SdPd/java Lab Exam 1

Objective: Carpet Fit Galway Quotations

Carpet Fit Galway costs are based on a callout fee, the number of rooms carpeted, room size, carpet grade, underlay and gripper costs less discount plus Vat as shown below.

Callout fee	€ 50.00
once off fixed charge	
Carpet Grade:	Sq Meter Rate:
Α	€ 10.00
В	€ 5.00
С	€ 2.50
D	€ 1.00
Off-cuts:	€ 3.50 each
Underlay Grade:	Sq Meter Rate:
0	none
1	€ 2.50
2	€ 5.00
Grippers:	Meter Rate:
Y (es)/ N (o)	€ 1.25
Discount:	1 room – 0 %
	2 rooms – 2 %
2% per room	3 rooms – 4 %
excluding first room	5 rooms – 8 %
(max of 10%)	> 5 rooms – 10 %
VAT/Tax Rate	20.00 %

Sample Line Input:

Length Width Grade Off-cuts Underlay Grippers
double double char int int char
3.5 2.1 A 2 0 Y

Line Input Explained:

- ➤ Le/ngth the room length (double)
- ➤ Wi/dth the room width (double)
- ➤ Gra/de the carpet grade (char) either A, B, C or D
- Of/f-cuts the number of carpet cut outs or off-cuts (int) may be 0
- ➤ Un/derlay carpet underlay type (int) either 0, 1 or 2
- Gri/ppers whether carpet grippers are required (char) Y/yes or N/no

Write a java program to calculate carpeting quotation costs for Carpet Fit Galway.

- 1. **Download** the lab exam 1 **zip** file and extract the folder, **Saved** on the desktop (**not** on your Network account or USB)
 - Rename the LastNameFirstNameLabEx1 folder & java file as per your own name
 - E.g. AgnewGerryLabEx1 folder and AgnewGerryLabEx1.java program file
 - To be **verified** by your lab supervisor

- 2. Add your **Program Id**, **Name** and **Program Description** as java comments
- 3. Remember to rename the starter **class name** as per your java program file name and **Save, Compile and Run** the program **before** you write any code
 - Alert your supervisor if the program does not run initially
- 4. **10%** of the Lab Exam marks are for the Algorithm form (enter your name at the top of the first page) which must be submitted at the end of the lab exam
- 5. Warning: marks will be deducted for bad programming practices such as:
 - Lacking meaningful variable names, white-space, indentation, etc.
 - Ensure redundant code is deleted prior to program submission
 - Ensure that non-working code is commented out prior to program submission

6. Constants:

Declare the 10+ necessary constants as appropriate with meaningful names/types

7. Variables:

Declare any necessary variables as appropriate with meaningful names/types

8. Initialise:

Initialise any necessary variables (not all the variables)

9. Preliminary Input:

Allow the user to enter the number of rooms to be carpeted, via the keyboard, which can vary from job to job (see the page 4 screenshot)

10. Line Input (inside the for loop):

- Allow the user to enter carpeting details, via the keyboard, on the same input line
- See Sample Line Input, Line Input Explained on page 1 and the page 4 screenshot

11. Calculations:

Calculate the cost of carpeting each room based on the callout fee, the room size, the carpet grade, the number of off-cuts(if any), underlay required (if any), grippers required (if any), less the discount (if any) plus VAT according to the table on page 1

- Calculate the Carpet area as the room length times room width and calculate the Carpet cost as the room area times the carpet grade cost
- Calculate the Off-cut cost as the number of off-cuts times the off-cut rate
- Calculate the Underlay cost as the room area times the underlay grade cost
- Calculate the Gripper cost as the room perimeter (length + width * 2) times the gripper length per metre cost
- The Callout fee is a once off room 1 cost only and not charged on subsequent rooms
- Calculate the Gross cost by summing the:
 - Callout fee (room 1 only), Carpet cost, Off-cut cost, Underlay cost & the Gripper cost
- Calculate the Discount based on the number of rooms carpeted (max 10%)
- Calculate the Net cost based on the Gross cost less Discount
- Calculate the Value Added Tax (VAT) using the VAT rate provided
- Calculate the Final Room carpeting cost based on the Net cost plus VAT

12. **Selection –** Carpet grade cost (using an **if/else/if**):

Calculate the carpet grade cost based on the room area according to the carpet grade provided (A, B, C or D) and the associated cost per square meter

13. Selection - carpet Underlay cost (if or if/else/if):

Calculate the carpet Underlay cost based on the room area according to the underlay grade provided (1 or 2) and the associated cost per square meter where applicable otherwise 0

14. Selection - discount (if/else/if):

Calculate the Discount cost based on the Discount rate and Gross cost according to the number of rooms carpeted as indicated in the table on page 1 subject to a maximum of 10% (where is the best place to calculate the discount rate?)

15. Line Output – both unformatted and formatted versions required:

- Output the room number and carpeting costs as shown initially unformatted/println () and then formatted/printf () for each room carpeted
- Comment out the unformatted version when you get the formatted one working
- See the page 4 screenshot

16. Header Output:

- Display program headers including your name aligned as specified using a big println () rather than a printf ()
- See the page 4 screenshot

17. Footer Output/Totals:

- Display program footers aligned as specified using both println () and printf () statements as appropriate
- Initialise, accumulate and output formatted room carpeting cost totals
- Remember and output details of both the largest and smallest room carpet costs
- See the page 4 screenshot
- 18. Enhance the program to accept and handle both upper and lower case character input for the carpet grade and grippers using at least one logical OR operator

19. Save - The End:

When finished Save and Exit TextPad

- Zip (R/click: Send → Compressed Zip) your LastNameFirstNameLabEx1 folder
- Upload your LastNameFirstNameLabEx1 zip file to the Moodle link provided
- To be **verified** by your supervisor **before** you **submit** the zip file
- Sign the attendance sheet before you exit the lab

