TCID	TC Description	SID	Test Step Description	Execute	Result	P/F	Fail Description
	Create list (CL)		CL Button is clickable	✓	✓	Pass	
TC001	Create list (CL)	2	CL Button prompts user input	✓	✓	Pass	
TC001		3	CL Button prompt accepts valid input	✓	x	Fail	Accepts empty string as a valid list name
		4	Entered input is added as a list name	✓	✓	Pass	
		5	Input is added to SQL Table	✓	x	Fail	List does not persist when exiting app
TC001	Create list (CL)	6	"Cancel" closes prompt	✓	✓	Pass	, , , , , , , , , , , , , , , , , , , ,
			List saves changes made to its name on UI	✓	✓	Pass	
TC002	Autosave List	2	List saves to lists table in DB	✓	x	Fail	List does not persist when exiting app
TC002	Autosave List	3	List saves on Item Menu UI when adding items	✓	✓	Pass	
TC002			List saves in DB when adding items	✓	x	Fail	Item does not persist when exiting to main menu
		_	List saves on UI when updating quantity	✓	✓	Pass	,
TC002		6	List saves in DB when updating quantity	✓	x	Fail	Quantity is not a persisting attribute
_		7	List saves on UI when checking item	✓	✓	Pass	
_		8	List saves in DB when checking item	✓	x	Fail	Checkmark is not a persisting attribute
TC003		1	LP opens up options for list	✓	✓	Pass	, ,
	, ,		LP "Rename" applies said function	✓	✓	Pass	
			LP "Delete" applies said function	✓	✓	Pass	
	Rename list	1	Opens up keyboard prompt for user input	✓	x	Fail	Opens keyboard but deletes previous list
_	Rename list		Entered input accepted as valid input	✓	x	Fail	Accepts input but deletes list whilst renaming
	Rename list	3	Input overwrites current list's name in UI	✓	x	Fail	Recreates new empty list instead of renaming
	Rename list		List is renamed in DB	√	x	Fail	Name is changed - name does not persist however
	Delete list		After tapping, prompts for user confirmation	x	x	Fail	Functionality not yet implemented
			Removes list from UI	✓	√	Pass	Turicustrately flot yet implemented
			Removes list from DB	√ ·	√	Pass	
			Al Button is clickable	· ✓	√	Pass	
	\ /		Al Button prompts user to input a string	√	√	Pass	
			Keyboard takes input and invokes search	√	√	Pass	
	. ,	2	Search = Positive -> Adds item to list UI	√ ·	√	Pass	
_		_	Added Item has checkbox on the left	√	✓	Pass	
	Add item	4	Added Item has quantity value starting at 1	✓	1	Pass	
	Add item		Duplicate Items are not added	✓	x	Fail	Adds duplicate items
_	Add item		Search = Neg> Asks if input should be added to DB	✓	✓	Pass	Adds duplicate terns
	Add item		Search = Neg> Prompts for Item Type	√	1	Pass	
			Search = Neg> Adds Item to DB and UI List	✓	1	Pass	
	Search Method		Checks for valid input (no numbers or special chars)	x	x	Fail	Adds all input into DB regardless of invalidity
	Search Method		Prompts toast if an exception occurs (violates above)	x	X	Fail	Functionality not yet implemented
_			Forces input to be all lowercase before searching DB	X	X	Fail	Functionality not yet implemented
			Compares to items in Items table to return true/false	✓	√	Pass	Turicuorianty not yet implemented
			Checkbox is clickable	· ✓	√	Pass	
			Checking an item shows visual confirmation in UI	· ✓	✓	Pass	
	Check item	3	Checking is represented in DB with boolean values	x	x	Fail	Checking does not persist
		4	Checked boxes can be unchecked by tapping	✓	✓	Pass	Checking does not persist
		1	Only shows valid numbers to be updated to	√	√	Pass	
		2	Updating shows change in value on UI	✓	√	Pass	
			Updating shows change in value on or Updating changes value in corresponding table in DB	X	x	Fail	Quantity does not persist
	Update Quantity			✓	x		
	Delete item (LP)	1	Updating to 0 deletes the item LP opens up delete option for item	X	X	Fail Fail	Current Implementation can't update to 0
		-		X	x		Functionality not yet implemented
	` '		Pressing delete option removes item from UI			Fail	Functionality not yet implemented
	` '	3	Checkbox and Quantity are deleted with the item in UI	X	X	Fail	Functionality not yet implemented
rc010	Delete item (LP)	4	Item is removed from corresponding table in DB	X	X	Fail	Functionality not yet implemented