In [1]: pip install pyttsx3

Requirement already satisfied: pyttsx3 in c:\users\berto\anaconda3\lib\site-p ackages (2.90)

Requirement already satisfied: comtypes in c:\users\berto\anaconda3\lib\site-packages (from pyttsx3) (1.4.1)

Requirement already satisfied: pypiwin32 in c:\users\berto\anaconda3\lib\site -packages (from pyttsx3) (223)

Requirement already satisfied: pywin32 in c:\users\berto\anaconda3\lib\site-p ackages (from pyttsx3) (305.1)

Note: you may need to restart the kernel to use updated packages.

```
In [43]: import pyttsx3

    tts = pyttsx3.init()

    print('Enter the text to speak, or QUIT to quit')

while True:
    text = input('>>> ')
    if text.upper() == 'QUIT':
        print('Bye-bye')
        break
    else:
        tts.say(text)
        tts.runAndWait()
```

```
Enter the text to speak, or QUIT to quit
>>> hi
>>> QUIT
>>> QUIT
Bye-bye
```

```
In [45]:
         # Step 1: Set Speed Rate
         # makes speed faster (set to 155)
         import pyttsx3
         tts = pyttsx3.init()
         print('Enter the text to speak, or QUIT to quit')
         while True:
             text = input('>>> ')
             tts.setProperty('rate',155)
             if text.upper() == 'QUIT':
                 print('Bye-bye')
                 break
             else:
                 tts.say(text)
                 tts.runAndWait()
         Enter the text to speak, or QUIT to quit
         >>> hello
         >>> QUIT
         Bye-bye
In [19]: # Step 1: Set Volume
         # Sets volume very low
         import pyttsx3
         tts = pyttsx3.init()
         print('Enter the text to speak, or QUIT to quit')
         while True:
             text = input('>>> ')
             tts.setProperty('volume',0.2)
             if text.upper() == 'QUIT':
                 print('Bye-bye')
                 break
             else:
                 tts.say(text)
                 tts.runAndWait()
         Enter the text to speak, or QUIT to quit
         >>> why
         >>> 0.2
         >>> QUIT
         Bye-bye
```

```
# Step 1: Set Voices
In [44]:
         # Sets voice_id to Zira listed in next script
         import pyttsx3
         tts = pyttsx3.init()
         print('Enter the text to speak, or QUIT to quit')
         # Changed voice to Zira
         voice_id = "HKEY_LOCAL_MACHINE\\SOFTWARE\\Microsoft\\Speech\\Voices\\Tokens\\T
         tts.setProperty('voice', voice id)
         while True:
             text = input('>>> ')
             if text.upper() == 'QUIT':
                 print('Bye-bye')
                 break
             else:
                 tts.say(text)
                 tts.runAndWait()
         Enter the text to speak, or QUIT to quit
         >>> hi
         >>> QUIT
         Bye-bye
In [37]:
         # Step 1: Get Info of Voices
         import pyttsx3
         # Get information on voices
         voice = tts.getProperty('voices')
         # Prints avaliable voices
         print("Voices Avaliable")
         for voice in voices:
             print(f"Voice name - {voice.name}")
             print(f"Voice ID = {voice.id}")
         Voices Avaliable
         Voice name - Microsoft David Desktop - English (United States)
         Voice ID = HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Speech\Voices\Tokens\TTS_MS_
         EN-US_DAVID_11.0
         Voice name - Microsoft Zira Desktop - English (United States)
         Voice ID = HKEY_LOCAL_MACHINE\SOFTWARE\Microsoft\Speech\Voices\Tokens\TTS_MS_
         EN-US_ZIRA_11.0
```

```
In [ ]: # Step 2: Transcribe block
        # Defines variable
        text_to_spell = "What does tt.runAndWait() do?."
        # Uses tts to speak message defined in variable
        tts.say(text_to_spell)
        # Waits for tts to finish and then moves on
        tts.runAndWait()
        # Defines the spelling module
        def spelling():
            # Speaks each character in the text
            for character in text_to_spell:
                # Uses tts to individually speak each character
                tts.say(character)
                # Waits for tts to finish and then moves on
                tts.runAndWait()
        # Calls spelling function to spell each character individually
        spelling()
        # Uses tts to say the spelling completed to alert user
        tts.say("Spelling complete")
        # Waits for tts to finish and then moves on
        tts.runAndWait()
        # tts.runAndWait() Definition -
        # A function that pauses the program until text to speech finishes
```

```
# Step 3: Transcribe Block
In [71]:
         # Defines function
         def question_to_user():
             # Establishes text-to-speech engine
             engine = pyttsx3.init()
             # Asks user to input their first name and assigns it a variable
             first_name = input("Enter your first name: ")
              # Asks user to input their last name and assigns it a variable
             last_name = input("Enter your last name: ")
              # Asks user to input their major and assigns it a variable
             major = input("Enter your intended major: ")
             # Creates new variable named message using variables from inputs above
             message = f"Hello, {first_name} {last_name}. Are you majoring in {major}?"
             # Prints message variable
             engine.say(message)
             # Waits for tts to finish and then moves on
             engine.runAndWait()
         # Executes the function established above
         question_to_user()
```

Enter your first name: Roberto Enter your last name: Friedlander

Enter your intended major: Cybersecurity

```
# Step 4: Song Dictionary
In [69]:
         import time
         favorite_songs = {
             "Bohemian Rhapsody": "Queen",
             "Stairway to Heaven": "Led Zeppelin",
             "Billionare": "Bruno Mars",
             "Don't Stop Believin": "Journey",
             "Wonderwall": "Oasis",
         }
         def speak_songs():
             tts = pyttsx3.init()
             tts.say('Those are my five favorite songs!')
             tts.runAndWait()
             for song, artist in favorite songs.items():
                 message = f"My favorite song is {song} by {artist}."
                 tts.say(message)
                 print(message)
                 # Added sleep timer so tts would read each song/artist properly
                 time.sleep(1)
         speak_songs()
```

```
My favorite song is Bohemian Rhapsody by Queen.
My favorite song is Stairway to Heaven by Led Zeppelin.
My favorite song is Billionare by Bruno Mars.
My favorite song is Don't Stop Believin by Journey.
My favorite song is Wonderwall by Oasis.
```

```
# Step 5: Inches to CM script
In [3]:
        import pyttsx3
        import time
        def speak_height(height):
            cm = height * 2.54
            tts = pyttsx3.init()
            voice_id = "HKEY_LOCAL_MACHINE\\SOFTWARE\\Microsoft\\Speech\\Voices\\Token
            tts.setProperty('voice', voice_id)
            tts.setProperty('rate', 180)
            tts.setProperty('volume', 1.0)
            tts.say(f"Your height in centimeters is {cm}!")
            tts.runAndWait()
            time.sleep(1)
            print(f"Your height in centimeters is {cm}!")
        height = float(input("Please enter your height in inches: "))
        speak_height(height)
```

Please enter your height in inches: 83 Your height in centimeters is 210.82!

```
In [ ]:
```