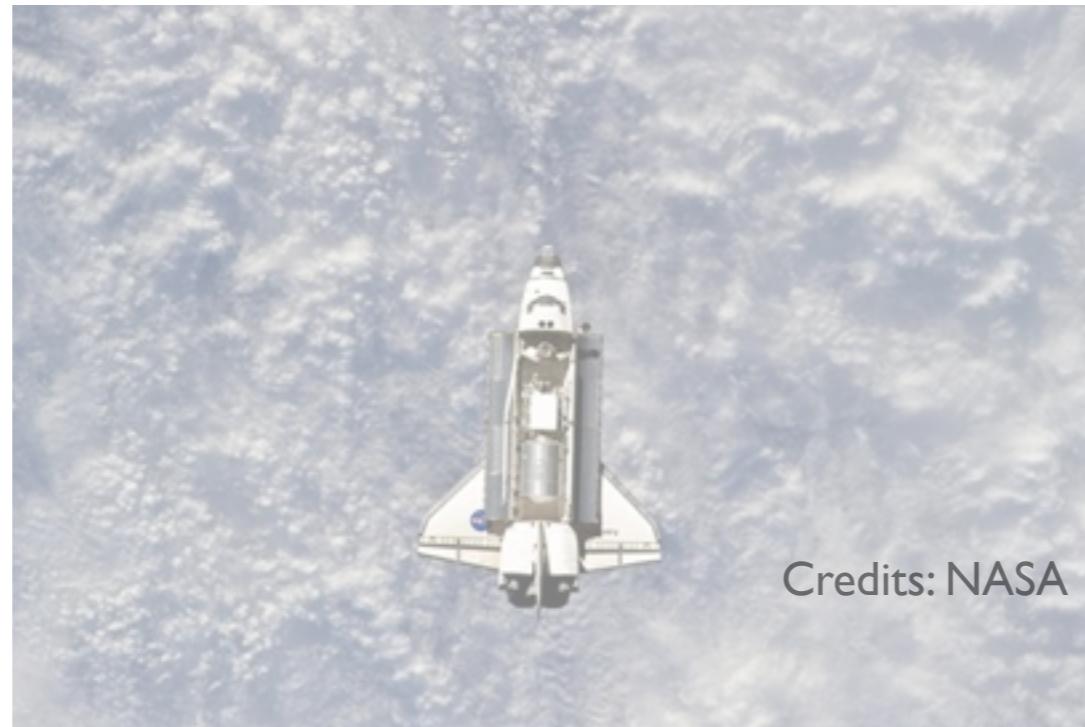


# Beyond the Clouds, The Discovery Initiative

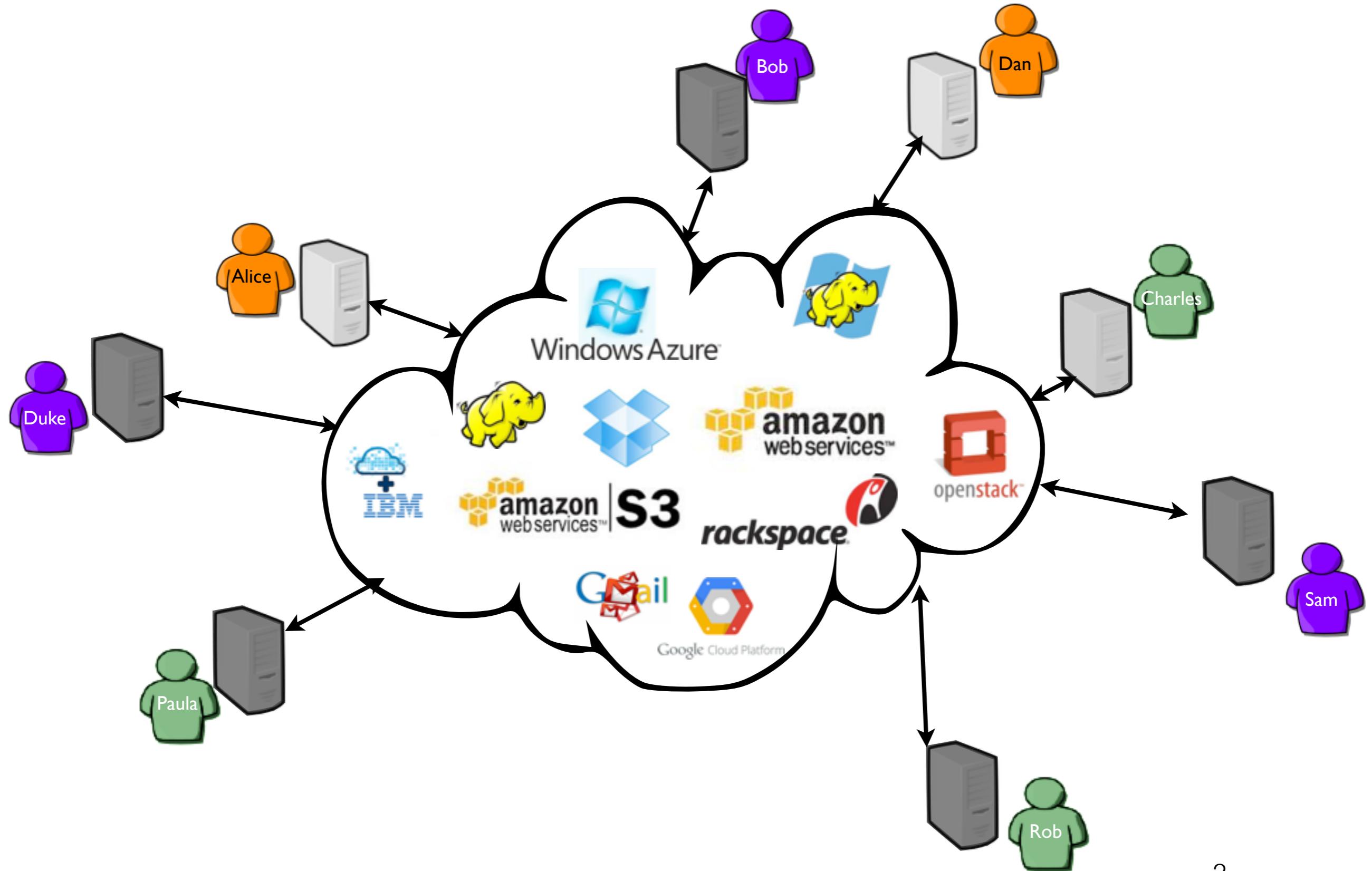


Revising OpenStack to operate/use Fog/Edge  
Computing Infrastructures

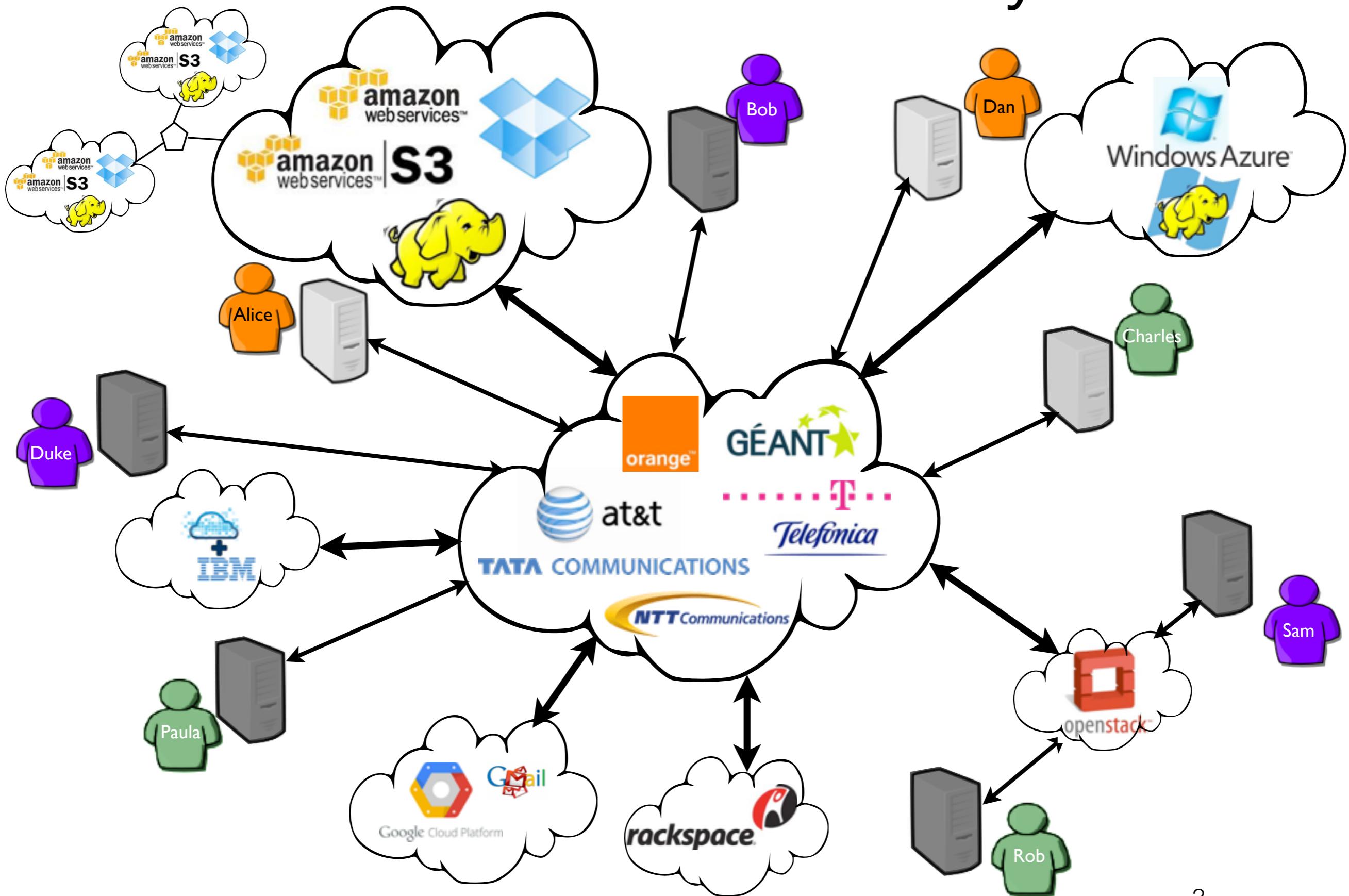


Adrien Lebre  
CargoDay - Oct 2016

# The Cloud From End-users



# The Cloud in Reality



# The Trend since 2013: Large off shore DCs

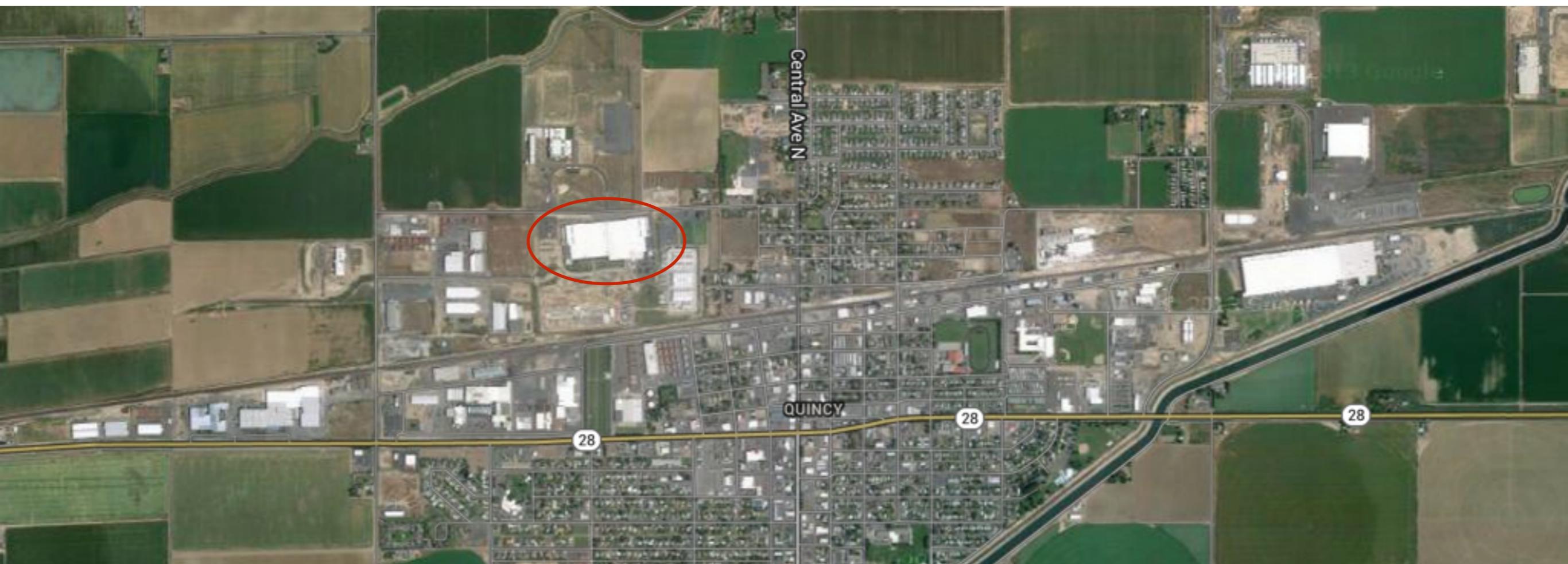
- To cope with the increasing CC demand while handling energy concerns but...



credits: [datacentertalk.com](http://datacentertalk.com) - Microsoft DC, Quincy, WA state

# The Trend since 2013: Large off shore DCs

- To cope with the increasing CC demand while handling energy concerns but...



credits: google map - Quincy

# The Trend since 2013: Large off shore DCs

- To cope with the increasing CC demand while handling energy concerns but...



# The Trend since 2013: Large off shore DCs



*Jurisdiction concerns*  
*Reliability*  
*CC distance (network overheads)*

2012 - 2013  
Major brakes for the adoption of the CC model

*Jurisdiction concerns  
Reliability  
CC distance (network overheads)*

Big Data - Internet of Things/Everything / Industrial Internet  
2016 - xxxx

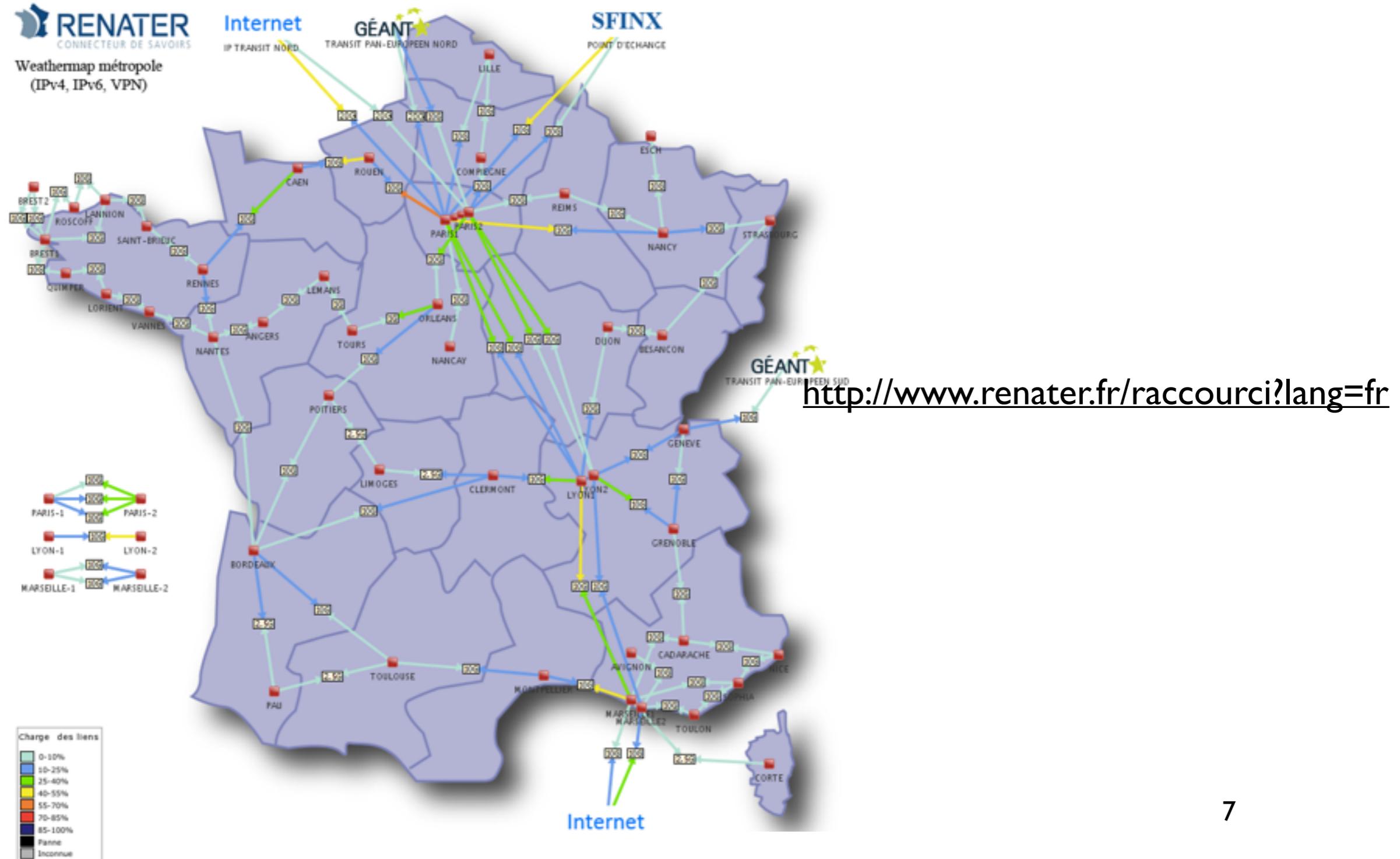
Localization is a key element to deliver  
***efficient*** as well as ***sustainable*** Utility  
Computing solutions

*A simple Idea*  
Bring Clouds back to the cloud

# Beyond the Clouds, the DISCOVERY Initiative

## ● Locality-based UC infrastructures / Fog / Edge

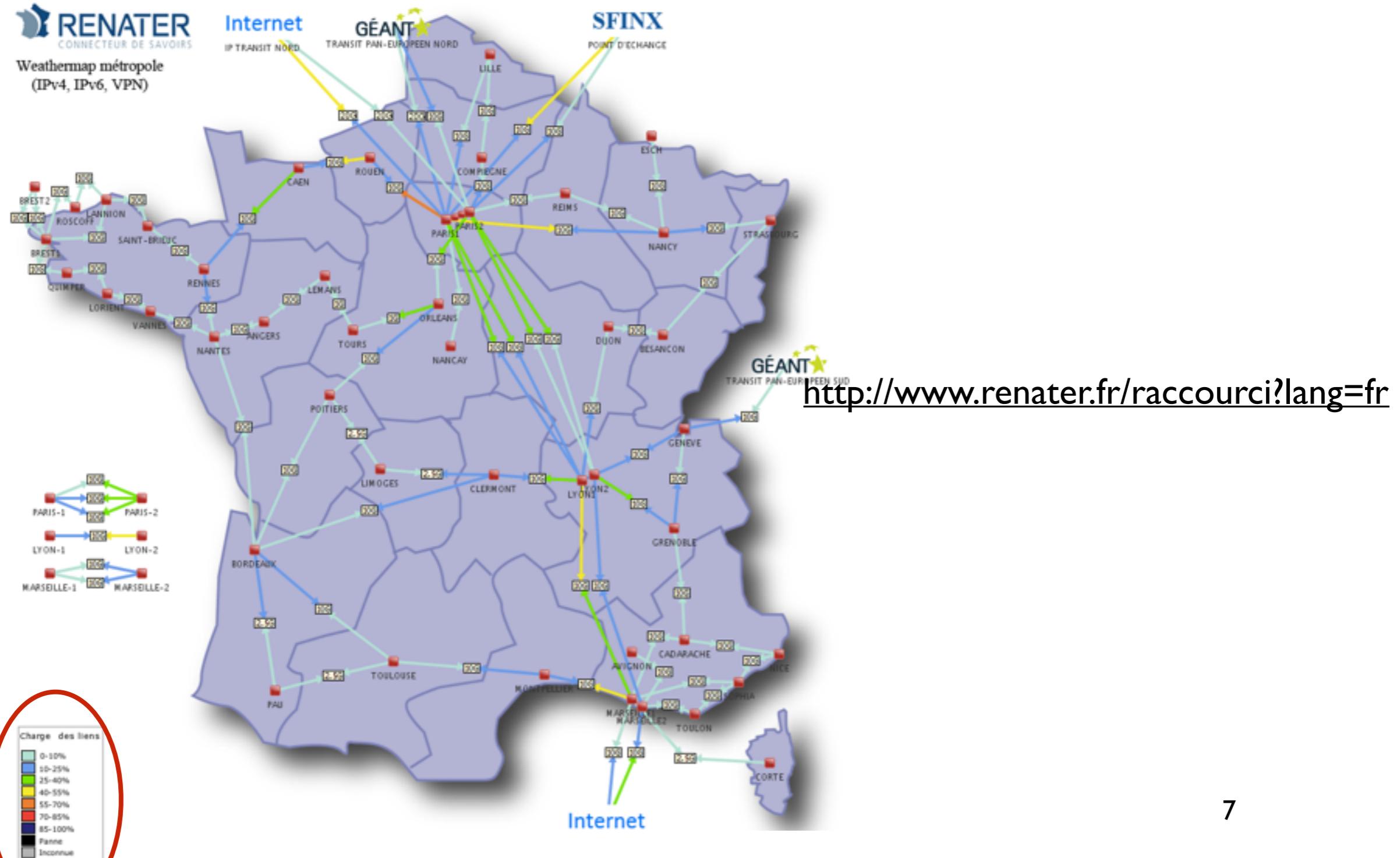
A promising way to deliver highly efficient and sustainable UC services is to provide UC platforms as close as possible to the end-users.



# Beyond the Clouds, the DISCOVERY Initiative

## ● Locality-based UC infrastructures / Fog / Edge

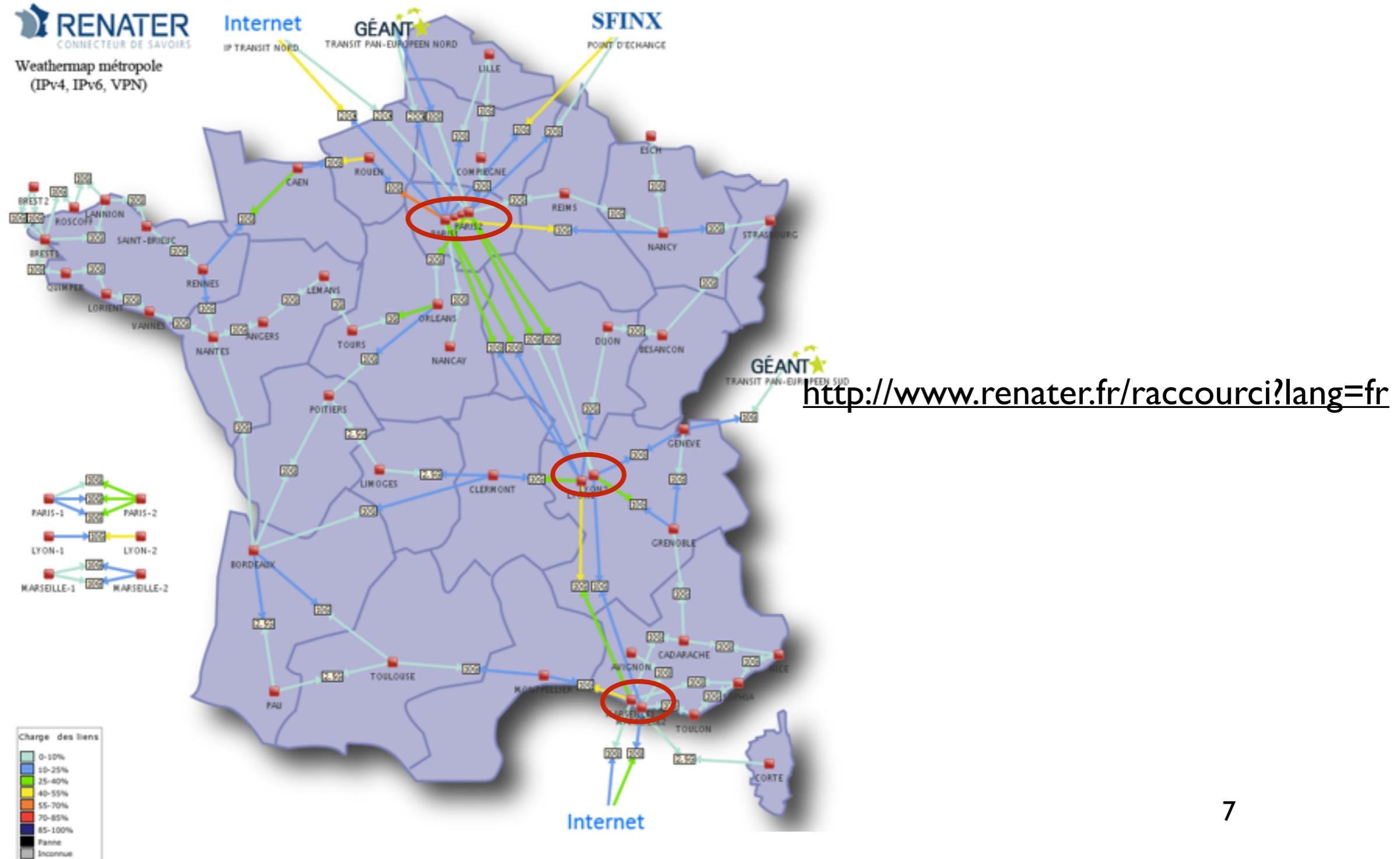
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# Beyond the Clouds, the DISCOVERY Initiative

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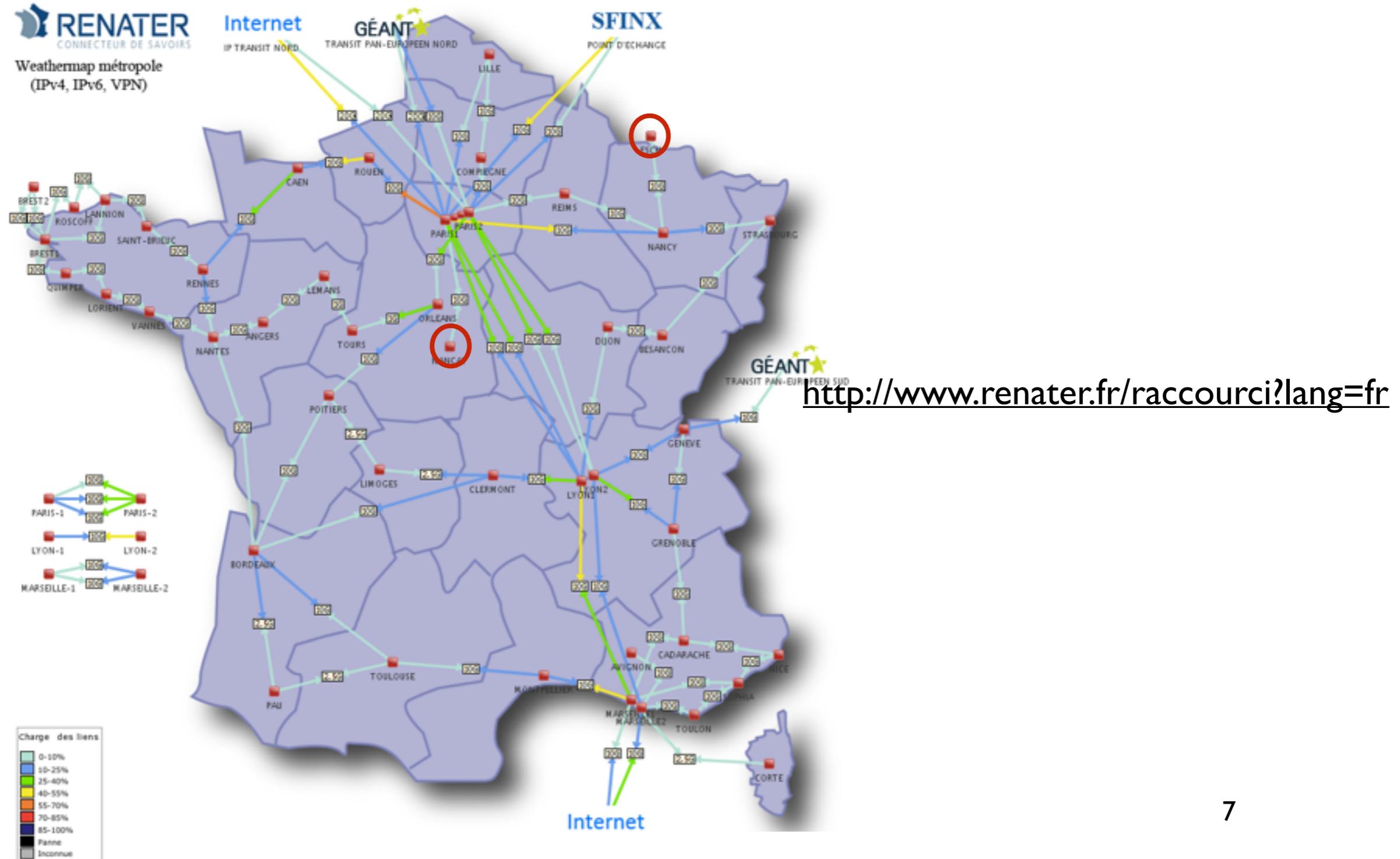
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# Beyond the Clouds, the DISCOVERY Initiative

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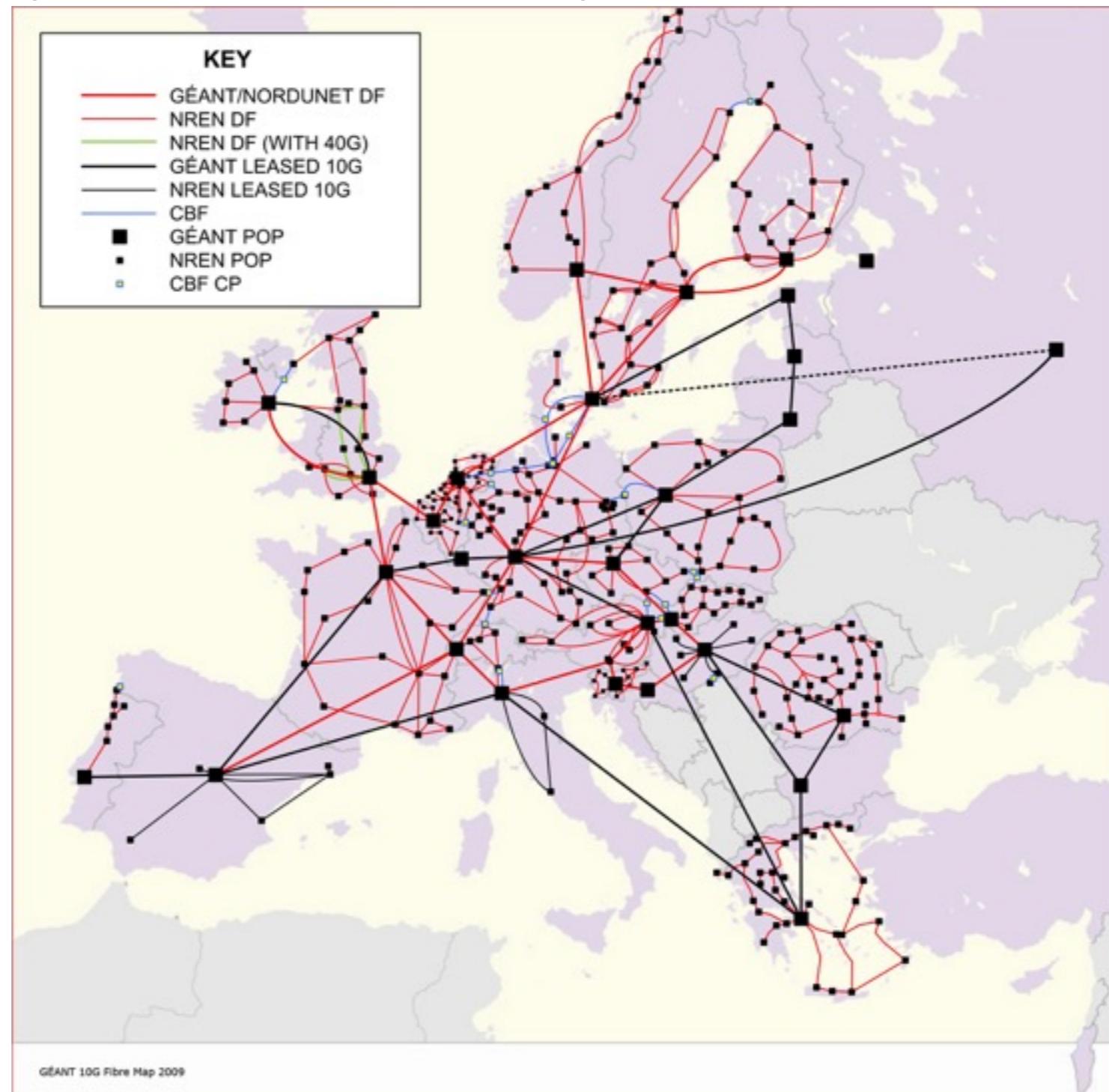
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# Beyond the Clouds, the DISCOVERY Initiative

- Locality-based UC infrastructures / Fog / Edge

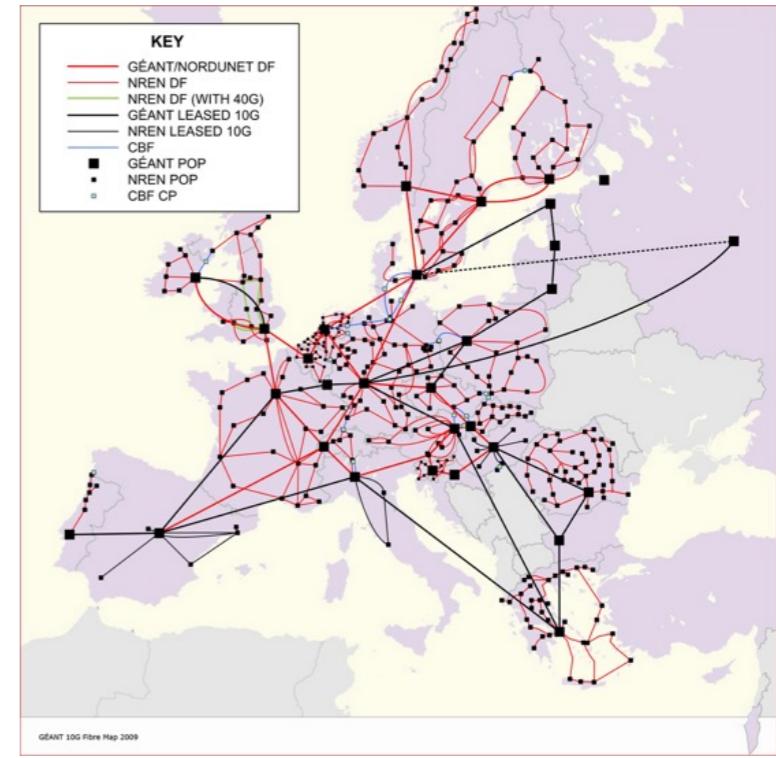
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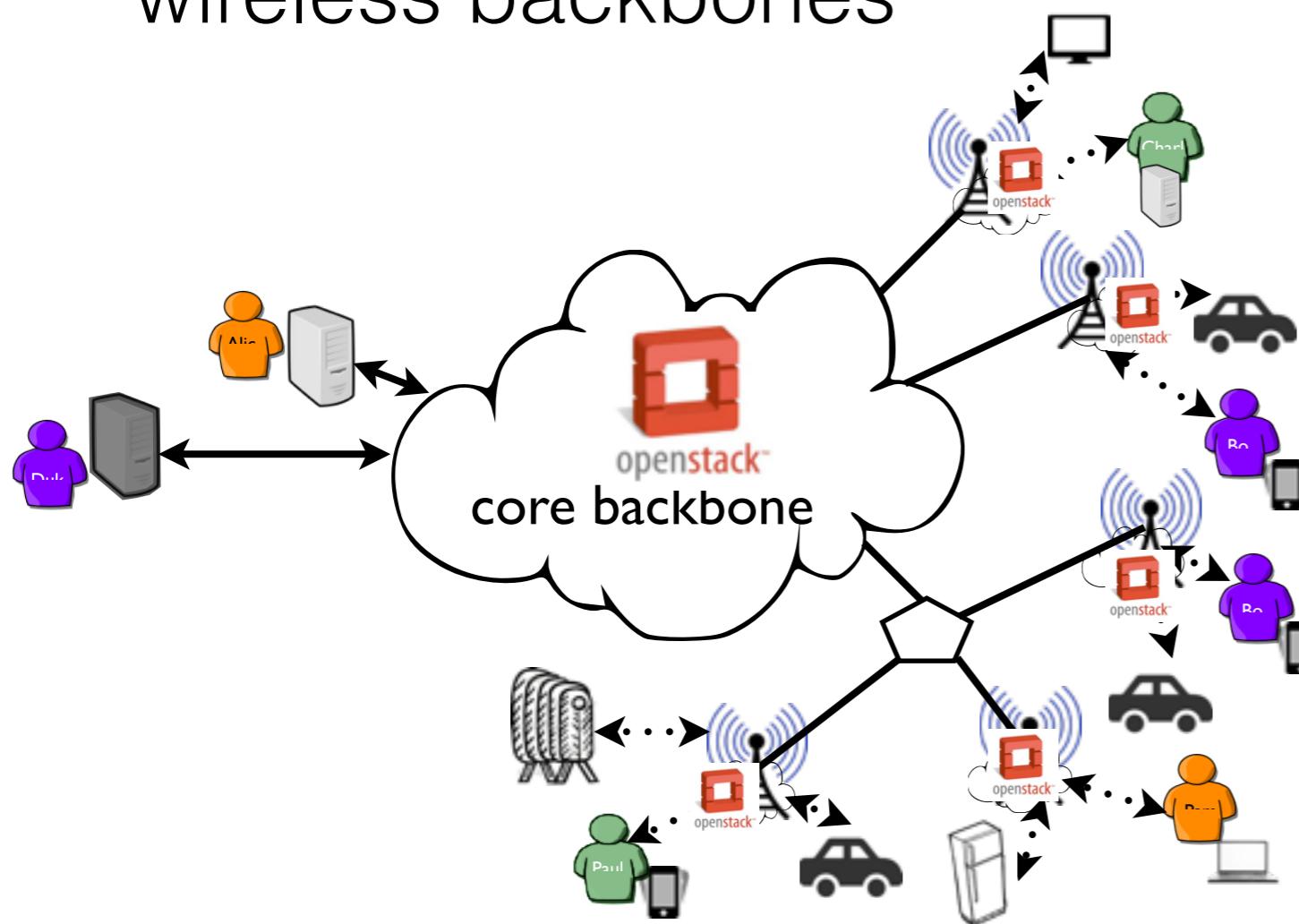
# Fog/Edge Computing Infrastructures

- Leverage network backbones

Extend any point of presence of network backbones (aka PoP) with servers (from network hubs up to major DSLAMs that are operated by telecom companies, network institutions...).



- Extend to the edge by including wireless backbones

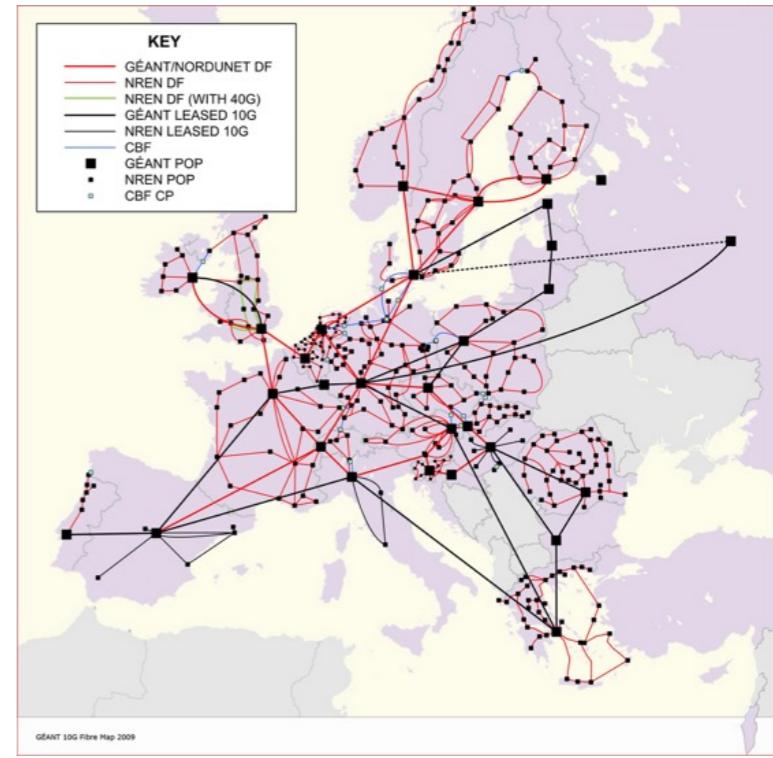


USA NREN

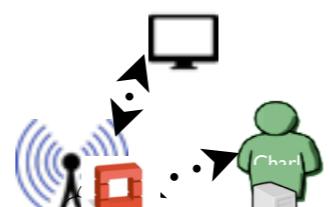
# Fog/Edge Computing Infrastructures

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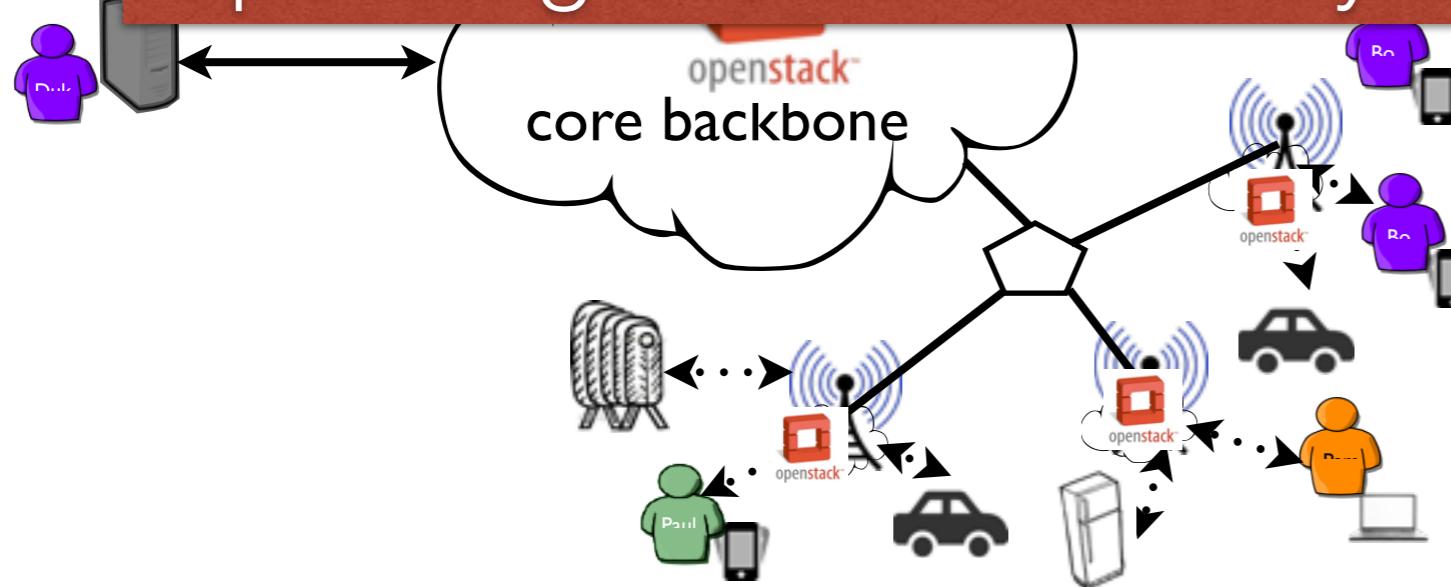


- Extend to the edge by including wireless backbones



European NREN  
INTERNET<sup>2</sup>  
INTERNET<sup>2</sup> NETWORK CONNECTIONS

Development of a fully distributed system in charge of operating such a massively distributed infrastructure

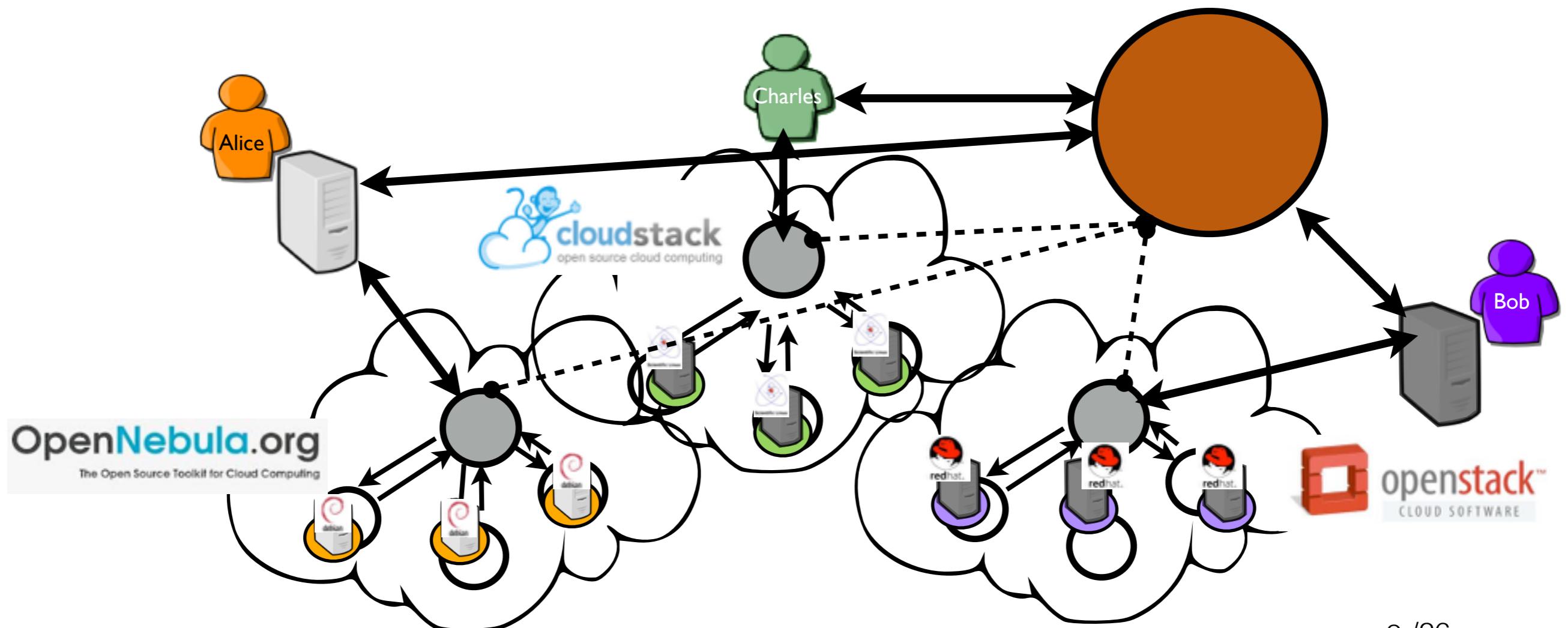


USA NREN

# What's about Brokering Approaches?

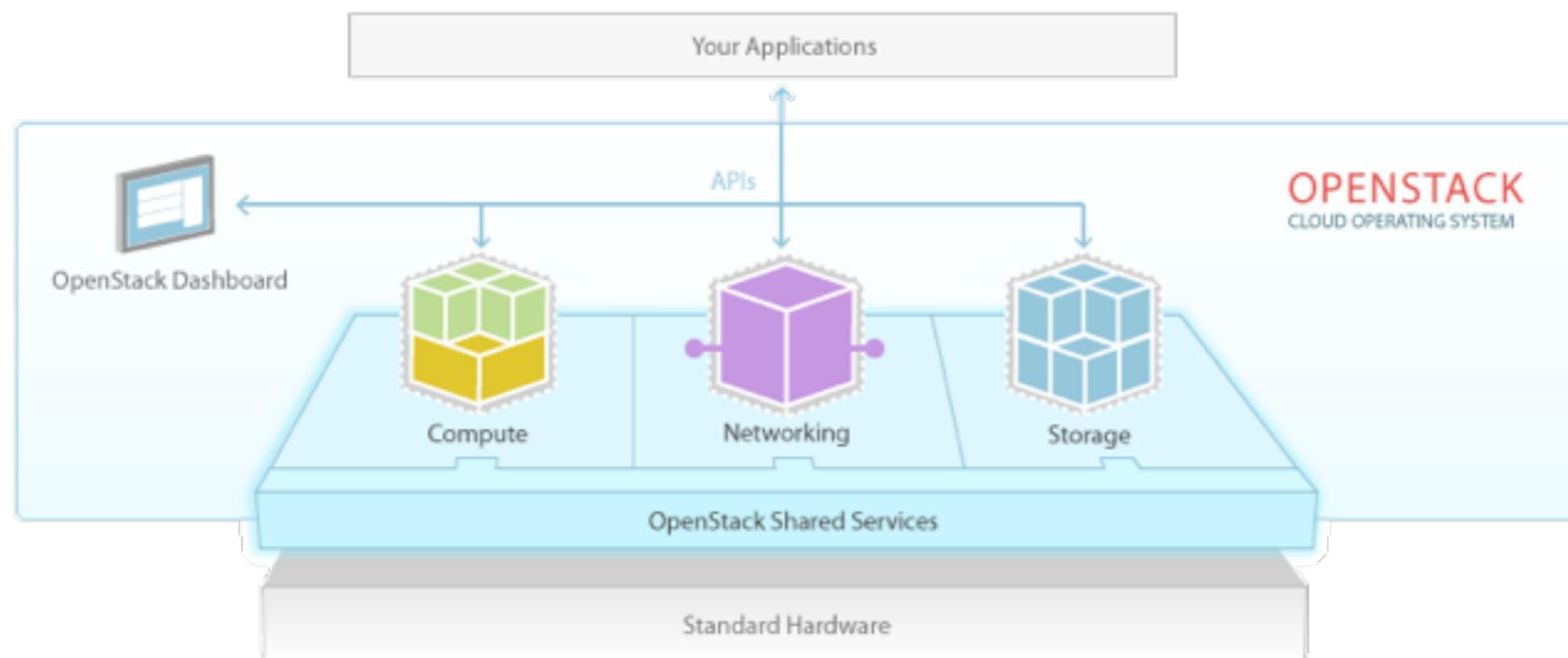
- Sporadic (hybrid computing/cloud bursting) almost ready for production
- While standards are coming (OCCI, ....), current brokers are rather limited

Advanced brokers must reimplement standard IaaS mechanisms while facing the API limitation



# Would OpenStack be the solution?

- Do not reinvent the wheel... it is too late



# Would OpenStack be the solution?

## OPENSTACK COMMUNITY: BROAD SUPPORT AND CONTRIBUTION



FOUNDATION STARTED IN SEPTEMBER 2012

ECOSYSTEM SIZE  
(Members + Sponsors + Supporters)

**483**

Contributing Companies

Top 5 Contributors

Rackspace, Red Hat, HP, IBM,  
Mirantis

INDIVIDUAL MEMBERS

**21,230**

CUMULATIVE  
CONTRIBUTORS

**2,424**

AVERAGE MONTHLY  
CONTRIBUTORS

**>400**

CODE  
CONTRIBUTIONS

**110,019**

LINES OF CODE

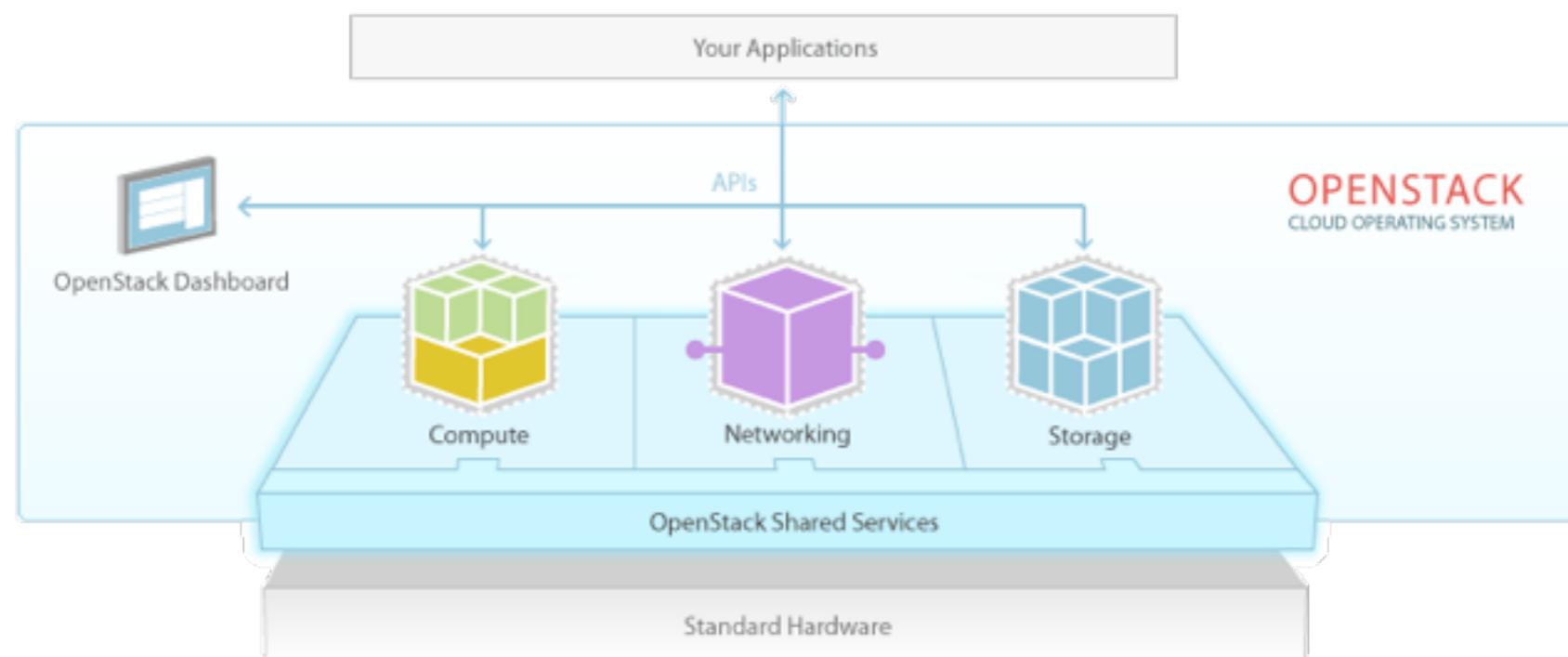
**20M+**

# Would OpenStack be the solution?



- Do not reinvent the wheel... it is too late
- Few proposals to federate/operate distinct OpenStack DCs

Top/Down: add a substrate to pilot independent OpenStack instances

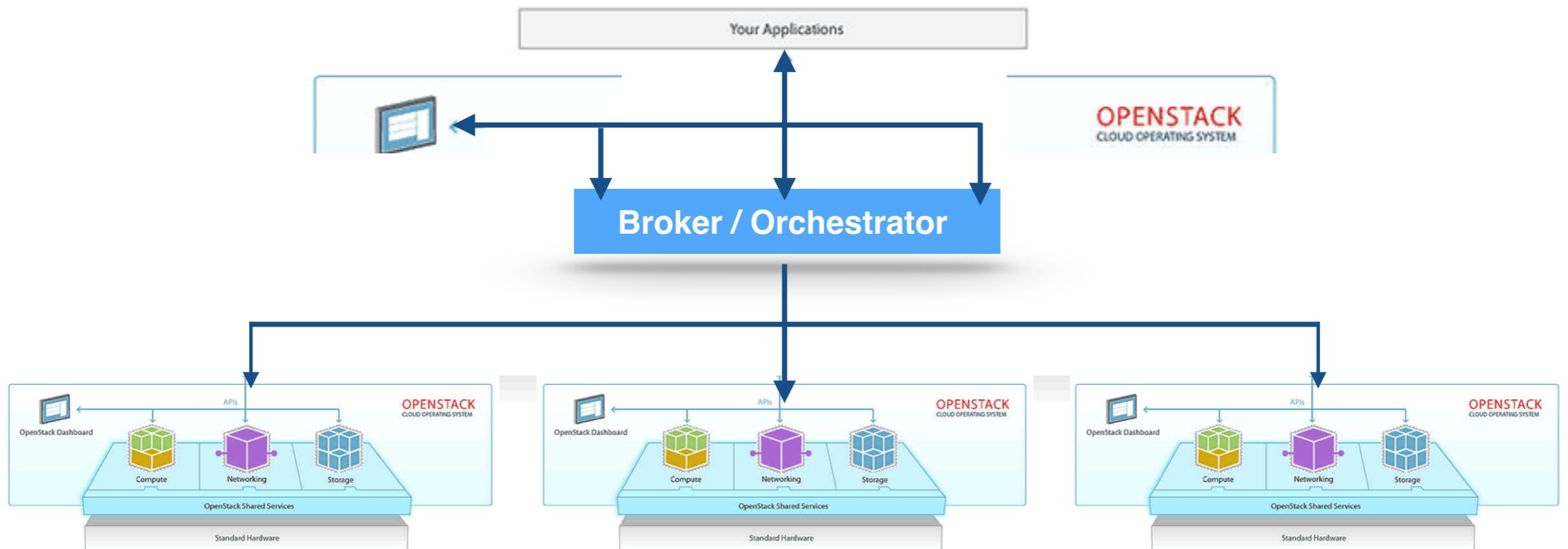


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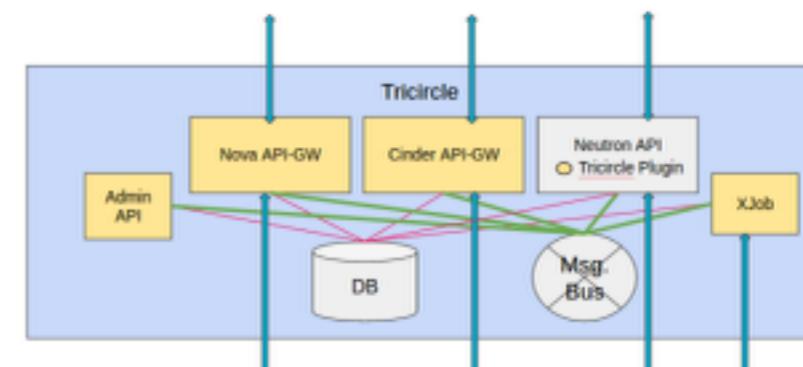
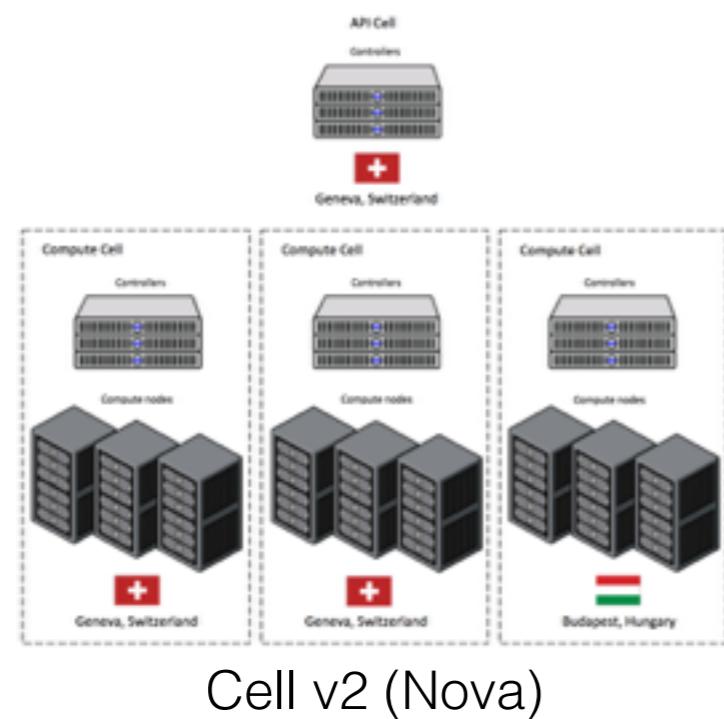


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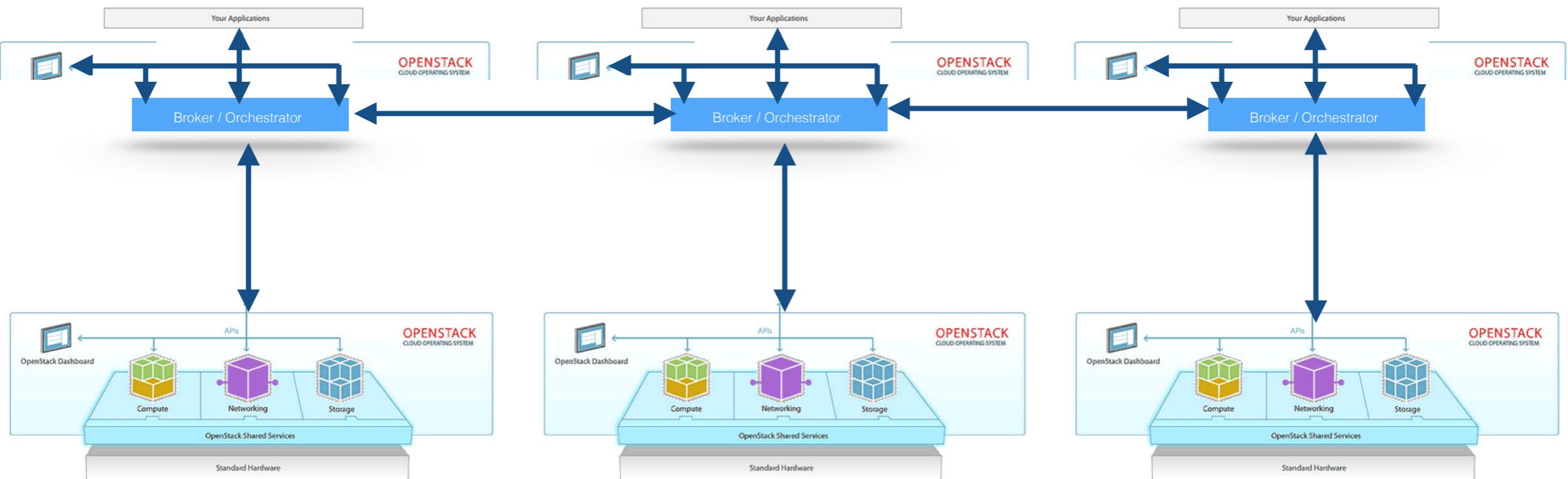


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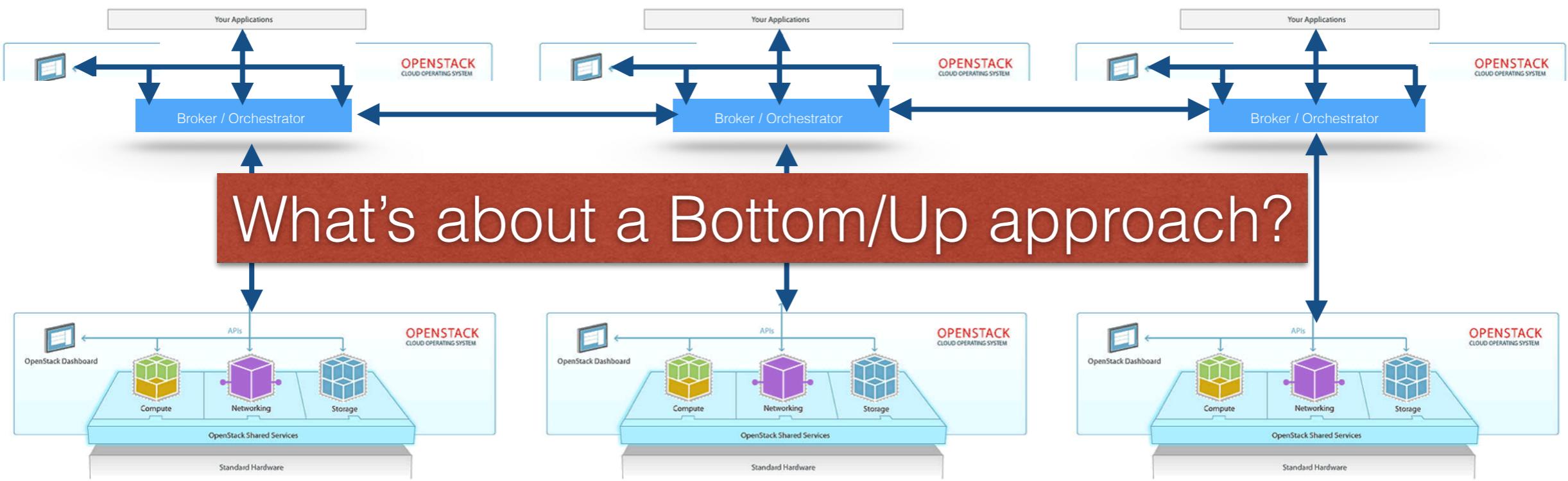


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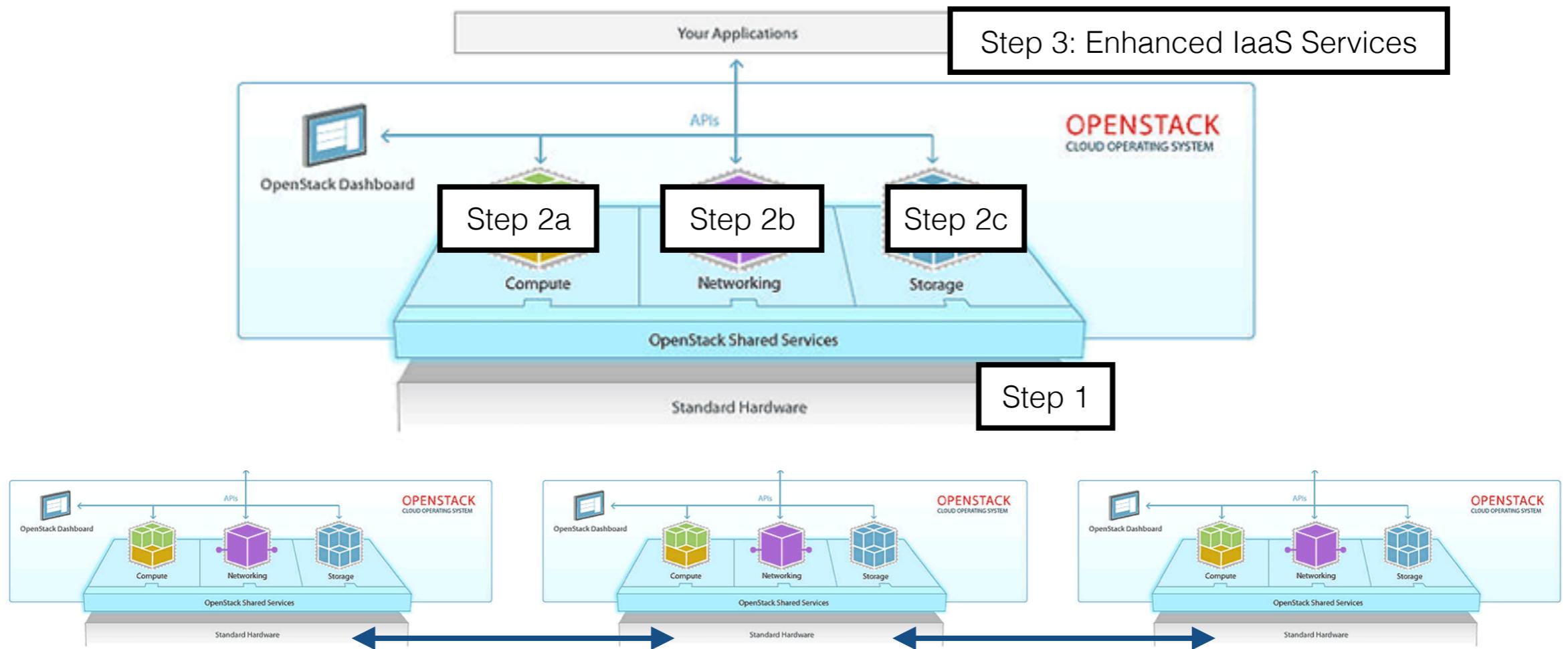


# Would OpenStack be the solution?



- Do not reinvent the wheel... it is too late
- Few proposals to federate/operate distinct OpenStack DCs

Bottom/Up - investigate whether/how OpenStack core services can be cooperative by default using Self\* and P2P mechanisms



# Would OpenStack be the solution?



- Do not reinvent the wheel... it is too late
- Few proposals to federate/operate distinct OpenStack DCs

Bottom/Up - investigate whether/how OpenStack core services can be cooperative by default

A screenshot of a web browser displaying the 'Technical considerations' page from the OpenStack Architecture Design Guide. The page has a header with the OpenStack logo, a search bar, and navigation links for sidebar, previous, up, and next pages. The main content area contains a sidebar with a table of contents and the main content area with several sections and paragraphs of text.

The screenshot shows the 'Technical considerations' page of the OpenStack Architecture Design Guide. The sidebar on the left lists chapters such as Preface, 1. Introduction, 2. Security and legal requirements, 3. General purpose, and 4. Compute focused. The main content area features a section titled 'Technical considerations' with sub-sections like 'Infrastructure segregation', 'Host aggregates', 'Availability zones', and 'Segregation example'. A note in the 'Infrastructure segregation' section states: 'OpenStack services support massive horizontal scale. Be aware that this is not the case for the entire supporting infrastructure. This is particularly a problem for the database management systems and message queues that OpenStack services use for data storage and remote procedure call communications.' Another note at the bottom of the page states: 'Traditional clustering techniques typically provide high availability and some additional scale for these environments. In the quest for massive scale, however, you must take additional steps to relieve the performance pressure on these components in order to prevent them from negatively impacting the overall performance of the environment. Ensure that all the components are in balance so that if the massively scalable environment fails, all the components are near maximum capacity and a single component is not causing the failure.'

# Would OpenStack be the solution?



- Do not reinvent the wheel... it is too late
- Few proposals to federate/operate distinct OpenStack DCs

Bottom/Up - investigate whether/how OpenStack core services can be cooperative by default

## Technical considerations

SIDE BAR | PREV | UP | NEXT ▶

OPENSTACK MANUALS > OPENSTACK ARCHITECTURE DESIGN GUIDE - CURRENT

?

### Technical considerations

[Infrastructure segregation](#)

[Host aggregates](#)

[Availability zones](#)

[Segregation example](#)

Repurposing an existing OpenStack environment to be massively scalable is a formidable task. When building a massively scalable environment from the ground up, ensure you build the initial deployment with the same principles and choices that apply as the environment grows. For example, a good approach is to deploy the first site as a multi-site environment. This enables you to use the same deployment and segregation methods as the environment grows to separate locations across dedicated links or wide area networks. In a hyperscale cloud, scale trumps redundancy. Modify applications with this in mind, relying on the scale and homogeneity of the environment to provide reliability rather than redundant infrastructure provided by non-commodity hardware solutions.

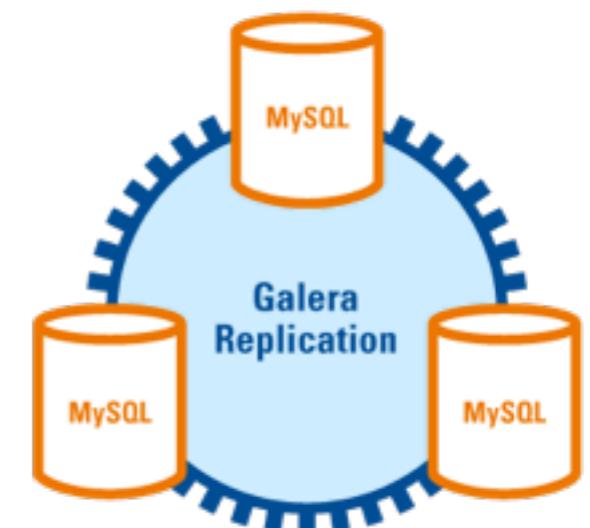
#### Infrastructure segregation

OpenStack services support massive horizontal scale. Be aware that this is not the case for the entire supporting infrastructure. This is particularly a problem for the database management systems and message queues that OpenStack services use for data storage and remote procedure call communications.

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# Distributing OpenStack Through a Bottom/Up Approach

- Step 1: OpenStack shared services



- Active/Active replication

Production ready but does not scale to our target.

- Key/Value Store systems

Alternate solutions for storing states  
over a highly distributed infrastructure



# Distributing OpenStack Through a Bottom/Up Approach

- Step 1: OpenStack shared services

A SQL database



A messaging queue

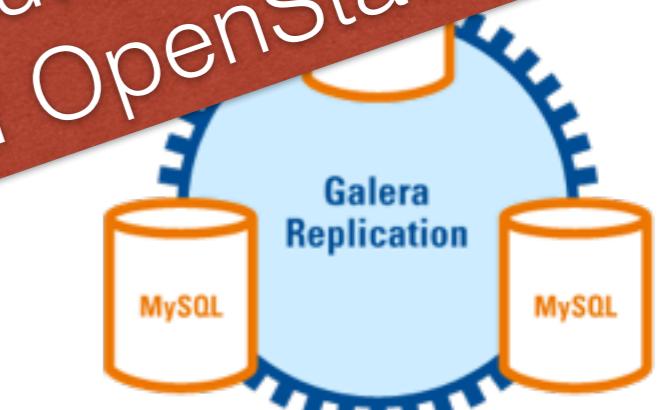


- Active/Standby

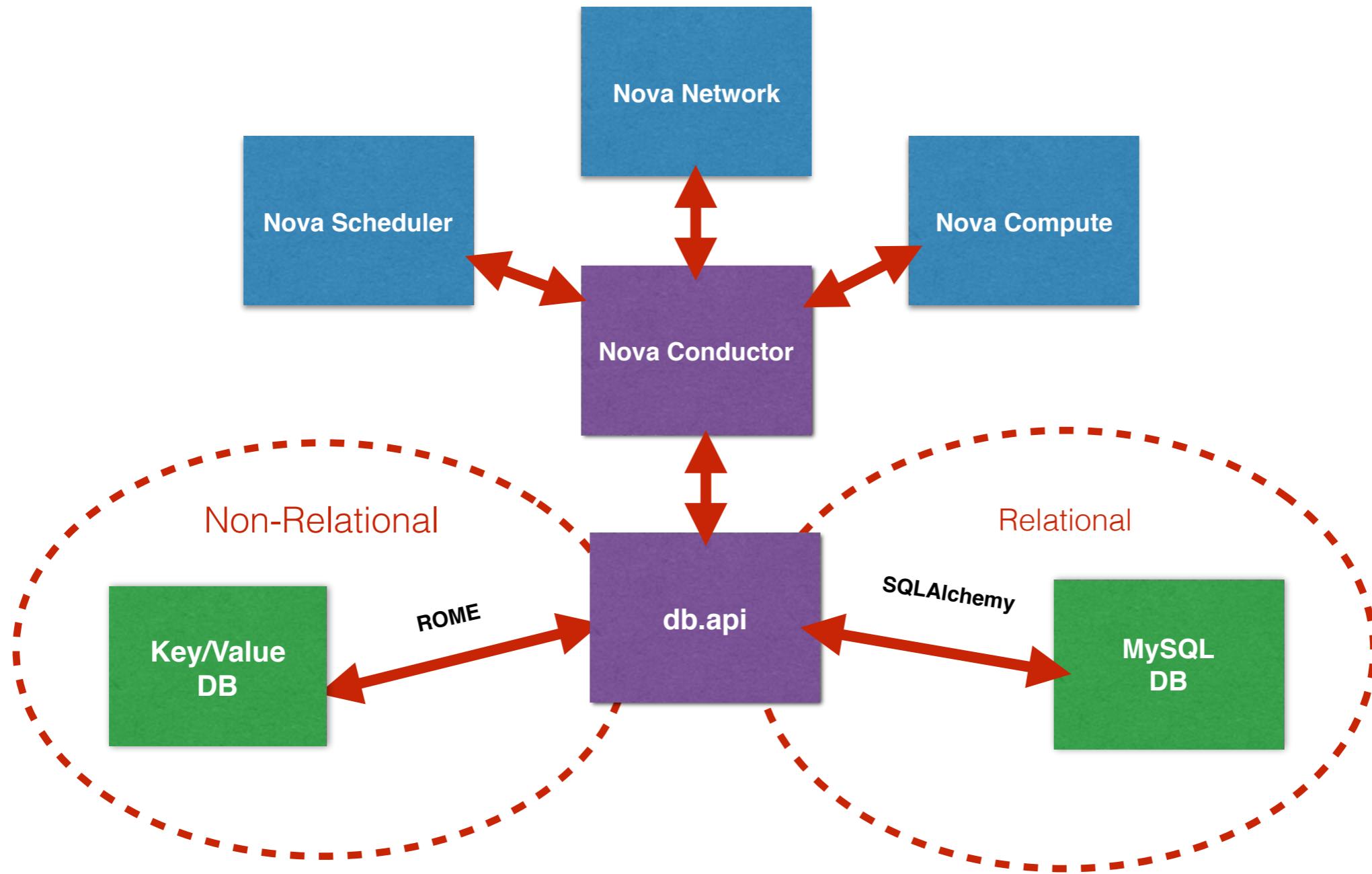
How can we switch between a SQL solution and a NoSQL system for storing inner states of OpenStack ?

- Key/Value Store systems

Alternate solutions for storing states over a highly distributed infrastructure



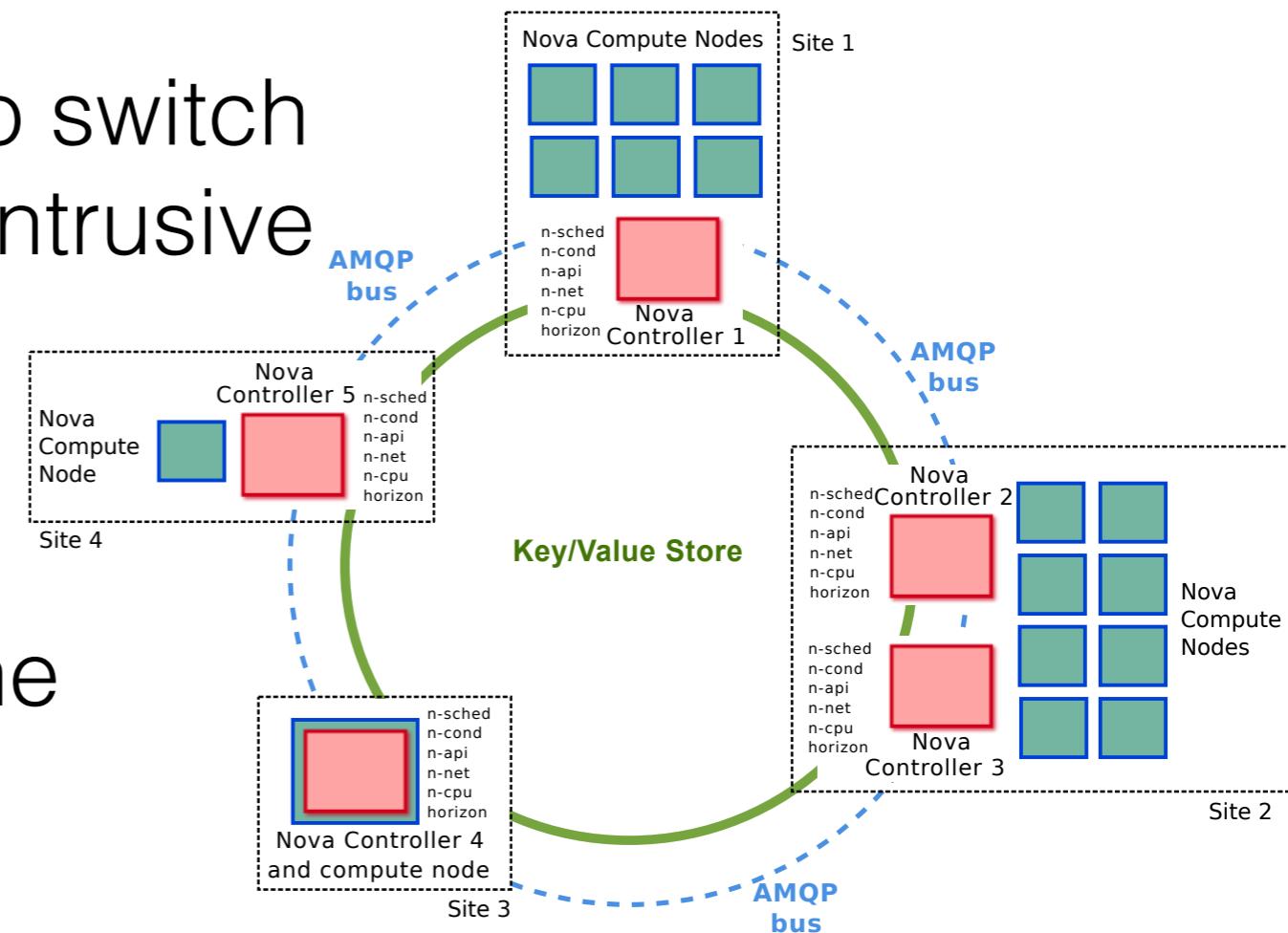
# Leveraging a Key/Value Store DB



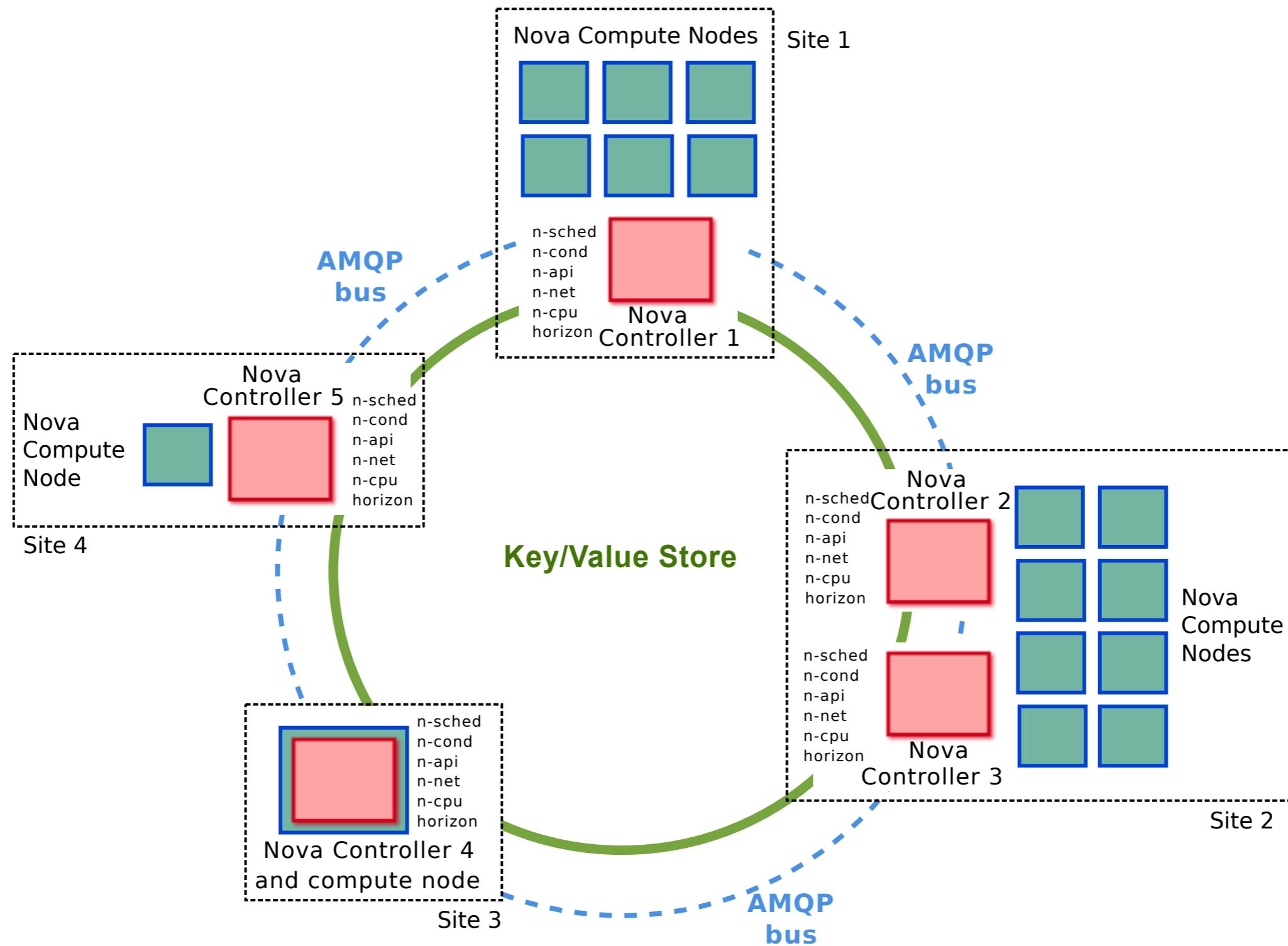
Nova (compute service) - software architecture

# ROME

- Relational Object Mapping Extension for key/value stores  
Jonathan Pastor's Phd  
<https://github.com/BeyondTheClouds/rome>
- Enables the query of Key/Value Store DB with the same interface as SQLAlchemy
- Enables Nova OpenStack to switch to a KVS without being too intrusive
- The KVS is distributed over (dedicated) nodes
- Nova services connect to the Key/value store cluster

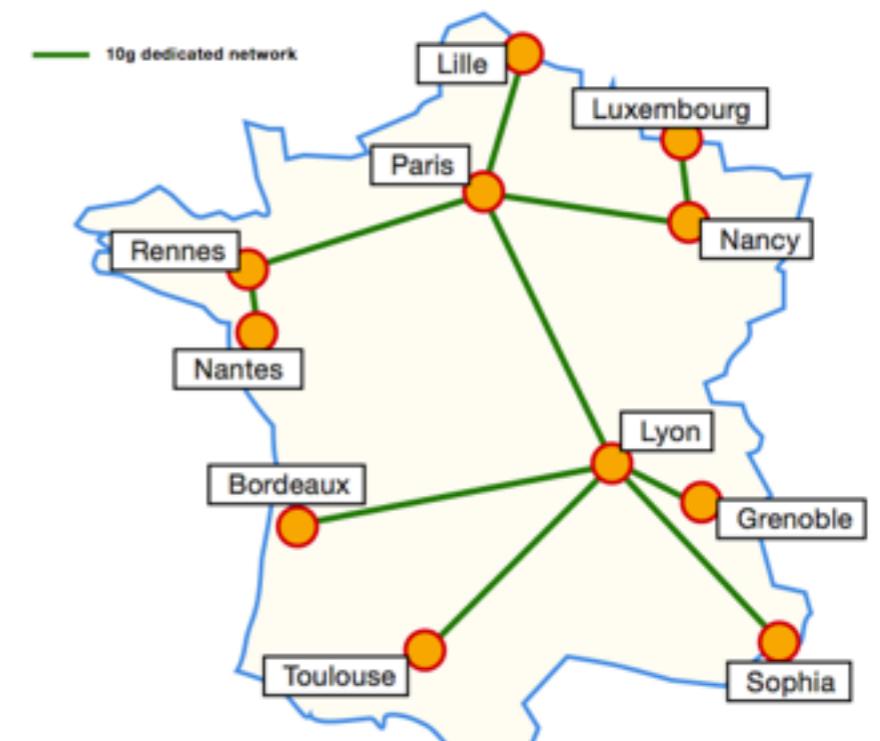


# Nova Proof-Of-Concept



# Experiments

- Experiments have been conducted on Grid'5000
- Mono-site experiments
  - ⇒ Evaluate the overhead of using ROME/Redis and the network impact.
- Multi-site experiments
  - ⇒ Determine the impact of latency.
  - ⇒ Validate compatibility with higher level mechanisms validation

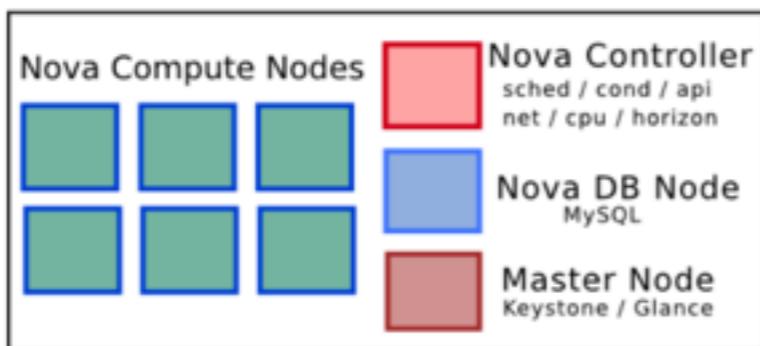


[www.grid5000.fr](http://www.grid5000.fr)

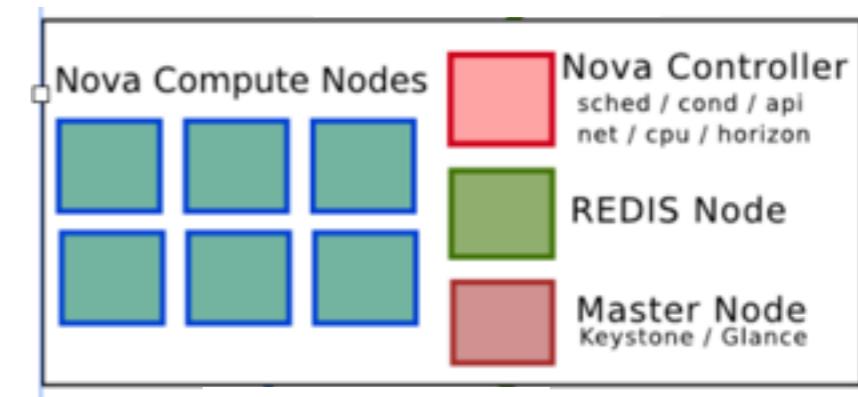
1500 servers, spread across 10 sites  
Full admin rights

# Mono-Site Experiments

- Creation of 500 VMs
- Comparison MySQL/SQLAlchemy vs ROME/Redis  
(one dedicated node for the DB server/the REDIS server)



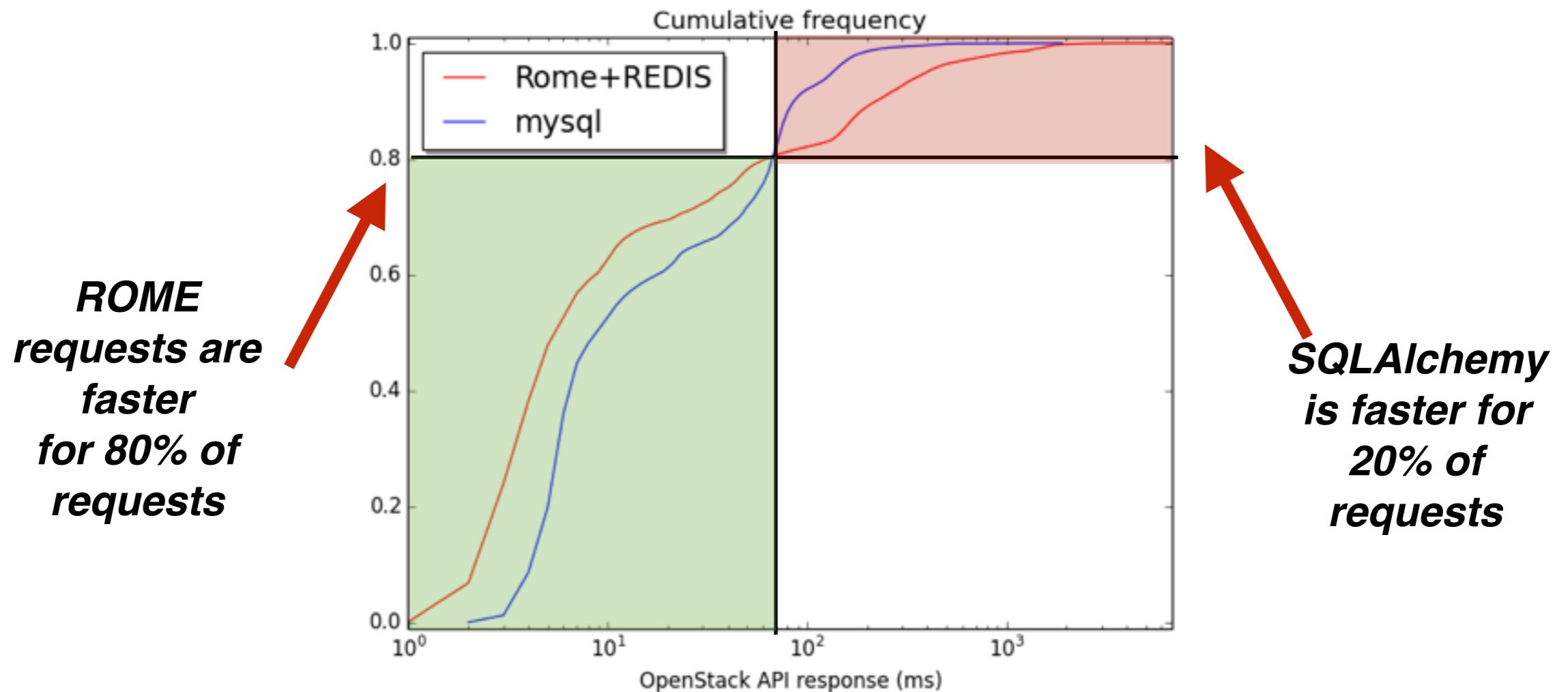
MySQL/SQLAlchemy



ROME/Redis

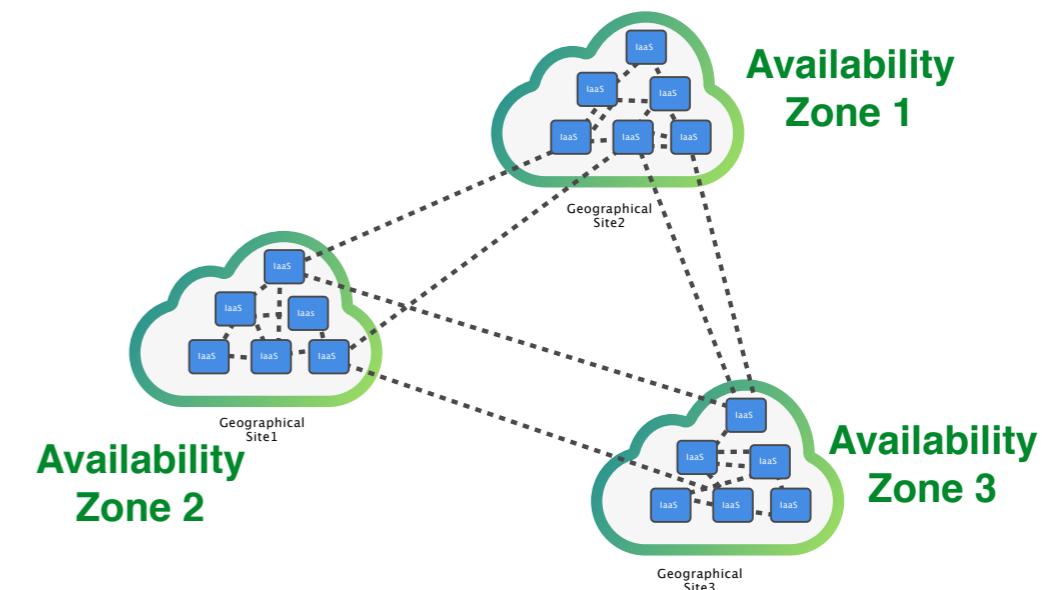
# Mono-Site Experiments

- Evaluate the overhead of using ROME/Redis
- ROME stores objects in a JSON format: *serialization/deserialization cost*
- ROME reimplements some mechanisms: *join, transaction/session, ...*



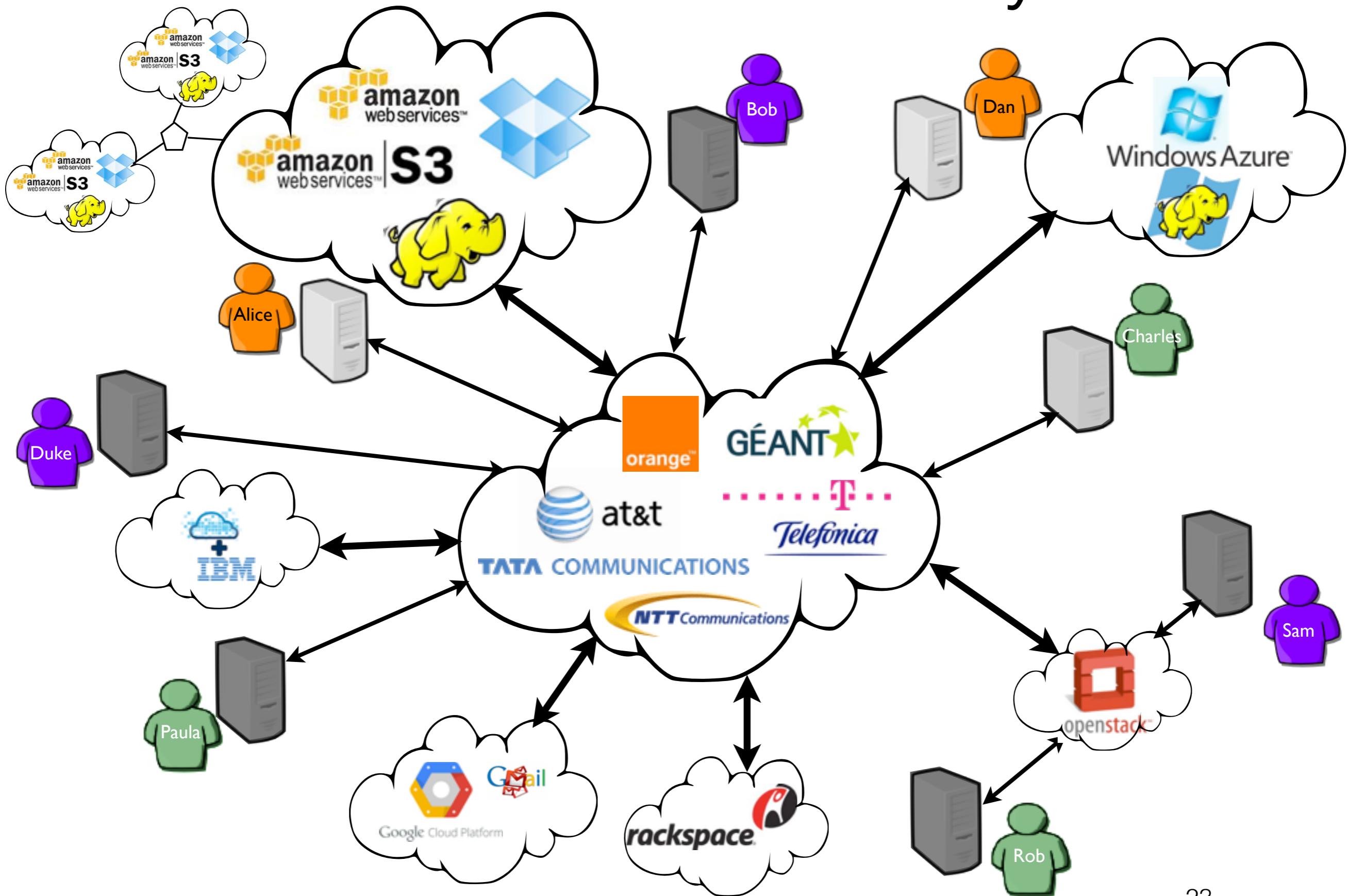
# Compatibility with Higher Level Features

- Asses the usage of advanced OpenStack feature:  
*host-aggregates / availability zones*
- As we targeted a low-level component, ROME is compatible with most of the existing features.
- Performance is not impacted (same order of magnitude)
- VM Repartition is correctly achieved  
(without availability zones the distribution was respectively 26%, 20%, 22%, 32% of the created VMs for a 4 clusters experiments).

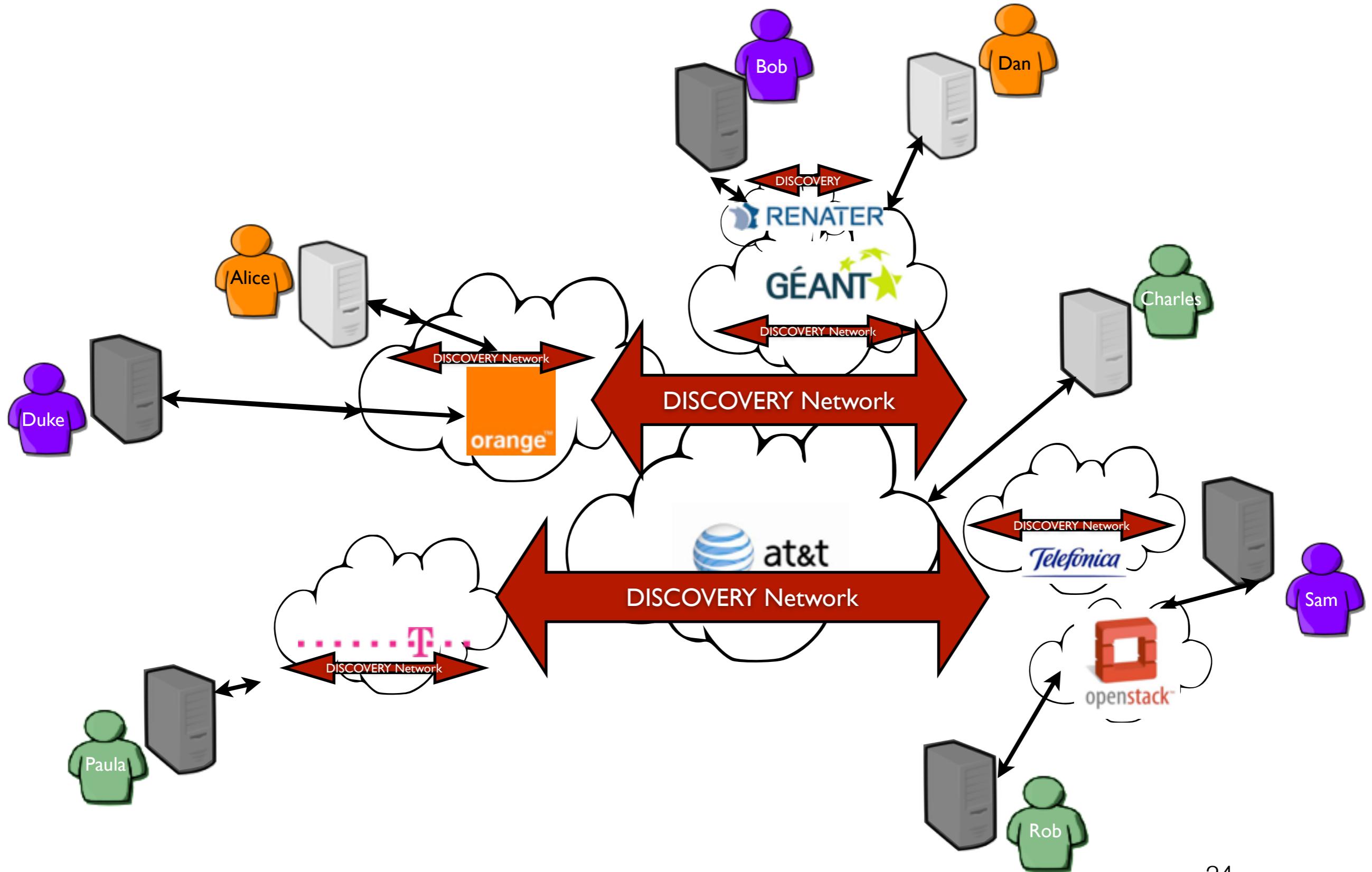


Can we go beyond a research POC ?

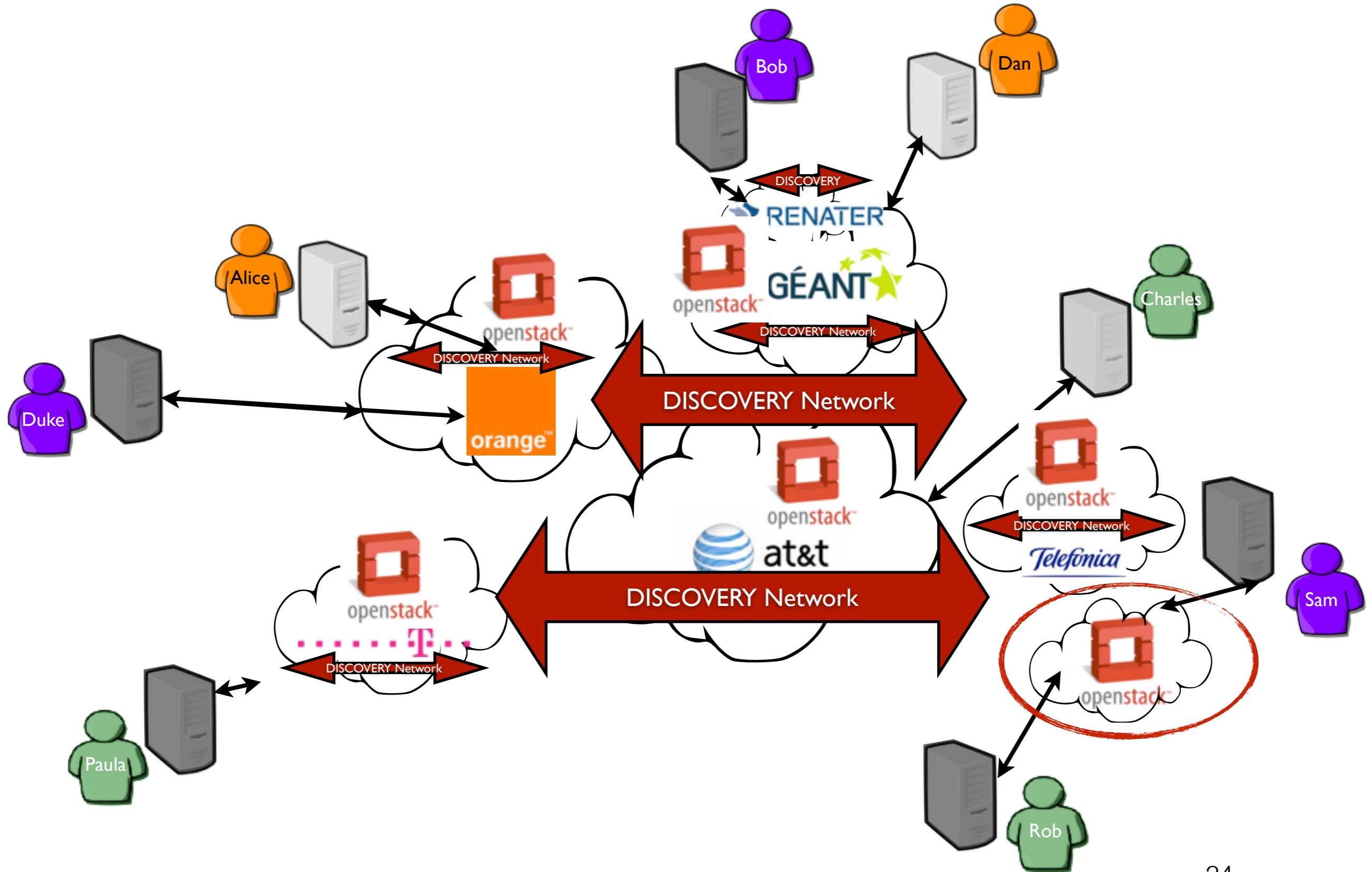
# The Cloud in Reality



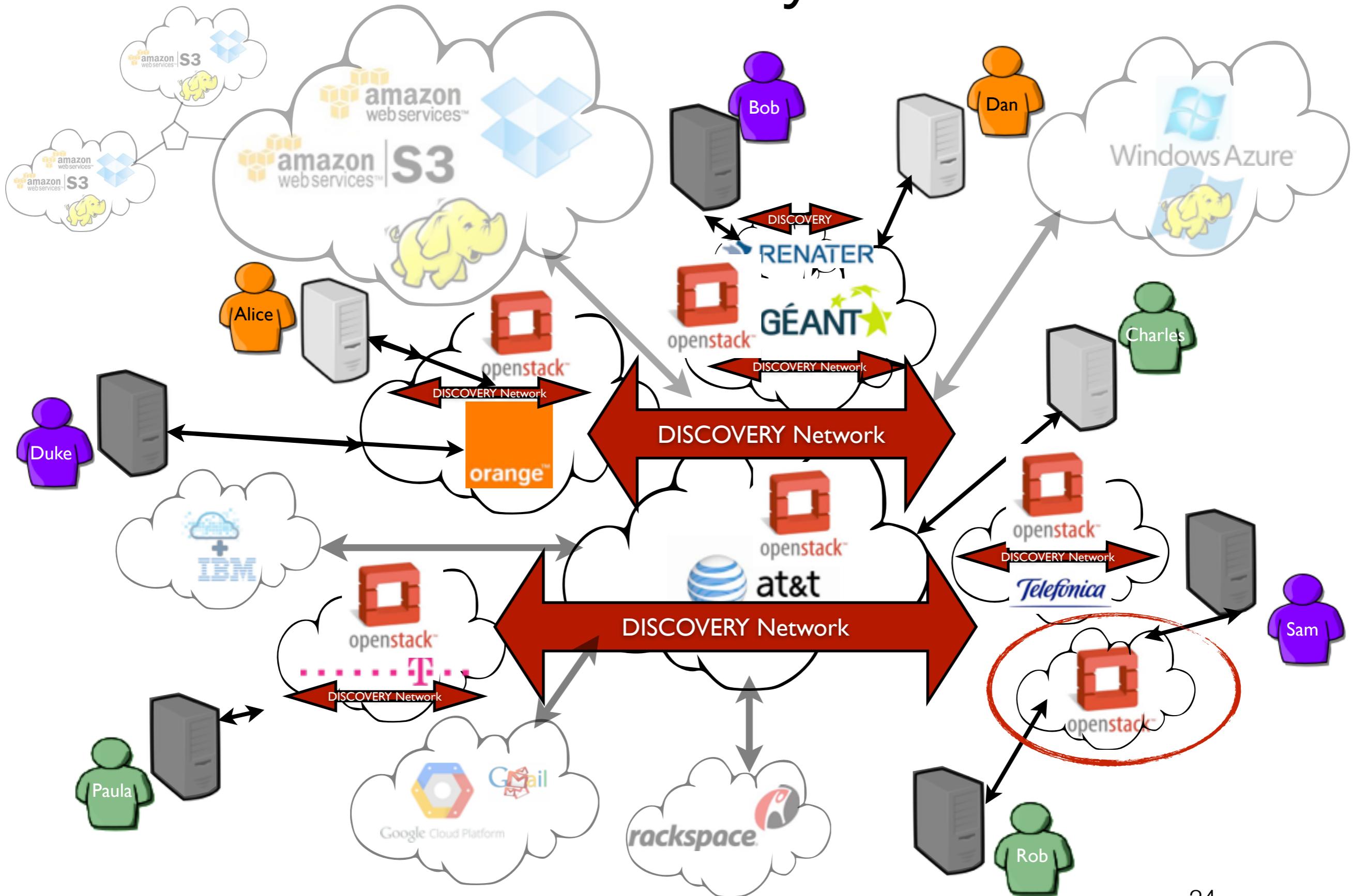
# The Discovery Vision



# The Discovery Vision



# The Discovery Vision



# Take Away Message

- Academics and Industrials agree : Fog/Edge Computing is the new trend for delivering Cloud Computing resources  
⇒ **Fog/Edge computing is coming,**
- Do not reinvent the wheel and take advantage of existing services  
⇒ **OpenStack to support Massively Distributed Clouds (public/private)**
- Several companies/institutes expressed their interests w-r-t the Discovery objectives (Orange, Thales, EU NRENs, ...)⇒ **Creation of a massively distributed clouds WG**  
[https://wiki.openstack.org/wiki/Massively\\_Distributed\\_Clouds](https://wiki.openstack.org/wiki/Massively_Distributed_Clouds)

Changing mentalities/structures takes time !

# Beyond Discovery !

- From sustainable data centers to a new source of energy

A promising way to deliver highly efficient and sustainable UC services is to provide UC platforms as close as possible to the end-users and to...



- Leverage “green” energy (solar, wind turbines...)

Transfer the green micro/nano DCs concept to the network PoP

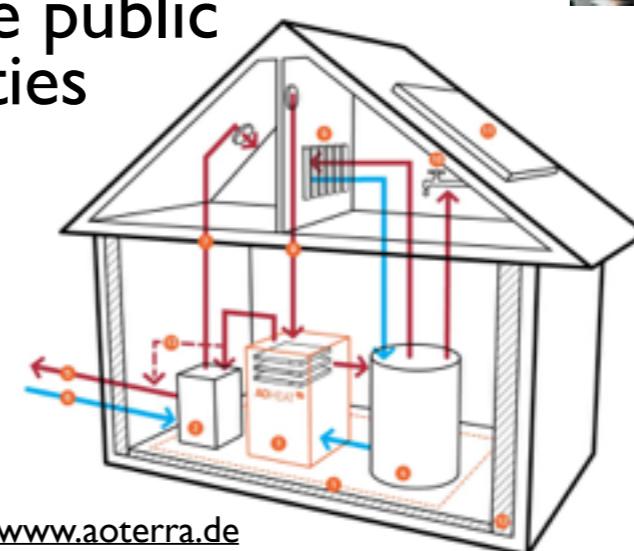
Take the advantage of the geographical distribution



<http://parasol.cs.rutgers.edu>

- Leveraging the data furnaces concept

Deploy UC servers in medium and large institutions and use them as sources of heat inside public buildings such as hospitals or universities



<https://www.aoterra.de>

# Beyond the Cloud, the DISCOVERY Initiative

*Localized or **micro data centers** are a fact of life, but by applying a self-contained, scalable and remotely managed solution and process, CIOs can reduce costs, improve agility, and introduce new levels of compliance and service continuity. Creating micro data centers is something companies have done for years, but often in an ad hoc manner.*

Gartner 2015

Delivering such a system is the objective of Discovery  
Thanks - Questions ?



Deployment of a new PoP of the Orange French

Sagrada Familia microDC (Barcelona, Spain)

**Additional slides**  
**Just a little bit more...**

# DISCOVERY - Long term roadmap

- A lot of scientific/technical challenges: making Openstack Fog/Edge computing compliant is not only related to scalability / distribution

## Bottom / Up approach

- Shared services [step 1] :
  - Storage backend for Fog/Edge computing (KVS like)
  - Communication layer (scalability, inter-site control,...)
- Compute [step 2a] : Locality at every level (API, scheduler, ...)
- Network [step 2b] : Revision of Neutron internals (KVS but also SDN functions).
- Storage [step 2c] :
  - S3-like service for Fog/Edge (SWIFT / RADOS under high latency ?)
  - Multi sites VM Image Management (replication/prefetching mechanisms)
- Enhanced API [step 3]
  - user authentication, quota management

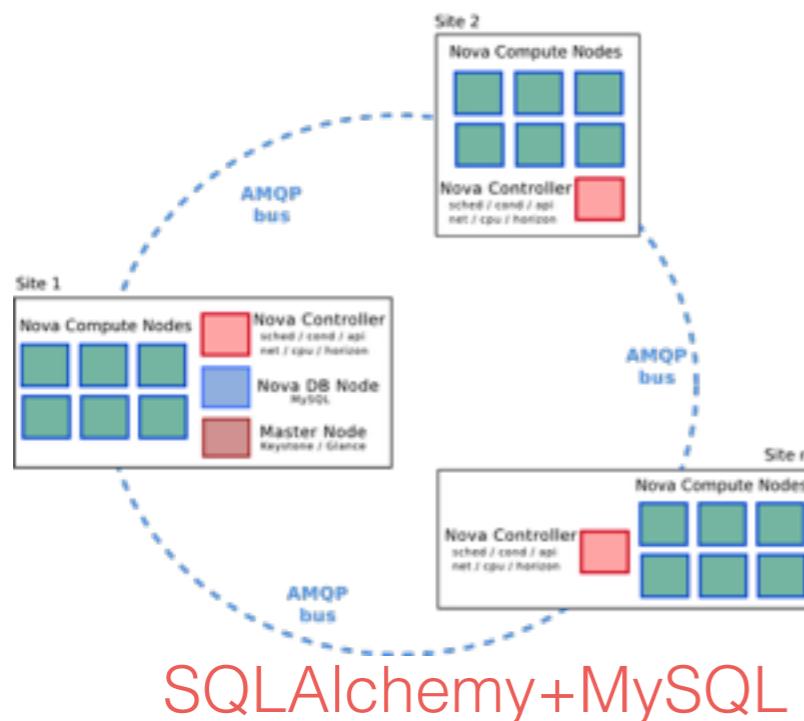
# DISCOVERY - Long term roadmap

## ...And Beyond

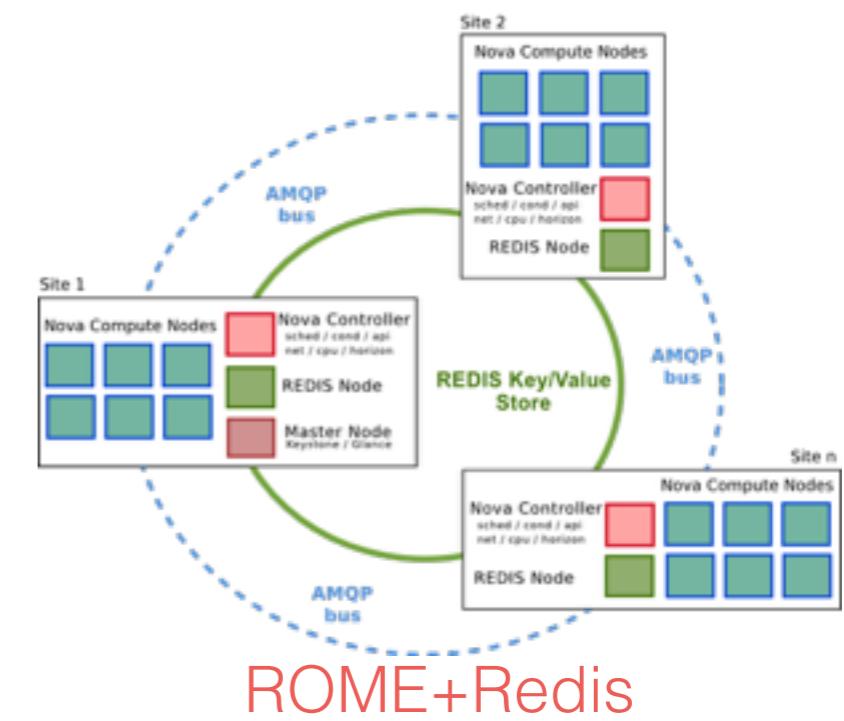
- Deployment / reconfiguration at each new release/upgrade throughout the whole infrastructure.  
⇒ Makes Openstack vanilla able to support Fog/Edge Cloud use case

# Multi-site Experiments

- Creation of 500 VMs, fairly distributed on each controller
- From 2 to 8 sites (emulation of virtual clusters by adding latency thanks to TC)
- Each cluster was containing 1 controller, 6 compute nodes (and 1 dedicated node in the case of REDIS).
- MySQL and Redis used in the default configuration
- To fairly compare with MySQL, data replication was not activated in Redis
- Galera experiments have been performed but due to reproducible issues with more than 4 sites, results are not satisfactory enough to be discussed (RR available on demand)



SQLAlchemy+MySQL



ROME+Redis

# Multi-Site Experiments

**Table 3: Time used to create 500 VMs with a 10ms inter-site latency (in sec.).**

Nb of locations	REDIS	MySQL
2 clusters	271	209
4 clusters	263	139
6 clusters	229	123
8 clusters	223	422

**Table 4: Time used to create 500 VMs inter-site latency (in sec.).**

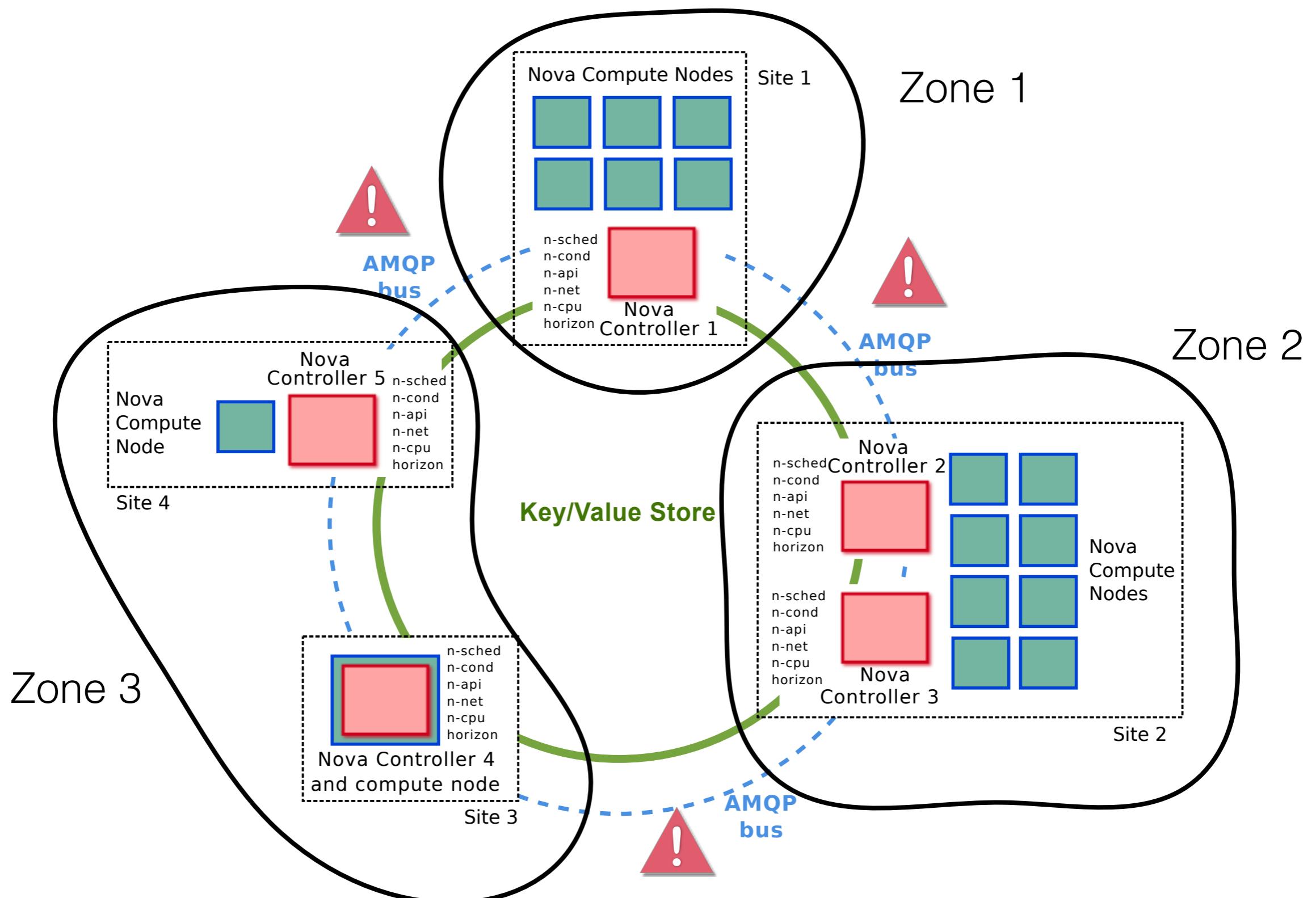
Nb of locations	REDIS	MySQL
2 clusters	723	268
4 clusters	427	203
6 clusters	341	184
8 clusters	302	759

SQL scalability bottleneck

(one SQL server for the whole infrastructure)

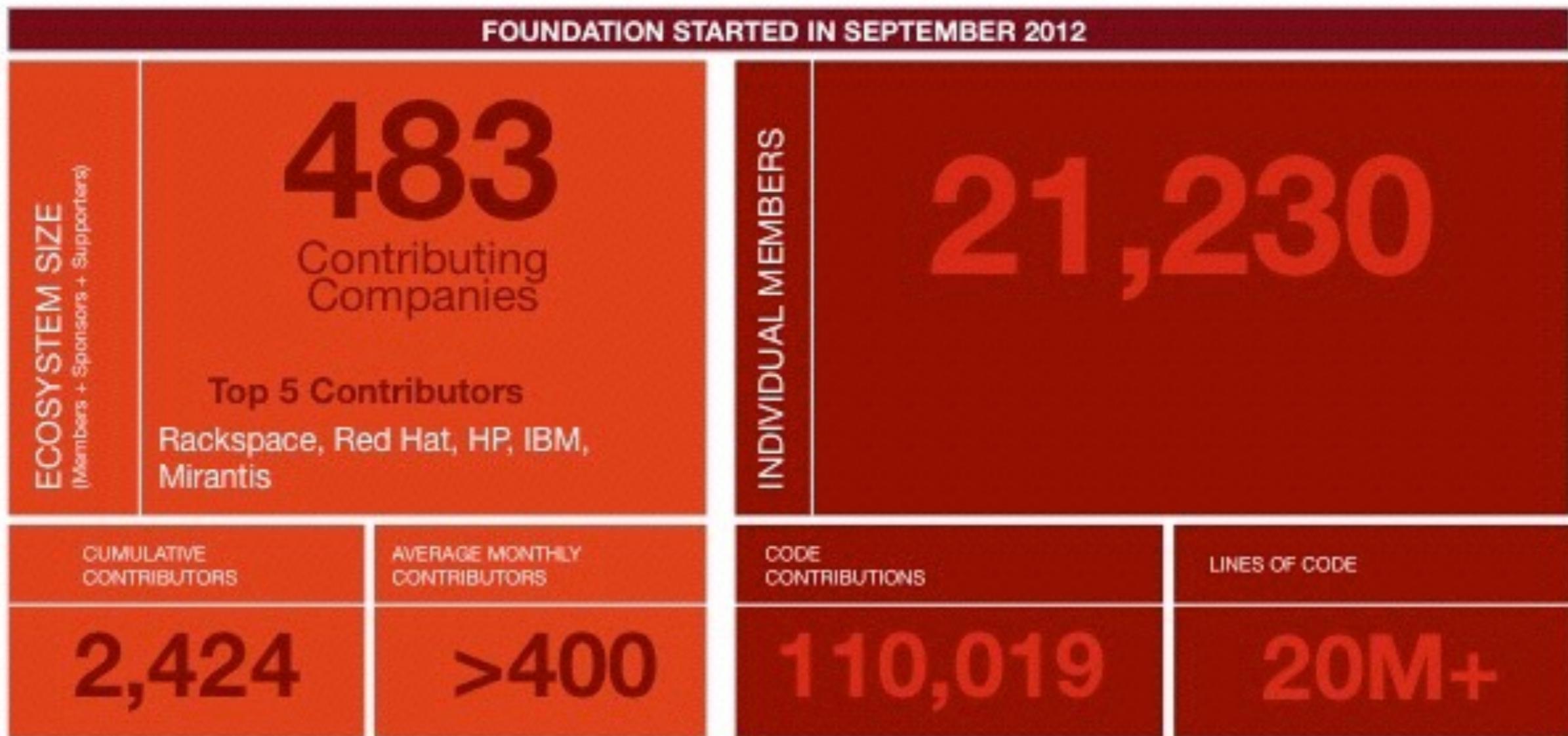
Increasing the nb of nodes leads to better reactivity  
From 8 clusters, MySQL becomes a bottleneck

# But Locality matters !



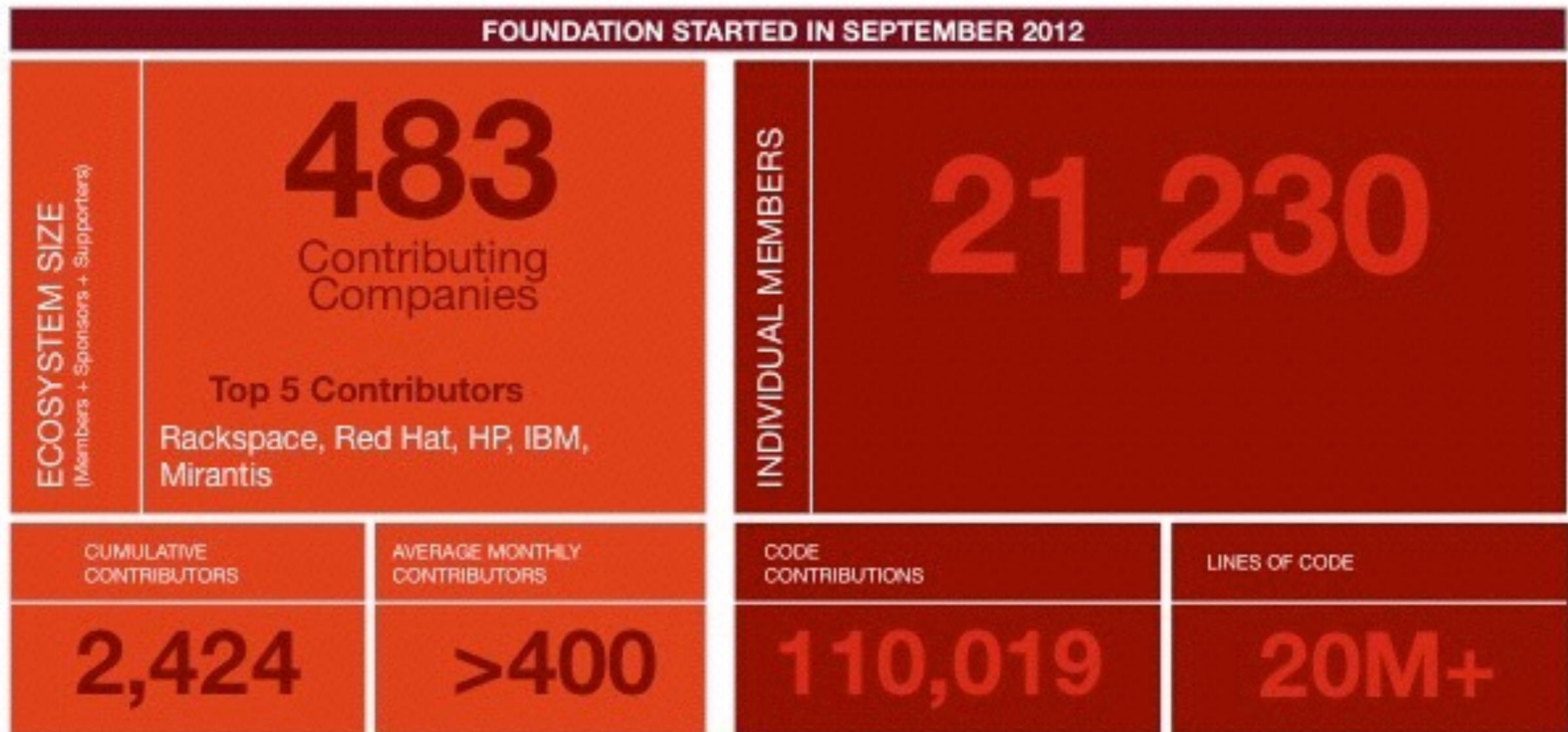
# Revising OpenStack

## OPENSTACK COMMUNITY: BROAD SUPPORT AND CONTRIBUTION

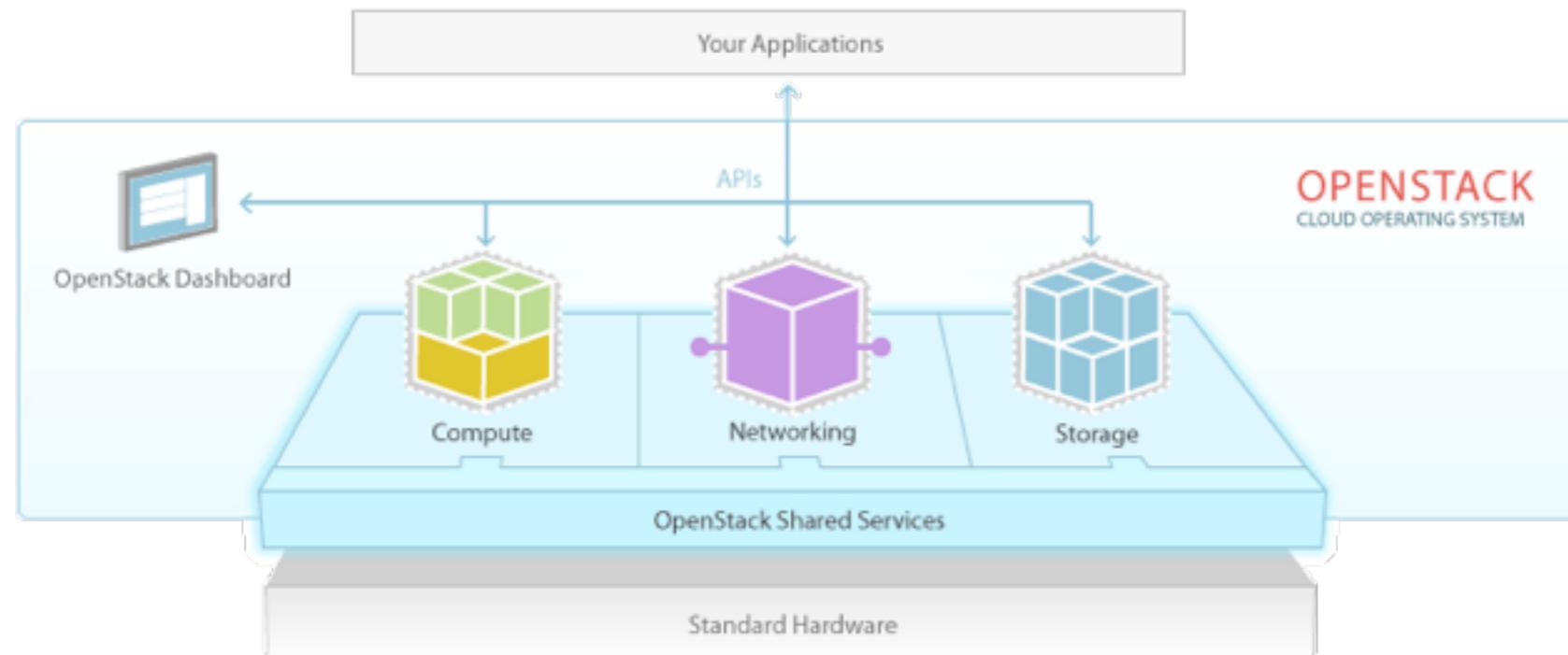


# Revising OpenStack

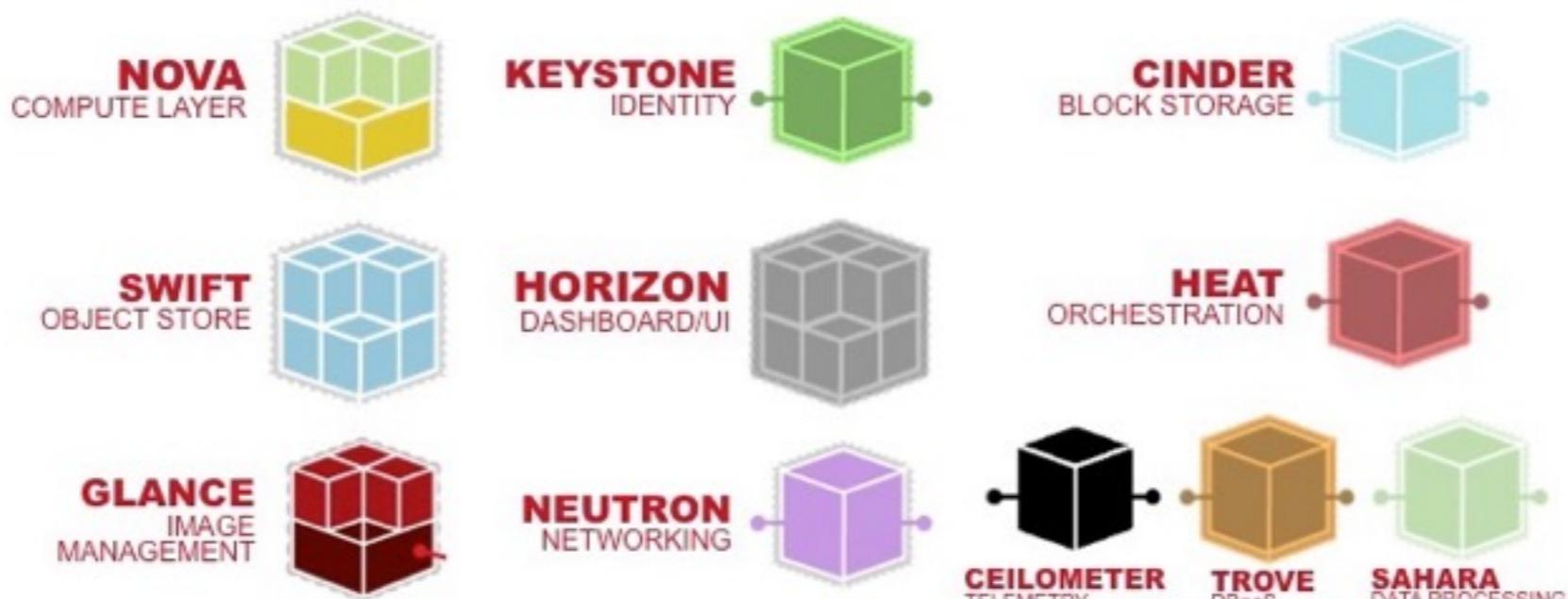
**OPENSTACK COMMUNITY: BROAD SUPPORT AND CONTRIBUTION**



# OpenStack Ecosystem

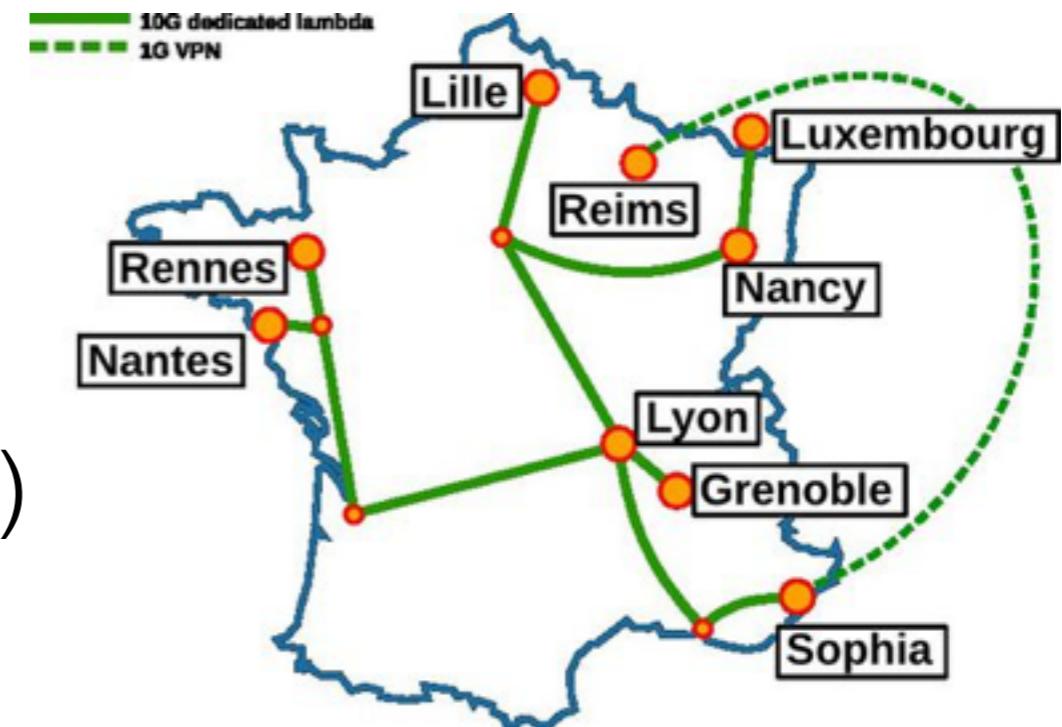


## OpenStack® Services



# Understanding OpenStack

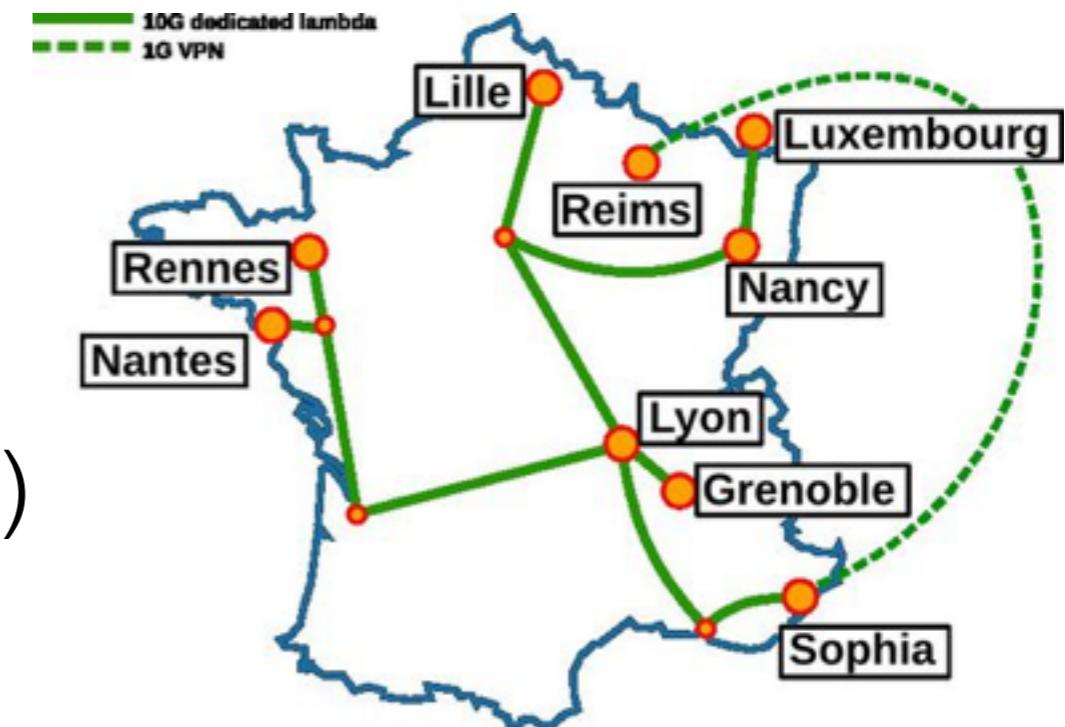
- Docs/white papers
- Performance evaluations  
(Kolla-G5K: Rally + Grid5000)
- OS profiler



Cross-project profiling library to generate 1 trace per request, that goes through all involved services.

# Understanding OpenStack

- Docs/white papers
- Performance evaluations  
(Kolla-G5K: Rally + Grid5000)
- OS profiler



Cross-project profiling library to generate 1 trace per request, that goes through all involved services.

*OS Profiler to understand OpenStack performance*

# Discovery Task forces

- Today: provided by Orange and Inria (with the support of RENATER)
- In addition to permanent staffs



7 Phds

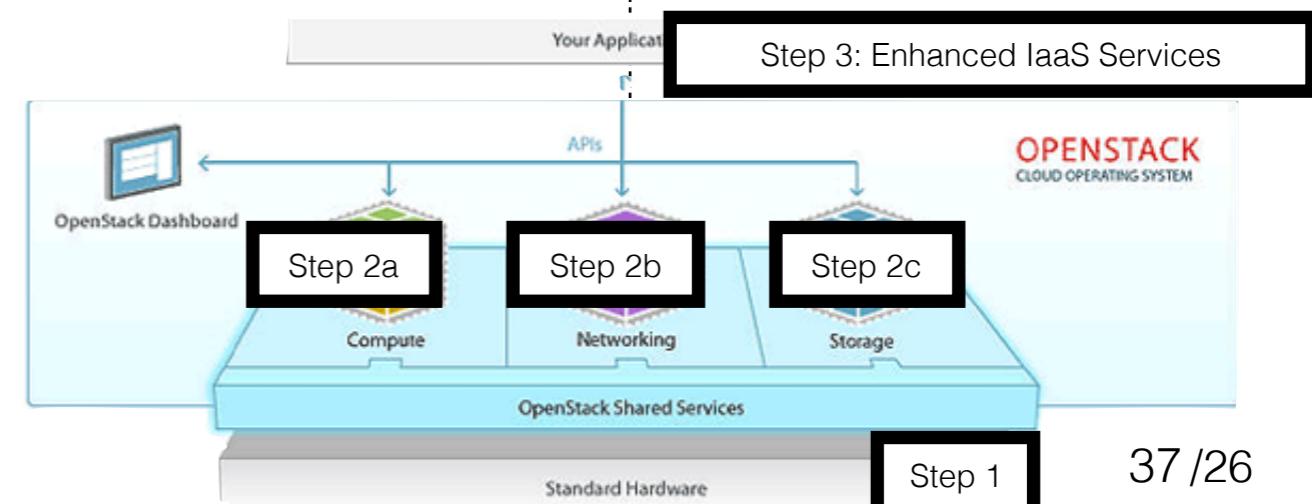
- Locality based Overlay networks - step 1
- Monitoring - step 1
- Security enforcement - step 1
- VM scheduling policies - step 2a
- Distributed SDN capabilities - step 2b
- Image management - step 2c
- Locality from the application elasticity view point - step 3

6 post docs

- Cost benefit analysis and energy opportunity - general
- Identification of Neutron challenges - step 2b
- Deployment/Reconfiguration of OpenStack - general
- VM placement strategies - step 2c
- Data scheduling policies - step 2a/2c
- Use-cases / validations - step 3

3 engineers

- Core developper (soon !)
- Sys Admin
- GUI/command line developper



# Discovery Task forces



- Today: provided by Orange and Inria (with the support of RENATER)
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7 Phds

- Locality based Overlay networks - step 1
- Monitoring - step 1
- Security enforcement - step 1
- VM scheduling policies - step 2a
- Disaster recovery - step 2b
- Infrastructure management - step 2c
- Locality from the application elasticity view point - step 3

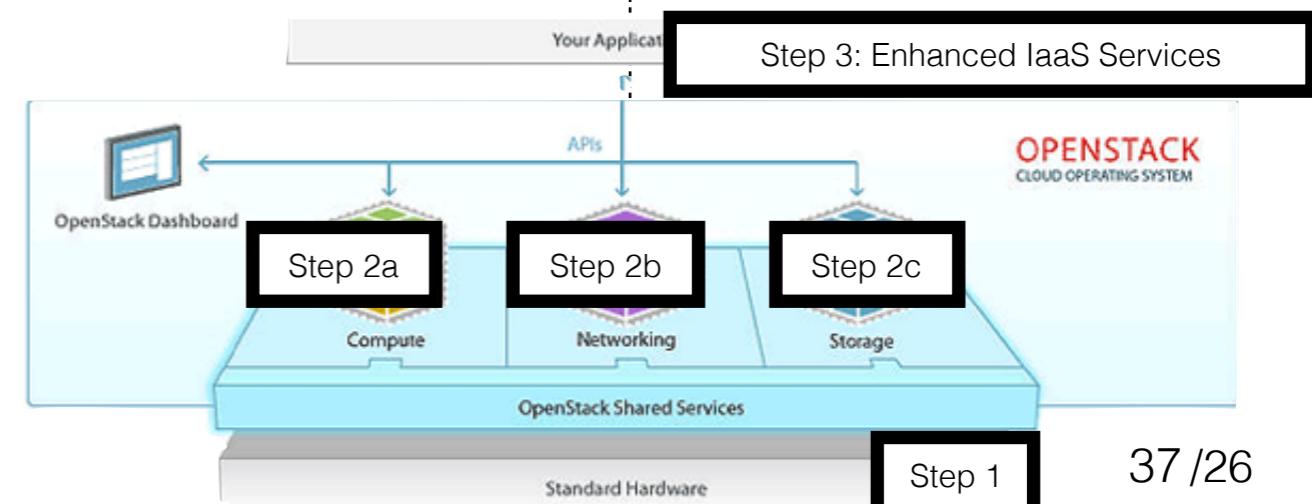
6 post docs

- Cost benefit analysis and energy opportunity - general
- Identification of New services - step 2b
- Resource allocation strategies - step 2c
- IaaS scheduling policies - step 2a/2c
- Use-cases / validations - step 3

8

- Sys Admin
- GUI/command line developper

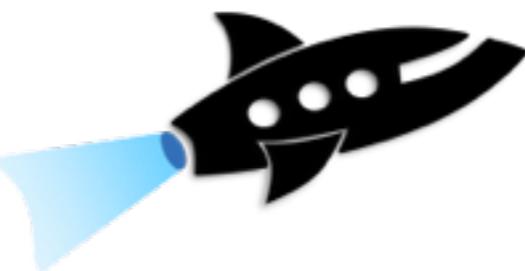
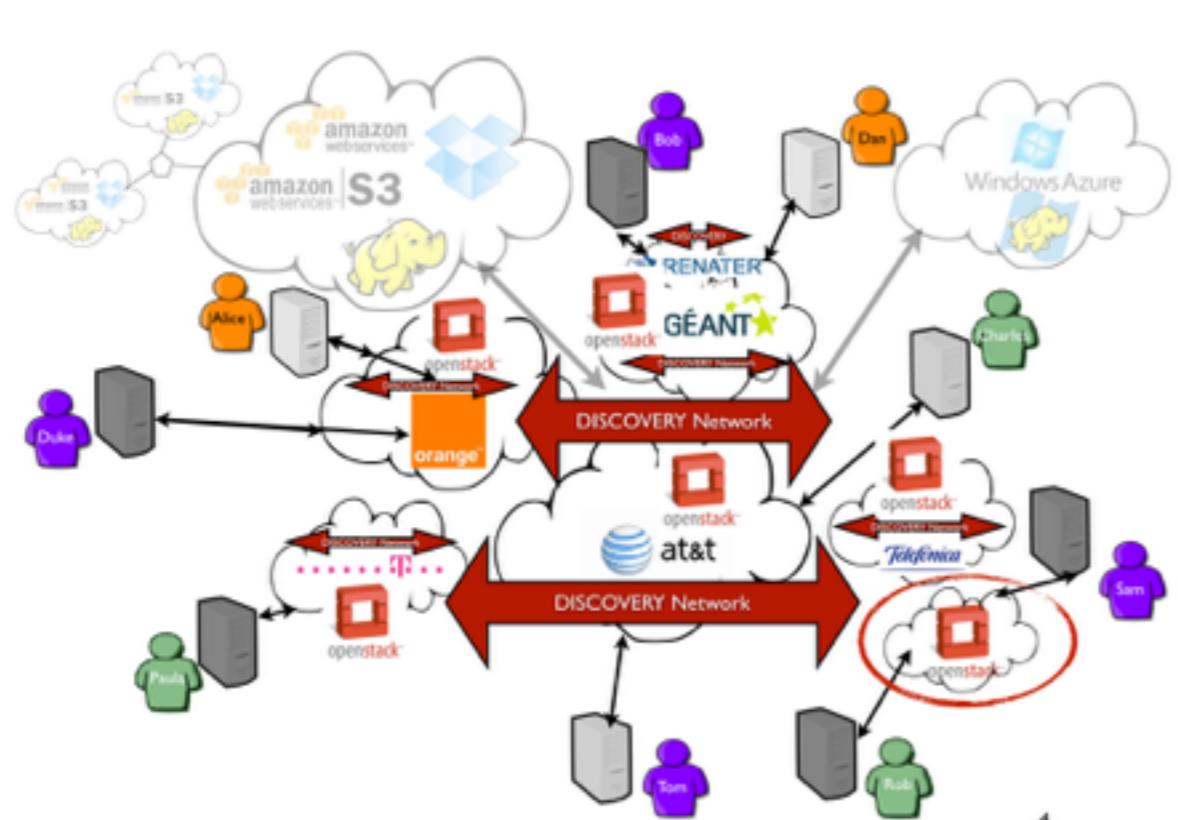
See Open Positions on the Discovery website.  
or just come and contribute ;)



# The DISCOVERY Initiative

- Several researchers, engineers, stakeholders of important EU institutions and SMEs have been taking part to numerous brainstorming sessions (BSC, CRS4, Unine, EPFL, PSNC, Interoute, Orange Labs, Peerialism, TBS Group, XLAB, ...)

<http://beyondtheclouds.github.io/>



Inria



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