

# ME233 Advanced Control II

## Lecture 1

### Dynamic Programming & Optimal Linear Quadratic Regulators (LQR)

(ME233 Class Notes DP1-DP4)

# Outline

1. Dynamic Programming
2. Simple multi-stage example
3. Solution of finite-horizon optimal  
Linear Quadratic Regulator (LQR)

# Dynamic Programming

Invented by Richard Bellman in 1953

- From **IEEE History Center: Richard Bellman:**
  - *“His invention of dynamic programming in 1953 was a major breakthrough in the theory of multistage decision processes...”*
  - *“A breakthrough which set the stage for the application of functional equation techniques in a wide spectrum of fields...”*
  - *“...extending far beyond the problem-areas which provided the initial motivation for his ideas.”*

# Dynamic Programming

Invented by Richard Bellman in 1953

- From **IEEE History Center: Richard Bellman:**
  - *In 1946 he entered Princeton as a graduate student at age 26.*
  - *He completed his Ph.D. degree in a record time of three months.*
  - *His Ph.D. thesis entitled "Stability Theory of Differential Equations" (1946) was subsequently published as a book in 1953, and is regarded as a classic in its field.*

# Dynamic Programming

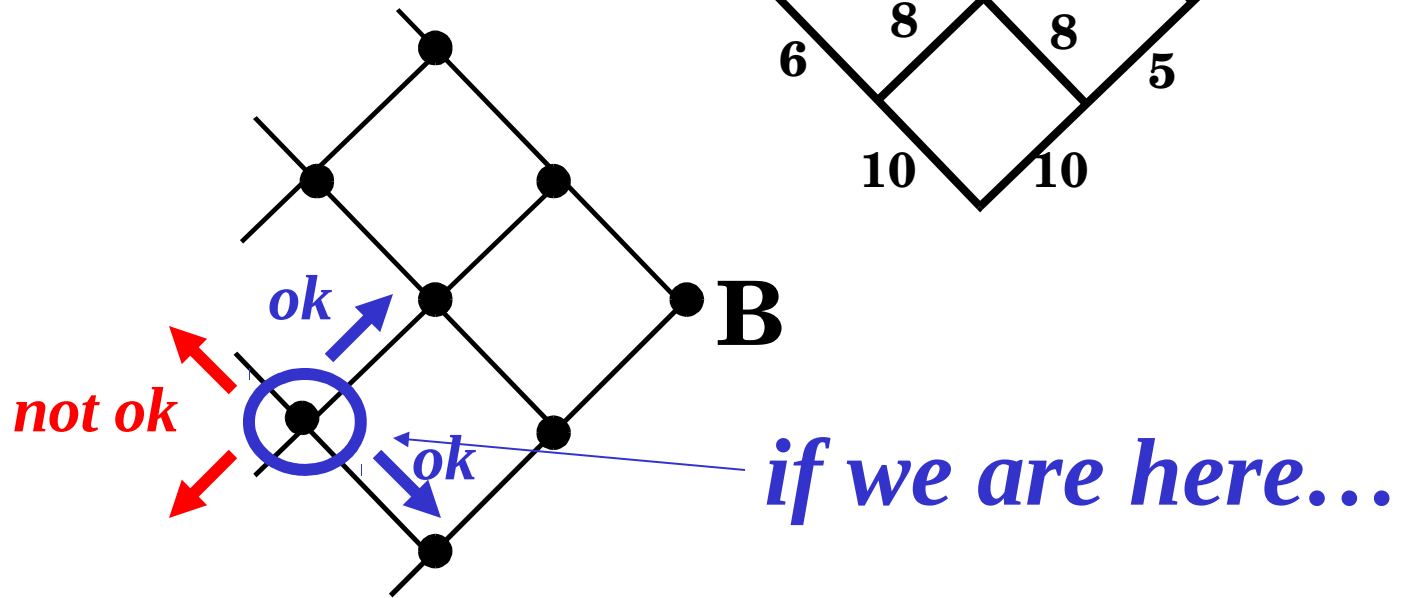
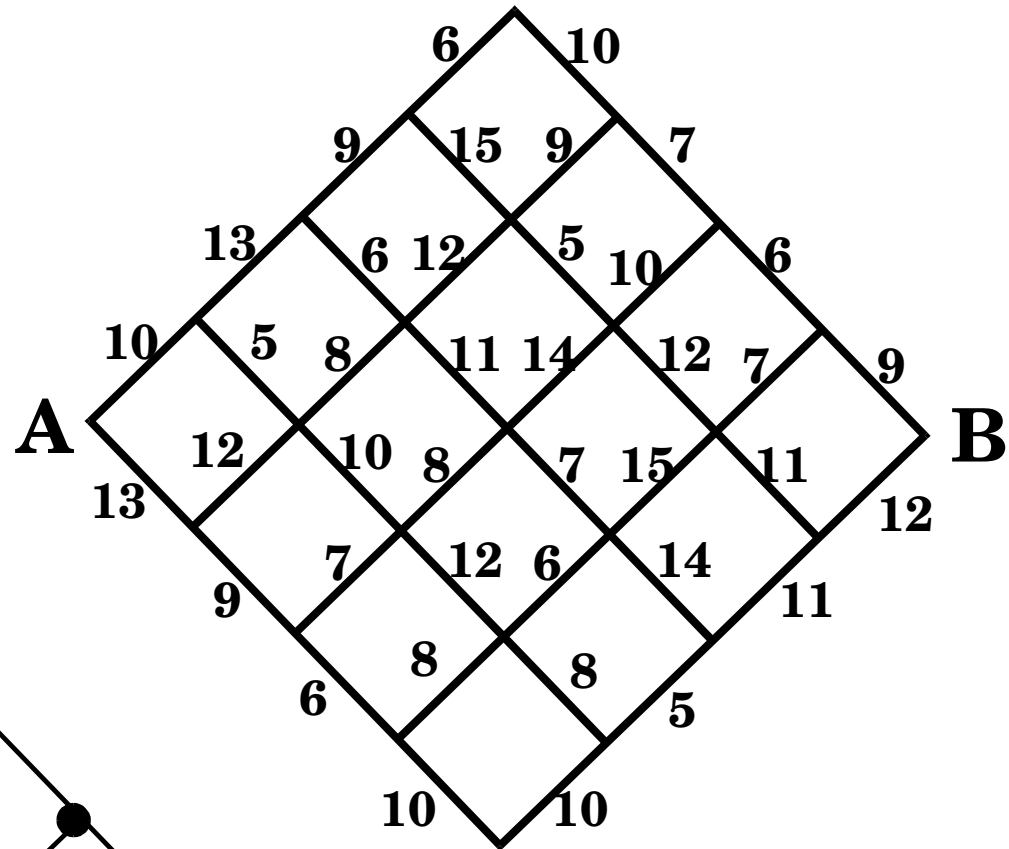
We will use dynamic programming to derive the solution of:

- Discrete time LQR and related problems
- Discrete time Linear Quadratic Gaussian (LQG) controller.
  - Optimal estimation and regulation

# Dynamic Programming Example

## Illustrative Example:

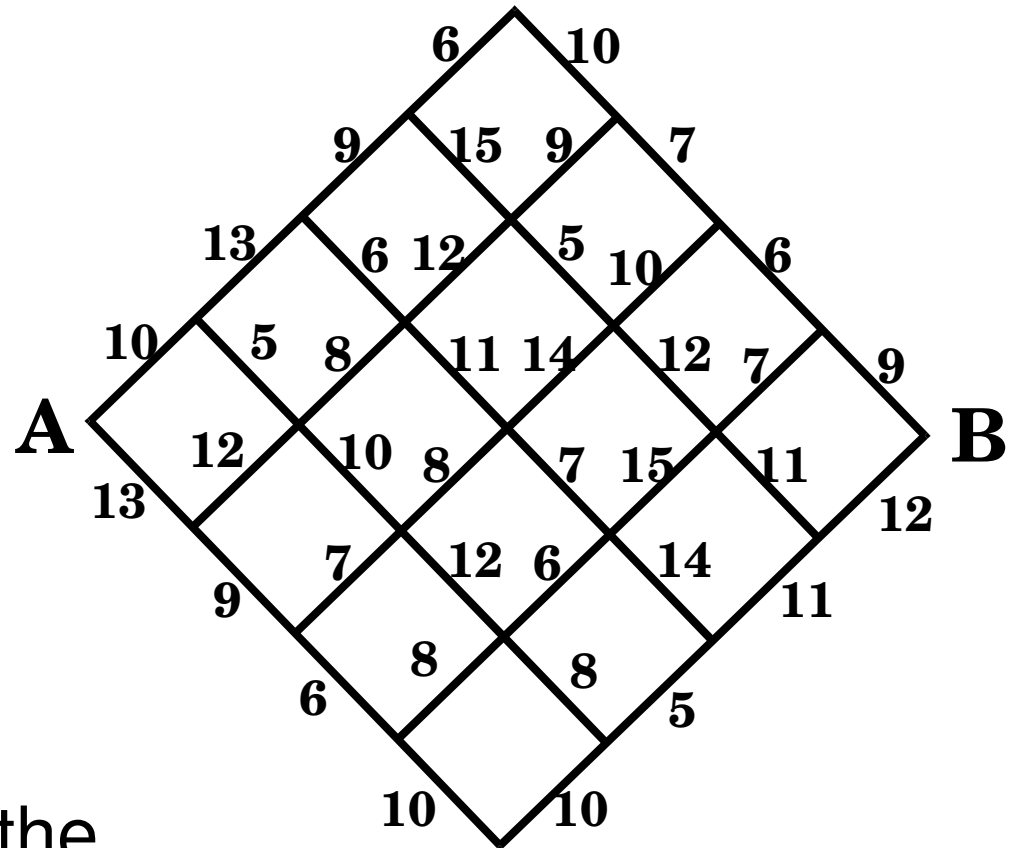
Find “optimal” path:  
From **A** to **B**  
by moving only to the right.



# Dynamic Programming Example

## Illustrative Example:

Find “optimal” path:  
From **A** to **B**  
by moving only to the right.

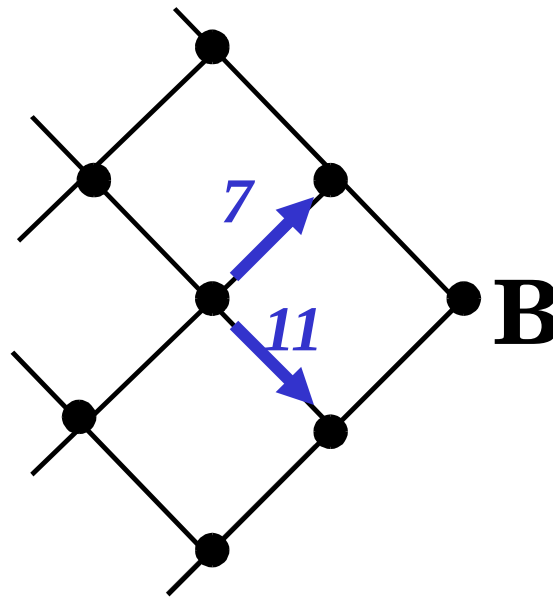
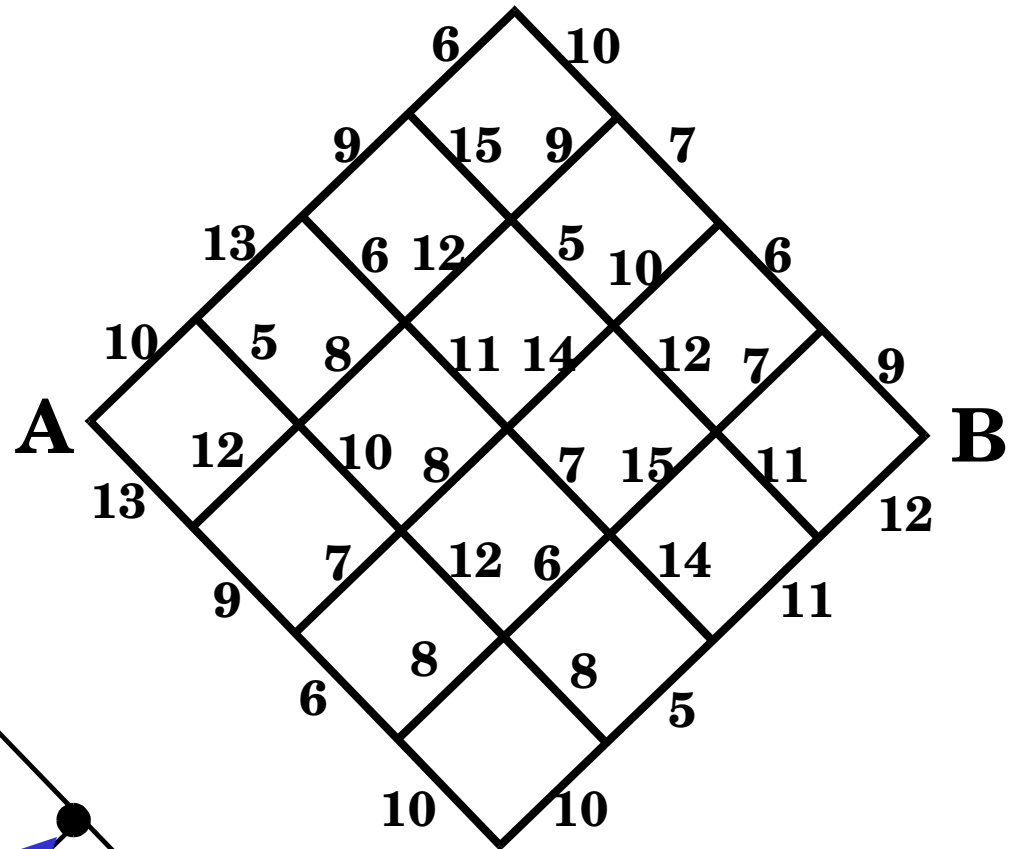


- Number next to line is the “cost” in going along that particular path.

# Dynamic Programming Example

## Illustrative Example:

Find “optimal” path:  
From **A** to **B**  
by moving only to the right.

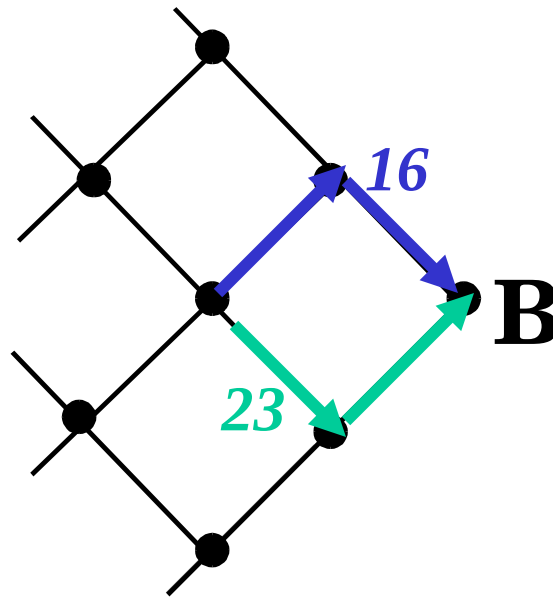
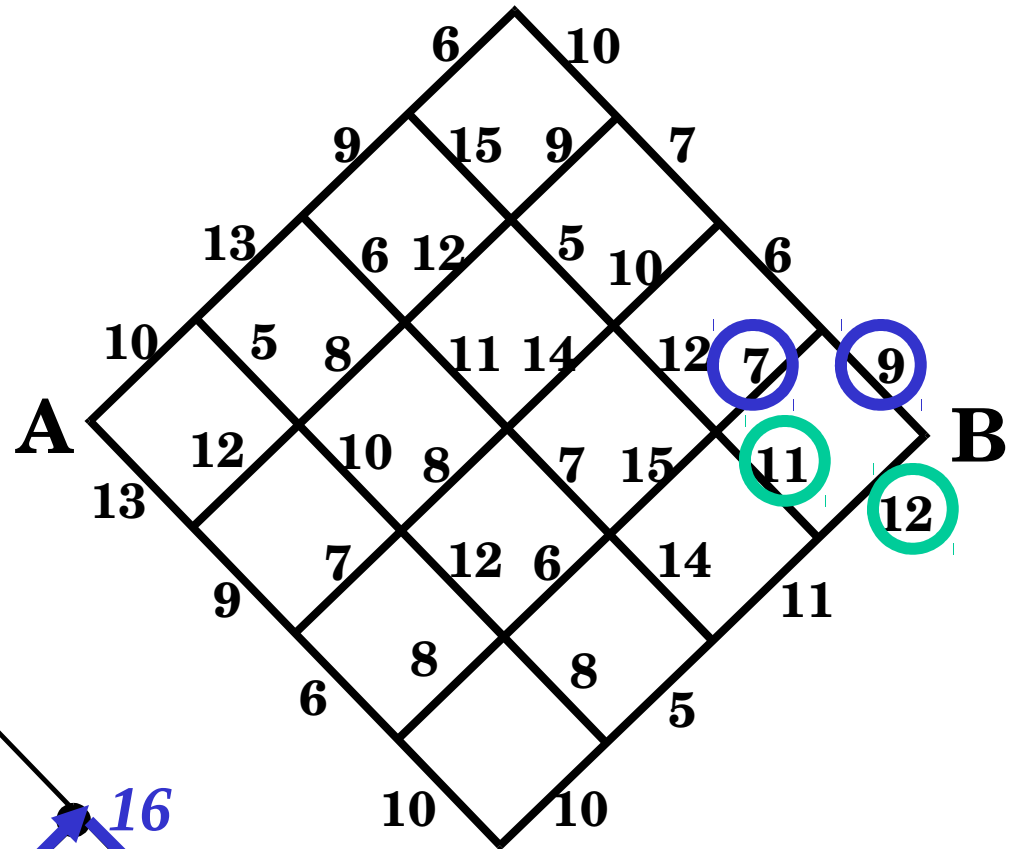




# Dynamic Programming Example

## Illustrative Example:

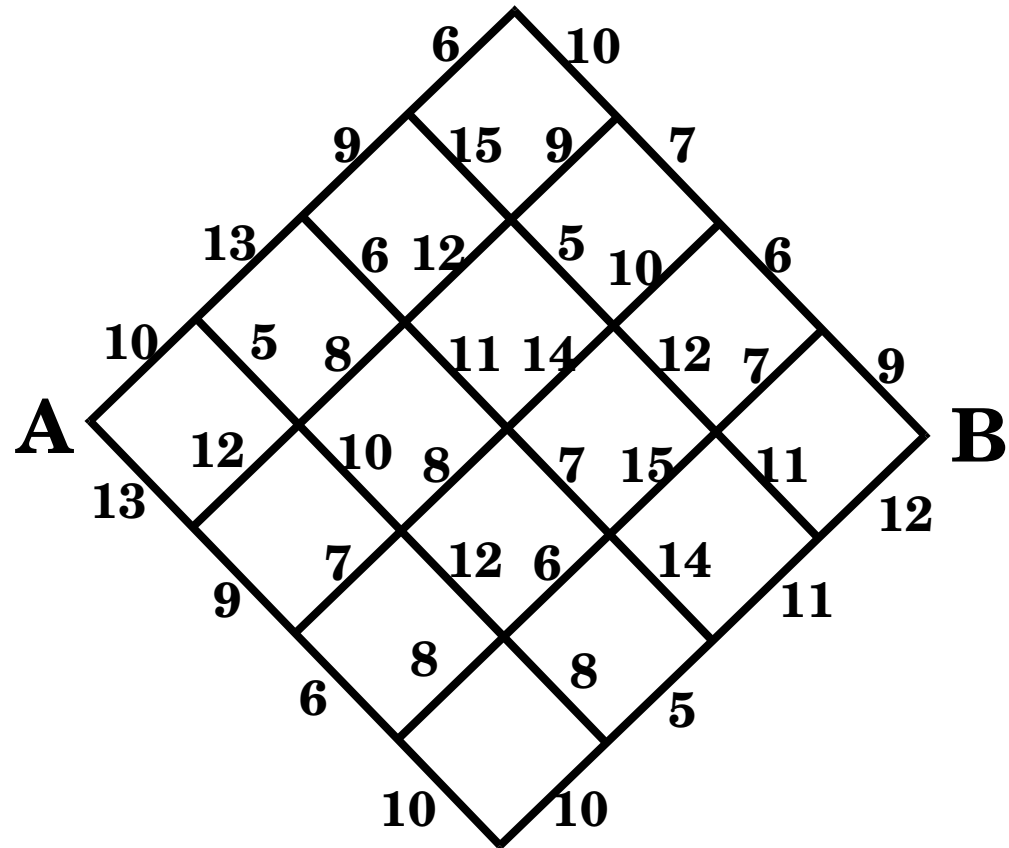
Find “optimal” path:  
From **A** to **B**  
by moving only to the right.



# Dynamic Programming Example

## Illustrative Example:

Find optimal path:  
From **A** to **B**  
by moving only to the right.



- **Optimal path from A to B is the one with the smallest overall cost.**
- There are 70 possible routes starting from **A**.

# Dynamic Programming

Key idea:

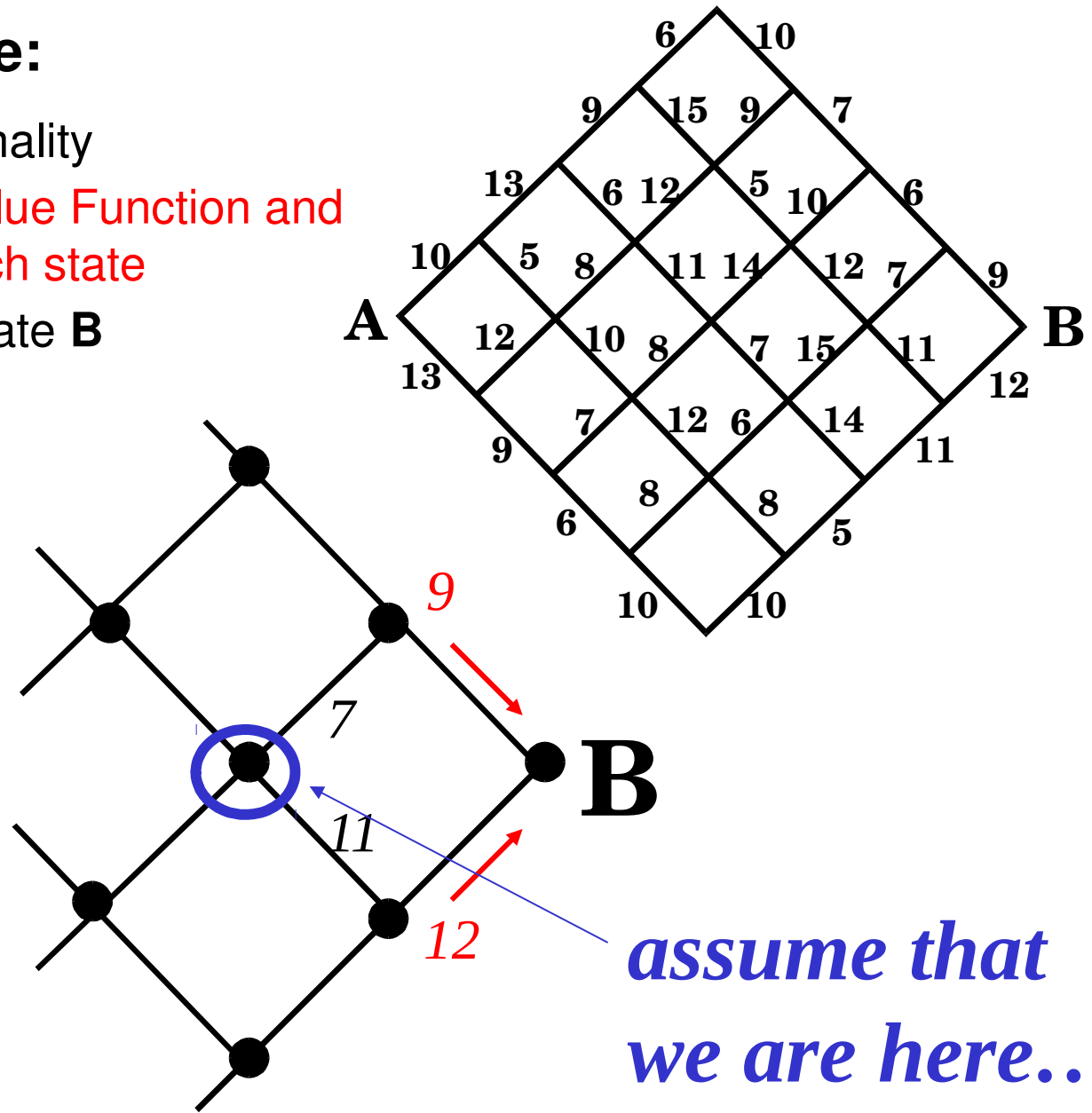
- Convert a single “large” optimization problem into a series of “small” multistage optimization problems.
  - ***Principle of optimality:*** “From any point on an optimal trajectory, the remaining trajectory is optimal for the corresponding problem initiated at that point.”
  - ***Optimal Value Function:*** Compute the optimal value of the cost from each state to the final state.

# Dynamic Programming Example

## Illustrative Example:

- Use principle of optimality
- **Compute Optimal Value Function and optimal control at each state**
- Start from the final state **B**

*determine the optimal path from  to B*





# Dynamic Programming Example

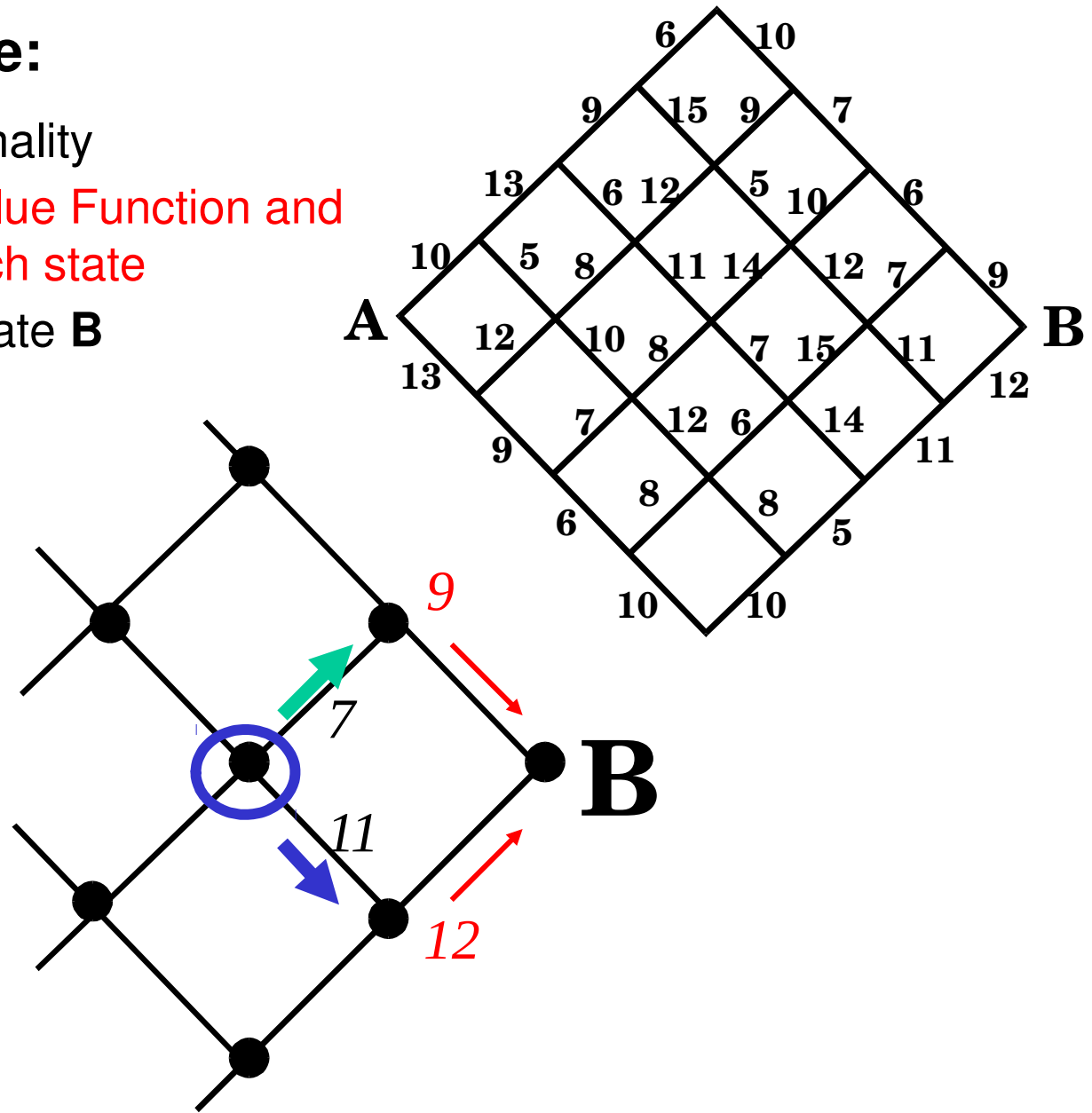
## Illustrative Example:

- Use principle of optimality
- **Compute Optimal Value Function and optimal control at each state**
- Start from the final state **B**

**two options:**

  $7 + \mathbf{9} = 16$

  $11 + \mathbf{12} = 23$



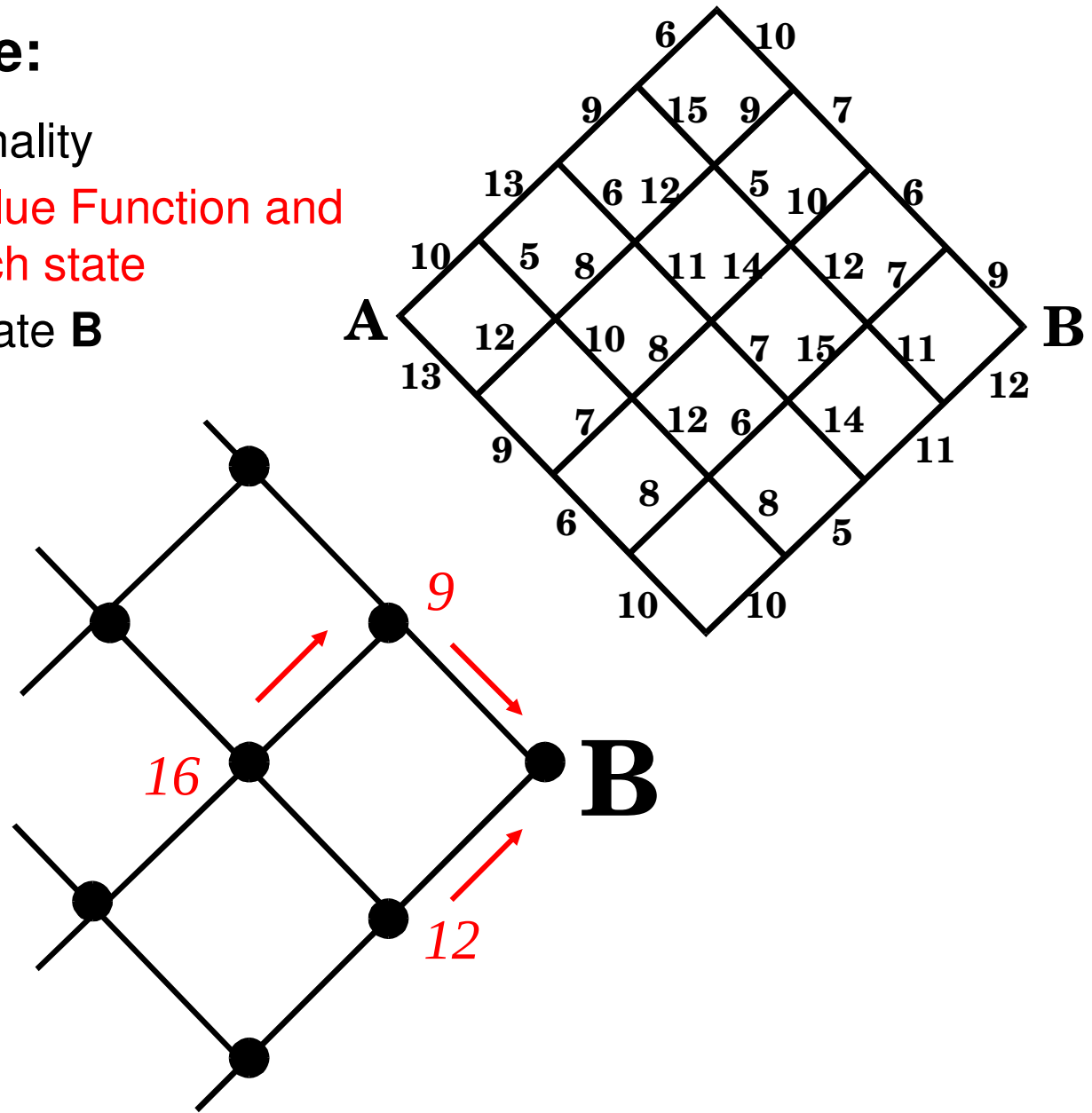
# Dynamic Programming Example

## Illustrative Example:

- Use principle of optimality
- **Compute Optimal Value Function and optimal control at each state**
- Start from the final state **B**

## Assign:

- ***optimal path***
- ***optimal cost***



# Dynamic Programming Example

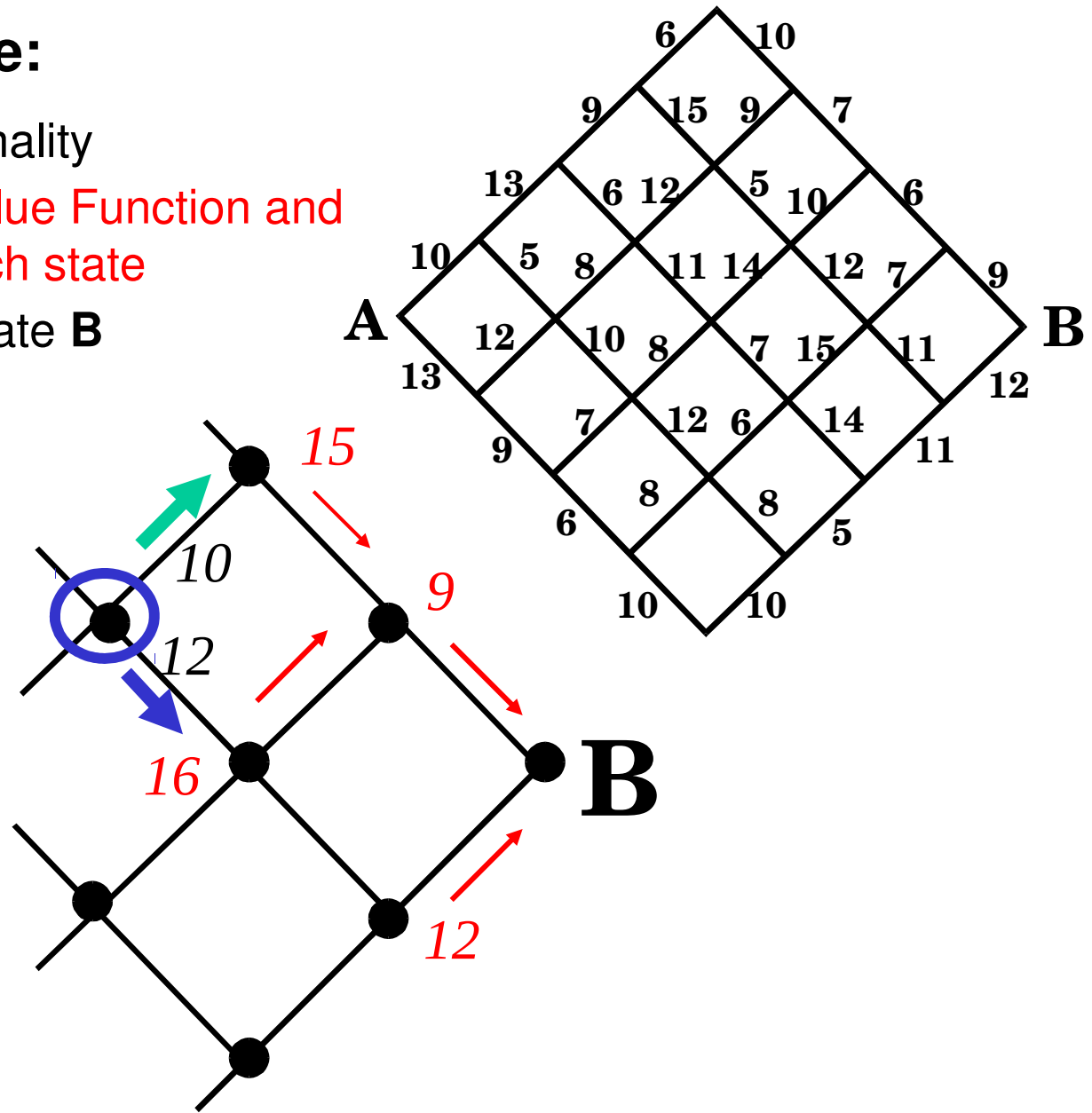
## Illustrative Example:

- Use principle of optimality
- Compute Optimal Value Function and optimal control at each state
- Start from the final state **B**

Continue...

$$10 + 15 = 25$$

$$12 + 16 = 28$$





# Dynamic Programming Example

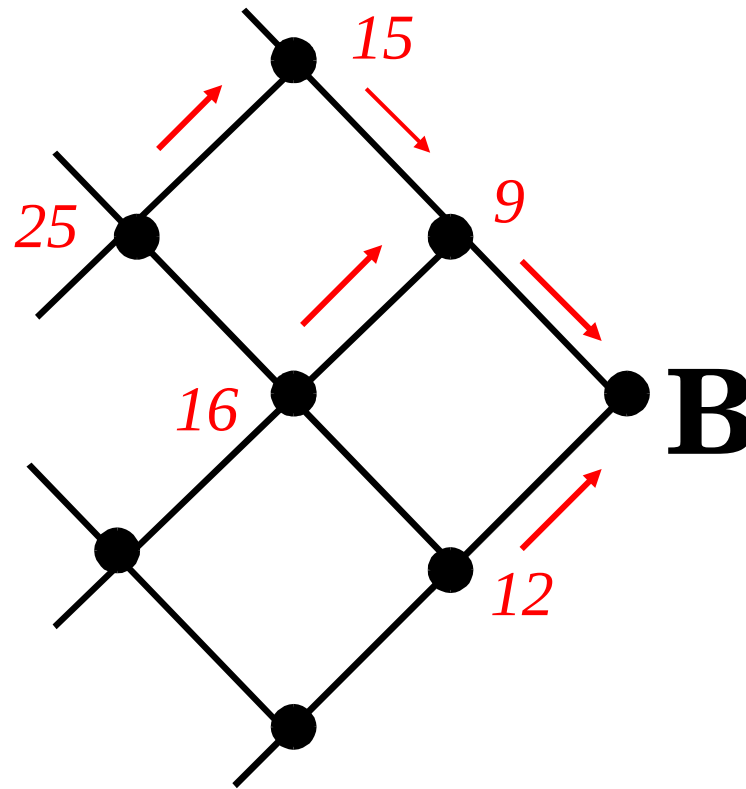
## Illustrative Example:

- Use principle of optimality
- Compute Optimal Value Function and optimal control at each state
- Start from the final state **B**

Continue...

  $10 + 15 = 25$

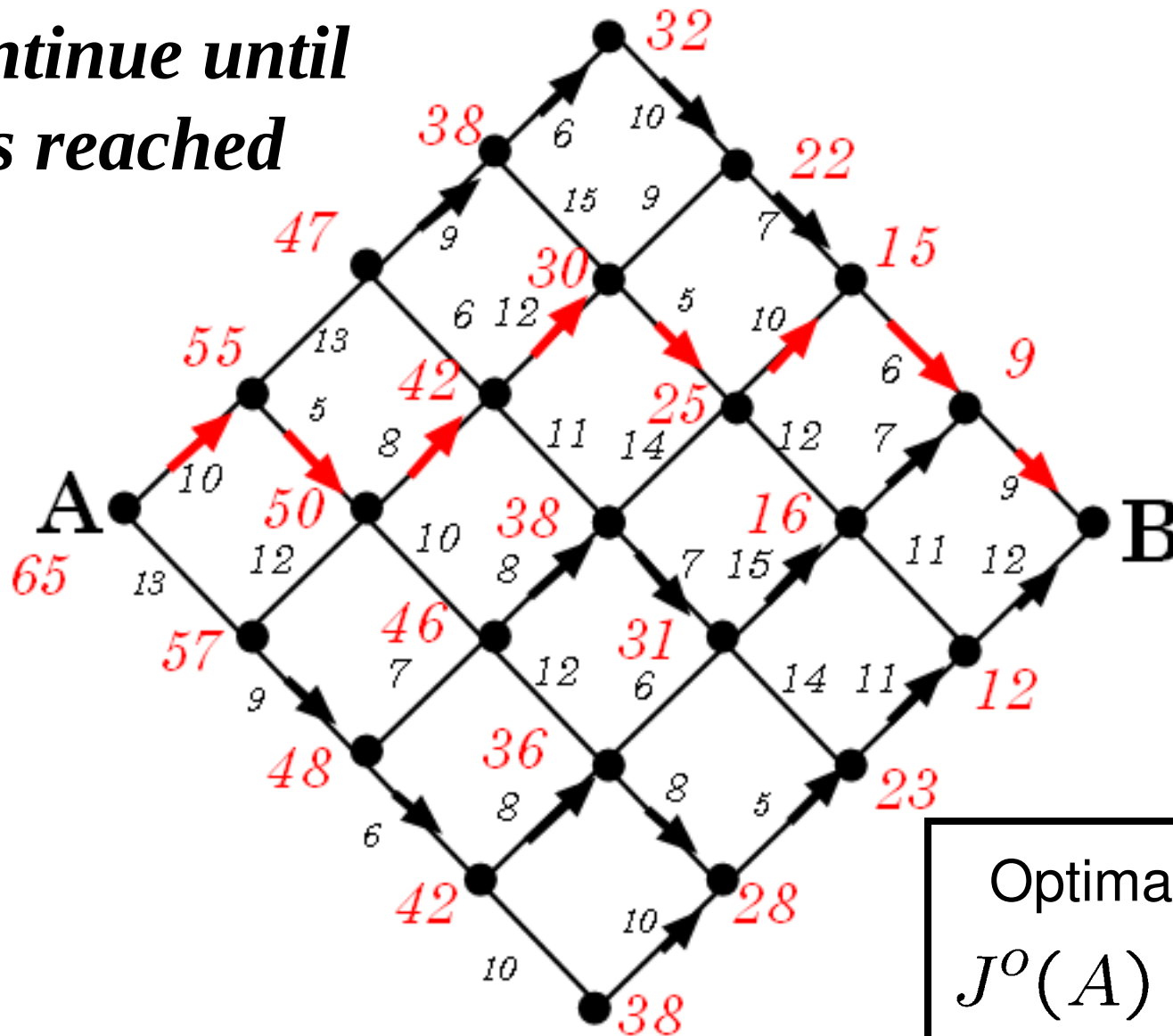
  $12 + 16 = 28$





# Dynamic Programming Example

*Continue until  
A is reached*



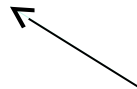
# LTI Optimal regulators

- State space description of a discrete time LTI

$$\begin{aligned}x(k+1) &= Ax(k) + Bu(k) \\ x(0) &= x_o\end{aligned}$$

For now, everything is deterministic

- Find “optimal” control  $u^0(k)$ ,  $k = 0, 1, 2 \dots$



*In some sense, to be defined later...*

- That drives the state to the origin

$$x \rightarrow 0$$

# Finite Horizon LQ optimal regulator

Consider the  $n$ th order discrete time LTI system:

$$x(k+1) = Ax(k) + Bu(k) \quad x(0) = x_o$$

We want to find the optimal control sequence:

$$U_0^o = \{u^o(0), u^o(1), \dots, u^o(N-1)\}$$

which minimizes the cost functional:

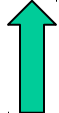
$$x^T(N)Q_f x(N) + \sum_{k=0}^{N-1} \left\{ \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} \right\}$$

# Finite Horizon LQ optimal regulator

Consider the  $n$ th order discrete time LTI system:

$$x(k+1) = Ax(k) + Bu(k) \quad x(0) = x_o$$

Notice that the value of the cost depends on the initial condition  $x(0) = x_o$

$$J[x(0)] = x^T(N)Q_f x(N) + \sum_{k=0}^{N-1} \left\{ \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} \right\}$$


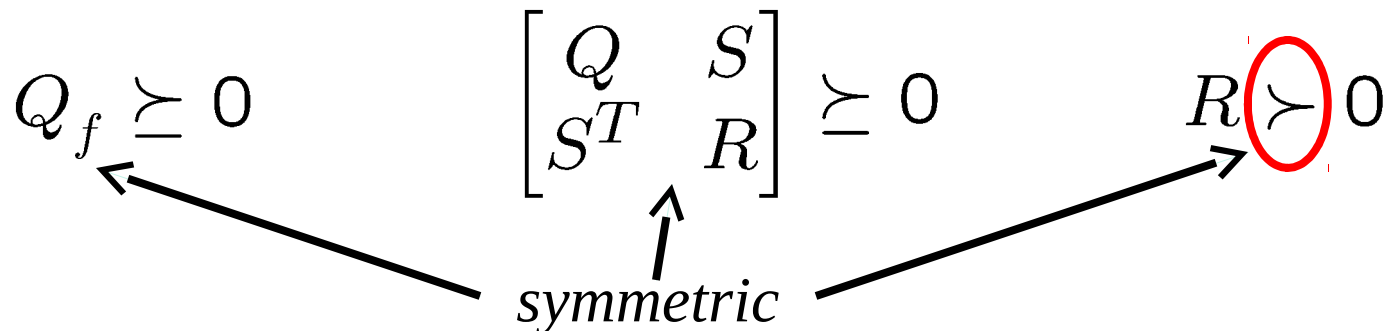
*To emphasize the dependence on  $x(0) = x_o$*

# LQ Cost Functional:

$$J[x(0)] = x^T(N)Q_f x(N) + \sum_{k=0}^{N-1} \left\{ \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} \right\}$$

- $N$  total number of steps—“horizon”
- $x^T(N)Q_f x(N)$  penalizes the final state deviation from the origin
- $\begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}$  penalizes the transient state deviation from the origin and the control effort

$$Q_f \succeq 0 \quad \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \succeq 0 \quad R \succ 0$$



symmetric

# LQ Cost Functional:

Simplified nomenclature:

$$J[x(0)] = \underbrace{x^T(N)Q_f x(N)}_{\text{final state cost}} + \sum_{k=0}^{N-1} \underbrace{\left\{ \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} \right\}}_{\text{transient cost at each step}}$$
  

$$J[x(0)] = L_f[x(N)] + \sum_{k=0}^{N-1} L[x(k), u(k)]$$

# Additional notation

For  $m = 0, 1, \dots, N - 1$  define:

Optimal control sequence from instance  $m$

$$U_m^o = \left( u^o(m), u^o(m + 1), \dots, u^o(N - 1) \right)$$

Arbitrary control sequence from instance  $m$ :

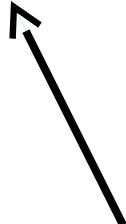
$$U_m = \left( u(m), u(m + 1), \dots, u(N - 1) \right)$$

# Dynamic Programming

Optimal cost functional

$$J^o[x(0)] = \min_{U_0} \underbrace{\left\{ L_f[x(N)] + \sum_{k=0}^{N-1} L[x(k), u(k)] \right\}}_{J[x(0)]}$$

Function of initial state



$$U_0 = (u(0), u(1), \dots, u(N-1))$$

Control sequence from instance 0



# Optimal Incremental Cost Function

For  $m = 0, 1, \dots, N - 1$  define:

Optimal cost function from state  $x(m)$  at instant  $m$

$$J_m^o[x(m)] = \min_{U_m} \left\{ L_f[x(N)] + \sum_{k=m}^{N-1} L[x(k), u(k)] \right\}$$

$$U_m = (u(m), u(m+1), \dots, u(N-1))$$

Control sequence from instance  $m$

# Optimal Cost Function

Optimal cost function at the final state  $x(N)$

$$J_N^o[x(N)] = L_f[x(N)]$$

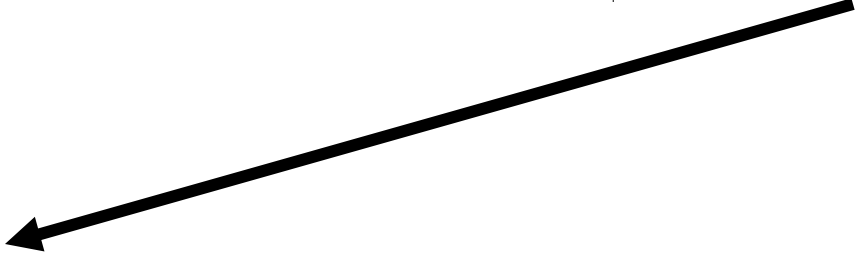
... only a function of the final state  $x(N)$

# Dynamic Programming

For  $m = 0, 1, \dots, N - 2$  :

**Optimal value function:**  $J_m^o[x(m)]$

$$J_m^o[x(m)] = \min_{U_m} \left\{ L_f[x(N)] + \underbrace{\sum_{k=m}^{N-1} L[x(k), u(k)]}_{\text{}} \right\}$$



$$\sum_{k=m}^{N-1} L[x(k), u(k)] = L[x(m), u(m)] + \sum_{k=m+1}^{N-1} L[x(k), u(k)]$$

# Dynamic Programming

**Optimal value function:**  $(m = 0, 1, \dots, N - 2)$

$$J_m^o[x(m)] = \min_{U_m} \left\{ L_f[x(N)] + L[x(m), u(m)] + \sum_{k=m+1}^{N-1} L[x(k), u(k)] \right\}$$

$$= \min_{u(m)} \min_{U_{m+1}} \left\{ L_f[x(N)] + L[x(m), u(m)] + \sum_{k=m+1}^{N-1} L[x(k), u(k)] \right\}$$


$$= \min_{u(m)} \left\{ L[x(m), u(m)] + \underbrace{\min_{U_{m+1}} \left\{ L_f[x(N)] + \sum_{k=m+1}^{N-1} L[x(k), u(k)] \right\}}_{J_{m+1}^o[x(m+1)]} \right\}$$

$$J_{m+1}^o[x(m+1)] = J_{m+1}^o[Ax(m) + Bu(m)]$$

# Dynamic Programming

**Optimal value function:**  $(m = 0, 1, \dots, N - 2)$

$$J_m^o[x(m)] = \min_{U_m} \left\{ L_f[x(N)] + \sum_{k=m}^{N-1} L[x(k), u(k)] \right\}$$

$$J_m^o[x(m)] = \min_{u(m)} \left\{ \underbrace{L[x(m), u(m)]}_{\text{cost at } m} + \underbrace{J_{m+1}^o[Ax(m) + Bu(m)]}_{\text{cost from } m+1} \right\}$$


given  $x(m)$ , these are **only functions of  $u(m)$  !!**

only an optimization with respect to a single vector

# Bellman Equation

$$J_m^o[x(m)] = \min_{u(m)} \left\{ L[x(m), u(m)] + J_{m+1}^o[x(m+1)] \right\}$$

$$m = 0, 1, \dots, \underline{N-1}$$

1. The Bellman equation can be solved recursively (backwards), starting from  $N$ :

$$J_N^o[x(N)] = L_f[x(N)]$$

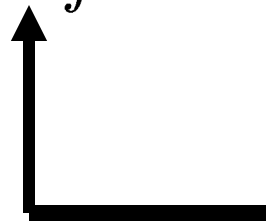
2. Each iteration involves only an optimization with respect to a single variable ( $u(m)$ ) – ***multistage optimization***

# Recursive Solution to the Bellman Equation

$$J_m^o[x(m)] = \min_{u(m)} \left\{ L[x(m), u(m)] + J_{m+1}^o[x(m+1)] \right\}$$

$$m = 0, 1, \dots, N-1$$

$$J_N^o[x(N)] = L_f[x(N)] \quad \text{boundary condition}$$



*known function of  $x(N)$*



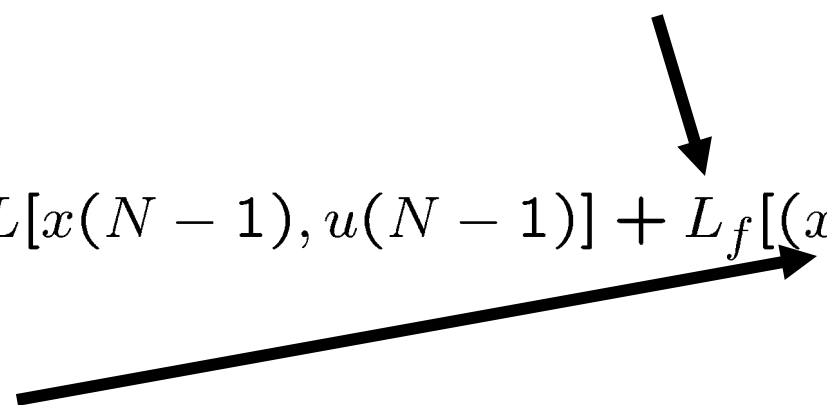
*not known*

# Recursive Solution to the Bellman Equation

**Start with  $N-1$ :**      *assume that  $x(N-1)$  is given*

find  $u^0(N-1)$  by solving:

*known function of  $x(N)$*

$$J_{N-1}^o[x(N-1)] = \min_{u(N-1)} \left\{ L[x(N-1), u(N-1)] + L_f[(x(N))] \right\}$$


$$x(N) = Ax(N-1) + Bu(N-1)$$

$u^0(N-1)$  will be a function of  $x(N-1)$

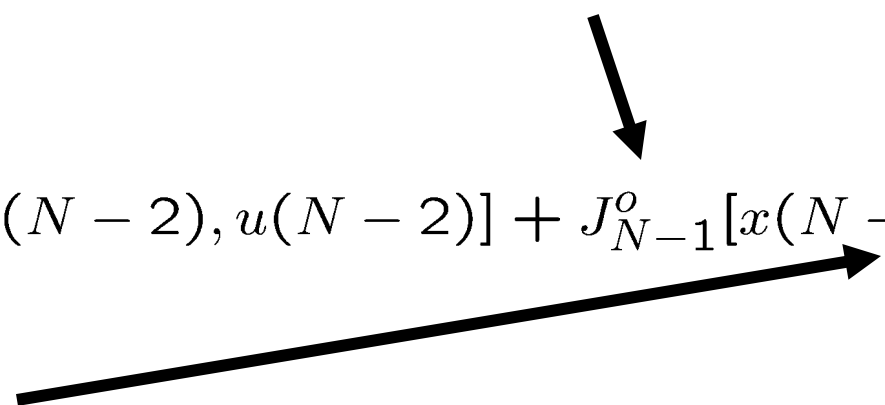


# Recursive Solution to the Bellman Equation

**Continue with  $N-2$ :**    *assume that  $x(N-2)$  is given*

find  $u^0(N-2)$  by solving:

*known function of  $x(N-1)$*

$$J_{N-2}^o[x(N-2)] = \min_{u(N-2)} \left\{ L[x(N-2), u(N-2)] + J_{N-1}^o[x(N-1)] \right\}$$


$$x(N-1) = Ax(N-2) + Bu(N-2)$$

$u^0(N-2)$  will be a function of  $x(N-2)$

# Solving the Bellman Equation for a LQR

$$J_m^o[x(m)] = \min_{u(m)} \left\{ L[x(m), u(m)] + J_{m+1}^o[x(m+1)] \right\}$$

$$m = 0, 1, \dots, N-1$$

$$1) \quad J_N^o[x(N)] = L_f[x(N)] = x^T(N) Q_f x(N)$$

$$2) \quad L[x(k), u(k)] = \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}$$

***Quadratic functions***

# Minimization of quadratic functions

For  $M_{22} \succ 0$  we have that:

- $\min_u \begin{bmatrix} x \\ u \end{bmatrix}^T \begin{bmatrix} M_{11} & M_{12} \\ M_{12}^T & M_{22} \end{bmatrix} \begin{bmatrix} x \\ u \end{bmatrix} = x^T (M_{11} - M_{12} M_{22}^{-1} M_{12}^T) x$
- Optimal  $u$  given by  $u^o = -M_{22}^{-1} M_{12}^T x$

**Proof:**

$$\begin{bmatrix} x \\ u \end{bmatrix}^T \begin{bmatrix} M_{11} & M_{12} \\ M_{12}^T & M_{22} \end{bmatrix} \begin{bmatrix} x \\ u \end{bmatrix} = x^T M_{11} x + \underbrace{x^T M_{12} u + u^T M_{12}^T x + u^T M_{22} u}_{\text{Completing the square}}$$

Completing the square

$$\underbrace{(u + M_{22}^{-1} M_{12}^T x)^T M_{22} (u + M_{22}^{-1} M_{12}^T x) - x^T M_{12} M_{22}^{-1} M_{12}^T x}$$

# Minimization of quadratic functions

For  $M_{22} \succ 0$  we have that:

- $\min_u \begin{bmatrix} x \\ u \end{bmatrix}^T \begin{bmatrix} M_{11} & M_{12} \\ M_{12}^T & M_{22} \end{bmatrix} \begin{bmatrix} x \\ u \end{bmatrix} = x^T (M_{11} - M_{12} M_{22}^{-1} M_{12}^T) x$
- Optimal  $u$  given by  $u^o = -M_{22}^{-1} M_{12}^T x$

**Proof:**

$$\begin{aligned} \begin{bmatrix} x \\ u \end{bmatrix}^T \begin{bmatrix} M_{11} & M_{12} \\ M_{12}^T & M_{22} \end{bmatrix} \begin{bmatrix} x \\ u \end{bmatrix} &= x^T (M_{11} - M_{12} M_{22}^{-1} M_{12}^T) x \\ &\quad + (u + M_{22}^{-1} M_{12}^T x)^T M_{22} (u + M_{22}^{-1} M_{12}^T x) \\ &\geq x^T (M_{11} - M_{12} M_{22}^{-1} M_{12}^T) x, \quad \forall u \end{aligned}$$

$$\begin{bmatrix} x \\ u^o \end{bmatrix}^T \begin{bmatrix} M_{11} & M_{12} \\ M_{12}^T & M_{22} \end{bmatrix} \begin{bmatrix} x \\ u^o \end{bmatrix} = x^T (M_{11} - M_{12} M_{22}^{-1} M_{12}^T) x$$



# Finite-horizon LQR solution

$$J_k^o[x(k)] = x(k)^T P(k) x(k)$$

$$u^o(k) = -K(\underline{k+1})x(k)$$

$$K(k) = [B^T P(k) B + R]^{-1} [B^T P(k) A + S^T]$$

Where  $P(k)$  is computed **backwards in time** using the *discrete Riccati difference equation* :

$$P(N) = Q_f$$

$$P(k-1) = A^T P(k) A + Q - [A^T P(k) B + S][B^T P(k) B + R]^{-1} [B^T P(k) A + S^T]$$

# Proof of finite-horizon LQR solution

**Proof** (by induction on decreasing  $k$ )

Let  $J_{k+1}^o[x(k+1)] = x(k+1)^T P(k+1)x(k+1)$

(Trivially holds for  $k=N-1$  by definition of  $J_N^o[x(N)]$ )

$$J_{k+1}^o[x(k+1)] = [Ax(k) + Bu(k)]^T P(k+1) \underbrace{[Ax(k) + Bu(k)]}_{x(k+1)}$$

$$x(k+1) = \begin{bmatrix} A & B \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}$$

# Proof of finite-horizon LQR solution

$$J_{k+1}^o[x(k+1)] = [Ax(k) + Bu(k)]^T P(k+1) \underbrace{[Ax(k) + Bu(k)]}_{\begin{bmatrix} A & B \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}}$$


$$= \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} A^T \\ B^T \end{bmatrix} P(k+1) \begin{bmatrix} A & B \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}$$

$$= \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} A^T P(k+1)A & A^T P(k+1)B \\ B^T P(k+1)A & B^T P(k+1)B \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}$$

# Proof of finite-horizon LQR solution

The Bellman equation gives

$$J_k^o[x(k)] = \min_{u(k)} \left\{ L[x(k), u(k)] + J_{k+1}^o[x(k+1)] \right\}$$



$$= \min_{u(k)} \left\{ \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} + \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} A^T P(k+1)A & A^T P(k+1)B \\ B^T P(k+1)A & B^T P(k+1)B \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} \right\}$$

$$= \min_{u(k)} \left\{ \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} A^T P(k+1)A + Q & A^T P(k+1)B + S \\ B^T P(k+1)A + S^T & B^T P(k+1)B + R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} \right\}$$



# Proof of finite-horizon LQR solution

$$J_k^o[x(k)] = \min_{u(k)} \left\{ \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} A^T P(k+1)A + Q & A^T P(k+1)B + S \\ B^T P(k+1)A + S^T & B^T P(k+1)B + R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} \right\}$$

Using results for quadratic optimizations:

$$J_k^o[x(k)] = x(k)^T P(k) x(k)$$

$$u^o(k) = -K(k+1)x(k)$$

where

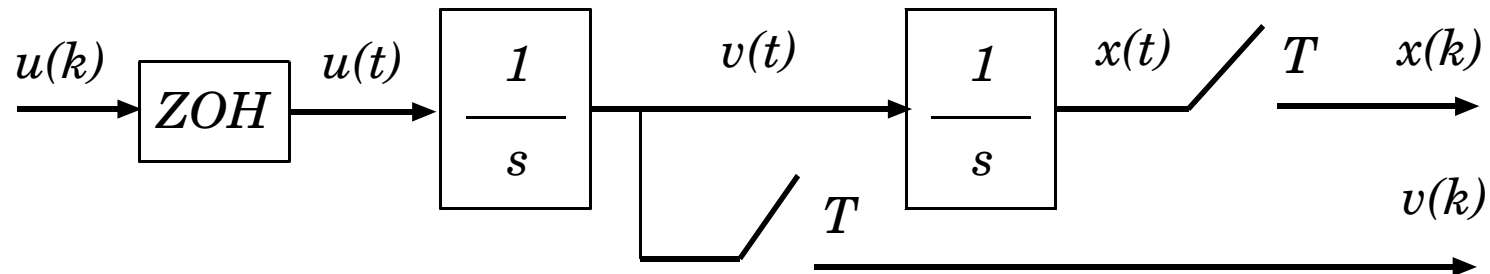
$$P(k) = A^T P(k+1)A + Q - [A^T P(k+1)B + S] \\ \times [B^T P(k+1)B + R]^{-1} [B^T P(k+1)A + S^T]$$

$$K(k+1) = [B^T P(k+1)B + R]^{-1} [B^T P(k+1)A + S^T]$$



# Example – Double Integrator

Double integrator with ZOH and sampling time  $T = 1$ :



$x_1(k) \longleftrightarrow x(kT)$     *position*

$x_2(k) \longleftrightarrow v(kT)$     *velocity*

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \begin{bmatrix} 1 & T \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \begin{bmatrix} \frac{T^2}{2} \\ T \end{bmatrix} u(k)$$

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \begin{bmatrix} 0.5 \\ 1 \end{bmatrix} u(k)$$

# Example – Double Integrator

$$\begin{bmatrix} x_1(k+1) \\ x_2(k+1) \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x_1(k) \\ x_2(k) \end{bmatrix} + \begin{bmatrix} 0.5 \\ 1 \end{bmatrix} u(k)$$

LQR cost:

$$J[x_o] = x^T(N)Q_f x(N) + \underbrace{\sum_{k=0}^{N-1} \left\{ \begin{bmatrix} x(k) \\ u(k) \end{bmatrix}^T \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \begin{bmatrix} x(k) \\ u(k) \end{bmatrix} \right\}}_{x_1^2(k) + Ru^2(k)}$$

Choose:  $Q = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$

$$R > 0$$

$$S = 0$$

$$P(N) = Q_f \succeq 0$$

only penalize  
position  $x_1$   
and control  $u$

# Example – Double Integrator (DI)

Compute  $\mathbf{P}(\mathbf{k})$  for an arbitrary  $P(N) = Q_f$  and  $N$ .

Computing backwards:

$$P(N) = Q_f$$

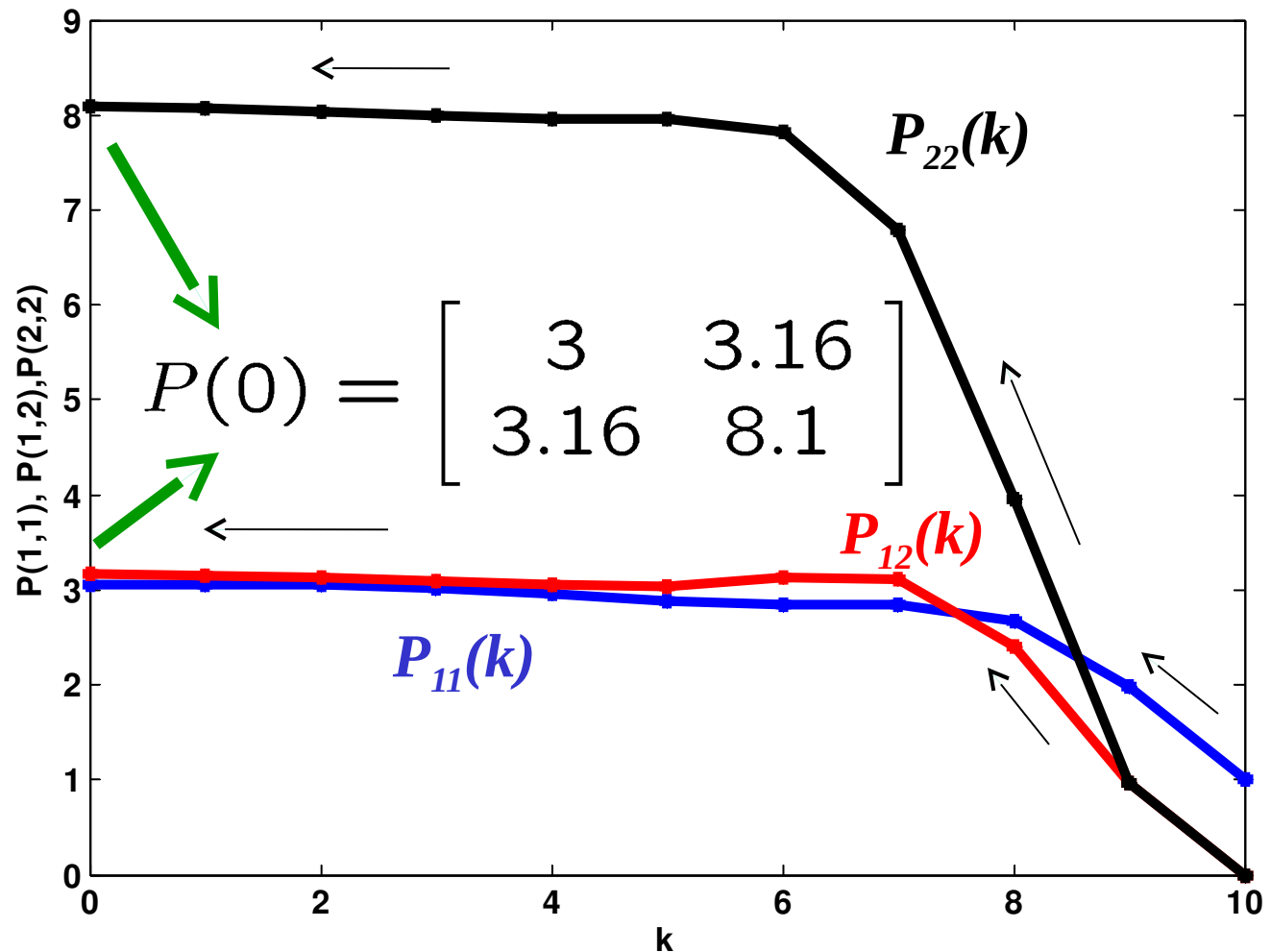
$$P(k-1) = A^T P(k) A + Q - A^T P(k) B [B^T P(k) B + R]^{-1} B^T P(k) A$$

$$R > 0$$

$$A = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \quad B = \begin{bmatrix} 0.5 \\ 1 \end{bmatrix} \quad Q = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

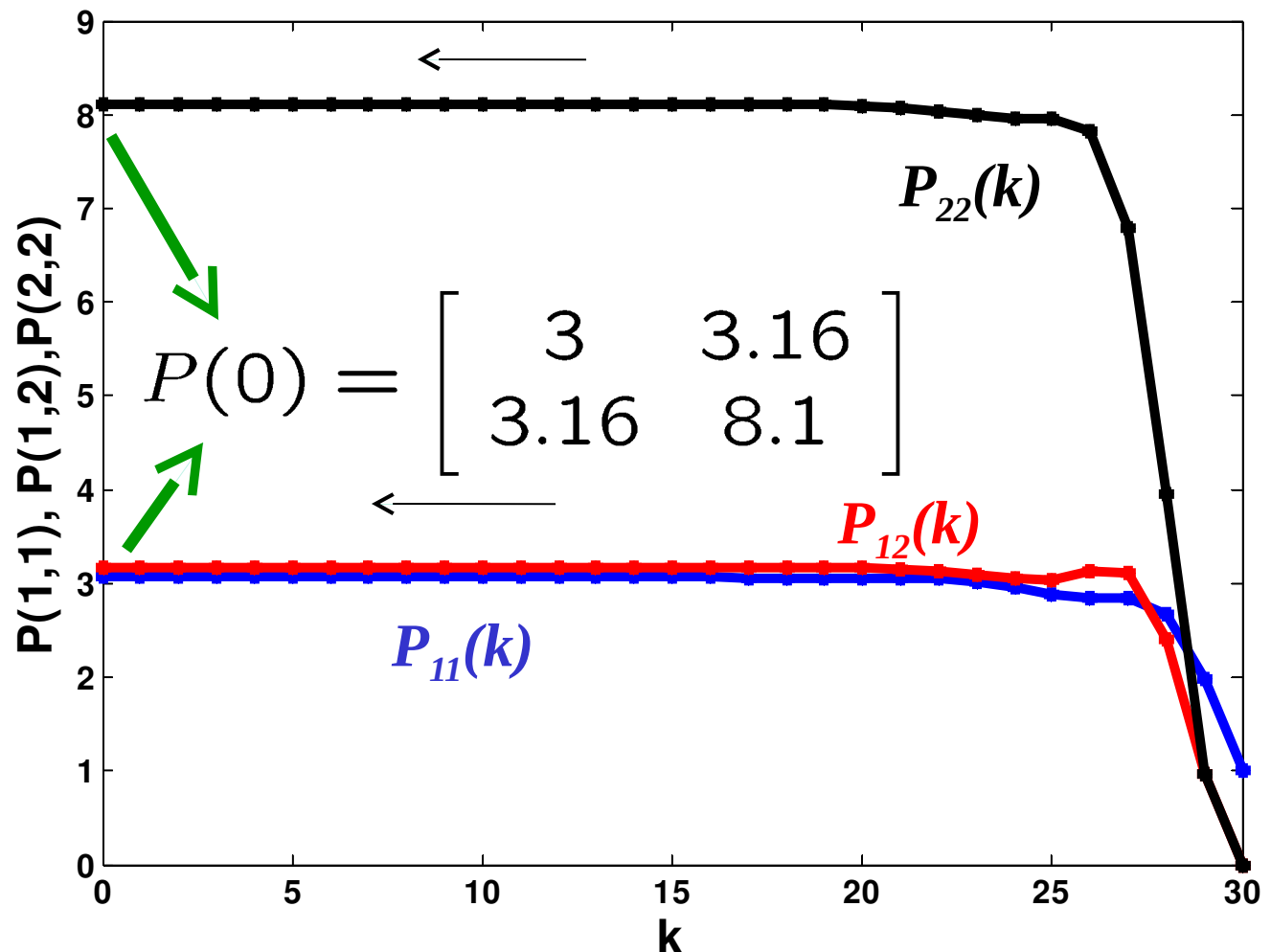
# Example – DI Finite Horizon Case 1

- $N = 10, R = 10,$        $P(10) = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$



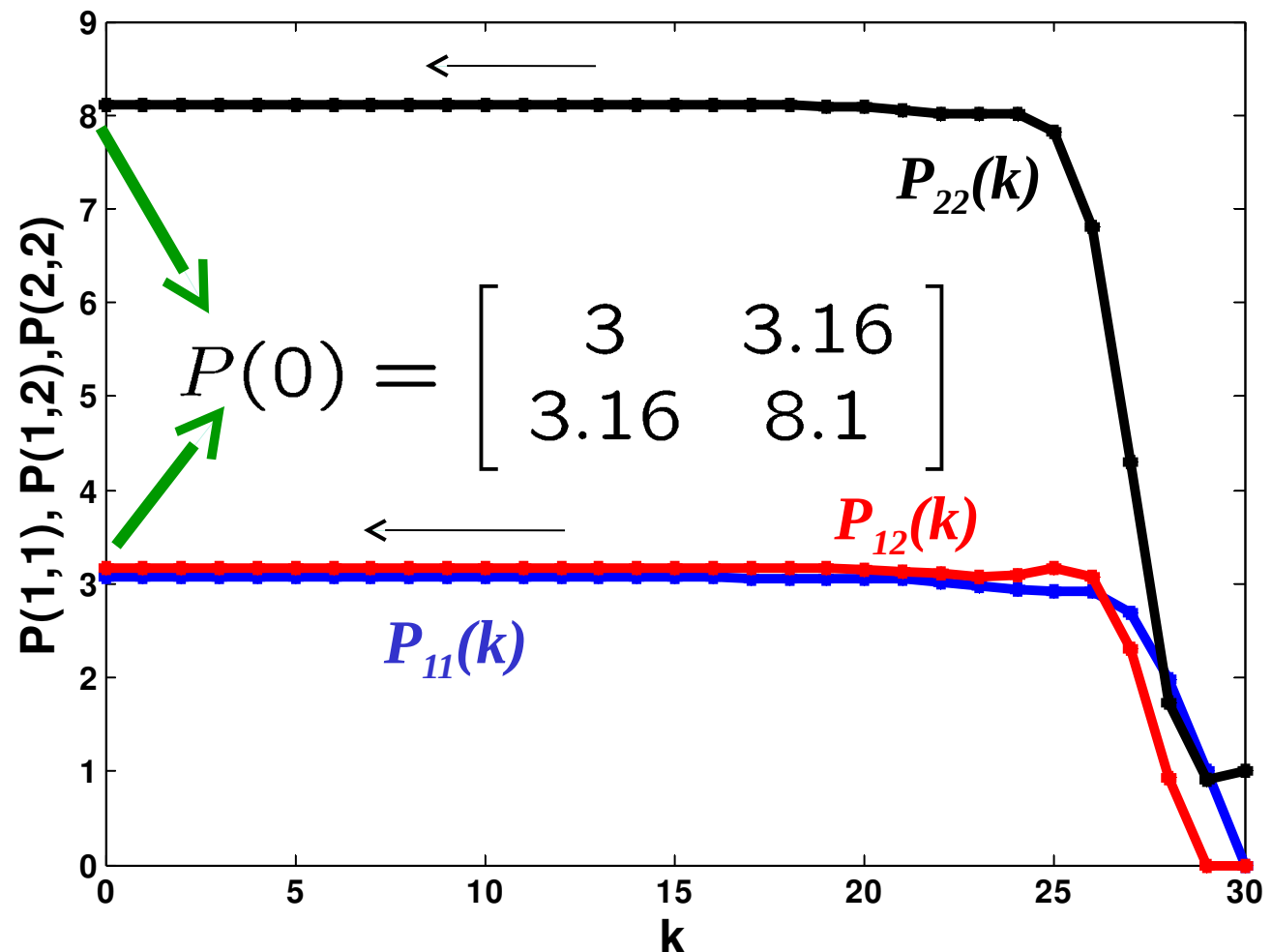
# Example – DI Finite Horizon Case 2

- $N = 30$ ,  $R = 10$ ,  $P(30) = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$



# Example – DI Finite Horizon Case 3

- $N = 30$ ,  $R = 10$ ,  $P(30) = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$



# Example – DI Finite Horizon

## Observation:

In all cases, regardless of the choice of  $P(N) = Q_f$

when the horizon,  $N$ , is sufficiently large

the backwards computation of the Riccati Eq.  
always converges to the same solution:

$$P(0) = \begin{bmatrix} 3 & 3.16 \\ 3.16 & 8.1 \end{bmatrix}$$

*We will return to this important idea in a few lectures*



# Properties of Matrix $\mathbf{P}(\mathbf{k})$

$P(k)$  satisfies:

$$1) \quad P(k) = P^T(k) \quad (\text{symmetric})$$

$$2) \quad P(k) \succeq 0 \quad (\text{positive semi-definite})$$

# Properties of Matrix $P(k)$

$$P(k) = P^T(k) \quad (\text{symmetric})$$

**Proof:** (by induction on decreasing  $k$ )

Base case,  $k=N$ :

$$P(N)^T = Q_f^T = Q_f = P(N)$$

For  $k \in \{0, 1, \dots, N-1\}$ :

$$\begin{aligned} P(k) = & A^T P(k+1)A + Q - [A^T P(k+1)B + S] \\ & \times [B^T P(k+1)B + R]^{-1} [B^T P(k+1)A + S^T] \end{aligned}$$

*Transpose both sides of the equation*



# Properties of Matrix $P(k)$

$$P(k) \succeq 0 \quad (\text{positive semi-definite})$$

**Proof:** (by induction on decreasing  $k$ )

Base case,  $k=N$ :

$$P(N) = Q_f \succeq 0$$

For  $k \in \{0, 1, \dots, N-1\}$ :

$$P(k) = A^T P(k+1)A + Q - [A^T P(k+1)B + S] \\ \times [B^T P(k+1)B + R]^{-1} [B^T P(k+1)A + S^T]$$

 Algebra...

$$= [A - BK(k+1)]^T P(k+1) [A - BK(k+1)] \\ + \begin{bmatrix} I \\ -K(k+1) \end{bmatrix}^T \begin{bmatrix} Q & S \\ S^T & R \end{bmatrix} \begin{bmatrix} I \\ -K(k+1) \end{bmatrix} \succeq 0$$



# Summary

- Bellman's dynamic programming invention was a major breakthrough in the theory of multistage decision processes and optimization
- Key ideas
  - Principle of optimality
  - Computation of optimal cost function
- Illustrated with a simple multi-stage example

# Summary

- Bellman's equation:

$$J_m^o[x(m)] = \min_{u(m)} \left\{ L[x(m), u(m)] + J_{m+1}^o[x(m+1)] \right\}$$

- has to be solved backwards in time
- may be difficult to solve
- the solution yields a feedback law

$$J^o[x(m)] = \min_{U_m} \left\{ L_f[x(N)] + \sum_{k=m}^{N-1} L[x(k), u(k)] \right\}$$

# Summary

## Linear Quadratic Regulator (LQR)

- Bellman's equation is easily solved
- Optimal cost is a quadratic function

$$J^o[x(k)] = \frac{1}{2} x^T(k) P(k) x(k)$$

- matrix  $\mathbf{P}$  is solved using a Riccati equation
- Optimal control is a linear time varying feedback law

$$u^o(k) = -K(k+1) x(k)$$