Introduction to JavaScript

Jussi Pohjolainen
Tampere University of Applied Sciences

JavaScript

- Object-orientated scripting language
- Dialect of EcmaScript-standard
- History
 - Netscape: LiveScript to JavaScript
 - Microsoft: JScript
 - Standard: EcmaScript
- Latest version: JavaScript 1.8.1, a superset of EcmaScript

Possibilities?

- JS was designed to add interactivity to HTML pages
- Dynamic HTML
- Can react to events: page has finished loading, user clicks..
- Data validation
- Browser detection
- Cookies

Compatibility

- Old or rare browsers
- PDA or Mobile phones
- JavaScript execution disabled
- The use of speech browser
- Browser incompatibilites

JavaScript Today: AJAX

- JavaScript is heavily used in AJAX-based sites
- AJAX: asynchronous JavaScript and XML
 - group of interrelated techniques used on the client-side to create rich web apps where data is retrieved from the server in the background.
- Example usage: Gmail, Google Maps

Google Web Toolkit

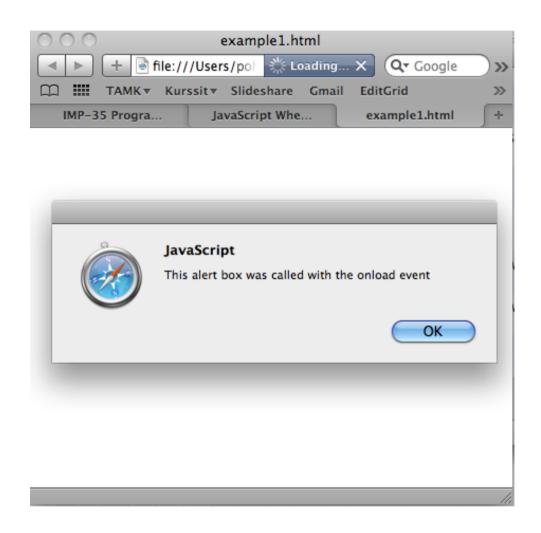
- Great tool for creating AJAX/JS-based sites
- Coding is done with Java which is compiled to JavaScript
- Resolves browser incompatibilies
- See Example:
 - http://gwt.google.com/samples/Showcase/ Showcase.html

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"</pre>
       "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
    <title>Embed Example</title>
    <meta http-equiv="content-type" content="application/xhtml+xml; charset=utf-8" /</pre>
</head>
<body>
>
<!-- See: <a href="http://covertprestige.info/html/script-syntax/">http://covertprestige.info/html/script-syntax/</a> -->
<script type="text/javascript">
//<![CDATA[
document.write("Hello from JS!");
//]]>
</script>
</body>
</html>
```

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"</pre>
      "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
    <title>External JS Example</title>
    <meta http-equiv="content-type" content="application/xhtml</pre>
  +xml; charset=utf-8" />
   <script type="text/javascript" src="event.js"></script>
</head>
<body onload="message()">
</body>
</html>
```

```
// event.js
function message()
{
    alert("This alert box was called with the onload event");
}
```

Result



QUICK INTRO TO PROGRAMMING WITH JS

Variables

- Values are stored in variables
- Variables are declared:
 - var carname;
- Assigning value
 - carname = "volvo";
- Together
 - var carname = "volvo";

```
<body>
<script type="text/javascript">
//<![CDATA[
// Declaration
var car;
// Assigning
car = "Volvo";
document.write(car);
//]]>
</script>
</body>
</html>
```

Comparison (w3schools)

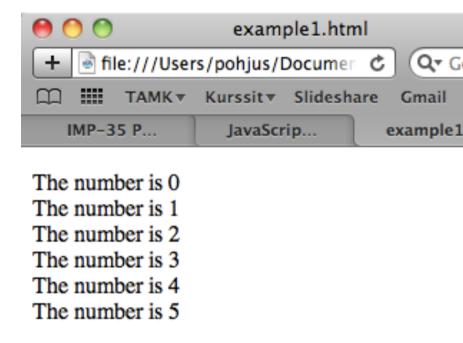
```
<script type="text/javascript">
//<![CDATA[
var d = new Date();
var time = d.getHours();
if ( time < 10 )
 document.write("<b>Good morning</b>");
//]]>
</script>
```

Comparison (w3schools)

```
<script type="text/javascript">
//<![CDATA[
var d = new Date();
var time = d.getHours();
if ( time < 10 )
  document.write("<b>Good morning</b>");
else
 document.write("<b>Good Day</b>");
//]]>
</script>
```

Repeat (w3schools)

```
<script type="text/javascript">
//<![CDATA[
var i=0;
while (i \le 5)
  document.write("The number is " + i);
  document.write("<br />");
  i = i + 1;
//]]>
</script>
```

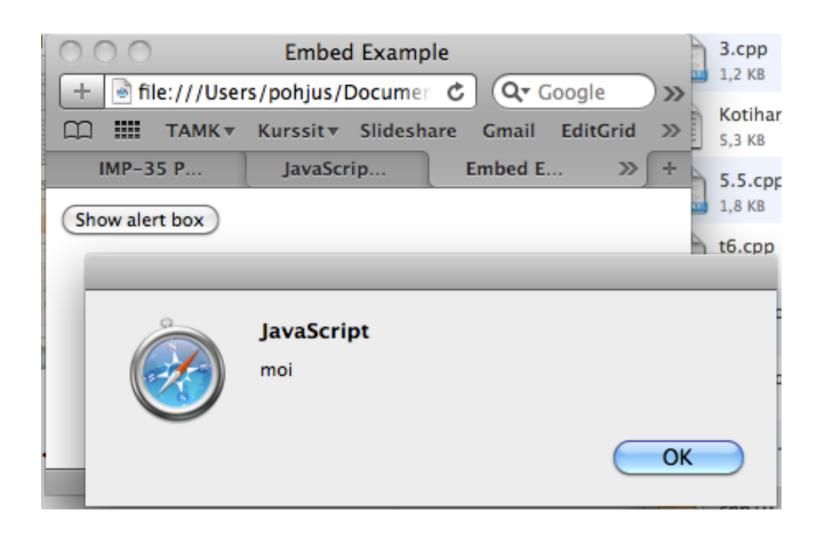


Popup Boxes

- Alert Box
 - alert("some text");
- Confirm Box
 - confirm("some text");
- Prompt Box
 - prompt("sometext", "default value")

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"</pre>
      "http://www.w3.org/TR/xhtml1/DTD/xhtml1-
  strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
    <title>Embed Example</title>
    <meta http-equiv="content-type" content="application/</pre>
  xhtml+xml; charset=utf-8" />
</head>
<body>
<input type="button" onclick="alert('moi');" value="Show</pre>
  alert box" />
</body>
</html>
```

Result



```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"</pre>
      "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
    <title>Embed Example</title>
    <meta http-equiv="content-type" content="application/xhtml+xml; charset=utf-8" /</pre>
    <script type="text/javascript">
    //<![CDATA[
    function showAlert()
        alert("Hello World!");
    //]]>
    </script>
</head>
<body>
<input type="button" onclick="showAlert();" value="Show alert box" />
</body>
</html>
```

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"</pre>
      "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
    <title>Embed Example</title>
    <meta http-equiv="content-type" content="application/xhtml+xml; charset=utf-8" />
    <script type="text/javascript">
    //<![CDATA[
    function askQuestion()
    {
        var name = prompt("Please enter your name", "Harry Potter");
        if ( name!=null && name!="" )
            alert("Hello " + name + "! How are you today?");
    }
    //]]>
    </script>
</head>
<body>
<input type="button" onclick="askQuestion();" value="Question for me" />
</body>
</html>
```

JS EVENTS AND DOM

JS Events

- Mouse click (onclick)
- Web page loading (onload)
- Mousing over and out (onmouseover onmouseout)
- Submitting HTML form (onsubmit)

About Events

- You may cancel some events:
 - -<a href=<u>http://www.tamk.fi/</u>
 onclick="alert('message'); return
 false;">
- Example
 - -<form name="myform" action=""
 onsubmit="return validate();">

Example

```
<form name="myform" method="post" onsubmit="return</pre>
  count()">
    Height (m):<br/>
       <input type="text" name="height"/><br/>
    Weight (kg):<br/>
       <input type="text" name="weight"/><br/>
       <input type="submit" value="BMI"/><br/>
    BMI<br/>
        <input type="text" name="result"/>
</form>
```

```
<script type="text/javascript">
    //<![CDATA[
    function count()
        var height = document.myform.height.value;
        var weight = document.myform.weight.value;
        document.myform.result.value = (weight / (height*height));
        return false;
    }
    //]]>
</script>
```

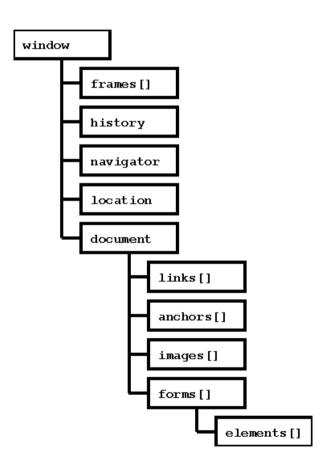
Result

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							_///

DOM

DOM?

- Specification how to access (X)Html – elements
- Different levels of DOM: 0,1, and 2



window - object

- Every reference to other objects is done via the window – object
- You don't have to use the reference in your code:
 - window.document.form.height.value =
 - document.form.height.value
- Window methods
 - alert, close, confirm, open, prompt, setTimeOut

Opening new Browser Window

navigator - object

- navigator tells information about your browser
- Client-sniffing

```
var browser = navigator.appName;
var b_version = navigator.appVersion;
var version = parseFloat(b_version);

document.write("Browser name: "+ browser);
document.write("<br />");
document.write("Browser version: "+ version);
```

document - object

- Collection of elements in the html-page
- Creating Nodes
 - createElement("element name")
 - createTextNode("text")
- Walk the Tree
 - getElementsByTagName
 - getElementById
- See: http://www.howtocreate.co.uk/tutorials/ javascript/domstructure

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"</pre>
      "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
    <title></title>
    <meta http-equiv="content-type" content="application/xhtml+xml; charset=utf-8" />
    <script type="text/javascript">
    //<![CDATA[
    function change()
        // Get list of ALL <h1> - elements
       var listOfHeading1 = window.document.getElementsByTagName("h1");
       // Find the first <h1> - element in the list
       var heading1
                           = listOfHeading1[0];
       // Get the child - element of the first <h1> - element (Text)
                           = heading1.firstChild;
        var text
       // Replace the text
       text.data = "Hello from JS!";
    }
    //]]>
</script>
</head>
<body>
<h1>Title</h1>
<input type="submit" onClick="change();" value="click!"/>
</body>
</html>
```

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
    "http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
   <title></title>
   <meta http-equiv="content-type" content="application/xhtml+xml; charset=utf-8" />
    <script type="text/javascript">
   //<![CDATA[
   function change()
      // Reference to the table - element
      var table = document.getElementById("mytable");
      var tr
                = document.createElement("tr");
                                                // 
      var td1
              = document.createElement("td");
                                                // 
      var td1Text = document.createTextNode("New Cell"); // "New Cell"
      td1.appendChild(td1Text);
                                                // New Cell
      var td2
              = document.createElement("td");
                                                // 
      var td2Text = document.createTextNode("New Cell"); // "New Cell"
                                                // New Cell
      td2.appendChild(td2Text);
      tr.appendChild(td1);
      tr.appendChild(td2);
      table.appendChild(tr);
   }
   //]]>
</script>
</head>
<body>
  
  
  
<input type="submit" onClick="change();" value="Add Row"/>
</body>
</html>
```