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from ultralytics import YOLO
import sys
# Diccionari clau: nom-video, valor: objecte a detectar
objectNames = {
    'Alladin':'person',
    #'Aquarium1':'person',
    #'Aquarium2':'person',
    'Badminton1':'person',
    'Badminton2': 'person',
    'Basketball': 'person',
    'Bharatanatyam': 'person',
    'Bike': 'person',
    'Billiards1':'sports ball',
    'Billiards2': 'sports ball',
    'Boat': 'boat',
    'Boxing1':'person',
    'Boxing2':'person',
    'Boxing3': 'person',
    'BreakfastClub': 'person',
    'CarChase1':'car',
    'CarChase2':'car',
    'CarChase3':'car',
    'Dashcam': 'car',
    'DriftCarl':'car',
    'DriftCar2':'car',
    'Dronel': 'person',
    'Drone2':'person',
    'Drone3': 'person',
    'Elephants': 'elephant',
    'Helicopter':'airplane',
    'Hideaway': 'person',
    'IceSkating': 'person',
    'ISS': 'person',
    'Jetl': 'airplane',
    'Jet2': 'airplane',
    'Jet3': 'airplane',
    'Jet4': 'airplane',
    'Jet5': 'airplane',
    'KinBall1': 'sports ball',
    'KinBall2': 'sports ball',
    'KinBall3':'sports ball',
    'Lion':'cow',
    'Mohiniyattam': 'person',
    'MotorcycleChase': 'motorcycle',
    'Parakeet':'bird',
    'PolarBearl': 'bear',
    'PolarBear2': 'bear',
    'PolarBear3': 'bear',
    'Puppies1':'dog',
    'Puppies2':'dog',
    'Rope': 'person',
    'Sam':'person',
    'Violonist': 'person',
    #'ZebraFish':'person'
# Retorna cantonada de dalt a l'esquerra de la caixa
def yoloBoxToTopLeft(coordinates, width, height):
    (cx, cy) = ((coordinates[0]+coordinates[2])/2,(coordinates[1]+coordinates[3])/2)
   minx = cx - width/2
   miny = cy - height/2
   return (minx,miny)
# Retorna Overlapping Ratio
def overlapRatio(xmin1, ymin1, xmin2, ymin2, width, height):
   xmax1 = xmin1 + width
   xmax2 = xmin2 + width
   ymax1 = ymin1 + height
   ymax2 = ymin2 + height
   xmin = min(xmax1, xmax2) - max(xmin1, xmin2)
   if xmin < 0:</pre>
       xmin = 0
   ymin = min(ymax1, ymax2) - max(ymin1, ymin2)
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if ymin < 0:</pre>
      ymin = 0
   area_interseccio = xmin*ymin
   area unio = 2*width*height - area interseccio
   return area interseccio/area unio
# Càlcul del overlapping del frame segons oclusió i multiple selecció
def selectOverlapRatio(points, xmin, ymin, width, height, isLost):
   if isLost:
       if len(points):
           return 0
       else:
            return 1
   if not len(points):
       return 0
   # Escollir caixa amb millor confidence level
   \max c = 0
   max_p = (0,0)
   for (conf, point) in points:
       if conf > max_c:
           \max c = conf
           \max p = point
    (x,y) = \max p
    return overlapRatio(xmin, ymin, x, y, width, height)
def runVideo(videoname, model):
    # Llegir fitxer dades
   with open('TinyTLP/' + videoname + '/groundtruth_rect.txt', 'r') as f:
       BBS = [[int(num) for num in line.split(',')] for line in f]
   results = model.predict(source="TinyTLP/" + videoname + "/img")
   overlappingRatios = []
   # Càlcul millor caixa
   i = 0
   for result in results:
       [ ,xmin,ymin,width,height,isLost] = BBS[i]
       points = []
       for r in result.boxes:
            # Descartar objectes
            if result.names[r.cls.item()] != objectNames[videoname]:
               continue
            [coords] = r.xyxy.tolist()
            # Afegir punt com a possible candidat
            points.append((r.conf.item(), yoloBoxToTopLeft(coords, width, height)))
       # Afegir overlapping ratio de la millor caixa
       overlappingRatios.append(selectOverlapRatio(points, xmin, ymin, width, height, isLost))
       i += 1
    # Escriptura de valors al fitxer
   with open(videoname + 'Internet.txt', 'w') as k:
       for o in overlappingRatios:
           k.write(str(o) + '\n')
model = YOLO("yolov8m.pt")
#per a un sol video rebut com a paràmetre
#videoname = sys.argv[1]
#runVideo(videoname, model)
#per a fer-los tots
for v in objectNames.keys():
   runVideo(v, model, method)
```