

RPG III Forms

Select and copy the appropriate form line and paste it to your source code in the editor at a right place to help align your program statements properly.

H Control Specification

.....H*.....1..CDYI....S.....1.F.....Pgm-Id

F File Description Specification

Filename

.....F*ilenameIPEAF....RlenLK1AI0vKlocEDevice+.....K0ptionEntry+A....U1.....

FX File Description Specification (External)

Filename

.....F*ilenameIPEAF.....L..I.....Device+.....K0ptionEntry+A....U1.....

FC File Description Specification Continuation (SFILE/RENAME)

.....F*.....Ext-record.....RcdnbrK0ptionEntry+.....

FK File Description Specification (Continuation)

.....F*.....Ext-record.....RcdnbrK0ptionEntry+.....

U Auto Report Option Specification

.....U*.....NN.....

E File Extension Specification

.....E*...FromfileTofile++Name++N/rN/tbLenPDSArnamLenPDSComments+++++++.....

L Line Counter Specification

Filename

.....L*ilename066F106001.....

I Input Specification (Record Identification)

Filename

.....I*ilenameSqNORiPos1NCCPos2NCCPos3NCC.....

IX Input Specification (Record Identification-External)

Rcdname

.....I*cdname+....Ri.....

J Input Specification (Field Description)

.....I*.....PFromTo++DField+L1M1FrPlMnZr.....

JX Input Specification (Field Description -External)

.....I*.....PFromTo++DField+L1M1FrPlMnZr.....

DS Data Structure Specification

Dsname

.....I*sname....NODsExt-file++.....OccrLen+.....

SS Data Structure Subfield Specification

.....I*.....Ext-field+.....PFromTo++DField+.....

SV Data Structure Subfield Initialization Specification

.....I*I.....Init-value+++++++PFromTo++DField+.....

C Calculation Specification

L0

.....C*0N01N02N03Factor1+++OpcdeFactor2+++ResultLenDHHiLoEqComments+++++++.....

O Output Specification

Filename

.....0*ilenameDFBASbSaN01N02N03Excnam.....

OD Output Specification (Output Disk)

Name

.....0*ame++++DADD....N01N02N03Excnam.....

P Output Specification (Field Description)

.....0*.....N01N02N03Field+YBEnd+PConstant/editword+++++++.....

N Named Constant Specification

.....I*.....Namedconstant+++++++C.....Fldnme.....

Compiled array data (from position 1)

**CTDATA Arrnam.....