

Android Engineer with two years of experience as a freelancer and 6 months as a contractor. I have participated in projects delivering high-quality results. I am self-taught, intensely focused on teamwork and innovation. Open to work on new challenges that require working with modern mobile technologies, allowing me to grow my mobile development career.

## - EXPERIENCE

### - Hodinkee (Contractor & Freelancer) - Android Engineer (January 2022 - current)

- Hodinkee is a New York-based company specializing in luxury watches and related lifestyle content. They offer a wide variety of watches for sale, as well as information on watchmaking, horology, and other related topics. Hodinkee also publishes a magazine and holds events, such as watch fairs, to engage with watch enthusiasts.
- As a contractor in Hodinkee I'm in charge of developing and maintaining the Product List Page (PLP) and Product Details Page (PDP) for the e-commerce platform of the shop section of the Hodinkee app. Utilizing modern technologies such as Kotlin, Jetpack, MVVM, and clean architecture. Collaborating with cross-functional teams to create and implement existing and new features to enhance user experience. Keeping up to date with the latest trends and technologies in the Android development world to continuously improve the app's performance.
- As a freelancer in Hodinkee I collaborated on modifying the search filters on the Product List Page (PLP) with different architectural layers, behavioral logic, and UI elements.

*Tech Stack:* Android SDK, Kotlin, Jetpack Architectural Components, LiveData, Kotlin Flows, Kotlin Coroutines.

### - Getaround (Freelancer) - Android Freelancer Developer (January 2021 - December 2021)

- Freelance collaboration with Getaround, a platform in the mobility sector connecting vehicle renters and owners who have parked their vehicles without use. I made modifications to the detail screen of rental vehicles and resolved bugs.

*Tech Stack:* Android SDK, Kotlin, Jetpack Architectural Components, LiveData, Kotlin Flows, Kotlin Coroutines, MVVM Design Pattern, Dependency Injection with Hilt, Retrofit, RecyclerView, Adapters, Custom Views, Repository Pattern, Room.

### - Oxford School (Teaching area and Technology) - Main Teacher (September 2016 – 2020)

- Main robotics coach at the Oxford Institute. Developed robotics teams and taught basic programming courses for secondary school students using Python and Scratch programming languages. Achieved first place in the robotics and programming contest in 2019 at PIBA at Anahuac University, and achieved a great 3rd place in the same contest in 2021.

### - Centro Escolar Cedros (Technology and robotics area) - Apprentice (December 2010 – 2016)

- Apprentice in the technology area, learning the implementation of technology in classes to assist teachers in teaching students. Worked with iPads and iPods with apps specifically designed for teaching, as well as interactions with smart boards in the classroom.

## - EDUCATION

Universidad Tecnológica de México, Mechanical Engineering, 2012 - 2016.

## - SKILLS

**Intermediate:** Android SDK, Kotlin & OOP, Jetpack Architectural Components, Android Studio, Android View Components and Lifecycles, Android Compose, LiveData, Kotlin Flows, Kotlin Coroutines, Room, SQLite, Dependency Injection, MVVM, MVP, Retrofit, Maps SDK, Camera SDK, Git, GitHub.

## - LANGUAGES

Spanish: Native; English: Fluent