

**BINF-5007**

Using external resources  
and common Python errors

# SYNTAX ERRORS

- OCCUR WHEN THE PYTHON INTERPRETER ENCOUNTERS INCORRECT OR UNEXPECTED CODE STRUCTURE
- COMMON CAUSES INCLUDE:
  - MISSPELLED KEYWORDS (E.G., PRITN INSTEAD OF PRINT)
  - INCORRECT INDENTATION
  - MISSING COLONS AFTER IF, FOR, WHILE AND SIMILAR STATEMENTS
  - UNMATCHED PARENTHESIS

# SYNTAX ERRORS

```
1  prtn("Hello World") #Should be print
2
3  if True:
4      print("Something") #Should be indented
5
6  if True #Missing colon
7      print("Something else")
8  !
9  round(input("Enter a number:")) #Missing one parenthesis
```

# HOW TO FIX SYNTAX ERRORS

- READ ERROR MESSAGES
  - PYTHON PROVIDES DETAILED ERROR MESSAGES INDICATING THE TYPE AND LOCATION OF THE ERROR
- CHECK CODE STRUCTURE
  - ENSURE PROPER INDENTATION, CORRECT SPELLING, AND MATCHING PARENTHESES
- INTEGRATED DEVELOPMENT ENVIRONMENTS (IDE) LIKE PYCHARM OR VSCODE CAN HELP IDENTIFY AND CORRECT SYNTAX ERRORS

# SYNTAX ERRORS

WHAT ERRORS CAN YOU FIND IN THIS CODE?

```
1 def calculate_velocity(displacement: float, time: float) -> float
2     vel: displacement/time
3     return vel
```

# RUNTIME ERRORS

- OCCUR WHILE THE PROGRAM IS RUNNING, CAUSING IT TO CRASH OR BEHAVE UNEXPECTEDLY.
- SOME POSSIBLE CAUSES:
  - DIVISION BY ZERO
  - INVALID OPERATIONS LIKE ADDING A STRING TO AN INTEGER
  - ACCESSING UNDEFINED VARIABLES
  - FILE HANDLING ERRORS (E.G., TRYING TO OPEN NON-EXISTENT FILE)

# RUNTIME ERRORS

```
1 num = 10
2 den = 0
3 result = num/den #Division by zero
4
5 result = "Hello"+num #Invalid operation (TypeError)
6
7 print(other_var) #NameError because 'other_var' is not defined
8
9 with open('./path/to/no/existing/file.txt', 'r') as fh:
10     contents = fh.readlines() #FileNotFoundException
```

# HOW TO FIX RUNTIME ERRORS

- VALIDATE INPUTS: ENSURE THAT INPUTS ARE VALID AND APPROPRIATE FOR THE OPERATIONS BEING PERFORMED.
- TEST THOROUGHLY: REGULARLY TEST YOUR CODE TO CATCH AND FIX RUNTIME ERRORS EARLY.
- USE EXCEPTION HANDLING: IMPLEMENT TRY AND EXCEPT BLOCKS TO HANDLE POTENTIAL ERRORS

```
1  num = 10
2  den = 0
3  try:
4      result = num/den #Division by zero
5  except ZeroDivisionError:
6      print("Cannot divide by zero!")
```

# RUNTIME ERRORS

WHAT IS WRONG WITH THIS CODE?

```
1 current_year = input("Enter the current year: ")
2 toronto_age = current_year - 1793
3 message = "Toronto was founded in 1793. The city is "+toronto_age+" years old."
4 print(message)
```

# LOGICAL/SEMANTIC ERRORS

- OCCUR WHEN THE CODE RUNS WITHOUT CRASHING BUT PRODUCES INCORRECT OR UNINTENDED RESULTS
- MAY BE CAUSED BY:
  - INCORRECT ALGORITHM OR FAULTY LOGIC
  - MISUSE OF VARIABLES

# LOGICAL/SEMANTIC ERRORS

WHAT IS WRONG WITH THIS CODE?

```
1 def find_max_temperature(daily_temps:list)->float:  
2     max_temp = 0  
3     i = 0  
4     while i < len(daily_temps):  
5         if daily_temps[i] < max_temp:  
6             max_temp = daily_temps[i]  
7  
8     return max_temp
```

# HOW TO FIX LOGICAL/SEMANTIC ERRORS

- DEBUGGING: USE DEBUGGING TOOLS AND TECHNIQUES TO STEP THROUGH THE CODE AND INSPECT VARIABLE VALUES
- CODE REVIEWS: HAVE PEERS REVIEW YOUR CODE TO CATCH LOGICAL MISTAKES
- UNIT TESTING: WRITE TESTS TO VERIFY THAT YOUR CODE PRODUCES THE EXPECTED RESULTS
- PRINT STATEMENTS: USE PRINT STATEMENTS TO CHECK INTERMEDIATE VALUES AND ENSURE THE LOGIC IS CORRECT

# PYTHON DEBUGGER

- TOOL THAT HELPS YOU TEST YOUR CODE BY ALLOWING YOU TO EXECUTE IT STEP-BY-STEP, INSPECT VARIABLES, AND CONTROL THE FLOW OF EXECUTION
- PYTHON PROVIDES THE PDB MODULE
- MOSTLY WORKS BY SETTING UP BREAKPOINTS IN THE CODE TO “PAUSE” THE EXECUTION

```
import pdb  
pdb.set_trace()  
# or  
breakpoint() #Does not require importing pdb
```

# PYTHON DEBUGGER – BASIC COMMANDS

- NAVIGATING CODE
  - N (NEXT): EXECUTE THE NEXT LINE OF CODE
  - C (CONTINUE): CONTINUE EXECUTION UNTIL THE NEXT BREAKPOINT
  - Q (QUIT): EXIT THE DEBUGGER
- INSPECTING VARIABLES
  - P VARIABLE\_NAME: PRINT THE VALUE OF A VARIABLE
  - L (LIST): DISPLAY THE CURRENT LINE AND SURROUNDING CODE
- CONTROLLING EXECUTION
  - S (STEP): STEP INTO A FUNCTION CALL
  - R (RETURN): CONTINUE EXECUTION UNTIL THE CURRENT FUNCTION RETURNS

# SIMPLE TESTS WITH ASSERT

```
10 #Unit test to check proper result
11 import random
12 positive_temps = list(range(4,34))
13 mix_temps = list(range(-20,34))
14 negative_temps = list(range(-20,-5))
15 random.shuffle(positive_temps)
16 random.shuffle(mix_temps)
17 random.shuffle(negative_temps)
18 assert find_max_temperature(positive_temps) == 33 #Test for all positive list
19 assert find_max_temperature(mix_temps) == 33 #Test for mixed (+ & -) list
20 assert find_max_temperature(negative_temps) == -6 #Test for all negative list
```

# USING EXTERNAL RESOURCES

# XML: EXTENSIBLE MARKUP LANGUAGE

- MARKUP LANGUAGE USED TO STORE AND SHARE DATA IN A STRUCTURED FORMAT
- FEATURES:
  - HUMAN READABLE: EASY TO READ AND UNDERSTAND
  - HIERARCHICAL STRUCTURE: DATA IS ORGANIZED IN A TREE-LIKE STRUCTURE
  - PLATFORM INDEPENDENT: CAN BE USED ACROSS DIFFERENT SYSTEMS AND APPLICATIONS

# XML FORMAT – IN GENERAL

- XML DOCUMENTS ARE FORMED AS ELEMENT TREES, THAT START AT A ROOT ELEMENT AND BRANCH INTO CHILD ELEMENTS
- XML ELEMENTS CAN HAVE ATTRIBUTES. THESE ARE USED TO CONTAIN DATA RELATED TO A SPECIFIC ELEMENT

```
<root>
    <child name="child1">Content of child1</child>
    <child name="child2">Content of child2</child>
</root>
```

# XML FORMAT

```
<planets>
  <planet>
    <name>Mars</name>
    <mass>6.39E23</mass>
    <discovery>Unknown</discovery>
  </planet>
  <planet>
    <name>Jupiter</name>
    <mass>1.898E27</mass>
    <discovery>Unknown</discovery>
  </planet>
</planets>
```

# WORKING WITH XML IN PYTHON

- PYTHON PROVIDES SEVERAL LIBRARIES FOR WORKING WITH XML:
  - XML.ETREE.ELEMENTTREE
  - LXML
  - MINIDOM

# XML.ETREE.ELEMENTTREE

LET'S SEE HOW TO PARSE AN XML FILE AND ACCESSING ITS ELEMENTS BY EXPLORING OUR PLANETS FILE

```
import xml.etree.ElementTree as ET

tree = ET.parse('./data_files/planets.xml')
root = tree.getroot()
for planet in root:
    for planet_element in planet:
        print(planet_element.tag, planet_element.text)
    print("-"*50)
```

# XML.ELEMENTTREE

WE CAN ALSO FIND ELEMENTS BY THEIR TAG NAME

```
1 import xml.etree.ElementTree as ET  
2  
3 tree = ET.parse('../data_files/planets.xml')  
4 root = tree.getroot()  
5  
6 for element in root.findall('.//name'):   
7     print(element.text)
```

# XML.ELEMENTTREE

IT IS ALSO POSSIBLE TO WRITE OUR OWN XML FILES

```
import xml.etree.ElementTree as ET

root = ET.Element("cities")
city_1 = ET.SubElement(root, tag: "city")
name_c1 = ET.SubElement(city_1, tag: "name")
name_c1.text = "Toronto"
country_c1 = ET.SubElement(city_1, tag: "country")
country_c1.text = "Canada"

tree = ET.ElementTree(root)
tree.write("./data_files/cities.xml")
```

# JSON: JAVASCRIPT OBJECT NOTATION

- LIGHTWEIGHT DATA INTERCHANGE FORMAT
  - EASY FOR HUMANS TO READ AND WRITE
  - EASY FOR MACHINES TO PARSE AND GENERATE
- LANGUAGE-INDEPENDENT: CAN BE USED WITH MANY PROGRAMMING LANGUAGES.
- REPRESENTS DATA AS KEY-VALUE PAIRS

# JSON: JAVASCRIPT OBJECT NOTATION

```
{  
  "planets": [  
    {  
      "name": "Saturn",  
      "mass": 5.683E26,  
      "discovery": "Unknown"  
    }  
  ]  
}
```

# JSON IN PYTHON

- PYTHON PROVIDES THE BUILT-IN JSON LIBRARY FOR WORKING WITH JSON DATA.
- CONSIDER THE FOLLOWING JSON FILE WITH DATA FROM MULTIPLE GENES:

```
{  
    "genes": [  
        {  
            "gene_id": "BRCA1",  
            "name": "Breast Cancer 1",  
            "chromosome": "17",  
            "start_position": 43044295,  
            "end_position": 43125482,  
            "strand": "+",  
            "function": "DNA repair",  
            "associated_diseases": ["Breast cancer", "Ovarian cancer"]  
        },  
        {  
            "gene_id": "TP53",  
            "name": "Tumor Protein P53",  
            "chromosome": "17",  
            "start_position": 7668402,  
            "end_position": 7687550,  
            "strand": "+",  
            "function": "Tumor suppression",  
            "associated_diseases": ["Li-Fraumeni syndrome", "Various cancers"]  
        }  
    ]  
}
```

# JSON IN PYTHON

READING DATA FROM A JSON FILE LOADS A DICTIONARY

```
import json

with open("./data_files/genes.json", "r") as fh:
    data = json.load(fh) #Loads a dictionary
    genes = data["genes"] #Getting the list of genes
    for gene in genes:
        print(gene["gene_id"], gene["name"])
```

# JSON IN PYTHON

READING DATA FROM A JSON FILE LOADS A DICTIONARY

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with open("./data_files/genes.json", "r") as fh:
    data = json.load(fh) #Loads a dictionary
    genes = data["genes"] #Getting the list of genes
    for gene in genes:
        print(gene["gene_id"], gene["name"])
```

# JSON IN PYTHON

WE CAN ALSO WRITE JSON TO A FILE

```
import json

teams = {"MLB": ["Toronto Blue Jays",
                 "New York Mets",
                 "Boston Red Sox"],
          "NBA": ["Toronto Raptors",
                  "Miami Heat",
                  "Boston Celtics"]
         }

with open("./data_files/teams.json", "w") as out_file:
    json.dump(teams, out_file)
```

# WEB SERVICES AND APIs

- WEB SERVICES ARE STANDARDIZED WAYS OF INTEGRATING WEB-BASED APPLICATIONS USING OPEN STANDARDS OVER AN INTERNET PROTOCOL BACKBONE
- TWO TYPES:
  - **SOAP:** USES XML FOR MESSAGE FORMAT AND RELIES ON OTHER APPLICATION LAYER PROTOCOLS LIKE HTTP OR SMTP.
  - **REST:** USES HTTP REQUESTS TO GET, PUT, POST, AND DELETE DATA. DATA IS TRANSFERRED IN JSON FORMAT.

# WEB SERVICES AND APIs

- AN APPLICATION PROGRAMMING INTERFACE (API) IS A SET OF RULES THAT ALLOWS SOFTWARE PROGRAMS TO COMMUNICATE WITH EACH OTHER.
- MAIN FEATURES:
  - **ENDPOINTS:** SPECIFIC URLs WHERE API SERVICES CAN BE ACCESSED
  - **METHODS:** HTTP METHODS LIKE GET, POST, PUT, DELETE ARE USED TO INTERACT WITH THE API

# WEB SERVICES IN PYTHON

PYTHON PROVIDES THE REQUESTS LIBRARY FOR MAKING HTTP REQUESTS TO INTERACT WITH APIs

```
import requests

#URL to get the Toronto Blue Jays' roster
url = "https://statsapi.mlb.com/api/v1/teams/141/roster"

response = requests.get(url) #Call the API using the endpoint
data = response.json() #Get the JSON results
```

MLB stats API endpoints: <https://github.com/toddrob99/MLB-StatsAPI/wiki/Endpoints>

# WEB SERVICES IN PYTHON

WE CAN ALSO USE MORE METHODS, E.G., PUT

```
import requests

url = "https://api.restful-api.dev/objects"

payload = {"name": "Apple MacBook Pro 16",
           "data": {
               "year": 2019,
               "price": 1849.99,
               "CPU model": "Intel Core i9",
               "Hard disk size": "1 TB"
           }
       }

response = requests.post(url, json=payload)
print(response.json())
print(response.status_code)
```

# WEB SERVICES IN PYTHON

WE CAN USE THE STATUS CODE TO HANDLE THE RESPONSES PROPERLY. SOME FREQUENT CODES INCLUDE:

- 200 – OK
- 400 – BAD REQUEST
- 403 – FORBIDDEN
- 404 – NOT FOUND

```
import requests

url = "https://api.restful-api.dev/objects"

payload = {"name": "Apple MacBook Pro 16",
           "data": {
               "year": 2019,
               "price": 1849.99,
               "CPU model": "Intel Core i9",
               "Hard disk size": "1 TB"
           }
       }

response = requests.post(url, json=payload)
if response.status_code == 200:
    print("Request successful!")
else:
    print("Request failed")
```

# WEB SERVICES IN PYTHON

- READ THE API'S DOCUMENTATION
  - UNDERSTAND THE ENDPOINTS, METHODS USED AND REQUIRED PARAMETERS
- HANDLE POSSIBLE ERRORS
  - MANAGE POSSIBLE FAILED REQUESTS OR UNEXPECTED RESPONSES USING THE STATUS CODES
- SECURE API KEYS
  - SOME APIs REQUIRE A KEY TO USE THEM. KEEP THIS KEY SECURE AND AVOID HARDCODING THEM INTO YOUR CODE.