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4 Estimating Probabilities of Data: MLE
Assumption: There is a distribution for data P(x,y)
 If we have the distribution, then we can predict label using ply1x)
Two ways to obtain p(x, y)
      p(x,y) = p(y|x) p(x) Discriminative learning (Logistic Regression, SVM)
                = p(xly) ply) Generative learning (VAE, GAN)
Maximum Likelihood Estimation
   Binomial Distr: H.T,T,H,H,H,T,T,T,T
   What is P\{H\}? P\{H\} \approx \frac{n_H}{n_H + n_T}
    MLE : P{D; 0} Let 0 = argmax P{D; 0}
             D is data. Want to find 0 that maximizes the prob of observing the data
             P\{0;\theta\} = \binom{n_H + n_T}{n_H} \theta^{n_H} (1-\theta)^{n_T}
             Find log-likelihood log monotonic increasing
             log (P{0;0}) = log (nH+nT) + NH log (0) + NT log (1-0)
                                                                               Shortfalls: With small sample size, estimate unstable
             Maximize the log by taking derivative
                                                                                          With 1 toss, predict H/T all the time
            \frac{\partial}{\partial \theta} \log (\mathbb{P}\{0;\theta\}) = \frac{n_H}{\theta} + \frac{n_T}{1-\theta} = 0
                                                                                Fix: Smoothing. Hallucinate samples of
                                                                                      \frac{n_{H} + \alpha}{n_{H} + n_{T} + \beta} \qquad \alpha \qquad H \quad in \quad \beta \quad Joss
                                            B = nH + nE
Bayesian vs. Frequentist
    Frequentist P{D; 0}
                                       0 is an unknown constant
                                                                                 MLE maximizes IP(D; 0)
                                       P{0} ill defined
     Bayesian P{D10}
                                       0 is a distribution
                                       P{0} encodes your belief of what 0 should be
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Baye's Rule

P{D|0} Likelihood

P{0} Prior

$$P\{\theta \mid D\} = \frac{P\{D \mid \theta\} P\{\theta\}}{P\{D\}} \leftarrow \text{Like lihood } \times \text{Prior}$$

$$P\{D\} \leftarrow \text{Normalization}$$

P{0|D} Posterior

Back to coin toss example

Let prior be beta clistribution

$$P(\theta) = \frac{\theta^{\alpha-1} (1-\theta)^{\beta-1}}{\beta(\alpha,\beta)}$$
 \(\theta(\alpha,\beta)\) is normalizing constant

Depends on, a. B.

Beta distr looks like



P(010) & P(D10) P(0)

$$= \binom{n_H + n_T}{n_H} \Theta^{n_H} \left( 1 - \theta \right)^{n_T} \frac{\Theta^{\alpha - 1} \left( 1 - \theta \right)^{\beta - 1}}{\beta (\alpha, \beta)}$$

 $= \begin{pmatrix} u_{H} + u_{L} \end{pmatrix} \theta_{H} + \alpha - i \qquad (i - \theta)_{U^{L}} + \beta - i$ 

If you were to do MLE on P(OlD)

$$\hat{\theta}_{\text{MLG}} = \frac{n_{\text{H}} + \alpha - 1}{n_{\text{H}} + n_{\text{F}} + \alpha + \beta - 1}$$
 Some as smoothing