Applied WAV format

Chunk	Chunk ID ("RIFF")	4 bytes	big endian
	Rest file size	4 bytes	little endian
	Format ("WAVE")	4 bytes	big endian
"fmt " sub-chunk	Sub-chunk1 ID ("fmt ")	4 bytes	big endian
	Rest sub-chunk1 size	4 bytes	little endian
	Audio format (1=PCM)	2 bytes	little endian
	Number of channels (1=mono, 2=stereo)	2 bytes	little endian
	Sample rate (eg. 44100)	4 bytes	little endian
	Byte rate (Sample rate * Block align)	4 bytes	little endian
	Block align (Number of channels * Bits per sample/8)	2 bytes	little endian
	Bits per sample (eg. 16)	2 bytes	little endian
"data" sub-chunk	Sub-chunk2 ID ("data")	4 bytes	big endian
	Sub-chunk2 size	4 bytes	little endian
	1st (first left) sample	1-2 bytes	little endian
	2nd (first right) sample	1-2 bytes	little endian
	3rd (second left) sample	1-2 bytes	little endian
	4th (second right) sample	1-2 bytes	little endian
	…	1-2 bytes	little endian
	Last sample	1-2 bytes	little endian