

SAMSUNG TECHWIN

4 CHANNEL DVR

User Manual

SRD-476D



SAMSUNG



4 Channel DVR

User Manual

Copyright

©2014 Samsung Techwin Co., Ltd. All rights reserved.

Trademark



SAMSUNG TECHWIN is the registered logo of Samsung Techwin Co., Ltd.

The name of this product is the registered trademark of Samsung Techwin Co., Ltd.

Other trademarks mentioned in this manual are the registered trademark of their respective company.

Restriction

Samsung Techwin Co., Ltd shall reserve the copyright of this document. Under no circumstances, this document shall be reproduced, distributed or changed, partially or wholly, without formal authorization of Samsung Techwin.

Disclaimer

Samsung Techwin makes the best to verify the integrity and correctness of the contents in this document, but no formal guarantee shall be provided. Use of this document and the subsequent results shall be entirely on the user's own responsibility. Samsung Techwin reserves the right to change the contents of this document without prior notice.

❖ Design and specifications are subject to change without prior notice.

❖ The default administrator ID is "admin", and the password must be set when the user log in at the first time.

Set password for your wireless network if you use the product with a wireless router. Being not protected with password or using the default wireless router password may expose your video data to potential threat.

To prevent from your personal information being exposed, please change your password every 3 months. Note that the security and other related issues caused by careless management of password shall be in the charge of the user.

Overview

IMPORTANT SAFETY INSTRUCTIONS

Read these operating instructions carefully before using the unit.

Follow all the safety instructions listed below.

Keep these operating instructions handy for future reference.

- 1) Read these instructions.
- 2) Keep these instructions.
- 3) Heed all warnings.
- 4) Follow all instructions.
- 5) Do not use this apparatus near water.
- 6) Clean only with dry cloth.
- 7) Do not block any ventilation openings. Install in accordance with the manufacturer's instructions.
- 8) Do not install near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that produce heat.
- 9) Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade or the third prong are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
- 10) Protect the power cord from being walked on or pinched particularly at plugs, convenience receptacles, and the point where they exit from the apparatus.
- 11) Only use attachments/accessories specified by the manufacturer.
- 12) Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the apparatus. When a cart is used, use caution when moving the cart/apparatus combination to avoid injury from tip-over.
- 13) Unplug this apparatus during lightning storms or when unused for long periods of time.
- 14) Refer all servicing to qualified service personnel. Servicing is required when the apparatus has been damaged in any way, such as power-supply cord or plug is damaged, liquid has been spilled or objects have fallen into the apparatus, the apparatus has been exposed to rain or moisture, does not operate normally, or has been dropped.



Overview

BEFORE START

This manual provides operational information necessary for using the product and contains a description about each component part and its function as well as menu or network settings.

You have to keep in mind the following notices :

- SAMSUNG retains the copyright on this manual.
- This manual cannot be copied without SAMSUNG's prior written approval.
- We are not liable for any or all losses to the product incurred by your use of non-standard product or violation of instructions mentioned in this manual.
- Prior to opening the case, please consult a qualified technician first. Whenever this is needed power must be removed from the unit.
- Before installing additional HDD or connecting the SATA device to this product, check if it is compatible with the product.

Warning

Battery

It is essential that when changing the battery in the unit, the replacement battery must be of the same type otherwise there may be a possibility of an explosion.

The following are the specifications of the battery you are using now.

- Normal voltage : 3V
- Normal capacity : 220mAh
- Discharge Current : 0.2mA
- Operating temperature : -20°C ~ +85°C
(-4°F ~ +185°F)

CALIFORNIA USA ONLY

This Perchlorate warning applies only to primary CR (Manganese Dioxide) Lithium coin cells in the product sold or distributed ONLY in California USA.
"Perchlorate Material - special handling may apply,
See www.dtsc.ca.gov/hazardouswaste/perchlorate."

Caution

- Connect the power cord into a grounded outlet.
- The Mains plug is used as a disconnect device and shall stay readily operable at any time.
- Batteries shall not be exposed to excessive heat such as sunshine, fire or the like.
- Risk of Explosion if Battery is replaced by an Incorrect Type. Dispose of Used Batteries According to the Instructions.

System Shutdown

Turning off the power while the product is in operation, or undertaking improper actions may cause damage or malfunction to the hard drive or the product.

To safely cut off power, press the front Power button on the product to display the confirmation message. Click <OK> and then unplug the power cable.

You may want to install a UPS system for safe operation in order to prevent damage caused by an unexpected power stoppage. (Any questions concerning UPS, consult your UPS retailer.)

Operating Temperature

The guaranteed operating temperature range of this product is 0°C ~ 40°C (32°F ~ 104°F).

This product may not work properly if you run right after a long period of storage at a temperature below the guaranteed one.

Prior to using a device that has been stored for a long period in low temperatures, allow the product to stand at room temperature for a period.

Especially for the built-in HDD in the product, its guaranteed temperature range is 5°C ~ 55°C (41°F ~ 131°F). Likewise, the hard drive may not work at a temperature below the guaranteed one.

Ethernet Port

This equipment is in door use and all the communication wirings are limited to inside of the building.

Security Precautions

The initial administrator ID is “**admin**” and the password should be set when logging in for the first time.

Set password for your wireless network if you use the product with a wireless router. Being not protected with password or using the default wireless router password may expose your video data to potential threat.

To prevent from your personal information being exposed, please change your password every 3 months.

Note that the security and other related issues caused by careless management of password shall be be in the charge of the user.

overview

CONTENTS

OVERVIEW

3

- 3 Important Safety Instructions
- 4 Before Start
- 6 Contents
- 8 Features
- 10 Part Names and Functions (Front)
- 12 Part Names and Functions (Rear)
- 13 Remote Control

CONNECTING WITH OTHER DEVICE

14

- 14 Installation
- 14 Checking the installation environment
- 15 Connecting External Devices
- 17 Connecting the Network

LIVE

19

- 19 Getting Started
- 22 Live Screen Configuration
- 27 Live Mode
- 29 Spot Out
- 29 Zoom
- 30 Audio ON/OFF
- 30 Freeze
- 31 Event Monitoring

MAIN MENU

32

- 32 System Setup
- 42 Setting the Device
- 52 Setting the Recording
- 55 Setting the Event
- 58 Backup
- 60 Network Configuration
- 73 Controlling a PTZ device

SEARCH & PLAY	76	Search
	79	Playback

WEB VIEWER	81	Introducing Web Viewer
		Connecting Web Viewer (Windows)
		Using Live Viewer (Windows)
		Controlling a Connected PTZ Camera
		Using Search Viewer
		Viewer Setup
		About
		Connecting Web Viewer (Mac)
		Using Live Viewer (Mac)
		Mobile Viewer

BACKUP VIEWER	112	SEC Backup Viewer
----------------------	------------	-------------------

APPENDIX	114	Product Specification
		Product Overview
		Default Setting
		Troubleshooting
		Open Source Announcement

Overview

FEATURES

The product compresses camera inputs from 4 channels with H.264 video codec, and supports simultaneous recording and playback of 4-channel audio input to/from HDD.

These DVRs also supports network connectivity, providing remote monitoring from a remote PC transferring video and audio data.

- Provides a convenient User Interface
- 4 CH Composite Input Connectors
- Supports CIF(S)/2CIF(M)/4CIF(L)/WD1/1280H recording formats
- With the network specific codec, network transfer enabled regardless of the recording conditions
- Display of HDD information and status by using HDD SMART
- HDD overwrite function
- Mass storage HDD backup through high-speed USB 2.0
- Simultaneous Record and Playback of 4-channel video data
- Various Search Modes (Time, Event, Backup, POS, Motion Detection)
- Various Recording Modes (Manual, Event, Scheduled Recording)
- Alarm Interface
- Remote Monitoring function by Network Viewer, Smart Viewer and Mobile Viewer
- Supports coaxial protocols
- Tampering Detection

Standards Approvals



- This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment.

This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

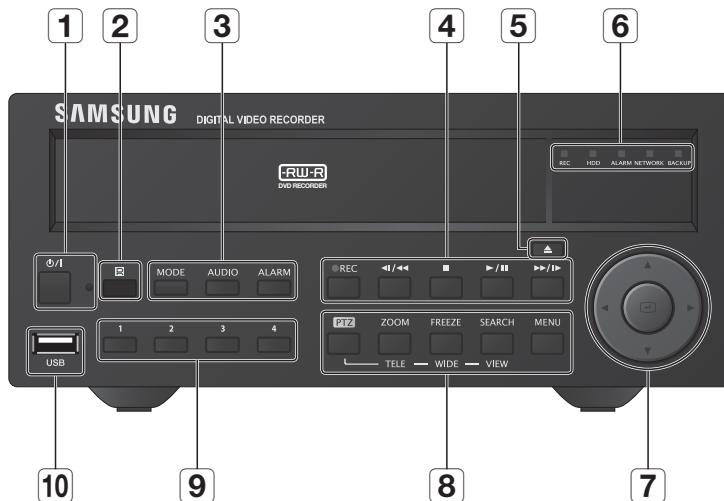
Package Contents

Please unwrap the product, and place the product on a flat place or in the place to be installed.
Please check the following contents are included in addition to the main unit.

DVR	Adapter / Power Cable	Remote Control / Remote Control Battery (AAA)
Mouse	User Manual or Quick Manual	
Network Viewer Software / User Manual CD	Terminal Block (12 pin)	

overview

PART NAMES AND FUNCTIONS (FRONT)

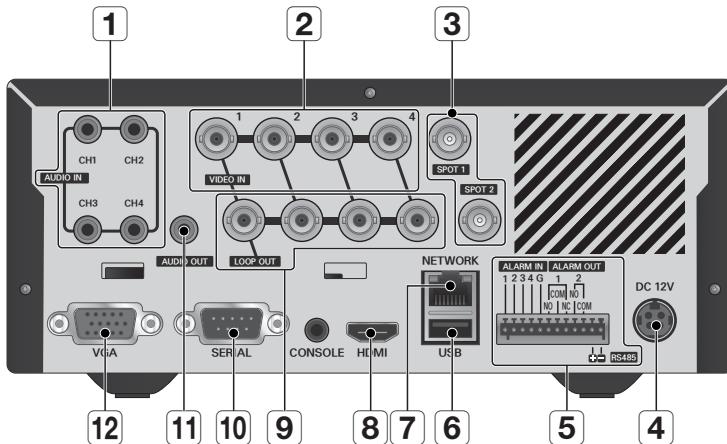


Part Names		Functions
1	Power	Power LED : Displays the power ON/OFF status. Power Button : Used to turn the DVR ON/OFF.
2	Remote Control Receiver	Input the remote control signal.
	MODE	In Live mode, pressing it will switch the mode to 4-split, PIP, and Auto Sequence in sequence. Each button press in Search mode will toggle the screen mode between 4-split and single screen. ■ For the Play Screen mode, refer to "Play". (page 79)
	AUDIO	Sets Audio ON/OFF.
3	ALARM	Used to acknowledge the alarm which will clear alarm LED, sound and icon when alarm has been generated.
	REC	Starts or ends the recording.
	◀/◀	Step Rewind (◀) : Used for backward frame-by-frame search while in PAUSE. Fast Rewind (◀◀) : Used for quick backward search while in Play.
	■	Stop : Used to stop the playback.
	▶/▶	Play/Pause : Used to pause or resume the screen.
4	▶/▶	Fast Forward (▶▶) : Used for quick forward playback. Step Forward (▶▶) : Used for forward frame-by-frame search while in PAUSE.
	Open/Close	Used to open and close the DVR-RW disc tray.

Part Names		Functions
6	LED Indicator	REC : Lights on when recording is in progress.
		HDD : Displays the normal access to HDD. Upon access to HDD, LED is on.
		ALARM : Lights on when an event occurs.
		NETWORK : Displays both network connection and data transfer status.
		BACKUP : Displays when Backup is in progress.
7	Direction & Select Button	Used to change a value or move the cursor up/down/left/right (▲▼◀▶). Selects a menu item or executes the selected menu.
8	Camera Control	PTZ : Sets PTZ Mode ON/OFF.
		ZOOM(TELE) : Sets the screen to the x2 digital zoom. Runs the TELE function in the PTZ Mode.
		FREEZE(WIDE) : Runs the FREEZE function in the Live Mode. Runs the WIDE function in the PTZ Mode.
		SEARCH(VIEW) : This is the function that switches over to the Search mode. (Perform the VIEW function when selecting the PTZ button.)
		MENU : Used to access the Menu screen or move to the previous menu.
9	Channel	Used to select channel numbers directly in the Live Mode, or numbers in the numeric input mode.
10	USB Port	Connects the USB devices.

overview

PART NAMES AND FUNCTIONS (REAR)

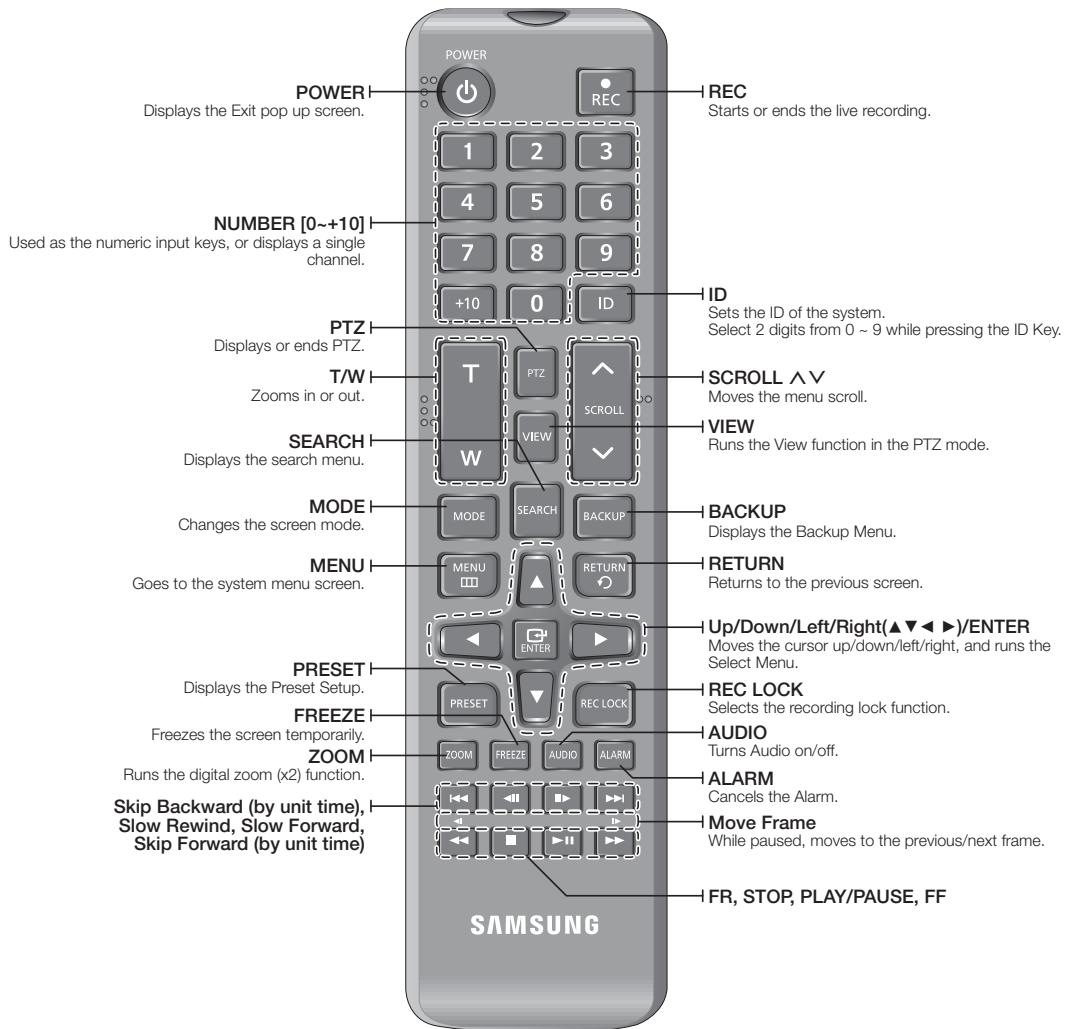


Part Names	Functions
1 AUDIO IN 1~4	Output ports (RCA jacks) for the audio signal.
2 VIDEO IN	Input port for the composite video signal. Supports both NTSC and PAL video signal.
3 SPOT	BNC type of output port for the Spot signal.
4 DC 12V	Port to be connected to the 12V power source.
5 ALARM IN	1~4, G : Alarm input ports.
5 ALARM OUT	1, 2, COM : Alarm output ports.
6 RS485	Used to establish RS485 communications.
6 USB	USB connection port.
7 NETWORK	Network connection port.
8 HDMI	HDMI connector port.
9 LOOP OUT	Terminal used to send the video signal to another device.
10 SERIAL	Serial port for connecting to a POS device.
11 AUDIO OUT	Output port (RCA jack) for the audio signal. <ul style="list-style-type: none">It is recommended to use an amplifier-integrated speaker for the output of the audio signal.
12 VGA	Output port for VGA video signal.



- [CONSOLE] is designed for the service repair purpose only.

REMOTE CONTROL



Using the Numeric buttons

1. Press any button among 1 to 4.
2. Move to the selected channel number.

Changing the Remote Control ID

Remote control's ID and DVR's ID should be matched for proper operation.

1. Press the [ID] button of the remote control and check the ID displayed on the DVR screen.
The factory default ID of the remote control is 00.
2. Enter 2 digits of your selection in order, while pressing the [ID] button of the remote control.
3. When ID input is done, press the [ID] button of the remote control again to check the setting.



- If you want to change the remote control ID to 08: Press 0 and 8 in order while the [ID] button of the remote control is pressed.
For changing the ID of remote device, refer to "Remote Devices". (Page 48)

connecting with other device

INSTALLATION

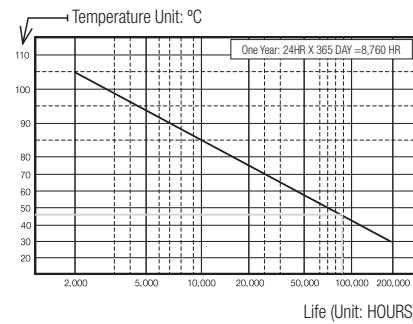
Please take note of the followings before using this product.

- Do not use the product outdoor.
- Do not spill water or liquid in the connection part of the product.
- Do not impose the system to excessive shock or force.
- Do not pull out the power plug forcefully.
- Do not disassemble the product on your own.
- Do not exceed the rated input/output range.
- Use a certified power cord only.
- For the product with an input ground, use a grounded power plug.

CHECKING THE INSTALLATION ENVIRONMENT

This product is a top-notch security device that is equipped with a high-capacity HDD and other key circuit boards.

When the temperature rises inside the product, the product may breakdown and the product life be shortened. Please pay attention to the following recommendations before installation.



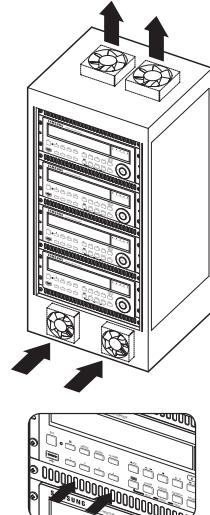
[Figure 1]

When mounting the product on a rack, comply with the following instructions.

1. Please ensure that the rack inside is not sealed.
2. Please ensure the air is circulated through the inlet/outlet as shown in the picture.
3. If you pile up the products or other rack-mount devices as shown in figure 2, secure room for ventilation or install a vent.
4. For natural air convection, place the inlet at the bottom of the rack and the outlet on top.
5. It is strongly recommended that a fan motor is installed at the inlet and the outlet for air circulation. (Please fit a filter at the inlet to screen dust or foreign substances.)
6. Please maintain the temperature inside the rack or surrounding areas between 0°C ~ 40°C (32°F ~ 104°F) as shown in the figure 1.

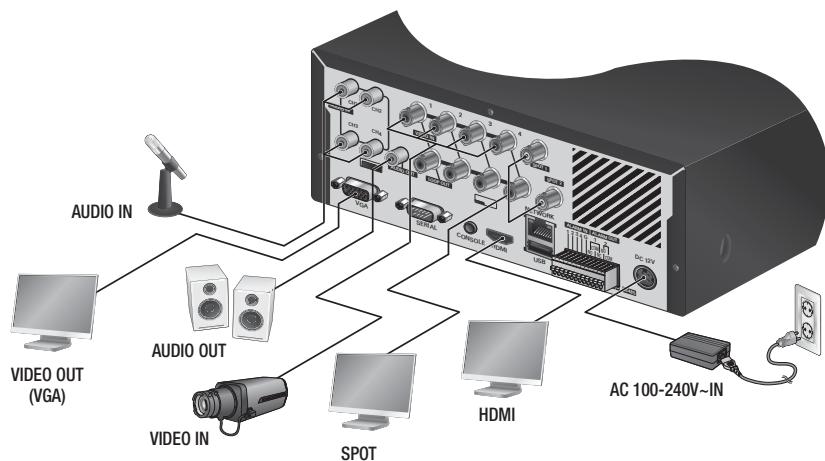
Rack Mount Instructions - The following or similar rack-mount instructions are included with the installation instructions :

- A) Elevated Operating Ambient - If installed in a closed or multi-unit rack assembly, the operating ambient temperature of the rack environment may be greater than room ambient. Therefore, consideration should be given to installing the equipment in an environment compatible with the maximum ambient temperature (T_{ma}) specified by the manufacturer.
- B) Reduced Air Flow - Installation of the equipment in a rack should be such that the amount of air flow required for safe operation of the equipment is not compromised.
- C) Mechanical Loading - Mounting of the equipment in the rack should be such that a hazardous condition is not achieved due to uneven mechanical loading.
- D) Circuit Overloading - Consideration should be given to the connection of the equipment to the supply circuit and the effect that overloading of the circuits might have on overcurrent protection and supply wiring. Appropriate consideration of equipment nameplate ratings should be used when addressing this concern.
- E) Reliable Earthing - Reliable earthing of rack-mounted equipment should be maintained. Particular attention should be given to supply connections other than direct connections to the branch circuit (e.g. use of power strips).



[Figure 2]

CONNECTING EXTERNAL DEVICES



Connecting the USB

1. By factory default, a USB port is provided for external connection.
2. You can connect a USB HDD, USB CD/DVD player, USB memory or mouse to the USB port.
3. If a USB HDD is connected to the system, recognition and settings are available in “**Main Menu > Device > Storage Device**”. (Page 45)
4. The product supports hot plugging function that enables connecting/disconnecting USB devices while in operating the system.



- If the USB storage media for backup is not formatted by the product, format it as FAT32 file system with a PC.

Connecting POS Device

You can connect a POS device to the RS-232C port on the product's rear side when you connect it directly with a RS-232C cable.

Connection setup for the RS-232C port is available in “**Main Menu > Device > POS Devices**”, press the <POS Device Setup> button and set <Baudrate, Parity, Data, Stop bit>. (Page 49)

connecting with other device

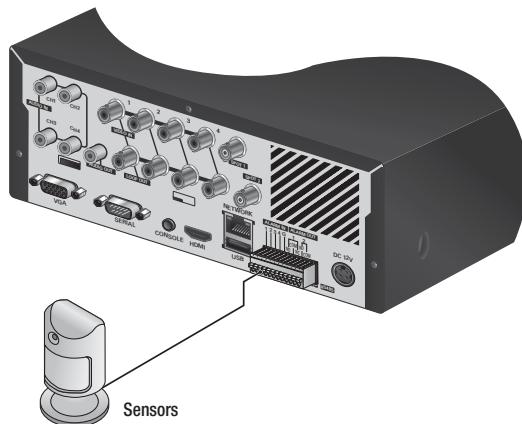
Connecting the Alarm Input/Output

The Alarm In/Out port at the back is composed of the following.

Connecting alarm inputs

The terminal is used to connect alarm inputs.

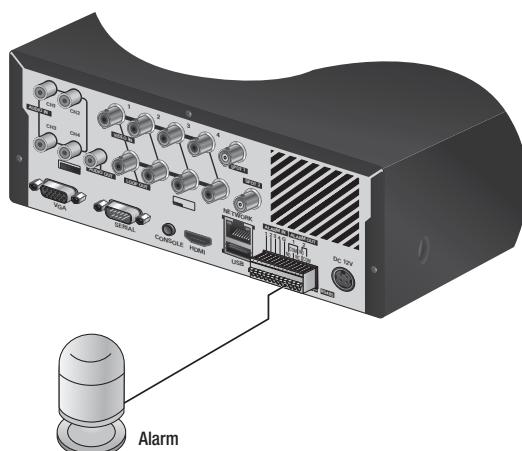
One of the (two) signal lines for various sensors is connected to the alarm input number and the other is connected to the [G] terminal.



Connecting alarm outputs

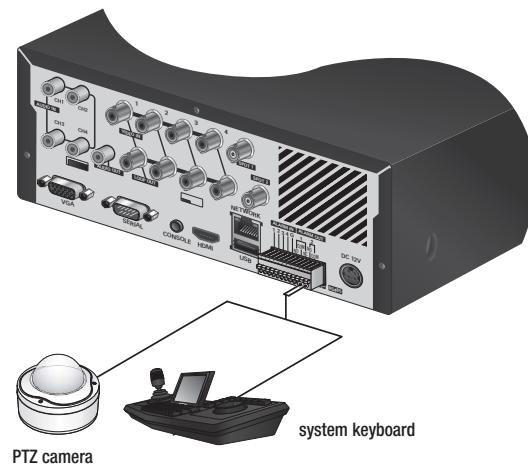
The terminal is used to connect alarm outputs.

One of the (two) signal lines for external devices is connected to the alarm output terminal and the other is connected to the [COM] terminal.



Connecting the RS-485 Device

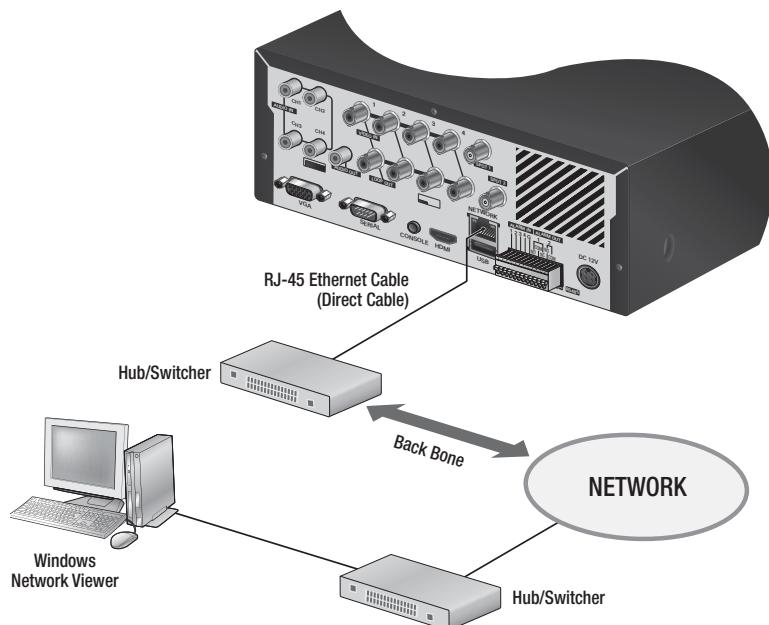
Connect the [RS485 +, -] device through the back port.



- You can connect and control the PTZ camera which supports the RS-485 communication.
- Check if the RS-485 device is compatible with the product first.
- Pay attention not to change the polarity (+/-) of the RS-485 device when connecting it.
- Depending on camera's type, connection polarity can be different.
For further information, refer to the respective PTZ Camera's documentation.

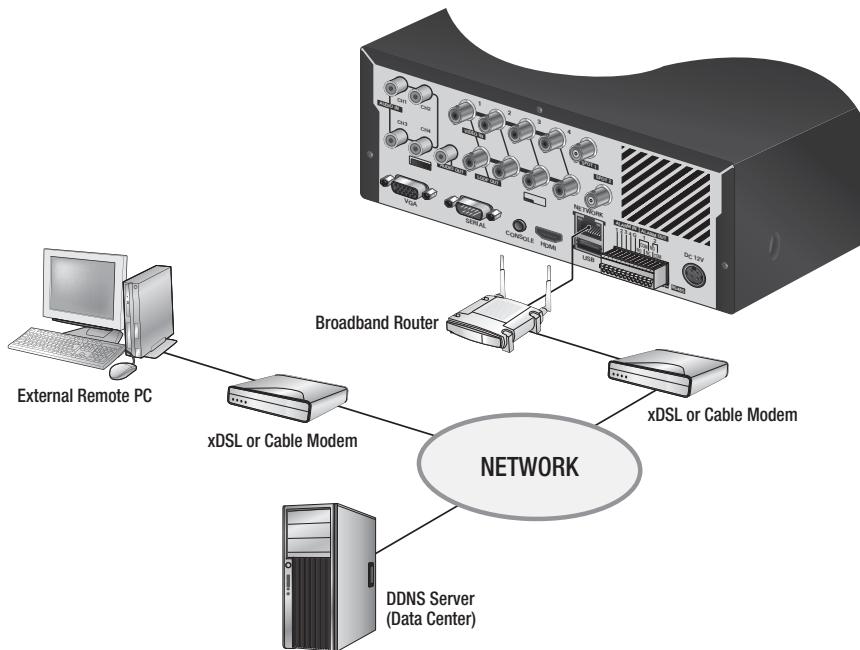
CONNECTING THE NETWORK

Connecting to Network through Ethernet (10/100/1000BaseT)

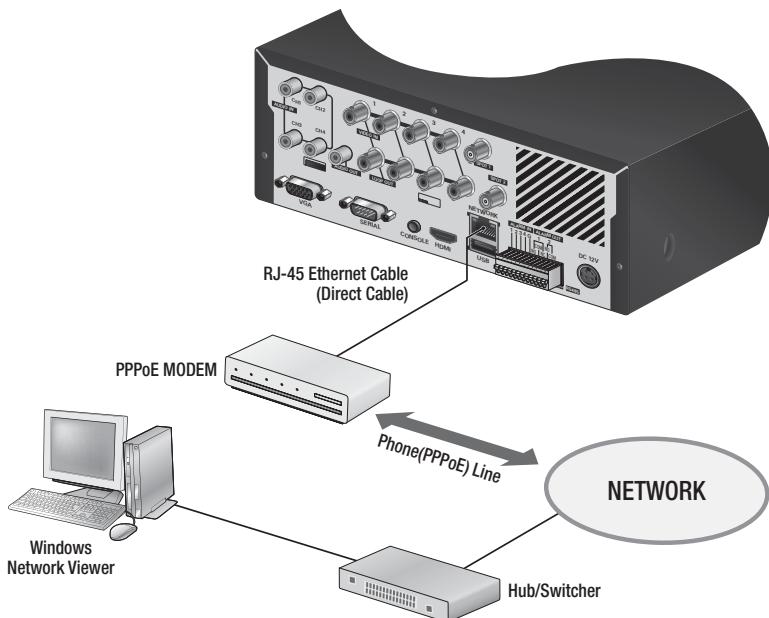


connecting with other device

Connecting to the Network using the router



Connecting to Network through PPPoE



GETTING STARTED

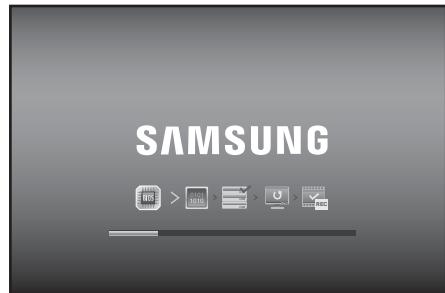
Starting the system

1. Connect power cable to the product's rear.

2. Press the power button on the front.



- It takes about 10 seconds to display the start screen after booting.



3. The boot up screen appears.

Booting up may take about 3 minute, as indicates progress with icons.

If a new HDD is installed, the initialization process may take longer.



4. The live screen appears with a beep.



Shutting Down the System

You can shut down the system only if you have logged in to the DVR.

You require permission to shut down the system if you are not logged in as admin.

1. Hold the [POWER] button on the front or the remote control or right click and click <**Shutdown**>.
2. The “**Shutdown**” confirmation window appears.
3. Use the arrow keys on the remote control or the front panel to move to <**OK**> and press the [**ENTER**] button or click <**OK**>.

The system will shut down.



- For the permission management, refer to “**Permission Management > Setting Permissions**”. (Page 37)

Login

To access a DVR or restricted menu, you should have logged in to the DVR.

1. In live mode, right-click any area of the screen.
You will see the context sensitive menu as in the right figure.



2. Click <**Login**>.
The login dialog appears.
You can also see the login dialog to access a desired menu by pressing the [**MENU**] button on the remote control or the front panel.
- The login dialog will also appear if you press a menu button on the remote control or the front panel of the DVR when the corresponding menu requires logging in.
- After logged in, press [**RETURN**] on the remote control to display the logout dialog.



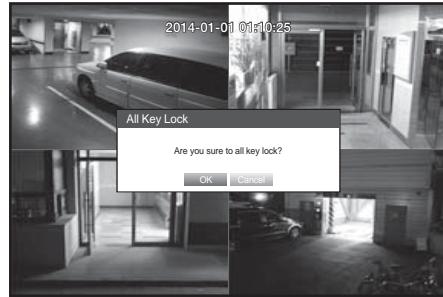
- For the restricted permission, refer to “**Permission Management > Setting Permissions**”. (Page 37)

- !**
 - The initial administrator ID is “**admin**” and the password should be set when logging in for the first time.
 - Set password for your wireless network if you use the product with a wireless router. Being not protected with password or using the default wireless router password may expose your video data to potential threat.
 - Please change your password every three months to safely protect personal information and to prevent the damage of the information theft.
- Please, take note that it's a user's responsibility for the security and any other problems caused by mismanaging a password.

Locking All Buttons

This will restrict access to all buttons available in the DVR.

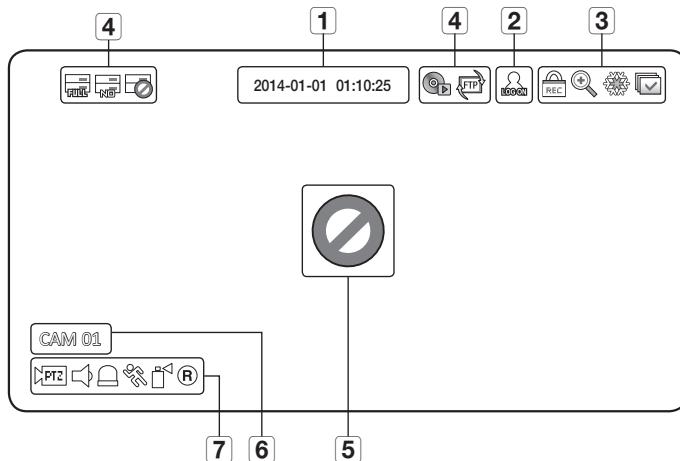
1. In Live mode, press buttons in the order of **[STOP (■)]**→**[FREEZE]**→**[STOP (■)]**→**[FREEZE]**→**[MENU]**.
<All Key Lock> confirmation window appears.
2. Select **<OK>**.
All keys are locked.
3. In the lock condition, press any button to display a dialog where you are prompted to enter the password for unlocking the buttons.
The button lock will be released if you enter the admin password.



LIVE SCREEN CONFIGURATION

Icons on the Live Screen

You can check the status or operation of the DVR with the icons on the live screen.



Part Names		Functions
1	Current Date, Time	Displays the current time and date.
2	Login Information	When you are logged in, the "LOG ON" icon will be displayed.
3	Screen Mode	Displayed if the recording is in process. ■ To cancel the recording, enter the password.
		Displayed if the zoom function is activated.
		Displayed if you press the Freeze button.
		Displayed in Auto Sequence mode where all channels are switched at the specific time interval.
4	System Operation	Displayed if the HDD is full and the DVR has an insufficient space to record.
		Displayed if no HDD is installed or the existing HDD should be replaced.
		Displayed if the HDD needs a technical examination.
		Displayed while the backup is in process or if the backup data is played.
		Displayed if a new firmware is found from the network.

Part Names		Functions
5	Video Input Status	Displayed if no input is entered in the condition that the camera is set to <ON>. Nothing will be displayed on the screen if the camera is set to <OFF>.
6	Camera Name/ Channel	Displays the camera name and the changed channel, if any.
7	Camera Operation	Displayed in PTZ setting, and highlighted yellow if PTZ is in operation.
		Displays AUDIO ON/MUTE. Not displayed in video mode if deactivated.
		If the sensor is set to <ON>, the input signal will be displayed on the screen of the connected channel.
		Displayed if a motion detected in the condition that the motion detection is set to <ON>.
		Appears when the Tampering Detection is set to <ON> and a tampering attempt is detected.
		Displays the current record mode from Record/Event/Schedule.

Error Information

- If the internal HDD is not connected, the “NO HDD”() message will appear; if there occurs a problem, you will see the “HDD FAIL”() message in the top left corner. In this case, make sure you contact the service center for assistance as this may cause a failure of recording, playback or backup.



- If you see the NO HDD or HDD FAIL icon on the screen, contact the service center for more details.

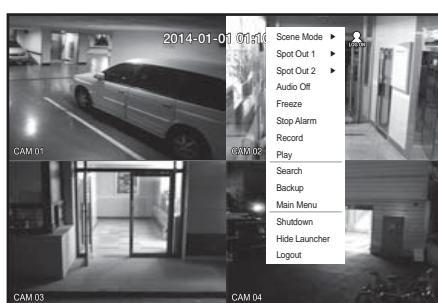
Live Screen Menu

In addition to the buttons on the front panel or the remote control, you can access a desired menu by right-clicking the mouse any area in live mode.

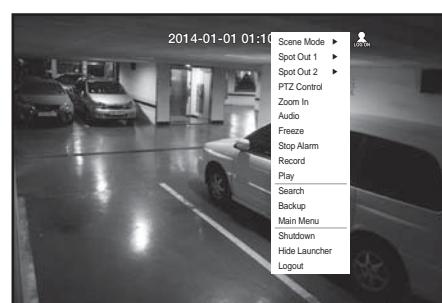
Right click opens the context menu which shows different menu items according to the situation, such as logged in/out state, split screen mode, and various operational conditions.



- Menu items of Search, Record, Backup, Shutdown and PTZ can be deactivated, depending on the user permission.



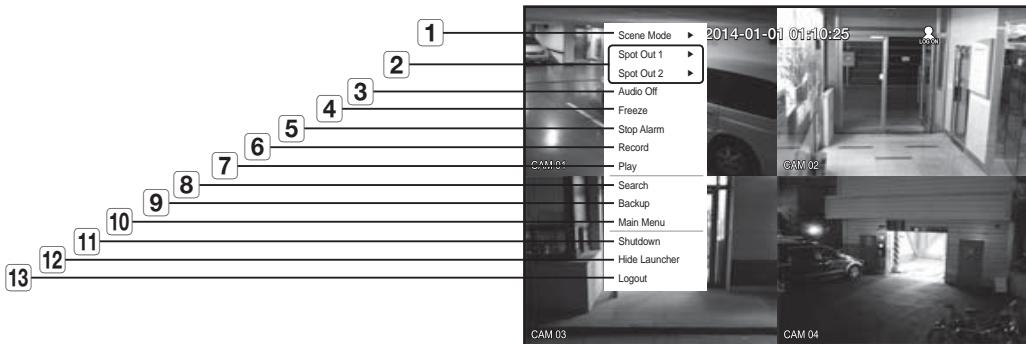
< Split Mode Menu >



< Single Mode Menu >

Split Mode Menu

The context sensitive menu in split mode differs, depending on the login/logout status.

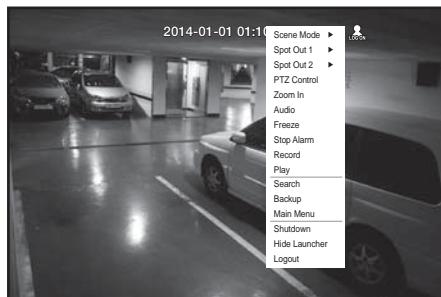


Menu		Functions
1	Scene Mode	Refer to “ Live Mode ”. (Page 27)
2	Spot Out1/2	Refer to “ Spot Out ”. (Page 29)
3	Audio On/Off	Refer to “ Audio ON/OFF ”. (Page 30)
4	Freeze	Refer to “ Freeze ”. (Page 30)
5	Stop Alarm	Stops the alarm output and the event monitoring. Refer to “ Event Monitoring ”. (Page 31)
6	Record/Stop	Starts/stops the standard recording.
7	Play	Plays the search result (data). Refer to “ Search & Play > Play ”. (Page 79)
8	Search	Refer to “ Search & Play > Search ”. (Page 76)
9	Backup	Refer to “ Main Menu > Setting the Backup ”. (Page 58)
10	Main Menu	Accesses the main menu. Refer to the Using the DVR section. (Page 32)
11	Shutdown	Turns down the DVR.
12	Show/Hide Launcher	Shows or hides the launcher. Refer to “ Show / Hide the Launcher Menu ”. (Page 26)
13	Login/Logout	You can log in or out.

Single Mode Menu

The single mode menu is available only in Single Mode.

The menu, which appears as <Screen Mode> on a single screen, appears as <Full Screen> after selecting only one channel on a split screen.



< Single Mode Menu >



< Menu after selecting one channel
on the split screen >

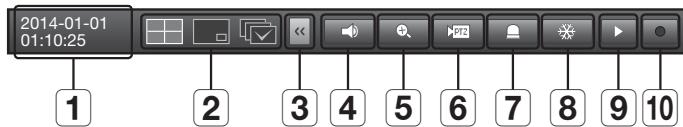
Menu	Functions
1 Full Screen	Select and click a desired channel in Split mode to switch to the full screen of the selected channel.
2 PTZ Control	Accesses the PTZ Control menu. The PTZ menu is activated only in One-Channel Live mode. (Page 73)
3 Zoom In	Enlarges the selected image. (Page 29)

Show / Hide the Launcher Menu

The Launcher menu appears on the bottom of the live screen.

1. In Live mode, right-click to display the context menu and select <**Show Launcher**> or <**Hide Launcher**>. If selected <**Hide Launcher**>, the launcher menu disappears on the bottom of the live screen.
2. If <**Show Launcher**> is selected, the launcher menu appears at the bottom of the screen. If you click the launcher menu using the mouse, it directly goes into the menu.

-  ■ If no input is entered for 10 seconds, the menu will disappear.
■ The Launcher menu can be accessed only by using the mouse.



Menu		Functions
1	Date/Time	Displays the current time and date. The indication of AM/PM is displayed if you set 12 hours for the time format in “ System > Date/Time/Language > Time ” (Page 32)
2	Screen Mode	Press this button to switch the screen mode in sequence. The current mode is highlighted in white.
3	Menu Expansion Button	Click to display the hidden menu to the right.
4	Audio	Turns ON/OFF the sound of the selected channel.
5	Zoom	Enlarges the selected area. This is available only in Single Live mode.
6	PTZ	Runs the PTZ Control launcher. The PTZ control launcher will be active on the Live screen after you select a single channel.
7	Alarm	Stops the alarm if it's activated.
8	Freeze	Freezes the Live screen temporarily.
9	Play	Enters Play mode if a file to play exist, and if not, enters Search mode.
10	Record	Start/End recording the Live screen.

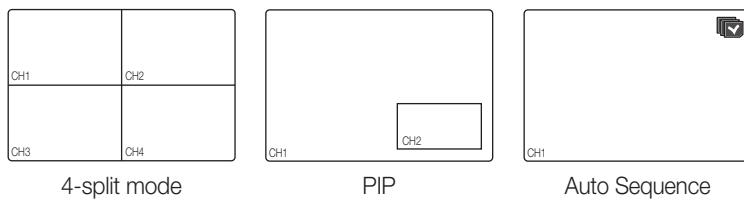
LIVE MODE

Four live videos are displayed in three-split mode on the screen.

Switching the screen mode

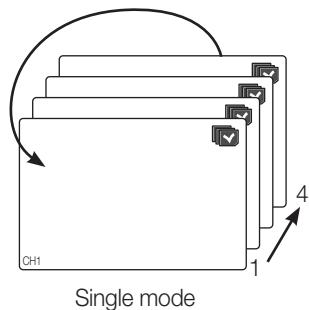
To switch the split mode, select a screen mode in the launcher menu, or right-click to select a screen mode in the context menu.

Press the [MODE] button on the front panel or the remote control to switch the mode in the sequence of the launcher menu items.



Automatically switching the screen mode

Four live videos can be watched in the single order.



- In Single mode, If you have set <SEQ-Dwell Time> in “Setting the Device > Camera”, Auto Sequence will be conducted at the set interval. (Page 43)

Channel Setting

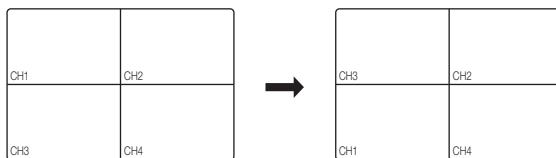
You can display the channel in a desired area of a split screen.

1. Place the cursor over the camera name of each channel to display the <▼> key to the right on the screen.
2. Click a camera name to display a channel list where you can select a different channel.
3. Select a desired channel and click it.

The current channel will be switched to the selected one.

Use the cursor to select a channel to move, and drag and drop it to a desired channel; this can also change the channel position.

- Ex : if switching CH 1 to CH 3



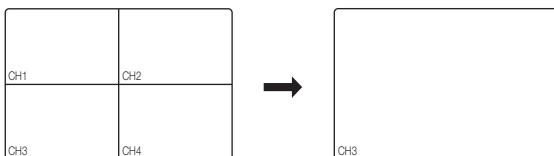
Switching to Single Mode

When in split mode, select and double-click a desired channel to switch to its Single mode.

Press the number corresponding to a desired channel on the front panel or the remote control to switch to its Single mode.

Refer to “**Remote Control > Using the numeric buttons**”. (Page 13)

- Ex : If double-clicking CH 3 or pressing the number “3” on the remote control or the front panel.



SPOT OUT

The Spot Out monitoring is independent of the Live mode, which monitors a specific channel through the Spot Out port.

Selecting a Spot Out mode

If an event occurs such as sensor, motion or alarm from the Spot Out port in connection with a monitor, you can select a output screen mode.

1. In Live mode, right-click any area on the screen.
The Live menu appears.
2. Click Spot Out.
The split screen appears according to the Spot Out source.
(Page 51)
 - Spot Out 1: It supports auto sequence and single mode by default, and additionally supports 4-split modes if selected <**Multi Spot**> out.
 - Spot Out 2: It supports auto sequence and single mode.



ZOOM

This is available only in Single Live mode. In Single mode, select a desired area and use the Zoom function to enlarge it twice.

1. Select <**Zoom In**> in the right-click menu.
Press the [ZOOM] button on the front panel or the remote control, or simply click < > in the launcher menu. The zoom box appears.
2. Use the direction keys, or drag and drop to specify an area to enlarge.
3. Press the [ENTER] button, or double-click the selected area to enlarge it twice.
 - In the enlarged image, use the direction buttons ($\blacktriangle \nabla \blacktriangle \nabla$) on the remote control or the front panel to move the enlarged area.
4. Press the [ZOOM] button on the front panel or the remote control to release the zoom.



AUDIO ON/OFF

You can turn the sound on/off corresponding to the channel in Live mode.

AUDIO ON/OFF in Single mode

Click the audio icon (▷) on the screen, or press the [AUDIO] button on the front panel or the remote control to turn it on/off.



- Only the channel where <Audio> is set to <ON> in “Device > Camera” displays the audio icon (▷) in Live mode that you can use to turn the sound on/off.

FREEZE

This is available only in Live mode, this pauses playing the Live image temporarily.

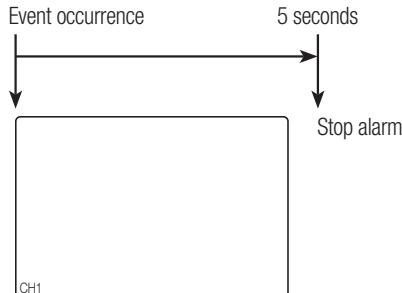
- Press the [FREEZE] button on the front panel or the remote control, or click < > in the launcher menu.
The playback of the image is stopped temporarily.
 - Sound continues to play during the pause.
- Press the [FREEZE] button again, or click < >. This will release the freeze.

EVENT MONITORING

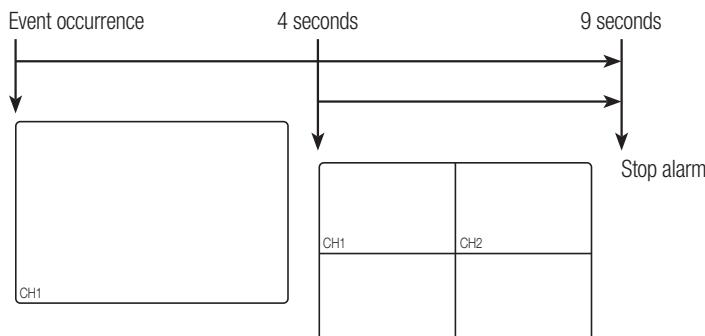
This will display the channel in sync with a specific event (Sensor/Motion/Video Loss/Tampering) if it occurs.

In “Monitor > Event Display”, set the event monitoring to ON/OFF and specify the event display time. (Page 50)

- If multiple events occur simultaneously, the screen will switch to a split mode.
 - 2~4 events : 4-split mode
- If the second event occurs within the set time of <Event Display>, the first event will last until the second one is terminated. (Page 50)
 - Ex : If you set <Event Display> to 5 seconds, and only one event occurs in CH 1.



- Ex : If you set <Event Display> to 5 seconds, and the second event occurs in CH 2 within the set time after the first event occurred in CH 1.



- Press the [ALARM] button to reset the alarm settings and to release the event mode.
- If an alarm activates in the condition you have set the event record, and pre/post alarm times, the event record will be performed.
- This will also apply to the Spot Out monitor.



- In case of continuous events such as motion detection, switching to another split mode display may not immediate if concatenating events follow, even when you stopped alarm of the event.

main menu

You can setup the system properties, devices, and options for recording, event, backup and network.

SYSTEM SETUP

You can setup Date/Time/Language, Permission, System Properties and Log.

Date/Time/Language

You can check and setup the current Date/Time and time related properties, as well as the language used for the interface on the screen.

Setting the Date/Time/Language

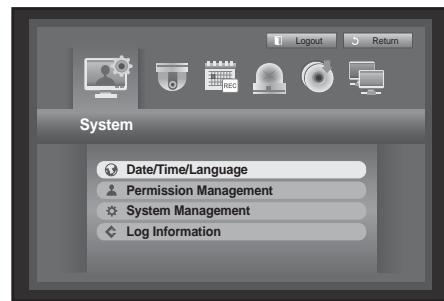
Set the Date/Time/Language

Using the mouse may help make setup easier.

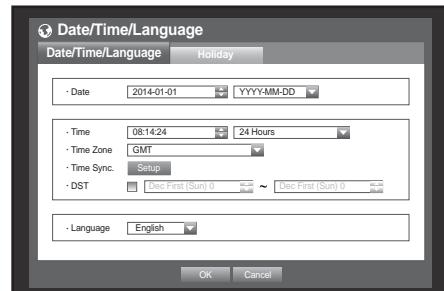
1. Press the [MENU] button on the remote control or on the front panel.

- If not logged in, it prompts with login window.
Refer to "Login". (Page 20)

2. Use the left/right buttons ($\blacktriangleleft \blacktriangleright$) to select the <System>. System property setup menu is selected.
3. Use the up/down buttons ($\blacktriangleup \blacktriangledown$) to select <Date/Time/Language> and press the [ENTER] button.
4. Select <Date/Time/Language>. A dialog to setup Date, Time and Language.
5. Use direction buttons ($\blacktriangleup \blacktriangledown \blacktriangleleft \blacktriangleright$) to select an item to set and make your changes.



- Date : Sets the date that will appear on the screen.
You can select the date format.
- Time : Sets the time and its format that will appear on the screen.
Select either one from <24 Hours, 12 Hours (AM/PM)>.
- Time Zone : Sets the time zone of your area based on the Greenwich Mean Time (GMT).
 - GMT (Greenwich Mean Time) is standard World Time and the basis of world time zone.
- Time Sync. : You can set the DVR's current time synchronized to a selected <Time Server> regularly if you select to use <Time Server>. In this case, <Date/Time/Language> setup does not allow time adjustment.



- Time Server : Enter an IP or URL address of the time server.
- Last Sync Time : Displays the most recent synchronization time from the selected time server.
- Activate as Server : Set to <Use> to allow the DVR to act as a Time Server for other DVRs.
- DST : Set up Daylight Saving Time with its period to make the time earlier than the GMT of its time zone by 1 hour during the set period.
- Language : Select your language. Sets the language for the interface.
English, French, German, Spanish, Italian, Chinese(Simplified), Russian, Korean, Polish, Japanese, Dutch, Portuguese, Turkish, Czech, Danish, Swedish, Thai, Romanian, Serbian, Croatian, Hungarian, Greek, Chinese (Traditional), Finnish and Norwegian are available.

6. When the Date/Time/Language setup is done, press <OK>.



- You can also use numeric buttons on the remote control or front panel to enter values for Date, Time and other numeric fields.

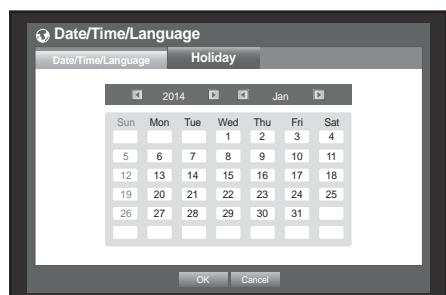
Setting Holiday

You can set specific dates to Holidays according to your preferences.

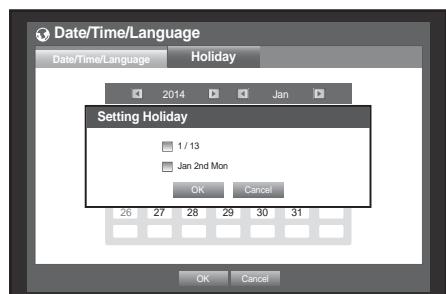
Holidays are applied to <Recording Schedule> and <Alarm Schedule> too.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Date/Time/Language> window to select <Date/Time/Language>, and press the [ENTER] button.
2. Select <Holiday>.
A calendar for Holiday setup appears.
3. Use the left/right < $\blacktriangleleft \blacktriangleright$ > buttons to select year or month, and press the [ENTER] button.



4. Use direction buttons ($\blacktriangle \nabla \blacktriangleleft \blacktriangleright$) to select a desired date, and press the [ENTER] button.
You will see the “Setting Holiday” screen.
- Ex : Select January 13th and check on <1/13> only to make every January 13th a holiday. Check both on <1/13> and <Jan 2nd Mon> to make every January 13th and 2nd Monday of January holidays.
5. When the Holiday setup is done, press <OK>.



Using the Calendar

Using the mouse may help make setup easier.

- ① Select year and month.

Select the left/right < $\blacktriangleleft \blacktriangleright$ > key on the left/right side of year/month and press [ENTER] button to adjust by 1 year/month.

- ② Use direction buttons to select a date and press [ENTER] button.

■ A date with recorded data to be searched will appear in yellow in the System Log, Event Log, Time Search and Event Search.

main menu

Permission Management

You can set permissions of each user over the DVR's specific function and settings.

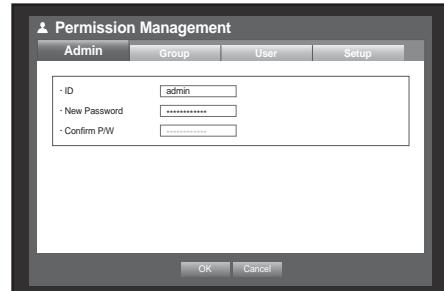
Setting the Administrator

You can set and change Administrator's ID and password.

The administrator can use and set all menu items and functions.

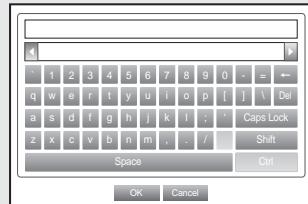
Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle\blacktriangledown$) in <System> window to move to <Permission Management>, and press [ENTER] button.
 2. Select <Admin>. A dialog for Admin ID and Password input appears.
 3. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to move to a desired item, and set the ID and password.
-  ■ The initial administrator ID is “admin” and the password should be set when logging in for the first time.
■ Please change your password every three months to safely protect personal information and to prevent the damage of the information theft.
Please, take note that it's a user's responsibility for the security and any other problems caused by mismanaging a password.
4. When the administrator setup is done, press <OK>.



Using Virtual Keyboard

- ① For alphanumeric inputs, the virtual keyboard window appears.
- ② Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to move to a desired character, and press the [ENTER] button.
- ③ In the upper text input box of the virtual keyboard, there displays a list of candidate words containing the selected character.
- ④ Select a word from the list, or use the keyboard to enter the whole word.
 - If there are many of candidate words, use < $\blacktriangle\blacktriangledown$ > buttons to move between them forward and backward.
- ⑤ Select <OK>. Entered word is applied.
 - For upper case letters, use <Caps Lock> button.
 - For special characters, use <Shift> button.
 - Using the virtual keyboard is the same to a normal keyboard use in your region.
 - You can enter the ID with case-insensitive alphanumeric characters only.
 - For the password, use alphabets and special characters excluding <\> and <">.
 - You can use number buttons on the remote control or front panel.



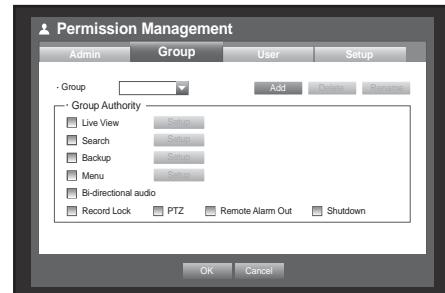
Setting the Group

You can create user groups and setup permissions for those user groups.

You can register a user for each group in <User>.

Using the mouse may help make setup easier.

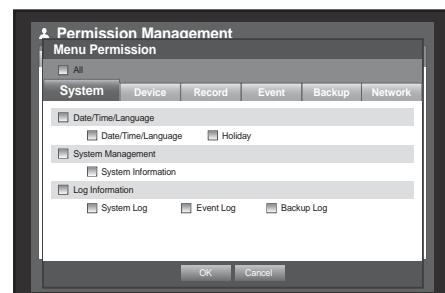
1. Use the up/down buttons ($\blacktriangle \nabla$) in <System> window to move to <Permission Management>, and press [ENTER] button.
2. Select <Group>. A window for <Add>, <Delete>, <Rename>, and <Group Authority> setup appears.
3. Use direction buttons ($\blacktriangle \nabla \blackleftarrow \blackrightarrow$) to move to a desired item, and set the value.
 - Add, Delete, Rename : You can add, delete, rename a group or modify the permissions given to the group. The virtual keyboard appears when <Add> or <Rename> was selected.
 - Add : When you first run the DVR with the admin account, only the admin account exists. Add has already been deactivated. Select <Add> to display the virtual keyboard. Enter a group name. You can add up to 10 groups.
 - Delete : Deletes a user group that is already registered. Selecting Delete will delete all user accounts belonging to that group.
 - Rename : Renames a group that is already registered. Select <Rename> to display the virtual keyboard.
 - For entering a group name, refer to "Using Virtual Keyboard". (Page 34)
 - Group Authority : Sets permissions to access menu items of each group. Users of a group can access checked functions.
4. When the group setup is done, press <OK>.



To set the group authority

You can set the permissions of the group users to access the menu according to the channel.

1. Select a menu to which the group permission is assigned. The menu where the group permission is assigned will be displayed in the Live menu when a group user logs in.
 - Live View : You can set the permission to access the Live screen according to the channel.
 - Search : You can set the permission to access the Search menu according to the channel.
 - Backup : You can set the permission to access the Backup menu according to the channel.
 - Menu : You can set menus accessible with a specific permission.
Group users can access the permitted menus only. Select a menu to display the Menu Permission screen.
 - Bi-directional audio: You will be given permission to use two-way audio features.
 - Record Lock, PTZ, Remote Alarm Out, Shutdown : Select an item so that the item will be added to the permissions.
2. Select <OK>. Select and assign a group user so that the user can access the specified menu.



main menu

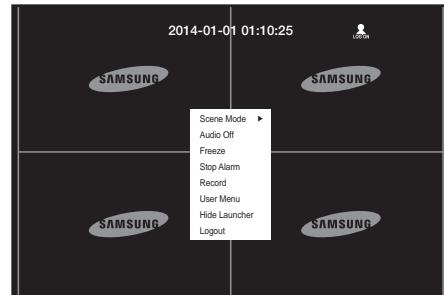
To restrict the user permissions

If the admin restricts all permissions of an added group, the users belonging to that group can access only the default minimum menus and can change the user's own password only.

1. Start the DVR.
If all permissions are restricted, only the Login dialog should appear.
2. Log in with a registered user ID.



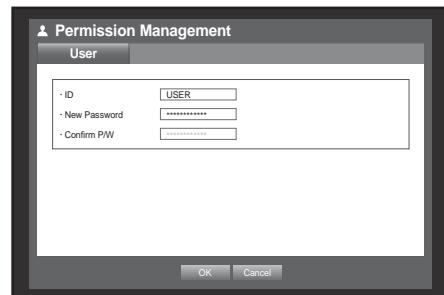
3. Right-click any area on the screen.
If all permissions are restricted, only the accessible context menus should appear.



To change the user password

If you log in with a user account that is restricted to access the menu, you can change your own password only.

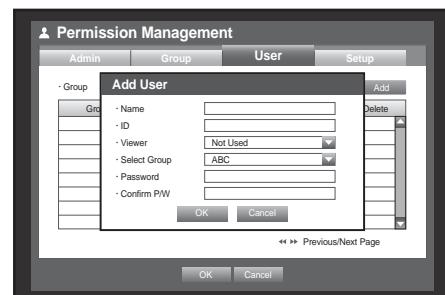
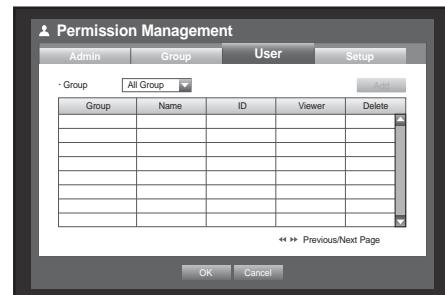
1. Log in with your account.
2. Select <User Menu>. The Permission Management setup screen appears.
3. Select <Permission Management>. The Password setup dialog appears.
4. Enter a new password.
5. Select <OK>. You change to the password will be applied.



Setting the User

You can add a user and edit information of a registered user.
Users can be added only if a group was created in <Group> menu.
Using the mouse may help make setup easier.

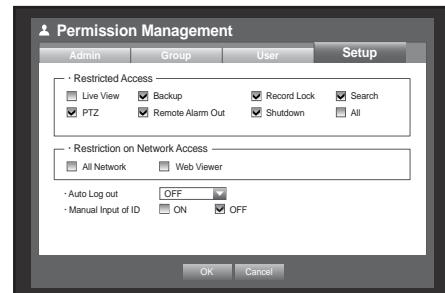
1. Use the up/down buttons ($\blacktriangle \nabla$) in <System> window to move to <Permission Management>, and press [ENTER] button.
2. Select <User>. A window for Add User appears.
3. Use direction buttons ($\blacktriangle \nabla \blackleftarrow \blackrightarrow$) to select <Add> from the window.
A window for “Add User” appears.
4. You can configure the Network Viewer settings including name, ID, viewer, Select Group and password.
Result of the user setup appears in the <User> window.
To change the user property, use “Edit User”.
The “Edit User” window appears when you select a desired item to be changed in the <User> window.
 - Viewer : If you select <Use>, you will be given access to the Web Viewer and Network Viewer.
 - Refer to “Connecting Web Viewer (Windows)”. (Page 82)
 - For more information about use of Network Viewer, refer to the Network Viewer’s user guide.
5. When the user setup is done, press <OK>.



Setting Permissions

You can set restricted access for all general users.
Items with restrictions will require logging in for use.
Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <System> window to move to <Permission Management>, and press [ENTER] button.
2. Select <Setup>. The Restricted Access, Restriction on Network Access, Auto Log out, Manual Input of ID setup screen appear.
3. Use direction buttons ($\blacktriangle \nabla \blackleftarrow \blackrightarrow$) to move to a desired item, and set the value.
 - Restricted Access : All menu items allowed for a user can be set with restricted access.
 - Checked () : Restricted
 - Not checked () : Accessible
 - If it is not checked () in <Restricted Access>, any user can access the item no matter what the <Group Authority> setting.
 - If it is checked () in <Restricted Access>, a user can access the item only if the user has permission in <Group Authority> setting.
 - Restriction on Network Access : Restricts remote access from a <Restricted Access> network.
 - All Network : Restricts all access instances via Network Viewer and Web Viewer.
 - Web Viewer : Restricts access via the Web Viewer.
 - Auto Log out : A user will be automatically logged out if there is no operation on DVR for over set period of time.



main menu

- Manual Input of ID : Prompts you to enter the user ID manually for the login process.
 - Checked () : Encloses the registered user IDs with the [*] symbols.
 - Use the virtual keyboard to enter the user ID.
4. When the permission setup is done, press <OK>.



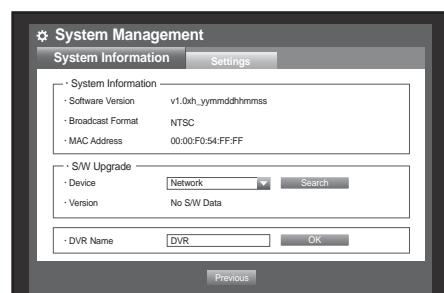
System Management

You can check the system version, update to a newer version, as well as data backup and initialization.

Checking the System Information

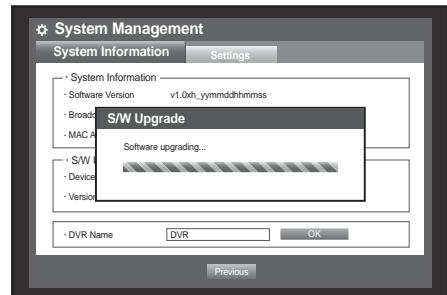
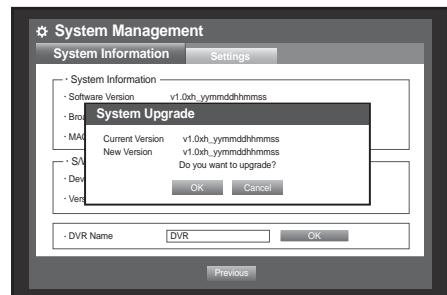
You can check the current system version, broadcasting system, MAC address. You can update the system. Using the mouse may help make setup easier.

1. Use the up/down buttons (▲▼) in <System> window to move to <System Management>, and press [ENTER] button.
 2. Check the Software Version, Broadcast Format and MAC Address.
- System Information : Shows the current system's information.
The values can not be changed by a user.
 - S/W Upgrade : Updates the DVR's software up to date.
 - DVR Name : Assigned name will be displayed in Network Viewer, when connected to the DVR.



• Updating the Software

1. Connect a device storing the software to be updated. (It may take about 30 seconds to recognize the device.)
 - Upgradeable devices include USB memory, CD/DVD and network device.
 - To update the network, the current DVR should have been connected to the network.
Upgrade via the proxy server may not be enabled due to the restricted access.
2. Select <System Management> from <System> window.
3. Select <System Information>.
4. Press <Search> button to display updated image, then the <Search> button switches to <Upgrade>.
 - The <Upgrade> button will be activated only if the current <Software Version> of the <System Information> is same to or older than that of <S/W Upgrade>.
5. Press <Upgrade> button to display confirmation popup for upgrading.
Press <OK> in the “System Upgrade” window.
 - While updating, it shows the progress.



6. When the updating is done, it automatically restarts.
Do not turn the power off until it finishes restarting.



- If “Upgrade Failed” appears, retry from the step 4.
When you experience continued failure, consult the service center for assistance.
- When you perform S/W update remotely using Smart Viewer, it may take a max of 3 minutes to complete the update since Smart Viewer popped up a confirmation message. This is to guarantee that the DVR set operates stably. For a faster update, use the USB cable to connect to the DVR set.



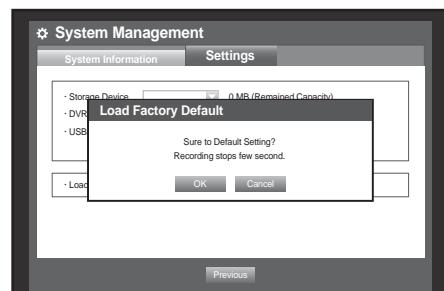
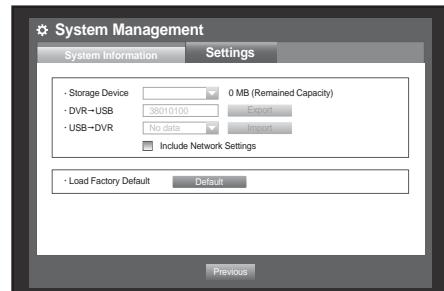
main menu

Settings

You can copy and import the DVR settings by using a storage media.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle\blacktriangledown$) in <System> window to move to <System Management>, and press [ENTER] button.
2. Select <Settings>. A window of storage device and load factory default appears.
3. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to move to a desired item, and export or import settings data to a storage device.
 - Storage Device : Shows the connected storage device.
 - Export : All logs recorded in the DVR are exported to the storage media.
 - Import : Imports DVR settings from the storage device and applies to the DVR.
 - If <Include Network Settings> is checked, the network settings will be imported too.
4. To move to the previous menu, press <Previous>.



Log Information

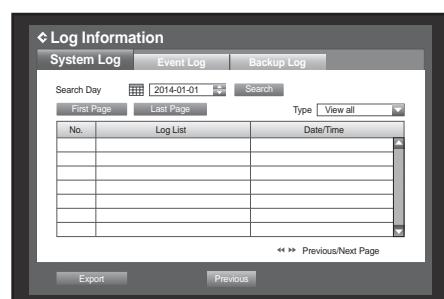
You can browse logs on the system and events.

System Log

System Log shows log and timestamp on every system start up, system shutdown, and changes on system settings.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle\blacktriangledown$) in <System> window to move to <Log Information>, and press [ENTER] button.
2. Select <System Log>.
 - Refer to "Using the Calendar". (Page 33)
Click on the calendar <> to display the calendar window.
3. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to move to a desired item, and press <Search>.



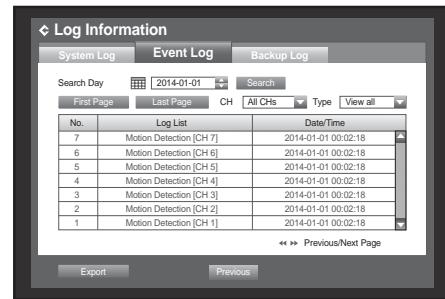
Event Log

Event log shows recorded events on alarms, motion detections and video loss.

It also shows the log and its timestamp.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <System> window to move to <Log Information>, and press [ENTER] button.
2. Select <Event Log>.
3. Use direction buttons ($\blacktriangle \nabla \blacktriangleleft \blacktriangleright$) to move to a desired item, and select it.
4. Set Search Day, Channel and Type and the press <Search>.
 - Refer to "Using the Calendar". (Page 33)
Click on the calendar <> to display the calendar window.



The screenshot shows the 'Event Log' tab of the 'Log Information' window. It displays a table with columns: No., Log List, and Date/Time. The data shows several motion detection events across different channels (CH 1 to CH 7) on January 1st, 2014, at 00:02:18.

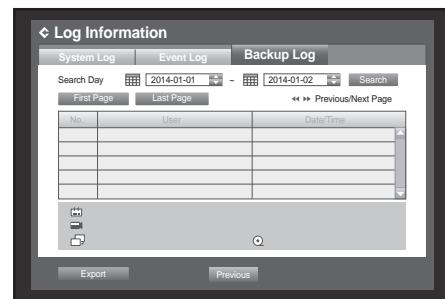
No.	Log List	Date/Time
7	Motion Detection [CH 7]	2014-01-01 00:02:18
6	Motion Detection [CH 6]	2014-01-01 00:02:18
5	Motion Detection [CH 5]	2014-01-01 00:02:18
4	Motion Detection [CH 4]	2014-01-01 00:02:18
3	Motion Detection [CH 3]	2014-01-01 00:02:18
2	Motion Detection [CH 2]	2014-01-01 00:02:18
1	Motion Detection [CH 1]	2014-01-01 00:02:18

Backup Log

You can find out who backed up and the details (backup time, channel, device to use, file format, etc.).

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <System> window to move to <Log Information>, and press [ENTER] button.
2. Select <Backup Log>.
3. Use direction buttons ($\blacktriangle \nabla \blacktriangleleft \blacktriangleright$) to move to a desired item, and select it.
4. Specify a search term and select <Search> in the right corner.
Backup details for the search term will be listed.



The screenshot shows the 'Backup Log' tab of the 'Log Information' window. It displays a table with columns: No., User, and Date/Time. The data shows a single backup entry for user 'admin' on January 1st, 2014, at 00:02:18.

No.	User	Date/Time
1	admin	2014-01-01 00:02:18

main menu

SETTING THE DEVICE

You can setup Camera, Storage Device, Remote Device, POS Device and Monitor.

Camera

Setting the Camera

You can set Video, Audio, Channel Name and Dwell Time of a Camera.

Using the mouse may help make setup easier.

1. Press the [MENU] button on the remote control or front panel.
2. Use the left/right button ($\blacktriangleleft \blacktriangleright$) to select <Device>. Device setting menu is selected.
3. Use the up/down buttons ($\blacktriangleup \blacktriangledown$) to move to <Camera>, and press [ENTER] button.



4. Select <Camera>.

Displays settings window for Video, Audio, CH Name, SEQ-Dwell Time, Progressive, Screen Setup and Privacy Region.

5. Use direction buttons ($\blacktriangleup \blacktriangledown \blacktriangleleft \blacktriangleright$) to move to a desired item, and set the value.

- Video

- <ON/OFF> : You can turn ON/OFF the selected channel's camera.

- <Covert1> : Shows information other than the video of the selected channel.

- For privacy protection, it does not display the video while the recording continues.

- <Covert2> : Shows nothing but an empty screen while the recording continues.



- If the channel is set to <Covert1> or <Covert2> mode, the channel's sound is not hearable. However, the channel's sound is recorded if its Audio setting is set to <ON>, even the sound is not heard in Live mode.

- Audio

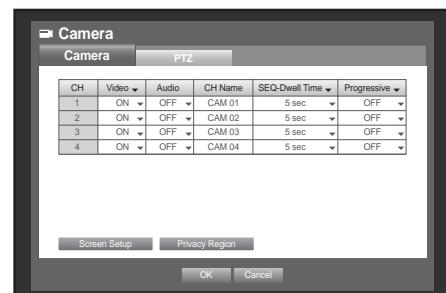
- If set to <ON>, you can turn the audio of the channel ON/OFF on the Live screen.

- If set to <OFF>, the channel's audio is off on the Live screen and not recorded.

- Audio output is available for only 1 channel.

- CH Name : Up to 15 characters including blanks are allowed. (The first character should not be empty.)

- Refer to "Using Virtual Keyboard". (Page 34)



- SEQ-Dwell Time : You can set the dwell time between channels for the Live screen and Spot Out.
 - If set to <OFF>, the channel is not listed in the Auto Sequence mode.
- Progressive : You can turn on/off progressive camera settings.



- If you use a progressive camera, you can set it to <On> to eliminate screen shaking.

- Screen Setup : The video appeared on the screen may vary depending on the channel's camera, configure the DVR display to your preferences.

Select a channel and adjust the < (Brightness)>, < (Contrast)>, and < (Color)> of the selected channel.

- Press the <Init> to initialize settings back to the default.

- Privacy Region : You can specify a certain area of the camera video to be protected for your privacy.

6. When the camera setup is done, press <OK>.



To set the privacy zone

- ① Select <Privacy Region>.
- ② When “Privacy Region” window appears, select a channel and set the area of privacy zone.
- To set the area in “Privacy Region” window

In the “Privacy Region” window, select desired region from < >.

• Privacy Region

You can specify up to 4 privacy zones for each channel, which can be identified by the color.

1 ■ Purple 2 ■ Green 3 ■ Blue 4 □ Yellow

- To set the area using <Individual> selection

In the “Privacy Region” window, you can select cells individually by using <Individual>.

When selected <Individual>, “Privacy Region” window disappears and you can select cells one by one.

When the privacy area setup is done, Right-click to select <Menu> in the context menu or the [MENU] button on the remote control to display the “Privacy Region” window again.

- Clear All : Selected cell is removed from the Privacy Region.

- Menu : After selecting individual privacy areas, move to the “Privacy Region” window.

- If selected <Apply to All CH>, selected privacy area is applied to all channels.

- ③ When completing the privacy zone settings, click <OK>.



Clear All
Menu

main menu

Setting the PTZ

To use Camera's PTZ functions, ID and protocols of each camera and DVR should be matched.

For other settings, refer to the <Remote Devices> settings. (Page 48)

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Device> window to move to <Camera>, and press [ENTER] button.

2. Select <PTZ>.

A window of PTZ settings appears.

3. Use direction buttons ($\blacktriangle \nabla \leftarrow \rightarrow$) to move to a desired item, and select it.

- Port : Select a port control method for the camera that is connected to a channel.

- You have two choices : <RS-485> and <Coaxial>.

- ID : Set the ID of the connected camera of each channel.

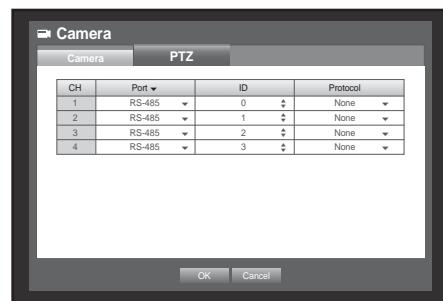
You can easily setup by using the numeric buttons on the remote control or front panel.

- Protocol : Set the protocol of the connected camera of each channel.



- You can check the camera's ID and protocol if you turn the camera off and on after connecting it to the DVR.
 - For the <Coaxial> type, CCVC and PELCO-C protocols are supported.

4. When the PTZ setup is done, press <OK>.



Storage Device

You can check information on storage devices.

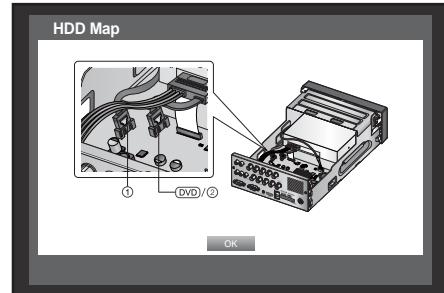
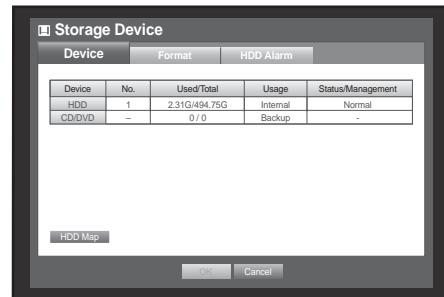
Confirming Devices

You can check storage devices and their free space, usage as well as status.

Devices available are HDD, and USB devices (Memory, HDD, CD/DVD).

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Device> window to move to <Storage Device>, and press [ENTER] button.
2. Select <Device>.
 - No. : Shows the assigned number of the internal HDD.
 - To see the detailed positioning of the HDD according to the number, refer to <HDD Map>.
 - Used/Total : Shows the used/total capacity of the storage device.
 - Usage : Sets the storage device's usage.
 - USB memory is used only for backups.
 - External USB HDD, SATA HDD are used for extension and backup.
 - Status/Management : Shows the current status of the HDD, as in Normal/Check/Replace.
 - Normal : Available to use
 - Check : Available to use but recommended to replace
 - Replace : Requires immediate replacement
 - HDD Map : Shows the internal HDD's locations according to assigned numbers.
 - Refer to this for servicing or additional HDD installation.
3. To move to the previous menu, press <OK>.



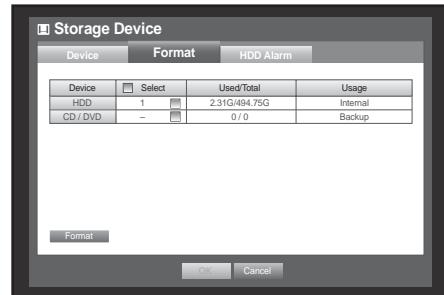
main menu

Formatting

You can format a storage device.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Device> window to move to <Storage Device>, and press [ENTER] button.
2. Select <Format>.
A window for selection of device for formatting appears.
3. Use direction buttons ($\blacktriangle \nabla \blackleftarrow \blackrightarrow$) to select a device to be formatted.



4. Select <Format> on the bottom of the screen.
Press <OK> on the "Manage" confirmation window will start formatting the selected device.
5. When the formatting is done, press <OK>.



HDD Alarm

You can set alarm settings for HDD defects such as Check Alarm Output Port, Replace Alarm Output Port, and its duration.

Using the mouse may help make setup easier.

1. Use the up/down buttons (**▲▼**) in <Device> window to move to <Storage Device>, and press [**ENTER**] button.
2. Select <**HDD Alarm**>.

A window for setting HDD check and replace output ports and their durations appears.

3. Use direction buttons (**▲▼◀▶**) to move to the desired item.

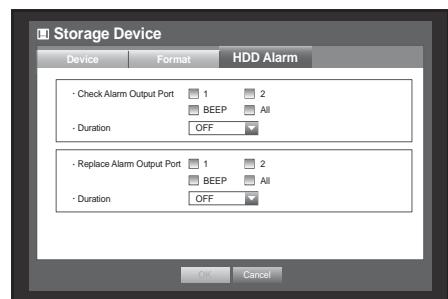
- **Alarm**

- Alarm signal will output through the alarm out port on the rear side when selected <1> or <2>.
- If <**BEEP**> was selected, a beep will sound.
- If <**All**> was selected, both beep sound and alarm signal through rear side ports will output.
- **Check Alarm Output Port** : If HDD generates check alarm, the alarm signal will output to the specified alarm output port.
- **Replace Alarm Output Port** : If HDD generates replace alarm, the alarm signal will output to the specified alarm output port.
- **Duration** : Sets the alarm duration for the alarm signal and beep sound.
 - Check Alarm, Replace Alarm signals will output through the selected alarm out ports (1, 2).
 - If <**BEEP**> was selected, a beep will sound.
 - If <**All**> was selected, both beep sound and alarm signal through rear side ports will output.



- <**Check**> status means that the HDD is operating but it has problems that require technical examination. () appears on the Live screen.
- <**Replace**> status means that the HDD has defect and requires immediate replacement. () appears on the Live screen.
- If the installed HDD is not recognized properly, a confirmation popup will appear.

4. When the HDD Alarm setup is done, press <**OK**>.

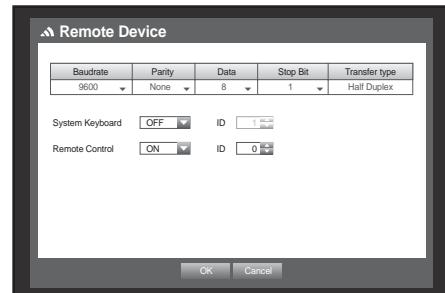


main menu

Remote Devices

You can set the RS-485 communication for use of PTZ Camera and system keyboard with the DVR. Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle\blacktriangledown$) in <Device> window to move to <Remote Device>, and press [ENTER] button.
2. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to move to the desired item, and press [ENTER] button.
3. Set the values of each communication setup of the remote device.
 - Baudrate : Baud rate settings of the DVR, PTZ camera and system keyboard should be matched for proper operations.
4. Make sure to match IDs of the DVR, System Keyboard and Remote Control, and press <OK>.



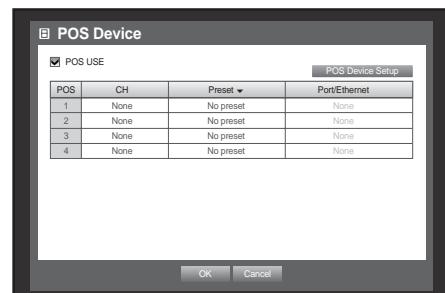
- For changing the remote control's ID, refer to "Changing the Remote Control ID". (Page 13)

POS Devices

You can set properties of POS devices connected to the DVR. A POS device connection requires channel, preset, and Port/Ethernet settings. Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle\blacktriangledown$) in <Device> window to move to <POS Device>, and press [ENTER] button.
2. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to move to a desired item, and set the value.
- POS USE : When selected <POS USE>, DVR and POS will be connected.

- If you change settings for the device and press <OK> while the <POS USE> is not checked, the changes for POS device will not be saved.

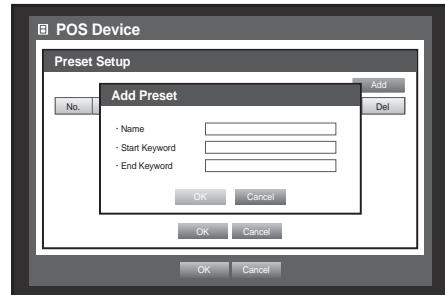


- POS Device Setup : Sets the communication setups for the POS device and DVR.
 - It is independent to the Remote Device setup.



- CH : Select the camera to be synchronized to the POS device.
 - If selected a channel input field, “Sync Channel Setup” window appears.
 - One POS device can be synchronized to up to 4 cameras (channels), however one channel cannot be synchronized to multiple POS devices.
 - Channels to be synchronized to a POS device should be set to “Event” in “Main Menu > Record > Recording Schedule”. (Page 52)
- Preset : Sets the name, start and end strings of the receipt for the preset.
 - Preset name should be unique.
 - Use <Add> button to display “Add Preset” window, and set its name, start string, and end string.
- Port/Ethernet : Sets the port number for the DVR and POS device connection.
 - COM1 : For RS-232C connections
 - 7001~7016 : For Ethernet connections

3. When the POS Device setup is done, press <OK>.



main menu

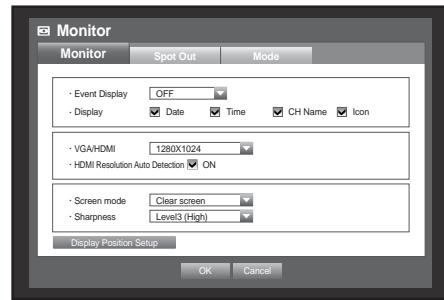
Monitor

You can configure information to be displayed and its format for Spot Out monitor.

Setting the Monitor

Using the mouse may help make setup easier.

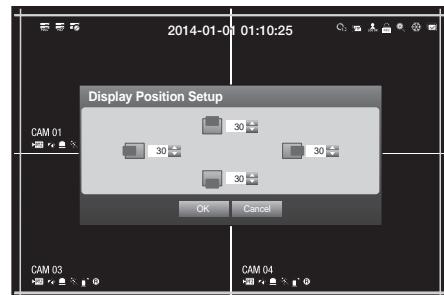
1. Use the up/down buttons ($\blacktriangle\blacktriangledown$) in <Device> window to move to <Monitor>, and press [ENTER] button.
2. Select <Monitor>.
3. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to move to a desired item, and set the value.
 - Event Display : Sets the dwell time of the event channel display on the monitor when an event occurs.
If selected <Continuous>, it displays the channel until you press [ALARM] button to release it.
 - Display : Displays only checked items on the monitor screen.
 - VGA/HDMI : Set your preferred screen resolution to <VGA> or <HDMI>.
 - HDMI Resolution Auto Detection : If you set it to <ON>, then the HDMI screen resolution is automatically detected.
If a HDMI monitor is not connected, the resolution is set to VGA/HDMI.
If <VGA> or <HDMI> is not supported by the monitor, it may not be able to display anything.
 - Screen mode : Set screen mode.
 - Sharpness : Set the clarity for the video screen.
4. When the monitor setup is done, press <OK>.



Screen Setup

Some monitors may not display information (camera name, icon, time information, etc.) about the DVR, depending on the condition. Then, you can change the display position of the data.

1. In the <Device> window, press the up/down ($\blacktriangle\blacktriangledown$) button to move to <Monitor> and press the [ENTER] button.
2. Select the <Monitor> item.
3. Select <Display Position Setup> in the bottom.
You will move to the <Display Position Setup> window.
4. Use the four direction buttons or the number buttons on the front panel or the remote control to adjust the data position.

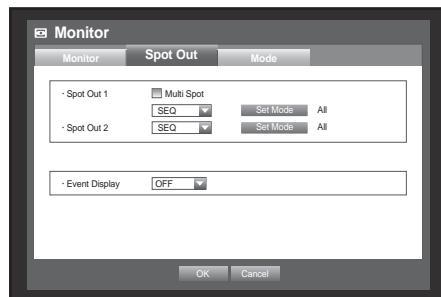


Setting the Spot Out

You can set the DVR to output information / video apart from the monitor out.

Using the mouse may help make setup easier.

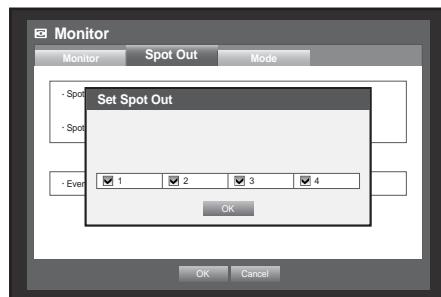
1. Use the up/down buttons ($\blacktriangle \nabla$) in <Device> window to move to <Monitor>, and press [ENTER] button.
2. Select <Spot Out>.
 - The number of Spot Out terminals differs according to the model.
3. Use direction buttons ($\blacktriangle \nabla \blacktriangle \blacktriangleright$) to move to a desired item, and set the value.



- Spot Out 1 : It supports auto sequence and single mode by default, and additionally supports 4-split modes if selected <Multi Spot> out.
- Spot Out 2 : It supports auto sequence and single mode.
- Set Mode : A window for “Set Spot Out” appears and you can set the channel for it.
You can set the dwell time between the screen switching in “Setting the Device > Camera > SEQ-Dwell Time”.
(Page 43)
- Event Display : Sets the duration for the Spot Out on an event.
If selected <OFF>, an event will not output to the Spot Out.

- You can setup using the mouse right button in Live screen.
Refer to “Spot Out”. (Page 29)
- If selected <Multi Spot> double frame function is deactivated.

4. When the Spot Out is done, press <OK>.

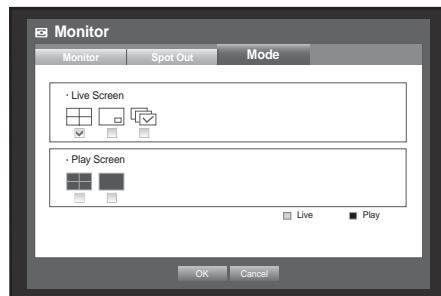


Setting the Screen Mode

You can configure the Live screen and Split Screens.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Device> window to move to <Monitor>, and press [ENTER] button.
2. Select <Mode>.
3. Use direction buttons ($\blacktriangle \nabla \blacktriangle \blacktriangleright$) to move to a desired item, and set the value.
 - Live Screen : Select split modes for the Live screen.
The basic option includes four-split mode screen.
 - Play Screen : Displays the split screen to be displayed while playing the video.
4. When the screen mode setup is done, press <OK>.



main menu

SETTING THE RECORDING

You can setup scheduled recording, event recording and other recording related settings.

Recording Schedule

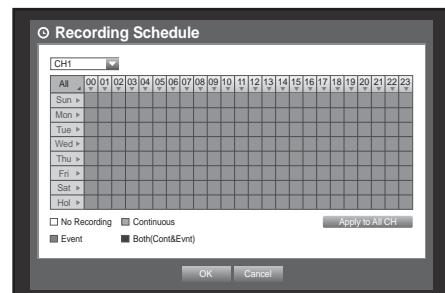
Make your reservation on a date and time to schedule the recording on specified time.

Using the mouse may help make setup easier.

1. Press the [MENU] button on the remote control or front panel.
2. Use the left/right button (**◀ ▶**) to select <**Record**>. Record menu is selected.
3. Use the up/down buttons (**▲ ▼**) to move to <**Recording Schedule**>, and press [**ENTER**] button.



4. Select <**Recording Schedule**>. A window of scheduled recording setup appears.
5. Use direction buttons (**▲ ▼ ◀ ▶**) to move to a desired item, and set the value.
 - Channel : Select a channel to set the recording schedule time and date format.
 - Recording type : Select each time cell, and then select a type to start recording.



- Apply to All CH : If selected <**Apply to All CH**>, "Apply to All CH" window appears. Press <**OK**> to apply the setup to all channels.
- 6. When the recording schedule setup is done, press <**OK**>.

- Event recording and scheduled recording starts about 3 seconds prior to the event/schedule for guaranteed recording.



Recording Color Tags

Color	Part Names	Functions
White	No Recording	No schedule / event recording
Orange	Continuous	Scheduled recording only
Blue	Event	Event recording only
Green	Both(Cont&Evnt)	Both scheduled / event recordings

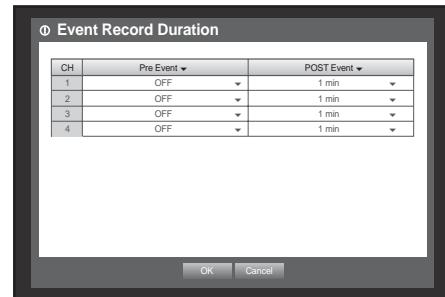
Each press of a selected cell will cycle through <**No Recording**>-<**Continuous**>-<**Event**>-<**Both(Cont&Evnt)**>.

Event Record Duration

You can set the beginning and ending point of a recording on an event.

Using the mouse may help make setup easier.

1. Use the up/down buttons (**▲▼**) in <**Record**> window to move to <**Event Record Duration**>, and press [**ENTER**] button.
2. Use direction buttons (**▲▼◀▶**) to move to a desired item, and set the value.
 - Pre Event : The recording of an event will start at a pre-determined time prior to the actual occurrence of the event. If it is set to 5 seconds, the recording begins from 5 seconds before the event.
 - POST Event : The recording will continue for a pre-determined time after the actual end of an event. If it is set to 5 seconds, the recording ends in 5 seconds after an event.
3. When the event recording duration setup is done, press <**OK**>.



REC Quality / Resolution

You can set resolution, FPS, and quality of recordings by channel, and by recording type of standard / event.

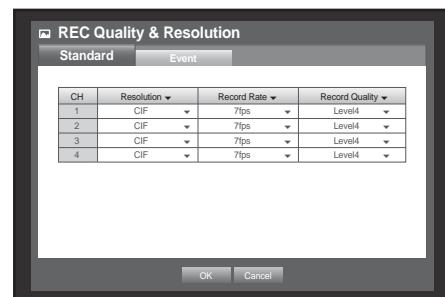
For more information about the resolution, refer to the “**Product Specification**” section. (Page 114)

Setting Standard Recording Properties

You can set each channel's resolution, quality and FPS for normal recordings.

Using the mouse may help make setup easier.

1. Use the up/down buttons (**▲▼**) in <**Record**> window to move to <**REC Quality & Resolution**>, and press [**ENTER**] button.
2. Select <**Standard**>.
3. When the recording setup is done, press <**OK**>.



main menu

Setting Event Recording Properties

You can set each channel's resolution, quality and FPS for event recordings.

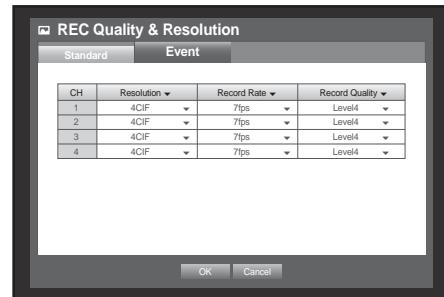
Using the mouse may help make setup easier.

1. Use the up/down buttons (**▲▼**) in <**Record**> window to move to <**REC Quality & Resolution**>, and press [**ENTER**] button.
2. Select <**Event**>. Event recording setup window appears.
3. Use direction buttons (**▲▼◀▶**) to move to a desired item, and select it.
 - Resolution : Sets the resolution of the recorded screen.
 - Record Rate : Image Per Second, means the frames recorded per a second.
 - Record Quality : Sets the recording quality.



■ You cannot increase the remaining count if the current remaining count has reached zero or there is no available remaining count from any other page. If this is the case, reduce the remaining count for the current page, or do so for the same channel on any other page.

4. When the Event recording setup is done, press <**OK**>.

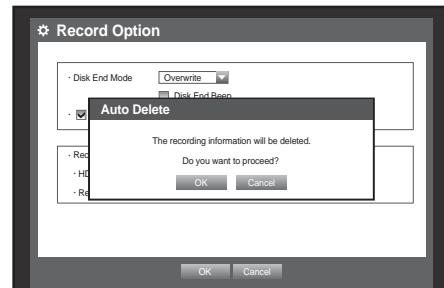


Record Option

You can set the recording to stop or overwrite when the HDD is full.

Using the mouse may help make setup easier.

1. Use the up/down buttons (**▲▼**) in <**Record**> window to move to <**Record Option**>, and press [**ENTER**] button.
2. Use direction buttons (**▲▼◀▶**) to move to a desired item, and set the value.
 - Disk End Mode : If selected <**Overwrite**>, recording will continue despite the HDD full while overwriting the oldest. If selected <**Stop**>, the recording will stop when the HDD is full.
 - Disk End Beep : If selected <**Stop**>, the button is activated. If you check it, the beep will sound on the disk full and the recording stops.
 - Auto Delete : If you check it, Record Period setup is activated. If you specify the auto deletion period, the recording data before the period will be deleted automatically.
 - This option will be enabled only if Disk End Mode is set to <**Overwrite**>.
 - HDD Free Space : Shows remaining free space available on the HDD.
 - Recordable (days/hours) : Shows estimation of remaining days and hours for recording, based on the remaining free space.
3. When the recording option setup is done, press <**OK**>.



SETTING THE EVENT

You can set recording options when sensor, motion, image loss detection or tampering event occurs.

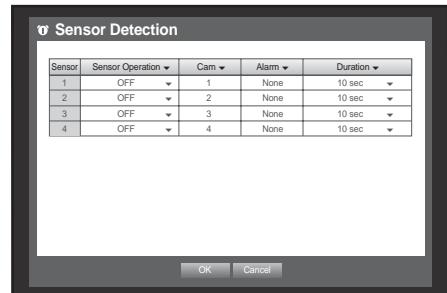
Sensor Detection

You can set the sensor's operating condition and connected camera, as well as alarm output and its duration. Using the mouse may help make setup easier.

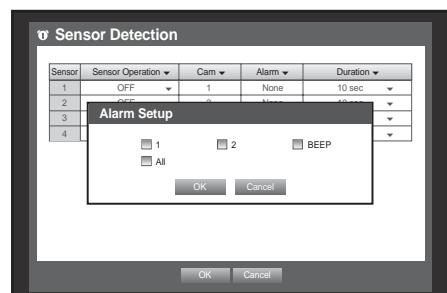
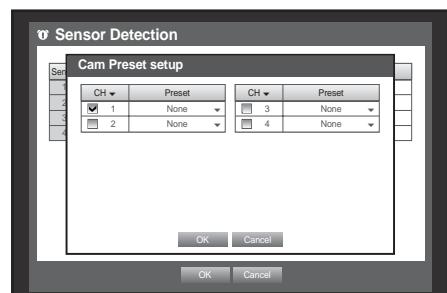
1. Press the [MENU] button on the remote control or front panel.
2. Use the left/right button ($\blacktriangleleft \blacktriangleright$) to select <Event>. Event setting menu is selected.



3. Use the up/down buttons ($\blacktriangle \blacktriangledown$) to move to <Sensor Detection>, and press [ENTER] button. A window of sensor detection setup appears.
4. Use direction buttons ($\blacktriangle \blacktriangledown \blacktriangleleft \blacktriangleright$) to move to a desired item, and set the value.
 - Sensor Operation : Sets the operation mode of sensors.
 - <OFF> : Sensor does not operate.
 - <N.O> : Sensor is opened. If the sensor is closed, it generates alarm.
 - <N.C> : Sensor is closed. If the sensor is open by interruption, it generates alarm.
 - Cam : Select a channel to be connected to the sensor. If selected camera, "Cam Preset setup" window appears. Select a channel and setup the preset.
 - Preset setup can be done in PTZ mode. Refer to "Preset Setting". (page 75)



- Alarm : Sets the alarm output method.
 - For further information on alarm output, refer to "HDD Alarm > Alarm". (Page 47)
- Duration : Sets the duration of alarm signal and alarm sound.
- 5. When the sensor detection setup is done, press <OK>.



main menu

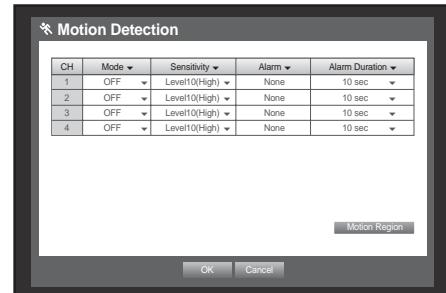
Motion Detection

You can set target detection region and motion, as well as the alarm signal output.

When the motion detection region is set, it detects motion within the area.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\Delta\blacktriangledown$) in <Event> window to move to <Motion Detection>, and press [ENTER] button.
A window of motion detection area setup appears.
2. Use direction buttons ($\Delta\blacktriangledown\blacktriangleleft\blacktriangleright$) to move to a desired item, and set the value.
 - Mode : Sets whether to activate motion detection.
 - Sensitivity : Sets the sensitivity level of the motion detection.
 - Alarm : Sets the alarm output method.
 - For further information on alarm output, refer to "HDD Alarm > Alarm". (Page 47)
 - Alarm Duration : Sets the duration of alarm signal and alarm sound.
3. When the motion detection setup is done, press <OK>.



Setting the Motion Detection Area

- ① Select <Motion Region>.
- ② When "Motion Region" window appears, select a channel for detection and set the area of motion detection.

- To set the area in "Motion Region" window

In the "Motion Region" window, select desired region from < >.

- To set the area using <Individual> selection

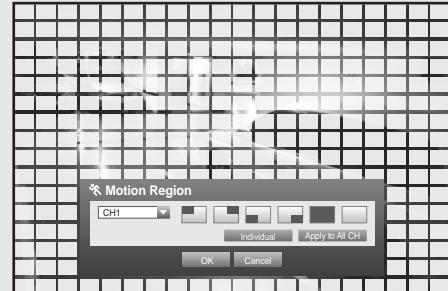
In the "Motion Region" window, you can select cells individually by using <Individual>.

When selected <Individual>, "Motion Region" window disappears and you can select cells one by one.

When the motion area setup is done, press the <Menu> on the screen or the [MENU] button on the remote control or front panel to display the "Motion Region" window again.

- Select : Selected cell is set to be a part of motion detection area.
- Unselect : Selected cell is removed from the motion detection area.
- Inverse : Unselected cells are set to be the motion detection area.
- Menu : After selecting individual motion areas, move to the "Motion Region" window.
 - If selected <Apply to All CH>, selected motion area is applied to all channels.

- ③ When the motion detection setup is done, press <OK>.

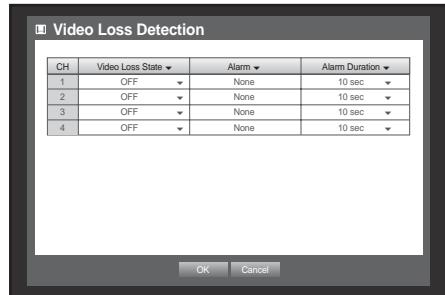


✓ Select
Unselect
Inverse
Menu

Video Loss Detection

You can set the alarm to be generated on a camera disconnection, which causes a video loss. Using the mouse may help make setup easier.

1. Use the up/down buttons (**▲▼**) in <Event> window to move to <Video Loss Detection>, and press [**ENTER**] button.
2. Use direction buttons (**▲▼◀▶**) to move to a desired item, and set the value.
 - Video Loss State : Sets whether to activate video loss detection.
 - Alarm : Sets the alarm output method.
 - For further information on alarm output, refer to “**HDD Alarm > Alarm**”. (Page 47)
 - Alarm Duration : Sets the duration of alarm signal and alarm sound.
3. When the video loss detection setup is done, press <**OK**>.

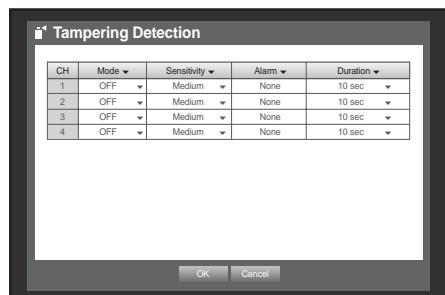


Tampering Detection

You can set to detect tampering attempts and trigger events, such as sudden change of camera's framing direction, blocked lens and other overall change of scenes from the video.

Using the mouse may help make setup easier.

1. Use the up/down buttons (**▲▼**) in <Event> window to move to <Tampering Detection>, and press [**ENTER**] button.
Tampering detection settings screen appears.
2. Use direction buttons (**▲▼◀▶**) to move to a desired item, and set the value.
 - Mode : Set whether to use Tampering Detection or not.
 - Sensitivity : Set the sensitivity level of tampering detection.
 - Alarm : Set the alarm output method.
 - Duration : Set the alarm signal output and its dwell time.
3. When the tampering detection setup is done, press <**OK**>.



- Since the tampering detection is designed and optimized to function in accordance with the user defined sensitivity level, it may not render a significant difference in detection with varied sensitivity in general monitoring situations.
- When the tampering detection mode is set <**ON**>, it is recommended that the pre event recording time of the corresponding channel should be set to 10 seconds or longer.

main menu

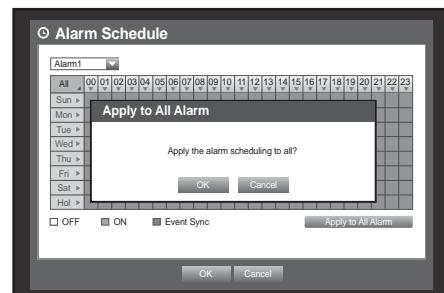
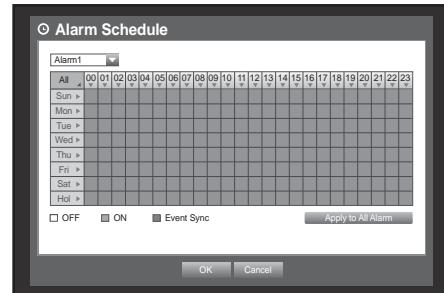
Alarm Schedule

You can set the conditions and operating hours for scheduled alarms.

Using the mouse may help make setup easier.

1. Use the up/down buttons (**▲▼**) in <Event> window to move to <Alarm Schedule>, and press [**ENTER**] button.
2. Use direction buttons (**▲▼◀▶**) to move to a desired item, and set the value.
 - Alarm : Sets the alarm output method.
 - For further information on alarm output, refer to “**HDD Alarm** > **Alarm**”. (Page 47)
 - ON : Marked in orange, and always generates alarm on scheduled time.
 - OFF : Marked in white, no alarm is generated even if an event occurs.
 - Event Sync : Marked in Blue, generates alarm only when an event occurs.
 - Apply to All Alarm : Applies the configured schedule to all alarms.
- When the alarm is generated on the scheduled time, you can stop the alarm by canceling the schedule.

3. When the Alarm Schedule setup is done, press <**OK**>.



BACKUP

You can check the backup device and set the backup schedule by channel or by time.

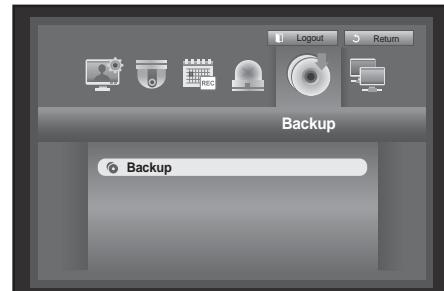
The product only supports external HDD of USB memory, CD/DVD and USB/SATA type. (Page 114)

Setting the Backup

You can backup the desired data to a connected device.

Using the mouse may help make setup easier.

1. Press the [**MENU**] button on the remote control or front panel.
2. Use the left/right button (**◀▶**) to select <Backup>. Backup menu is selected.



3. Press the [ENTER] button.

A backup window appears.

You can directly access it from the “**Live screen menu**”.

(Page 23)

4. Use direction buttons (**▲▼◀▶**) to move to a desired item, and set the value.

- Backup Range : Sets the <Start> and <End> time for the backup.

- Channel : Sets the channel to backup.

You can select multiple channels.

- Device : Select a backup device from the recognized devices.

- Type : Sets the backup data format.

- DVR : Saved data can be played back only by the DVR.

- AVI : Saves the CODEC information provided by the DVR with the recording data, and saved data can be played back by using external viewers (such as Windows Media Player) on a PC.

- If you need to install a codec in Windows, run the x264_dvr.exe file in the codec folder that is created when you back up an AVI file.

- SEC : Saves data in the Samsung's proprietary format with built-in viewer, which supports immediate playback on a PC.

- File Name : You can set the back file name.

- Refer to “**Using Virtual Keyboard**”. (Page 34)

- Check capacity : Shows the size of the selected backup data, used and available capacity of the selected backup device.

- Overlap : Shows a list of overlapping data on a same time according to the number of data.

It appears when one channel has multiple data on a certain time point due to changing of time or time zone settings, etc.

- Refer to time and time zone of “**Setting the Date/Time/Language**”. (Page 32)

5. When the backup setup is done, press <OK>.

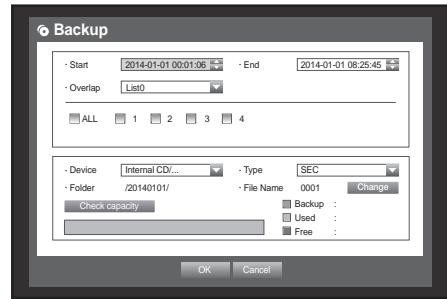
- If no available device is recognized for backup, <OK> button is not activated.



- The application may slow down during the backup.
- You can switch to the menu screen during the backup in operation, but playback of data is not available.
- The data can be played back on a Webviewer while the backup is in progress but audio does not function.
- When a CD/DVD or memory device is used for backup, it is not available to use the full capacity of the media since the system consumes a part of its capacity.
- If a CD or DVD media causes errors, the disc tray opens and closes a several times, and eventually backup process will fail. In this case, replace the CD/DVD media and try again.
- If backup has failed, select “**Device > Storage Device**” and check the free space of the HDD and check also if the HDD is properly connected.



- Pressing the <Exit> during the backup will return to the previous menu, while the backup progresses.



main menu

NETWORK CONFIGURATION

It provides networked monitoring of Live screen from a remote place, and supports mail forwarding function with events. You can configure the network environment which enables such functions.

Connection Mode

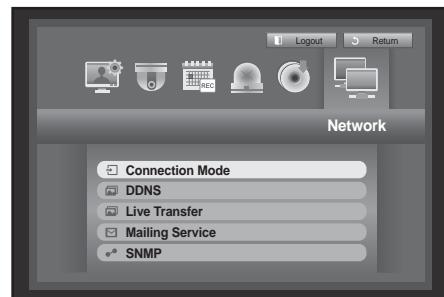
You can set the network connection route and protocol.

Setting the Connection

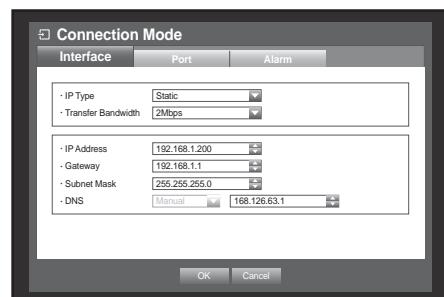
Sets the protocol and environment of the network.

Using the mouse may help make setup easier.

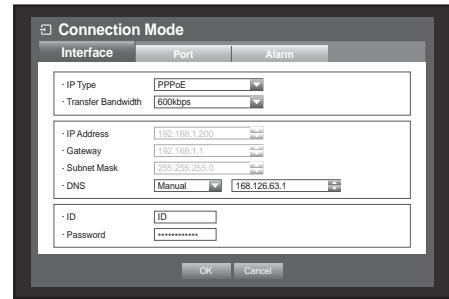
1. Press the [MENU] button on the remote control or front panel.
2. Use the left/right button ($\blacktriangleleft \blacktriangleright$) to select <Network>. Network menu is selected.
3. Use the up/down buttons ($\blacktriangleup \blacktriangledown$) to move to <Connection Mode>, and press [ENTER] button.



4. Select <Interface>.
A window of connection mode setup appears.
5. Use direction buttons ($\blacktriangleup \blacktriangledown \blacktriangleleft \blacktriangleright$) to move to a desired item, and set the value.
 - IP Type : Sets the network connection mode.
 - Transfer Bandwidth : Sets the maximum data flow to be transferred. (Upload speed)
Options will vary depending on the selected connection mode.
 - For <Static>, <DHCP> : Select one from 50 kbps ~ 2Mbps, and Unlimited.
 - For <PPPoE>, select one from 50 kbps ~ 600 kbps.



- IP Address, Gateway, Subnet Mask, and DNS
 - For <**Static**> : You can directly input IP Address, Gateway, Subnet Mask and DNS.
 - For <**DHCP**> : IP Address, Gateway, and Subnet Mask are set automatically.
 - For <**PPPoE**> : IP Address, Gateway, and Subnet Mask are set automatically.
- ID, Password : In case you selected PPPoE, provide the “**ID**” and its “**Password**”.

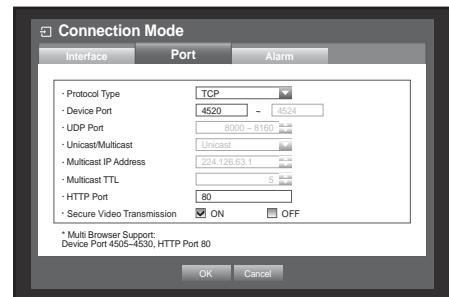


- DNS server for <**DHCP**> and <**PPPoE**> can be set by user only if you selected <**Manual**>.

- When the connection setup is done, press <**OK**>.

Setting the Port

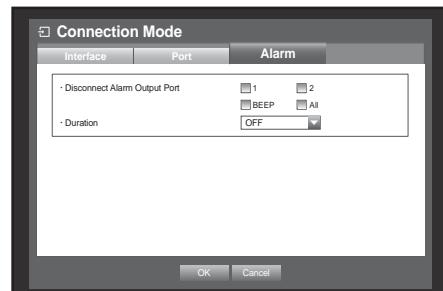
- Use the up/down buttons (**▲▼**) in <**Network**> window to move to <**Connection Mode**>, and press [**ENTER**] button.
 - Select <**Port**>.
 - Use direction buttons (**▲▼◀▶**) to move to a desired item, and set the value.
- Protocol Type : Select the protocol type between TCP and UDP.
 - TCP : If compared to UDP, TCP connection is more stable but slow. Recommended for Internet connection.
 - UDP : If compared to TCP, UDP connection is less stable but fast. Recommended for use in LAN environment.
 - If selected UDP, selections of Device Port, UDP Port and Unicast/Multicast are activated.
 - If setting the connection mode to PPPoE, you cannot select UDP for the protocol type.
 - Device Port : Initially, <**4520~4524**> is set. It increases / decreases by 5.
 - TCP: It has better stability and lower speed when compared to UDP, and recommended for internet environments.
 - UDP Port : Initially, <**8000~8160**> is set. It increases / decreases by 160.
 - Unicast/Multicast : Select one between UDP-Unicast and UDP-Multicast.
 - If selected Multicast, Multicast IP and TTL are activated.
 - UDP- Unicast : Transfers data packet to an individual client.
 - UDP-Multicast : Allows data communication to multiple clients causing no additional traffic to the network.
 - Multicast IP Address : User can directly input.
 - Multicast TTL : Select from 0 ~ 255. Initial value for the TTL is set to <**5**>.
 - HTTP Port : Enter the port number for the Web Viewer. Initially, it is set to <**80**>.
 - Secure Video Transmission : Send encrypted video.
 - If it is set to <**ON**>, network performance can be limited.
 - Multi Browser Support : The Web Viewer can be used with a browser that supports the Silverlight.
 - The multi viewer can be used only if the HTTP port is set to 80, protocol type is TCP and device ports range within 4505-4530.
 - This is for the Silverlight's security purposes.
- When the protocol setup is done, press <**OK**>.



main menu

Alarm setting

1. In the <Network> setting window, press the top down (**▲▼**) button to move to the <Connection Mode> mode and press the [**ENTER**] button.
2. Select the <Alarm> menu.
3. Press the top/down/left/right(**▲▼◀▶**) button to toggle settings and set up your preferences.
 - Disconnect Alarm Output Port : Select a method for outputting an alarm when network connection is terminated.
 - If you select <**1**> or <**2**>, the signal is outputted from the alarm output terminal in the rear.
 - If you select <**BEEP**>, the alarm sound will be played.
 - If you select <**ALL**>, the alarms sounds and the warning sounds from the rear will be heard at the same time.
 - Duration : Select the duration of alarm signal outputs and warning sounds.
 - It is outputted to the alarm output terminal (1,2) selected in the connection cancellation alarm output port.
 - If you select <**BEEP**>, the alarm sound will be played.
 - If you select <**ALL**>, the alarms sounds and the warning sounds from the rear will be set at the same time.
4. After finishing setting the alarms, select <**OK**>.

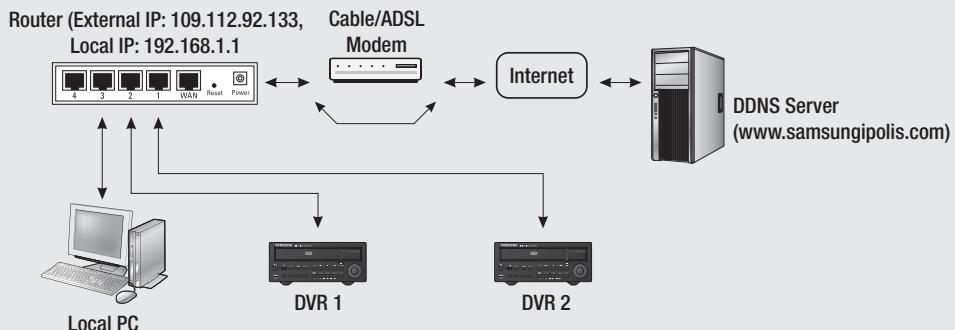


Notification



- In a multi-browser environment, the <HTTP Port> should be set to 80 (private port).
Select one between 4505 and 4530 for RTSP

• Network Overview



System	DVR 1		DVR 2	
	WEB	RTSP	WEB	RTSP
IP	192.168.1.200	192.168.1.200	192.168.1.202	192.168.1.202
Protocol	TCP	TCP	TCP	TCP
Private Port	80	4520~4524	81	4525~4529
Public Port	80	4520~4524	81	4525~4529

Connection Mode

Interface	Port	Alarm
- IP Type: Static - Transfer Bandwidth: 2Mbps		
- IP Address: 192.168.1.200 - Gateway: 192.168.1.1 - Subnet Mask: 255.255.255.0 - DNS: Manual 168.126.63.1		
<input type="button" value="OK"/> <input type="button" value="Cancel"/>		

Connection Mode

Interface	Port	Alarm
- IP Type: Static - Transfer Bandwidth: 2Mbps		
- IP Address: 192.168.1.202 - Gateway: 192.168.1.1 - Subnet Mask: 255.255.255.0 - DNS: Manual 168.126.63.1		
<input type="button" value="OK"/> <input type="button" value="Cancel"/>		

Connection Mode

Interface	Port	Alarm
- Protocol Type: TCP - Device Port: 4520 - UDP Port: 8000 ~ 8160 - Unicast/Multicast: Unicast - Multicast IP Address: 224.126.63.1 - Multicast TTL: 5 - HTTP Port: 80 - Secure Video Transmission: ON		
<small>* Multi Browser Support: Device Port 4505~4530, HTTP Port 80</small>		
<input type="button" value="OK"/> <input type="button" value="Cancel"/>		

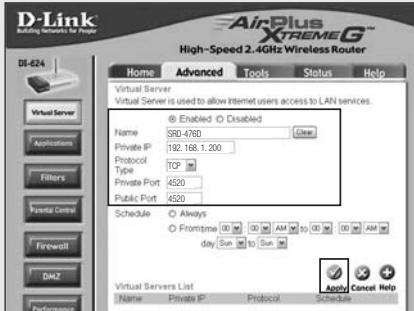
Connection Mode

Interface	Port	Alarm
- Protocol Type: TCP - Device Port: 4525 - UDP Port: 8000 ~ 8160 - Unicast/Multicast: Unicast - Multicast IP Address: 224.126.63.1 - Multicast TTL: 5 - HTTP Port: 81 - Secure Video Transmission: ON		
<small>* Multi Browser Support: Device Port 4505~4530, HTTP Port 80</small>		
<input type="button" value="OK"/> <input type="button" value="Cancel"/>		

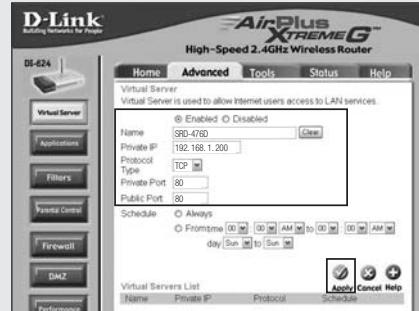
main menu

- 1st Set Port Forwarding Setting

Port Forwarding is 4520~4524
(4520, 4521, 4522, 4523, 4524)

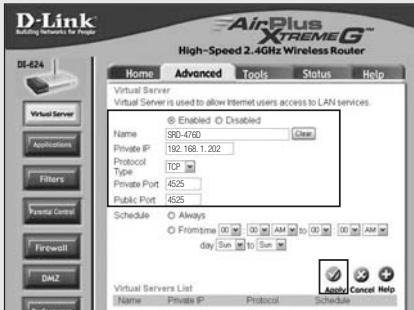


Port Forwarding is 80



- 2nd Set Port Forwarding Setting

Port Forwarding is 4525~4529
(4525, 4526, 4527, 4528, 4529)



Port Forwarding is 81



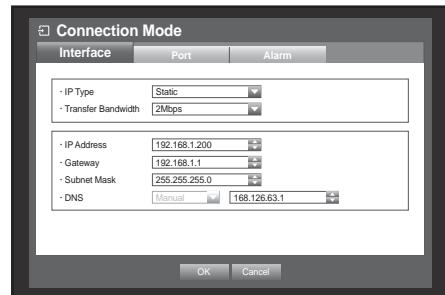
Connecting and Setting the Network

Networking may differ from the connection method, check your environment before setting the connection mode.

When no router is used

- **Static mode**

- Internet connection : Static PPPoE, leased line, and LAN environments allows connection between the DVR and remote user.
- DVR Network Settings : Set the <Connection Mode> in <Interface> menu of the connected DVR to <Static>.
 - Consult your network manager for IP Address, Gateway and Subnet Mask.

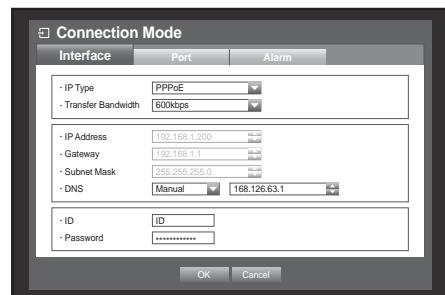


- **DHCP mode**

- Internet connection : Connect the DVR directly to a cable modem, DHCP PPPoE modem or FTTH network.
- DVR Network Settings : Set the <Connection Mode> in <Interface> menu of the connected DVR to <DHCP>.

- **PPPoE mode**

- Internet connection : An PPPoE modem is directly connected to the DVR, where the PPPoE connection requires user ID and password.
- DVR Network Settings : Set the <Connection Mode> in <Interface> menu of the connected DVR to <PPPoE>.
 - <ID> and <Password> should be the same to the PPPoE user information.
 - If you don't know the ID and password, consult your PPPoE service provider.



main menu

When a router is used



- To avoid IP address conflict with the DVR's static IP, check followings :

• Setting the DVR with a static IP

- Internet connection : You can connect the DVR to a router which is connected to an ADSL/Cable modem or a router in a Local Area Network (LAN) environment.

• Setting the DVR Network

1. Set the <Connection Mode> in <Interface> menu of the connected DVR to <Static>.

2. Check whether the set IP address is in the static IP range provided by the Broadband Router.
IP Address, Gateway, and Subnet Mask : Consult your network manager.

- Check whether the set IP address is in the static IP range provided by the Broadband Router.



- If a DHCP server is configured with starting address (192.168.0.100) and end address (192.168.0.200), you should set the IP address out of the configured DHCP range (192.168.0.2 ~ 192.168.0.99 and 192.168.0.201 ~ 192.168.0.254).

3. Check the Gateway address and subnet mask are equal to those set in the Broadband Router.

• Setting the DHCP IP Address of the Broadband Router

1. To access the Broadband Router's configurations, open a web browser on the local PC that is connected to the Broadband Router and enter the router's address (ex : http://192.168.1.1).

2. At this stage, make the local PC's windows network configurations to the below example :
Ex) IP Address : 192.168.1.2

Subnet Mask : 255.255.255.0

Gateway : 192.168.1.1

- Once connected to the Broadband Router, it prompts with password. While entering nothing to the User Name field, enter “admin” into the password field and press <OK> to access the router configurations.
- Access the router's DHCP configuration menu and set its DHCP server activation, and provide the start and end address.
Set the start address (192.168.0.100) and end address (192.168.0.200).



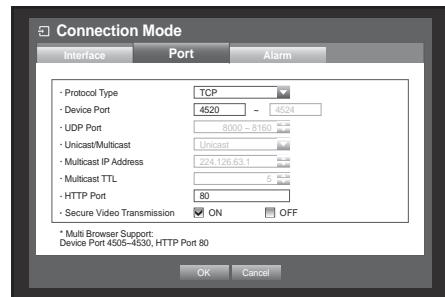
- Above steps may differ from the router devices depending on the manufacturer.

• Setting Router's Port Forwarding

1. Set the protocol to <TCP>.
2. External Port Range : Enter the TCP Port set in the <Device Port> in <Port> menu of the connected DVR. If more than one DVRs are connected to the router, the TCP port can be different.
3. Internal PC IP Address : Enter the IP address set to the <IP Address> in <Interface> menu of the connected DVR.
4. Internal Port Range : Set the same to the “External Port Range”.



- Above steps may differ from the router devices depending on the manufacturer.
Port forwarding is required when you want to access the DVR connected to the router from outside of the router's network.

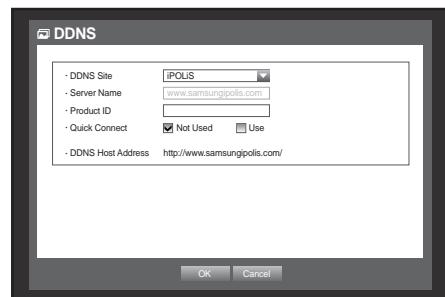


DDNS

You can set the DDNS site for a remote user's network connection.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Network> window to move to <DDNS>, and press [ENTER] button.
DDNS Setup screen appears.
2. Use the virtual keyboard to enter the <Product ID>.
 - Refer to “Using Virtual Keyboard”. (Page 34)
 - If selected <OFF> input fields are deactivated.
 - If selected <iPOLiS>, the server name field is disabled.
- DDNS Site : Set whether to use DDNS or not, and select the DDNS site if enabled.
- Server Name : Enter the server name of the selected DDNS site.
- Product ID : Enter the product ID which was registered to the DDNS site.
- Quick Connect : Appears if the <DDNS Site> is set to <iPOLiS>. To use this feature, connect the DVR to a UPnP router and set to <Use>.



- If the quick connect setup has been cancelled while progressing, it is automatically set to <Not Used>.
- 3. When the DDNS setup is done, press <OK>.

main menu

DDNS Setting

DDNS is a short form of Dynamic Domain Naming System.

DNS (Domain Name System) is a service that routes a domain name consisting of user friendly characters (ex : www.google.com) to an IP address consisting of numbers (64.233.189.104).

DDNS (Dynamic DNS) is a service that registers a domain name and the floating IP address with the DDNS server so that the domain name can be routed to the IP address even if the IP is changed in a dynamic IP system.

• Setting DDNS in the DVR

Set <Protocol Type> in the <Port> menu of the connected DVR to the following :

Ex) Protocol Type : TCP

Device Port : 4520~4524

DDNS Site : iPOLIS

• DDNS Settings of the Router

Select the corresponding menu for the network transfer protocol of the router.

• SETTING UP SAMSUNG iPOLIS DDNS

Go to Your PC

1. Open your browser and go to <http://www.samsungipolis.com> and click <LOGIN>.

2. You first need to create an account.

Click <SIGN UP>.

3. Follow the account registration instructions on the website.

4. After completing the account registration, login to your account.

The screenshot shows a login interface with a 'LOGIN' button at the top right. Below it are fields for 'ID' and 'PASSWORD'. There is a 'Remember ID' checkbox, a 'SIGN UP' link, and a 'FIND ID/PW' link at the bottom right.

5. Add your DVR to your account. Click <PRODUCT REGISTRATION>.

The screenshot shows a list titled 'MY DONS' with a single entry labeled 'nothing'. At the bottom right is a 'PRODUCT REGISTRATION' button.

6. Create a name(Product ID) for your DVR. Use 4 to 20 alphanumeric characters without spaces. Select classification, model number of the DVR and click <REGISTER>.

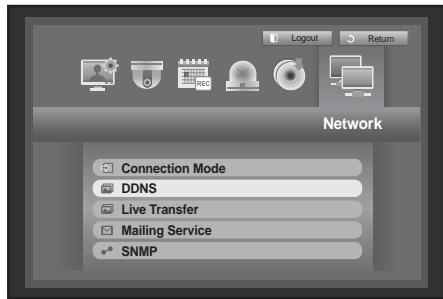
The screenshot shows a 'PRODUCT REGISTRATION' form. It includes fields for 'CLASSIFICATION' (set to 'DVR-4K'), 'MODEL NUMBER' (set to 'SAC-K70D'), 'LOCATION' (set to 'Office'), and 'DESCRIPTION' (set to 'Test'). There are also dropdown menus for 'Choose product category' and 'Choose product model'. At the bottom are 'REGISTER' and 'CANCEL' buttons.

7. After registration, you should see your product in the list.

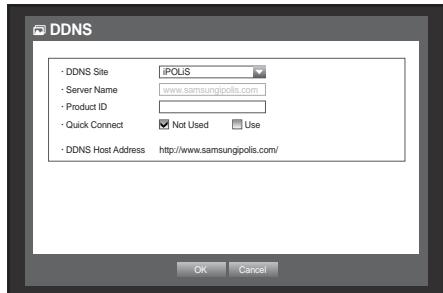
The screenshot shows the 'MY DONS' page again, now displaying a list with one item: 'SAC-K70D'. The 'PRODUCT REGISTRATION' button is still visible at the bottom right.

[Go back to DVR](#)

- From network tab, click on <DDNS>.

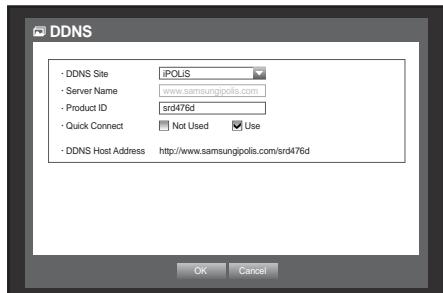


- Under DDNS Site, select <iPOLiS>.



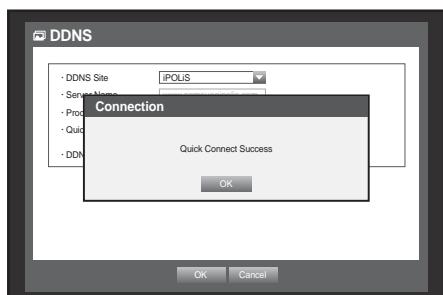
- Under Product ID, enter the product ID you created on the Samsung iPOLiS website.

Under Quick Connect, select <Use> and click <OK>.



- If the connection was not successful, your router may not be supporting UPNP.

For more information on enabling UPNP on your router, please see Router manual.



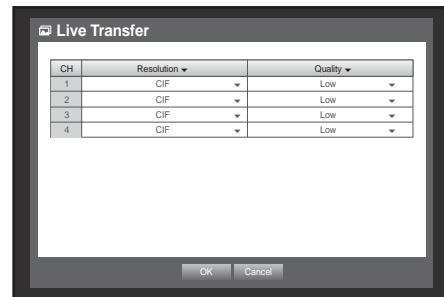
main menu

Live Transfer

Sets the quality of the image that is transferred from the DVR to the network.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Network> window to move to <Live Transfer>, and press [ENTER] button.
The Live Transfer window appears.
2. Use direction buttons ($\blacktriangle \nabla \blacktriangleleft \blacktriangleright$) to move to a desired item, and set the value.
 - Resolution: Shows the selected network profile's resolution setting.
 - Quality: Shows the selected network profile's image quality setting.
3. When the live transfer is done, press <OK>.



Mailing Service

You can send an e-mail to a DVR-registered user at a specific time interval, or if an event occurs.



- If an event occurs with a channel where the camera's video is set to <OFF> or the remaining recording count is set to <OFF>, only the text notification will be sent to the applicable email address.



- If you set the interval of the e-mail notice too short, the e-mail server may consider it as spam that will not be transferred normally.

SMTP Setting

Sets the SMTP mail server.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Network> window to move to <Mailing Service>, and press [ENTER] button.
2. Select <SMTP>. You will see the SMTP setting window.
3. Use direction buttons ($\blacktriangle \nabla \blacktriangleleft \blacktriangleright$) to move to a desired item, and set the value.
 - ServerType : Displays the connected server type.
 - Server Address : Enter a server to connect to.
 - Port : Sets the communication port.
 - Use Authentication : Check this if the SMTP server uses user authentication. The account input box will be activated.
 - ID : Enter a user to use authentication when connecting to the SMTP server.
 - Password : Enter the password of the SMTP server user.



- Secure Transfer : Select one from <Never> and <**TLS (if available)**>.
 - Sender Address : Use the virtual keyboard to enter the sender's e-mail address.
 - Refer to "Using Virtual Keyboard". (Page 34)
 - E-mail Test : Conducts the test on the server settings.
4. When the SMTP setup is done, press <OK>.

Event Setting

You can set the interval and type of the event that will be sent to the user.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\Delta\blacktriangledown$) in <Network> window to move to <**Mailing Service**>, and press [**ENTER**] button.
 2. Select <**Event**>.
 3. Use direction buttons ($\Delta\blacktriangledown\blacktriangleleft\blacktriangleright$) to move to a desired item, and set the value.
 - Event Interval : Set the event interval.
 - If a series of events occurs, the e-mail will be sent at the specified interval, not on each event.
 - The number of attached images for each event : Set the number of images attached to the e-mail sent in case an event occurs.
 - Can attach 1 to 5.
 - Use Event Transfer : Select an event type to send if an event occurs.
 - If the selected event occurs, the e-mail will be sent to the group that has the recipient authority.
4. When the event setup is done, press <OK>.



Group Setting

You can set the group to whom the e-mail is sent, and specify the permission for each group.

You can add recipients for each group in the <**Recipient**> menu item.

The recipient is set separately from the DVR user group.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\Delta\blacktriangledown$) in <Network> window to move to <**Mailing Service**>, and press [**ENTER**] button.
 2. Select <**Group**>.
 3. Use direction buttons ($\Delta\blacktriangledown\blacktriangleleft\blacktriangleright$) to move to a desired item, and set the value.
 - Add : Select <**Add**> and use the virtual keyboard to add a group.
 - Refer to "Using Virtual Keyboard". (Page 34)
 - Delete : Deletes the selected group.
 - Rename : You can reset the recipient permission of an existing group.
 - Recipient Permission : Set the permission of the recipient group.
4. When the group setup is done, press <OK>.



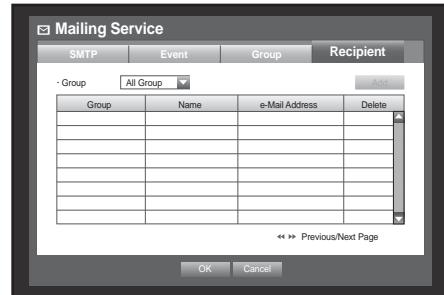
main menu

Recipient Setting

You can add/remove a recipient(s) to/from the specified group and edit the group if necessary.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Network> window to move to <Mailing Service>, and press [ENTER] button.
2. Select <Recipient>.
3. Use direction buttons ($\blacktriangle \nabla \blacktriangleleft \blacktriangleright$) to move to a desired item, and set the value.

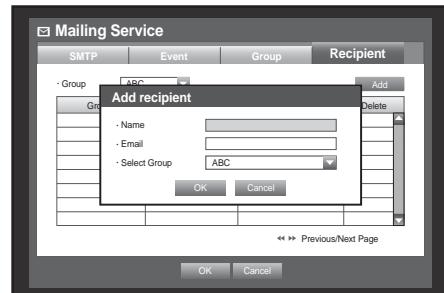


- Add : You can select a recipient name, e-mail address or group.

You should have created a group in the <Group> menu item before you can add a user to the group.

- For inputting the recipient name and email address, refer to "Using Virtual Keyboard". (Page 34)

4. When the recipient setup is done, press <OK>.

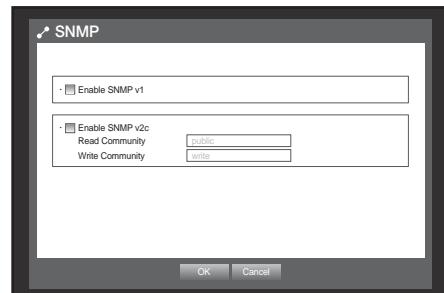


SNMP

You can configure the settings for the SNMP protocol.

Using the mouse may help make setup easier.

1. Use the up/down buttons ($\blacktriangle \nabla$) in <Network> window to move to <SNMP>, and press [ENTER] button.
The SNMP setup screen appears.
2. Use direction buttons ($\blacktriangle \nabla \blacktriangleleft \blacktriangleright$) to move to a desired item, and set the value.
 - Enable SNMP v1 : SNMP version 1 will be active.
 - Enable SNMP v2c : SNMP version 2 will be active.
 - Read Community : Read community where you can access objects that support the SNMP protocols.
 - Write Community : Write community where you can access objects that support the SNMP protocols.
3. When the SNMP setup is done, press <OK>.



CONTROLLING A PTZ DEVICE

The DVR enables you to adjust the settings of a PTZ camera as well as an ordinary one to your preference.

PTZ Device

The PTZ device can be activated only if a channel in connection with the PTZ camera is selected.

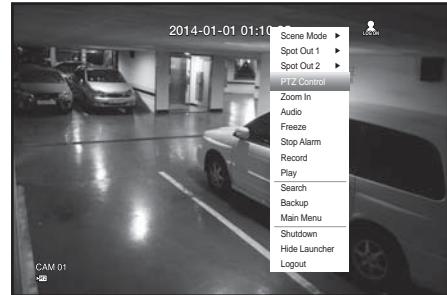
Getting started with PTZ

The PTZ camera is available, only if a channel is selected, in the following way :

- Using the remote control buttons
Press the [PTZ] button on the remote control.

- Using the launcher menu
Click < [PTZ] > to display the live launcher.

- Using the right-click menu in Live mode
Right-click any area on the screen to display the context menu, and select <PTZ Control>.



- Using icons on the live screen
Click the < [PTZ] > icon on the live screen.

-  ■ The PTZ function is available only if the PTZ camera is connected so that the < [PTZ] > icon is displayed on the screen.



main menu

Using the PTZ camera

You can use one camera to perform all functions of PAN, TILT and ZOOM for monitoring multiple places and set the preset to your preference in a desired mode.

1. Launch the <PTZ Control> menu.

As the < PTZ> icon on the bottom right corner turns yellow, you access the "PTZ Control" mode to display the "PTZ Control" menu.

-  ■ Be sure to configure PTZ working environments before operation, since the PTZ Working(Active) mark can be appeared to be activated even when PTZ is not operative.
- 2. Use the PTZ wheel in the launcher menu to adjust the monitoring area, or use the direction buttons ($\blacktriangle \nabla \blacktriangleleft \blacktriangleright$) on the remote control to move the camera to a desired place.**
- PTZ Wheel : Clicking a nearer point to the center will move in that direction slowly; clicking a farther point from the center will move fast.
 - Keep clicking left to rotate the lens counter clockwise; keep clicking right to rotate the lens clockwise.
- Zoom () : You can use the Zoom function of the PTZ camera.
- IRIS () : Adjusts the intensity of radiation incoming to the iris.
- Focus () : Enables you to adjust the focus manually.
- Swing : Moves between the preset start point and end point.
- Group : Moves in the path specified by combining the preset, pattern and auto pan.
- Trace : Moves camera's framing in the predefined path.
- Preset : Sets the preset position for camera framing and moves to designated preset position when selecting a desired preset.
- Tour : Moves in the path specified by combining multiple groups.
 - For the coaxial communications, the operation may differ depending on the protocol.



-  ■ Before entering the PTZ device control mode, set the values of the PTZ device in the <Setting the PTZ> menu. (Page 44)
- For camera specifications that supports PTZ control depending on communication method, refer to our web site.

Preset Setting

A preset is a set of specific target points of a PTZ camera, and up to 127 presets per a camera can be stored. Using the mouse may help make setup easier.

1. In PTZ Control mode, use the direction buttons to adjust the camera in a desired direction.

2. Select the <Save> key.

The virtual keyboard for inputting the preset will appear.

- Refer to "Using Virtual Keyboard". (Page 34)

- Save : You can add and save the preset.

- Rename : You can change the settings of the existing presets.

- Delete : Deletes the selected preset.

- Delete All : Deletes all existing presets.



- If you replace the camera of the channel that stores the preset list with a new one, you should reset the preset accordingly.

3. Press <OK>.

The preset will be saved as a name that you entered.

Camera Setting

A PTZ camera has its own menu system. Optimize the PTZ camera according to the DVR.

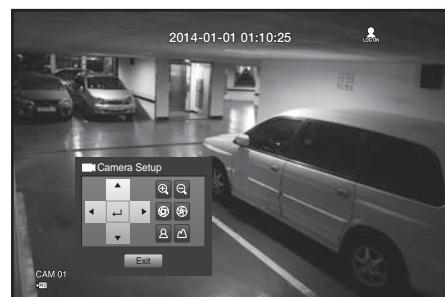
Using the mouse may help make setup easier.

• Select <Camera Setup> in the PTZ Control menu.

The camera-specific menu appears.

- You can configure the settings of those cameras that support the protocols of Samsung, Pelco C/D/P, AD, ELMO, GE, CCVC and Panasonic.

- If you are setting Auto Pan or Pattern in the camera menu, press and hold the appropriate button for a certain time so that the button operation can be different from that in normal PTZ setting.



search & play

SEARCH

You can perform the search for recorded data by the time or by the search criteria such as an event. You can access the <Search> menu directly in Live mode.

1. In Live mode, right-click any area of the screen.
The Live menu appears.
2. Select <Search>.Or, press the [SEARCH] button on the remote control or the front panel.



3. The Search menu appears.
 - If you have not checked <POS USE> in the "Main Menu > Device > POS Device" menu, the Search menu does not include the <POS Search> item. (Page 48)
 4. The search can be restricted by the Auto Delete function. Refer to "Setting the Recording > Record Option". (Page 54)
- Overlapped data : It only appears if there exists overlapped data on a certain time, produced due to the change of DVR's time setup. The latest data comes first, from <List0>. It does not appear in <Backup Search>.



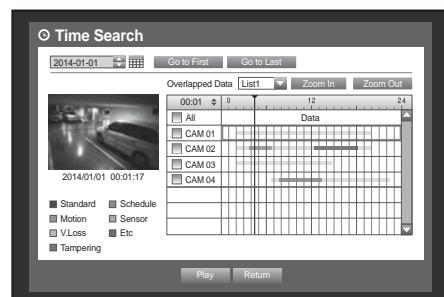
Time Search

You can search for recorded data of a desired time.

As the time to display may be different depending on the time zone and the DST standard time, the time of data recorded in the same time can be displayed differently depending on time zone and DST settings.

Using the mouse may help make setup easier.

1. Select <Time Search> in the <Search> menu.
2. Select a date to search.
 - Refer to "Using the Calendar". (Page 33)
3. The record data on the specific date will be listed.
The display bar is different according to the data type.
So check the data type for the color in the left pane.
4. Use direction buttons ($\blacktriangleleft \blacktriangleright \blacktriangledown \blacktriangleup$) to set the search criteria and press the [ENTER] button.
 - Go to First : Moves to the earliest date.
 - Go to Last : Moves to the most recent date.
 - Time : Enter a time to perform the search or use the up/down button $\blacktriangleleft \blacktriangleright$ to select one.



- Zoom In : The map enlarges in detail.
It will switch in the sequence of 24 hours - 16 hours - 8 hours - 4 hours.
- Zoom Out : The map will switch in the reverse order of the detailed mode above.
It will switch in the sequence of 4 hours - 8 hours - 16 hours - 24 hours.



- Double-click a desired time to zoom it in/out.

- Preview : Click <Channel> and select (click, drag) a time in <Duration> to display a still image for the portion.
- If the selected channel does not contain any recorded data, it will be marked black.

5. Select a data item and click <Play>.

The screen switches to the data playback mode.



Event Search

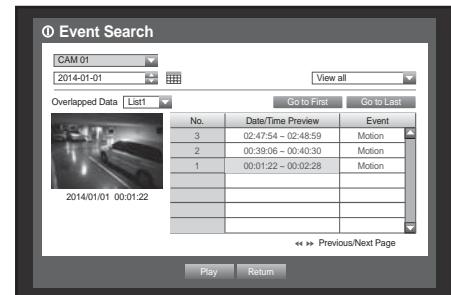
You can search for events by the channel and play them.

Using the mouse may help make setup easier.

1. Select <Event Search> in the <Search> menu.
2. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to set the search criteria and press the [ENTER] button.
 - All record events on a specific date will be found. (Normal/Schedule recording included)
- Date/Time Preview : If you select a data item in the list, the still image of the selected data will be displayed in the left preview pane.
- Event : Displays the type of the event that occurred.

3. Select a data item and click <Play>.

The screen switches to the event data playback mode.



Backup Search

Searches for backup data in the connected backup device.

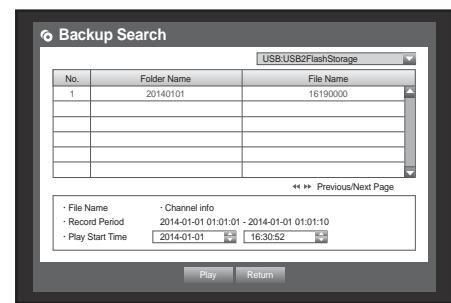
Only data in the format of DVR is included in the search.

Refer to <Type> in “**Backup > Setting the Backup**”. (Page 58)

Using the mouse may help make setup easier.

1. Select <Backup Search> in the <Search> menu.
2. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to set the search criteria and press the [ENTER] button.
 - Record Period : Displays the record period.
 - Channel info : Displays the recorded channel.
 - Play Start Time : Select a time that you start playing.
3. Select a data item and click <Play>.

The screen switches to the backup data playback mode.



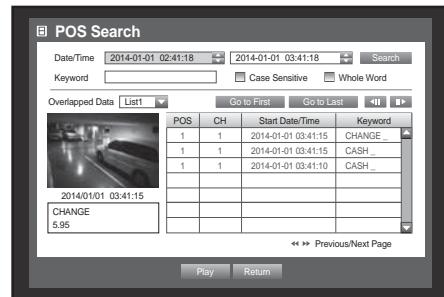
search & play

POS Search

You can search for data in the POS device that is connected to the DVR.

You can use the mouse to select the related items.

1. Select <POS Search> in the <Search> menu.
2. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to set the search criteria and press the [ENTER] button.
 - You can enter specific text to refine your search.
- Keyword : Use the virtual keyboard to enter a keyword.
- Search Criteria :
 - <Case Sensitive> : If selected, search will be performed case-sensitively.
 - <Whole Word> : If selected, only the exact matches with the keyword will be found.
- Preview : Select a data item in the list to display the preview image. Information about the image will be displayed on the bottom of the screen.
- $\blacktriangle\blacktriangledown$: You can use these buttons to accelerate your search if you have a huge list of search results.
3. Select a data item and click <Play>.The screen switches to the POS data playback mode.

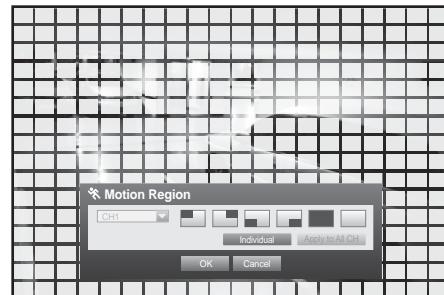
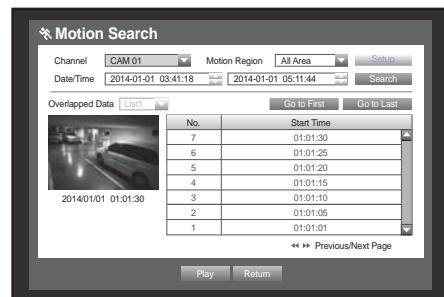


Motion Search

If a motion is detected in each channel, you can set a desired area to perform the search.

You can use the mouse to select the related items.

1. Select <Motion Search> in the <Search> menu.
2. Use direction buttons ($\blacktriangle\blacktriangledown\blackleftarrow\blackrightarrow$) to set the search criteria and press the [ENTER] button.
 - If you set the motion area to <Manual Area>, the <Setup> button will be activated.
- Motion Region : Select an area to perform the search.
 - All Area : Searches for all areas of the selected channel.
 - Current Area : Searches for the motion area for each channel specified in “Motion Detection > Setting the Motion Detection Area”. (Page 56)
 - Manual Area : You can set the motion area manually.
- Setup : The Setup button will be activated only if you have set the motion area to Manual. Press this button to display the area setting window.
- Date/Time : The Date/Time will be automatically set by the hour, and the end time will be automatically set to one hour later than the start time if it is set.
- Preview : Select a data item in the list to display the still image of the item.
3. Select a data item and click <Play>.The screen switches to the motion data playback mode.



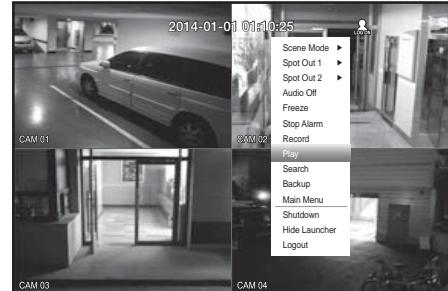
PLAYBACK

Play

You can play data stored in the HDD and backup a desired portion of the data.

Using the mouse may help make setup easier.

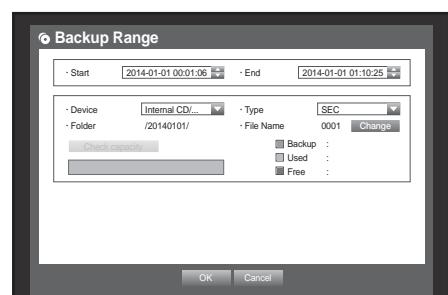
1. In Live mode, click <**Play**> in the right-click menu or <- 2. Use the up/down button (**▲▼**) to select a menu.
 - For data search, refer to <**Search**>. (Page 76)



3. Select a data item and click <**Play**> in the Search menu. The selected data is played and the play launcher appears on the screen.
 - If there is an existing data, <**Play**> will start immediately without performing the search.
- Playback Information : Displays the date and time of the current data in the top corner.

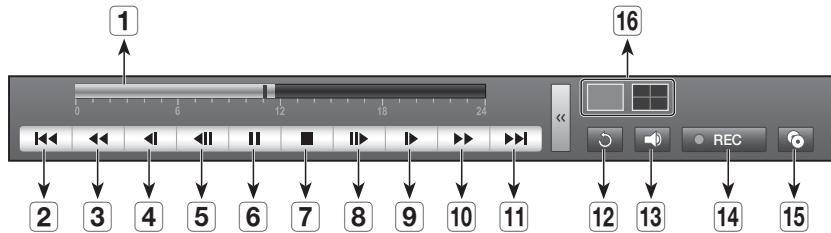


- Backup : Click < - Type : Supports formats of DVR, AVI and SEC. Refer to a list of formats in “**Setting the Backup**”. (Page 58)
 - Device : Select a backup device.
 - Check Capacity : Enables you to check the capacity of the selected storage device.
4. If you want to return to the Live screen in Play mode, click <



search & play

Using the Playback Button



Part Names	Functions
1 Play Timeline	Indicates the current playback point, and can be used to move.
2 Skip Backward	Moves backward by unit time. (Move by 10 minutes)
3 Backward Fast Play	Used for quick backward playback. (2 - 64x speed)
4 Backward Slow Play	Used for backward frame-by-frame search while in PAUSE. (1/2 - 1/8x speed)
5 Step Backward	Moves backward by one frame at a time.
6 Pause	Stops playing the current video temporarily.
7 Stop	Stops playback and moves to the live screen.
8 Step Forward	Moves forward by one frame at a time.
9 Forward Slow Play	Ensured to play forward up to 4 channels simultaneously at a low speed. (1/2 - 1/8x speed) ■ In a split mode, the real time playback may not be supported, depending on the record quality, resolution and number of channels. And some frame rates may be supported.
10 Forward Fast Play	Used for quick forward playback. (2 - 64x speed)
11 Skip Forward	Moves forward by unit time. (Move by 10 minutes)
12 Return	Return to the search setup screen.
13 Audio	Sets Audio ON/OFF.
14 REC	Records all channels in Live mode.
15 Partial Backup	Begins backup of the selected section of the video being played, with the specified starting/ending point.
16 Mode Switch	Click a desired playback mode or press [MODE] to switch the screen mode in sequence.

web viewer

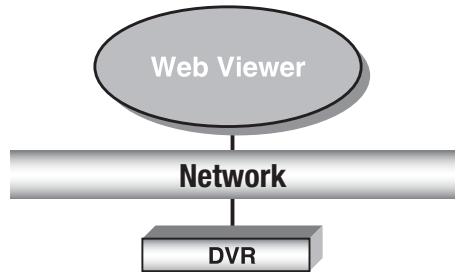
INTRODUCING WEB VIEWER

What is Web Viewer?

Web Viewer allows remote access to your DVRs. You have access to live video, archived video, PTZ control (if configured), etc.

Product Features

- Remote access from a standard browser
- Supports PTZ camera controls
- Supports 1, 4 channel (maximum of 4 cameras in the list).
- Gets jpeg, bmp or png format images to print and save to “Print or Save jpeg, bmp or png format images”.
- Record video in AVI format-compatible with popular media players. (needed the H.264 codec)



System Requirements

The following lists the recommended suggest hardware and operating system requirements needed to run the Web Viewer.

OS	Windows XP SP3 or higher Windows Vista Windows 7 Mac OS 10.6 and later versions
Web Browser	- Windows OS : Internet Explorer 8, 9, 10, Firefox 3.6 or higher, Chrome 12 or higher - Mac OS : Safari 5 or higher, Firefox 3.6 or higher.
CPU	Intel Core i5 Quad
Memory	2GB or higher
HDD	50 MB(Installation space required) * Additional HDD space required for recording. Recorded file size will vary depending on recording quality settings.

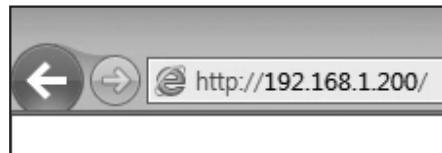
web viewer

CONNECTING WEB VIEWER (Windows)

1. Open your web browser and type the IP address or URL of DVR into the URL address box.



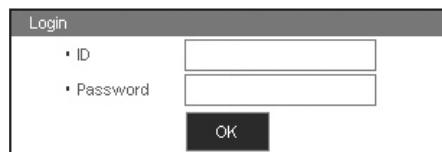
- “192.168.1.200” is set to IP by default.
- Set to an available IP address in IP Installer or “**Network > Connection Mode**”.
- The URL connection will be enabled only when the DDNS connection settings have been completed.



2. A user with the admin permissions should provide the admin ID and password. A registered user should provide the user ID and password.



- The initial administrator ID is “**admin**” and the password should be set when logging in for the first time.
- Set password for your wireless network if you use the product with a wireless router. Being not protected with password or using the default wireless router password may expose your video data to potential threat.
- Please change your password every three months to safely protect personal information and to prevent the damage of the information theft.
Please, take note that it's a user's responsibility for the security and any other problems caused by mismanaging a password.
- If there are more than one LAN cards for the PC, you can use a LAN card with a smaller interface matrix value in order to receive video.



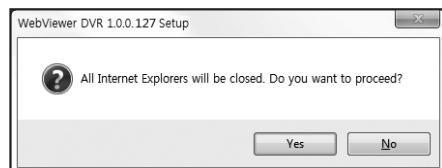
- It allows up to 10 simultaneous access including the Admin and general users.
- It does not allow multiple login of the Admin user.
- Password of the Admin and general users can be changed in <**Permission Management**> menu of the DVR.
- Normal users should have set <**Viewer**> under <**Permission Management**> to <**Use**> before connecting to the Web Viewer. (Page 34)
- All settings are applied by the DVR's settings.
- If you change such as the permission settings with logged in to the Web Viewer, you may go back to the log in screen.

3. Click <**Install ActiveX Control...**>.



4. When the installation confirm message appear, click [**Yes**] button.

All windows will be closed(IE).



5. When a program installation wizard window appears, press the [Install] button to install the program.



6. When the program is installed, open the web viewer again to login.

Live Viewer's main screen appears when you log in successfully after installing the program.



web viewer

USING LIVE VIEWER (Windows)

The Live Viewer screen consists of following :



Menu	Functions
1 Menu Selection	Switches into corresponding menu screen by clicking each menu.
2 Address, Name, Time	Displays the IP, model name, time, etc. of connected DVR.
3 DVR Time, PC Time	Select <DVR Time> or <PC Time> for the OSD time information display setting of the Live Viewer.
4 Split Mode Selection	Selects the type of split screen and specify the channel displayed in Display Pane.
5 Change Channel	Switches into previous/next channel or perform Auto Sequence. Click Auto Sequence button to display the Time Interval Selection menu.
CAPTURE	Saves current video for selected channel in designated path.
PRINT	Prints current video image for selected channel through designated printer.
6 AVI Save	Records the live video in AVI file format in designated path, and then stops recording. Recording status icon is displayed on screen during recording.
Audio	Sets the sound connected to each channel to ON/OFF.
OSD	Select the format of OSD information that will be displayed.

Menu		Functions
7	PTZ	Controls connect PTZ camera(s).
	OSD Menu	Goes to the relevant menu screen of a camera, which supports OSD menu and changes the menu.
8	Display Pane	Displays the video of camera connected to DVR.
9	Logout	Performs logout process.
10	ID	Displays the connected user ID.

OSD Information Display

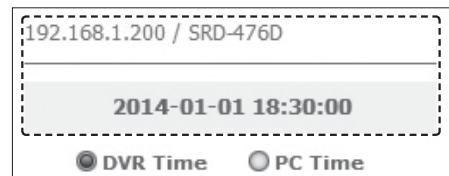
- 1 The channel number of the connected DVR are displayed.
 - 2 Either the <DVR Time> or the <PC Time> will be displayed as the current date and time, according to your configuration.
 - 3 It displays whether the PTZ controls are active.
 - 4 Shows Audio On/Off status.
 - 5 Alarm icon appears when alarm is issued.
It disappears when pressed the [ALARM] button of the DVR.
 - 6 Motion icon appears when a motion is detected.
 - 7 Tampering icon appears when a tampering is detected.
 - 8 Shows the recording status.
-  ■ If you have set PTZ cameras for the DVR, "PTZ" is displayed on the screen. Select a PTZ camera channel and use the [PTZ] button for camera control.



Connected DVR

This displays the IP address and the status of the connecting DVR.

-  ■ Connection failure message
No Response : Appears when the DVR does not respond.
Access Denied : Appears when the maximum number of users is exceeded.
■ The number of simultaneous connections are limited to 10.



Setting the Display of the OSD Time Information

Select <DVR Time> or <PC Time> for the OSD time information display setting.

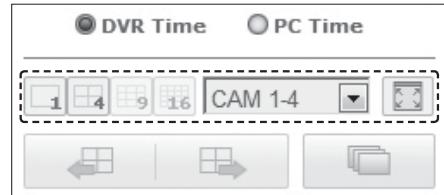
- **DVR Time** : Based on the time of the connected DVR
- **PC Time** : Based on the time of the PC currently running the Web Viewer.



web viewer

Split-Screen

Click split mode selection button to switch to the corresponding screen mode.



SINGLE MODE



QUAD MODE

To switch to full screen mode

Click < >.

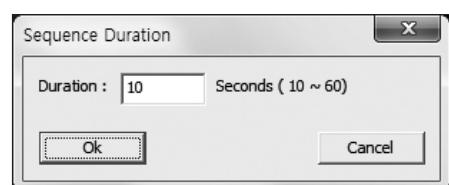
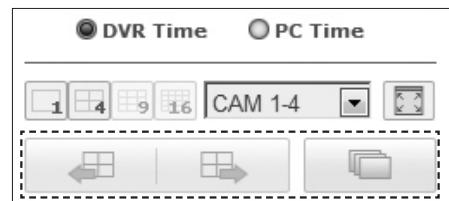
Current split screen appears in full screen.

Press the [ESC] key to exit the full screen mode.



Changing the Live Screen Mode

- 4-split mode does not support “Sequence”, “Previous” and “Next”.
- : When this button is clicked, the previous screen appears.
 - In SINGLE MODE, the channel numbers are switched in reverse order.
- : When this button is clicked, the next screen appears.
 - In SINGLE MODE, the channel numbers are sequentially switched from 1 to 4.
- : When this button is clicked, screens are switched at a preset interval.
 - In SINGLE MODE, the channel numbers are sequentially switched from 1 to 4.
 - Default setting time (10 seconds)

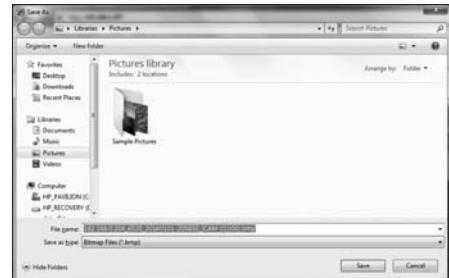


To capture a screen

1. Click <> button.
When a pop-up window appears, select the saving path for captured image.
2. Select the path and name the file. And then click the <**Save**> button.
3. Save current camera's video image as .bmp, .jpg or .png file.



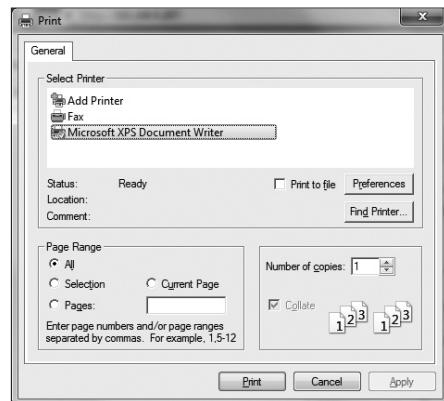
- If the browser does not operate in admin mode for Windows vista/7, when you save the capture file, there can be problems in saving it as bmp, jpg or png.



web viewer

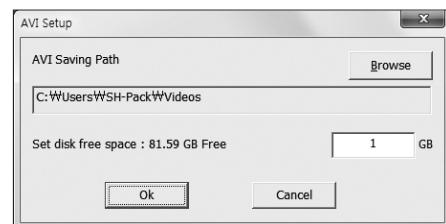
To print a screen

1. Click <> button.
2. Print current camera's video image with the printer connected to the PC operating the Web Viewer.



To save as AVI

1. Click <> button.
When "AVI Setup" window appears, select the record saving path and capacity.
 2. Select a desired path, enter the maximum recording capacity, and then click <OK> button.
 - Save current channel's video as AVI file. For playing a video clip, you can use the free video player to play the video.
(ex: GOM Player, KM Player, etc.)
 - After saving an AVI file, install the CODEC when playing it in Windows Media Player.
 - However, the video may not play properly, depending on the CODEC compliance of the player.
At least 1GB of free space is required for recording.
- !**
 - While recording current data in Web Viewer, you cannot select Split Mode buttons, switch to the previous/next screen, or activate Auto Sequence function.
 - If the viewer is running without the administrator's permission in Windows Vista / 7, you may not change a folder when saving a video as AVI file.



Audio

-  : Sets audio of each connected channel to On/Off.

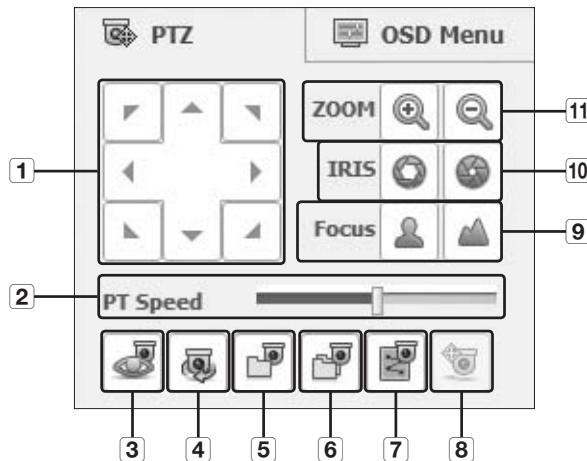
OSD

-  : Select Show OSD on the Live screen.

CONTROLLING A CONNECTED PTZ CAMERA

Controlling PTZ

If PTZ camera is connected, the <  > icon appears on screen. When selecting corresponding camera channel, the PTZ tab is provided to allow you to control the PTZ.



Part Names	Functions
1 Direction Adjustment	Adjusts the direction of a camera.
2 PT Speed	Adjusts the PAN, TILT reaction speed.
3 Preset	Sets the preset position for camera framing and moves to designated preset position when selecting a desired preset.
4 Swing	Moves between the preset start point and end point.
5 Group	Moves in the path specified by combining the preset, pattern and auto pan.
6 Tour	Moves in the path specified by combining multiple groups.
7 Trace	Moves camera's framing in the predefined path.
8 PowerPTZ	Click or drag on the screen to control PTZ.
9 Focus	Adjusts the focus of the camera.
10 IRIS	Adjusts image's brightness by controlling the camera's iris.
11 ZOOM	Zooms in/out the image by controlling camera's zoom.

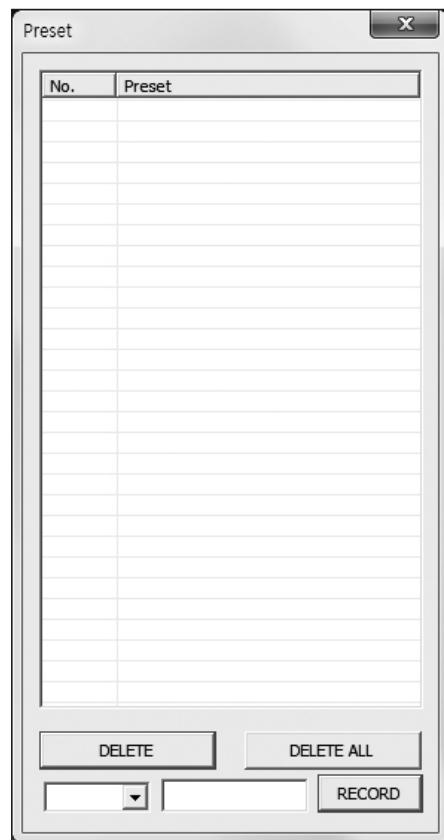
web viewer

To set a preset

1. Click <> button to display “Preset” window.
2. Click <> to select a desired preset number.
3. Enter the name of preset.
4. Use direction keys to adjust the direction which camera aims at.
5. Click the <RECORD> button.

To activate the preset

1. Click <> button to display “Preset” window.
2. Select a desired preset to activate from the list.
The camera’s framing moves to the preset position.



To activate Swing, Group, Tour and Trace

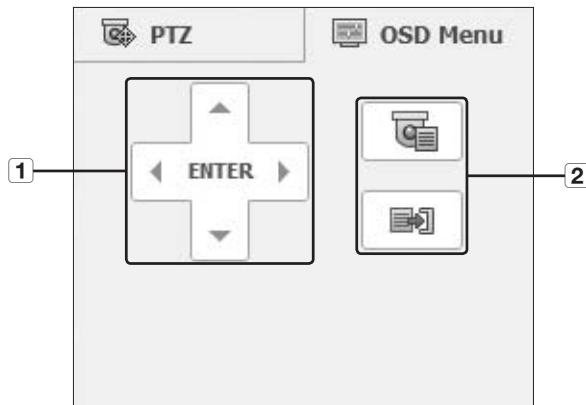
You can activate listed functions in the same manner as using a preset. For more information, refer to corresponding user manual of applicable camera.



- Only selective functions of the camera can be supported, depending on camera.

Controlling OSD Menu

If connected network camera supports the OSD menu, press the <  > to enter camera's menu screen to change its settings.



Part Names		Functions
1	Direction Adjustment	You can go to a desired menu.
	ENTER	Selects a desired item.
2	Menu On/Off	You can On/Off camera's OSD menu settings.



- For more information about camera's OSD menu, refer to corresponding user manual of each camera.

web viewer

USING SEARCH VIEWER

The Search Viewer screen consists of following :

- Up to 3 users can access simultaneously.



Menu	Functions
1	Menu Selection
2	Address, Name, Time
3	Split Mode Selection
	CAPTURE
	PRINT
4	AVI Save
	Audio
	OSD
5	Calendar

Menu	Functions
6 Overlapped Data	Displays and zooms in/out recorded video data. If overlapping data found, this function selects one of them to play.
7 Play Control	Adjusts current video's playback speed and played time position.
8 Recording Color	Displays the corresponding color depending on recorded data type if you place your mouse cursor on that area.
9 Display Pane	Plays corresponding data on the screen if you select a search result.
10 Logout	Performs logout process.
11 ID	Displays the connected user ID.

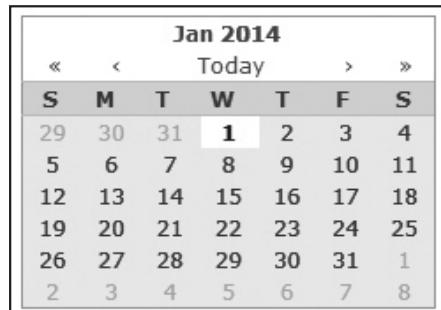
Searching the Recorded Video in the Calendar

Dates having recorded video are marked in blue.
Click a date marked blue to display video information on the timeline. When you click < [Today] >, it will be synchronized with the system time (date) of the current PC.

To search by date

You can select the search date by using calendar.

1. Click < [◀] > or < [▶] > to select the year to search.
2. Click < [◀] > or < [▶] > to select the month to search.
The date including data appears in blue and today appears in white.
3. Click the date to search in calendar.
The first image of searched video data on the date is displayed on screen and the data is displayed in the timeline.
4. To search video data on today, click < [Today] >. Today's date is selected. (PC Time)



To adjust timeline

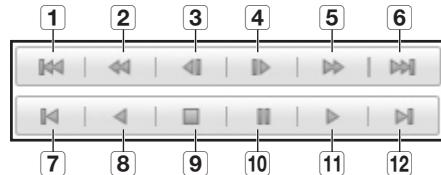
If searched data are overlapping, you can select a desired data, move its playback time point, and zoom in/out the timeline.

1. Select the number of data to search if data is overlapping.
It appears only when data are overlapped and assigns <0> to the most recent data.
2. Click your desired time point to play on the timeline.
The playback start point is moved.
3. Click < [+] >, < [-] > to zoom in/out the zoom factor to display time.
4. To show the previous/next timeline in zoomed-in status, click < [◀] > or < [▶] > to go to the left or right.

web viewer

Names and Functions of Play Buttons

- ① Moves backward by 10 minutes from the current playing point.
- ② Plays in reverse at doubled speed. The playback speed is doubled up to 64x speed.
- ③ Moves backward by 1 second from current playing point.
- ④ Moves forward by 1 second from current playing point.
- ⑤ Plays at doubled speed. The playback speed is doubled up to 64x speed.
- ⑥ Moves forward by 10 minutes from the current playing point.
- ⑦ Moves to the recording start point on the corresponding timeline.
- ⑧ Plays in reverse.
- ⑨ Stops playing. When resuming playback, it is played from the recording start point.
- ⑩ Pauses playing. When resuming playback, it is played from the stopped point.
- ⑪ Plays normally.
- ⑫ Moves to the recording end point on the corresponding timeline.



VIEWER SETUP

You can configure the DVR settings remotely on the network.

To configure the DVR settings, click <Setup>.

System

You can configure the various settings of the DVR system.

Date/Time/Language

For more information, refer to <Date/Time/Language> in the <System Setup> menu. (Page 32)

1. Select <Date/Time/Language> in the System menu.
2. Configure the DVR settings according to your system environment.

- Date/Time

Set the date and time.



- Time Synchronization Setup

Set the time synchronization.

- Display

Date Format : Set the date type.

Time : Select a time format to display on the screen.

- DST (Daylight Saving Time)

DST is displayed an hour ahead of the standard time of the time zone.

- Language

Select a preferred language for the DVR.



web viewer

Holiday

You can set specific dates to Holidays according to your preferences. For more information, refer to <Setting Holiday> in the <System Setup> menu. (Page 33)



Permission Management

For more information, refer to <Permission Management> in the <System Setup> menu. (Page 37)

• Admin

You can change the admin ID or the password.

- You can type the ID with alphanumeric characters only.
- For the password, use alphabets and special characters excluding <\> and <">.



• Group

Users are classified into groups and the permission can be set according to the group.

- First of all, add a group.



- **User**

You can add, change or remove a user or users.



- **Setup**

You can set the user permission.



System Management

For more information, refer to <System Management> in the <System Setup> menu. (Page 38)

- **System Information**

You can see information of the current system.

Check the Software Version, Broadcast Format and MAC Address.



web viewer

Device

You can check a list of devices that are connected to the DVR and configure the necessary settings.

Click <Device> in the menu screen.

For more information, refer to “**Setting the Device**”. (Page 42)

Camera

• Camera

You can configure the settings of the camera that is connected to the DVR.



• Privacy Region

You can specify a certain area of the camera video to be protected for your privacy.



• PTZ

You can configure the settings of the PTZ camera that is connected to the DVR.

Set the ID and protocol.



Storage Device

You can check and change the settings of the storage device.

- **Device**

You will see a list of storage devices that are connected to the DVR. You can check the type, used/total, usage and status of the device.



- **HDD Alarm**

You can set the alarm output channel and the alarm duration for an error.



Remote Device

You can see a list of remote devices including PTZ cameras and system keyboards that are connected to the RS-485 port of the DVR and configure the necessary settings.



web viewer

POS Device

You can set the channel, preset and communication port of the POS device that is connected to the DVR.



- You cannot set to use the POS device remotely.



Monitor

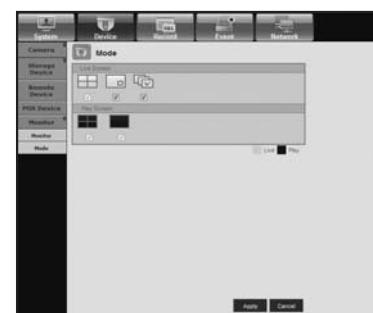
• Monitor

You can configure the monitoring screen settings and set the output system.



• Mode

You can switch between live mode and play mode.



Record

For more information, refer to <Setting the Recording>. (Page 52)

Recording Schedule

If you set a recording schedule for a specific date and time, the recording will start at that specific time.



- Apply to All CH : Click <Apply to All CH> to display the confirmation window.



Event Record Duration

You can set the start and end times of recording that will be activated if an event occurs.



web viewer

REC Quality & Resolution

- Standard/Event

You can set the resolution, frame rate and recording quality for each channel.



Record Option

You can set the Disk End Mode.



Event

For more information, refer to <**Setting the Event**>. (Page 54)

Sensor Detection

You can set the sensor operation mode and the synchronized camera as well as the alarm output type and the duration.



Motion Detection

You can set the motion detection mode and the sensitivity as well as the alarm output type and the duration.



- **Motion Region**

Set the target motion detection area.



Video Loss Detection

You can set the alarm output time if a video loss occurs.



Tampering Detection

You can set whether to generate alarm and its dwell time for video tampering events.



web viewer

Alarm Schedule

You can schedule the alarm output according to the day of the week and the time.

The default setting is Event Sync, which activates the alarm only if an event occurs.



Network

For more information, refer to <**Network Configuration**>. (Page 60)

Connection Mode

A remote user can access the DVR via the network to check the current mode and the IP address.

- **Interface**

You can set the network connection route.



- **Port**

You can configure the protocol related settings.



- **Alarm**

Set the alarm.



DDNS

You can check the DDNS settings.



Live Transfer

Sets the quality of the image that is transferred from the DVR to the network.

- **Live Transfer**

A remote user can set the image resolution of the transferred data.



web viewer

Mailing Service

You can specify the SMTP server that sends a mail if an event occurs and set the recipient group and users.

- **SMTP**

You can set the server that sends mails and specify if you use the authentication process.



- **Event**

You can set the event interval and specify which events the server sends mails for.



- **Group**

You can add a group to receive the mail if an event occurs and set the permission to receive the event mail for each group.



- **Recipient**

You can add a user or users who will receive the mail.



SNMP

You can configure the settings for the SNMP protocol.



ABOUT

Click <ABOUT>.

Displays the model name of connected DVR and the version of Web Viewer.

web viewer

CONNECTING WEB VIEWER (Mac)

Safari on MAC.

If you want to use SRD-Series DVR Web Viewer with Safari Browser on a Mac, please refer to this user guide and install Multi Viewer with firmware upgrade if necessary.

- Mac OS versions available : 10.6 or later version
- Silverlight : 5 or later
- Safari : 5 or later

1. Click [**Click now to Install**] to display the installation screen as shown.



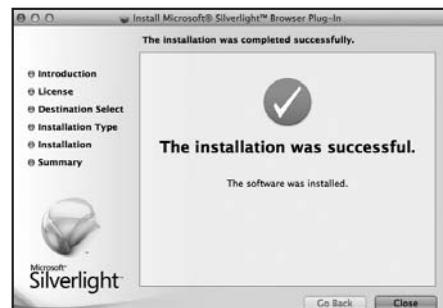
2. Double-click the [**Silverlight.pkg**] icon to display the Silverlight plug-in installation screen as shown.



3. Click [**Continue**] to start installing Silverlight plug-in. When done, you will see the screen as below.



4. Click [**Close**] to exit from the Silverlight plug-in installation screen.



- If Microsoft Silverlight plug-in is already installed

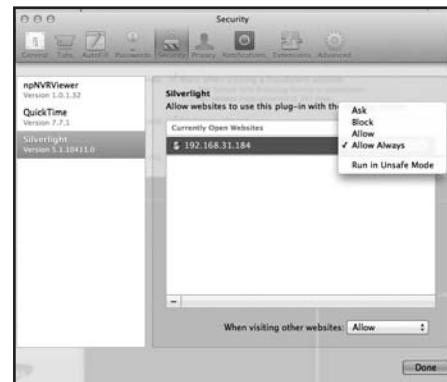
1. Use a web browser to connect to the DVR.
2. If Silverlight plug-in is already installed, you will see the login screen as shown.
3. If the login screen does not appear, check if the DVR set is connected properly with a valid IP address.



- If automatic proxy is activated and an invalid DNS server is specified while configuring network, the Internet access may not be available.
- For more details on using the Web Viewer, please refer to "**Connecting Web Viewer (Windows)**". (Page 82)

- If Safari 6.1 or higher is used, set it as shown below.

1. Select Safari "Preferences > Security > Internet Plugin".
 2. Click on silver light plugin.
 3. Set the DVR address to "**Allow Always**" or "**Run in Unsafe Mode**".
 4. When the program has finished installing, open the web viewer again to login.
- When installation is finished, and you are successfully logged in, the live viewer main screen will appear.



web viewer

USING LIVE VIEWER (Mac)

The Live Viewer screen consists of following :



	Menu	Functions
1	Name, Address	Displays a connected DVR's IP address and model name.
2	Menu Selection	Consists of <Live>, <About> and <LOGOUT> menu.
3	Split Mode Selection	These buttons are used for the screen split and full screen mode. ■ Supports up to a maximum of 9 channels due to performance constraints of Silverlight
4	Name, Address	Displays a connected DVR's IP address and model name.
5	Audio	Sets the sound connected to each channel to ON/OFF.
6	DVR Time, PC Time	Select <DVR Time> or <PC Time> for the OSD time information display setting of the Live Viewer.
7	Change Channel	Switches into previous/next channel or perform Auto Sequence. Click Auto Sequence button to display the Time Interval Selection menu.
8	CAPTURE	Saves current video for selected channel in designated path.
	PRINT	Prints current video image for selected channel through designated printer.
	RECORD	Starts and stops recording. If you cannot play the file recorded from the web, please install the H.264 CODEC. ex) MAC: perian_1.2.3.dmg (http://perian.org)

Menu	Functions
9 Channel	Indicates connected DVR's channels.
10 PTZ	Controls connect PTZ camera(s).
11 Display Pane	Displays the video of camera connected to DVR.

MOBILE VIEWER

What is Mobile Viewer?

Mobile Viewer is management software that enables you to connect to DVR (Digital Video Recorder) remotely and control the video playback and PTZ operations (if configured) in real time.

Key Features

- Remote access via Smart phone
- Voice Recognition
- 1-split and 4-split modes supported in Live Viewer
- Supports single channel search function
- Switch channels using the touch-sensitive LCD panel
- PTZ camera operations supported
(complies with the protocol of the connected DVR)
- Up to 16 channels supported

Compatible Smartphone

This application is optimized for

- iOS v6.1, v7.0 (iPhone 4/5, iPad 2/3/4)
- Android OS v4.1, v4.3 (Galaxy S2/S3/S4, Galaxy Note)



- For more information, refer to the user manual.
(<http://www.samsungcctv.com>)

backup viewer

SEC BACKUP VIEWER

You can play a file that is backed up in the format of SEC.

Backup in SEC format produces backup data file, library file and self-executable viewer file.

If you run the backup file viewer, the backup data file will be automatically played.



Recommended System Requirements

PCs with a lower specification than the recommended below may not fully support forward/backward and high-speed playback.

- OS : Windows XP professional, Windows Vista, Windows 7
- CPU : Intel i5 2.8GHz or faster
- RAM : DDR PC-3200 1G or more
- VGA : Geforce 6200 or higher

Part Names			Functions
1	Split Screen		Set the screen's aspect ratio to be displayed.
			The screen switches to the selected split screen mode. ■ Split screen function is not supported during the CD/DVD backup.
2	Screen Printout		Saves the current video's image as in an image file. Supports jpeg file format.
			Prints out the current screen. You should have installed the appropriate printer driver before you can print out the screen.
3	Audio		A toggle button. Each time you press this button, the audio output will toggle between activated and deactivated.
			You can adjust the volume level from 0 to 100.
4	Watermark		Press the button to enable file tampering detection, to detect data file forging.
5	Deinterlace		You can enable the De-interlace function.
6	Show OSD		Check the OSD checkbox to display the OSD information on the backup playback screen. Information such as backup date, day of the week, time, model name, and channel number will be displayed on the screen.
7	Enlarge / Reduce Timeline		Collapses the time range that is displayed on the range bar of the storage time. You can collapse the range bar until the overall range is shortened to 24 hours.
			Enlarges the time range that is displayed on the range bar of the storage time. You can enlarge the range bar until the overall range is extended to 1 minute.
8	Restore Timeline		Restores the timeline to the default.
9	Display of storage time range		Displays the time range of a stored video file. You can move the gridline of the range bar to select a time point to play.
10	Playback Control		You can adjust the video playback of the timeline.



- If it has a high recording rate and is played at high speed playback of 16x or higher speed in the backup viewer, actual playback speed may not reach the set playback speed.

appendix

PRODUCT SPECIFICATION

Item		Details
Video	Inputs	4 composite video 0.5–1 Vpp, 75 ohm automatic termination
	Resolution	1280x480 NTSC, 1280x576 PAL / 960x480 NTSC, 960x576 PAL / 720x480 NTSC, 720x576 PAL
Live	Frame rate	120fps NTSC, 100fps PAL
	Resolution	1280x480 NTSC, 1280x576 PAL
	Multi Screen display	1/4/PIP/Sequence
Performance		
Operating System	Embedded	Linux
Recording	Compression	H.264
	Record Rate	NTSC: Up to 120fps @ 1280x480 / PAL: Up to 100fps @ 1280x576 NTSC: Up to 120fps @ 928x480 / PAL: Up to 100fps @ 928x576 NTSC: Up to 120fps @ 704x480 / PAL: Up to 100fps @ 704x576 NTSC: Up to 120fps @ 704x240 / PAL: Up to 100fps @ 704x288 NTSC: Up to 120fps @ 352x240 / PAL: Up to 100fps @ 352x288
	Mode	NTSC : Manual, Schedule (Continuous/Event), Event(Pre/Post), Time lapse (1~30 fps) PAL : Manual, Schedule (Continuous/Event), Event(Pre/Post), Time lapse (1~25 fps)
	Event	Video Loss, Motion (Level 1~10), Alarm, Tampering (Level 1~3)
	Overwrite modes	Selectable (Stop/Continuous)
	Pre-alarm	Up to 30 sec (5, 10, 20, 30 Sec)
	Post-Alarm	Up to 6 hour (5, 10, 20, 30 sec, 1, 3, 5, 10, 20 min, 1, 2, 3, 4, 5, 6 hour)
Search & Playback	Search mode	Date/time, Event, Back up, POS, Motion (※ All Search Included Preview Function)
	Playback function	<ul style="list-style-type: none"> • Fast Forward/Backward (x2, x4, x8, x16, x32, x64) ※ Backward Play with I-frame Only • Slow Forward/Backward (x1/2, x1/4, x1/8) ※ Backward Play with I-frame Only • Step Forward/Backward • Skip Forward/Backward
	Playback Rate	NTSC: Up to 60fps @ 1280x480 / PAL: Up to 50fps @ 1280x576 NTSC: Up to 120fps @ 928x480 / PAL: Up to 100fps @ 928x576 NTSC: Up to 120fps @ 704x480 / PAL: Up to 100fps @ 704x576 NTSC: Up to 120fps @ 704x240 / PAL: Up to 100fps @ 704x288 NTSC: Up to 120fps @ 352x240 / PAL: Up to 100fps @ 352x288

Item		Details
Network (IPv4)	Transmission speed	Option 1) 1280H/4CIF/2CIF/CIF(120fps NTSC, 100fps PAL) Option 2) 4CIF/2CIF/CIF(30/60/120fps NTSC, 25/50/100fps PAL)
	Bandwidth	Up to 16 Mbps
	Bandwidth control	Selectable
	Stream	H.264(4CIF/2CIF/CIF Selectable)
	Remote users Maximum	Search(3)/Live Unicast(10)/Live Multicast(20)
	Protocol support	TCP/IP, DHCP, PPPoE, SMTP, NTP, HTTP, DDNS, RTP, RTSP, SNMP
Smart phone	Monitoring	Smart viewer, Web viewer, SSM(CMS)
	Platform	Android, iOS
	Protocol support	RTP, RTSP, HTTP, CGI, HTTPS
Storage	Remote users Maximum	Live(4), Search(1)
	Internal HDD	Up to 1 SATA HDDs
	External HDD	—
	DVD Writer (Back-up)	YES
	USB (Back-up)	2 USB Ports
Security	File Format (Back-up)	BU(DVR Player), EXE(Include Player), AVI
	Password Protection	1 Admin, 10 Group , 10 User per 1 Group
	Data Authentication	Watermark
Interface		
Monitors	VGA	1 VGA (1280x720, 1280x1024, 1920x1080)
	HDMI	1 HDMI (1280x720, 1280x1024, 1920x1080)
	Main Composite	—
	Spot(Composite)	2CH(Digital Spot 1CH/Analog Spot 1CH) ※ Included OSD On Screen, Multi mode Support
	Loop Outputs	4CH
Audio	Inputs / Output	4CH line in / 1CH line out
	Compression	G.711
	Sampling rate	8KHz
Alarm	Inputs / Output	Terminal 4 Inputs(NO/NC) / first relay 2 output (NO/NC), and second relay 2 output (NO) Rating : 30V DC/2A, 250V AC/0.25A
	Remote notification	Notification via e-mail

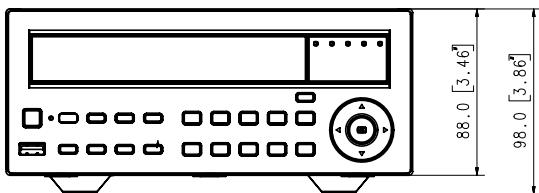
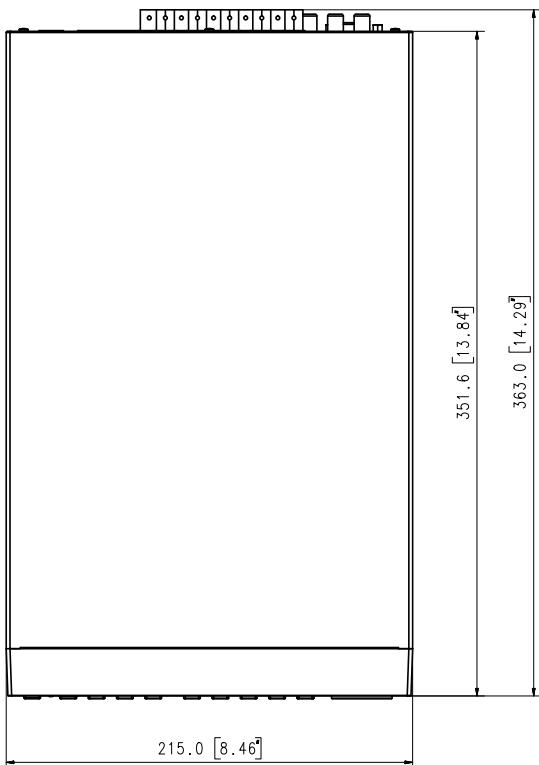
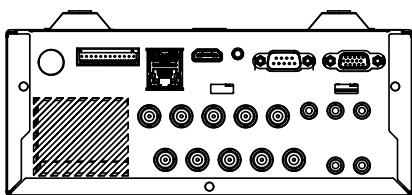
appendix

Item		Details
Connections	Ethernet	1 RJ45 10/100/1000 Base-T
	Serial interface	RS-232/RS-485(Half Duplex) for PTZ, Samsung System Keyboard
	USB	USB 2.0, 2 ports
	e-SATA	–
	Application Support	Remote Controller, Mouse
	Protocol support	<ul style="list-style-type: none"> • Samsung-E/Samsung-T/Pelco-D/Pelco-p/Panasonic/Phillips/AD/DIAMOND/ERNA/KALATEL/VCL TPA/ICON/ELMO/GE • PTZ Control via Coaxial Cable (Samsung CCVC, Pelco-C (Coaxitron)) → Max. Transfer Length 200M(5C2V Cable)
General		
Electrical	Input Voltage / Current	DC12V Adaptor, 4A, 100~240V, 50~60Hz, 48W
	Power consumption	Max. 25W (with 1x HDD)
Environmental	Operating Temperature / Humidity	+0°C to +40°C (+32°F to +104°F) / 20% to 85% RH
Mechanical	Dimension (W x H x D) H (leg not included)	W215x H88 x D352 mm (8.46" x 3.46" x13.84")
	Weight (With hard disks)	3.3 kg
	Rack mount kit	N/A
Language		Korean, Japanese, Chinese (Simplified), English, French, German, Spanish, Italian, Russian, Polish, Czech, Turkish, Netherlands, Portuguese, Swedish, Danish, Thailandais, Rumania, Serbia, Croatia, Hungary, Greek, Chinese (Traditional), Finnish, Norwegian (25 Language)

PRODUCT OVERVIEW

- SRD-476D

unit : mm (inches)



appendix

DEFAULT SETTING

This returns the factory default settings.

The settings are made as follows;

- Use System/Load Factory Default in MENU
- The initial administrator ID is "admin" and the password should be set when logging in for the first time.
- Please change your password every three months to safely protect personal information and to prevent the damage of the information theft.

Please, take note that it's a user's responsibility for the security and any other problems caused by mismanaging a password.

Category	Details			Factory Default
System Settings	Date/Time/Language	Date/Time/Language	Date	YYYY-MM-DD
			Time Format	24 hours
			Time Zone	GMT
			Time Synchronize	OFF
			DST	OFF
			Language	English
	Permission Management	Admin	ID	admin
		User	Group	All Group
		Setting	Restricted Access	Backup/Record Lock/Search/PTZ/Remote Alarm Out/Shutdown
			Auto Logout	OFF
			Manual Input of ID	OFF
	System Management	System Information	Broadcast Format	NTSC/PAL
Device	Camera	Camera	Video	ON
			Audio	OFF
			CH Name	CAM 01 ~ CAM 04
			SEQ-Dwell Time	5sec
			Progressive	OFF
		PTZ	ID	0~3
			Protocol	None
		Screen Setup	Brightness	42
			Contrast	53
			Color	50
	Storage Device	HDD Alarm	Check Alarm Output Port	OFF
			Duration	OFF
			Replace Alarm Output Port	OFF
			Duration	OFF

Category	Details			Factory Default
Device	Remote Device	Baudrate		9600
		Parity		None
		Data		8
		Stop bit		1
		System Keyboard		OFF
		Remote Control		ON(00)
	POS Device			OFF
	Monitor	Event Display		OFF
		Display		All
		VGA/HDMI		1280X1024
		HDMI Resolution Auto Detection		ON
		Screen mode		Clear screen
		Sharpness		Level3 (High)
Recording	Monitor	Multi Spot		OFF
		Spot Out 1		SEQ
		Spot Out 2		SEQ
		Event Display		OFF
	Spot Out	Live Screen		ALL
		Play Screen		ALL
	Recording Schedule	CH1~CH4		Both(Cont&Evnt)
	Event Record Duration	PRE Event		OFF
		POST Event		1 min
	REC Quality/Resolution	Normal Recording	Resolution	CIF
			Frame Rate	NTSC: 7fps PAL:5fps
			Record Quality	Level 4
		Event	Resolution	4CIF
			Frame Rate	NTSC: 7fps PAL:5fps
			Record Quality	Level 4
	Record Option	Disk End Mode	Setup	Overwrite
			Disk End Beep	OFF
		Auto Delete		OFF

appendix

Category	Details			Factory Default
Event	Sensor Detection	Sensor Operation		OFF
		Camera		Camera No.
		Alarm		None
		Duration		10 sec
	Motion Detection	Mode		OFF
		Sensitivity		Level10(high)
		Alarm		None
		Duration		10 sec
		Motion Region		All Area
	Video Loss Detection	Video Loss State		OFF
		Alarm		None
		Duration		10 sec
	Tampering Detection	Mode		OFF
		Sensitivity		Medium
		Alarm		None
		Duration		10 sec
	Alarm Schedule	Alarm1		Event Sync

Category	Details		Factory Default	
Network	Connection Mode	Interface	IP Type	Static
			Transfer Bandwidth	2Mbps
			IP Address	192.168.1.200
			Gateway	192.168.1.1
			Subnet Mask	255.255.255.0
			DNS	168.126.63.1
	Port		Protocol Type	TCP
			Device Port	4520~4524
			HTTP Port	80
			Secure Video Transmission	OFF
	Alarm		Disconnect Alarm Output Port	OFF
			Duration	OFF
	DDNS	DDNS Site		OFF
	Live Transfer	Resolution		CIF
		Quality		Low
	Mailing Service	SMTP	Server	OFF
			Port	25
			Use Authentication	OFF
			Secure Transfer	Never
		Event	Event Interval	10 min
			The number of attached images for each event	1
			Use Event Transfer	OFF
		Group	Group	OFF
			Recipient Permission	OFF
	SNMP		Enable SNMP v1	OFF
			Enable SNMP v2c	OFF

appendix

TROUBLESHOOTING

Symptom	Countermeasures
The system does not turn on and the indicator on the front panel does not work at all.	<ul style="list-style-type: none">Check if the power supply system is properly connected.Check the system for the input voltage from the power source.If the problem persists even after you have taken the above actions, check the power supplier and replace it with a new one if necessary.
Some channels display just a black screen even if they receive video sources.	<ul style="list-style-type: none">Check if the camera connected to the system properly displays the image. Sometimes, this problem may occur on a camera that is not properly connected to the video source.Check if the camera is properly supplied with power.Sometimes, this problem may occur on a channel with weak video signal from a video distributor that is connected to multiple systems. In this case, input the video source of the camera directly into the DVR. This may find the cause and solve the problem.
If I press the [REC] button on the front panel, the REC indicator does not flash, nor the player start recording.	<ul style="list-style-type: none">Check if there is a free space on the HDD for the recording.Check if the record mode is set to ON in the record mode setting.
The screen displays the logo image repeatedly.	<ul style="list-style-type: none">This may occur from a problem with the main board, or the related software is corrupt. Contact the nearest service center for more information.
The Channel button does not work on the Live screen.	<ul style="list-style-type: none">The Channel button does not work if the current screen is in the event monitoring mode. In the event monitoring screen, press the [ALARM] button to exit the screen and select a channel.
The cursor will not move to the Start button when I start the calendar search.	<ul style="list-style-type: none">Check if the channel and the date that you want to play are marked with the V symbol. Both channel and date should be checked before you can start playing with the Start button.
When the alarm sounds, I press the [ALARM] button on the front panel to release the alarm but it does not work. The alarm persists and I could not set it off in any way.	<ul style="list-style-type: none">Press the [MENU] button on the front panel to release the alarm in the following way:<ol style="list-style-type: none">To release the event monitoring mode : Monitoring Mode – set the duration of the event monitoring to Off.To release the alarm sound : Event Record Mode - Alarm (Motion Detection/Video Loss/Tampering Detection) – deactivate the alarm sound.To release the event : Event Record Mode - Alarm (Motion Detection/Video Loss/Tampering Detection) – set the mode to Off.
No response is made even if I press the [PTZ] button on the Live screen.	<ul style="list-style-type: none">Menu → Camera → Check if the current protocols and other settings in the PTZ device are properly configured according to the PTZ camera.

Symptom	Countermeasures
I've found that the DVR does not recognize as many disks as installed when I have connected multiple external HDDs to the DVR.	<ul style="list-style-type: none"> It takes time for the DVR to recognize multiple external HDDs. Try again in a moment and if the problem (of failure to recognize as many HDDs as connected) persists, it may occur due to a mechanical error of the HDD installed. Try again with a different HDD.
A message of "Need to reset date/time." is displayed on the screen.	<ul style="list-style-type: none"> This message is displayed if there occurs a problem with the time setting of the internal clock or an error in the clock itself. Contact the retailer or the service center for more information.
The time bar is not displayed in Search mode.	<ul style="list-style-type: none"> The timeline can switch between normal and extension mode. In extension mode, the time bar may not be displayed in the current timeline. Switch to normal mode or use the left or right button to navigate through the time bar.
The "NO HDD" icon and an error message are displayed.	<ul style="list-style-type: none"> Check the HDD for connection. If the problem persists in a normal condition, contact the nearest service center to have the HDD checked by the service personnel.
I have installed an additional HDD on the DVR but it does not recognize the HDD.	<ul style="list-style-type: none"> See the compatibility list to check if the additional HDD is supported by the DVR. For the compatibility list, contact the retailer where you purchased the DVR.
I have connected an external storage device (external SATA HDD) to the DVR but the DVR seems not to recognize it.	<ul style="list-style-type: none"> See the compatibility list of external storage devices to check if the connected device is supported by the DVR. For the compatibility list, contact the retailer where you purchased the DVR.
If I press the ESC key in full screen mode of the WebViewer, the system does not switch to a normal split mode.	<ul style="list-style-type: none"> Press the ALT+TAB keys to select 'ACTIVE MOVIE' and press the ESC key again. The system will switch to a normal split mode.
I found it difficult to configure the network settings if using the default search, backup and router settings.	<ul style="list-style-type: none"> For more information, refer to the user manual. If you want to check the basics of the product for a quick start, refer to the quick start guide (backup, search). If you use the router for network connection, refer to the "Connecting to the Internet using the router" section in this manual.
I forgot the password.	<ul style="list-style-type: none"> Contact the DVR administrator for help.
Backup data is just not played by the PC or DVR.	<ul style="list-style-type: none"> When you are backing up data, you have choices about the player either: PC or DVR. Make your selection before proceeding. If you are using the PC to play the data, the format of the backup file should be either SEC. If you are using the DVR for this purpose, formatting backup files should be done by the DVR.
My player does not switch to Live mode while in playback.	<ul style="list-style-type: none"> Press the Stop [■] button on the DVR or the remote control, or click the [] icon on the launcher to switch to Live mode.

appendix

Symptom	Countermeasures
Recording does not work.	<ul style="list-style-type: none"> If your player does not display a Live image at all, that indicates recording does not work so first check if you see an image on the screen. Recording does not work if the recording settings are not properly configured. <ol style="list-style-type: none"> 1) Manual Record: Press the [REC] button on the front panel of the DVR or on the remote control to start recording. 2) Scheduled Record: Specify a desired time in Menu – Record – Recording Schedule. Recording will start at the specified time. <ul style="list-style-type: none"> - <Continuous> Record: Recording will proceed in any conditions at the specified time. - <Event> Record: When an event occurs, recording will perform only if the event is of alarm, motion detection, video loss and Tampering Detection. If there is no event found, recording will not perform. - <Continuous / Event> Record: If there is no event found, Continuous recording will perform. Whereas, if an event occurs, Event recording will perform.
The image quality of the recording data is not good.	<ul style="list-style-type: none"> Increase the resolution and quality level in Menu – Record – Quality / Resolution. <ol style="list-style-type: none"> 1) Resolution: Select a bigger size when specifying the recording size. (1280H>WD1>4CIF>2CIF>CIF) The recording image in the CIF format shows a deteriorated quality as it is enlarged from a small-sized image. 2) Record Quality: Specify a bigger level for the recording quality. If you increase the resolution and the recording quality, the data size increases accordingly. So the HDD will be filled faster. Overwriting will overwrite the existing data so recording will proceed at a shorter interval.

OPEN SOURCE ANNOUNCEMENT

The software included in this product contains copyrighted software that is licensed under the GPL/LGPL. You may obtain the complete Corresponding Source code from us for a period of three years after our last shipment of this product by sending email to help.cctv@samsung.com If you want to obtain the complete Corresponding Source code in the physical medium such as CD-ROM, the cost of physically performing source distribution might be charged.

- GPL Software : linux kernel, Sysvinit, dosfstools, wget, msmtcp, busybox, cdrtools, dvd+rw-tools, iconv, smartctl, uboot, minicom, openssl, bash, lm_sensors, parted, procps, util-linux 2.19.1, xfsprogs 3.1.7
- LGPL Software : glibc, vmstat, inetutils, calendarview.js, libiconv
- OpenSSL License : OpenSSL
- Boost Software License: Boost-1.43.0 (<http://www.boost.org/>)
- COMMON DEVELOPMENT AND DISTRIBUTION LICENSE: cdrtools 2.01.01
- FreeType Project LICENSE: freetype2
- RSA MD4 or MD5 Message-Digest Algorithm License : MD5 Message Digest Code
- MIT License : JQuery, Prototype JavaScript framework, FJCore

GNU GENERAL PUBLIC LICENSE

Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc.

51 Franklin Street, Fifth Floor, Boston, MA 02110-1301, USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Lesser General Public License instead.) You can apply it to your programs, too. When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps:

(1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all. The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc.

51 Franklin S

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

1. You may copy and distribute verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and give any other recipients of the Program a copy of this License along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

- a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.
- b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.
- c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:

- a) Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
- b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,

- c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.

6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.

7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances. It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

9. The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number

of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS). EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Programs

If you develop a new program, and you want it to be of the greatest possible use to the public, the best way to achieve this is to make it free software which everyone can redistribute and change under these terms.

To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

one line to give the program's name and an idea of what it does.

Copyright (C) yyyy name of author

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with this program; if not, write to the Free Software Foundation, Inc., 51 Franklin Street, Fifth Floor, Boston, MA 02110-1301, USA.

Also add information on how to contact you by electronic and paper mail. If the program is interactive, make it output a short notice like this when it starts in an interactive mode:

Gnomovision version 69, Copyright (C) year name of author
Gnomovision comes with ABSOLUTELY NO WARRANTY; for details
type 'show w'. This is free software, and you are welcome to
redistribute it under certain conditions; type 'show c' for details.

The hypothetical commands 'show w' and 'show c' should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than 'show w' and 'show c'; they could even be mouse-clicks or menu items--whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the program, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the program
'Gnomovision' (which makes passes at compilers) written by James
Hacker.

signature of Ty Coon, 1 April 1989 Ty Coon, President of Vice
This General Public License does not permit incorporating your program into
proprietary programs. If your program is a subroutine library, you may

consider it more useful to permit linking proprietary applications with the library. If this is what you want to do, use the GNU Lesser General Public License instead of this License.

GNU GENERAL PUBLIC LICENSE

Version 3, 29 June 2007

Copyright © 2007 Free Software Foundation, Inc. <<http://fsf.org/>>

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The GNU General Public License is a free, copyleft license for software and other kinds of works.

The licenses for most software and other practical works are designed to take away your freedom to share and change the works. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change all versions of a program--to make sure it remains free software for all its users. We, the Free Software Foundation, use the GNU General Public License for most of our software; it applies also to any other work released this way by its authors. You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for them if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs, and that you know you can do these things.

To protect your rights, we need to prevent others from denying you these rights or asking you to surrender the rights. Therefore, you have certain responsibilities if you distribute copies of the software, or if you modify it: responsibilities to respect the freedom of others.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must pass on to the recipients the same freedoms that you received. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

Developers that use the GNU GPL protect your rights with two steps: (1) assert copyright on the software, and (2) offer you this License giving you legal permission to copy, distribute and/or modify it.

For the developers' and authors' protection, the GPL clearly explains that there is no warranty for this free software. For both users' and authors' sake, the GPL requires that modified versions be marked as changed, so that their problems will not be attributed erroneously to authors of previous versions.

Some devices are designed to deny users access to install or run modified versions of the software inside them, although the manufacturer can do so. This is fundamentally incompatible with the aim of protecting users' freedom to change the software. The systematic pattern of such abuse occurs in the area of products for individuals to use, which is precisely where it is most unacceptable. Therefore, we have designed this version of the GPL to prohibit the practice for those products. If such problems arise substantially in other domains, we stand ready to extend this provision to those domains in future versions of the GPL, as needed to protect the freedom of users.

Finally, every program is threatened constantly by software patents. States should not allow patents to restrict development and use of software on general-purpose computers, but in those that do, we wish to avoid the special danger that patents applied to a free program could make it effectively proprietary. To prevent this, the GPL assures that patents cannot be used to render the program non-free.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS

0. Definitions.

"This License" refers to version 3 of the GNU General Public License.

"Copyright" also means copyright-like laws that apply to other kinds of works, such as semiconductor masks.

"The Program" refers to any copyrightable work licensed under this License. Each licensee is addressed as "you". "Licensees" and "recipients" may be individuals or organizations.

To "modify" a work means to copy from or adapt all or part of the work in a fashion requiring copyright permission, other than the making of an exact copy. The resulting work is called a "modified version" of the earlier work or a work "based on" the earlier work.

A "covered work" means either the unmodified Program or a work based on the Program.

To "propagate" a work means to do anything with it that, without permission, would make you directly or secondarily liable for infringement under applicable copyright law, except executing it on a

computer or modifying a private copy. Propagation includes copying, distribution (with or without modification), making available to the public, and in some countries other activities as well.

To "convey" a work means any kind of propagation that enables other parties to make or receive copies. Mere interaction with a user through a computer network, with no transfer of a copy, is not conveying.

An interactive user interface displays "Appropriate Legal Notices" to the extent that it includes a convenient and prominently visible feature that (1) displays an appropriate copyright notice, and (2) tells the user that there is no warranty for the work (except to the extent that warranties are provided), that licensees may convey the work under this License, and how to view a copy of this License. If the interface presents a list of user commands or options, such as a menu, a prominent item in the list meets this criterion.

1. Source Code.

The "source code" for a work means the preferred form of the work for making modifications to it. "Object code" means any non-source form of a work.

A "Standard Interface" means an interface that either is an official standard defined by a recognized standards body, or, in the case of interfaces specified for a particular programming language, one that is widely used among developers working in that language.

The "System Libraries" of an executable work include anything, other than the work as a whole, that (a) is included in the normal form of packaging of a Major Component, but which is not part of that Major Component, and (b) serves only to enable use of the work with that Major Component, or to implement a Standard Interface for which an implementation is available to the public in source code form. A "Major Component", in this context, means a major essential component (kernel, window system, and so on) of the specific operating system (if any) on which the executable work runs, or a compiler used to produce the work, or an object code interpreter used to run it.

The "Corresponding Source" for a work in object code form means all the source code needed to generate, install, and (for an executable work) run the object code and to modify the work, including scripts to control those activities. However, it does not include the work's System Libraries, or general-purpose tools or generally available free programs which are used unmodified in performing those activities but which are not part of the work. For example, Corresponding Source includes interface definition files associated with source files for the work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work.

The Corresponding Source need not include anything that users can regenerate automatically from other parts of the Corresponding Source.

The Corresponding Source for a work in source code form is that same work.

2. Basic Permissions.

All rights granted under this License are granted for the term of copyright on the Program, and are irrevocable provided the stated conditions are met. This License explicitly affirms your unlimited permission to run the unmodified Program. The output from running a covered work is covered by this License only if the output, given its content, constitutes a covered work. This License acknowledges your rights of fair use or other equivalent, as provided by copyright law.

You may make, run and propagate covered works that you do not convey, without conditions so long as your license otherwise remains in force. You may convey covered works to others for the sole purpose of having them make modifications exclusively for you, or provide you with facilities for running those works, provided that you comply with the terms of this License in conveying all material for which you do not control copyright. Those thus making or running the covered works for you must do so exclusively on your behalf, under your direction and control, on terms that prohibit them from making any copies of your copyrighted material outside their relationship with you.

Conveying under any other circumstances is permitted solely under the conditions stated below. Sublicensing is not allowed; section 10 makes it unnecessary.

3. Protecting Users' Legal Rights From Anti-Circumvention Law.

No covered work shall be deemed part of an effective technological measure under any applicable law fulfilling obligations under article 11 of the WIPO copyright treaty adopted on 20 December 1996, or similar laws prohibiting or restricting circumvention of such measures.

When you convey a covered work, you waive any legal power to forbid circumvention of technological measures to the extent such circumvention is effected by exercising rights under this License with respect to the covered work, and you disclaim any intention to limit operation or modification of the work as a means of enforcing, against the work's users, your or third parties' legal rights to forbid circumvention of technological measures.

4. Conveying Verbatim Copies.

You may convey verbatim copies of the Program's source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice; keep intact all notices stating that this License and any non-permissive terms added in accord with section 7 apply to the code; keep intact all notices of the absence of any warranty; and give all recipients a copy of this License along with the Program.

You may charge any price or no price for each copy that you convey, and you may offer support or warranty protection for a fee.

5. Conveying Modified Source Versions.

You may convey a work based on the Program, or the modifications to produce it from the Program, in the form of source code under the terms of section 4, provided that you also meet all of these conditions:

- a) The work must carry prominent notices stating that you modified it, and giving a relevant date.
- b) The work must carry prominent notices stating that it is released under this License and any conditions added under section 7. This requirement modifies the requirement in section 4 to "keep intact all notices".
- c) You must license the entire work, as a whole, under this License to anyone who comes into possession of a copy. This License will therefore apply, along with any applicable section 7 additional terms, to the whole of the work, and all its parts, regardless of how they are packaged. This License gives no permission to license the work in any other way, but it does not invalidate such permission if you have separately received it.
- d) If the work has interactive user interfaces, each must display Appropriate Legal Notices; however, if the Program has interactive interfaces that do not display Appropriate Legal Notices, your work need not make them do so.

A compilation of a covered work with other separate and independent works, which are not by their nature extensions of the covered work, and which are not combined with it such as to form a larger program, in or on a volume of a storage or distribution medium, is called an "aggregate" if the compilation and its resulting copyright are not used to limit the access or legal rights of the compilation's users beyond what the individual works permit. Inclusion of a covered work in an aggregate does not cause this License to apply to the other parts of the aggregate.

6. Conveying Non-Source Forms.

You may convey a covered work in object code form under the terms of sections 4 and 5, provided that you also convey the machine-readable Corresponding Source under the terms of this License, in one of these ways:

- a) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by the Corresponding Source fixed on a durable physical medium customarily used for software interchange.
- b) Convey the object code in, or embodied in, a physical product (including a physical distribution medium), accompanied by a written offer, valid for at least three years and valid for as long as you offer spare parts or customer support for that product model, to give anyone who possesses the object code either (1) a copy of the Corresponding Source for all the software in the product that is covered by this License, on a durable physical medium customarily used for software interchange, for a price no more than your reasonable cost of physically performing this conveying of source, or (2) access to copy the Corresponding Source from a network server at no charge.
- c) Convey individual copies of the object code with a copy of the written offer to provide the Corresponding Source. This alternative is allowed only occasionally and noncommercially, and only if you received the object code with such an offer, in accord with subsection 6b.
- d) Convey the object code by offering access from a designated place (gratis or for a charge), and offer equivalent access to the Corresponding Source in the same way through the same place at no further charge. You need not require recipients to copy the Corresponding Source along with the object code. If the place to copy the object code is a network server, the Corresponding Source may be on a different server (operated by you or a third party) that supports equivalent copying facilities, provided you maintain clear directions next to the object code saying where to find the Corresponding Source. Regardless of what server hosts the Corresponding Source, you remain obligated to ensure that it is available for as long as needed to satisfy these requirements.
- e) Convey the object code using peer-to-peer transmission, provided you inform other peers where the object code and Corresponding Source of the work are being offered to the general public at no charge under subsection 6d.

A separable portion of the object code, whose source code is excluded from the Corresponding Source as a System Library, need not be included in conveying the object code work.

A "User Product" is either (1) a "consumer product", which means any tangible personal property which is normally used for personal, family, or household purposes, or (2) anything designed or sold for incorporation into a dwelling. In determining whether a product is a consumer product, doubtful cases shall be resolved in favor of coverage. For a particular product received by a particular user, "normally used" refers to a typical or common use of that class of product, regardless of the status of the particular user or of the way in which the particular user actually uses, or expects or is expected to use, the product. A product is a consumer product regardless of whether the product has substantial commercial, industrial or non-consumer uses, unless such uses represent the only significant mode of use of the product.

"Installation Information" for a User Product means any methods, procedures, authorization keys, or other information required to install and execute modified versions of a covered work in that User Product from a modified version of its Corresponding Source. The information must suffice to ensure that the continued functioning of the modified object code is in no case prevented or interfered with solely because modification has been made.

If you convey an object code work under this section in, or with, or specifically for use in, a User Product, and the conveying occurs as part of a transaction in which the right of possession and use of the User Product is transferred to the recipient in perpetuity or for a fixed term (regardless of how the transaction is characterized), the Corresponding Source conveyed under this section must be accompanied by the Installation Information. But this requirement does not apply if neither you nor any third party retains the ability to install modified object code on the User Product (for example, the work has been installed in ROM).

The requirement to provide Installation Information does not include a requirement to continue to provide support service, warranty, or updates for a work that has been modified or installed by the recipient, or for the User Product in which it has been modified or installed. Access to a network may be denied when the modification itself materially and adversely affects the operation of the network or violates the rules and protocols for communication across the network.

Corresponding Source conveyed, and Installation Information provided, in accord with this section must be in a format that is publicly documented (and with an implementation available to the public in source code form), and must require no special password or key for unpacking, reading or copying.

7. Additional Terms.

"Additional permissions" are terms that supplement the terms of this License by making exceptions from one or more of its conditions. Additional permissions that are applicable to the entire Program shall be treated as though they were included in this License, to the extent that they are valid under applicable law. If additional permissions apply only to part of the Program, that part may be used separately under those permissions, but the entire Program remains governed by this License without regard to the additional permissions.

When you convey a copy of a covered work, you may at your option remove any additional permissions from that copy, or from any part of it. (Additional permissions may be written to require their own removal in certain cases when you modify the work.) You may place additional permissions on material, added by you to a covered work, for which you have or can give appropriate copyright permission.

Notwithstanding any other provision of this License, for material you add to a covered work, you may (if authorized by the copyright holders of that material) supplement the terms of this License with terms:

- a) Disclaiming warranty or limiting liability differently from the terms of sections 15 and 16 of this License; or
- b) Requiring preservation of specified reasonable legal notices or author attributions in that material or in the Appropriate Legal Notices displayed by works containing it; or
- c) Prohibiting misrepresentation of the origin of that material, or requiring that modified versions of such material be marked in reasonable ways as different from the original version; or
- d) Limiting the use for publicity purposes of names of licensors or authors of the material; or
- e) Declining to grant rights under trademark law for use of some trade names, trademarks, or service marks; or
- f) Requiring indemnification of licensors and authors of that material by anyone who conveys the material (or modified versions of it) with contractual assumptions of liability to the recipient, for any liability that these contractual assumptions directly impose on those licensors and authors.

All other non-permissive additional terms are considered "further restrictions" within the meaning of section 10. If the Program as you received it, or any part of it, contains a notice stating that it is governed by this License along with a term that is a further restriction, you may remove that term. If a license document contains a further restriction but

permits relicensing or conveying under this License, you may add to a covered work material governed by the terms of that license document, provided that the further restriction does not survive such relicensing or conveying.

If you add terms to a covered work in accord with this section, you must place, in the relevant source files, a statement of the additional terms that apply to those files, or a notice indicating where to find the applicable terms.

Additional terms, permissive or non-permissive, may be stated in the form of a separately written license, or stated as exceptions; the above requirements apply either way.

8. Termination.

You may not propagate or modify a covered work except as expressly provided under this License. Any attempt otherwise to propagate or modify it is void, and will automatically terminate your rights under this License (including any patent licenses granted under the third paragraph of section 11).

However, if you cease all violation of this License, then your license from a particular copyright holder is reinstated (a) provisionally, unless and until the copyright holder explicitly and finally terminates your license, and (b) permanently, if the copyright holder fails to notify you of the violation by some reasonable means prior to 60 days after the cessation.

Moreover, your license from a particular copyright holder is reinstated permanently if the copyright holder notifies you of the violation by some reasonable means, this is the first time you have received notice of violation of this License (for any work) from that copyright holder, and you cure the violation prior to 30 days after your receipt of the notice.

Termination of your rights under this section does not terminate the licenses of parties who have received copies or rights from you under this License. If your rights have been terminated and not permanently reinstated, you do not qualify to receive new licenses for the same material under section 10.

9. Acceptance Not Required for Having Copies.

You are not required to accept this License in order to receive or run a copy of the Program. Ancillary propagation of a covered work occurring solely as a consequence of using peer-to-peer transmission to receive a copy likewise does not require acceptance. However, nothing other than this License grants you permission to propagate or modify any covered work. These actions infringe copyright if you do not accept this License. Therefore, by modifying or propagating a covered work, you indicate your acceptance of this License to do so.

10. Automatic Licensing of Downstream Recipients.

Each time you convey a covered work, the recipient automatically receives a license from the original licensors, to run, modify and propagate that work, subject to this License. You are not responsible for enforcing compliance by third parties with this License.

An "entity transaction" is a transaction transferring control of an organization, or substantially all assets of one, or subdividing an organization, or merging organizations. If propagation of a covered work results from an entity transaction, each party to that transaction who receives a copy of the work also receives whatever licenses to the work the party's predecessor in interest had or could give under the previous paragraph, plus a right to possession of the Corresponding Source of the work from the predecessor in interest, if the predecessor has it or can get it with reasonable efforts.

You may not impose any further restrictions on the exercise of the rights granted or affirmed under this License. For example, you may not impose a license fee, royalty, or other charge for exercise of rights granted under this License, and you may not initiate litigation (including a cross-claim or counterclaim in a lawsuit) alleging that any patent claim is infringed by making, using, selling, offering for sale, or importing the Program or any portion of it.

11. Patents.

A "contributor" is a copyright holder who authorizes use under this License of the Program or a work on which the Program is based. The work thus licensed is called the contributor's "contributor version".

A contributor's "essential patent claims" are all patent claims owned or controlled by the contributor, whether already acquired or hereafter acquired, that would be infringed by some manner, permitted by this License, of making, using, or selling its contributor version, but do not include claims that would be infringed only as a consequence of further modification of the contributor version. For purposes of this definition, "control" includes the right to grant patent sublicenses in a manner consistent with the requirements of this License.

Each contributor grants you a non-exclusive, worldwide, royalty-free patent license under the contributor's essential patent claims, to make, use, sell, offer for sale, import and otherwise run, modify and propagate the contents of its contributor version.

In the following three paragraphs, a "patent license" is any express agreement or commitment, however denominated, not to enforce a patent (such as an express permission to practice a patent or covenant not to sue for patent infringement). To "grant" such a patent license to a party means to make such an agreement or commitment not to enforce a patent against the party.

If you convey a covered work, knowingly relying on a patent license, and the Corresponding Source of the work is not available for anyone to copy, free of charge and under the terms of this License, through a publicly available network server or other readily accessible means, then you must either (1) cause the Corresponding Source to be so available, or (2) arrange to deprive yourself of the benefit of the patent license for this particular work, or (3) arrange, in a manner consistent with the requirements of this License, to extend the patent license to downstream recipients. "Knowingly relying" means you have actual knowledge that, but for the patent license, your conveying the covered work in a country, or your recipient's use of the covered work in a country, would infringe one or more identifiable patents in that country that you have reason to believe are valid.

If, pursuant to or in connection with a single transaction or arrangement, you convey, or propagate by procuring conveyance of, a covered work, and grant a patent license to some of the parties receiving the covered work authorizing them to use, propagate, modify or convey a specific copy of the covered work, then the patent license you grant is automatically extended to all recipients of the covered work and works based on it.

A patent license is "discriminatory" if it does not include within the scope of its coverage, prohibits the exercise of, or is conditioned on the non-exercise of one or more of the rights that are specifically granted under this License. You may not convey a covered work if you are a party to an arrangement with a third party that is in the business of distributing software, under which you make payment to the third party based on the extent of your activity of conveying the work, and under which the third party grants, to any of the parties who would receive the covered work from you, a discriminatory patent license (a) in connection with copies of the covered work conveyed by you (or copies made from those copies), or (b) primarily for and in connection with specific products or compilations that contain the covered work, unless you entered into that arrangement, or that patent license was granted, prior to 28 March 2007.

Nothing in this License shall be construed as excluding or limiting any implied license or other defenses to infringement that may otherwise be available to you under applicable patent law.

12. No Surrender of Others' Freedom.

If conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot convey a covered work so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not convey it at all. For example, if you agree to terms that obligate you to collect a royalty for further conveying from those to whom you convey the Program, the only way you could satisfy both those terms and this License would be to refrain entirely from conveying the Program.

13. Use with the GNU Affero General Public License.

Notwithstanding any other provision of this License, you have permission to link or combine any covered work with a work licensed under version 3 of the GNU Affero General Public License into a single combined work, and to convey the resulting work. The terms of this License will continue to apply to the part which is the covered work, but the special requirements of the GNU Affero General Public License, section 13, concerning interaction through a network will apply to the combination as such.

14. Revised Versions of this License.

The Free Software Foundation may publish revised and/or new versions of the GNU General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies that a certain numbered version of the GNU General Public License "or any later version" applies to it, you have the option of following the terms and conditions either of that numbered version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of the GNU General Public License, you may choose any version ever published by the Free Software Foundation.

If the Program specifies that a proxy can decide which future versions of the GNU General Public License can be used, that proxy's public statement of acceptance of a version permanently authorizes you to choose that version for the Program.

Later license versions may give you additional or different permissions. However, no additional obligations are imposed on any author or copyright holder as a result of your choosing to follow a later version.

15. Disclaimer of Warranty.

THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. Limitation of Liability.

IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MODIFIES AND/OR CONVEYS THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

17. Interpretation of Sections 15 and 16.

If the disclaimer of warranty and limitation of liability provided above cannot be given local legal effect according to their terms, reviewing courts shall apply local law that most closely approximates an absolute waiver of all civil liability in connection with the Program, unless a warranty or assumption of liability accompanies a copy of the Program in return for a fee.

END OF TERMS AND CONDITIONS

GNU LESSER GENERAL PUBLIC LICENSE

Version 2.1, February 1999

Copyright (C) 1991, 1999 Free Software Foundation, Inc.
51 Franklin Street, Fifth Floor, Boston, MA 02110-1301 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

[This is the first released version of the Lesser GPL.
It also counts as the successor of the GNU Library Public License,
version 2, hence the version number 2.1.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages--typically libraries--of the Free Software Foundation and other authors who decide to use it. You can use it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright the library, and (2) we offer you this license, which gives you legal permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into non-free programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law; that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

1. You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

2. You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:

- a) The modified work must itself be a software library.
- b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
- c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
- d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure

layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

- a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections 1 and 2 above); and, if the work is an executable linked with the Library, with the complete machine readable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)
- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.
- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- e) Verify that the user has already received a copy of these materials or that you have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:

- a) Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.
- b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.

8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.

9. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Library or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Library (or any work based on the Library), you indicate your

acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Library or works based on it.

10. Each time you redistribute the Library (or any work based on the Library), the recipient automatically receives a license from the original licensor to copy, distribute, link with or modify the Library subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties with this License.

11. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty-free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

12. If the distribution and/or use of the Library is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Library under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.

13. The Free Software Foundation may publish revised and/or new versions of the Lesser General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Library specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Library does not specify a license version number, you may choose any version ever published by the Free Software Foundation.

14. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

15. BECAUSE THE LIBRARY IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE LIBRARY, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE LIBRARY "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE LIBRARY IS WITH YOU. SHOULD THE LIBRARY PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.

16. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE LIBRARY AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE LIBRARY (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE LIBRARY TO OPERATE WITH ANY OTHER SOFTWARE), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Libraries

If you develop a new library, and you want it to be of the greatest possible use to the public, we recommend making it free software that everyone can redistribute and change. You can do so by permitting redistribution under these terms (or, alternatively, under the terms of the ordinary General Public License).

To apply these terms, attach the following notices to the library. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found. one line to give the library's name and an idea of what it does.

Copyright (C) year name of author

This library is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2.1 of the License, or (at your option) any later version.

This library is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this library; if not, write to the Free Software Foundation, Inc., 51 Franklin Street, Fifth Floor, Boston, MA 02110-1301 USA Also add information on how to contact you by electronic and paper mail.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the library, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the library 'Frob' (a library for tweaking knobs) written by James Random Hacker. signature of Ty Coon, 1 April 1990 Ty Coon, President of Vice.

OpenSSL LICENSE

Copyright (c) 1998-2006 The OpenSSL Project. All rights reserved. Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- All advertising materials mentioning features or use of this software must display the following acknowledgment: "This product includes software developed by the OpenSSL Project for use in the OpenSSL Toolkit. (<http://www.openssl.org/>)"
- The names "OpenSSL Toolkit" and "OpenSSL Project" must not be used to endorse or promote products derived from this software without prior written permission. For written permission, please contact openssl-core@openssl.org.
- Products derived from this software may not be called "OpenSSL" nor may "OpenSSL" appear in their names without prior written permission of the OpenSSL Project.
- Redistributions of any form whatsoever must retain the following acknowledgment: "This product includes software developed by the OpenSSL Project for use in the OpenSSL Toolkit (<http://www.openssl.org/>)"

THIS SOFTWARE IS PROVIDED BY THE OpenSSL PROJECT "AS IS" AND ANY EXPRESSED OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE OpenSSL PROJECT OR ITS CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE. This product includes cryptographic software written by Eric Young (eay@cryptsoft.com). This product includes software written by Tim Hudson (tjh@cryptsoft.com).

Original SSLeay License

Copyright (C) 1995-1998 Eric Young (eay@cryptsoft.com) All rights reserved. This package is an SSL implementation written by Eric Young (eay@cryptsoft.com). The implementation was written so as to conform

with Netscapes SSL. This library is free for commercial and non-commercial use as long as the following conditions are heared to. The following conditions apply to all code found in this distribution, be it the RC4, RSA, Ihash, DES, etc., code; not just the SSL code. The SSL documentation included with this distribution is covered by the same copyright terms except that the holder is Tim Hudson (tjh@cryptsoft.com).

Copyright remains Eric Young's, and as such any Copyright notices in the code are not to be removed.

If this package is used in a product, Eric Young should be given attribution as the author of the parts of the library used. This can be in the form of a textual message at program startup or in documentation (online or textual) provided with the package. Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. All advertising materials mentioning features or use of this software must display the following acknowledgement: "This product includes cryptographic software written by Eric Young (eay@cryptsoft.com)" The word 'cryptographic' can be left out if the rouines from the library being used are not cryptographic related :-).
4. If you include any Windows specific code (or a derivative thereof) from the apps directory (application code) you must include an acknowledgement: "This product includes software written by Tim Hudson (tjh@cryptsoft.com)"

THIS SOFTWARE IS PROVIDED BY ERIC YOUNG "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE AUTHOR OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE. The licence and distribution terms for any publically available version or derivative of this code cannot be changed. i.e. this code cannot simply be copied and put under another distribution licence [including the GNU Public Licence].

Boost Software License

Boost Software License - Version 1.0 - August 17th, 2003 Permission is hereby granted, free of charge, to any person or organization obtaining a copy of the software and accompanying documentation covered by this license (the "Software") to use, reproduce, display, distribute, execute, and transmit the Software, and to prepare derivative works of the Software, and to permit third-parties to whom the Software is furnished to do so, all subject to the following : The copyright notices in the Software and this entire statement, including the above license grant, this restriction and the following disclaimer, must be included in all copies of the Software, in whole or in part, and all derivative works of the Software, unless such copies or derivative works are solely in the form of machine-executable object code generated by a source language processor.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, TITLE AND NON-INFRINGEMENT. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR ANYONE DISTRIBUTING THE SOFTWARE BE LIABLE FOR ANY DAMAGES OR OTHER LIABILITY, WHETHER IN CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

COMMON DEVELOPMENT AND DISTRIBUTION LICENSE Version 1.0

1. Definitions.

1.1. "Contributor" means each individual or entity that creates or contributes to the creation of Modifications.

1.2. "Contributor Version" means the combination of the Original Software, prior Modifications used by a Contributor (if any), and the Modifications made by that particular Contributor.

1.3. "Covered Software" means (a) the Original Software, or (b) Modifications, or (c) the combination of files containing Original Software with files containing Modifications, in each case including portions thereof.

1.4. "Executable" means the Covered Software in any form other than Source Code.

1.5. "Initial Developer" means the individual or entity that first makes Original Software available under this License.

1.6. "Larger Work" means a work which combines Covered Software or portions thereof with code not governed by the terms of this License.

1.7. "License" means this document.

1.8. "Licensable" means having the right to grant, to the maximum extent possible, whether at the time of the initial grant or subsequently acquired, any and all of the rights conveyed herein.

1.9. "Modifications" means the Source Code and Executable form of any of the following:

- A. Any file that results from an addition to, deletion from or modification of the contents of a file containing Original Software or previous Modifications;
- B. Any new file that contains any part of the Original Software or previous Modifications;
- C. Any new file that is contributed or otherwise made available under the terms of this License.

1.10. "Original Software" means the Source Code and Executable form of computer software code that is originally released under this License.

1.11. "Patent Claims" means any patent claim(s), now owned or hereafter acquired, including without limitation, method, process, and apparatus claims, in any patent Licensable by grantor.

1.12. "Source Code" means (a) the common form of computer software code in which modifications are made and (b) associated documentation included in or with such code.

1.13. "You" (or "Your") means an individual or a legal entity exercising rights under, and complying with all of the terms of, this License. For legal entities, "You" includes any entity which controls, is controlled by, or is under common control with You. For purposes of this definition, "control" means (a) the power, direct or indirect, to cause the direction or management of such entity, whether by contract or otherwise, or (b) ownership of more than fifty percent (50%) of the outstanding shares or beneficial ownership of such entity.

2. License Grants.

2.1. The Initial Developer Grant.

Conditioned upon Your compliance with Section 3.1 below and subject to third party intellectual property claims, the Initial Developer hereby grants You a world-wide, royalty-free, non-exclusive license:

- a) under intellectual property rights (other than patent or trademark) Licensable by Initial Developer, to use, reproduce, modify, display, perform, sublicense and distribute the Original Software (or portions thereof), with or without Modifications, and/or as part of a Larger Work; and
- b) under Patent Claims infringed by the making, using or selling of Original Software, to make, have made, use, practice, sell, and offer for sale, and/or otherwise dispose of the Original Software (or portions thereof).
- c) The licenses granted in Sections 2.1(a) and (b) are effective on the date Initial Developer first distributes or otherwise makes the Original Software available to a third party under the terms of this License.
- d) Notwithstanding Section 2.1(b) above, no patent license is granted: (1) for code that You delete from the Original Software, or (2) for infringements caused by: (i) the modification of the Original Software, or (ii) the combination of the Original Software with other software or devices.

2.2. Contributor Grant.

Conditioned upon Your compliance with Section 3.1 below and subject to third party intellectual property claims, each Contributor hereby grants You a world-wide, royalty-free, non-exclusive license:

- a) under intellectual property rights (other than patent or trademark) Licensable by Contributor to use, reproduce, modify, display, perform, sublicense and distribute the Modifications created by such Contributor (or portions thereof), either on an unmodified basis, with other Modifications, as Covered Software and/or as part of a Larger Work; and

- b) under Patent Claims infringed by the making, using, or selling of Modifications made by that Contributor either alone and/or in combination with its Contributor Version (or portions of such combination), to make, use, sell, offer for sale, have made, and/or otherwise dispose of: (1) Modifications made by that Contributor (or portions thereof); and (2) the combination of Modifications made by that Contributor with its Contributor Version (or portions of such combination).
- c) The licenses granted in Sections 2.2(a) and 2.2(b) are effective on the date Contributor first distributes or otherwise makes the Modifications available to a third party.
- d) Notwithstanding Section 2.2(b) above, no patent license is granted: (1) for any code that Contributor has deleted from the Contributor Version; (2) for infringements caused by: (i) third party modifications of Contributor Version, or (ii) the combination of Modifications made by that Contributor with other software (except as part of the Contributor Version) or other devices; or (3) under Patent Claims infringed by Covered Software in the absence of Modifications made by that Contributor.

3. Distribution Obligations.

3.1. Availability of Source Code.

Any Covered Software that You distribute or otherwise make available in Executable form must also be made available in Source Code form and that Source Code form must be distributed only under the terms of this License. You must include a copy of this License with every copy of the Source Code form of the Covered Software You distribute or otherwise make available. You must inform recipients of any such Covered Software in Executable form as to how they can obtain such Covered Software in Source Code form in a reasonable manner on or through a medium customarily used for software exchange.

3.2. Modifications.

The Modifications that You create or to which You contribute are governed by the terms of this License. You represent that You believe Your Modifications are Your original creation(s) and/or You have sufficient rights to grant the rights conveyed by this License.

3.3. Required Notices.

You must include a notice in each of Your Modifications that identifies You as the Contributor of the Modification. You may not remove or alter any copyright, patent or trademark notices contained within the Covered Software, or any notices of licensing or any descriptive text giving attribution to any Contributor or the Initial Developer.

3.4. Application of Additional Terms.

You may not offer or impose any terms on any Covered Software in Source Code form that alters or restricts the applicable version of this License or the recipients' rights hereunder. You may choose to offer, and to charge a fee for, warranty, support, indemnity or liability obligations to one or more recipients of Covered Software. However, you may do so only on Your own behalf, and not on behalf of the Initial Developer or any Contributor. You must make it absolutely clear that any such warranty, support, indemnity or liability obligation is offered by You alone, and You hereby agree to indemnify the Initial Developer and every Contributor for any liability incurred by the Initial Developer or such Contributor as a result of warranty, support, indemnity or liability terms You offer.

3.5. Distribution of Executable Versions.

You may distribute the Executable form of the Covered Software under the terms of this License or under the terms of a license of Your choice, which may contain terms different from this License, provided that You are in compliance with the terms of this License and that the license for the Executable form does not attempt to limit or alter the recipient's rights in the Source Code form from the rights set forth in this License. If You distribute the Covered Software in Executable form under a different license, You must make it absolutely clear that any terms which differ from this License are offered by You alone, not by the Initial Developer or Contributor. You hereby agree to indemnify the Initial Developer and every Contributor for any liability incurred by the Initial Developer or such Contributor as a result of any such terms You offer.

3.6. Larger Works.

You may create a Larger Work by combining Covered Software with other code not governed by the terms of this License and distribute the Larger Work as a single product. In such a case, You must make sure the requirements of this License are fulfilled for the Covered Software.

4. Versions of the License.

4.1. New Versions.

Sun Microsystems, Inc. is the initial license steward and may publish revised and/or new versions of this License from time to time. Each

version will be given a distinguishing version number. Except as provided in Section 4.3, no one other than the license steward has the right to modify this License.

4.2. Effect of New Versions.

You may always continue to use, distribute or otherwise make the Covered Software available under the terms of the version of the License under which You originally received the Covered Software. If the Initial Developer includes a notice in the Original Software prohibiting it from being distributed or otherwise made available under any subsequent version of the License, You must distribute and make the Covered Software available under the terms of the version of the License under which You originally received the Covered Software. Otherwise, You may also choose to use, distribute or otherwise make the Covered Software available under the terms of any subsequent version of the License published by the license steward.

4.3. Modified Versions.

When You are an Initial Developer and You want to create a new license for Your Original Software, You may create and use a modified version of this License if You: (a) rename the license and remove any references to the name of the license steward (except to note that the license differs from this License); and (b) otherwise make it clear that the license contains terms which differ from this License.

5. DISCLAIMER OF WARRANTY.

COVERED SOFTWARE IS PROVIDED UNDER THIS LICENSE ON AN "AS IS" BASIS, WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, WITHOUT LIMITATION, WARRANTIES THAT THE COVERED SOFTWARE IS FREE OF DEFECTS, MERCHANTABILITY, FIT FOR A PARTICULAR PURPOSE OR NON-INFRINGEMENT. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE COVERED SOFTWARE IS WITH YOU. SHOULD ANY COVERED SOFTWARE PROVE DEFECTIVE IN ANY RESPECT, YOU (NOT THE INITIAL DEVELOPER OR ANY OTHER CONTRIBUTOR) ASSUME THE COST OF ANY NECESSARY SERVICING, REPAIR OR CORRECTION. THIS DISCLAIMER OF WARRANTY CONSTITUTES AN ESSENTIAL PART OF THIS LICENSE. NO USE OF ANY COVERED SOFTWARE IS AUTHORIZED HEREUNDER EXCEPT UNDER THIS DISCLAIMER.

6. TERMINATION.

6.1. This License and the rights granted hereunder will terminate automatically if You fail to comply with terms herein and fail to cure such breach within 30 days of becoming aware of the breach. Provisions which, by their nature, must remain in effect beyond the termination of this License shall survive.

6.2. If You assert a patent infringement claim (excluding declaratory judgment actions) against Initial Developer or a Contributor (the Initial Developer or Contributor against whom You assert such claim is referred to as "Participant") alleging that the Participant Software (meaning the Contributor Version where the Participant is a Contributor or the Original Software where the Participant is the Initial Developer) directly or indirectly infringes any patent, then any and all rights granted directly or indirectly to You by such Participant, the Initial Developer (if the Initial Developer is not the Participant) and all Contributors under Sections 2.1 and/or 2.2 of this License shall, upon 60 days notice from Participant terminate prospectively and automatically at the expiration of such 60 day notice period, unless if within such 60 day period You withdraw Your claim with respect to the Participant Software against such Participant either unilaterally or pursuant to a written agreement with Participant.

6.3. In the event of termination under Sections 6.1 or 6.2 above, all end user licenses that have been validly granted by You or any distributor hereunder prior to termination (excluding licenses granted to You by any distributor) shall survive termination.

7. LIMITATION OF LIABILITY.

UNDER NO CIRCUMSTANCES AND UNDER NO LEGAL THEORY, WHETHER TORT (INCLUDING NEGLIGENCE), CONTRACT, OR OTHERWISE, SHALL YOU, THE INITIAL DEVELOPER, ANY OTHER CONTRIBUTOR, OR ANY DISTRIBUTOR OF COVERED SOFTWARE, OR ANY SUPPLIER OF ANY OF SUCH PARTIES, BE LIABLE TO ANY PERSON FOR ANY INDIRECT, SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES OF ANY CHARACTER INCLUDING, WITHOUT LIMITATION, DAMAGES FOR LOST PROFITS, LOSS OF GOODWILL, WORK STOPPAGE, COMPUTER FAILURE OR MALFUNCTION, OR ANY AND ALL OTHER COMMERCIAL DAMAGES OR LOSSES, EVEN IF SUCH PARTY SHALL HAVE BEEN INFORMED OF THE POSSIBILITY OF SUCH DAMAGES. THIS LIMITATION OF LIABILITY SHALL NOT APPLY TO LIABILITY FOR DEATH OR PERSONAL INJURY RESULTING FROM SUCH PARTY'S NEGLIGENCE TO THE EXTENT APPLICABLE LAW PROHIBITS SUCH LIMITATION. SOME JURISDICTIONS DO NOT ALLOW THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL

DAMAGES, SO THIS EXCLUSION AND LIMITATION MAY NOT APPLY TO YOU.

8. U.S. GOVERNMENT END USERS.

The Covered Software is a "commercial item," as that term is defined in 48 C.F.R. 2.101 (Oct. 1995), consisting of "commercial computer software" (as that term is defined at 48 C.F.R. 252.227-7014(a)(1)) and "commercial computer software documentation" as such terms are used in 48 C.F.R. 12.212 (Sept. 1995). Consistent with 48 C.F.R. 12.212 and 48 C.F.R. 227.7202-1 through 227.7202-4 (June 1995), all U.S. Government End Users acquire Covered Software with only those rights set forth herein. This U.S. Government Rights clause is in lieu of, and supersedes, any other FAR, DFAR, or other clause or provision that addresses Government rights in computer software under this License.

9. MISCELLANEOUS.

This License represents the complete agreement concerning subject matter hereof. If any provision of this License is held to be unenforceable, such provision shall be reformed only to the extent necessary to make it enforceable. This License shall be governed by the law of the jurisdiction specified in a notice contained within the Original Software (except to the extent applicable law, if any, provides otherwise), excluding such jurisdiction's conflict-of-law provisions. Any litigation relating to this License shall be subject to the jurisdiction of the courts located in the jurisdiction and venue specified in a notice contained within the Original Software, with the losing party responsible for costs, including, without limitation, court costs and reasonable attorneys' fees and expenses. The application of the United Nations Convention on Contracts for the International Sale of Goods is expressly excluded. Any law or regulation which provides that the language of a contract shall be construed against the drafter shall not apply to this License. You agree that You alone are responsible for compliance with the United States export administration regulations (and the export control laws and regulation of any other countries) when You use, distribute or otherwise make available any Covered Software.

10. RESPONSIBILITY FOR CLAIMS.

As between Initial Developer and the Contributors, each party is responsible for claims and damages arising, directly or indirectly, out of its utilization of rights under this License and You agree to work with Initial Developer and Contributors to distribute such responsibility on an equitable basis. Nothing herein is intended or shall be deemed to constitute any admission of liability.

NOTICE PURSUANT TO SECTION 9 OF THE COMMON DEVELOPMENT AND DISTRIBUTION LICENSE (CDDL)

For Covered Software in this distribution, this License shall be governed by the laws of Germany (excluding conflict-of-law provisions).

Any litigation relating to this License shall be subject to the jurisdiction and the courts of Berlin Germany, with venue lying in Berlin Germany.

The FreeType Project LICENSE

2002-Apr-11

Copyright 1996-2002 by

David Turner, Robert Wilhelm, and Werner Lemberg

Introduction

=====

The FreeType Project is distributed in several archive packages; some of them may contain, in addition to the FreeType font engine, various tools and contributions which rely on, or relate to, the FreeType Project.

This license applies to all files found in such packages, and which do not fall under their own explicit license. The license affects thus the FreeType font engine, the test programs, documentation and makefiles, at the very least.

This license was inspired by the BSD, Artistic, and IJG (Independent JPEG Group) licenses, which all encourage inclusion and use of free software in commercial and freeware products alike. As a consequence, its main points are that:

- We don't promise that this software works. However, we will be interested in any kind of bug reports. (as is' distribution)
- You can use this software for whatever you want, in parts or full form, without having to pay us. (royalty-free' usage)

- You may not pretend that you wrote this software. If you use it, or only parts of it, in a program, you must acknowledge somewhere in your documentation that you have used the FreeType code. (credits')

We specifically permit and encourage the inclusion of this software, with or without modifications, in commercial products. We disclaim all warranties covering The FreeType Project and assume no liability related to The FreeType Project.

Finally, many people asked us for a preferred form for a credit/disclaimer to use in compliance with this license. We thus encourage you to use the following text:

"Portions of this software are copyright © 1996-2002 The FreeType Project (www.freetype.org). All rights reserved."

Legal Terms

=====

1. Definitions

=====

Throughout this license, the terms 'package', 'FreeType Project', and 'FreeType archive' refer to the set of files originally distributed by the authors (David Turner, Robert Wilhelm, and Werner Lemberg) as the 'FreeType Project', be they named as alpha, beta or final release.

'You' refers to the licensee, or person using the project, where 'using' is a generic term including compiling the project's source code as well as linking it to form a 'program' or 'executable'. This program is referred to as 'a program using the FreeType engine'.

This license applies to all files distributed in the original FreeType Project, including all source code, binaries and documentation, unless otherwise stated in the file in its original, unmodified form as distributed in the original archive. If you are unsure whether or not a particular file is covered by this license, you must contact us to verify this.

The FreeType Project is copyright (C) 1996-2000 by David Turner, Robert Wilhelm, and Werner Lemberg. All rights reserved except as specified below.

2. No Warranty

=====

THE FREETYPE PROJECT IS PROVIDED 'AS IS' WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESS OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. IN NO EVENT WILL ANY OF THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY DAMAGES CAUSED BY THE USE OR THE INABILITY TO USE, OF THE FREETYPE PROJECT.

3. Redistribution

=====

This license grants a worldwide, royalty-free, perpetual and irrevocable right and license to use, execute, perform, compile, display, copy, create derivative works of, distribute and sublicense the FreeType Project (in both source and object code forms) and derivative works thereof for any purpose; and to authorize others to exercise some or all of the rights granted herein, subject to the following conditions:

- Redistribution of source code must retain this license file ('FTL.TXT') unaltered; any additions, deletions or changes to the original files must be clearly indicated in accompanying documentation. The copyright notices of the unaltered, original files must be preserved in all copies of source files.
- Redistribution in binary form must provide a disclaimer that states that the software is based in part of the work of the FreeType Team, in the distribution documentation. We also encourage you to put an URL to the FreeType web page in your documentation, though this isn't mandatory.

These conditions apply to any software derived from or based on the FreeType Project, not just the unmodified files. If you use our work, you must acknowledge us. However, no fee need be paid to us.

4. Advertising

=====

Neither the FreeType authors and contributors nor you shall use the name of the other for commercial, advertising, or promotional purposes without specific prior written permission.

We suggest, but do not require, that you use one or more of the following phrases to refer to this software in your documentation or advertising materials: 'FreeType Project', 'FreeType Engine', 'FreeType library', or 'FreeType Distribution'.

As you have not signed this license, you are not required to accept it. However, as the FreeType Project is copyrighted material, only this license, or another one contracted with the authors, grants you the right to use, distribute, and modify it. Therefore, by using, distributing, or modifying the FreeType Project, you indicate that you understand and accept all the terms of this license.

5. Contacts

There are two mailing lists related to FreeType:

o freetype@freetype.org

Discusses general use and applications of FreeType, as well as future and wanted additions to the library and distribution. If you are looking for support, start in this list if you haven't found anything to help you in the documentation.

o devel@freetype.org

Discusses bugs, as well as engine internals, design issues, specific licenses, porting, etc.

o <http://www.freetype.org>

Holds the current FreeType web page, which will allow you to download our latest development version and read online documentation.

You can also contact us individually at: David Turner (david.turner@freetype.org) Robert Wilhelm (robert.wilhelm@freetype.org) Werner Lemberg (werner.lemberg@freetype.org)

RSA MD4 or MD5 Message-Digest Algorithm License

Copyright (C) 1991-2, RSA Data Security, Inc. Created 1991. All rights reserved.

License to copy and use this software is granted provided that it is identified as the "RSA Data Security, Inc. MD5 Message-Digest Algorithm" in all material mentioning or referencing this software or this function.

Some software components of this product incorporate source code covered under the BSD license as follows.

Component Name	License	License URL
lighttpd 1.4.26	BSD 2.0	http://www.opensource.org/licenses/bsd-license.html

lighttpd is a secure, fast, compliant, and very flexible webserver that has been optimized for high-performance environments. It has a very low memory footprint compared to other webservers and takes care of cpupload.

Its advanced feature-set (FastCGI, CGI, Auth, Output-Compression, URL-Rewriting and many more) make lighttpd the perfect webserver-software for every server that suffers load problems.

For more additional information, send email to help.cctv@samsung.com.

Copyright (c) 2004, Kneschke, incremental

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met :

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

License is also granted to make and use derivative works provided that such works are identified as "derived from the RSA Data Security, Inc. MD5 Message-Digest Algorithm" in all material mentioning or referencing the derived work.

RSA Data Security, Inc. makes no representations concerning either the merchantability of this software or the suitability of this software for any particular purpose. It is provided "as is" without express or implied warranty of any kind.

These notices must be retained in any copies of any part of this documentation and/or software.

The MIT License

Copyright 2008 Jeffrey Powers for Fluxcapacity Open Source.

Copyright 2011, John Resig

Copyright 2005-2009 Sam Stephenson

Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the "Software"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software, and to permit persons to whom the Software is furnished to do so, subject to the following conditions:

The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.

THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.

- Neither the name of the 'incremental' nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Component Name	License	License URL
librtp 1.20	BSD 2.0	http://www.opensource.org/licenses/bsd-license.html

For more additional information, send email to help.cctv@samsung.com.

Copyright (c) 1998-2000 University College London

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, is permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. All advertising materials mentioning features or use of this software must display the following acknowledgement: This product includes software developed by the Computer Science Department at University College London

4. Neither the name of the University nor of the Department may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE AUTHORS AND CONTRIBUTORS "AS IS" AND ANY EXPRESSED OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE AUTHORS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Component Name	License	License URL
net-snmp-5.4.1	BSD	http://www.net-snmp.org/about/license.html

Simple Network Management Protocol (SNMP) is an Internet standard protocol for managing devices on IP networks. It is used mostly in network management systems to monitor the devices attached to the network for conditions that need administrative attention. Net-SNMP is a suite of applications used to implement SNMP v1, SNMP v2c and SNMP v3 using both IPv4 and IPv6.

For more additional information, send email to help.cctv@samsung.com. Various copyrights apply to this package, listed in various separate parts below. Please make sure that you read all the parts.

Part 1: CMU/UCD copyright notice: (BSD like)

Copyright 1989, 1991, 1992 by Carnegie Mellon University

Derivative Work - 1996, 1998-2000

Copyright 1996, 1998-2000 The Regents of the University of California
All Rights Reserved

Permission to use, copy, modify and distribute this software and its documentation for any purpose and without fee is hereby granted, provided that the above copyright notice appears in all copies and that both that copyright notice and this permission notice appear in supporting documentation, and that the name of CMU and The Regents of the University of California not be used in advertising or publicity pertaining to distribution of the software without specific written permission.

CMU AND THE REGENTS OF THE UNIVERSITY OF CALIFORNIA DISCLAIM ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS. IN NO EVENT SHALL CMU OR THE REGENTS OF THE UNIVERSITY OF CALIFORNIA BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM THE LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

3. Neither the name of the Networks Associates Technology, Inc nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 3: Cambridge Broadband Ltd. copyright notice (BSD)

Portions of this code are copyright (c) 2001-2003, Cambridge Broadband Ltd.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. The name of Cambridge Broadband Ltd. may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDER "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 2: Networks Associates Technology, Inc copyright notice (BSD)

Copyright (c) 2001-2003, Networks Associates Technology, Inc
All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

Part 4: Sun Microsystems, Inc. copyright notice

(BSD)

Copyright © 2003 Sun Microsystems, Inc., 4150 Network Circle, Santa Clara, California 95054, U.S.A.

All rights reserved.

Use is subject to license terms below. This distribution may include materials developed by third parties. Sun, Sun Microsystems, the Sun logo and Solaris are trademarks or registered trademarks of Sun Microsystems, Inc. in the U.S. and other countries. Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of the Sun Microsystems, Inc. nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 5: Sparta, Inc copyright notice (BSD)

Copyright (c) 2003-2009, Sparta, Inc

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of Sparta, Inc nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 6: Cisco/BUPTNIC copyright notice (BSD)

Copyright (c) 2004, Cisco, Inc and Information Network Center of Beijing University of Posts and Telecommunications.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of Cisco, Inc, Beijing University of Posts and Telecommunications, nor the names of their contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 7: Fabasoft R&D Software GmbH & Co KG copyright notice (BSD)

Copyright (c) Fabasoft R&D Software GmbH & Co KG, 2003
oss@fabasoft.com

Author: Bernhard Penz

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. The name of Fabasoft R&D Software GmbH & Co KG or any of its subsidiaries, brand or product names may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDER "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 8: Apple Inc. copyright notice (BSD)

Copyright (c) 2007 Apple Inc.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of Apple Inc. ("Apple") nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY APPLE AND ITS CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL APPLE OR ITS CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Part 9: ScienceLogic, LLC copyright notice (BSD)

Copyright (c) 2009, ScienceLogic, LLC

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of ScienceLogic, LLC nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDERS OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Component Name	License	License URL
miniupnpc 1.5	BSD 2.0	http://miniupnp.free.fr/

For more additional information, send email to help.cctv@samsung.com.

Copyright (c) 2005-2009, Thomas BERNARD

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. The name of the author may not be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

Component Name	License	License URL
ppp 2.4.5	BSD 2.0	http://packages.debian.org/changelogs/pool/main/p/ppp/ppp_2.4.5-5.1/ppp-udeb.copyright

For more additional information, send email to help.cctv@samsung.com.

Copyright (c) 2003 Paul Mackerras.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. The name(s) of the authors of this software must not be used to endorse or promote products derived from this software without prior written permission.
3. Redistributions of any form whatsoever must retain the following acknowledgment: "This product includes software developed by Paul Mackerras <paulus@samba.org>".

THE AUTHORS OF THIS SOFTWARE DISCLAIM ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL THE AUTHORS BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Copyright (c) 1995 Pedro Roque Marques.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. The names of the authors of this software must not be used to endorse or promote products derived from this software without prior written permission.
4. Redistributions of any form whatsoever must retain the following acknowledgment: "This product includes software developed by Pedro Roque Marques <pedro_m@yahoo.com>".

THE AUTHORS OF THIS SOFTWARE DISCLAIM ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL THE AUTHORS BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Copyright (c) 1995 Eric Rosenquist.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.

3. The name(s) of the authors of this software must not be used to endorse or promote products derived from this software without prior written permission.

THE AUTHORS OF THIS SOFTWARE DISCLAIM ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL THE AUTHORS BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Copyright (c) 2002 Google, Inc.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. The name(s) of the authors of this software must not be used to endorse or promote products derived from this software without prior written permission.

THE AUTHORS OF THIS SOFTWARE DISCLAIM ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL THE AUTHORS BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Copyright (c) 2001 by Sun Microsystems, Inc.

All rights reserved.

Non-exclusive rights to redistribute, modify, translate, and use this software in source and binary forms, in whole or in part, is hereby granted, provided that the above copyright notice is duplicated in any source form, and that neither the name of the copyright holder nor the author is used to endorse or promote products derived from this software.

THIS SOFTWARE IS PROVIDED "AS IS" AND WITHOUT ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, WITHOUT LIMITATION, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE.

Copyright (c) 1999 Tommi Komulainen.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. The name(s) of the authors of this software must not be used to endorse or promote products derived from this software without prior written permission.
4. Redistributions of any form whatsoever must retain the following acknowledgment: "This product includes software developed by Tommi Komulainen <Tommi.Komulainen@iki.fi>".

THE AUTHORS OF THIS SOFTWARE DISCLAIM ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL THE AUTHORS BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Copyright (c) 1984-2000 Carnegie Mellon University.

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. The name "Carnegie Mellon University" must not be used to endorse or promote products derived from this software without prior written permission. For permission or any legal details, please contact Office of Technology Transfer Carnegie Mellon University 5000 Forbes Avenue Pittsburgh, PA 15213-3890 (412) 268-4387, fax: (412) 268-7395 tech-transfer@andrew.cmu.edu
4. Redistributions of any form whatsoever must retain the following acknowledgment: "This product includes software developed by Computing Services at Carnegie Mellon University (<http://www.cmu.edu/computing/>)."

CARNEGIE MELLON UNIVERSITY DISCLAIMS ALL WARRANTIES WITH REGARD TO THIS SOFTWARE, INCLUDING ALL IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS, IN NO EVENT SHALL CARNEGIE MELLON UNIVERSITY BE LIABLE FOR ANY SPECIAL, INDIRECT OR CONSEQUENTIAL DAMAGES OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, WHETHER IN AN ACTION OF CONTRACT, NEGLIGENCE OR OTHER TORTIOUS ACTION, ARISING OUT OF OR IN CONNECTION WITH THE USE OR PERFORMANCE OF THIS SOFTWARE.

Component Name	License	License URL
hdparm-9.39	BSD-License	http://www.opensource.org/licenses/bsd-license.html

Copyright (c) 2008 Mark Lord

All rights reserved.

Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
3. Neither the name of the copyright holder nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.



Samsung Techwin cares for the environment at all product manufacturing stages, and is taking measures to provide customers with more environmentally friendly products. The Eco mark represents Samsung Techwin's devotion to creating environmentally friendly products, and indicates that the product satisfies the EU RoHS Directive.



Correct Disposal of This Product (Waste Electrical & Electronic Equipment)

(Applicable in the European Union and other European countries with separate collection systems)

This marking on the product, accessories or literature indicates that the product and its electronic accessories (e.g. charger, headset, USB cable) should not be disposed of with other household waste at the end of their working life. To prevent possible harm to the environment or human health from uncontrolled waste disposal, please separate these items from other types of waste and recycle them responsibly to promote the sustainable reuse of material resources.

Household users should contact either the retailer where they purchased this product, or their local government office, for details of where and how they can take these items for environmentally safe recycling.

Business users should contact their supplier and check the terms and conditions of the purchase contract. This product and its electronic accessories should not be mixed with other commercial wastes for disposal.



Correct disposal of batteries in this product

(Applicable in the European Union and other European countries with separate battery return systems.)

This marking on the battery, manual or packaging indicates that the batteries in this product should not be disposed of with other household waste at the end of their working life. Where marked, the chemical symbols Hg, Cd or Pb indicate that the battery contains mercury, cadmium or lead above the reference levels in EC Directive 2006/66. If batteries are not properly disposed of, these substances can cause harm to human health or the environment.

To protect natural resources and to promote material reuse, please separate batteries from other types of waste and recycle them through your local, free battery return system.



SALES NETWORK

SAMSUNG TECHWIN CO., LTD.

Samsung Techwin R&D Center, 6, Pangyo-ro 319beon-gil, Bundang-gu, Songnam-si, Gyeonggi-do 463-400, Korea
TEL : +82-70-7147-8740~60 FAX : +82-31-8018-3745

SAMSUNG TECHWIN AMERICA Inc.

100 Challenger Rd. Suite 700 Ridgefield Park, NJ 07660
Toll Free : +1-877-213-1222 Direct : +1-201-325-6920
Fax : +1-201-373-0124
www.samsungcctvusa.com

www.samsungtechwin.com
www.samsungsecurity.com
www.samsungipolis.com

SAMSUNG TECHWIN EUROPE LTD.

Samsung House, 1000 Hillswood Drive, Hillswood Business Park Chertsey, Surrey, UNITED KINGDOM KT16 OPS
TEL : +44-1932-45-5300 FAX : +44-1932-45-5325