

## Experiment 6

### Discrete-Time Filtering

#### 1. Purpose

The main purpose of this experiment is to study filtering (linear convolution) using DFT and circular convolution. Another purpose of this experiment is to study overlap-add and overlap-save algorithms which are used in filtering.

#### 2. Laboratory Work

Throughout this experiment use the FIR filter that you used in experiment 5 part (f). Call this filter  $h_1[n]$

- a) Write a MATLAB function  $y = \text{dftfilt}(x, h, N)$  that filters the signal  $x[n]$  using filter  $h[n]$  using  $N$  point DFT
- b) Write a MATLAB function  $y = \text{convfilt}(x, h, N)$  that filters the signal  $x[n]$  using filter  $h[n]$  using  $N$  point circular convolution
- c) Generate the signal
$$x_1[n] = \cos(2\pi n 0.05) + \cos(2\pi n 0.15) + \cos(2\pi n 0.25) + \cos(2\pi n 0.35) + \cos(2\pi n 0.45), \quad n = 0, \dots, 255$$
- d)
  - i. Filter  $x_1[n]$  with  $h_1[n]$ . Name the filtered output  $y[n]$
  - ii. Filter  $x_1[n]$  using 'dftfilt' use  $h = h_1[n]$  and  $N = 256$ . Name the output of the filter as  $y_1[n]$
  - iii. Filter  $x_1[n]$  using 'convfilt' use  $h = h_1[n]$  and  $N = 256$ . Name the output of the filter as  $y_2[n]$
  - iv. Filter  $x_1[n]$  using 'dftfilt' use  $h = h_1[n]$  and  $N = 512$ . Name the output of the filter as  $y_3[n]$
  - v. Filter  $x_1[n]$  using 'convfilt' use  $h = h_1[n]$  and  $N = 512$ . Name the output of the filter as  $y_4[n]$
- e) Compare  $y[n], y_1[n], y_2[n], y_3[n]$  and  $y_4[n]$  in terms of time waveform and magnitude spectra. Which of them are equal? Which are the true filtered outputs? Explain results clearly.
- f) Load signal **soundExp6.wav**. Filter this signal using function 'dftfilt' which you write in part (a). Select appropriate DFT length  $N$  for proper filtering.
- g) Filter **soundExp6.wav** using overlap save method with circular convolution. You may write a MATLAB function  $y = \text{convsave}(x, h, L)$  to perform filtering. Where  $L$  is the signal length to use in each step. Choose an appropriate  $L$ .
- h) Filter **soundExp6.wav** using overlap save method with DFT. You may write a MATLAB function  $y = \text{dftsave}(x, h, L)$  to perform filtering. Where  $L$  is the signal length to use in each step. Choose an appropriate  $L$ . Choose a feasible DFT length  $N$  depending on your choice of  $L$ .

- i) Compare the methods you used in parts f, g and g in terms of complexity and operational load.
- j) Repeat parts g,h and i using overlap add method.