

# Introduction to Python

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# What is Python?

- **High-level Language:** Python abstracts away complex details of the computer (memory management, pointers).
- **Interpreted Language:**
  - Unlike C or C++, Python code is not compiled directly to machine code before execution.
  - It is translated into *bytecode* which is then executed by the Python Virtual Machine (PVM).
  - This allows for rapid development and interactivity: Read–Eval–Print Loop (REPL).

## The "Glue" Language

Python is famous for being excellent "glue" code. It connects different software components effortlessly.

### Under the Hood:

- While pure Python can be slower than C++, libraries like **NumPy** and **SciPy** bypass this limitation.
- These libraries run highly optimized numerical routines written in **C** and **FORTRAN**.
- **Result:** You get the ease of Python with the speed of compiled languages for heavy math operations.

# Is Python JIT Compiled?

## Standard Python (CPython)

The standard version of Python you install is **not** JIT compiled. It is an interpreter.

## When is JIT used?

- **PyPy:** An alternative implementation of Python that uses a JIT compiler to run faster.
- **Numba:** A library that allows you to JIT compile specific functions in your code to machine code (e.g., using decorators like `@jit`).

# Two Main Paradigms

Python supports multiple ways to structure code. We will focus on two:

## 1 Structured Programming (Imperative)

- The code is a sequence of instructions.
- Focuses on control flow: loops, conditions, and functions.
- *Note: This is the primary paradigm we will use to build logic in this course.*

## 2 Object-Oriented Programming (OOP)

- Data and functions are bundled together into "Objects".
- Useful for large systems, but adds complexity.