

# Lab 6

## Cubic spline interpolation

1. Consider the function:  $f(x) = \sin(x)$  defined on  $[0, 2\pi]$  and the nodes  $0, \frac{\pi}{2}, \pi, \frac{3\pi}{2}, 2\pi$ .
  - a) display the value of the function, the value of the cubic natural spline and the value of cubic clamped spline function at  $x = \frac{\pi}{4}$ .
  - b) plot the graphs of the function, the cubic natural spline and the cubic clamped spline functions, in the same figure.  
(Use Matlab function *spline*).
2. There are given 5 arbitrary points, using Matlab function *ginput*. Plot the points and the graph of cubic natural spline function that passes through all the given points.
3. In the following table there are some data regarding a moving car.

Time (in <i>s</i> )	0	3	5	8	13
Distance (in <i>feet</i> )	0	225	383	623	993
Speed (in <i>feet/s</i> )	75	77	80	74	72

Use a clamped cubic spline to predict the position of the car and its speed when the time is  $t = 10$ s.

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4. (*Facultative*) Consider the function:  $f(x) = \cos(x)$ , the nodes  $x = 0 : \frac{\pi}{4} : 2\pi$  and the linear polynomial spline  $p_i(x) = f(x_i) + \frac{f(x_{i+1}) - f(x_i)}{x_{i+1} - x_i}(x - x_i)$  on each interval  $[x_i, x_{i+1}]$ . Plot, in the same figure, the graph of the function and of the corresponding linear spline function.