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| Test Ref | Req being tested | Test Content | | Input | Output | Pass Criteria |
| SE-F-101 | FR1 | Check that system can create four players | | Press “Enter” to create players | New players show on the screen | Data is created correctly |
| SE-F-102 | FR1 | Check that system can assign names to each of the four players | | Enter a name in the pop-up window and hit enter | List of names which are assigned to an appropriate player | Data is assigned correctly |
| SE-F-103 | FR1 | Check that system can check if the name already exists and ask for another name once again | | Enter the same name two times in a pop-up window | Error message: “That name already exists. Enter a different name:” warns user about the problem | System displays “wrong name” error message |
| SE-F-104 | FR2 | Check that system can randomly assign and set exactly one port as a Home Port to each player | | - | List of 4 players with randomly assigned ports | Data is assigned correctly |
| SE-F-105 | FR3 | | Check that system can store pack of 36 crew cards | Enter pack of 36 cards and hit enter | List of all crew cards | Data is stored correctly |
| SE-F-106 | FR3 | | Check that system can sort pack of cards randomly | Enter pack of 36 cards and hit enter | 3 lists of the same pack of cards to check if they sorted randomly in every case | Data is sorted correctly |
| SE-F-107 | FR3 | | Check that system can return given card at the bottom of the pack | Enter pack of 36 cards and hit enter and pick first card | Bottom of the pack that has card which has been picked in input section | Data is returned in a proper way |