Statistical Data Analysis II

Project 2, deadline: 26.01.2022 10:15 am

Gibbs Sampling

Gibbs sampling can be applied when the joint distribution is not known explicitly, but the conditional distribution of each variable is known. The Gibbs sampling algorithm is used to generate an instance from the distribution of each variable in turn, conditional on the current values of the other variables. Gibbs sampling is particularly well-adapted to sampling the posterior distribution of a Bayesian network, since Bayesian networks are typically specified as a collection of conditional distributions, the *Local Probability Distributions* (LPDs).

The Gibbs Sampler

Let X_i be binary random variables with finite state space $\{T,F\}$ for true and false. A Gibbs sampler now runs a Markov chain on $\mathbf{X}=(X_1,...,X_n)$. For convenience of notation, we denote the set $(X_1,...,X_{i-1},X_{i+1},...,X_n)$ as $X_{\backslash i}$ and evidence $\mathbf{e}=(e_1,...,e_m)$. The evidence variables represent the observed values. For the example in Figure 1, $\mathbf{X}=(Rain,Cloudy)$ and $\mathbf{e}=(Sprinkler=T,WetGrass=T)$.

Then, the following method gives one possible way of creating a Gibbs sampler:

- 1. Initialise
 - (a) Instantiate X_i to one of its possible values $x_i, 1 \le i \le n$.
 - (b) Let $x^{(0)} = (x_1, ..., x_n)$
- 2. For t = 1, 2, ...
 - (a) Pick an index $i, 1 \le i \le n$ uniformly at random (other schedules are also possible, e.g. iterate cyclically over all indices).
 - (b) Draw $x_i^{(t)}$ from $P(X_i \mid x_{\backslash i}^{(t-1)}, \mathbf{e})$.
 - (c) Set $x_{\backslash i}^{(t)} = x_{\backslash i}^{(t-1)}$.

The sampler generates a sequence of samples $x^{(0)}, x^{(1)}, \ldots$ from the Markov chain over all possible states. The stationary distribution of the Markov chain is the joint distribution $P(X_1, \ldots X_n \mid e)$. Thus, samples are usually taken from the Markov chain after a certain number of iterations, allowing enough time for the chain to reach the stationary distribution (sometimes referred to as the *burn-in* time). In order to yield independent samples from the distribution $P(X_1, \ldots, X_n \mid e)$, the set of samples is usually thinned out, e.g., by picking every 100^{th} sample after *burn-in*.

Sampling in the Rain Network

The network shown in Figure 1 is an example of a Bayesian network that models the relationship between the variables Cloudy(C), Rain(R), Sprinkler(S) and WetGrass(W). The idea is that if the grass is wet, either the sprinkler is on or it's raining. Whether it's raining or the sprinkler is on is influenced by whether it's cloudy or not.

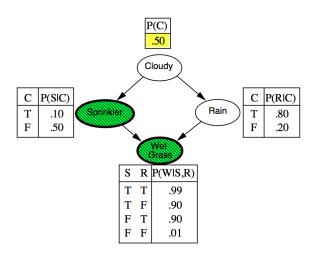


Figure 1: The Rain Bayesian network

Now consider the task of estimating the probability of rain, given that the sprinkler is on and the grass is wet,

$$P(R = T \mid S = T, W = T),$$

through sampling. Since Sprinkler and WetGrass are observed, the Gibbs sampler needs to draw samples from $P(R,C\mid S=\mathsf{T},W=\mathsf{T})$. From this probability, the probability above can be derived by marginalization. For the sampler, you will need to compute the two conditional probability distributions of Rain and Cloudy given all other variables (as mentioned above, Sprinkler and Sprinkl

In particular, perform the following tasks: (8 point)

- 1. Derive the formulas for $P(C = T \mid R = T, S = T, W = T)$, $P(C = T \mid R = F, S = T, W = T)$, $P(R = T \mid C = T, S = T, W = T)$ and $P(R = T \mid C = F, S = T, W = T)$ up to normalization constants in the denominators, and compute their values by renormalizing the two possible values for each conditional probability distribution. (2 point)
- 2. Implement the Gibbs sampler sketched above for the Bayesian network in Figure 1 and draw 100 samples from the joint probability distribution $P(R, C \mid S = \mathsf{T}, W = \mathsf{T})$ (4 point)
- 3. Estimate the marginal probability of rain, given that the sprinkler is on and the grass is wet $P(R = T \mid S = T, W = T)$ from the 100 samples. (2 point)

Note: if you want, you can provide the equations in LaTeX or provide photos of your handwriting instead.

Convergence Diagnostics

Now, determine whether the Gibbs sampler has reached the stationary distribution. An *adhoc* way is to plot the relative frequencies of $R=\mathsf{T}$ and $C=\mathsf{T}$ up to each iteration t against t, for two independent runs of the sampler. Then, the *burn-in* time can be set to the point where the two sequences converge.

In particular, perform the following tasks: (7 point)

4. Now draw 50,000 samples instead of 100 using the Gibbs sampler.

- 5. Provide the plot of the relative frequencies of $R=\mathsf{T}$ and $C=\mathsf{T}$ up to each iteration t against t, for two independent runs of the sampler. Suggest a burn-in time based on this plot. (1 point)
- 6. Investigate the auto-correlation among the samples. We expect adjacent members from a Gibbs sampling sequence to be positively correlated, and we can quantify the amount of this correlation by using the auto-correlation function. The lag-k auto-correlation ρ_k is the correlation between every draw and its kth neighbouring samples. Provide plots for both variables Rain and Cloudy. Suggest an interval for drawing approximately independent samples. (2 points)
- 7. Implement burn-in and thinning-out for your sampler. (1 points)
- 8. Re-estimate $P(R = T \mid S = T, W = T)$ based on 100 samples obtained after the suggested burn-in time and thinning-out. Compare with (3) and comment on your results. (1 point)
- 9. Compute the probability $P(R=\mathsf{T}\mid S=\mathsf{T},W=\mathsf{T})$ analytically and compare it to the sampling estimate. In real world applications, sampling is performed, because it is usually not possible to easily compute the probabilities analytically. However, since the Bayesian network in Figure 1 is only a small network with discrete variables, the analytical approach is possible. (2 points)

Additional Convergence Diagnostics for Bonus points

In addition, several formal tests are available to test stationarity of the sampler after a given time. Here, we consider the *Gelman and Rubin* multiple sequence diagnostic test [1]. In this method, multiple sequences are simulated and the idea is that after convergence the behaviour of all chains should be approximately the same. In particular, the variance within the chains should be the same as the variance across the chains.

This task is not obligatory to reach 100% completion of this project. However, for bonus 5 points, you can implement Gelman and Rubin test for your Gibbs sampler and provide the statistics along with a comment, explaining if your chain reached convergence. You can treat this R implementation as a reference point: gelman.diag in coda.

Submission

Your report should consist of the answers to the questions and the concrete results mentioned above (formulas, plots, values, etc.) in a single PDF file, and the code in a separate file. Both files should live within your repository. For the convenience, please format both files as follows: Name_LastName_IndexNo. We encourage you to make you reports based on .ipynb notebooks combining code and markdown cells.

For the whole project you can score 15 points, plus additional 5 points for additional convergence diagnostics. The deadline is strict one and no extensions will be given as it is the end of the semester. A late submission up to a week after the deadline is possible, for a late deadline your score will be divided by half.

References

[1] Gelman, A and Rubin, DB, *Inference from iterative simulation using multiple sequences*, Statistical Science, 7, 457-511, 1992.