# \$("#jquery");

jQuery Basics

# Web page

```
HTML
<html>
<head>...
<body>
<h1>
<h2>
...
<
```



#### Content

Headings Paragraphs Lists Images Links

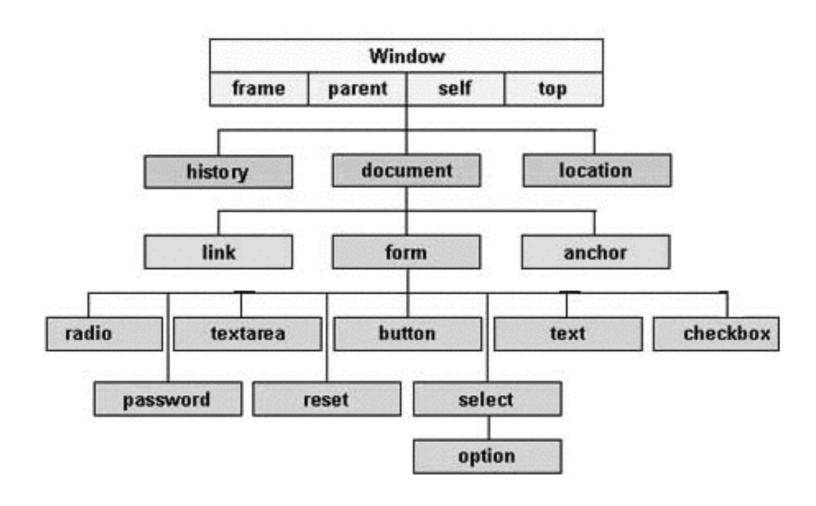
#### Presentation

Colors Fonts Positioning

#### **Behavior**

AJAX data manipulation Error checking pop-up calendars special effects

# Document Object Model



## Hands On!

# The DOM

### history

```
window.history.length
window.history.back();
window.history.forward()
window.history.go(-1);
window.history.go(+1);
```

### location

```
window.location
window.location = "http://google.com";
window.location.reload();
```

### document

```
document.getElementsByTagName("header");
document.getElementsByClassName("quote");
var el = document.getElementById("summary");
el.innerHTML
el.innerHTML = "text";

var t = document.createTextNode("Text to add");
el.appendChild(t);
```

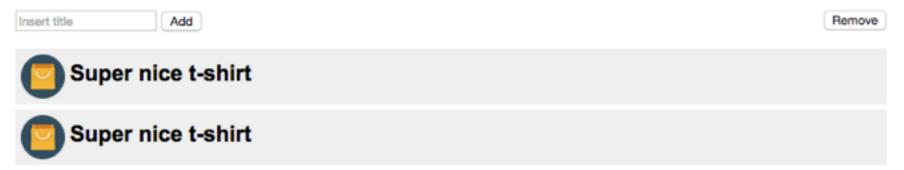
# jQuery

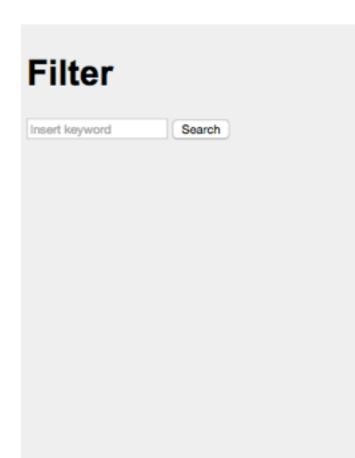
```
$("#summary")
                                          Accessing the dom
$("header")
$(".quote")
.html("Some html string here")
.text("Some string here")
                                          Accessing and changing the content
.val("value here");
.css("background", "blue");
.addClass("quote");
                                          Modifying the appearance
.removeClass("quote");
.append(content);
                                          Adding / removing content
.remove();
.find(selector)
                                          Filtering elements
.click(function(){
                                          Delegating event handlers
```

# Exercises



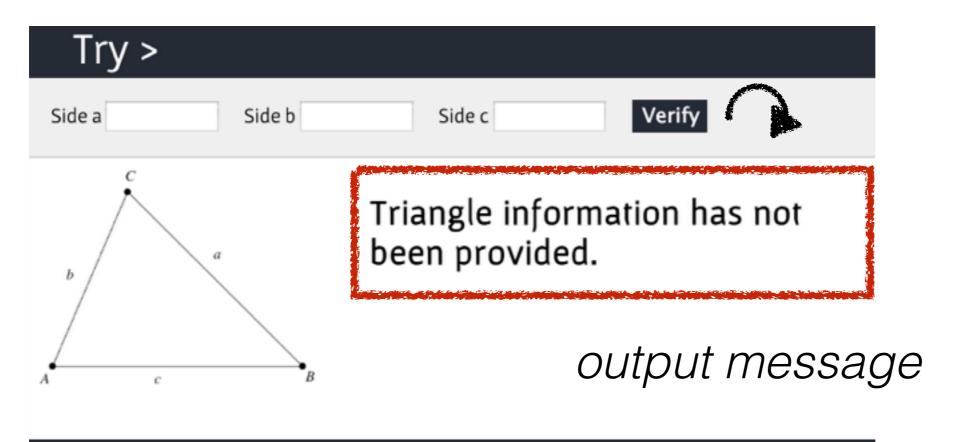
#### List of items





- 1. Load the elements from data.js (products array)
- 2. Filter the elements of the list
- 3. Click to select, and then remove

## Triangle



### Valid triangle

$$a + b > c$$

$$b + c > a$$

$$a + c > b$$

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### Test

Successful input error handling

Successfully verifying a triangle (\*)

Successfully determining a equilateral triangle

Successfully determining an isosceles triangle

Successfully determining a scalene triangle

#### Input

The user enters a non valid number

Valid triangle sides (e.g., 2, 3, 4)

Valid equilateral triangle (e.g., 3, 3, 3)

Valid isosceles triangle (e.g., 4, 4, 1)

Valid scalene triangle (e.g., 3, 4, 5)

### Expected output

error message

message confirming that the triangle is valid

message confirming that the triangle is equilateral

message confirming that the triangle is isosceles

message confirming that the triangle is scalene