Andreas Berzelius

programmer

Sweden
(+46) 070-289 56 33
portfolio - andreas.berzelius.se
Andreas.Berzelius@outlook.com

WORK EXPERIENCE

Sigtuna municipality, Märsta – *Athletics Leader*

2015 – 2017

Except that i love to practice athletics and teach it. It has strengthened me in the **leadership role**.

EDUCATION

Stockholm university, Stockholm – Game development *Candidate*

2018 - ongoing

Generalist program that allowed me to learn the basics of **3D modelling**, **2D art**, **design and programming**. This broad skillset has made it easier for me to **communicate** with other disciplines during collaborations.

Military training, Kungsängen

2017 - 2018

Gu on livgardet 12th motorized infantry battalion. In addition to military training i learned alot about **leadership** and how to effectively **collaborate** with other people in a group.

PROJECTS

Signalparadox – *Unity game project*

Responsible for **input programming**, parts of **ai** and one core mechanic for the player.

SKILLS

PROGRAMMING LANGUAGES

- ❏ C#
- ❏ Unreal Blueprints
- ❏ Java
- ❏ Html/css
- ❏ Javascript

SOFTWARE

- ❏ Unity
- ❏ Unreal Engine
- ❏ Visual studio/Code
- ❏ Photoshop

SOFT SKILLS

- ❏ Project management

LANGUAGES

- ❏ Fluent in English & Swedish