

<b>&gt;&gt;Class&lt;&lt;</b> <b>Biene</b>
x: number y: number size: number color: string
constructor () update () move() draw() setRandomColor ()

<b>&gt;&gt;class&lt;&lt;</b> <b>Blume</b>
x: number y: number fillColor: string strokeColor: string
constructor () setRandomPosition () draw ()