

Homework 4

1. Jump Table

Fill the blanks in assembly using jump table. **NOTE:** you can fill one or several instructions or symbols in one blank.

<pre>long x = <some value>; long result = 0; switch(x){ case 5: result = x + 1; break; case 6: case 9: result = x + x; // fall through case 7: result = result * 5; break; case 11: result = x; break; default: result = -1; } return result;</pre>	<pre>.section .rodata .align 8 .L4: .quad _____ .quad _____ .quad _____ .quad _____ .quad _____ .quad _____ .quad _____ prog: movq [x], -16(%rbp) movq \$0, -8(%rbp) movq -16(%rbp), %rax _____ jmp *_____ .L3: movq -16(%rbp), %rax addq \$1, %rax _____ .L5: movq -16(%rbp), %rax addq %rax, %rax _____ .L6: movq -8(%rbp), %rdx leaq _____, %rax _____ .L7: movq -16(%rbp), %rax _____ .L2: movq \$-1, -8(%rbp) .L8: movq -8(%rbp), %rax // function return...</pre>
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2. Procedure call

There are two functions P and Q. ICSTA writes the assembly of these two functions. Read them and answer the following questions.

```
long Q(long n)
{
    long result;
    if (n <= 1)
        result = 1;
    else
        result = n * Q(n-1);
    return result;
}

long P(long x) {
    long a0 = x;
    long a1 = x + 1;
    long a2 = x + 2;
    long a3 = x + 3;
    long a4 = x + 4;
    long a5 = x + 5;
    long a6 = x + 6;
    long a7 = x + 7;
    h = proc(a0,a1,a2,a3,a4,a5,a6,&a7); // proc is another function
    return h;
}
```

Assembly of P:

```
P:
    pushq %r15
    pushq %r14
    pushq %r13
    pushq %r12
    pushq %rbp
    pushq %rbx
    subq $24, %rsp
    movq %rdi, %rbx
    leaq 1(%rdi), %r15
    leaq 2(%rdi), %r14
    leaq 3(%rdi), %r13
    leaq 4(%rdi), %r12
    leaq 5(%rdi), %rbp
    leaq 6(%rdi), %rax
    movq %rax, (%rsp)
    leaq 7(%rdi), %rdx
```

```

    movq %rdx, 8(%rsp)
    _____ // you should pass the parameters to proc() here
    call proc
    ... // then the function returns
Assembly of Q:
Q:
    movq %rdi, %r12
    movl $1, %eax
    cmpq $1, %rdi
    jle .L35
    leaq -1(%rdi), %rdi
call Q
    imulq %r12, %rax
.L35:
    ret

```

1. Where are the local variables a0-a7 in function P stored in? Write the register name or memory address.
2. Fill the blank before *call proc* with proper instructions.
3. There is a problem in the assembly of Q. Find it out and fix it.