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Hierarchy For All Packages

Package Hierarchies:

• tetris

Class Hierarchy

- java.lang.Object
 - java.awt.<u>Component</u> (implements java.awt.image.<u>ImageObserver</u>, java.awt.<u>MenuContainer</u>, java.io.<u>Serializable</u>)
 - java.awt.<u>Container</u>
 - java.awt.Window (implements javax.accessibility.Accessible)
 - java.awt.<u>Frame</u> (implements java.awt.<u>MenuContainer</u>)
 - javax.swing.<u>JFrame</u> (implements javax.accessibility.<u>Accessible</u>, javax.swing.<u>RootPaneContainer</u>, javax.swing.<u>WindowConstants</u>)
 - tetris. Window
 - tetris.<u>Driver1</u>
 - tetris. Tetris
 - tetris.<u>Tetromino</u>