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1  //Bernard J. Gole Cruz, CS 202-2002, Assignment 6, problem 3
2  //This program implement link-list with exception handling
3  #include <iostream>
4  #include <stdlib.h>
5  #include <iomanip>
6
7  using namespace std;
8
9  //global variable
10 //id number starts from 100
11 int I=100;
12
13 class RecordInfo{
14
15
16 private:
17     //structure for car list
18     struct Car{
19         int id;           //value for id
20         string make;      //value for make
21         int price;        //value for price
22         int year;         //value for year
23         Car *next;        //pointer to next node
24     };
25     Car *head; //list head pointer
26
27 public:
28     //constructor
29     RecordInfo();
30     //destructor
31     ~RecordInfo();
32
33     //link list operations
34     void insertnode(int, string, int, int);
35     void deletenode(int, string, int, int);
36     void displayList();
37 };
38
39
40 //function prototype and definitions
41
42 //constructor
43 RecordInfo::RecordInfo(){
44     //set head to null
45     head = NULL;
46 }
47
48 //destructor
49 RecordInfo::~RecordInfo(){
50     //to traverse the list
51     Car *nPtr;
52     //point to next node
53     Car *nextnode;
54
55     //set nPtr as head
56     nPtr = head;
57
58     //scan the list and delete each node
59     while (nPtr != NULL){
60         nextnode = nPtr->next;
61         //delete current node
62         delete nPtr;
63         //set nPtr to nextnode
64         nPtr = nextnode;
65     }
66 }

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67 //add node at any position
68 void RecordInfo::insertnode(int ID, string MAKE, int YEAR, int PRICE){
69
70     Car *newnode;
71     //create new node
72     newnode = new Car;
73
74     int position;
75
76     //prompt user for position,keep prompting until correct input
77     cout << "Enter position: ";
78     while(!(cin >> position) ){
79         cout << "Enter position: ";
80         cin >> position;
81         cin.clear();
82         cin.ignore(100, '\n');
83     }
84     //prompt user for make,keep prompting until correct input
85     cout << "Enter make: ";
86     while(!(cin >> MAKE) ){
87         cout << "Enter make: ";
88         cin >> MAKE;
89         cin.clear();
90         cin.ignore(100, '\n');
91     }
92     //prompt user for price,keep prompting until correct input
93     cout << "Enter price: ";
94     while(!(cin >> PRICE) ){
95         cout << "Enter price: ";
96         cin >> PRICE;
97         cin.clear();
98         cin.ignore(100, '\n');
99     }
100    //prompt user for year,keep prompting until correct input
101    cout << "Enter year: ";
102    while(!(cin >> YEAR) ){
103        cout << "Enter year: ";
104        cin >> YEAR;
105        cin.clear();
106        cin.ignore(100, '\n');
107    }
108    //clear screen in each iteration
109    system("CLS");
110
111    //assign values to a node
112    newnode->id = I;
113    newnode->make = MAKE;
114    newnode->price = PRICE;
115    newnode->year = YEAR;
116
117    //set new node to null
118    newnode->next = NULL;
119
120    //insert new node in first position if list is empty
121    if (position == 1){
122        newnode->next = head;
123        head = newnode;
124        //update id starts from 100
125        I++;
126        return;
127    }
128
129    //to traverse the list
130    Car *nPtr;
131    //make new node
132    nPtr = head;

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133     //insert node at any position
134     for(int i=0; i<position-2; i++){
135         nPtr = nPtr->next;
136     }
137     newnode->next = nPtr->next;
138     nPtr->next = newnode;
139     //update id starts from 100
140     I++;
141 }
142
143 //remove node from list
144 void RecordInfo::deletenode(int ID, string MAKE, int YEAR, int PRICE ){
145
146     //to traverse the list
147     Car *nPtr;
148     //point to previous node
149     Car *prev;
150
151     //delete node using id
152     cout <<"Enter id of car to be remove:"; cin >> ID;
153
154     //clear screen in each iteration
155     system("CLS");
156     nPtr->id = ID;
157
158     //do nothing if list is empty
159     if(!head)
160         return;
161
162     //check if if the first node match the item to be deleted
163     if(head->id == ID){
164         nPtr = head->next;
165         delete head;
166         head = nPtr;
167     }
168     else{
169         //set nodeptr as head
170         nPtr = head;
171
172         //skip nodes that do not match
173         while(nPtr != NULL && nPtr->id != ID){
174             prev = nPtr;
175             nPtr = nPtr->next;
176         }
177         //link previous node to next node
178         if(nPtr){
179             //delete node that has the matching item
180             prev->next = nPtr->next;
181             delete nPtr;
182         }
183     }
184 }
185
186
187 //display list
188 void RecordInfo::displayList(){
189     //scan the list
190     Car *nodePtr;
191     //set nodePtr to head
192     nodePtr = head;
193
194     cout << endl;
195     cout << endl;
196     cout << "CAR MANAGEMENT" << endl;
197     cout << "Car List:" << endl;
198

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199 //traverse the list and display the elements
200 while(nodePtr){
201
202     cout << left << setw(6) << nodePtr->id << left << setw(12) << nodePtr->make
<<
203     left << setw(12) << nodePtr->price << left << setw(10) << nodePtr->year <<
endl;
204
205     nodePtr = nodePtr->next;
206 }
207 cout << "-----" << endl;
208 };
209
210 //menu
211 void menu(){
212
213     //display choice
214     cout << "Options:" << endl;
215     cout << "1. Add Car" << endl;
216     cout << "2. Remove Car" << endl;
217     cout << "5. Exit" << endl;
218
219 };
220
221 //prompt user
222 void prompt(RecordInfo &obj, int &choice)
223 {
224     int Id, Year, Price;
225     string Make;
226
227
228     //keep prompting if user choose number outside the menu
229     try{
230         menu();
231         cout << "Enter: ";
232         if(!(cin >>choice) ){
233             cin.clear();
234             cin.ignore(100, '\n');
235             throw choice;
236         }
237     }
238     catch(int choice){
239         throw;
240     }
241
242     int value;
243     //choices in menu
244     switch (choice){
245     case 1:
246         //insert node in list
247         obj.insertnode(Id, Make, Year, Price);
248         //display list contents
249         obj.displayList();
250         break;
251
252     case 2:
253         //remove node from list
254         obj.deletenode(Id, Make, Year, Price);
255         //display list contents
256         obj.displayList();
257
258         break;
259
260     case 5:
261         //exit menu
262         exit(0);

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263
264         default:
265             //keep prompting until a correct choice is made
266             cout << "try again!!" << endl;
267         }
268     };
269
270
271 int main(){
272     int select;
273     //RecordInfo object, create car list
274     RecordInfo list;
275     bool success = false;
276
277
278     cout << endl;
279     cout << endl;
280     cout << "CAR MANAGEMENT" << endl;
281     cout << "Car List:" << endl;
282     cout << "-----" << endl;
283     cout << endl;
284
285     //exception handling
286     while(true){
287         try{
288             prompt(list, select);
289             success = true;
290         }
291         catch(...){
292         }
293     }
294
295
296     return 0;
297 }

```