

Lecture 10: Fragment & Dialog Fragment IN721: Design and Development of Applications for Mobile Devices Semester One, 2020

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Friday, 13 March

LECTURE 09: ALERT DIALOG BUILDER & USER INTERFACES 2 TOPICS

- ▶ User interfaces
 - Circle image view
 - ► Nested menu items
 - ▶ Toolbar icon
- ► Text view web links
- ► Alert dialog builder

LECTURE 10: FRAGMENT & DIALOG FRAGMENT TOPICS

- ► More menu items
- ▶ Dialog fragment
- ► IDataReceived
- ▶ Fragment

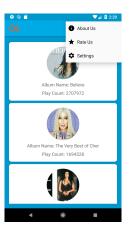
MENU

- ► Add new menu items to **menu_main.xml**
- Note: About us icon has changed from a person icon to an information icon

```
<menu xmlns:android="http://schemas.android.com/apk/res/android"</pre>
    xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
    tools:context=".activities.MainActivity">
   <item
        android:id="@+id/action main"
        android:icon="@drawable/ic_search_white_24dp"
        android:title="Main"
        app:showAsAction="ifRoom" />
   <item
        android:icon="@drawable/ic more vert white 24dp"
        android:title=""
        app:showAsAction="ifRoom">
        <menu>
                android:id="@+id/action about"
                android:icon="@drawable/ic info black 24dp"
                android:title="@string/action about us"
                app:showAsAction="ifRoom" />
            <item
                android:id="0+id/action rate us"
                android:icon="@drawable/ic star black 24dp"
                android:title="@string/action rate us"
                app:showAsAction="ifRoom" />
            <item
                android:id="@+id/action settings"
                android:icon="@drawable/ic settings black 24dp"
                android:title="@string/action settings"
                ann:showAsAction="ifRoom" />
        </menu>
    </item>
</menu>
```

MENU

► Output - nothing different, just new menu items



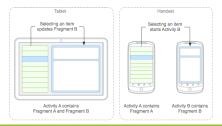
MENU - MAINACTIVITY.KT

- ▶ Add menu item references to the when statement
- Note: the showDialog() & new activity called SettingsActivity.kt

```
override fun onOptionsItemSelected(item: MenuItem): Boolean {
   return when (item.itemId) {
       R.id.action_main -> {
            startActivity(Intent( packageContext: this@MainActivity, SearchActivity::class.java))
       R.id.action about -> {
            val aboutUsAlertDialog = CustomAlertDialog( context: this@MainActivity, R.layout.custom about us)
            aboutUsAlertDialog.show(
                "About Us"
            true
       R.id.action rate us -> {
            showDialog()
            true
       R.id.action settings -> {
            startActivity(Intent( packageContext: this@MainActivity, SettingsActivity::class.java))
            true
       else -> super.onOptionsItemSelected(item)
```

WHAT ARE FRAGMENTS?

- ▶ Primarily to support more dynamic and flexible UI designs on large screens such as tablets
 - Due to a tablet's screen being much larger than that of a mobile device
 - ► More space to combine and interchange UI components
- ► Example: news application
 - ► One fragment displays a list of articles on the left hand-side
 - Another fragment displays a single article on the right hand-side
 - Both fragments appear in one activity
 - Each fragment has its own set of life cycle callback methods & events



CREATING A FRAGMENT

- ► You must create a subclass of **Fragment**
- ▶ The Fragment class has code that looks a lot like an Activity
- ▶ onCreateView
 - System calls this when it's time for the fragment to draw its user interface for the first time
 - To draw, you must return a View that is the root of your fragment's layout

Show Dialog

- ► Private function in MainActivity.kt
- Displays the dialog fragment via the fragment support manager

```
private fun showDialog() {
   val dialogFragment = RateUsDialogFragment( listener: this)
   dialogFragment.show(supportFragmentManager, tag: null)
}
```

DIALOG FRAGMENT

- ► Subclass of **DialogFragment**
- Takes IDataReceived as its argument we will look at this soon

```
class RateUsDialopFragment(private val listener: IDataReceived) : DialogFragment() {
    override fun onCreateView(
        inflater: LayoutInflater,
        container: ViewGroup?,
        savedInstanceState: Bundle?
)    View? {
        isCancelable = false
        return inflater.inflate(R.layout.dialog_fragment_rate_us, container, lattachToRoot: false)
}

override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
        super.onViewCreated(view: view, savedInstanceState: Bundle?) {
        super.onViewCreated(view, savedInstanceState)
        btnNoThanks.setOnClickListener { dismiss() }
        btnRateNow.setOnClickListener { dismiss() }
        btnRateNow.setOnClickListener { dismiss() }
        clistener.onDataReceived( data: "Thank you! Your feedback is very helpful for us.")
        olsmiss() }
}
```

DIALOG FRAGMENT

onCreateView

- You will need to convert your project to AndroidX, in order to define this
- ▶ Take LayoutInflater, ViewGroup, & Bundle as its argument
- ► Set the dialog to be **not** cancelable
- ► Return the inflated layout dialog_fragment_rate_us

```
class RatelsDialoGramment(mrivate val listener: IDataReceived) : DialogFramment() {
    override fun onCreateView(
        inflater: LayoutInflater,
        container: ViewGroup?,
        savedInstanceState: Bundle?)
} : View? {
    iscancelable = false
    return inflater.inflate(R.layout.dialog_fragment_rate_us, container, attachToRoot: false)
}

override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
    super.onViewCreated(view: view, savedInstanceState: Bundle?) {
        super.onViewCreated(view: view, savedInstanceState: Bundle?) {
        btmRothonks.setOnClickListener { dismiss() }
        container { dismiss() }
        container
```

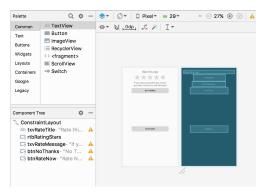
DIALOG FRAGMENT

onViewCreated

- ► Two button click listeners
- One dismisses the dialog fragment
- ► The allows the **context/other fragments** to use this data, then dismisses the dialog fragment

DIALOG FRAGMENT XML

- dialog_fragment_rate_us.xml
- ► In order of widgets:
 - ► Text view, rating bar, text view, button & button
- ► The position of the last button may look strange. It is constrain to the bottom so that the margin between the top & bottom is even at 16dp



DIALOG FRAGMENT OUTPUT

► When the user clicks on the either button, it should perform the actions aforementioned



- Create a new interface called IDataReceived
- ► Remember, this goes in the interfaces directory
- ▶ Performs an action when data is received from a fragment

```
interface IDataReceived {
   fun onDataReceived(data: String)
}
```

► Implement the interface in the MainActivity.kt

```
class MainActivity : BaseActivity(), IDataDownloadAvailable,
    IDataDownloadComplete, IRecyclerViewItem, IDataReceived {
```

► Custom toast - practical 03

```
override fun onDataReceived(data: String) {
    val inflater = layoutInflater
    val layout: View = inflater.inflate(
        R.layout.custom_toast,
        findViewById(R.id.layoutRateUs)
)
    val toast = Toast( context: thiscMainActivity)
    val toastTextView = layout.findViewById(R.id.txvRateUsToast) as TextView
    toastTextView.iext = data
    toast.guration = Toast.LENGTH_LONG
    toast.view = layout
    toast.show()
}
```

- Output custom toast at the bottom
- ▶ **Note:** toasts can be positioned anywhere on the screen



FRAGMENT

▶ onCreateView

► The same as the dialog fragment - inflate fragment_profile

FRAGMENT

onViewCreated

- Find view by id in a fragment
- You can't directly reference the id. It will stop your application

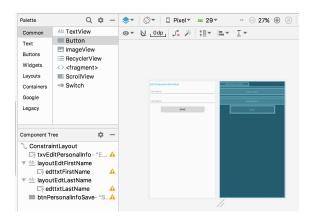
```
class ProfileFragment : Fragment() {
    override fun onCreateView(
        inflater: LayoutInflater,
        container: ViewGroup?,
        savedInstanceState: Bundle?)
} view {
    return inflater.inflate(R.layout.fragment_profile, container, attachToRoot: false)
}

override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
    super.onViewCreated(view: View, savedInstanceState: Bundle?) {
        super.onViewCreated(view: view, savedInstanceState: Bundle?) {
            vul fragManager? activity?.supportFragmentManager
            view.findViewById
place in Tragment view.findViewById
}

progManager?.beginTransaction()?.remove( fragment: this)?.commit()
}
```

FRAGMENT XML

- ▶ fragment_profile.xml
- ► In order of widgets:
 - ► Text view, edit text, edit text & button
 - ► Ignore the warning signs

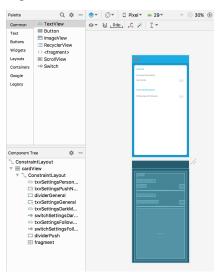


FRAGMENT - SETTINGSACTIVITY.KT

- Create a new class called SettingsActivity.kt via the basic activity wizard
- ► ProfileFragment object
- ▶ Inner class begin transaction > replace the view with the fragment - > commit

FRAGMENT - SETTINGSACTIVITY.KT

▶ activity_settings.xml



FRAGMENT - OUTPUT

► Click on the text view to fire event



EXAM 02

- ► Series of tasks covering lectures 05-08
- ▶
- ▶ Worth 6% of your final mark for the Design and Development of Applications for Mobile Devices course
- ► Release: Today at 5pm
- ► Deadline: Friday, 27 March at 5pm