



public int numismaller (Ee) {

return num smaller (OL, e);

private int numericaller (Int i, Ee) {

if (i > = ram. sizet)) return O;

else {

int left = numericaller (i+2+1)e);

int right = numericaller (i +2+2,e);

return 1+ left + right;

return O;

return O;

I assumed this class holds generic type. If it was int, E's will be replaced with int's and componetons would be just <