

VAMOS PROGRAMAR MELHOR?

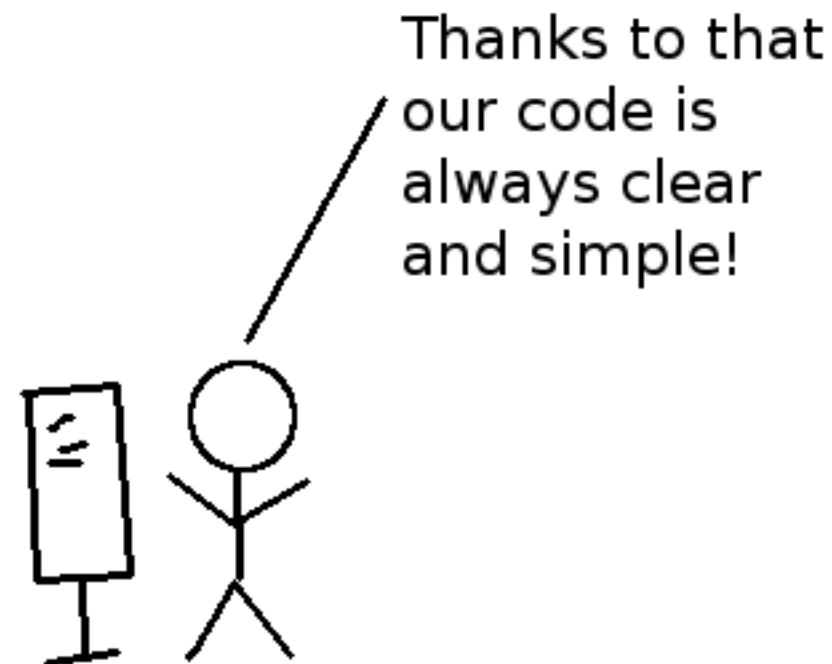
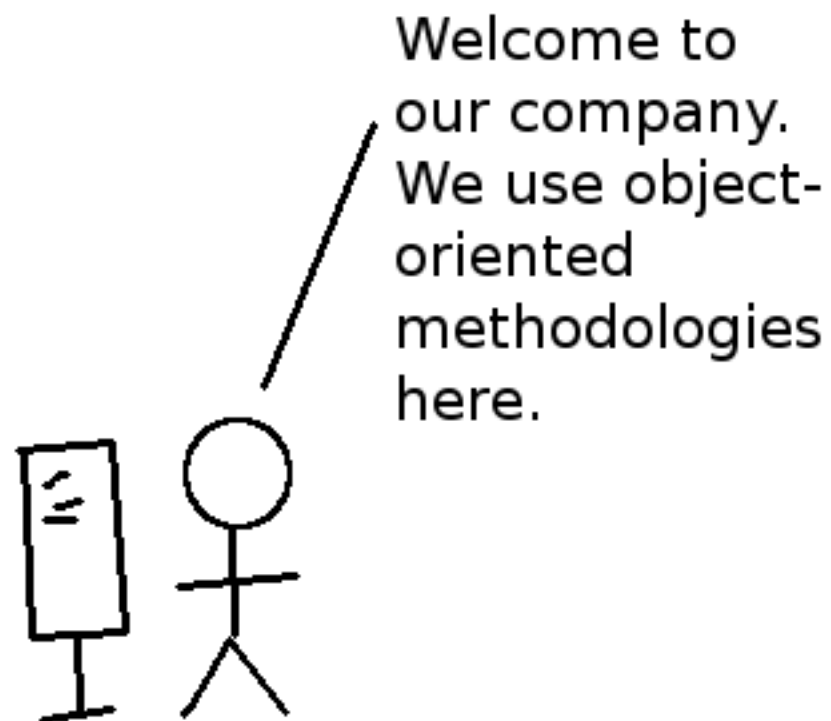
VAMOS PROGRAMAR MELHOR?

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ORIENTAÇÃO À OBJETOS



Sample code:
Singleton::GetInstance()-
>GetFactory()->Obj
(()).GetWrapper().GetProxy(0)-
>GetAdapter
(Manager::GetInstance()-
>GetObjectIndexByName(s))-
>AccessState().GetParam
(PARAM_ENUM_NAME)-
>AsString(true)



TEST DRIVEN DEVELOPMENT



TESTING

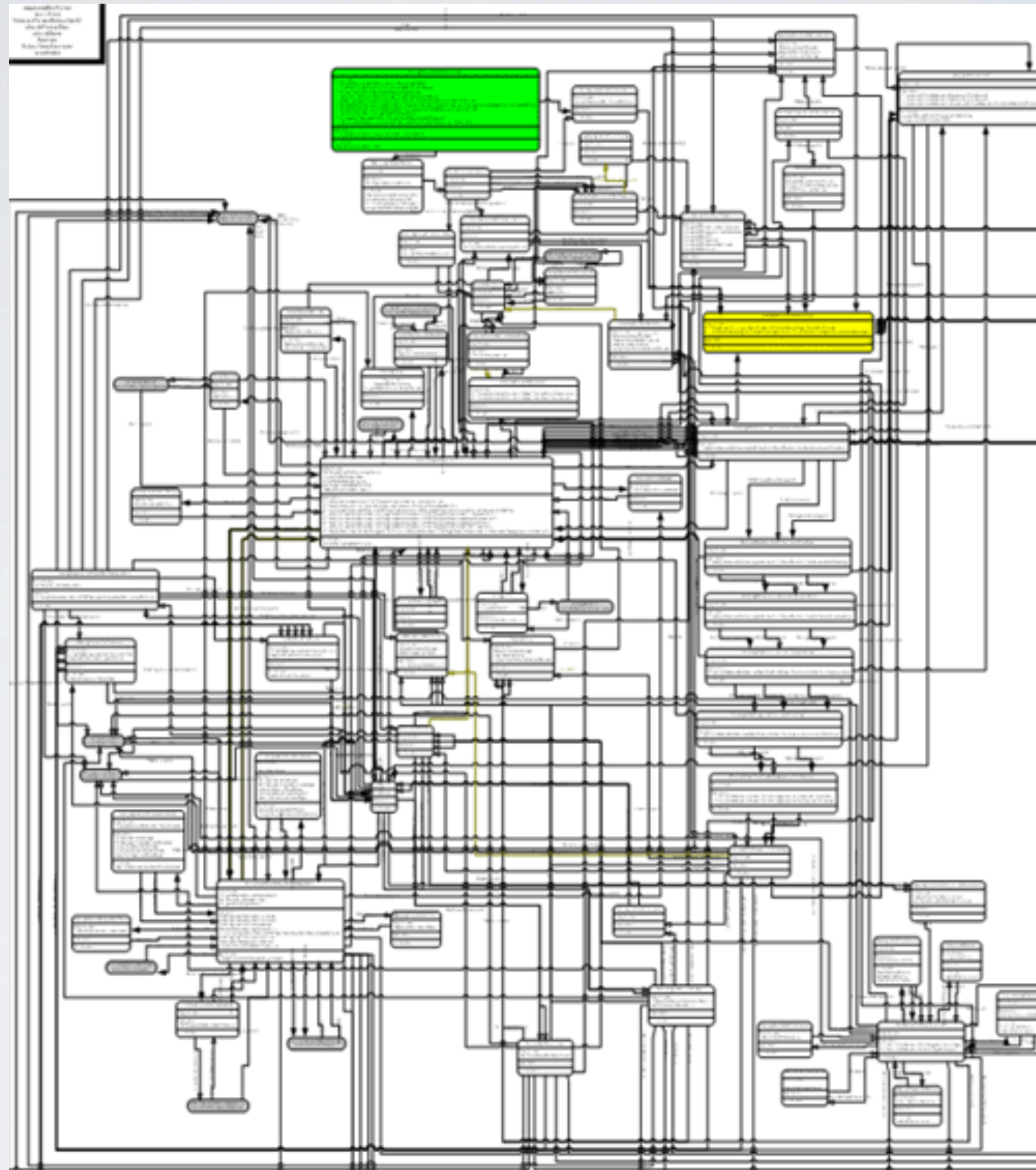
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REFACTORING



DESIGN PATTERNS



AGILE



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AVALIAÇÃO

Pontos por presença:

- 0 faltas - 15 pontos
- ≤ 5 faltas - 10 pontos
- > 5 faltas - 0 pontos

4 trabalhos - 60 pontos (dupla)

Critérios: design, implementação, testes

1 prova - 25 pontos

DÚVIDAS?

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HANDS-ON

