# Mini Project 2: The Tacoma Bridge

In this notebook, you will find the guidelines to complete your mini-project 2 on the Tacoma bridge problem.

On Nov. 7, 1940, photographer Leonard Coatsworth was halfway across Washington's Tacoma Narrows Bridge when he felt it move strangely:

"Just as I drove past the towers, the bridge began to sway violently from side to side. Before I realized it, the tilt became so violent that I lost control of the car. ... I jammed on the brakes and got out, only to be thrown onto my face against the curb... Around me I could hear concrete cracking. ... The car itself began to slide from side to side of the roadway."

As illustrated in the lecture, we solve here the time evolution of the bridge oscillations, by solving a set of coupled differential equations.

In this mini project you implement the Taylor's method outlined in the lecture 7 on the Tacoma Bridge (TB).

## Overview of the Mini project

In this exercise, you will use the this Jupyter Notebook to experiment with various model parameters and settings. You should understand the code and how it works. Notice that it is organized into distinct sections: preamble, parameter declaration, and model code. This provides a good coding practice, so as to streamline your program.

Here you define the code for the model defgined in the lecture. This is primarily composed of a single function, which we will call pendulum. You should:

- 1. Load any modules required
- 2. Define any fixed parameters that will not change
- 3. Define a list of arguments that can be specified by the user. You must set default values for these parameters.
- 4. Define a list of initial conditions for the model. You must also specify these in the calling arguments so that the user can change them. You must set default values for these parameters.

- 5. Create the structures that are required for your model to run
- 6. Set the initial conditions
- 7. Integrate your model, with a choice of the Taylor's approach, or using the small modification provided by the Cromer's approach

### Import the Numpy and Matplotlib modules

As you practiced in the previous notebooks, first you import here the relevant python modules.

```
In [5]: # Importing necessary Python modules
import numpy as np
import matplotlib.pyplot as plt
import numpy.random as random

# Ensure inline plotting for Jupyter Notebooks
%matplotlib inline
```

### Solving the Tacoma Bridge problem

You should start by defining a few physical constant:

The start time of the simulation, tstart [s] The end time of the simulation, tend [s] The rest of the parameters are as defined in the lecture but with modified values.

Note that here we use slightly modified constant values for convenience (the calculations are a bit faster in this regime and the regime better represents the collapse of the bridge). **Important: use these modified values as your starting point and not the values in the lecture notes.** 

```
In [1]: tstart=0
  tend=100

d=0.01
  a=1
  M=2500
  K=10000
  l=6
```

### Part 1: Model

Implement both explicit (Talyor's method) and semi-implicit (Cromer's modification) approaches for the Tacoma bridge's differential equations.

Modify the pendulum function from earlier in the course to account for the additional input parameters.

The modified function should now also solve both the time evolution of the vertical displacement y(t) and torsion angle  $\theta(t)$ .

In this first part, you should not include any external force from the wind.

```
def tacoma(dt=0.01, cromer=False, time_end=100, disp0=0.1, vel_disp0=0, a
In [8]:
            Solves the Tacoma Bridge problem using explicit (Taylor's) or semi-im
            Parameters:
                dt (float): Time step for the simulation.
                cromer (bool): Whether to use Cromer's method (True) or Taylor's
                time_end (float): End time of the simulation.
                disp0 (float): Initial vertical displacement.
                vel_disp0 (float): Initial vertical velocity.
                angle0 (float): Initial torsion angle.
                vel angle0 (float): Initial angular velocity.
                damping (float): Damping coefficient.
                stiffness (float): Spring constant.
                mass (float): Mass of the system.
                length (float): Characteristic length.
            Returns:
                times (ndarray): Array of time steps.
                angles (ndarray): Array of torsion angle values.
                displacements (ndarray): Array of vertical displacement values.
                velocities_disp (ndarray): Array of vertical velocity values.
                velocities_angle (ndarray): Array of angular velocity values.
            # Define time array and initialize variables
            time start = 0
            times = np.arange(time_start, time_end + dt, dt)
            num_steps = len(times)
            # Initialize arrays for displacement, angle, and their derivatives
            displacements = np.zeros(num steps)
            angles = np.zeros(num steps)
            velocities_disp = np.zeros(num_steps)
            velocities_angle = np.zeros(num_steps)
            # Set initial conditions
            displacements[0] = disp0
            velocities_disp[0] = vel_disp0
            angles[0] = angle0
            velocities_angle[0] = vel_angle0
            # Loop through each time step to integrate the equations
            for step in range(num steps - 1):
                # Compute exponential terms for nonlinear contributions
```

```
exp term1 = np.exp(stiffness * (displacements[step] - length * np
   exp_term2 = np.exp(stiffness * (displacements[step] + length * np
   # Compute derivatives for velocity updates
   vel disp next = -damping * velocities disp[step] - (stiffness / (
   vel_angle_next = -damping * velocities_angle[step] + (stiffness /
   # Update velocities and positions based on the chosen method
   if cromer:
       # Cromer's method: Update velocities first, then positions
       velocities_disp[step + 1] = velocities_disp[step] + dt * vel_
       velocities_angle[step + 1] = velocities_angle[step] + dt * ve
       displacements[step + 1] = displacements[step] + dt * velociti
       angles[step + 1] = angles[step] + dt * velocities_angle[step
   else:
       # Taylor's method: Use current state for updates
       displacements[step + 1] = displacements[step] + dt * velociti
       angles[step + 1] = angles[step] + dt * velocities_angle[step]
       velocities_disp[step + 1] = velocities_disp[step] + dt * vel_
       velocities_angle[step + 1] = velocities_angle[step] + dt * ve
return times, angles, displacements, velocities_disp, velocities_angl
```

## Part 2: Solving the differential equation

Fill in the blanks in the tacoma solver above.

**Using the parameters above** (not those in the lecture notes), run the model in the absence of any external applied force (no force from the wind) and plot the following:

- Time-series of  $\theta$
- Time-series of *y*

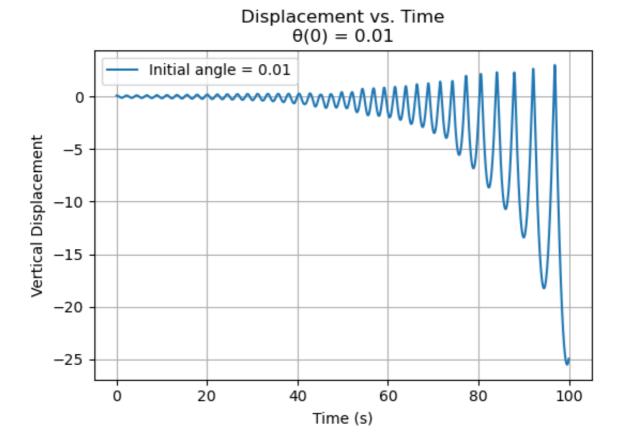
Start from a small initial torsion angle  $\theta(t=0)=0.01$ . Compare this to the time evolution obtained with a larger initial torsion angle  $\theta(t=0)=0.1$ , and then with no initial torsion angle  $\theta(t=0)=0.0$ . Discuss the obtained behavior.

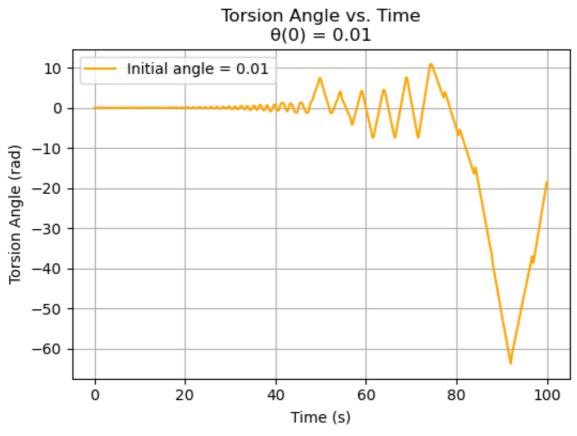
To test the validity of your integrator, compare the Cromer (Euler implicit) method against the Taylor's method. Consider also the step length dt. Check that you obtain the same results for both methods.

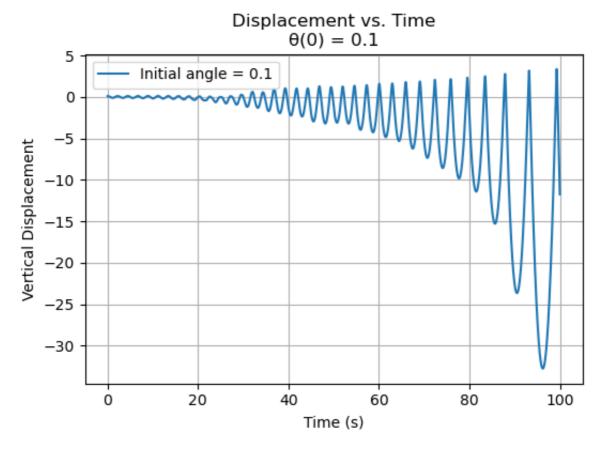
```
disp0=0.1,
               vel_disp0=0.0,
               angle0=0.1,
               vel_angle0=0.0,
               damping=0.01,
               stiffness=10000,
               mass=2500,
               length=6,
               drive_coeff=1.0):
.....
Parameters:
in this comment block I explained for each constant name explictly so
dt : float
    Time step for integration.
cromer : bool
    If True, uses Cromer's (semi-implicit) method;
    if False, uses the explicit Taylor method.
time end : float
    Final time for the simulation.
disp0 : float
    Initial vertical displacement.
vel disp0 : float
    Initial vertical velocity.
angle0 : float
    Initial torsion angle.
vel angle0 : float
    Initial angular velocity.
damping : float
    Damping coefficient (d).
stiffness : float
    Spring constant (K).
mass : float
    Mass of the system (M).
length : float
    Characteristic length (1).
drive_coeff : float
    Factor 'a' controlling the exponent in the forcing terms.
Returns:
t_array : ndarray
    1D array of time steps.
angles : ndarray
    Torsion angle at each time step.
displacements : ndarray
    Vertical displacement at each time step.
disp_velocities : ndarray
    Vertical velocities at each time step.
angle_velocities : ndarray
```

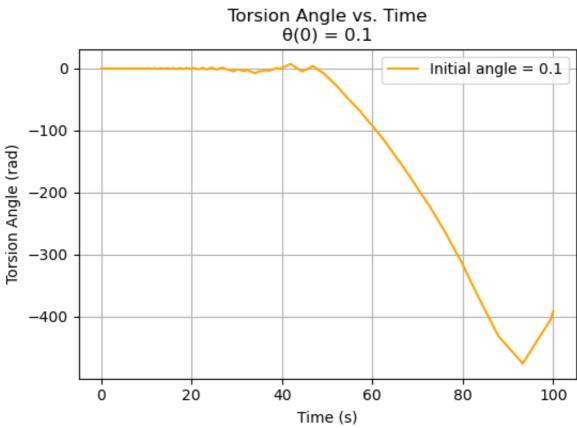
```
Angular velocities at each time step.
.....
t_start = 0.0
t_array = np.arange(t_start, time_end + dt, dt)
total steps = len(t array)
# Arrays for displacement, angle, and their velocities
displacements = np.zeros(total_steps)
angles = np.zeros(total_steps)
disp_velocities = np.zeros(total_steps)
angle_velocities = np.zeros(total_steps)
# Initial conditions
displacements[0] = disp0
disp_velocities[0] = vel_disp0
angles[0] = angle0
angle_velocities[0] = vel_angle0
for i in range(total_steps - 1):
    # Exponential terms (similar physics as original friend's code)
    expo_first = np.exp(drive_coeff * (displacements[i] - 1.0 * np.si
    expo_second = np.exp(drive_coeff * (displacements[i] + 1.0 * np.s
    # Compute accelerations
    angle acc = (
        -damping * angle_velocities[i]
        + (3.0 * np.cos(angles[i])) * (stiffness / (mass * drive_coef
          * (expo_first - expo_second)
    disp_acc = (
        -damping * disp_velocities[i]
        - (stiffness / (mass * drive_coeff))
          * ((expo_first - 1.0) + (expo_second - 1.0))
    )
    # Update velocities
    angle_velocities[i + 1] = angle_velocities[i] + dt * angle_acc
    disp_velocities[i + 1] = disp_velocities[i] + dt * disp_acc
    # Update positions
    if cromer:
        # Cromer's method: use the newly updated velocities
        angles[i + 1] = angles[i] + dt * angle_velocities[i + 1]
        displacements[i + 1] = displacements[i] + dt * disp_velocitie
        # Taylor's method: use the old velocities
        angles[i + 1] = angles[i] + dt * angle_velocities[i]
        displacements[i + 1] = displacements[i] + dt * disp_velocitie
return t_array, angles, displacements, disp_velocities, angle_velocit
```

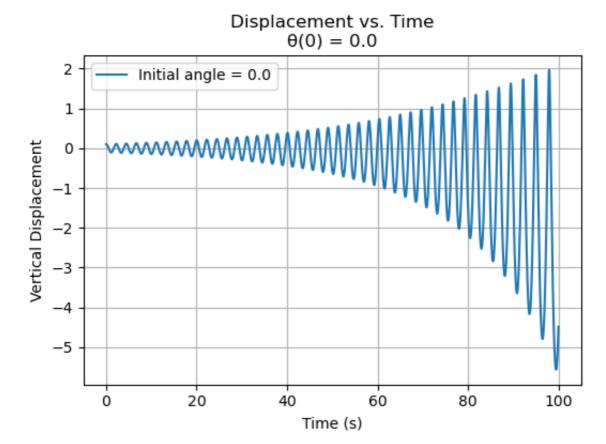
```
def showcase_tacoma_separate():
    this function will produce these two graphs
      - Displacement vs. Time
      - Torsion Angle vs. Time
    initial_angles = [0.01, 0.1, 0.0]
    for init_theta in initial_angles:
        # Run the simulation (explicit Taylor method in this example)
        t_array, angles, displacements, _, _ = revised_tacoma(
            dt=0.01,
            cromer=False,
                                     # Switch to True for Cromer's method
            time_end=100,
            disp0=0.1,
                                   # initial vertical displacement
            disp0=0.1,
vel_disp0=0.0,
angle0=init_theta,
                                   # initial vertical velocity
                                   # test torsion angle
            vel_angle0=0.0,
            damping=0.01,
            stiffness=10000,
            mass=2500.
            length=6,
            drive_coeff=1.0
        )
        # --- Plot Displacement vs Time (separate figure) ---
        plt.figure(figsize=(6, 4))
        plt.plot(t_array, displacements, label=f"Initial angle = {init_th
        plt.title(f"Displacement vs. Time\n\theta(0) = {init theta}")
        plt.xlabel("Time (s)")
        plt.ylabel("Vertical Displacement")
        plt.grid(True)
        plt.legend()
        plt.show()
        # --- Plot Torsion Angle vs Time (separate figure) ---
        plt.figure(figsize=(6, 4))
        plt.plot(t_array, angles, label=f"Initial angle = {init_theta}",
        plt.title(f"Torsion Angle vs. Time\n\theta(0) = \{init\_theta\}")
        plt.xlabel("Time (s)")
        plt.ylabel("Torsion Angle (rad)")
        plt.grid(True)
        plt.legend()
        plt.show()
# Example usage:
showcase_tacoma_separate()
```

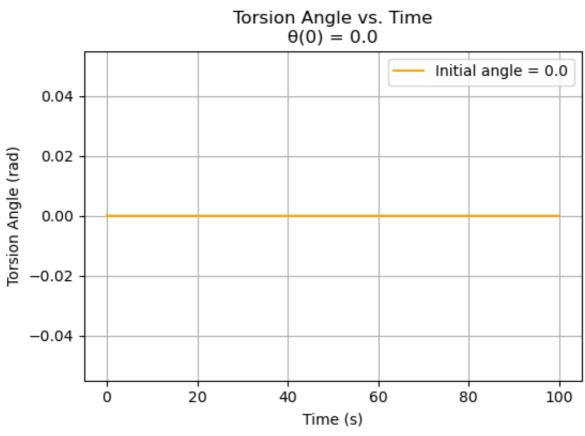












What do you observe?

Answer:.....

#### Part 3: Wind force

Modify your tacoma solver to also account for the wind force.

This force is modelled by a vertical force F(t) that produces a vertical acceleration  $a_{wind}(t)$ :

$$a_{wind}(t) = rac{F(t)}{M} = A_{wind} \sin(\omega t)$$

where  $A_{wind}$  is the amplitude of the acceleration, where  $A_{wind}=1,2$ , and  $\omega$  is the force's period.

For  $\omega=3$ , plot the time evolution for both  $A_{wind}=1$  and  $A_{wind}=2$ .

What do you obtain?

Similarly, for  $A_{wind}=2$ , perform the calculation for slightly slower and faster wind force frequencies, e.g.  $\omega=2,2.5,2.8,3.3$ , what do you observe? How do you explain the change of behavior?

Comment on the respective stability of y(t) and  $\theta(t)$ , which dynamics are responsible in your simulation for the collapse of the bridge: the former, the latter, or both?

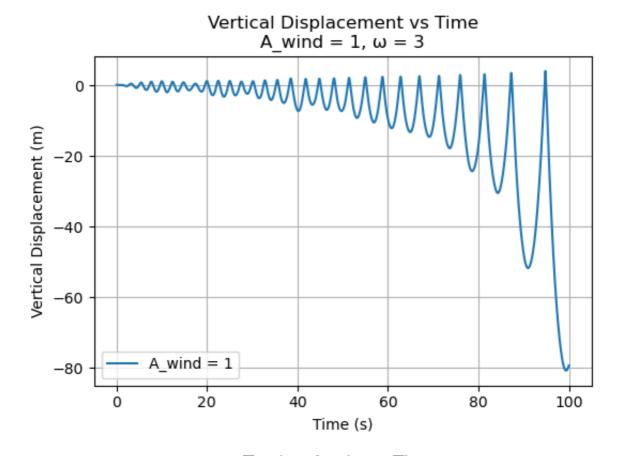
Consider how you could graphically show the dependence of the torsion angle on both time and  $\omega$  (for values between 2 and 4). It's up to you how you do this. Hint: you could create a heat map, where the color code corresponds to the torsion angle, the horizontal axis to time, and the vertical axis to  $\omega$ .

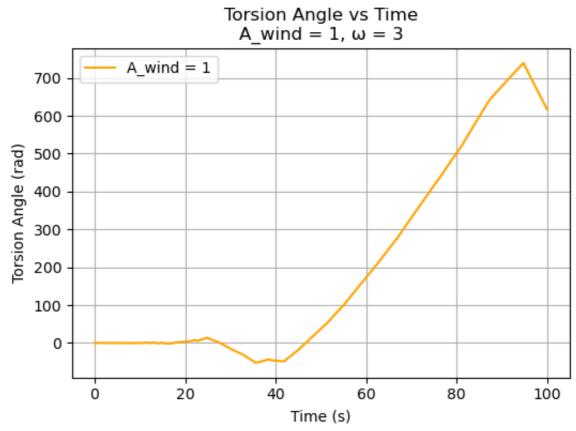
```
In [29]:
         import numpy as np
         import matplotlib.pyplot as plt
         import matplotlib.colors as mcolors
         def tacoma_with_wind(dt=0.01, cromer=False, time_end=100,
                               disp0=0.1, vel disp0=0.0, angle0=0.1, vel angle0=0.0
                               damping=0.01, stiffness=10000, mass=2500, length=6,
                               drive_coeff=1.0, wind_amplitude=0, omega=0):
             .....
             Tacoma solver with wind force included.
             t_start = 0.0
             t_array = np.arange(t_start, time_end + dt, dt)
             total_steps = len(t_array)
             # Initialize arrays for displacement, angle, and their velocities
             displacements = np.zeros(total_steps)
             angles = np.zeros(total_steps)
```

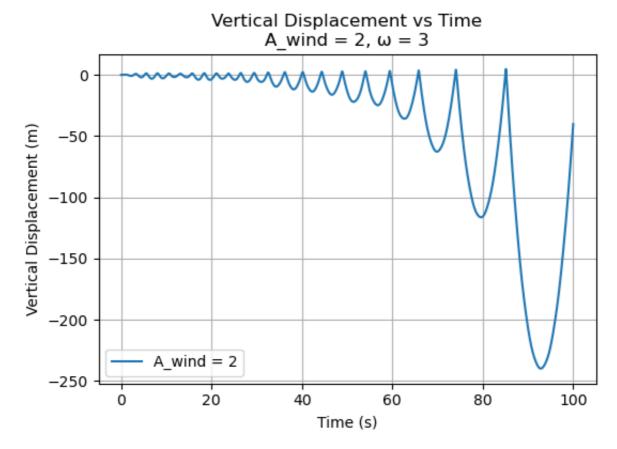
```
disp velocities = np.zeros(total steps)
    angle_velocities = np.zeros(total_steps)
    # Set initial conditions
   displacements[0] = disp0
   disp_velocities[0] = vel_disp0
    angles[0] = angle0
   angle_velocities[0] = vel_angle0
    for i in range(total steps - 1):
        # Wind force acceleration
        wind_force = wind_amplitude * np.sin(omega * t_array[i])
        # Exponential terms
        expo_first = np.exp(drive_coeff * (displacements[i] - 1.0 * np.si
        expo_second = np.exp(drive_coeff * (displacements[i] + 1.0 * np.s
        # Compute accelerations with wind force included
        angle acc = (
            -damping * angle_velocities[i]
            + (3.0 * np.cos(angles[i])) * (stiffness / (mass * drive_coef
        disp_acc = (
            -damping * disp_velocities[i]
            - (stiffness / (mass * drive_coeff)) * ((expo_first - 1.0) +
            + wind force
        )
        # Update velocities
        angle_velocities[i + 1] = angle_velocities[i] + dt * angle_acc
        disp_velocities[i + 1] = disp_velocities[i] + dt * disp_acc
        # Update positions
        if cromer:
            angles[i + 1] = angles[i] + dt * angle_velocities[i + 1]
            displacements[i + 1] = displacements[i] + dt * disp_velocitie
        else:
            angles[i + 1] = angles[i] + dt * angle velocities[i]
            displacements[i + 1] = displacements[i] + dt * disp velocitie
    return t_array, angles, displacements
def plot_wind_force_effects():
    1111111
    Plots the time evolution of y(t) and \theta(t) for different wind paramete
   # Part 1: Plot for A_wind = 1 and A_wind = 2 with \omega = 3
   wind_amplitudes = [1, 2]
   omega = 3
    for A_wind in wind_amplitudes:
        t, angles, displacements = tacoma_with_wind(
            dt=0.01,
```

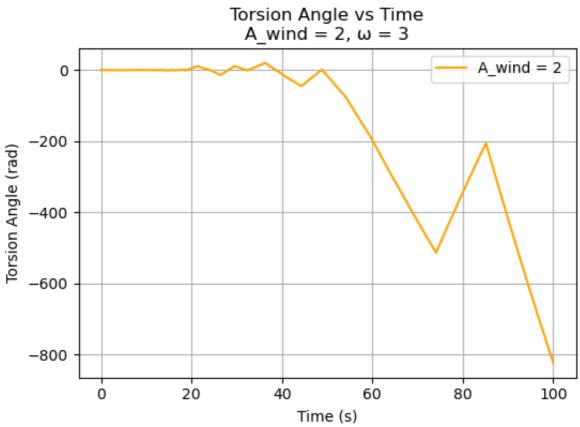
```
cromer=False,
            time_end=100,
            disp0=0.1,
            vel_disp0=0.0,
            angle0=0.1,
            vel angle0=0.0,
            damping=0.01,
            stiffness=10000,
            mass=2500,
            length=6,
            drive_coeff=1.0,
            wind_amplitude=A_wind,
            omega=omega
        )
        # Plot vertical displacement
        plt.figure(figsize=(6, 4))
        plt.plot(t, displacements, label=f"A_wind = {A_wind}")
        plt.title(f"Vertical Displacement vs Time\nA wind = \{A \text{ wind}\}, \omega = \{A \text{ wind}\}
        plt.xlabel("Time (s)")
        plt.ylabel("Vertical Displacement (m)")
        plt.grid(True)
        plt.legend()
        plt.show()
        # Plot torsion angle
        plt.figure(figsize=(6, 4))
        plt.plot(t, angles, label=f"A_wind = {A_wind}", color='orange')
        plt.title(f"Torsion Angle vs Time\nA_wind = \{A_wind\}, \omega = \{omega\}
        plt.xlabel("Time (s)")
        plt.ylabel("Torsion Angle (rad)")
        plt.grid(True)
        plt.legend()
        plt.show()
def heatmap_torsion_angle():
    Heatmap of torsion angle (\theta) dependence on time and frequency (\omega).
    # Define frequency (\omega) range with high resolution and time steps for
    frequency_range = np.linspace(2, 4, 300) # High resolution for frequ
    time_range = np.linspace(0, 100, 2000) # Fine-grained time range for
    # Initialize the matrix to store torsion angle values
    torsion_data = np.zeros((len(frequency_range), len(time_range)))
    for idx, freq in enumerate(frequency_range):
        t, angles, _ = tacoma_with_wind(
            dt=0.05,
            cromer=False,
            time end=100,
            disp0=0.1,
            vel_disp0=0.0,
```

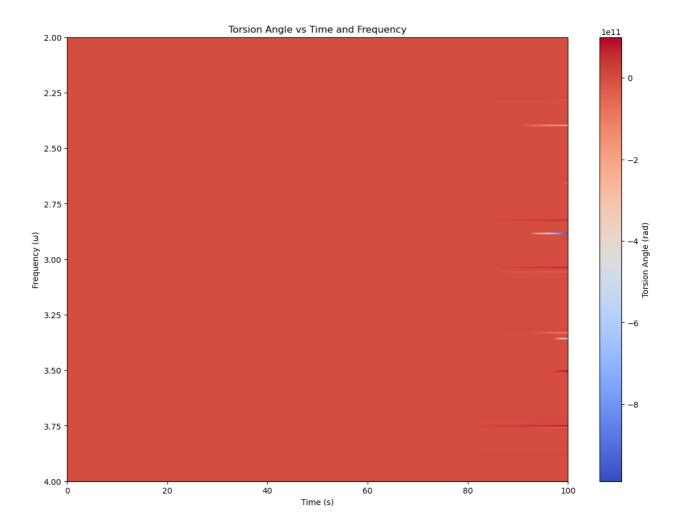
```
angle0=0.1,
            vel_angle0=0.0,
            damping=0.01,
            stiffness=10000,
            mass=2500,
            length=6,
            drive_coeff=1.0,
            wind_amplitude=2,
            omega=freq
        torsion_data[idx, :] = angles[:len(time_range)]
   # Create the heatmap
    plt.figure(figsize=(14, 10))
   plt.imshow(
       torsion_data,
        aspect='auto',
       extent=[0, 100, 4, 2], # Flip vertical axis for frequency
        origin='lower',
        cmap='coolwarm' # Distinct color scheme for better visualization
    )
   plt.colorbar(label='Torsion Angle (rad)')
   plt.xlabel('Time (s)')
   plt.ylabel('Frequency (ω)')
   plt.title('Torsion Angle vs Time and Frequency')
    plt.show()
# Run the wind force plots and heatmap
plot_wind_force_effects()
heatmap_torsion_angle()
```







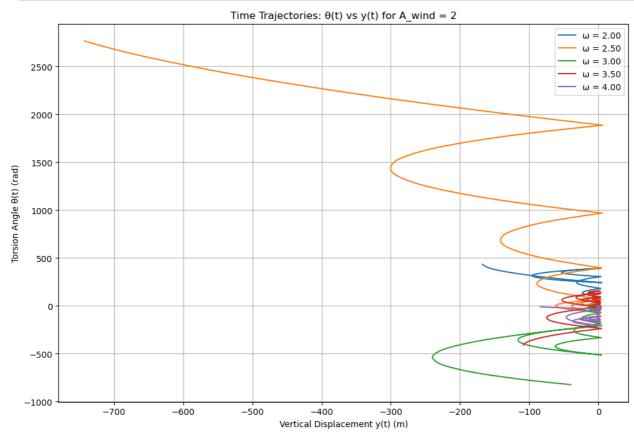




### Part 4: Time trajectories

Analyse the results by plotting the time trajectories of  $\theta(t)$  as a function of y(t) (for  $A_{wind}=2$  and  $\omega$  between 2 and 4). Comment on the obtained results.

```
angle0=0.1,
            vel_angle0=0.0,
            damping=0.01,
            stiffness=10000,
            mass=2500,
            length=6,
            drive_coeff=1.0,
            wind_amplitude=2,
            omega=omega
        )
        # Plot \theta(t) as a function of y(t)
        plt.plot(displacements, angles, label=f'\omega = \{omega:.2f\}'\}
    # Add labels, legend, and title
    plt.xlabel('Vertical Displacement y(t) (m)')
    plt.ylabel('Torsion Angle \theta(t) (rad)')
    plt.title('Time Trajectories: \theta(t) vs y(t) for A_wind = 2')
    plt.legend()
    plt.grid(True)
    plt.show()
# Call the function to plot the trajectories
plot_time_trajectories()
```



# Open questions

We propose here a set of open-ended questions, which will provide opportunities to

expand the discussion in your report.

O. The tacoma bridge is of course not only a section standing by itself, but a set of coupled oscillators which represents different sections of the bridge connected to the same cable. What would be your overall strategy to extend your model to the whole bridge?

- 1. Can you think of, or find in the literature, other examples that would exhibit similar behavior (resonance or chaotic)?
- 2. What would be your suggested strategy to avoid the occurence of resonance in this system of coupled differential equations?

	Answers:			
In [ ]:				