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Tarabya Sarıyer İstanbul & İzmit Kocaeli

Website: <http://bgracoskn.github.io>

# Buğra COŞKUN

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## SKILLS

- Multi-Purpose Programming (**Python, C, C++, Arduino, Assembly, Matlab**)
- Embedded Microcontrollers (**PIC, AVR**)
- Neural Networks and Machine Learning (**TensorFlow, Keras**)
- Scientific Computing (**Numpy, Pandas, Matlab, Wolfram, Octave**)
- Circuit Design and Simulation (**Multisim, Proteus, EagleCAD**)
- Language (**Bilingual level English, Native Turkish, Casual Convo. Japanese, Introductory French**)

## EDUCATION

*Mechatronics Engineering - Kocaeli Üniversitesi, İzmit Kocaeli*

Bachelors of Engineering 3.1 GPA

Some of the classes successfully completed:

**Computer Aided Design (Autocad), Electrical Circuit Analysis, Visual Programming, C Programming, Engineering Materials, Logic Circuits, Thermodynamics, Automatic Control, Fluid Mechanics, Microprocessors, Electronics, Mechatronics Design, Numerical Methods, System Dynamics**

## CERTIFICATES

- Neural Networks and Deep Learning (deeplearning.ai)
- Improving Deep Neural Networks: Hyper parameter tuning, Regularization and Optimization (deeplearning.ai)
- Python Data Structures (University of Michigan)
- AI with IBM Watson Introduction Course (ITU)
- Complete TensorFlow (Udemy)
- The Introduction to Quantum Computers (Saint Petersburg State University)
- Electrodynamics: An Introduction (Korean Advanced Institute of Science and Technology)
- Electrodynamics: Analysis of Electric Fields (Korean Advanced Institute of Science and Technology) - Ongoing Course
- Particle Physics: An Introduction (University of Geneva) - Ongoing Course

## PROJECTS (all further information can be accessed through [bgracoskn.github.io](https://bgracoskn.github.io))

- Digital Heat Flux Meter  
[https://bgracoskn.github.io/documents/heat\\_flux\\_pdf.pdf](https://bgracoskn.github.io/documents/heat_flux_pdf.pdf)
- Optical Absorption Spectrometer (Ongoing 25.2)
- Botterlord (Text-based RPG written in PYTHON)  
<https://github.com/MarcHeearth/botterlord>
- GRAT (Mobile game written in GDscript)  
<https://github.com/MarcHeearth/GRAT>
- Radio Telescope (Design stage 10.3)
- Personal website (written in html, css, javascript)  
<https://github.com/MarcHeearth/marcearth.github.io>
- Digital Subtractive Synthesis (made for Logic Circuits Class)  
[https://www.linkedin.com/posts/bugracoskun\\_audio-synthesis-ic-activity-6618158104645246976-ZLEZ](https://www.linkedin.com/posts/bugracoskun_audio-synthesis-ic-activity-6618158104645246976-ZLEZ)

## HOBBIES

- Electronic Music Production and Guitar  
<https://soundcloud.com/macroprocessor>
- Road Cycling  
<https://www.strava.com/athletes/64946653>
- Astronomy and stargazing

## PROFESSIONAL EXPERIENCE

- Freelance web designer (3 paid projects)
- Assistant STEM teacher – Günebakan Akademi (Apr2020-Aug2020 5mos)
- Private tutor (6 past students)