

```

typedef struct{
    unsigned volatile int * RCC_CR;
    unsigned volatile int * RCC_PLLCFGR;
    unsigned volatile int * RCC_CFGR;
    unsigned volatile int * RCC_CIR;
    unsigned volatile int * RCC_AHB1RSTR;
    unsigned volatile int * RCC_AHB2RSTR;
    unsigned volatile int * RCC_AHB3RSTR;
    unsigned volatile int * reserved_1;
    unsigned volatile int * RCC_APB1RSTR;
    unsigned volatile int * RCC_APB2RSTR;
    unsigned volatile int * reserved_2;
    unsigned volatile int * reserved_3;
    unsigned volatile int * RCC_AHB1ENR;
    unsigned volatile int * RCC_AHB2ENR;
    unsigned volatile int * RCC_AHB3ENR;
    unsigned volatile int * reserved_4;
    unsigned volatile int * RCC_APB1ENR;
    unsigned volatile int * RCC_APB2ENR;
    unsigned volatile int * reserved_5;
    unsigned volatile int * reserved_6;
    unsigned volatile int * RCC_AHB1LPENR;
    unsigned volatile int * RCC_AHB2LPENR;
    unsigned volatile int * RCC_AHB3LPENR;
    unsigned volatile int * reserved_7;
    unsigned volatile int * RCC_APB1LPENR;
    unsigned volatile int * RCC_APB2LPENR;
    unsigned volatile int * reserved_8;
    unsigned volatile int * reserved_9;
    unsigned volatile int * RCC_BDCR;
    unsigned volatile int * RCC_CSR;
    unsigned volatile int * reserved_10;
    unsigned volatile int * reserved_11;
    unsigned volatile int * RCC_SSCGR;
    unsigned volatile int * RCC_PLLI2SCFGR;
}rcc;

```

```

typedef struct{
    unsigned volatile int * GPIOG_MODER;
    unsigned volatile int * GPIOG_OTYPER;
    unsigned volatile int * GPIOG_PUPDR;
    unsigned volatile int * GPIOG_IDR;
    unsigned volatile int * GPIOG_ODR;
    unsigned volatile int * GPIOG_BSRR;

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    unsigned volatile int * GPIOG_LCKR;
    unsigned volatile int * GPIOG_AFRL;
    unsigned volatile int * GPIOG_AFRH;
}gpiog;

void init_led(){
    rcc data_register_pointer;
    gpiog io_register;
    data_register_pointer.RCC_CR = 0x40023800;
    data_register_pointer.RCC_AHB1ENR = 0x40023830; //Address of the respected
register
    *data_register_pointer.RCC_AHB1ENR = 1 << 6; //Clock enable for GPIOGEN ports

    io_register.GPIOG_MODER = 0x40021800;
    *io_register.GPIOG_MODER = 0x17000000;
    io_register.GPIOG_ODR = 0x40021814; //Address of the respected register
}

void turn_name_on(){
    rcc data_register_pointer;
    gpiog io_register;
    io_register.GPIOG_ODR = 0x40021814; //Address of the respected register
    *(io_register.GPIOG_ODR) = 1 << 13;
}

void turn_name_off(){
    rcc data_register_pointer;
    gpiog io_register;
    io_register.GPIOG_ODR = 0x40021814; //Address of the respected register
    *(io_register.GPIOG_ODR) = 0 << 13;
}

void turn_surname_on(){
    rcc data_register_pointer;
    gpiog io_register;
    io_register.GPIOG_ODR = 0x40021814; //Address of the respected register
    *(io_register.GPIOG_ODR) = 1 << 14;
}

void turn_surname_off(){
    rcc data_register_pointer;
    gpiog io_register;
    io_register.GPIOG_ODR = 0x40021814; //Address of the respected register

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        *(io_register.GPIOG_ODR) = 0 << 14;
    }
```

```
int main(void){
    init_led();
    for (int i = 0; i < 8; ++i) {
        turn_name_on();
        for (int k = 0; k < 800000; k++);
        turn_name_off();
        for (int k = 0; k < 800000; k++);
    }
    for (int i = 0; i < 5; ++i) {
        turn_surname_on();
        for (int k = 0; k < 800000; k++);
        turn_surname_off();
        for (int k = 0; k < 800000; k++);
    }
}
```