

3.14.0

- Added support for downloading small “ancillary files” with an asset. Ancillary files are other small sidecar files (external CC files, cover images, etc) that a developer may wish to have downloaded and associated with the asset.
- Improved performance of asset “delete” methods.
- Improved error notifications when asset parsing issues are encountered.
- Added support for downloading only desired audio codecs.
- Added support for only downloading desired audio/CC languages.
- Added optional support for HLS IFRAME playlists.
- Added support for system-wide “maximum copies of asset per account” download permissions logic.
- More efficient processing of non-packager background downloads.

3.13.49-3.14.50

- Removed libstdc++ from required library list.
- Minor updates to fix some URL encoding issues encountered when master HLS manifest contains relative URLs and URL parameters.

3.13.48

- Fix for issue where occasionally download will not resume when transferring from non-packager background download to foreground download

3.13.47

- Support for parsing/handling Uplynk asset references directly
- Skip content length checks for any segments returned with compressed content encodings

3.13.42-3.13.46

- Minor internal bug fixes

3.13.41

- Internal modifications to pass the error code and message from an external policy service through to the enclosing app. The external policy server response is now passed back in the userInfo dictionary of the error that is posted.
- Increased priority of task queue that handles starting download requests in order to prevent stalling of downloads when other system functions are under load