Rajalakshmi Engineering College

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Branch: REC

Department: I AIML AD

Batch: 2028

Degree: B.E - AI & ML



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_COD_Question 1

Attempt : 2 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Your task is to create a program to manage a playlist of items. Each item is represented as a character, and you need to implement the following operations on the playlist.

Here are the main functionalities of the program:

Insert Item: The program should allow users to add items to the front and end of the playlist. Items are represented as characters. Display Playlist: The program should display the playlist containing the items that were added.

To implement this program, a doubly linked list data structure should be used, where each node contains an item character.

Input Format

The input consists of a sequence of space-separated characters, representing the items to be inserted into the doubly linked list.

The input is terminated by entering - (hyphen).

Output Format

The first line of output prints "Forward Playlist: " followed by the linked list after inserting the items at the end.

The second line prints "Backward Playlist: " followed by the linked list after inserting the items at the front.

Refer to the sample output for formatting specifications.

Sample Test Case

```
Input: a b c -
Output: Forward Playlist: a b c
Backward Playlist: c b a
Answer
#include <stdio.h>
#include <stdlib.h>
struct Node {
char item;
  struct Node* next;
  struct Node* prev;
}:
// You are using GCC
void insertAtEnd(struct Node** head, char item) {
  struct Node* newnode=(struct Node*)malloc(sizeof(struct Node));
  if(newnode==NULL)
     return;
  newnode->item=item;
  newnode->next=NULL:
  if(*head==NULL){
    newnode->prev=NUL
    *head=newnode;
```

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2A150 else{
         struct Node* temp= *head;
        while(temp->next!=NULL)
           temp=temp->next;
        temp->next=newnode;
        newnode->prev=temp;
      }
    }
    void displayForward(struct Node* head) {
      if(head==NULL){
        return;
      }
      struct Node* temp=head;
    while(temp!=NULL){
        printf("%c ",temp->item);
        temp=temp->next; V
      printf("\n");
      //type your code here
    }
    void displayBackward(struct Node* tail) {
      if(tail==NULL){
        return;
      struct Node* temp=tail;
   while(temp!=NULL){
        printf("%c ",temp->item);
        temp=temp->prev;
      printf("\n");
      //type your code here
    void freePlaylist(struct Node* head) {
      struct Node* temp=head;
      while(temp!=NULL){
         struct Node* next=temp->next;
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        free(temp);
        temp=next;
```

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```
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      //type your code here
int main() {
      struct Node* playlist = NULL;
      char item;
      while (1) {
         scanf(" %c", &item);
        if (item == '-') {
           break;
        insertAtEnd(&playlist, item);
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    struct Node* tail = playlist;
      while (tail->next != NULL) {
        tail = tail->next;
      }
      printf("Forward Playlist: ");
      displayForward(playlist);
      printf("Backward Playlist: ");
      displayBackward(tail);
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      freePlaylist(playlist);
return 0;
                                                                         Marks: 10/10
    Status: Correct
```

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