The Penn State Berks League of Coders

Date of Origin: 2018-09-10

1. Purpose
2. The purpose of the Penn State Berks League of Coders is to create a place where Programmers and those interested in programming may get together and work on a shared goal.
3. Membership
4. The membership shall be divided into active and associate members
5. Only currently employed faculty, staff, and currently registered full time students shall be eligible for the active membership.
6. All others interested in the furthering purpose of the Penn State Berks League of Coders shall be associate members.
7. Currently registered full time students must be admitted as active members.
8. Voting
9. Only actives members may vote.
10. The quorum is thirty-three percent of the membership, unless otherwise specified.
11. The majority is fifty percent plus one of active, unless otherwise specified.
12. The majority is derived from the active members present, unless otherwise specified.
13. Officers
14. Only active members may serve as officers. Limitations are subject to SGA approval.
15. Offices
16. President(s) is the spokesperson for the organization. The President(s) presides at all the meetings. There may be up to two (2) presidents
17. Treasurer handles all finance documentation. The treasurer may not spend funds without the consensus of the group
18. The Representative sits in on all SGA General Assembly meetings.
19. The Backup-Representative sits in on SGA meeting in the event the Representative is inviable of doing so.
20. Filing unexpired vacancies
21. Anyone may run for office
22. Elections are through Single Transferable Ballet
23. An officer may resign with two (2) weeks notice
24. An office may be impeached by 2/3 (two thirds) majority vote of total active membership
25. Structure
26. The Penn State Berks League of Coders is composed of
27. The General Assembly is composed of all active members. The General Assembly makes all decisions that affect the group as a whole.
28. Project Groups are composed of at least two (2) members
    1. Project Groups can only be created by the General Assembly by a majority vote.
    2. Project Groups must have a specific goal relating to computer, programming, or technology
    3. Project Groups may be disbanded by themselves or by two thirds (2/3) majority vote by General Assembly
    4. If a projects membership drops below two (2), it is disbanded.
    5. A project is disbanded on completion of its goal
    6. A Project Group may or may not have a Project Leader who is defined on creation of the Project Group. If it does, the Project Leader has total authority over the project. The Project Leader may only be removed by disbanding and reforming the project.
29. Meeting
30. The General Assembly will meet at least two times per semester.
31. Project Groups will meet at the behest of the Project Leader, or by consensus of the Project Group.
32. Adequate advance notice must be given to all active members for all meetings
33. Finances
34. All the funds are to be deposited and handled through the Campus Life Offices (Rm 19 PSC).
35. Advisor
36. This organization will retain an advisor. The advisor will be a member of the Faculty or Staff of the College
37. Amendments
38. Amendments to this constitution may be introduced by any member.
39. Amendments may be passed by the General Assembly through majority vote.
40. All amendments are subject to the approval of the SGA.
41. Parliamentary
42. Robert’s Rules of Order, Newly Revised, by Sarah Corbin Roberts shall be used in all cases not covered by the constitution.
43. Copies of the Constitution

A. Copies of this constitution shall be made available to anyone upon request.