# Validation of the fine guidance system for the PLATO-Mission

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### ${\bf Abstract}$

abstract test

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### Introduction

The PLATO-Mission from the European Space Agency (ESA) is the successor of the Kepler and Corrol missons and aims to find more planets outside our solar system. Therefore the satellite will carry several cameras, which are pointed on as many stars as possible. Over a period of time, the luminosity of each star will be measured and saved. This data can be used to create light curves of single stars. Periodic peaks in those curves indicate that there are planets around the corrisponding stars. This is called the transit method and will be explained later in greater detail.

The success of the mission is highly dependent on a stable position of the satellite in space. Disturbances have to be countered with thrusters. For the exact control of those thrusters, a fine guidance system (FGS) is developed by the DLR Berlin. This is an optical system which will depend on the optical input of the onboard cameras of the satellite. It will ensure that the satellite will be in place over a long period of time with neglectable deviation.

It's not easy to test such applications, since it is not feasable to build and launch a prototype of the mission. On the other hand, it is of utmost importance to ensure before the start of the mission, that all systems and especially the fine guidance system work as they should. Therefore simulators are needed, which generate data approximated with all known sources of disturbance. Simulators allow to study the scientific community to study the performance of the instrument, its noise source response and the data quality. For the FGS there are two simulators used at the time the parallel developed DLR simulator, tailored for this exact task and the more general and more independently developed PLATOSim simulator by the KU Leuven.

Goal of this report is the summary of all steps taken to test the fgs and make sure all requirements for the mission ahead are met. Within this document the planned methods for detecting exoplanets and the according hardware of the PLATO–Mission are described. Next, the effects and probable sources of disturbances, as well as their possible influence is discussed. The third chapter deals with the used simulators. Their architecture and their methods of tackling the problem are described. The fourth chapter is about the generation of output data using the simulators and their use for the fgs. Strengths and weaknesses are discussed. The last Chapter is a summary of the work done and a prospect on the future testing of the fine guidance system.

### The PLATO-Mission

PLATO (PLanetary Transits and Oscillations of stars) is an ESA mission launching in late 2024 with the goal of finding terrestrial exoplanets within the habitable zone of solar-like stars. The mission will be delivered with a Soyuz 2-1b launch vehicle with Fregat-MT upper stage. The satellite will be placed in a large amplitude liberation orbit around the earth-sun lagrange point 2 (L2 Point). In its orbit it will conduct multiple ultra-high precision, long duration, uninterrupted photometric monitoring of at least two different star fields over two years each. After that, a "step-and-stare" phase will be started, in which the spacecraft is pointed to areas of special interest for several months. This phase will last for another two years. Two additional years of use of the satellite are possible. To guarantee a continuous power supply, the spacecraft has to be rotated around its line of sight every three months to make sure its solar arrays are pointed to the sun. This has to happen without altering the line of sight between spacecraft and the observed sky array.

In this chapter the specifications and requirements of the Plato–Mission in general and its fine guidance system in detail are presented.

### 2.1 Goals

PLATO pursues the objective of detecting and characterizing exoplanetary systems, including both the planets and their host stars, reaching down to small, terrestial planets in the habitable zone. Furthermore the host stars will be characterized via asteroseismic analysis, which will provide the masses, radii and ages of the host stars, from which the characteristics of hypothetical planets can be derived. Promising planetary systems will be the target of further analysis in later missions. The difference to previous missions like Kepler and CoRot is that PLATO aims to cover a much larger portion of the sky. Up to 10000000 stars will be observed over the runtime of the mission.

### 2.2 The payload

The payload of the satellite consists of 32 identical "normal" cameras and 2 fast cameras. All cameras have an aperture of 12 cm and are operating in the 500-1000nm spectral range. The normal cameras are arranged in 4 sub-groups of 8 cameras with the same field of view. Each cameracluster is slightly tilted from the mean line of sight, which is the LOS of the fast cameras, of the payload. This allows a large surveying field.

Each camera has its own CCD focal plane array consisting of 4 CCDs. Each CCD of the normal cameras has 4490x4490 light sensitive pixels. These cameras will monitor fainter stars with a magnitude higher than 8. The fast cameras employ a 4 CCDs with 4490x2245 light sensitive pixels each, which will observe bright stars with a magnitude less than 8. The fast cameras are used for the position and altitude determination of the spacecraft needed for the FGS.

### 2.3 The means

Key to the detection of exoplanets with PLATO is the transit method, which is, up to now, the most successfull way to detect planets in other solar systems. Approximately 80% of all known exoplanets were found with this method.

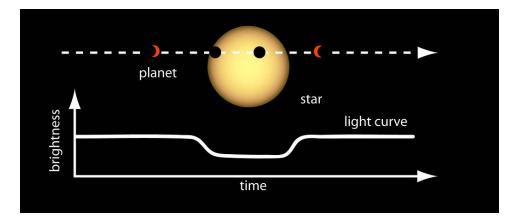


Figure 2.1: Transit method

At the current state of the art, there is no way to watch a planet, which orbits a star thausends of lightyears away. To prove its existence, the corresponding star itself is watched over a long period of time and its luminosity is recorded. This data is captured in light curves. A reappearing dent in this light curve can indicate an object which orbits the star and periodically obstructs the line of sight of the telescope/camera. This is clarified in figure

2.1. To exclude the possibility of a coincidence, this change in the luminosity of the star has to be detected three times with the same time interval. Other than proving the existence of an exoplanet, more information can be derived from the course of the light curve. It is possible to calculate for example the planets radius, its inclination and its distance to the star. Through spectral analysis, statements about the atmospheric composition, the temperature and the albedo of the planet can be made.

This indirect method is dependent on the planets orbit crossing the line between telescope and star. The chance of this happening is only around 1%. PLATO will counter this problem by watching thousands of stars at once over years. Statistically it will have discovered ... stars by the end of the mission.

### 2.4 The fine guidance System

The requirements for the fine guidance system are described here.

### Validation tools

### 3.1 PLATOSim

PLATOSim is a Simulator developed by the University Leuven which generates data as the PLATO mission will do, by simulating the whole acquisition process. The process aims to synthesize the satellite images as realisticly as possible by including all known noise sources and generating a numerically modelled imagette for each considered star.

PLATOSim is planned to be a tool for the scientific comunity which is easily adaptable for other high-precision photometric space missions as well, therefore it is build very versatile and easy tweakable in its parameters. At the time beeing its main usage is by the different workgroups which develop software applications for the PLATO mission. PLATOSim is operational but stil in the process of testing and is adapted according to the needs of the different users from the aformentioned workgroups.

In this section the architecture and the mode of operation of the tool and all considered influence parameters are described.

#### 3.1.1 In- and Output

In this section the in- and output of PLATOSim is discussed.

#### Output

The goal of PLATOSim is the generation of the imagettes which are used to create the light curves of a star. Those imagettes are squared grayscale pictures centered around a star with a variable edge length. For the fast-cameras, which are used for the FGS position estimation imagettes with an edge length of 9 pixels are used. For every exposure there is a seperate imagette. All imagettes for a single star are stored in a hdf5 file. In figure 3.1 three imagettes from three different stars are depicted.

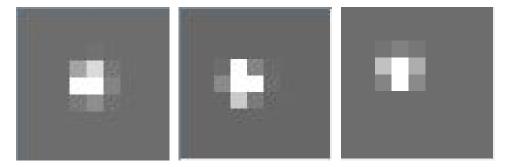


Figure 3.1: Output Imagettes from PLATOSim3

To retrace the steps which let to the creation of the different help matrices as well as the subpixel map of the imagette and the corresponding psf are included too. Furthermore all information about the star, like its position in space and on the CCD, its ID number and its magnitude are stored in the hdf5 file.

#### Input

To create the desired data some information have to be given by the user of the simulator. The basis of the input is the star catalog which lists all stars, a simulation should be run for. This is a simple text–file which contains the right-ascension, the declination and the magnitude of every star in one line seperated by white spaces. Furthermore, there is an input–file where the user can configure the parameters of the simulation. There are possibilities to in- or exclude certain effects or noise sources and to alter numerical data like the orientation of the used telescope or of the CCD with respect to the pointing direction of the spacecraft. Some sources of disturbance need more direct input than random generated numbers, therefore files of the jitter movement and the thermo–elastic drift are present as well. The jitter–file includes the yaw, pitch and roll angles over which the axises of the spacecraft is rotated for a given time. Those data are stored as numbers, seperated by white spaces, in a text–file in which every line represents a measuring step.

#### 3.1.2 Architecture

PLATOSim3 aims to simulate the work of the PLATO satellite as close to reality as possible. Therefore the architecture of the program consists of 5 major parts to depict the spacecraft in its orbit and all the processes necessary for the data generation and one governing part, which controlls the information flow between them. Those parts are namely the platform, the telescope, the camera, the detector, the sky and the simulation. The main objective of each of those program parts is as follows:

- platform stores information about the satellites movement e.g. jitter
- camera application of the point spread function
- detector administration of the different (sub-)pixel maps
- telescope provides information about the thermo-elastic drift
- sky includes data about the stars
- simulation organisation and flow control

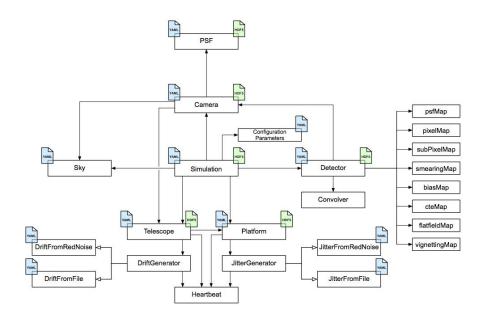


Figure 3.2: PLATOSim process

In this section the workflow of PLATOSIM will be presented along these program parts. First the managing simulation process is shown after which the details of the different simulation parts will be revealed.

#### 3.1.3 Simulation Process

The working process of PLATOSim is shown in figure 3.3. In this section The single steps are shown and analysed for their relevance for the fine guidance system.

PLATOSim aims to generate only one imagette for one star with one exposure of the camera at the time. The whole CCD is generally not calculated because of the high memory consumption, which would be needed for such a task. Instead only the small section, where the light of the specific

star falls on the CCD is simulated.

To correctly simulate motions and noise effects even the relatively small size (18 mycrometer) of the pixels is too large. Therefore it is necessary to subdivide each physical pixel in a number of subpixels to display intra-pixel sensitivities. The aforementioned imagette is enlarged in its dimensions depending on the number of subpixels the user wishes. All effects like the PSF or noise sources are applied on this subpixelmap, before it's rebinned again to the small imagette in the end. The more subpixels are used, the more accurate the result will be in theory. However a larger subpixel map comes always at the price of longer processing times and more needed memory.

#### Geometry

The first step is to determine where a star falls on which CCD of a camera. Therefore a few input data are required. The most important ones are the information about the currently relevant star and the orientation of the pointing axis of the satellite.

#### 3.1.4 Using PLATOSim for the FGS testing

Whether PLATOSim3 is suitable for the testing of the FPS is dependent on mainly two things – its speed and its precision in generating the output imagettes. The FGS of the PLATO mission has to be able to determine the position and orientation of the spacecraft from the output of the sensors in real time. Therefore the output of any simulator has to produce imagettes at least as fast as the fast cameras of PLATO would deliver them. The precision of PLATOSim3 is highly dependable on the correct mathematical representation of the effects the starlight causes on the CCD sensors. In the next subsections both aspects will be discussed.

To test the capabilities of PLATOSim3 a series of four simulations was conducted. The simulations were created using the following input parameters:

- usage of the same catalog with 134 stars
- 1000 exposures of the detector
- gaussian PSF with 0.5 standard deviation
- no other noise source than jitter
- gradual increase of the number of subpixels used (128, 256, 512, 1024)

The goal of those simulations were the deduction of the influence of the number of subpixels on the quality of the position estimation with the FGS, as well as the measuring of the time needed to create a single output imagette. PLATOSim3 is a tool designed for a serial creation of imagettes for one star

Subpixels	Overall duration	Imagette generation time
128	00:20:15:32	00:00:00:20
256	01:18:00:02	00:00:00:78
512	05:42:40:17	00:00:03:42

Table 3.1: Simulation duration

after another. However, to reduce the duration of a simulation (one simulation means in this context the generation of 1000 imagettes for all stars in the catalog) a computer cluster with 24 cores is used, which can conduct the simulation of 24 stars parallel, reducing the time of each simulation series to 5% of its initial value. This greatly improves the possibilities to generate output but looses its usefullnes with higher numbers of subpixels. The problem is the convolution of the used psf with the created subpixel matrix for an imagette. Both matrices have the size of 12000x12000 pixels (... GB) which are written in the RAM. The used cluster (RAM: 96GB) is not able to store 24 of those matrix pairs without running out of memory, therefore the number of parallel processes is reduced to ... and the computation duration for the whole series increases in comparison to the earlier simulations. The results of the tests are shown in table 3.1.

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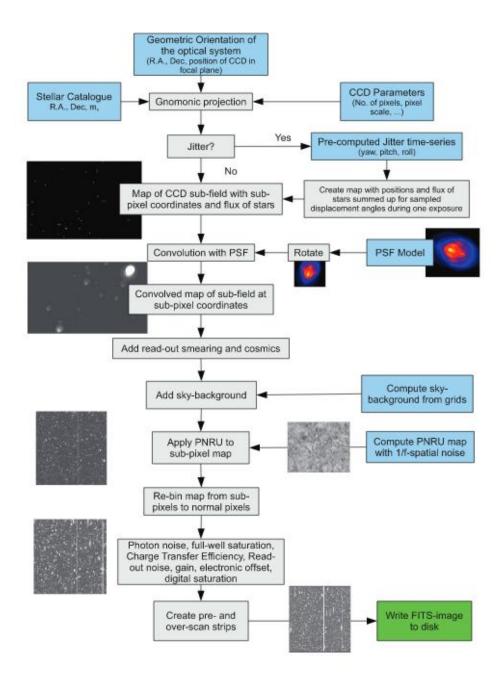


Figure 3.3: PLATOSim process

## Summary

This is the summary of the work done to validate the FGS for PLATO. The success of the PLATO mission is highly dependent on the stable position of the spacecraft. To ensure that the thrusters of the satellite can counteract any unwanted movement, the fine guidance system (FGS) has to be flawless. The input of the FGS are the pictures of the on board fast cameras. A list of specific stars is used as fixed points. The position on which their light will fall on the CCD in relation to those of the list is an indicator for the position and orientation of the spacecraft.

PlatoSim3 is a tool designed to simulate the output of a camera of the PLATO mission. It generates small imagettes (9 x 9 pixels) centered around a star, which symbolize a section of a CCD of a telescope.