

H | MARS (MIPS) Assembler directives

Directive	Example	Meaning
<code>.data</code>		Start of data segment
<code>.text</code>		Start of code segment
<code>.globl</code>	<code>.globl main</code>	Entry point for external reference (linker)
<code>.space n</code>	<code>myarray: .space 12</code>	Reserve n bytes of space on the heap
<code>.ascii "string"</code>	<code>mystring: .ascii "Ajax"</code>	Store string in heap memory
<code>.asciiz "string"</code>	<code>mytext: .asciiz "Benfica"</code>	Store string+0x00 in heap memory
<code>.byte b1, b2,...bn</code>		Store byte(s) in heap memory
<code>.half h1, h2,...hn</code>		Store half-word(s) in memory
<code>.word w1, w2,...wn</code>	<code>myvector: .word 1, 2, 4</code>	Store word(s) in heap memory
<code>.float f1, f2,...fn</code>	<code>myvector: .float 1.0, 2.1, 3.6</code>	Store float(s) in heap memory
<code>.double d1, d2,...dn</code>	<code>pi: .double 3.1415926E03</code>	Store double-precision float(s) in heap memory
<code>.eqv text text</code>	<code>.eqv myvalue 64</code>	Define a substitution
<code>.macro ...</code>	<code>.end_macro</code> <code>.macro endprog</code> <code>li a7, 10</code> <code>ecall</code> <code>.end_macro</code>	Define a macro* (not a function)

*: (does not store it in memory)