Lecture 4 Classical Simulation

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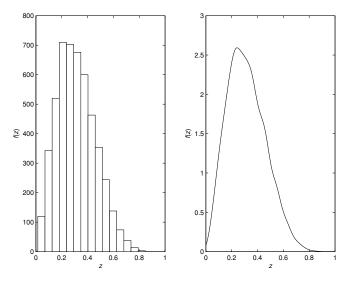
Using Simulated Output

- ▶ Use $\{y^{(g)}\}_{g=1}^G \sim f(y)$ to investigate properties of f(y), e.g.
 - ▶ approximate distribution of X = h(Y), e.g. moments; numerical standard error (n.s.e.) = $\sqrt{V(X)/G}$
 - ▶ 90% credible set: 0.05G-th & 0.95G-th ordered y^(g)
 - marginal (column) vs. joint (row) distribution

$$\{\theta^{(g)}\}_{g=1}^{G} = \begin{bmatrix} \theta_{1}^{(1)} & \theta_{2}^{(1)} & \cdots & \theta_{d}^{(1)} \\ \theta_{1}^{(2)} & \theta_{2}^{(2)} & \cdots & \theta_{d}^{(2)} \\ \vdots & \vdots & \ddots & \vdots \\ \theta_{1}^{(G)} & \theta_{2}^{(G)} & \cdots & \theta_{d}^{(G)} \end{bmatrix}$$

- Example: interested in learning distribution of Z = XY, $X \sim \mathbb{B}(3,3)$ and $Y \sim \mathbb{B}(5,3)$ are independent
 - **>** sample $\{x^{(g)}\}_{g=1}^G$, $\{y^{(g)}\}_{g=1}^G$, compute $z^{(g)} = x^{(g)}y^{(g)}$
 - $lackbox\{z^{(g)}\}_{g=1}^G$ represent distribution of Z

Using Simulated Output (Cont'd)



Histogram (left) vs. kernel-smoothed density (right)

The Road Ahead...

- Probability integral transform method
- Composition method
- Accept-reject method
- Importance sampling method

Probability Integral Transform

Algorithm 1

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Step 1: draw u \sim \mathbb{U}(0,1)
Step 2: return y = F^{-1}(u) as a draw from f(y)
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- ▶ Represent f(y) with $\mathbb{P}(Y \le y) = F(y)$ by simulating independent samples from uniform distribution
 - useful for sampling from truncated F(y): $\frac{F(y)-F(c_1)}{F(c_2)-F(c_1)}$ for $c_1 \le y \le c_2$
 - not applicable for multivariate as F is not injective
- **Example:** $f(y) = \frac{3}{8}y^2$ for $0 \le y \le 2$ and 0 otherwise
 - compute $F(y) = \frac{1}{8}y^3$ for $0 \le y \le 2$
 - draw $u \sim \mathbb{U}(0,1) \Rightarrow y = 2u^{\frac{1}{3}} \sim f(y)$

Composition

Algorithm 2

Step 1: draw $y \sim h(y)$

Step 2: draw
$$x \sim g(x|y) \Rightarrow x \sim f(x) = \int g(x|y)h(y)dy$$

Example: sample regression error $u_i|\sigma^2 \sim t_{\nu}(0,\sigma^2)$

$$f(u_i|\sigma^2) = \int \underbrace{g(u_i|\lambda_i,\sigma^2)}_{\mathbb{N}(u_i|0,\sigma^2/\lambda_i)} \underbrace{h(\lambda_i)}_{\mathbb{G}(\lambda_i|\nu/2,\nu/2)} d\lambda_i$$

- conditional heteroskedasticity: $\mathbb{V}(u_i|\lambda_i,\sigma^2)=\lambda_i^{-1}\sigma^2$
- unconditional homoskedasticity: $\mathbb{V}(u_i|\sigma^2) = \frac{\nu}{\nu-2}\sigma^2$
- Finite mixture distribution

$$f(x) = \sum_{i=1}^{K} p_i f_i(x), \qquad \sum_{i=1}^{K} p_i = 1$$

Accept-Reject

Algorithm 3

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Step 1: draw y \sim g(y)
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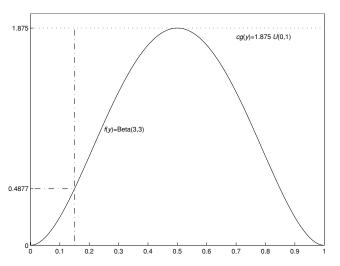
Step 2: draw $u \sim \mathbb{U}(0,1)$

Step 3: accept y as a draw from f(y) if $u \le \frac{f(y)}{cg(y)}$;

otherwise reject and return to step 1

- ▶ Represent target f(y) by simulating *independent* samples from proposal g(y) with $f(y) \le cg(y)$ for some $c \ge 1$
 - ▶ 1/c = probability of acceptance \Rightarrow choose small c
 - difficult to find proposal in multivariate case
- ► Example: sample $y \sim \mathbb{B}(3,3)$
 - ightharpoonup choose proposal $\mathbb{U}(0,1)$
 - ightharpoonup set c = f(.5)/g(.5) = 1.875

Accept-Reject (Cont'd)



Efficient sampler tailors proposal to mimic target

Importance Sampling

Algorithm 4

$$\mathbb{E}[g(X)] \approx \frac{1}{G} \sum_{g=1}^G g(x^{(g)}) \underbrace{f(x^{(g)})/h(x^{(g)})}_{\text{importance weight}}, \quad \{x^{(g)}\}_{g=1}^G \sim h(x)$$

- ▶ Monte Carlo integration: estimate $\mathbb{E}[g(X)] = \int g(x)f(x)dx$ by simulating *independent* samples from proposal h(x)
 - efficiency requires tailoring h(x) to f(x)
 - why Gaussian is not suitable for h(x)? (thin tails)
- **Example:** $\mathbb{E}[(1+x^2)^{-1}]$, $x \sim \text{Exponential}(1)$ truncated to [0,1]
 - ▶ step 1: sample $\{x^{(g)}\}_{g=1}^G \sim \mathbb{B}(2,3)$
 - ▶ step 2: compute $\frac{1}{G} \sum_{g=1}^{G} \frac{1}{1+(x^{(g)})^2} \frac{e^{-x^{(g)}}}{1-e^{-1}} \frac{\mathbb{B}(2,3)}{x^{(g)}(1-(x^{(g)})^2)}$

Readings