## **Assignment programming paradigms**

# Exercise 1:

Consider the following program in C:

```
1. #include <iostream>
2. using namespace std;
3. int x=0;
4. void p(int y, int z){
5.
      x = x+1;
6.
      y = y+1;
7.
      z=z+1;
      cout<<x+y+z<<endl;
8.
9. }
10. int main(){
11.
       int x = 1;
12.
      p(x,x);
13. }
```

#### Question:

1. What is the value printed? (Remember that C has static scope.)

## Exercise 2

```
Given the following programs code:
int m = 50; //global
int n= 100; //global
void f() {      cout << n; }
void g(int n) {
            cout << m;
            cout << n;
            f();
}
main() {
            g(1);
}</pre>
```

2.1 What will be the **output** in the case of **static** scoping? **Justify your response** by drawing graphic structure of the program.

.....

| 2.2 What will be the <u>output</u> in the case of <u>dynamic scoping</u> ? <u>Justify your response</u> by drawing graphic structure of the program.        |
|---|
|   |
| 2.3 C++ is a Static or Dynamic scope language?  |
| Exercise 3:   |
| Given the following programs code:  |
| int x = 0; //global   |
| int y= 1; //global  |
| void f(int x) {   |
| int y = 42;   |
| int x = 1;  |
| g(x);   |
| }   |
| void g(int x) {   |
| int z= 2;   |
| cout << <b>x</b> ;  |
| cout << <b>y</b> ;  |
| cout << z;  |
| }   |
| main() {  |
| f(x);   |
| }   |
| <b>3.1</b> What will be the <u>output</u> in the case of <u>static</u> scoping? <u>Justify your response</u> by drawing graphic structure of the program.   |
|   |
| <b>3.2</b> What will be the <u>output</u> in the case of <u>dynamic scoping</u> ? <u>Justify your response</u> by drawing graphic structure of the program. |
|   |

#### **Question 4**

Assume the following rules of associativity and precedence for expressions:

Precedence Highest +, -, &, mod \*, /, not - (unary) =, /=, <, <=, >=, > and - (unary) or, xor

Associativity right to left

Suppose a = 3, b=4, c=2

Show the order of evaluation of the following expressions and give the result for each expression

```
a. a * b - 1 + c
b. a * (b - 1) / c mod d
c. (a - b) / c & (d * e / a - 3)
d. -a or c = d and e
e. a > b and c or d <= 17
f. -a + b
```

# **Question 5**

Consider the following record type:

#### **Struct Person**

```
{ Char Iname[10];
    Char fname[15];
    Int phoneNumber;
    Struct address ad;
    Struct Birthdate bth;
}
```

# Struct address

```
{ Char streetname[20];
    Char townname[20];
    Char country [15];
    Int houseNumber;
}
Struct Birthdate
{ Int day;
    Int month;
    Int year;}
```

Mr Ali Mohamed was born on 12/12/1980. He lives at chobra street, house number 5 in kSA, his phone number is 05000000.

Write the set of instructions allowing to assign this information using a variable of type Person called p.

| Struct person p; |  |  |
|------------------|--|--|
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |
|                  |  |  |