

CSE102 – Computer Programming with C

Assignment #8

Collatz Conjecture

Due date: 13/05/2022, 23:59

In this assignment, you will experiment with pointers, recursions and an interesting mathematical conjecture, namely Collatz.

Collatz conjecture has not been proven yet even though it is seemingly a simple problem. Consider the following function:

$$f(x) = \begin{cases} 3x + 1 & \text{if } x \text{ is odd} \\ x/2 & \text{if } x \text{ is even} \end{cases}$$

Starting with an integer x_0 the sequence $x_1 = f(x_0), x_2 = f(x_1), \dots$ tends end up with a loop 4, 2, 1, 4, 2, 1... Conjecture says that any starting integer should send this sequence to the same loop. (See <https://www.youtube.com/watch?v=094y1Z2wpJg> for an overview of this conjecture).

Towards the analysis of this conjecture, you are asked to write a few C functions:

1. **(25 pts)** Write a recursive function to generate and return the sequence.

```
void generate_sequence (int xs, int currentlen, int seqlen, int *seq)
```

Where `xs` is the first element of the sequence, `seqlen` is the length of the sequence, `currentlen` is the length of the sequence in the time of the function called, `*seq` is the array of the sequence.

2. **(30 pts)** Write a recursive function such that given any function and a starting integer check if the sequence ends up in a loop.

```
void check_loop_iterative(void (*f)(?), int xs, int seqlen, int *loop, int *looplen)
```

The first input is the function for which the sequence will be generated (fill its parameters declared with “?” above), starting from the first integer `xs` with a length of `seqlen`. The last two arguments will return the loop and its length. If no loop is found, the function will not update `*loop` array and return 0 with `looplen` variable.

Note that the loop's length can be $n/2$ at most and 2 at least, you should search for a loop with every possible length (until you find one) in descending order.

3. **(20 pts)** To be used in the previous function, you are asked to write a function to check if a given sequence of numbers has a loop in it.

```
int has_loop(int *arr, int n, int looplen, int *ls, int *le)
```

The function will receive a sequence starting from `arr[0]` and ending at `arr[n-1]`. It will check if there are any loops with a length of `looplen`. The first occurrence of the loop will be output with parameters `ls` and `le`.

This is not a void function, it will return 1 if a loop exists, 0 otherwise.

For example,

`{15, 7, 4, 2, 1, 4, 2, 1}`

has a loop starting at `arr[2]` and ending at `arr[4]`. In this case `ls=2` and `le=4`.

4. **(25 pts)** Write another recursive function that calculates the histogram of the first digits of the sequence generated by a given function.

```
void hist_of_firstdigits(void (*f)(?), int xs, int seqlen, int *h, int digit)
```

As before the first three parameters are for the generation of the sequence. `h` is the histogram of the first digits of the numbers that appear in the sequence. The size of this array will be 9 (you will ignore digit 0).

For the following sequence:

`{340, 170, 85, 256, 128, 64, 32, 16, 8, 4, 2, 1, 4, 2, 1}`

The first digits of each integer:

`{3, 1, 8, 2, 1, 6, 3, 1, 8, 4, 2, 1, 4, 2, 1}`

The resulting histogram (`*h`) would be:

`{5, 3, 2, 2, 0, 1, 0, 2, 0}`

meaning that there are 0 numbers starting with digit 5 while there is only one number starting with digit 6.

Every time this function is being called; it should find the total numbers of integers starting with digit.

Program flow:

- ❖ In main, take the first element and the size of the sequence as inputs from the user (assume that the inputs will be proper, i.e., positive integers).
- ❖ In main, call the `check_loop_iterative` function.
- ❖ In `check_loop_iterative` function, generate & print the sequence (print it only once). Also, check if the sequence has a loop. If there is a loop, print its size and the indexes of its first occurrence. Do not print the loop itself in this function.
- ❖ In main, print the loop (if any). If there is no loop, print this information.
- ❖ In main, call the `hist_of_firstdigits` function.
- ❖ Print the histogram array in main.

General Rules:

- Obey the style guidelines.
- Do not change the provided function prototypes (you will not get any credits).
- The program must be developed on Ubuntu using GCC compiler (version provided in class), compilation problems due to the use of another OS or compiler is your responsibility (you will not get any credits).
- Your program should work as expected. Do not expect partial credit if your code works only in some cases but not in all cases as expected.
- Do not use any libraries other than `stdio.h`, `stdlib.h` and `util.h`. You can add new functions but do not change the structure of the functions given above. Parse the parameters by using pointers as shown above.
- Use `malloc/calloc` functions from `stdlib` library, make sure your program won't end up with a segmentation error.
- Add comments to your code.
- You can ask your questions about the homework by using the assignment post on Teams.

Handing in your work:

- Hand in your work using the appropriate class Teams assignment site.
- No late submissions will be accepted.
- Please pack your solution directory in the following way (assuming a student with number 20180000001 and name X Y Z is submitting):

- A directory named 20180000001_X_Z is created
- All the solutions files along with a make file are created as part of the assignment. For example:

```
ygenc@YG-XPS:~/cse102-ubuntu/20180000001_X_Z$ ls -l
total 0
-rwxrwxrwx 1 ygenc ygenc 86 Feb 17 10:14 main.c
-rwxrwxrwx 1 ygenc ygenc 39 Feb 17 10:16 makefile
-rwxrwxrwx 1 ygenc ygenc 19 Feb 17 10:17 util.c
-rwxrwxrwx 1 ygenc ygenc 58 Feb 17 10:15 util.h
ygenc@YG-XPS:~/cse102-ubuntu/20180000001_X_Z$
```

- Pack this directory into a zip file named 20180000001_X_Z.zip
- When unpacked as above in Ubuntu (version provided in class) it should allow executing the following commands in a shell:
 - “\$make clean” removes everything except makefile, source code (.c and .h) and other resource files (if any) – all compiling results and intermediate files should be removed.
 - “\$make compile” should compile the code.
 - “\$make run” should run the code along with any parameters needed.

Expected outputs (first two rows are inputs, the rest is output only)

```
Please enter the sequence length: 15
Please enter the first element: 340

Sequence: {340, 170, 85, 256, 128, 64, 32, 16, 8, 4, 2, 1, 4, 2, 1}

Checking if there is a loop of length 7...
Checking if there is a loop of length 6...
Checking if there is a loop of length 5...
Checking if there is a loop of length 4...
Checking if there is a loop of length 3...

Loop detected with a length of 3.
The indexes of the loop's first occurrence: 9 (first digit), 12 (last digit)
Loop: {4, 2, 1}

Histogram of the sequence: {5, 3, 2, 2, 0, 1, 0, 2, 0}
```

```
Please enter the sequence length: 7
Please enter the first element: 55

Sequence: {55, 166, 83, 250, 125, 376, 188}

Checking if there is a loop of length 3...
Checking if there is a loop of length 2...
No loop found.

Histogram of the sequence: {3, 1, 1, 0, 1, 0, 0, 1, 0}
```

```
Please enter the sequence length: 10
Please enter the first element: 10

Sequence: {10, 5, 16, 8, 4, 2, 1, 4, 2, 1}

Checking if there is a loop of length 5...
Checking if there is a loop of length 4...
Checking if there is a loop of length 3...

Loop detected with a length of 3.
The indexes of the loop's first occurrence: 4 (first digit), 7 (last digit)
Loop: {4, 2, 1}

Histogram of the sequence: {4, 2, 0, 2, 1, 0, 0, 1, 0}
```