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# **franka\_ros\_interface**

## **Documentation**

**Release 1.0.0-beta**

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**Sep 17, 2020**



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build passing DOI 10.5281/zenodo.3747413

A ROS interface library for the Franka Emika Panda robot, extending the [franka\\_ros](#) to expose more information about the robot, and providing low-level control of the robot using ROS and [Python API](#).

Provides utilities for controlling and managing the Franka Emika Panda robot (real and [simulated](#)). Contains exposed controllers for the robot (joint position, velocity, torque), interfaces for the gripper, controller manager, coordinate frames interface, etc. Also provides utilities to control the robot using MoveIt! and ROS Trajectory Action & ActionClient. This package also provides almost complete sim-to-real / real-to-sim transfer of code with the [panda\\_simulator](#) package.

### Features

- Low-level controllers (joint position, velocity, torque, impedance) available that can be controlled through ROS topics and Python API (including position control for gripper).
- Real-time robot state (end-effector state, joint state, controller state, etc.) available through ROS topics and Python API.
- Python API for managing controllers, coordinate frames, collision behaviour, controlling and monitoring the gripper.
- Python API classes and utility functions to control the robot using MoveIt! and ROS Trajectory Action Service.
- The [panda\\_simulator](#) package (which is Gazebo-based simulator for the robot) can also be controlled using this package (ROS and Python interface), providing almost complete sim-to-real transfer of code.

Go to [Project Source Code](#).



## Setup Instructions

### 1.1 Installation

build passing

ROS Kinetic / Melodic:

build passing

**NOTE:** Tested on Ubuntu 18.04 with ROS Melodic. Version for ROS Kinetic is not maintained anymore. The latest updates to the package may not be compatible with Kinetic.

#### 1.1.1 Dependencies

- libfranka (sudo apt install ros-\$ROS\_DISTRO-libfranka or [install from source](#)).
- franka-ros (sudo apt install ros-\$ROS\_DISTRO-franka-ros or [install from source](#))
- (optional, but recommended) [franka\\_panda\\_description](#) (See [Related Packages](#) section for information about package). **NOTE:** If you do not want to use the franka\_panda\_description package, make sure you modify the franka\_interface/launch/interface.launch file and replace all occurrences of franka\_panda\_description with franka\_description (two occurrences).

Once the above dependencies are installed, the package can be installed using catkin:

```
$ cd <catkin_ws>
$ git clone https://github.com/justagist/franka_ros_interface src/franka_ros_
  ↳ interface
$ catkin build franka_ros_interface # or catkin_make
$ source devel/setup.bash
```

After building the package:

- Copy/move the franka.sh file to the root of the catkin\_ws \$ cp src/franka\_ros\_interface/franka.sh ./
- Change the values in the copied file (described in the file).

## 1.2 Usage

The ‘driver’ node can be started by running (can only be used if run in ‘master’ environment - see [Environments](#) section below):

```
$ roslaunch franka_interface interface.launch # (use argument load_
→ gripper:=false for starting without gripper)
```

This exposes a variety of ROS topics and services for communicating with and controlling the robot. This can be accessed and modified using ROS topics and services (see below too find out about some of the available topics and services), or using the provided [Python API](#).

Basic usage of the API is shown in the `test_robot.py` example file. See [documentation](#) for all available methods and functionalities.

### 1.2.1 The franka.sh environments

Once the values are correctly modified in the `franka.sh` file, different environments can be set for controlling the robot by sourcing this file.

- For instance, running `./franka.sh master` would start an environment assuming that the computer is directly connected to the robot (requires Real-Time kernel set up as described in the [FCI documentation](#)).
- On the other hand, `./franka.sh slave` would start an environment assuming that the robot is not connected directly to the computer, but to another computer in the network (whose IP must be specified in `franka.sh`). This way, if the ‘master’ is connected to the robot and running the driver node (see below), the ‘slave’ can control the robot (**no need for Real Time kernel!**) as long as they are in the same network.
- Simulation environment can be started by running `./franka.sh sim` (only required when using [panda\\_simulator](#) package).

### 1.2.2 Some useful ROS topics

#### 1.2.2.1 Published Topics:

ROS Topic	Data
<code>/franka_ros_interface/custom_franka_state_controller/robot_state</code>	gravity, coriolis, jacobian, cartesian velocity, etc.
<code>/franka_ros_interface/custom_franka_state_controller/tip_state</code>	end-effector pose, wrench, etc.
<code>/franka_ros_interface/joint_states</code>	joint positions, velocities, efforts
<code>/franka_ros_interface/franka_gripper/joint_states</code>	joint positions, velocities, efforts of gripper joints



#### 1.2.2.2 Subscribed Topics:

ROS Topic	Data
/franka_ros_interface/motion_controller/arm/joint_commands	command the robot using the currently active controller
/franka_ros_interface/franka_gripper/[move/grasp/stop/homing]	(action msg) command the joints of the gripper

Other topics for changing the controller gains (also dynamically configurable), command timeout, etc. are also available.

#### 1.2.3 ROS Services:

Controller manager service can be used to switch between all available controllers (joint position, velocity, effort). Gripper joints can be controlled using the ROS ActionClient. Other services for changing coordinate frames, adding gripper load configuration, etc. are also available.

#### 1.2.4 Python API

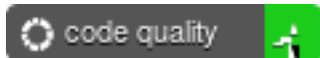
[Python API Documentation](#).

Most of the above services and topics are wrapped using simple Python classes or utility functions, providing more control and simplicity. Refer README files in individual subpackages.

### 1.3 Related Packages

- [panda\\_simulator](#) : A Gazebo simulator for the Franka Emika Panda robot with ROS interface, providing exposed controllers and real-time robot state feedback similar to the real robot when using the franka\_ros\_interface package. Provides almost complete real-to-sim transfer of code.
- [panda\\_robot](#) : Python interface providing higher-level control of the robot integrated with its gripper control, controller manager, coordinate frames manager, etc. with safety checks and other helper utilities. It also provides the kinematics and dynamics of the robot using the [KDL library](#).
- [franka\\_panda\\_description](#) : Robot description package modified from [franka\\_ros](#) package to include dynamics parameters for the robot arm (as estimated in [this paper](#)). Also includes transmission and control definitions required for the [panda\\_simulator](#) package.





## 2.1 franka\_interface

### 2.1.1 ArmInterface

- Interface class that can monitor and control the robot
- Provides all required information about robot state and end-effector state
- Joint positions, velocities, and effort can be directly controlled and monitored using available methods
- Smooth interpolation of joint positions possible
- End-effector and Stiffness frames can be directly set (uses FrankaFramesInterface from franka\_ros\_interface/franka\_tools)

**class** franka\_interface.**ArmInterface**(synchronous\_pub=False)

Bases: `object`

Interface Class for an arm of Franka Panda robot Constructor.

**Parameters** `synchronous_pub` (`bool`) - designates the JointCommand Publisher as Synchronous if True and Asynchronous if False.

Synchronous Publishing means that all joint\_commands publishing to the robot's joints will block until the message has been serialized into a buffer and that buffer has been written to the transport of every current Subscriber. This yields predicable and consistent timing of messages being delivered from this Publisher. However, when using this mode, it is possible for a blocking Subscriber to prevent the joint\_command functions from exiting. Unless you need exact JointCommand timing, default to Asynchronous Publishing (False).

**class** **RobotMode**

Bases: `enum.IntEnum`

Enum class for specifying and retrieving the current robot mode.

**coriolis\_comp()**

Return coriolis compensation torques. Useful for compensating coriolis when performing direct torque control of the robot.

**Return type** np.ndarray

**Returns** 7D joint torques compensating for coriolis.

**endpoint\_effort()**

Return Cartesian endpoint wrench {force, torque}.

**Return type** dict({str:np.ndarray (shape:(3,)),str:np.ndarray (shape:(3,))})

**Returns**

force and torque at endpoint as named tuples in a dict

- 'force': Cartesian force on x,y,z axes in np.ndarray format
- 'torque': Torque around x,y,z axes in np.ndarray format

**endpoint\_pose()**

Return Cartesian endpoint pose {position, orientation}.

**Return type** dict({str:np.ndarray (shape:(3,)), str:quaternion.quaternion})

**Returns**

position and orientation as named tuples in a dict

- 'position': np.array of x, y, z
- 'orientation': quaternion x,y,z,w in quaternion format

**endpoint\_velocity()**

Return Cartesian endpoint twist {linear, angular}.

**Return type** dict({str:np.ndarray (shape:(3,)),str:np.ndarray (shape:(3,))})

**Returns**

linear and angular velocities as named tuples in a dict

- 'linear': np.array of x, y, z
- 'angular': np.array of x, y, z (angular velocity along the axes)

**error\_in\_current\_state()**

Return True if the specified limb has experienced an error.

**Return type** bool

**Returns** True if the arm has error, False otherwise.

**exit\_control\_mode(timeout=0.2)**

Clean exit from advanced control modes (joint torque or velocity). Resets control to joint position mode with current positions if the advanced control commands are not send within the specified timeout interval.

**Parameters** timeout (float) - control timeout in seconds [default: 0.2]

**get\_controller\_manager()**

**Returns** the FrankaControllerManagerInterface instance associated with the robot.

**Return type** `franka_tools.FrankaControllerManagerInterface`

**get\_frames\_interface()**

**Returns** the FrankaFramesInterface instance associated with the robot.

**Return type** `franka_tools.FrankaFramesInterface`

**get\_joint\_limits()**

Return the joint limits (defined in the parameter server)

**Return type** `franka_core_msgs.msg.JointLimits`

**Returns** JointLimits

**get\_movegroup\_interface()**

**Returns** the movegroup interface instance associated with the robot.

**Return type** `franka_moveit.PandaMoveGroupInterface`

**get\_robot\_params()**

**Returns** Useful parameters from the ROS parameter server.

**Return type** `franka_interface.RobotParams`

**get\_robot\_status()**

Return dict with all robot status information.

**Return type** `dict`

**Returns** ['robot\_mode' (RobotMode object), 'robot\_status' (bool), 'errors' (dict() of errors and their truth value), 'error\_in\_curr\_status' (bool)]

**gravity\_comp()**

Return gravity compensation torques.

**Return type** `np.ndarray`

**Returns** 7D joint torques compensating for gravity.

**has\_collided()**

Returns true if either joint collision or cartesian collision is detected. Collision thresholds can be set using instance of `franka_tools.CollisionBehaviourInterface`.

**in\_safe\_state()**

Return True if the specified limb is in safe state (no collision, reflex, errors etc.).

**Return type** `bool`

**Returns** True if the arm is in safe state, False otherwise.

**joint\_angle(joint)**

Return the requested joint angle.

**Parameters** `joint` (`str`) - name of a joint

**Return type** `float`

**Returns** angle in radians of individual joint

**joint\_angles()**

Return all joint angles.

**Return type** `dict({str:float})`

**Returns** unordered dict of joint name Keys to angle (rad) Values

**joint\_effort**(joint)

Return the requested joint effort.

**Parameters** **joint** (`str`) - name of a joint

**Return type** `float`

**Returns** effort in Nm of individual joint

**joint\_efforts**()

Return all joint efforts.

**Return type** `dict({str:float})`

**Returns** unordered dict of joint name Keys to effort (Nm) Values

**joint\_inertia\_matrix**()

**Returns** joint inertia matrix (7,7)

**Return type** `np.ndarray [7x7]`

**joint\_names**()

Return the names of the joints for the specified limb.

**Return type** `[str]`

**Returns** ordered list of joint names from proximal to distal (i.e. shoulder to wrist).

**joint\_ordered\_angles**()

Return all joint angles.

**Return type** `[float]`

**Returns** joint angles (rad) orded by joint\_names from proximal to distal (i.e. shoulder to wrist).

**joint\_velocities**()

Return all joint velocities.

**Return type** `dict({str:float})`

**Returns** unordered dict of joint name Keys to velocity (rad/s) Values

**joint\_velocity**(joint)

Return the requested joint velocity.

**Parameters** **joint** (`str`) - name of a joint

**Return type** `float`

**Returns** velocity in radians/s of individual joint

**move\_to\_joint\_positions**(positions, timeout=10.0, threshold=0.00085,  
test=None, use\_moveit=True)

(Blocking) Commands the limb to the provided positions. Waits until the reported joint state matches that specified. This function uses a low-pass filter using Joint-TrajectoryService to smooth the movement or optionally uses MoveIt! to plan and execute a trajectory.

**Parameters**

- **positions** (`dict({str:float})`) - joint\_name:angle command

- **timeout** (*float*) - seconds to wait for move to finish [15]
- **threshold** (*float*) - position threshold in radians across each joint when move is considered successful [0.00085]
- **test** - optional function returning True if motion must be aborted
- **use\_moveit** (*bool*) - if set to True, and movegroup interface is available, move to the joint positions using moveit planner.

**move\_to\_neutral**(timeout=15.0, speed=0.15)

Command the Limb joints to a predefined set of “neutral” joint angles. From rosparam /franka\_control/neutral\_pose.

**Parameters**

- **timeout** (*float*) - seconds to wait for move to finish [15]
- **speed** (*float*) - ratio of maximum joint speed for execution default=0.15; range= [0.0-1.0]

**pause\_controllers\_and\_do**(func, \*args, \*\*kwargs)

Temporarily stops all active controllers and calls the provided function before restarting the previously active controllers.

**Parameters** **func** (callable) - the function to be called

**reset\_EE\_frame**()

Reset EE frame to default. (defined by FrankaFramesInterface.DEFAULT\_TRANSFORMATIONS.EE\_FRAME global variable defined in [franka\\_tools.FrankaFramesInterface](#) source code)

**Return type** [*bool*, *str*]

**Returns** [success status of service request, error msg if any]

**set\_EE\_frame**(frame)

Set new EE frame based on the transformation given by ‘frame’, which is the transformation matrix defining the new desired EE frame with respect to the flange frame. Motion controllers are stopped for switching

**Parameters** **frame** ([*float* (16,)] / *np.ndarray* (4x4)) - transformation matrix of new EE frame wrt flange frame (column major)

**Return type** [*bool*, *str*]

**Returns** [success status of service request, error msg if any]

**set\_EE\_frame\_to\_link**(frame\_name, timeout=5.0)

Set new EE frame to the same frame as the link frame given by ‘frame\_name’ Motion controllers are stopped for switching

**Parameters** **frame\_name** (*str*) - desired tf frame name in the tf tree

**Return type** [*bool*, *str*]

**Returns** [success status of service request, error msg if any]

**set\_collision\_threshold**(cartesian\_forces=None, joint\_torques=None)

Set Force Torque thresholds for deciding robot has collided.

**Returns** True if service call successful, False otherwise

**Return type** *bool*

**Parameters**

- **cartesian\_forces** ([float] size 6) - Cartesian force threshold for collision detection [x,y,z,R,P,Y] (robot motion stops if violated)
- **joint\_torques** ([float] size 7) - Joint torque threshold for collision (robot motion stops if violated)

**set\_command\_timeout**(timeout)

Set the timeout in seconds for the joint controller

**Parameters** **timeout** (float) - timeout in seconds

**set\_joint\_position\_speed**(speed=0.3)

Set ratio of max joint speed to use during joint position moves (only for move\_to\_joint\_positions).

Set the proportion of maximum controllable velocity to use during joint position control execution. The default ratio is 0.3, and can be set anywhere from [0.0-1.0] (clipped). Once set, a speed ratio will persist until a new execution speed is set.

**Parameters** **speed** (float) - ratio of maximum joint speed for execution default= 0.3; range= [0.0-1.0]

**set\_joint\_positions**(positions)

Commands the joints of this limb to the specified positions.

**Parameters** **positions** (dict({str:float})) - dict of {'joint\_name':joint\_position,}

**set\_joint\_positions\_velocities**(positions, velocities)

Commands the joints of this limb using specified positions and velocities using impedance control. Command at time  $t$  is computed as:

$$u_t = coriolis\_factor * coriolis\_t + K\_p * (positions - curr\_positions) + K\_d * (velocities - curr\_velocities)$$

**Parameters**

- **positions** ([float]) - desired joint positions as an ordered list corresponding to joints given by self.joint\_names()
- **velocities** ([float]) - desired joint velocities as an ordered list corresponding to joints given by self.joint\_names()

**set\_joint\_torques**(torques)

Commands the joints of this limb with the specified torques.

**Parameters** **torques** (dict({str:float})) - dict of {'joint\_name':joint\_torque,}

**set\_joint\_velocities**(velocities)

Commands the joints of this limb to the specified velocities.

**Parameters** **velocities** (dict({str:float})) - dict of {'joint\_name':joint\_velocity,}

**tip\_states**()

Return Cartesian endpoint state for a given tip name

**Return type** TipState object

**Returns** pose, velocity, effort, effort\_in\_K\_frame

**what\_errors**()

Return list of error messages if there is error in robot state



**Return type** `[str]`

**Returns** list of names of current errors in robot state

**zero\_jacobian()**

**Returns** end-effector jacobian (6,7)

**Return type** `np.ndarray [6x7]`

### 2.1.2 GripperInterface

- Interface class to monitor and control gripper
- Gripper open, close methods
- Grasp, move joints methods

```
class franka_interface.GripperInterface(gripper_joint_names=('panda_finger_joint1',
                                                             'panda_finger_joint2'), calibrate=False,
                                       **kwargs)
```

Bases: `object`

Interface class for the gripper on the Franka Panda robot.

#### Parameters

- **gripper\_joint\_names** (`[str]`) - Names of the finger joints
- **ns** (`str`) - base namespace of interface ('franka\_ros\_interface'/'panda\_simulator')
- **calibrate** (`bool`) - Attempts to calibrate the gripper when initializing class (defaults True)

**close()**

close gripper to till collision is detected. Note: This is not exactly doing what it should. The behaviour is faked by catching the error thrown when trying to grasp a very small object with a very small force. Since the gripper will actually hit the object before it reaches the commanded width, we catch the feedback and send the gripper stop command to stop it where it is.

**Returns** True if command was successful, False otherwise.

**Return type** `bool`

**exists**

Check if a gripper was identified as connected to the robot.

**Returns** True if gripper was detected, False otherwise

**Return type** `bool`

**grasp**(width, force, speed=None, epsilon\_inner=0.005, epsilon\_outer=0.005, wait\_for\_result=True, cb=None)  
Grasps an object.

An object is considered grasped if the distance  $d$  between the gripper fingers satisfies  $(\text{ext}\{\text{width}\} - \text{ext}\{\text{epsilon\_inner}\}) < d < (\text{ext}\{\text{width}\} + \text{ext}\{\text{epsilon\_outer}\})$ .

#### Parameters

- **width** (`float`) - Size of the object to grasp. [m]

- **speed** (`float`) - Closing speed. [m/s]
- **force** (`float`) - Grasping force. [N]
- **epsilon\_inner** (`float`) - Maximum tolerated deviation when the actual grasped width is smaller than the commanded grasp width.
- **epsilon\_outer** (`float`) - Maximum tolerated deviation when the actual grasped width is wider than the commanded grasp width.
- **cb** - Optional callback function to use when the service call is done

**Returns** True if an object has been grasped, false otherwise.

**Return type** `bool`

**home\_joints**(wait\_for\_result=False)

Performs homing of the gripper.

After changing the gripper fingers, a homing needs to be done. This is needed to estimate the maximum grasping width.

**Parameters** **wait\_for\_result** (`bool`) - if True, this method will block till response is recieved from server

**Returns** success

**Return type** `bool`

**joint\_effort**(joint)

Return the requested joint effort.

**Parameters** **joint** (`str`) - name of a joint

**Return type** `float`

**Returns** effort in Nm of individual joint

**joint\_efforts**()

Return all joint efforts.

**Return type** `dict({str:float})`

**Returns** unordered dict of joint name Keys to effort (Nm) Values

**joint\_names**()

Return the names of the joints for the specified limb.

**Return type** [`str`]

**Returns** ordered list of joint names.

**joint\_ordered\_efforts**()

Return all joint efforts.

**Return type** [`double`]

**Returns** joint efforts ordered by joint\_names.

**joint\_ordered\_positions**()

Return all joint positions.

**Return type** [`double`]

**Returns** joint positions ordered by joint\_names.

**joint\_ordered\_velocities**()

Return all joint velocities.

**Return type** [double]

**Returns** joint velocities ordered by joint\_names.

**joint\_position**(joint)

Return the requested joint position.

**Parameters** **joint** (str) - name of a joint

**Return type** float

**Returns** position individual joint

**joint\_positions**()

Return all joint positions.

**Return type** dict({str:float})

**Returns** unordered dict of joint name Keys to pos

**joint\_velocities**()

Return all joint velocities.

**Return type** dict({str:float})

**Returns** unordered dict of joint name Keys to velocity (rad/s) Values

**joint\_velocity**(joint)

Return the requested joint velocity.

**Parameters** **joint** (str) - name of a joint

**Return type** float

**Returns** velocity in radians/s of individual joint

**move\_joints**(width, speed=None, wait\_for\_result=True)

Moves the gripper fingers to a specified width.

**Parameters**

- **width** (float) - Intended opening width. [m]
- **speed** (float) - Closing speed. [m/s]
- **wait\_for\_result** (bool) - if True, this method will block till response is recieved from server

**Returns** True if command was successful, False otherwise.

**Return type** bool

**open**()

Open gripper to max possible width.

**Returns** True if command was successful, False otherwise.

**Return type** bool

**set\_velocity**(value)

Set default value for gripper joint motions. Used for move and grasp commands.

**Parameters** **value** (float) - speed value [m/s]

**stop\_action**()

Stops a currently running gripper move or grasp.

**Returns** True if command was successful, False otherwise.

**Return type** `bool`

### 2.1.3 RobotEnable

- Interface class to reset robot when in recoverable error (use `enable_robot.py` script in scripts/)

**class** `franka_interface.RobotEnable`(robot\_params=None)

Bases: `object`

Class `RobotEnable` - simple control/status wrapper around robot state

`enable()` - enable all joints `disable()` - disable all joints `reset()` - reset all joints, reset all jrcp faults, disable the robot `stop()` - stop the robot, similar to hitting the e-stop button

**Parameters** `robot_params` (`RobotParams`) – A `RobotParams` instance (optional)

**disable()**

Disable all joints

**enable()**

Enable all joints

**is\_enabled()**

Return status of robot

**Returns** True if enabled, False otherwise

**Return type** `bool`

**state()**

Returns the last known robot state.

**Return type** `str`

**Returns** "Enabled"/"Disabled"

### 2.1.4 RobotParams

- Collects and stores all useful information about the robot from the ROS parameter server

**class** `franka_interface.RobotParams`

Bases: `object`

Interface class for essential ROS parameters on Itera robot.

**get\_gripper\_joint\_names()**

Return the names of the joints for the gripper from ROS parameter server (/gripper\_config/joint\_names).

**Return type** [`str`]

**Returns** ordered list of joint names

**get\_joint\_limits()**

Get joint limits as defined in ROS parameter server (/robot\_config/joint\_config/joint\_velocity\_limit)

**Returns** Joint limits for each joints

**Return type** `franka_core_msgs.msg.JointLimits`

**get\_joint\_names()**

Return the names of the joints for the robot from ROS parameter server (/robot\_config/joint\_names).

**Return type** `[str]`

**Returns** ordered list of joint names from proximal to distal (i.e. shoulder to wrist). joint names for limb

**get\_neutral\_pose()**

Get neutral pose joint positions from parameter server (/robot\_config/neutral\_pose)

**Returns** Joint positions of the robot as defined in parameter server.

**Return type** `[type]`

**get\_robot\_name()**

Return the name of class of robot from ROS parameter server. (/robot\_config/arm\_id)

**Return type** `str`

**Returns** name of the robot

## 2.2 franka\_moveit

### 2.2.1 PandaMoveGroupInterface

- Provides interface to control and plan motions using MoveIt in ROS.
- Simple methods to plan and execute joint trajectories and cartesian path.
- Provides easy reset and environment definition functionalities (See ExtendedPlanningSceneInterface below).

**class** franka\_moveit.PandaMoveGroupInterface

**arm\_group**

**Getter** The MoveGroupCommander instance of this object. This is an interface to one group of joints. In this case the group is the joints in the Panda arm. This interface can be used to plan and execute motions on the Panda.

**Type** `moveit_commander.MoveGroupCommander`

---

**Note:** For available methods for movegroup, refer [MoveGroupCommander](#).

---

**close\_gripper(wait=False)**

Close gripper. (Using named states defined in urdf.)

**Parameters** `wait (bool)` - if set to True, blocks till execution is complete

---

**Note:** If this named state is not found, your ros environment is probably not using the right panda\_moveit\_config package. Ensure that sourced package is from this

repo -> [https://github.com/justagist/panda\\_moveit\\_config](https://github.com/justagist/panda_moveit_config)

---

### **display\_trajectory(plan)**

Display planned trajectory in RViz. Rviz should be open and Trajectory display should be listening to the appropriate trajectory topic.

**Parameters** **plan** - the plan to be executed (from `plan_joint_path()` or `plan_cartesian_path()`)

### **execute\_plan(plan, group='arm', wait=True)**

Execute the planned trajectory

#### **Parameters**

- **plan** - The plan to be executed (from `plan_joint_path()` or `plan_cartesian_path()`)
- **group** (`str`) - The name of the move group (default "arm" for robot; use "hand" for gripper group)
- **wait** (`bool`) - if set to True, blocks till execution is complete

### **go\_to\_joint\_positions(positions, wait=True, tolerance=0.005)**

**Returns** status of joint motion plan execution

**Return type** `bool`

#### **Parameters**

- **positions** (`[double]`) - target joint positions (ordered)
- **wait** (`bool`) - if True, function will wait for trajectory execution to complete
- **tolerance** (`double`) - maximum error in final position for each joint to consider task a success

### **gripper\_group**

**Getter** The MoveGroupCommander instance of this object. This is an interface to one group of joints. In this case the group is the joints in the Panda arm. This interface can be used to plan and execute motions on the Panda.

**Type** `moveit_commander.MoveGroupCommander`

---

**Note:** For available methods for movegroup, refer [MoveGroupCommander](#).

---

### **move\_to\_neutral(wait=True)**

Send arm group to neutral pose defined using named state in urdf.

**Parameters** **wait** (`bool`) - if set to True, blocks till execution is complete

### **open\_gripper(wait=False)**

Open gripper. (Using named states defined in urdf)

**Parameters** **wait** (`bool`) - if set to True, blocks till execution is complete

**Note:** If this named state is not found, your ros environment is probably not using the right panda\_moveit\_config package. Ensure that sourced package is from this repo -> [https://github.com/justagist/panda\\_moveit\\_config](https://github.com/justagist/panda_moveit_config).

---

**plan\_cartesian\_path**(poses)

Plan cartesian path using the provided list of poses.

**Parameters** **poses** ([geometry\_msgs.msg.Pose]) - The cartesian poses to be achieved in sequence. (Use `franka_moveit.utils.create_pose_msg()` for creating pose messages easily)

**Returns** the actual RobotTrajectory (can be used for `execute_plan()`), a fraction of how much of the path was followed

**Return type** [RobotTrajectory, float (0,1)]

**plan\_joint\_path**(joint\_position)

**Returns** RobotTrajectory plan for executing joint trajectory (can be used for `execute_plan()`)

**Parameters** **joint\_position** ([float]\*7) - target joint positions

**robot\_state\_interface**

**Getter** The RobotCommander instance of this object

**Type** moveit\_commander.RobotCommander

---

**Note:** For available methods for RobotCommander, refer [RobotCommander](#).

---

**scene**

**Getter** The PlanningSceneInterface instance for this robot. This is an interface to the world surrounding the robot

**Type** `franka_moveit.ExtendedPlanningSceneInterface`

---

**Note:** For other available methods for planning scene interface, refer [PlanningSceneInterface](#).

---

**set\_velocity\_scale**(value, group='arm')

Set the max velocity scale for executing planned motion.

**Parameters** **value** (float) - scale value (allowed (0,1] )

### 2.2.1.1 Helper Functions

`franka_moveit.utils.create_pose_msg`(position, orientation)

Create Pose message using the provided position and orientation

**Returns** Pose message for the give end-effector position and orientation

**Return type** geometry\_msgs.msg.Pose

**Parameters**

- **position** ([[float](#)]\*3) - End-effector position in base frame of the robot
- **orientation** (quaternion.quaternion (OR) [[float](#)] size 4: (w,x,y,z)) - orientation quaternion of end-effector in base frame

`franka_moveit.utils.create_pose_stamped_msg`(position, orientation,  
frame='world')

Create PoseStamped message using the provided position and orientation

**Returns** Pose message for the give end-effector position and orientation

**Return type** geometry\_msgs.msg.Pose

**Parameters**

- **position** ([[float](#)]\*3) - End-effector position in base frame of the robot
- **orientation** (quaternion.quaternion (OR) [[float](#)] size 4: (w,x,y,z)) - orientation quaternion of end-effector in base frame
- **frame** ([str](#)) - Name of the parent frame

## 2.2.2 ExtendedPlanningSceneInterface

- Easily define scene for robot motion planning (MoveIt plans will avoid defined obstacles if possible).

**class** `franka_moveit.ExtendedPlanningSceneInterface`

Bases: `moveit_commander.planning_scene_interface.PlanningSceneInterface`

---

**Note:** For other available methods for planning scene interface, refer [PlanningSceneInterface](#).

---

**add\_box**(name, pose, size, timeout=5)

Add object to scene and check if it is created.

**Parameters**

- **name** ([str](#)) - name of object
- **pose** (geometry\_msgs.msg.PoseStamped) - desired pose for the box  
(Use `franka_moveit.utils.create_pose_stamped_msg()`)
- **size** ([[float](#)] (len 3)) - size of the box
- **timeout** ([float](#)) - time in sec to wait while checking if box is created

**remove\_box**(box\_name, timeout=5)

Remove box from scene.

**Parameters**

- **box\_name** ([str](#)) - name of object
- **timeout** ([float](#)) - time in sec to wait while checking if box is created



## 2.3 franka\_tools

### 2.3.1 CollisionBehaviourInterface

- Define collision and contact thresholds for the robot safety and contact detection.

**class** franka\_tools.CollisionBehaviourInterface

Bases: `object`

Helper class to set collision and contact thresholds at cartesian and joint levels. (This class has no 'getter' functions to access the currently set collision behaviour values.)

**set\_collision\_threshold**(joint\_torques=None, cartesian\_forces=None)

**Returns** True if service call successful, False otherwise

**Return type** `bool`

**Parameters**

- **joint\_torques** (`[float]` size 7) - Joint torque threshold for collision (robot motion stops if violated)
- **cartesian\_forces** (`[float]` size 6) - Cartesian force threshold for collision detection [x,y,z,R,P,Y] (robot motion stops if violated)

**set\_contact\_threshold**(joint\_torques=None, cartesian\_forces=None)

**Returns** True if service call successful, False otherwise

**Return type** `bool`

**Parameters**

- **joint\_torques** (`[float]` size 7) - Joint torque threshold for identifying as contact
- **cartesian\_forces** (`[float]` size 6) - Cartesian force threshold for identifying as contact

**set\_force\_threshold\_for\_collision**(cartesian\_force\_values)

**Returns** True if service call successful, False otherwise

**Return type** `bool`

**Parameters** **cartesian\_force\_values** (`[float]` size 6) - Cartesian force threshold for collision detection [x,y,z,R,P,Y] (robot motion stops if violated)

**set\_force\_threshold\_for\_contact**(cartesian\_force\_values)

**Returns** True if service call successful, False otherwise

**Return type** `bool`

**Parameters** **cartesian\_force\_values** (`[float]` size 6) - Cartesian force threshold for contact detection [x,y,z,R,P,Y]

**set\_ft\_contact\_collision\_behaviour**(torque\_lower=None, torque\_upper=None, force\_lower=None, force\_upper=None)

**Returns** True if service call successful, False otherwise

**Return type** `bool`

**Parameters**

- **torque\_lower** (`[float]` size 7) - Joint torque threshold for contact detection
- **torque\_upper** (`[float]` size 7) - Joint torque threshold for collision (robot motion stops if violated)
- **force\_lower** (`[float]` size 6) - Cartesian force threshold for contact detection [x,y,z,R,P,Y]
- **force\_upper** (`[float]` size 6) - Cartesian force threshold for collision detection [x,y,z,R,P,Y] (robot motion stops if violated)

### 2.3.2 FrankaControllerManagerInterface

- List, start, stop, load available controllers for the robot
- Get the current controller status (commands, set points, controller gains, etc.)
- Update controller parameters through ControllerParamConfigClient (see below)

```
class franka_tools.FrankaControllerManagerInterface(ns='franka_ros_interface',
                                                    synchronous_pub=False,
                                                    sim=False)
```

Bases: `object`

**Parameters**

- **synchronous\_pub** (`bool`) - designates the JointCommand Publisher as Synchronous if True and Asynchronous if False.

Synchronous Publishing means that all joint\_commands publishing to the robot's joints will block until the message has been serialized into a buffer and that buffer has been written to the transport of every current Subscriber. This yields predicable and consistent timing of messages being delivered from this Publisher. However, when using this mode, it is possible for a blocking Subscriber to prevent the joint\_command functions from exiting. Unless you need exact JointCommand timing, default to Asynchronous Publishing (False).

- **ns** (`str`) - base namespace of interface ('franka\_ros\_interface'/'panda\_simulator')
- **sim** (`bool`) - Flag specifying whether the robot is in simulation or not (can be obtained from `franka_interface.RobotParams` instance)

**controller\_dict()**

Get all controllers as dict

**Returns** name of the controller to be stopped

**Return type** dict {'controller\_name': ControllerState}

**current\_controller**

**Getter** Returns the name of currently active controller.

**Type** `str`

**default\_controller**

**Getter** Returns the name of the default controller for Franka ROS Interface. (specified in `robot_config.yaml`). Should ideally default to the same as `joint_trajectory_controller()`.

**Type** `str`

#### `effort_joint_position_controller`

**Getter** Returns the name of effort-based joint position controller (defined in `franka_ros_controllers`, and specified in `robot_config.yaml`). Can be used for changing motion controller using `FrankaControllerManagerInterface.set_motion_controller()`.

**Type** `str`

#### `get_controller_config_client(controller_name)`

**Returns** The parameter configuration client object associated with the specified controller

**Return type** `ControllerParamConfigClient` obj (if None, returns False)

**Parameters** `controller_name` (`str`) - name of controller whose config client is required

#### `get_controller_state()`

Get the status of the current controller, including set points, computed command, controller gains etc. See the `ControllerStateInfo` class (above) parameters for more info.

#### `get_current_controller_config_client()`

**Returns** The parameter configuration client object associated with the currently active controller

**Return type** `ControllerParamConfigClient` obj (if None, returns False)

**Parameters** `controller_name` (`str`) - name of controller whose config client is required

#### `is_loaded(controller_name)`

Check if the given controller is loaded.

**Parameters** `controller_name` (`str`) - name of controller whose status is to be checked

**Returns** True if controller is loaded, False otherwise

**Return type** `bool`

#### `is_running(controller_name)`

Check if the given controller is running.

**Parameters** `controller_name` (`str`) - name of controller whose status is to be checked

**Returns** True if controller is running, False otherwise

**Return type** `bool`

#### `joint_impedance_controller`

**Getter** Returns the name of joint impedance controller (defined in `franka_ros_controllers`, and specified in `robot_config.yaml`).

Can be used for changing motion controller using `FrankaControllerManagerInterface.set_motion_controller()`.

**Type** `str`

#### `joint_position_controller`

**Getter** Returns the name of joint position controller (defined in `franka_ros_controllers`, and specified in `robot_config.yaml`). Can be used for changing motion controller using `FrankaControllerManagerInterface.set_motion_controller()`.

**Type** `str`

#### `joint_torque_controller`

**Getter** Returns the name of joint torque controller (defined in `franka_ros_controllers`, and specified in `robot_config.yaml`). Can be used for changing motion controller using `FrankaControllerManagerInterface.set_motion_controller()`.

**Type** `str`

#### `joint_trajectory_controller`

**Getter** Returns the name of joint trajectory controller (defined in `franka_ros_controllers`, and specified in `robot_config.yaml`). Can be used for changing motion controller using `FrankaControllerManagerInterface.set_motion_controller()`. This controller exposes trajectory following service.

**Type** `str`

#### `joint_velocity_controller`

**Getter** Returns the name of joint velocity controller (defined in `franka_ros_controllers`, and specified in `robot_config.yaml`). Can be used for changing motion controller using `FrankaControllerManagerInterface.set_motion_controller()`.

**Type** `str`

#### `list_active_controller_names`(`only_motion_controllers=False`)

**Returns** List of names active controllers associated to a controller manager namespace.

**Return type** [`str`]

**Parameters** `only_motion_controller` (`bool`) - if True, only motion controllers are returned

#### `list_active_controllers`(`only_motion_controllers=False`)

**Returns** List of active controllers associated to a controller manager namespace. Contains both stopped/running controllers, as returned by the `list_controllers` service, plus uninitialized controllers with configurations loaded in the parameter server.

**Return type** [`ControllerState` obj]

**Parameters** `only_motion_controller` (`bool`) - if True, only motion controllers are returned

#### `list_controller_names`()

**Returns** List of names all controllers associated to a controller manager namespace.

**Return type** [str]

**Parameters** `only_motion_controller` (bool) - if True, only motion controllers are returned

**list\_controller\_types()**

**Returns** List of controller types associated to a controller manager namespace. Contains both stopped/running/loaded controllers, as returned by the `list_controller_types` service, plus uninitialized controllers with configurations loaded in the parameter server.

**Return type** [str]

**list\_controllers()**

**Returns** List of controllers associated to a controller manager namespace. Contains both stopped/running controllers, as returned by the `list_controllers` service, plus uninitialized controllers with configurations loaded in the parameter server.

**Return type** [ControllerState obj]

**list\_loaded\_controllers()**

**Returns** List of controller types associated to a controller manager namespace. Contains all loaded controllers, as returned by the `list_controller_types` service, plus uninitialized controllers with configurations loaded in the parameter server.

**Return type** [str]

**list\_motion\_controllers()**

**Returns** List of motion controllers associated to a controller manager namespace. Contains both stopped/running controllers, as returned by the `list_controllers` service, plus uninitialized controllers with configurations loaded in the parameter server.

**Return type** [ControllerState obj]

**load\_controller(name)**

Loads the specified controller

**Parameters** `name` (str) - name of the controller to be loaded

**set\_motion\_controller(controller\_name)**

Set the specified controller as the (only) motion controller

**Returns** name of currently active controller (can be used to switch back to this later)

**Return type** str

**Parameters** `controller_name` (str) - name of controller to start

**start\_controller(name)**

Starts the specified controller

**Parameters** `name` (str) - name of the controller to be started

**stop\_controller**(name)

Stops the specified controller

**Parameters** name (`str`) - name of the controller to be stopped

**unload\_controller**(name)

Unloads the specified controller

**Parameters** name (`str`) - name of the controller to be unloaded

### 2.3.3 ControllerParamConfigClient

- Get and set the controller parameters (gains) for the active controller

**class** franka\_tools.**ControllerParamConfigClient**(controller\_name)

Interface class for updating dynamically configurable parameters of a controller.

**Parameters** controller\_name (`str`) - The name of the controller.

**get\_config**(timeout=5)

**Returns** the currently set values for all parameters from the server

**Return type** dict {str : float}

**Parameters** timeout (`float`) - time to wait before giving up on service request

**get\_controller\_gains**(timeout=5)

**Returns** the currently set values for controller gains from the server

**Return type** ( [float], [float] )

**Parameters** timeout (`float`) - time to wait before giving up on service request

**get\_joint\_motion\_smoothing\_parameter**(timeout=5)

**Returns** the currently set value for the joint position smoothing parameter from the server.

**Return type** float

**Parameters** timeout (`float`) - time to wait before giving up on service request

**get\_parameter\_descriptions**(timeout=5)

**Returns** the description of each parameter as defined in the cfg file from the server.

**Return type** dict {str : str}

**Parameters** timeout (`float`) - time to wait before giving up on service request

**is\_running**

**Returns** True if client is running / server is unavailable; False otherwise

**Return type** bool

**set\_controller\_gains**(k\_gains, d\_gains=None)

Update the stiffness and damping parameters of the joints for the current controller.

### Parameters

- **k\_gains** ([float]) - joint stiffness parameters (should be within limits specified in franka documentation; same is also set in franka\_ros\_controllers/cfg/joint\_controller\_params.cfg)
- **d\_gains** ([float]) - joint damping parameters (should be within limits specified in franka documentation; same is also set in franka\_ros\_controllers/cfg/joint\_controller\_params.cfg)

**set\_joint\_motion\_smoothing\_parameter**(value)

**Update the joint motion smoothing parameter (only valid for position\_joint\_position\_controller).**

**Parameters value** ([float]) - smoothing factor (should be within limit set in franka\_ros\_controllers/cfg/joint\_controller\_params.cfg)

**start**(timeout=5)

Start the dynamic\_reconfigure client

**Parameters timeout** (float) - time to wait before giving up on service request

**update\_config**(\*\*kwargs)

Update the config in the server using the provided keyword arguments.

**Parameters kwargs** - These are keyword arguments matching the parameter names in config file: franka\_ros\_controllers/cfg/joint\_controller\_params.cfg

## 2.3.4 FrankaFramesInterface

- Get and Set end-effector frame and stiffness frame of the robot easily
- Set the frames to known frames (such as links on the robot) directly

**class** franka\_tools.FrankaFramesInterface

Bases: `object`

Helper class to retrieve and set EE frames

Has to be updated externally each time franka states is updated. This is done by default within the PandaArm class (panda\_robot package: [https://github.com/justagist/panda\\_robot](https://github.com/justagist/panda_robot)).

**EE\_frame\_already\_set**(frame)

**Returns** True if the requested frame is already the current EE frame

**Return type** `bool`

**Parameters frame** (np.ndarray (shape: [4,4]), or list (flattened column major 4x4)) - 4x4 transformation matrix representing frame

**frames\_are\_same**(frame1, frame2)

**Returns** True if two transformation matrices are equal

**Return type** `bool`

**Parameters**

- **frame1** (np.ndarray (shape: [4,4]), or list (flattened column major 4x4)) - 4x4 transformation matrix representing frame1
- **frame2** (np.ndarray (shape: [4,4]), or list (flattened column major 4x4)) - 4x4 transformation matrix representing frame2

**get\_EE\_frame**(as\_mat=False)

Get current EE frame transformation matrix in flange frame

**Parameters** **as\_mat** (bool) - if True, return np array, else as list

**Return type** [float (16,)] / np.ndarray (4x4)

**Returns** transformation matrix of EE frame wrt flange frame (column major)

**get\_K\_frame**(as\_mat=False)

Get current K frame transformation matrix in EE frame

**Parameters** **as\_mat** (bool) - if True, return np array, else as list

**Return type** [float (16,)] / np.ndarray (4x4)

**Returns** transformation matrix of K frame wrt EE frame

**get\_link\_tf**(frame\_name, timeout=5.0, parent='/panda\_link8')

Get *4imes4* transformation matrix of a frame with respect to another. :return: *4imes4* transformation matrix :rtype: np.ndarray :param frame\_name: Name of the child frame from the TF tree :type frame\_name: str :param parent: Name of parent frame (default: '/panda\_link8') :type parent: str

**reset\_EE\_frame**()

Reset EE frame to default. (defined by DEFAULT\_TRANSFORMATIONS.EE\_FRAME global variable defined above)

**Return type** bool

**Returns** success status of service request

**reset\_K\_frame**()

Reset K frame to default. (defined by **DEFAULT\_K\_FRAME** global variable defined above)

**Return type** bool

**Returns** success status of service request

**set\_EE\_frame**(frame)

Set new EE frame based on the transformation given by 'frame', which is the transformation matrix defining the new desired EE frame with respect to the flange frame.

**Parameters** **frame** ([float (16,)] / np.ndarray (4x4)) - transformation matrix of new EE frame wrt flange frame (column major)

**Return type** bool

**Returns** success status of service request

**set\_EE\_frame\_to\_link**(frame\_name, timeout=5.0)

Set new EE frame to the same frame as the link frame given by 'frame\_name' Motion controllers are stopped for switching

**Parameters** **frame\_name** (str) - desired tf frame name in the tf tree

**Return type** [bool, str]

**Returns** [success status of service request, error msg if any]



**set\_K\_frame**(frame)

Set new K frame based on the transformation given by 'frame', which is the transformation matrix defining the new desired K frame with respect to the EE frame.

**Parameters** frame ([float (16,)] / np.ndarray (4x4)) - transformation matrix of new K frame wrt EE frame

**Return type** bool

**Returns** success status of service request

**set\_K\_frame\_to\_link**(frame\_name, timeout=5.0)

Set new K frame to the same frame as the link frame given by 'frame\_name' Motion controllers are stopped for switching

**Parameters** frame\_name (str) - desired tf frame name in the tf tree

**Return type** [bool, str]

**Returns** [success status of service request, error msg if any]

### 2.3.5 JointTrajectoryActionClient

- Command robot to given joint position(s) smoothly. (Uses the FollowJointTrajectory service from ROS control\_msgs package)
- Smoothly move to a desired (valid) pose without having to interpolate for smoothness (trajectory interpolation done internally)

**class** franka\_tools.JointTrajectoryActionClient(joint\_names, controller\_name='position\_joint\_trajectory\_controller')

Bases: object

To use this class, the currently active controller for the franka robot should be the "joint\_position\_trajectory\_controller". This can be set using instance of `franka_tools.FrankaControllerManagerInterface`.

**add\_point**(positions, time, velocities=None)

Add a waypoint to the trajectory.

**Parameters**

- **positions** ([float]\*7) - target joint positions
- **time** (float) - target time in seconds from the start of trajectory to reach the specified goal
- **velocities** ([float]\*7) - goal velocities for joints (give atleast 0.0001)

---

**Note:** Velocities should be greater than zero (done by default) for smooth motion.

---

**clear**()

Clear all waypoints from the current trajectory definition.

**result**()

Get result from trajectory action server

**start**()

Execute previously defined trajectory.

**stop()**

Stop currently executing trajectory.

**wait**(timeout=15.0)

Wait for trajectory execution result.

**Parameters** **timeout** (**float**) - timeout before cancelling wait

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DOI [10.5281/zenodo.3747413](#)



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