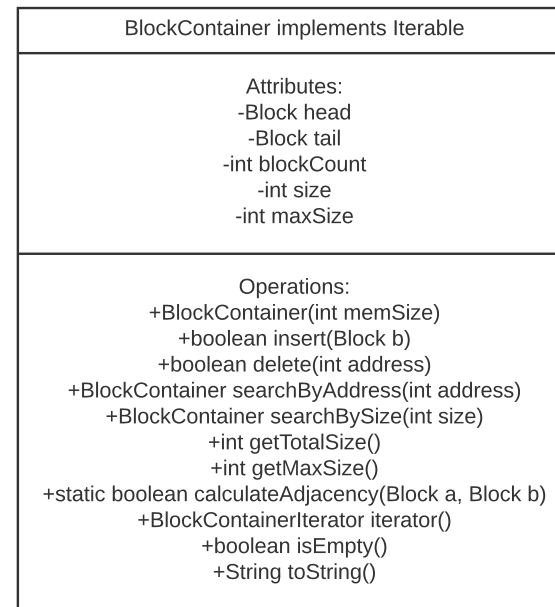
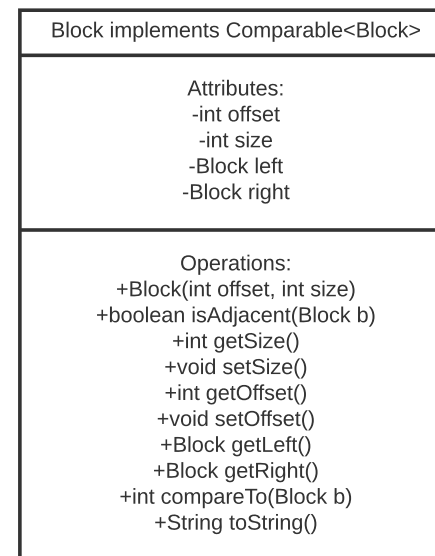
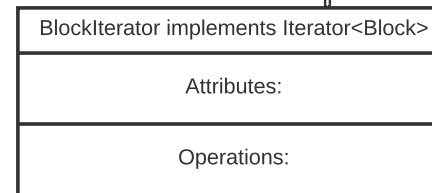
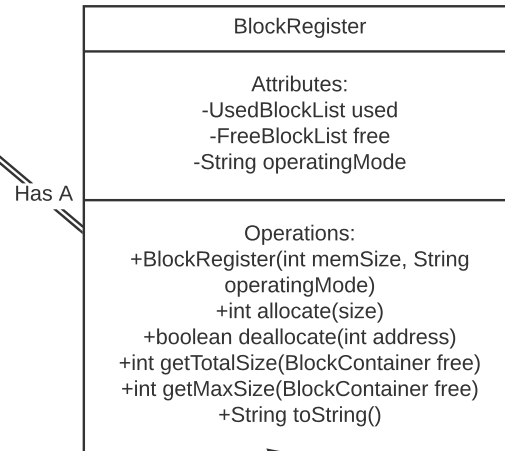
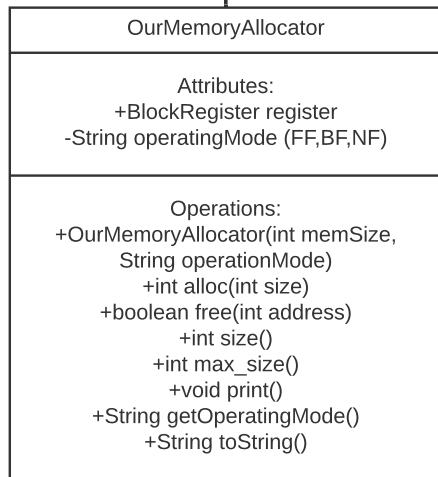


BlockContainer.calculateAdjacency()
determines adjacency based on
offset and size

The search methods return
BlockContainers with *shallow*
copies of all blocks that match
the search criteria, or empty
BlockContainer if none



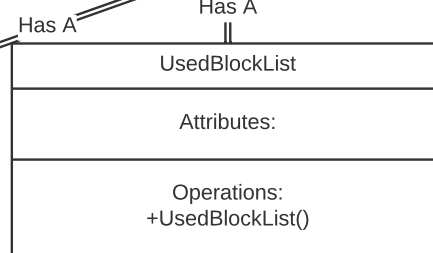
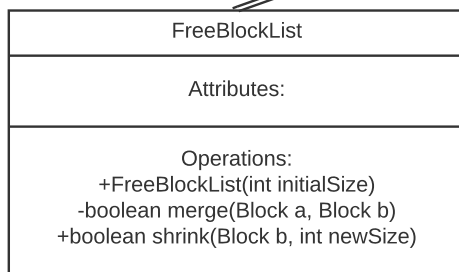
Should all these
members be private?
For the purposes of
encapsulation
(regarding attributes
of BlockContainer
and Block)



Block.isAdjacent()
determines adjacency
based on Block.left
and Block.right

I anticipate using
calculateAdjacency() over
isAdjacent() but still feel
that isAdjacent should be
included

FreeBlockList
constructor initializes a
single block with size =
memSize



Is Composed Of

FreeBlockList.insert()
will have to call
super.insert() then
check for merges

