contract

Interface ISprite

All Known Subinterfaces:

IElement

All Known Implementing Classes:

Block, Diamond, Enemy, Exit, Player, Rock, UnbreakableBlock

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public interface **ISprite**

The Interface ISprite

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Method Summary

All Methods   Instance Methods   Abstract Methods

Modifier and Type	Method and Description
Image	**getImage**() Get the Image of element
String	**getImageName**() Get the name of image
void	**loadImage**() Load the image of element with imageName
void	**setImage**(Image image) Set the image of element
void	**setImageName**(String imageName) Set the name of image

Method Detail

getImage

Image getImage()

Get the Image of element

Returns:

image the image of block

setImage

void setImage(Image image)

Set the image of element

Parameters:

image - The image.

loadImage

void loadImage()
        throws IOException

Load the image of element with imageName

Throws:

IOException - Throws the IOExecption.

getImageName

String getImageName()

Get the name of image

Returns:

imageName

setImageName

void setImageName(String imageName)

Set the name of image

Parameters:

imageName - The image name.