Computation on NumPy Arrays: Universal Functions

Why NumPy is so **important** in the Python data science world?

Namely, because it provides an **easy and flexible interface** to **optimize computation** with arrays of **data**.

Computation on NumPy arrays can be **very fast**, or it can be **very slow**.

The **key** to making it fast is to use **vectorized operations**, generally implemented through NumPy's **universal functions (ufuncs)**.

This chapter **motivates** the need for NumPy's ufuncs, which can be used to make **repeated calculations** on **array elements much more efficient.**

It then **introduces** many of the most common and **useful arithmetic ufuncs** available in the NumPy package.

The Slowness of Loops

Python's **default implementation** (known as CPython) does **some operations very slowly.**

This is partly **due to** the **dynamic, interpreted nature** of the language:

Types are flexible, so sequences of operations cannot be compiled down to efficient machine code as in languages like C and Fortran.

Recently there have been various attempts to address this weakness:

- well-known examples are the **PyPy** project, a just-in-time compiled implementation of Python;
- the **Cython** project, which converts Python code to compilable C code;
- and the **Numba** project, which converts snippets of Python code to fast LLVM bytecode.

Each of these **approaches** has its **strengths** and **weaknesses**.

But it is safe to say that none of the three approaches has yet surpassed the reach and **popularity** of the standard **CPython engine.**

The relative **sluggishness of Python** generally **manifests** itself in situations where many small **operations are being repeated.**

In particular, looping over arrays to operate on each element.

For example, imagine we have an array of values and we'd like to compute the reciprocal of each.

A **straightforward approach** might look like this:

1)

```
In [15]: import numpy as np
         rng = np.random.default rng(seed=1701)
         def compute reciprocals(values):
             output = np.empty(len(values))
             for i in range(len(values)):
                 output[i] = 1.0 / values[i]
             return output
         values = rng.integers(1, 10, size=5)
         compute reciprocals(values)
Out[15]: array([0.11111111, 0.25 , 1. , 0.33333333, 0.125
```

This **implementation** probably feels **fairly natural** to someone from, say, a **C or Java** background.

But if we measure the **execution time** of this code for a **large input**, we see that this operation is **very slow** — perhaps surprisingly so!

We'll **benchmark** this with IPython's **%timeit** magic (discussed in **Profiling and Timing Code**):

It takes **several seconds** to compute these million operations and to store the result!

This is almost **absurdly slow.**

The bottleneck here is **not the operations themselves**;

but the type **checking and function dispatches** that CPython must do at **each cycle** of the loop.

Note: Dynamic dispatch is the process of selecting which implementation of a polymorphic operation (method or function) to call at run time.

Each time the reciprocal is computed, Python first **examines the object's type** and does a dynamic **lookup of the correct function** to use for that type.

If we were working in **compiled code instead**, this **type** specification would be **known before the code executed** and the result could be computed **much more efficiently**.

Introducing Ufuncs

For many types of operations, **NumPy provides a convenient interface** into just this kind of **statically typed, compiled routine.**

This is known as a **vectorized operation**.

For simple operations like the element-wise division here, vectorization is as simple as using Python arithmetic operators directly on the array object.

This **vectorized approach** is designed to push the loop into the **compiled layer** that underlies NumPy, leading to much faster execution.

This **approach** relies upon **SIMD** (Single Instruction/Multiple Data) architecture.

Important: Refer to the **Vectorized Computation** folder in the course materials.

Compare the results of the following two operations:

Looking at the **execution time** for our **big array**, we see that it completes **orders of magnitude faster** than the Python loop:

```
In [28]: %timeit (1.0 / big_array)
3.75 ms ± 232 µs per loop (mean ± std. dev. of 7 runs, 100 loops each)
```

Vectorized operations in NumPy are implemented **via ufuncs.**

Whose main purpose is to quickly execute repeated operations on values in NumPy arrays.

Ufuncs are **extremely flexible**:

- We saw an **operation** between **a scalar and an array**.
- We can also operate between two arrays.

```
In [ ]: np.arange(5)
Out[]: array([0, 1, 2, 3, 4])
In [ ]: np.arange(1, 6)
Out[]: array([1, 2, 3, 4, 5])
In [ ]: np.arange(5) / np.arange(1, 6)
Out[]: array([0. , 0.5 , 0.66666667, 0.75
                                                        , 0.8
        ])
```

And **ufunc** operations are **not limited** to **one-dimensional** arrays. They can act on **multidimensional** arrays as well:

Computations using vectorization through ufuncs are nearly always more efficient than their counterparts implemented using Python loops.

Especially as the arrays grow in size.

Any time you see such a **loop in a NumPy script**, you should **consider** whether it can be **replaced with a vectorized expression**.

Exploring NumPy's Ufuncs

Ufuncs exist in two flavors:

- Unary ufuncs, which operate on a single input.
- Binary ufuncs, which operate on two inputs.

We'll see **examples of both** these types of functions here.

Array Arithmetic

NumPy's **ufuncs feel very natural** to use because they make use of Python's **native arithmetic operators.**

The **standard addition, subtraction, multiplication, and division** can all be used:

```
In [ ]: x = np.arange(4)
        print("x = ", x)
        print("x + 5 = ", x + 5)
        print("x - 5 = ", x - 5)
        print("x * 2 = ", x * 2)
        print("x / 2 = ", x / 2)
        print("x // 2 = ", x // 2) # floor division
       x = [0 \ 1 \ 2 \ 3]
       x + 5 = [5 6 7 8]
       x - 5 = [-5 - 4 - 3 - 2]
       x * 2 = [0 2 4 6]
       x / 2 = [0. 0.5 1. 1.5]
       x // 2 = [0 0 1 1]
```

There is also a **unary ufunc** for **negation**, a ** operator for **exponentiation**, and a % operator for **modulus**:

```
In [ ]: print("-x = ", -x)
    print("x ** 2 = ", x ** 2)
    print("x % 2 = ", x % 2)

-x = [ 0 -1 -2 -3]
    x ** 2 = [0 1 4 9]
    x % 2 = [0 1 0 1]
```

In addition, these can be **strung together however you wish,** and the standard **order of operations is respected:**

```
In [ ]: -(0.5*x + 1) ** 2
Out[ ]: array([-1. , -2.25, -4. , -6.25])
```

All of these **arithmetic operations** are simply **convenient wrappers** around **specific ufuncs built into NumPy.**

For example, the + operator is a wrapper for the add ufunc:

In []: np.add(x, 2)

Out[]: array([2, 3, 4, 5])

The following table lists the **arithmetic operators implemented in NumPy:**

Operator	Equivalent ufunc	Description
+	np.add	Addition (e.g., $1 + 1 = 2$)
-	np.subtract	Subtraction (e.g., $3 - 2 = 1$)
-	np.negative	Unary negation (e.g., -2)
*	np.multiply	Multiplication (e.g., $2 * 3 = 6$)
/	np.divide	Division (e.g., $3 / 2 = 1.5$)
//	np.floor_divide	Floor division (e.g., $3 // 2 = 1$)
**	np.power	Exponentiation (e.g., 2 ** 3 = 8)

Operator	Equivalent ufunc	Description
%	np.mod	Modulus/remainder (e.g., 9 % 4 = 1)

Additionally, there are **Boolean/bitwise operators**; we will **explore** these in **Comparisons**, **Masks**, and **Boolean Logic**.

Absolute Value

Just as NumPy understands Python's built-in arithmetic operators, it also understands Python's **built-in absolute value function**:

```
In [ ]: x = np.array([-2, -1, 0, 1, 2])
abs(x)
Out[ ]: array([2, 1, 0, 1, 2])
```

The **corresponding NumPy ufunc** is **np.absolute**, which is also available under the **alias np.abs**:

```
In [ ]: | np.absolute(x)
Out[]: array([2, 1, 0, 1, 2])
In [ ]: np.abs(x)
Out[]: array([2, 1, 0, 1, 2])
        This usure can also handle complex data, in which case it returns
        the magnitude:
In [ ]: x = np.array([3 - 4j, 4 - 3j, 2 + 0j, 0 + 1j])
        np.abs(x)
```

Out[]: array([5., 5., 2., 1.])

Trigonometric Functions

NumPy provides a large number of useful ufuncs.

Some of the most useful for the data scientist are the **trigonometric functions**.

We'll start by defining an array of angles:

```
In [ ]: theta = np.linspace(0, np.pi, 3)
```

Now we can **compute some trigonometric functions** on these values:

```
In [ ]: print("theta = ", theta)
    print("sin(theta) = ", np.sin(theta))
    print("cos(theta) = ", np.cos(theta))
    print("tan(theta) = ", np.tan(theta))
```

```
theta = [0. 	 1.57079633 	 3.14159265]

sin(theta) = [0.0000000e+00 	 1.00000000e+00 	 1.2246468e-16]

cos(theta) = [ 1.0000000e+00 	 6.123234e-17 	 -1.0000000e+00]

tan(theta) = [ 0.00000000e+00 	 1.63312394e+16 	 -1.22464680e-16]
```

Inverse trigonometric functions are also available:

Exponents and Logarithms

Other common operations available in NumPy ufuncs are the **exponentials:**

```
In []: x = [1, 2, 3]
    print("x =", x)
    print("e^x =", np.exp(x))
    print("2^x =", np.exp2(x))
    print("3^x =", np.power(3., x))

x = [1, 2, 3]
    e^x = [ 2.71828183  7.3890561  20.08553692]
    2^x = [2. 4. 8.]
    3^x = [ 3. 9. 27.]
```

The inverse of the exponentials, the **logarithms**, are also available.

The basic **np.log** gives the **natural logarithm**.

If you prefer to compute the **base-2 logarithm** or the **base-10 logarithm**, these are available as well:

There are also some **specialized versions** that are useful for **maintaining precision with very small input:**

```
In [ ]: x = [0, 0.001, 0.01, 0.1]
    print("exp(x) - 1 =", np.expm1(x))
    print("log(1 + x) =", np.log1p(x))
```

$$exp(x) - 1 = [0.$$
 0.0010005 0.01005017 0.10517092]
 $log(1 + x) = [0.$ 0.0009995 0.00995033 0.09531018]

When x is very small, these functions give more precise values than if the raw np.log or np.exp were to be used.

Specialized Ufuncs

NumPy has many **more ufuncs available,** including:

- Hyperbolic trigonometry
- Bitwise arithmetic
- Comparison operations
- Conversions from radians to degrees
- Rounding and remainders
- And much more

A look through the **NumPy documentation** reveals a lot of **interesting functionality.**

Another excellent source for more specialized ufuncs is the submodule scipy.special.

If you want to compute some **obscure mathematical function** on your data, chances are it is **implemented in scipy.special**.

There are **far too many functions** to list them all, but the **following snippet** shows a couple that might come up in a **statistics context:**

```
In []: # Error function (integral of Gaussian),
    # its complement, and its inverse
    x = np.array([0, 0.3, 0.7, 1.0])
    print("erf(x) =", special.erf(x))
    print("erfc(x) =", special.erfc(x))
    print("erfinv(x) =", special.erfinv(x))
```

```
erf(x) = [0. 0.32862676 0.67780119 0.84270079]

erfc(x) = [1. 0.67137324 0.32219881 0.15729921]

erfinv(x) = [0. 0.27246271 0.73286908 inf]
```

There are **many**, **many more ufuncs available** in both NumPy and scipy.special .

Because the documentation of these packages is available online, a web search along the lines of "gamma function python" will generally find the relevant information.

Advanced Ufunc Features

Many NumPy users make use of ufuncs without ever learning their full set of features.

A few specialized features of ufuncs:

Specifying Output

For large calculations, it is sometimes useful to be able to specify the array where the result of the calculation will be stored.

For all ufuncs, this can be done using the **out argument** of the function:

```
In [ ]: x = np.arange(5)
x
```

```
Out[]: array([0, 1, 2, 3, 4])
In [ ]: y = np.empty(5)
Out[]: array([0.0e+000, 4.9e-324, 9.9e-324, 1.5e-323, 2.0e-323])
In [ ]: |np.multiply(x, 10, out=y)
        print(y)
       [ 0. 10. 20. 30. 40.]
        This can even be used with array views.
        For example, we can write the results of a computation to every
```

other element of a specified array:

```
In [ ]: y = np.zeros(10)
    np.power(2, x, out=y[::2])
    print(y)
```

[1. 0. 2. 0. 4. 0. 8. 0. 16. 0.]

If we had instead written y[::2] = 2 ** x

This would have resulted in the **creation of a temporary array** to hold the results of 2 ** x, followed by a second operation copying those values into the y array.

This doesn't make much of a difference for such a small computation, but for **very large arrays** the **memory savings** from **careful use of the out** argument can be significant.

Aggregations

For **binary ufuncs, aggregations** can be computed **directly** from the object.

For example, if we'd like to **reduce** an array with a particular operation, we can use the reduce method of any ufunc.

A reduce repeatedly applies a given operation to the elements of an array until only a single result remains.

For example, calling reduce on the add ufunc returns the sum of all elements in the array:

```
In [ ]: x = np.arange(1, 6)
np.add.reduce(x)
```

Out[]: 15

Similarly, calling reduce on the multiply ufunc results in the product of all array elements:

```
In [ ]: np.multiply.reduce(x)
```

Out[]: 120

Question: How much vectorized operations add.reduce(x) embrace compared to x+x?

If we'd like to **store all the intermediate results** of the computation, we can instead use **accumulate**:

```
In [ ]: np.add.accumulate(x)
Out[ ]: array([ 1,  3,  6, 10, 15])
In [ ]: np.multiply.accumulate(x)
Out[ ]: array([ 1,  2,  6,  24, 120])
```

Note that for these particular cases, there are **dedicated NumPy functions** to compute the results (np.sum , np.prod ,
np.cumsum , np.cumprod), which we'll explore in **Aggregations: Min, Max, and Everything In Between.**

Outer Products

Finally, any ufunc can compute the output of all pairs of two different inputs using the outer method.

This allows you, in one line, to do things like create a multiplication table:

The **ufunc.at** and **ufunc.reduceat** methods are **useful** as well, and we will explore them in **Fancy Indexing**.

We will also encounter the ability of **ufuncs** to operate between arrays of **different shapes and sizes**, a set of operations known as **broadcasting**.

This subject is important enough that we will devote a whole chapter to it: Computation on Arrays: Broadcasting.