



# **PRÁCTICA 3**

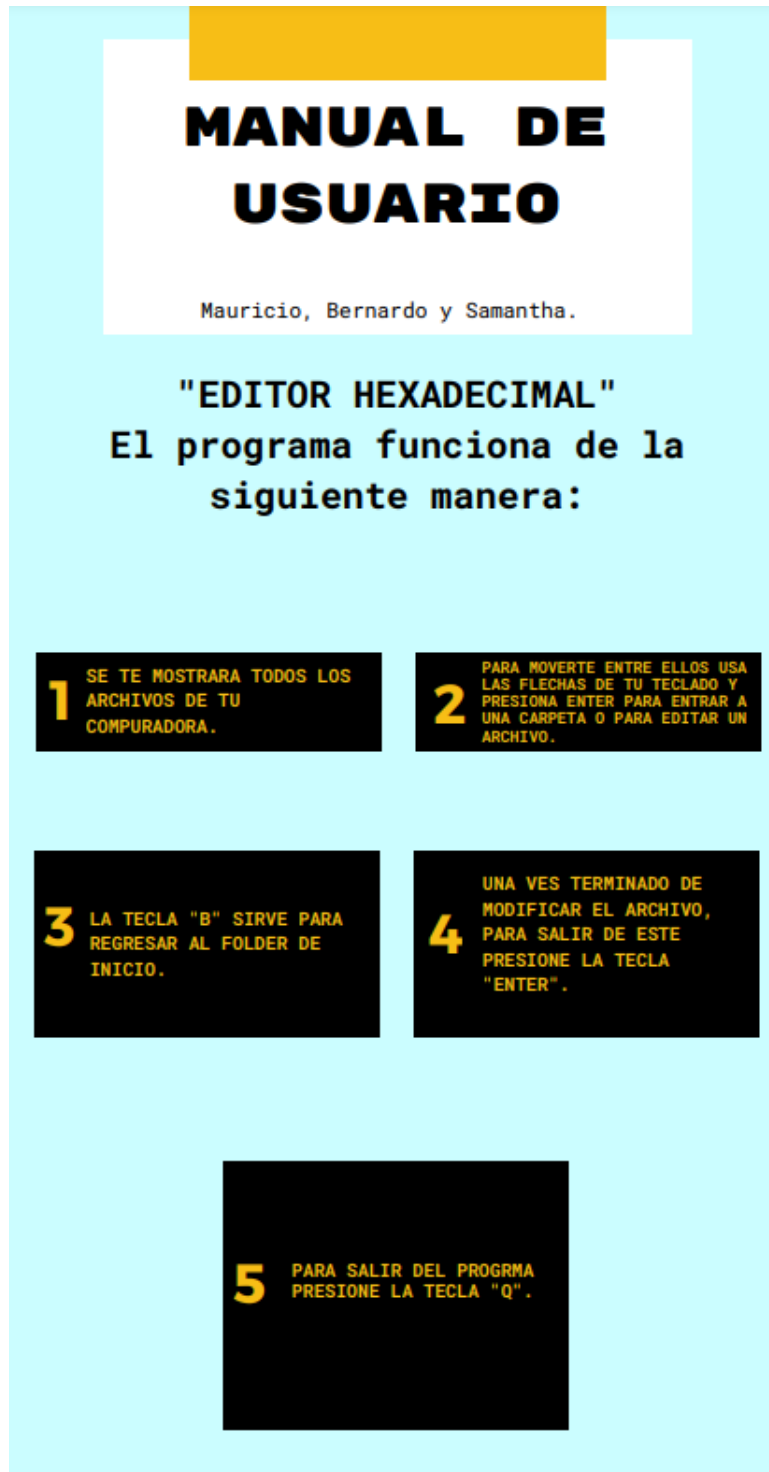
## **“Editor Hexadecimal”**

Laboratorio de Sistemas Operativos.

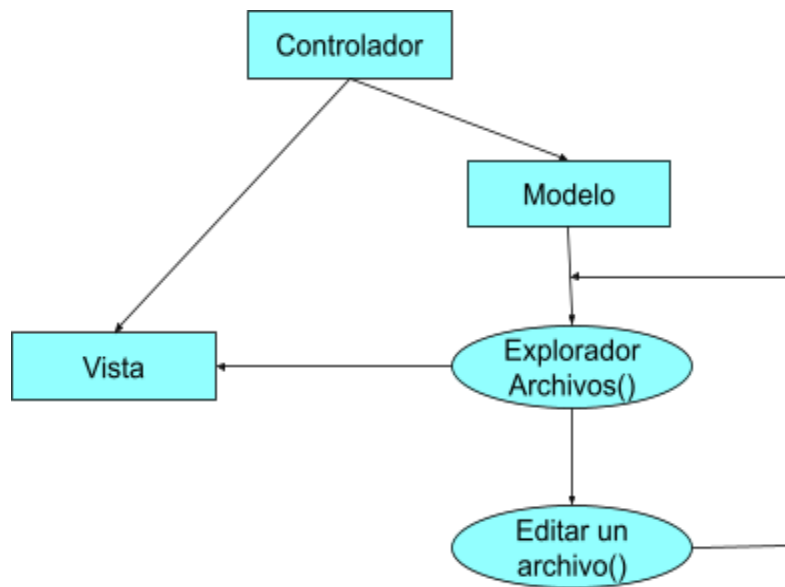
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# “Editor Hexadecimal”

## Manual de usuario:



## Diseños tentativos:



## Para compilar:

Para poder compilar el programa se usa el comando "gcc fileexplorer.c -o Practica3 -Incurses", y para ejecutar es con el comando "./Practica3".

## Vista:

Archivos:

```
File 1. Name: . \NameSize: 24 \Type: Folder
File 2. Name: .. \NameSize: 24 \Type: Folder
File 3. Name: FileExplorer \NameSize: 32 \Type: File
File 4. Name: fileexplorer.c \NameSize: 40 \Type: File
File 5. Name: hexEditor.c \NameSize: 32 \Type: File
File 6. Name: hexEditor.h \NameSize: 32 \Type: File
File 7. Name: hola \NameSize: 24 \Type: File
File 8. Name: p3 \NameSize: 24 \Type: File
File 9. Name: prueba.txt \NameSize: 32 \Type: File
File 10. Name: tamaño.txt \NameSize: 32 \Type: File
Press q to Exit, b to go back to starting folder.
```

Editando:

```
00000000 10 10 6d ec 00 23 dc 23 68 10 00 44 44 44 44 44 ..m..#.#h..DDDD
00000010 00 00 ff ff dc dc dc 47 47 47 47 47 47 47 47 .....GGGGGGGG
00000020 fa 30 00 f0 fa 41 4d 20 53 41 4d 20 53 41 4d 0a .0...AM SAM SAM.
00000030 53 00 30 00 80 41 4d 20 0a 41 4d 20 53 41 4d 0a S.0...AM .AM SAM.
00000040 53 26 f0 1c 0a 16 4d 20 0a d6 4d 20 53 41 4d 0a S&...M ..M SAM.
00000050 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00000060 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00000070 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00000080 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
00000090 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
000000a0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
000000b0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
000000c0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
000000d0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
000000e0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
000000f0 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 .....
```