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// Fig. 2.5: fig02 05.c
// Addition program
#include <stdio.h>
// function main begins program execution
int main( void )
  int integer1; // first number to be entered by user
  int integer2; // second number to be entered by user
  printf( "Enter first integer\n" ); // prompt
  scanf( "%d", &integer1 ); // read an integer
  printf( "Enter second integer\n" ); // prompt
  scanf( "%d", &integer2 ); // read an integer
  sum = integer1 + integer2; // assign total to sum
  printf( "Sum is %d\n", sum ); // print sum
} // end function main
// Fig. 2.13: fig02 13.c
// Using if statements, relational
// operators, and equality operators
#include <stdio.h>
// function main begins program execution
int main( void )
  printf( "Enter two integers, and I will tell you\n" );
  printf( "the relationships they satisfy: ");
  int num1; // first number to be read from user
  int num2; // second number to be read from user
  scanf( "%d %d", &num1, &num2 ); // read two integers
  if ( num1 == num2 ) {
    printf( "%d is equal to %d\n", num1, num2 );
 } // end if
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if ( num1 != num2 ) {
   printf( "%d is not equal to %d\n", num1, num2 );
 } // end if
  if ( num1 < num2 ) {
   printf( "%d is less than %d\n", num1, num2 );
 } // end if
  if ( num1 > num2 ) {
   printf( "%d is greater than %d\n", num1, num2 );
 } // end if
  if ( num1 <= num2 ) {
   printf( "%d is less than or equal to %d\n", num1, num2 );
 } // end if
  if ( num1 >= num2 ) {
   printf( "%d is greater than or equal to %d\n", num1, num2 );
 } // end if
} // end function main
```