## Homework 8

## Y86-64 Instructions

Please write down the byte codes of the following Y86-64 instructions.

Y86-64 instructions	Byte codes (hex value)
rrmovq %rbx, %rdx	[1]
jmp 0xabc	[2]
addq %rbx, %rax	[3]
call 0x1234	[4]
rmmovl %rcx, 0x12(%rbx)	[5]
jle 0x280	[6]
pushq %rax	[7]

## Y86-64 Programs

```
0x000:
                                      .pos 0
0x000: 30f4 00100000 00000000 | Init: irmovq 0x1000, %rsp
0x00a: 30f5 00100000 00000000 |
                                      irmovq 0x1000, %rbp
0x014: [1]
                                      call Main
0x01d: 00
                                      halt
_[2]_:
                                      .align 8
_[3]_: 33010000 00000000
                               | Array: .quad 0x133
0x028: fc0d0000 00000000
                                      .quad 0xdfc
0x030: 2f0f0000 00000000
                                      .quad 0xf2f
0x038: 33020000 00000000
                                      .quad 0x_[4]_
                               | Main: pushq %rbp
_[5]_: a05f
0x042: 2045
                                      rrmovq %rsp, %rbp
0x044: a03f
                                          [6]
0x046: [7]
                                      irmovq Array, %rdx
0x050: 5002 00000000 00000000 |
                                      mrmovq (%rdx), %rax
0x05a: 5032 08000000 00000000 |
                                      mrmovq 8(%rdx), %rbx
0x064: 5012 10000000 00000000 |
                                      mrmovq 0x10(%rdx), %rcx
0x06e: 5022 18000000 00000000 |
                                      mrmovq 0x18(%rdx), %rdx
```

\_[8]\_: \_\_\_\_[9]\_\_\_\_ addq %rax, %rbx 1 0x07a: 6112 subq %rcx, %rdx 1 0x07c: 6131 \_\_\_\_[10]\_\_\_\_ 0x07e: b03f popq %rbx 0x080: 70 55000000 00000000 jmp End 0x08a: 2054 | End: rrmovq %rbp, %rsp 0x08c: b05f 1 popq %rbp 0x08e: 90 ret

- 1. Please fill in the blanks within above Y86-64 binary and assembly code.
- 2. Please calculate the value of below registers after the program HALT.

%rdx	[1]
%rsp	[2]
CC.ZF	[3]
CC.SF	[4]
CC.OF	[5]