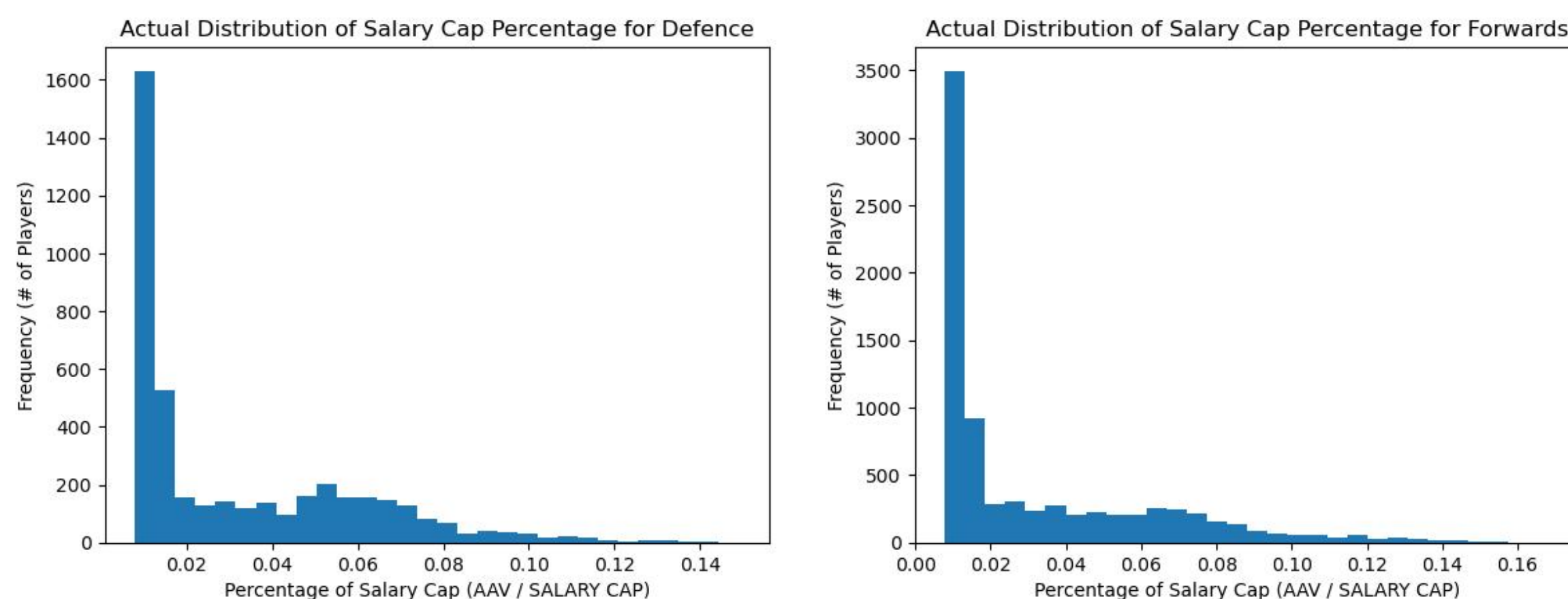


NHL Player Valuation: Determining Value from Performance

Michael Kuby, Sangmun Kim, Yuyang Chen, Haichen Sun

1. MOTIVATION: A RESULTS-BASED BUSINESS

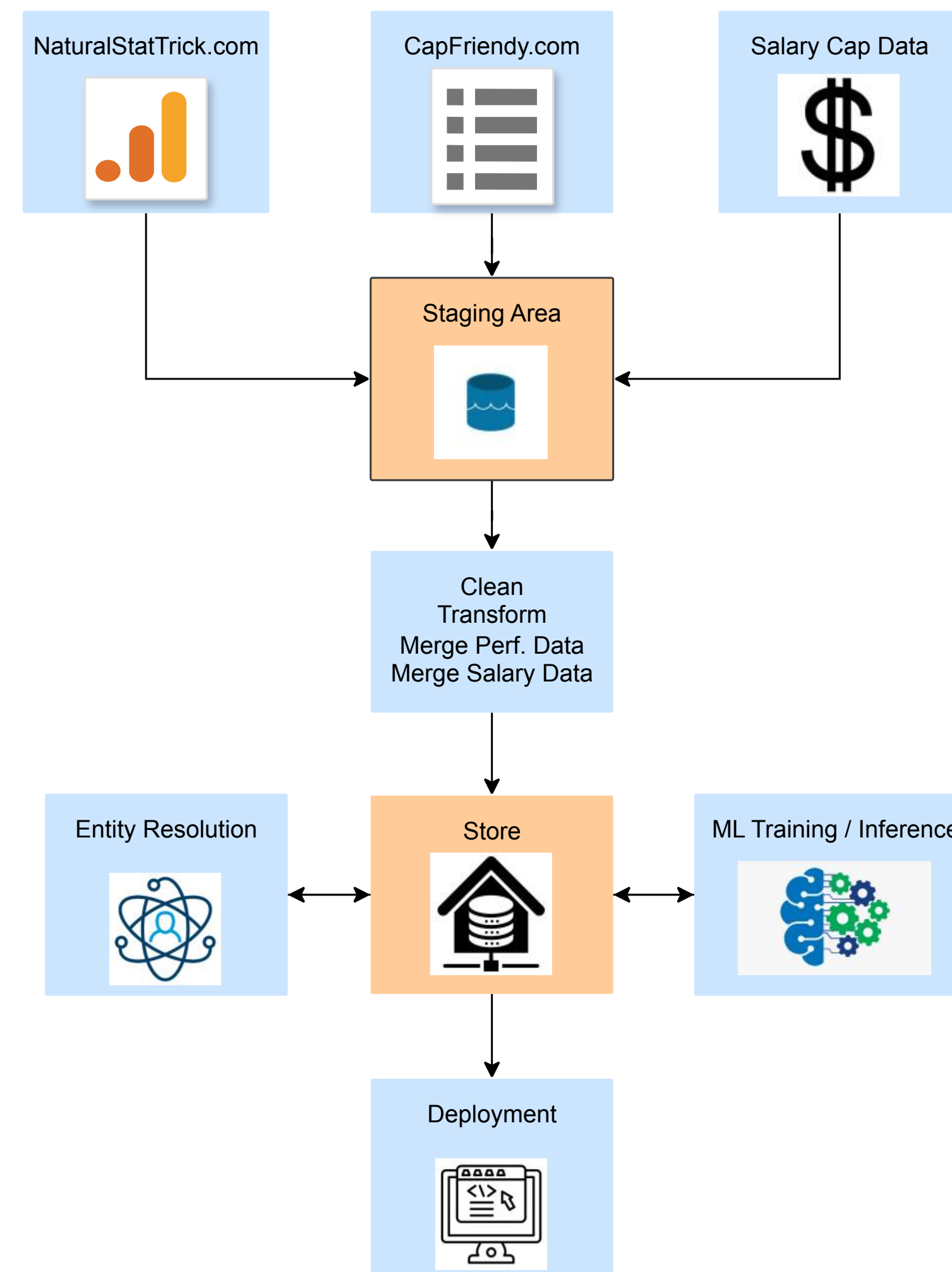
- Standard and advanced metrics track NHL player performance across numerous gameplay states and aspects.
- Actual “cost” to roster a player ranges from ~1% to ~16.5% of the salary cap per year.
- Can we predict a player’s salary based on performance?
- Idea: Prediction \approx Valuation
- Valuation – Salary identifies over/under performance.



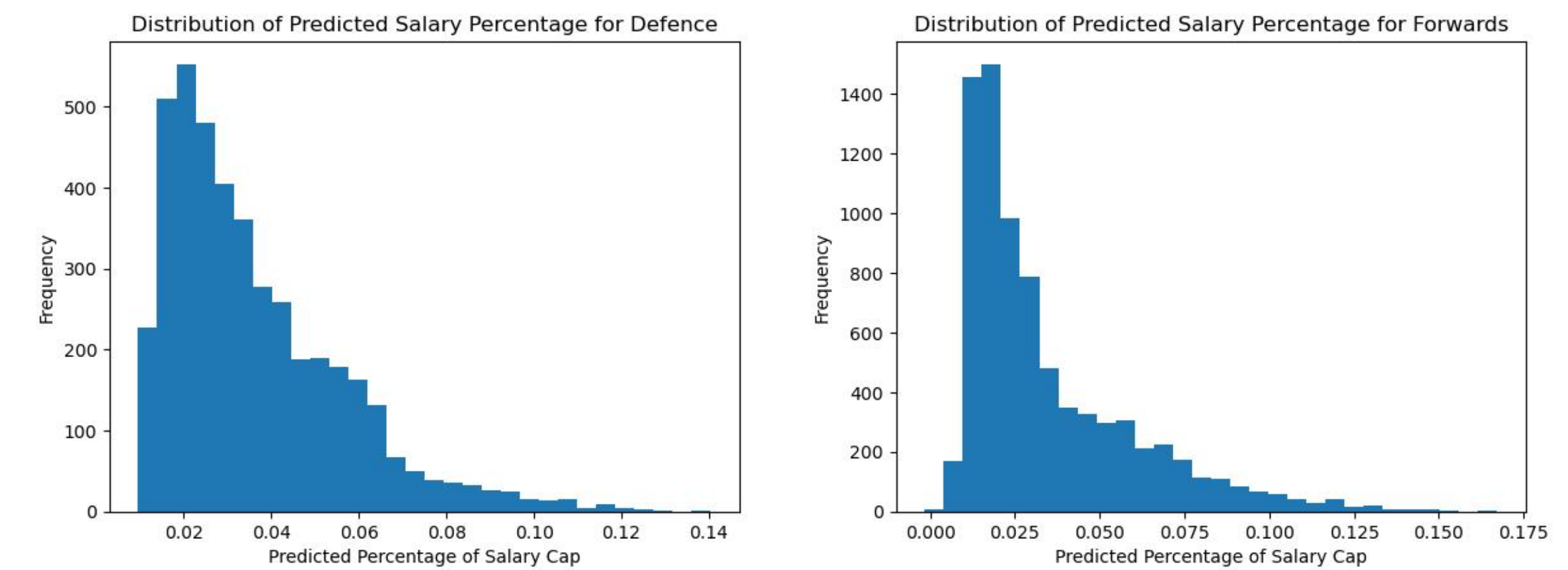
2. METHODOLOGY

- Data collection from CapFriendly.com & NaturalStatTrick.com
- Cleaning, Transformation, Mergers
- Target labels: Player AAV / annual salary cap max
- Entity resolution: performance metrics \leftrightarrow salary data
- Correlational analysis for two different groups of players: Forwards and Defenceman
- Model Training (LR + Polynomial Features, Tree Models)
- Recursive Feature Elimination with Cross Val.
- Inference
- Product Deployment

3. DATA PIPELINE



5. MODEL DISTRIBUTIONS



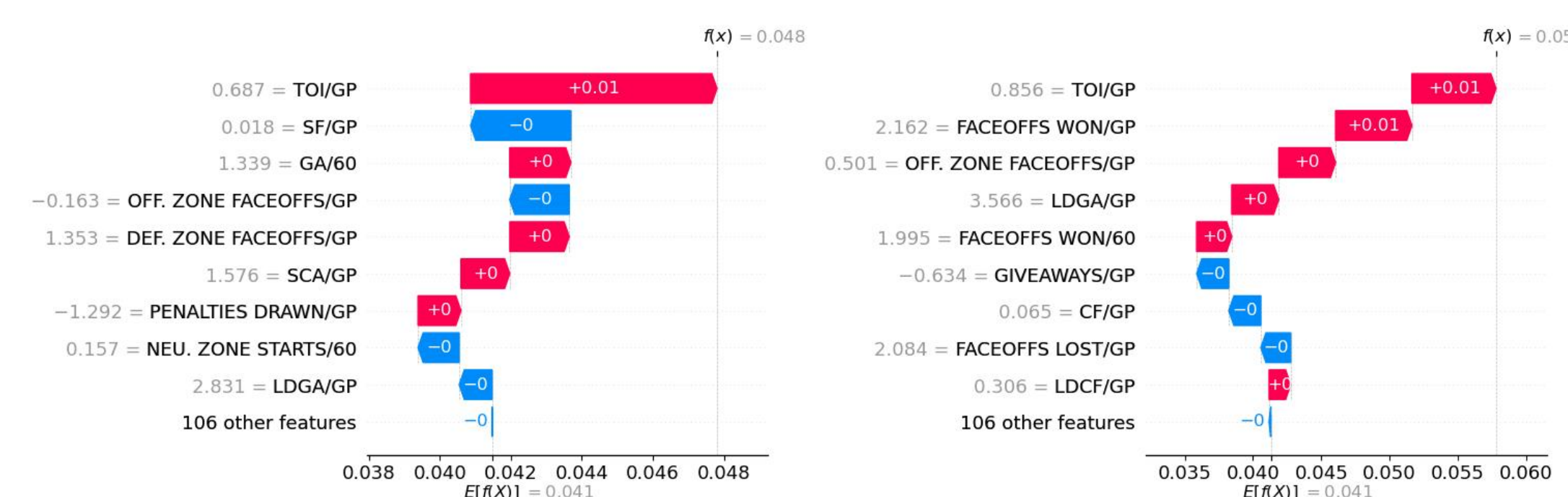
Players on leashes: Defense (short), Forwards (long)

6. DEPLOYMENT

Features:

- Searchable by Player / Team
- Relationships between variables for a wide range of features, including the model predictions

4. MODELS: XGB Regression



Forwards Model
MSE \approx 0.000496
0.000525

Defence Model:
MSE \approx

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