



College of Engineering, Construction and Living Sciences  
Bachelor of Information Technology  
IN721: Design and Development of Applications for Mobile Devices  
Level 7, Credits 15  
**Practical 08: Progress Dialog & Web View**

### Assessment Table

Assessment Activity	Weighting	Learning Outcomes	Assessment Grading Scheme	Completion Requirements
Practicals	25%	1, 3, 4	CRA	Cumulative
Language Translator	20%	1, 3, 4	CRA	Cumulative
Wishlist	25%	1, 3, 4	CRA	Cumulative
Exams 1-5	30%	2, 3, 4	CRA	Cumulative

### Conditions of Assessment

This assessment will need to be completed by Friday, 12 June 2020.

### Pass Criteria

This assessment is criterion-referenced with a cumulative pass mark of 50%.

### Submission Details

You must submit your program files via **GitHub Classroom**. Here is the link to the repository you will be using for your submission – <https://classroom.github.com/a/ifyWTPlw>. For ease of marking, please submit the marking sheet with your name & student id number via **Microsoft Teams** under the **Assignments** tab.

### Authenticity

All parts of your submitted assessment must be completely your work and any references must be cited appropriately.

## Policy on Submissions, Extensions, Resubmissions & Resits

The school's process concerning **Submissions, Extensions, Resubmissions and Resits** complies with Otago Polytechnic policies. Students can view policies on the Otago Polytechnic website located at <https://www.op.ac.nz/about-us/governance-and-management/policies>.

### Extensions

Please familiarise yourself with the assessment due dates. If you need an extension, please contact your lecturer before the due date. If you require more than a week's extension, a medical certificate or support letter from your manager may be needed.

### Resubmissions

Students may be requested to resubmit an assessment following a rework of part/s of the original assessment. Resubmissions are completed within a short time frame (usually no more than 5 working days) and usually must be completed within the timing of the course to which the assessment relates. Resubmissions will be available to students who have made a genuine attempt at the first assessment opportunity. The maximum grade awarded for resubmission will be C-.

## Learning Outcomes

At the successful completion of this course, students will be able to:

1. Implement complete, non-trivial, industry-standard mobile applications following sound architectural and code-quality standards.
2. Explain relevant principles of human perception and cognition and their importance to software design.
3. Identify relevant use cases for a mobile computing scenario and incorporate them into an effective user experience design.
4. Follow industry standard software engineering practice in the design of mobile applications.

## Assessment Overview

In this practical, you will complete a series of tasks covering today's lecture. This practical is worth 1% of the final mark for the Design and Development of Applications for Mobile Devices.

We have implemented a lot of functionality over the past four practicals. Today, we will implement a progress dialog & web view.

### Task 1

- In `styles.xml`, create a new style as specified in the lecture slides

### Task 2

- Create a new layout XML file called **`progress_bar.xml`**.
- Constraint layout contains a card view
- Card view contains a second constraint layout
- Second layout contains a progress bar & text view
- Create a new file called **`CustomProgressBar`**
  - This file will inflate **`progress_bar.xml`** & apply the custom theme style

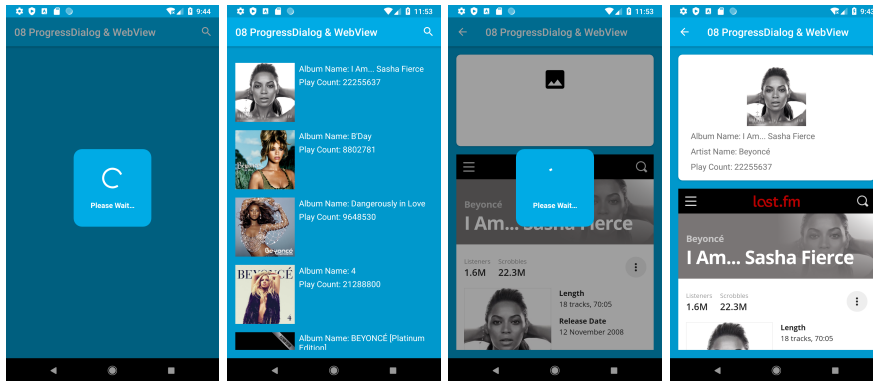
### Task 3

- Create a new instance of **`CustomProgressBar`** in **`RawDataAsyncTask`**
- Add a new override method called **`onPreExecute`** which shows the progress dialog when downloading data
- Dismiss the progress dialog when finished downloading
- This is much the same in **`DetailsActivity`**. Make sure you declare your progress dialog global. You will need to access it for in the web view client

### Task 4

- Add a web view underneath the card view in **`content_details.xml`**
- You will see a grey screen. Don't worry about this
- Add the web view client object code in **`DetailsActivity`**. This will display the data after the web view has loaded
- Make sure you enabled JavaScript. If you don't, you won't be able majority of the web view, for Exams 1-5 ple, the hamburger menu

## Expected Output



## Submission

- Create a new branch named 08-checkpoint within your practicals GitHub repository
- Create a new pull request and assign Grayson-Orr to review your submission
- Deadline: Friday, 12 June at 5pm

**Note:** Please don't merge your own pull request.