



GLOBAL GAME JAM BERLIN

23-25 January 2015





WHAT IS THE GLOBAL GAME JAM

A weekend of game creation

500+ sites world wide

Results shared online



ORGANIZERS



CHRISTIAAN

IWAN



MAT

CHRIS

KEVIN



Berlin
Mini Jam



GAMESTORM



HOW?

Make a game in 48 hours

Work in teams

Any kind: Digital, Physical, Pen-and-paper

(if digital) Any technology

Theme given by Global Game Jam, Inc.



SCHEDULE TODAY

1. Personal presentations + keynote video
2. Reveal the theme
3. Brainstorming
4. Dinner (20:00)



BRAINSTORMING

15 minutes individual brainstorming

25 minutes concept sharing

FRIDAY group forming

SATURDAY 11:30AM pitching



DIVERSIFIERS

(Optional)

[http://ggjberlin.de/downloads/
ggj15_diversifiers.pdf](http://ggjberlin.de/downloads/ggj15_diversifiers.pdf)



UPLOADING

Saturday morning:

Create project page + upload dummy file

Saturday night: Upload WIP game

Sunday 13:00: Update game



NOTES ON UPLOADING

Use zip template:

<http://ggjberlin.de/downloads/>

Boardgames / Physical games:

must be documented (as pdf instructions)



FINAL PRESENTATIONS

Sunday 25th, 13:00-16:00 Beamer test

Sunday 25th, 17:00 Presentations

2:30 minutes / team



THIS PRESENTATION:

http://ggjberlin.de/downloads/GGJ15_pres.pdf

SCHEDULE:

<http://ggjberlin.de/#schedule>

ALL DOWNLOADS:

<http://ggjberlin.de/downloads>



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