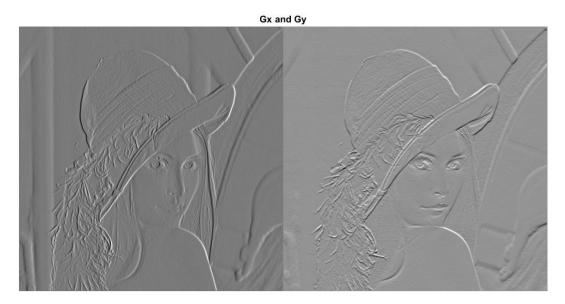
## CMPE 565- Assignment 1

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1) In the first question, I used sobel kernels. Kernel\_x components were x1 = [1;2;1] and x2 = [-1,0,1] and Kernel\_y components were y1 = [-1;0;1] and y2 = [1,2,1]. While doing convolution operation, each pixels of the image visited with for loop. At first, I used x2 and each 1x3 matrix in the image was processed with x2. After that, each 3x1 matrix was processed with x1. The same goes for Kernel\_y and Gx and Gy images obtained as below.



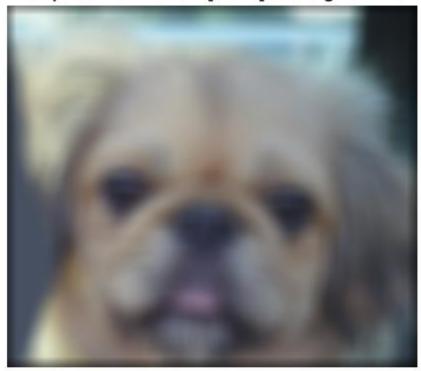
Finally I computed gradient magnitude from Gx and Gy.

## **Gradient Magnitude**



2) I used gaussian blur for the low frequency of first image. For the gaussian filter, i take the hsize = [20 20] and sigma = 40. For obtaining the high pass image which is the second image, blurred image is subtracted from original image and the same hsize and sigma value were used to blur second image. After that I added low frequency of the first image and high frequency of second image each other.

lowpass with hsize = [20 20] and sigma = 40



highpass with hsize = [20 20] and sigma = 40



Hybrid hsize = [20 20] and sigma = 40



Hsize = [20 20] and sigma = 40 were optimal. When I tried to change hsize to [9 9] and no change in sigma, the cat was not visible, and it seems like it is only a dog image.

Hybrid hsize = [9 9] and sigma = 40



And when hsize were [40 40] and sigma were 40, hybrid image was like a cat, the dog was not seen properly.

Hybrid hsize = [40 40] and sigma = 40



3) I used impyramid function for reducing and expanding instead of imresize. For the gaussian and laplacian pyramids, I preferred to use 6 layers. Layers of gaussian pyramid is stored in cell array. The gaussPyramid function takes parameters of an image and return cell array with 6 elements and its first element is original image itself. Second layer is reduced form of first element which is the original image. Then the third layer is reduced form of second layer. The same goes for others until sixth element is done. The gaussian pyramid layers are as below from 512x512 to









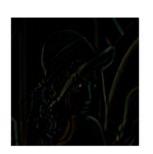


In laplPyramid function, I used gaussian pyramid array as a parameter, since Li = Gi - expand(Gi+1). For expanding operation, I used impyramid function. The last and smallest sized layer of gaussian pyramid is

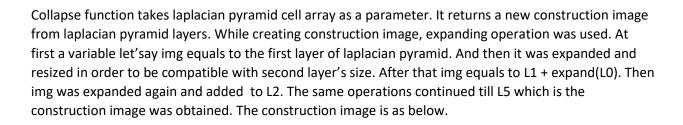
equal to the first element of laplacian pyramid cell array. Then the other layers of laplacian pyramid was obtained with Li = Gi – expand(Gi+1). But there was a problem about size which gives an error because of inconsistency between Gi and expand(Gi+1). For example, when G5 was 32x32, expand(G6) was 31x31. Becuase of that, after expanding operation, expand(G6) was resized to 32x32 in order to get rid of inconsistency between Gi and expand(Gi+1). Then the substraction is done. The layers of laplacian pyramid are as below

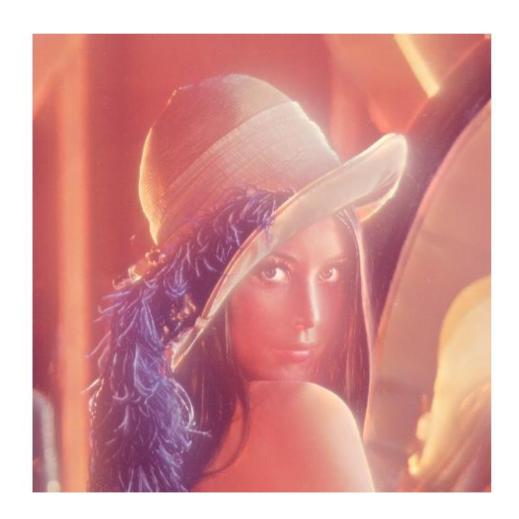




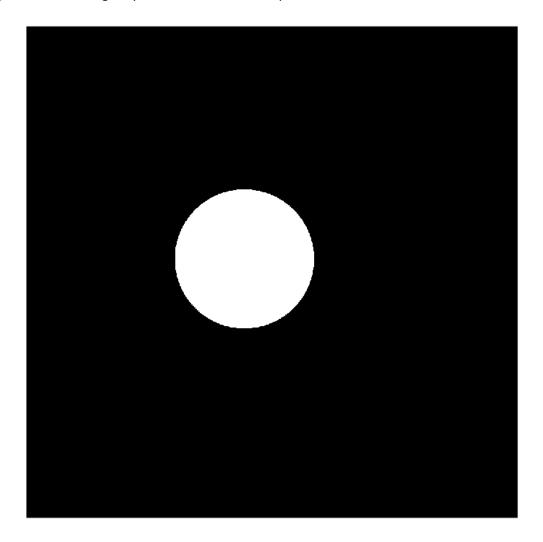








For the mask operation I used hand and eye images. I created a circle with drawcircle function. The circle corresponds to man's right eye. After that mask was produced with createMask function.



Afterwards, I filled circle with man's right eye and background with hand as below.



Finally, to apply the image blending, I used matte equation. Accordingly, I got laplace pyramids from hand and eye images and got gaussian pyramid from combined image. Then apply the matte equation for obtaining the new laplacian pyramid. At the end, with the new laplacian pyramid as a parameter of collapse function, construction image was created as below.

