

# CSS3 animations

codecademy instructions

http://  
**animateyourhtml5.appspot.com**

# Goal 1: move the tile with a click

```
#tile.begin { left: 20px; top: 20px; }  
#tile.end { left: 220px; top: 220px; }
```

# Goal 2: add a transition

- webkit-transition: 1000ms ease-in;
  - webkit-transition-property: all;
  - webkit-transition-duration: 1000ms;
  - webkit-transition-timing-function: ease-in;
- essayer: ease-in, ease-out, ease-in-out, linear, default

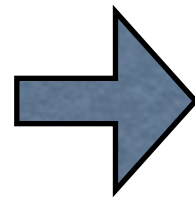
# Goal 3: use a *cubic-bezier* speed

`-webkit-transition-timing-function: cubic-bezier(0, 0.5, 1, 0.5);`

# Goal 4: animate other CSS properties

examples:

opacity: 1;  
background-color: red;  
border: none;



opacity: 0;  
background-color: blue;  
border: 10px solid black;

# Goal 5: use CSS transforms

## examples:

- webkit-transform: rotate(360Deg);
- webkit-transform-origin: 0 0;
- webkit-transform: scale (0.5);
- webkit-transform: rotateX(360Deg);
- webkit-transform: skew (10Deg, 0Deg);

# Goal 6: use animations with multiple keyframes

-webkit-animation: **letsrock** 1000ms

@-webkit-keyframes **letsrock**

```
{  
  from {left: 10px; top: 10px;}  
  50%  {left: 210px; top: 10px;}  
  to    {left: 210px; top: 10px; -webkit-transform: rotate (90Deg);}  
}
```



Goal 7: go crazy!

# Goal 1: rotate the “cube” object.

-webkit-animation: **rocknroll** 15s linear infinite

```
@-webkit-keyframes rocknroll
{
  to { -webkit-transform: rotateZ(1080Deg) rotateY(360Deg); }
}
```

- webkit-animation-direction: normal / alternate;
- webkit-animation-duration: 1000ms;
- webkit-animation-timing-function: ease-in / linear / ...
- webkit-animation-delay: 2s;
- webkit-animation-iteration-count: 1 / 2 / ... / infinite;

# Goal 2: add perspective.

- webkit-perspective: 500px;
- webkit-transform-style: preserve-3d;

# Goal 3: put one face in place, then add more.

```
#tile_A  
{  
  -webkit-transform: translateZ(150px);  
}
```

```
#tile_B  
{  
  -webkit-transform: translateX(150px) rotateY(90Deg);  
}
```

# Goal 4: open the cube on a mouse hover.

```
#tile_A {-webkit-transform: translateZ(150px);}
```

```
:hover > #tile_A {-webkit-transform: translateZ(250px);}
```

```
-webkit-transition: 500ms ease-out;
```

Goal 5: go crazy!

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