# SCHOOL OF ELECTRONIC ENGINEERING AND COMPUTER SCIENCE QUEEN MARY UNIVERSITY OF LONDON

# ECS766 Data Mining Week 5: Features and dimensionality

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#### Agenda

Recap (with some extras)

Data normalisation

Dimensionality reduction

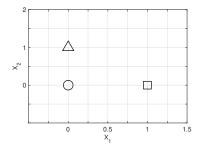
#### Distances in the predictor space

So far, we have used the notion of **distance** in various occasions:

- In **regression** problems, to define the prediction error  $e_i = y_i \hat{y}_i$  and the MSE cost function,  $E_{MSE} = \frac{1}{N} \sum_{i=1}^{N} e_i^2$
- In classification problems we used the distance between samples and classifiers'boundaries, and the distance between samples in kNN
- In clustering problems, clusters were created based on the square distance between samples and cluster centres,  $E_{KM} = \sum |x_i \mu_i|^2$

The notion of distance is quite intuitive, but is it as straightforward as it seems?

## Distances in the predictor space



Which sample is closer to  $\bigcirc$ : Is it  $\triangle$  or is it  $\square$ ?

- (a) △ is closer
- (b) □ is closer
- (c) Both are equally distant

#### Sensitivity to predictors

In a linear regression model, the numerical value of a coefficient indicates how sensitive a prediction is to changes in the value of the corresponding predictor.

In the following linear regression model for a response y:

$$y = \boldsymbol{w}^T \boldsymbol{x} = 3 + 100x_A + 20x_B$$

 $x_A$  and  $x_B$  are two predictors,  $\boldsymbol{x}$  =  $[1, x_A, x_B]$  is the extended predictor vector and  $\boldsymbol{w}$  = [3, 100, 20] is the coefficient (or parameter) vector.

- (a) The response y is more sensitive to  $x_A$  than to  $x_B$
- (b) The response y is more sensitive to  $x_B$  than to  $x_A$
- (c) We have insufficient information to tell

## Linear separability

Which dataset is linearly separable,  $D_1$  or  $D_2$ ?

- (a)  $D_1$  is linearly separable,  $D_2$  isn't
- (b)  $D_2$  is linearly separable,  $D_1$  isn't
- (c) Both are linearly separable

 $D_1$ 

 $D_2$ 

Don't take your representation for granted!

#### Agenda

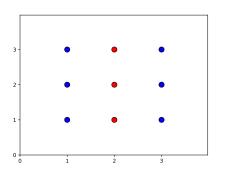
Recap (with some extras)

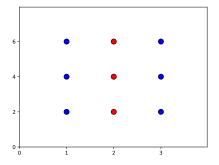
Data normalisation

Dimensionality reduction

## kNN and scaling

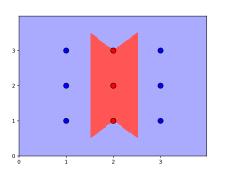
#### Two identical datasets (except for a scaling factor)

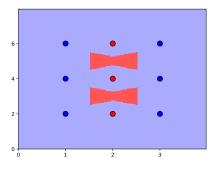




## kNN and scaling

kNN solutions (k = 3) for each dataset





#### Numerical representation of attributes

Most of the time, we have ignored the meaning of the attributes under discussion, as our goal has been to discuss general methods that can be applied to any dataset. Hence, we have simply used the **numerical values** of the attributes without much thought. However:

- Attributes can be incommensurable, i.e. have different dimensions (for instance, weight and height cannot be compared)
- Even when attributes have the same dimensions, they might have different dynamic ranges
- Having large numerical values doesn't translate to higher significance
- Different numerical representations can have an impact on the final model and the performance of our algorithms

#### Numerical representation of attributes

The numerical representation of our attributes can be arbitrary and it is possible to find many **equivalent ways of representing numerically each attribute**. So which one is the **most convenient**?

Attributes whose numerical values vary within the same **numerical range** can offer a number of benefits, for instance if the predictors  $x_A$  and  $x_B$  in the linear model

$$y = \boldsymbol{w}^T \boldsymbol{x} = 3 + 100x_A + 20x_B$$

take on values within the same numerical range, then it makes sense to say that the impact of  $x_A$  on the response y is higher than  $x_B$ .

**Data normalisation** (aka *feature scaling*) **techniques** allow us to obtain a **convenient numerical representation** of our attributes.

#### Min-max normalisation

This technique produces numerical values within the same range [0,1]. In other words, the numerical value of an attribute will always be greater (or equal) than 0 and less (or equal) than 1.

Min-max normalisation produces a normalised attribute  $x^\prime$  from the original attribute x by using the following transformation:

$$x' = \frac{x - \min(x)}{\max(x) - \min(x)}$$

where min(x) and max(x) are respectively the minimum and maximum value of x in the available dataset.

Notice that x' is a **dimensionless quantity**.

#### Standardisation

Standardisation is a common procedure in statistics. By applying the following transformation

$$x' = \frac{x - \mu}{\sigma}$$

where  $\mu$  is the average of the values of x in the available dataset and  $\sigma$  is its standard deviation, the resulting attribute x' is such that the mean of its values in the available dataset is 0 and the standard deviation is 1.

Once again, x' is a dimensionless quantity.



#### Final notes

- Datasets contain samples of a population. During deployment we should expect **out-of-range** values (e.g. x' = 1.2 in min-max)
- The effect of **outliers** need to be considered (for instance, an outlier 100 times larger than the second largest value would squeeze the remaining min-max values within the interval [0,0.01])
- In addition to linear transformations, other non-linear methods exist, for instance softmax scaling, which uses the logistic function
- The distribution of an attribute can also be normalised
- In general, we need to understand well the effects and distortions of any data transformation

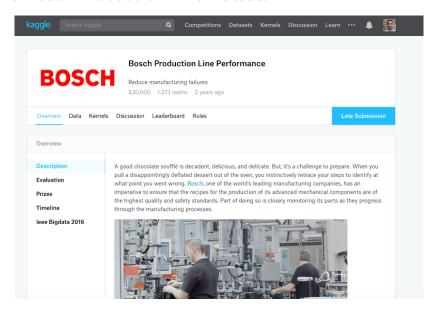
#### Agenda

Recap (with some extras)

Data normalisation

Dimensionality reduction

#### The Bosch Production Line Dataset



#### The MNIST dataset



#### Data dimensionality

In Data Science, an attribute can be seen as a dimension of our datasets. This interpretation allows us to represent instances as points in the space, by using the values of each of its attributes as coordinates.

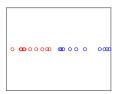
Some datasets may include many attributes (for instance, the Bosch dataset contains 970), and are therefore said to be **high dimensional**. Frequently, this is due to us having **little prior knowledge**, which forces us to record everything (just in case!).

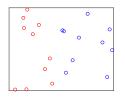
The question arises, what are the main challenges of high dimensional datasets? Is it wise to include as many attributes as we can?

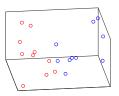
## The Curse of Dimensionality

As we increase the dimensionality of our dataset, **data becomes sparser**.

In this example, we add two irrelevant attributes to 20 samples that are initially described by one single attribute. How would a logistic regression boundary change as we include new irrelevant attributes? And a kNN one?



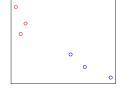


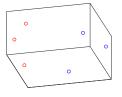


## The Curse of Dimensionality

Now we only use 6 samples. Compare their boundaries: It is much clearer that adding new irrelevant attributes can make things worse!







In a high dimensional settings, we need to learn more parameters than in a low dimensional ones, so the **risk of overfitting** increases. This risk is specially dangerous if we have many attributes that are weakly relevant, or some very relevant and many irrelevant.

#### Dimensionality reduction

High dimensional datasets present many challenges, including:

- Overfitting (curse of dimensionality)
- Irrelevant data
- Computational cost
- Storage cost
- Hard to visualise
- Difficult interpretation

Dimensionality reduction is a family of techniques who goal is to transform a high dimensional dataset into a more convenient low dimensional dataset. Two main approaches are:

- Feature selection → pick the best predictors
- Feature extraction → *transform* onto a smaller set of predictors

## Agenda

Recap (with some extras)

Data normalisation

Dimensionality reduction
Feature selection
Feature extraction

#### Feature selection

In feature selection, we start by wondering whether not all our predictors (a.k.a *features*) in our data set are relevant. Therefore we want to be able to select the **best** ones, in other words, we want to identify the **best** subset of predictors.

This leads to two observations:

- What do we mean by best? We will use the response to create metrics for subset selection (supervised problem!).
- If our dataset has M predictors, there are a **total of**  $2^M-1$  **subsets** that we could consider.

If our dataset has 10 features, we have roughly 1000 options. In the Bosch dataset we have a few more than  $10^{270}$  options. How do we find the best subset?

## **Filtering**

The simplest approach towards feature selection is to consider each one of the features **individually** and assign them a **score**, which we use to  $\operatorname{rank}$  them and  $\operatorname{select}$  the N best ones.

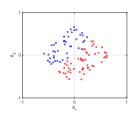
Scores essentially **compare each feature with the desired response**. Common scores include:

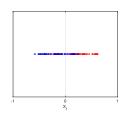
- Correlation.
- Mutual information.
- Statistical independence.

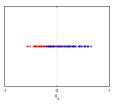
#### **Filtering**

Filtering is a **simple** and **fast** method. However, its starting point is that the features in the dataset contribute separately to the final response, therefore possible **interactions among predictors are ignored**.

In the following example, predictors  $X_1$  and  $X_2$  do a poor job separately, but together they reveal a clear boundary between the two classes.







## Wrapping

If we suspect that the interaction between predictors might be crucial, we have no choice but to **evaluate them together**, rather than separately.

Wrapping approaches consider possible interaction between predictors by:

- Training a model with different subsets of predictors
- Evaluating each resulting model by using validation approaches.
- Picking the subset with the highest validation performance.

Whereas filtering approaches retrain a model M times (where M is the number of predictors), wrapping models can potentially consider up to  $2^M-1$  predictors! The **computational cost** is, therefore, a big concern.

## Wrapping: Greedy search

Given the large number of subsets of predictors that we might need to consider, the main challenge when implementing wrapping approaches is how to search for the best subset.

In general, considering all the candidate subsets (known as **brute-force** or **exhaustive** search) will be impractical. Greedy search is a strategy for exploring candidate subsets. It comes in two flavours:

- **Forward selection**: We start with a subset containing the best predictor and progressively add the predictor that improves the subset's performance the most.
- Backward selection: We start with a subset containing all the predictors and progressively remove the predictor whose elimination improves the performance the most.

In both cases we implement a stop criterion (typically, when the performance stops increasing).

#### Embedded selection

Some learning algorithms can have some form of feature selection built in the process of learning.

- Classification trees can be grow following a strategy that effectively eliminates irrelevant features.
- Properly designed **regularisation strategies** can be seen as a feature selection process, as by attenuating the coefficient  $w_A$  corresponding to a predictor  $x_A$ , this predictor is eliminated. We have used the so-called  $L_2$  regularisation by using the term  $\lambda \boldsymbol{w}^T \boldsymbol{w}$ , but other options are available too.

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Recap (with some extras)

Data normalisation

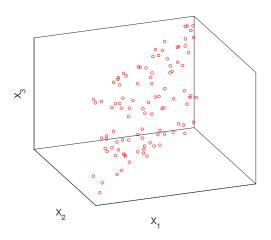
Dimensionality reduction

Feature selection

Feature extraction

#### Interesting directions

A dataset with predictors  $X_1$ ,  $X_2$  and  $X_3$  is represented below. You can move freely in this 3D space. Which way would you go?



#### What is feature extraction?



This picture consists of  $422 \times 424 \approx 180,000$  pixels.

- Do we need 180,000 predictors to tell it's a dog?
- Would a subset of pixels work?
- Can we transform the picture into a new set of predictors?

#### What is feature extraction?

Feature extraction allows us to reduce the dimensionality of our dataset by creating a **new set of predictors** of lower dimensionality. The new predictors are **non-redundant** and overall should **as much information from the original set** as possible.

There exist many data, signal and image processing techniques that allow us to define new features that can be extracted from high-dimensional data, for instance:

- Frequency components of signals (Fourier analysis)
- Texture characterisation of images (wavelet analysis)

**Principal Components Analysis** is one of the most popular and well understood techniques for dimensionality reduction via feature extraction.

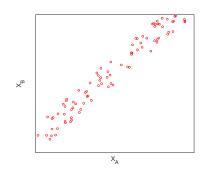
#### Principal Component Analysis

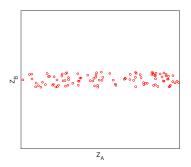
Given a set of N features  $x_A, x_B, \ldots$ , Principal Component Analysis (PCA) produces:

- Another set of N orthogonal new features  $z_A, z_B, ...$  (in other words, they are non-redundant)
- That can be combined to produce the original features (therefore both set of features have the same information)
- Along with a score that can be used to rank the new features and select them

PCA doesn't use the desired response to create this transformation, and therefore it is an **unsupervised approach**. How does it work then?

## PCA as a projection





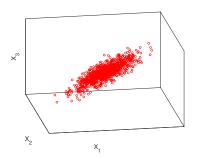
#### PCA principles

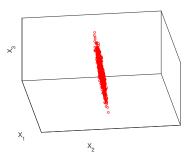
Our starting point is this: directions along which data varies a lot, contain a lot of information, and conversely, directions along which data varies little, contain little information.

Our PCA algorithm proceeds as follows:

- We find the direction along which data varies the most
- This direction is our first new feature
- By subtracting the new feature from our original data, we obtain a residual containing unexplained variance
- We extract a new feature and residual from any residual previously obtained in the previous step until we have exhausted all the dimensions

# PCA principles





#### Final notes on PCA

PCA is a **linear transformation** of our dataset: the new features z can be obtained by multiplying the original features x by a combination matrix U, z = Ux. PCA is widely implemented and computationally fast. However:

- It is not scale-invariant.
- It assumes variations are gaussian, and therefore might ignore non-gaussian patterns.
- Non-linear scenarios are not accounted for
- Information might be in low-variance components