

# BINF 5003: Data Mining, Modeling, and Biostatistics

Week 7

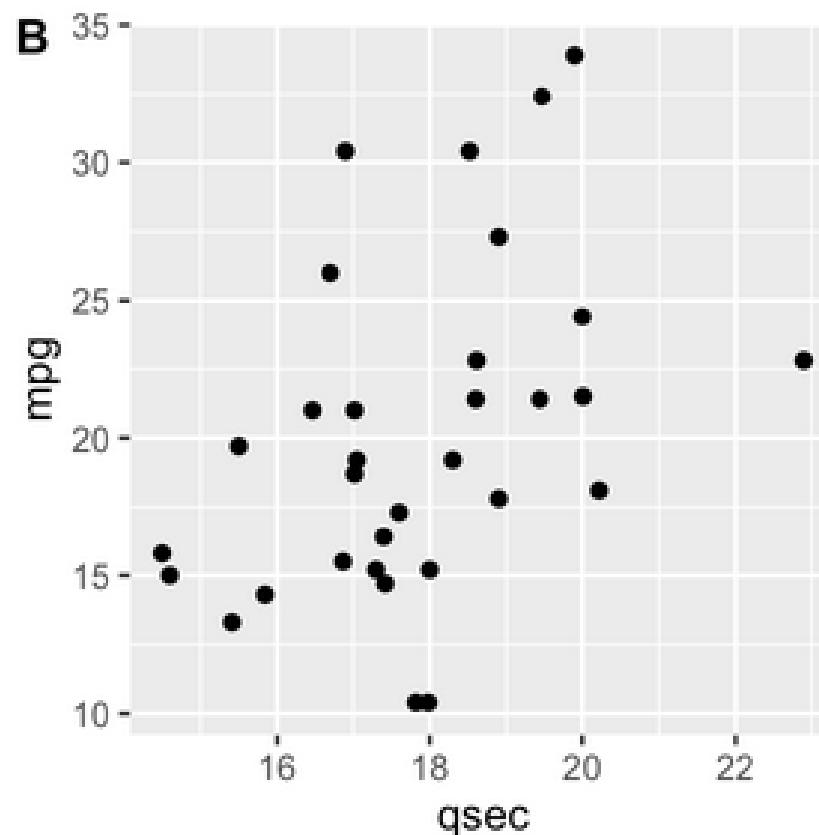
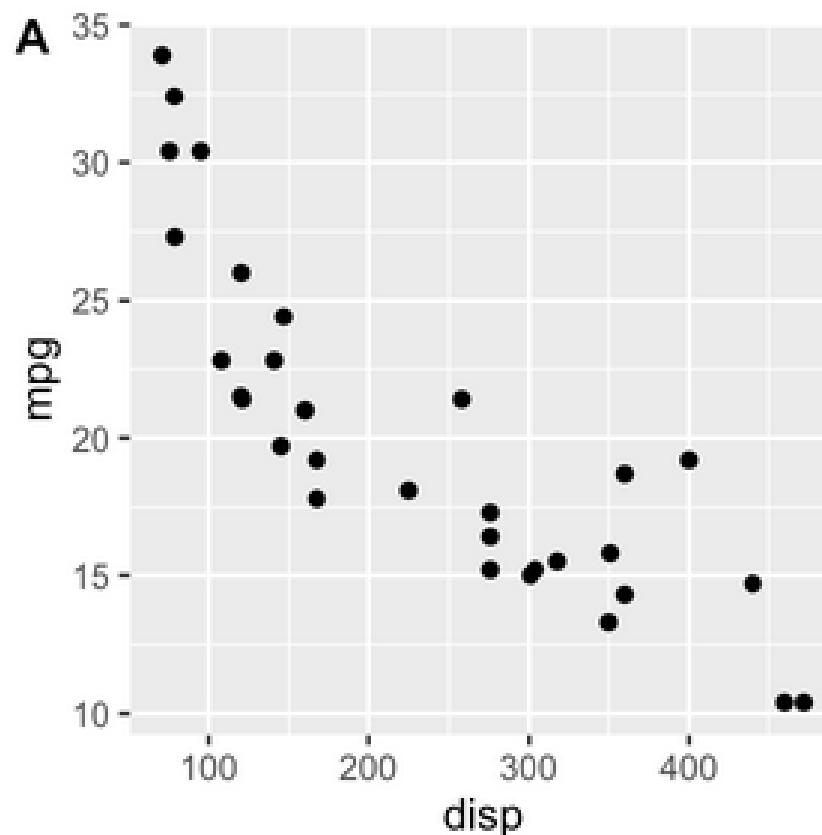
Module 4 – Data Modeling

# Overview

- Multi-panel plots
- Revisiting repetitive tasks
- Automating sets of tasks with For Loops
  - Compare and contrast with generalizable
- Tips for troubleshooting code

# Cowplot – multipanel plots

*Fully arrange your figures before exporting*



# Cowplot – multipanel plots

- Save each panel of the figure into their own object
- Organize the figure by rows and then combine
- Can integrate labels
- Promote consistency of figure formats (same colour, size, shape) and labels

# Revisiting: Repetitive tasks

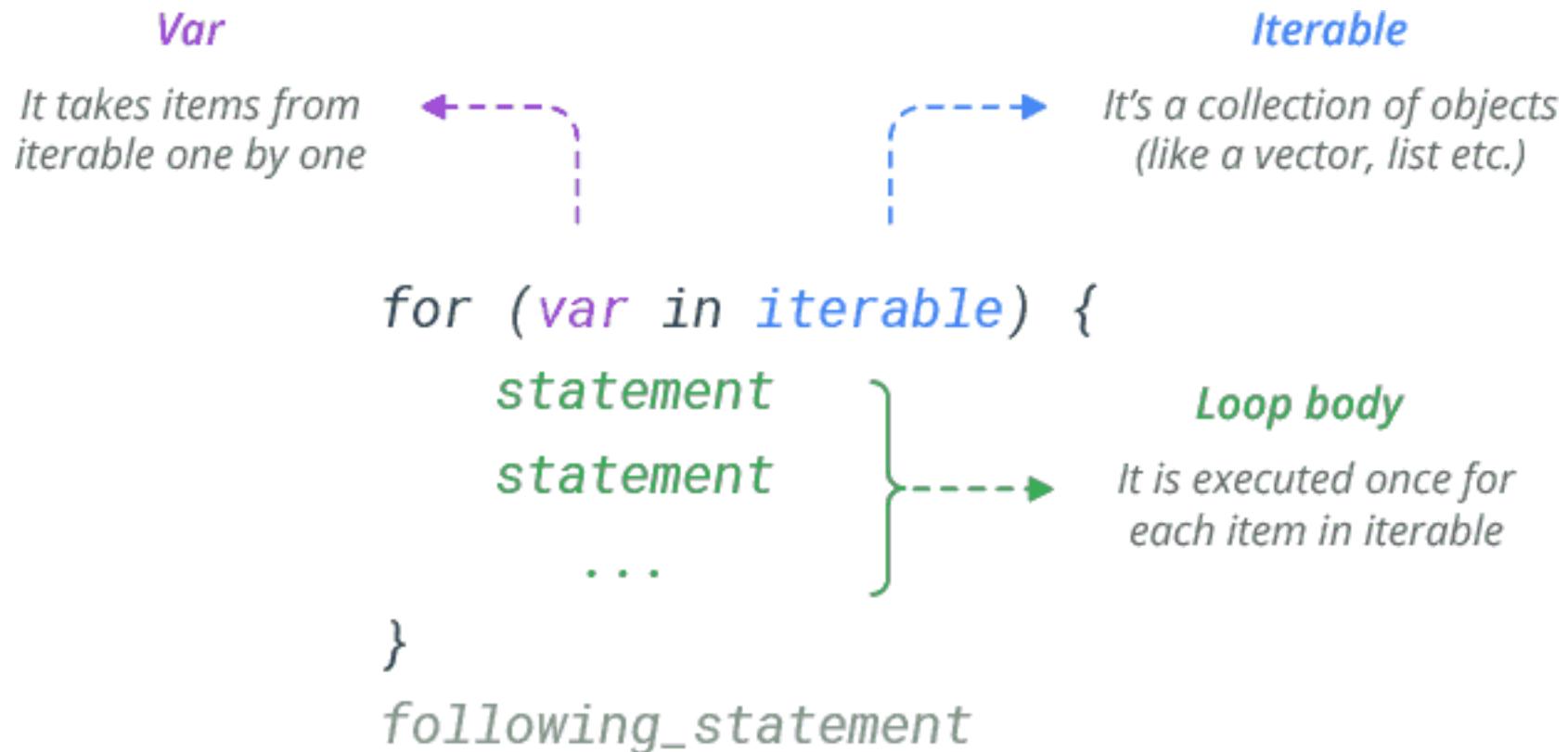
- When you do a task 3 or more times, it is work considering:
  - Optimizing your code to be generalizable
  - Writing a custom function
  - **Automating the task**
- Save time
- Prevent errors when copy and pasting or typos

# For Loops

- Rather than apply a function multiple times, a `for loop` will iterate through all items in a list
- Need to know all the options you want to apply the code to at the start

```
> fruits
[1] "orange"      "apple"       "banana"      "grapefruit"
[5] "starfruit"
> for (x in fruits) {
+   print(x)
+ }
[1] "orange"
[1] "apple"
[1] "banana"
[1] "grapefruit"
[1] "starfruit"
```

# Automating repetitive tasks with loops



# Syntax

- Function: `for()`
  - Single argument in the format of `[placeholder] in [list]`
  - Also interacts with the code in the curly brackets
- Curly brackets hold longer lines of code
  - Not necessary if the command is only one line long

# What can you iterate through?

- Vectors are the most straightforward
- Operate on the results of a command
  - E.g., `unique(object$columnName)`
  - E.g., `1:5`

# Testing a loop

- Break down the task
  - Make sure the loop is iterating through your list of options as expected before applying the code you want to execute

```
> for (x in fruits) {      > for (x in fruits) {  
+   print(x)                +   print(paste0("My favorite fruit is a/an ", x))  
+ }                          + }  
[1] "orange"                  [1] "My favorite fruit is a/an orange"  
[1] "apple"                   [1] "My favorite fruit is a/an apple"  
[1] "banana"                  [1] "My favorite fruit is a/an banana"  
[1] "grapefruit"               [1] "My favorite fruit is a/an grapefruit"  
[1] "starfruit"                [1] "My favorite fruit is a/an starfruit"
```

# Local environment in the loop

- The placeholder `var` exists only in the loop and is not created as an object in the global environment
- Temporary objects that are created when running code within the curly brackets may also not exist in the global environment
- Commonly need to use the `print()` or `return()` function to bring an output to the global environment

# What can break a loop

- Inconsistent formatting in the data
  - Need to tidy the data before operating with a loop
- Errors/typos
- Exceed the amount of available memory

# Advance Options

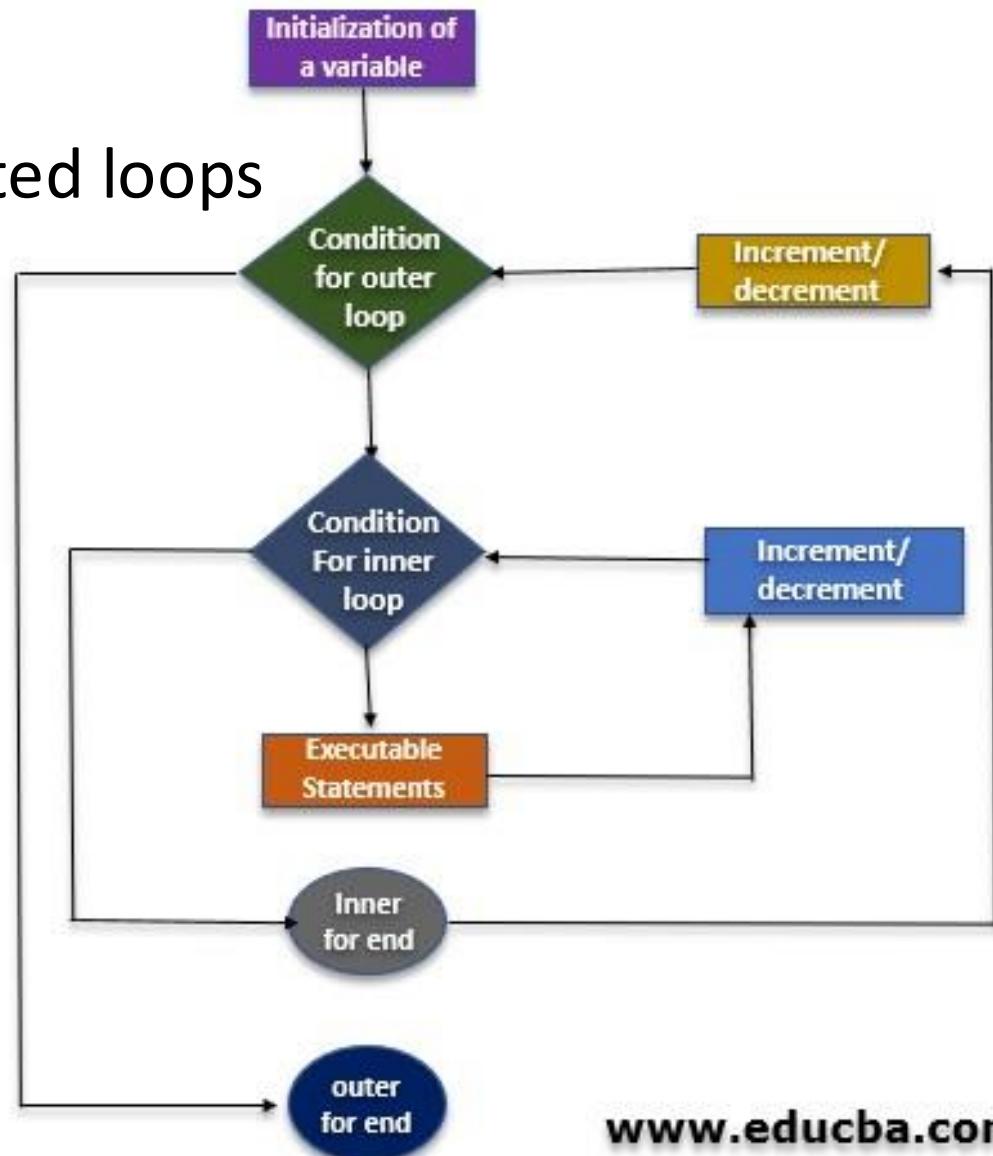
- If else statements

```
if (condition) {  
    statement  
    statement  
    ...  
} else {  
    statement  
    statement  
    ...  
}  
following_statement
```

**True branch**  
*This is executed if the condition is true*

**False branch**  
*This is executed if the condition is false*

- Nested loops



# Limitations of For loops

- Relatively computationally expensive
  - Not advised for large tasks
  - Specific functions are often more optimized for larger tasks
- Need to know the number of iterations at the start

# Tips for writing For Loops

- Optimize your code before you start moving it into a loop
  - Recommend making it generalized before moving it into a loop as well!
- Try it on a smaller dataset first
  - E.g., `object[1:5, 1:5]`
- Check if a function already exists for the purpose
- Be cautious if you are overwriting any values/objects

# Wrap-up

- When you are repeating a task 3 or more times, it is worth investing time to automate it
  - Generalized code
  - Custom functions
  - For loops
- For loops need to know the full set of values to iterate through at the start
- Start with a simple foundation, test and add more layers of complexity as you build your code