

EXPERIMENT - 6

[U19CS012]

ASK, FSK and PSK

AIM : To study Amplitude shift keying (A.S.K.), Frequency shift keying (F.S.K.) and phase shift keying (P.S.K) modulation Technique and verify waveforms.

APPARATUS : MATLAB

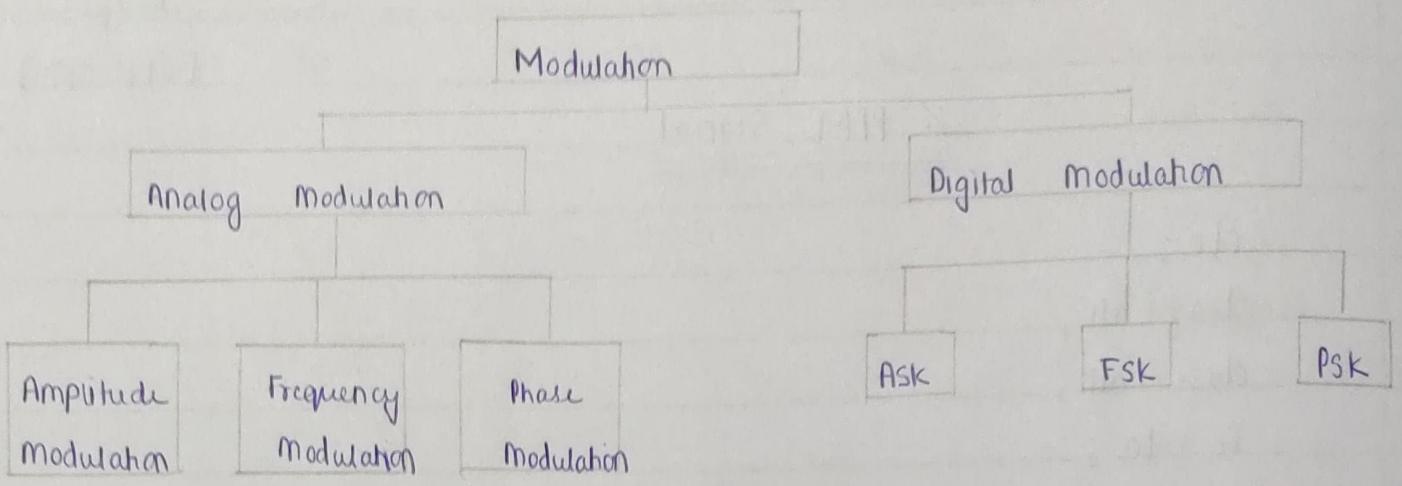
THEORY : 1. > Modulation : Modulation is a process, by which some characteristics of a carrier wave is varied in accordance with a modulating (message) signal.

Digital modulation : It is a special kind of modulation, where the message signal is digital in nature and the carrier wave is analog (sinusoidal) in nature.

The ASK, FSK and PSK are analogous to AM, FM and PM respectively. The difference is that in digital modulation techniques (ASK, FSK and PSK) the modulation signal is digital in nature, while in AM, FM and PM modulating signal is analog in nature.

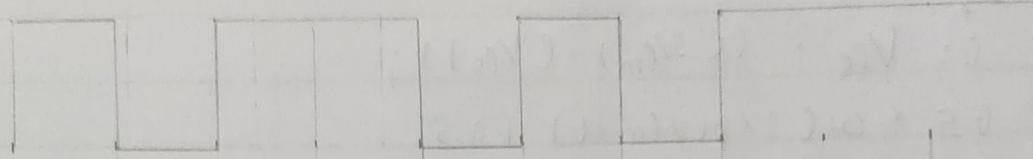
2. > ASK (Amplitude Shift keying)

In ASK, the amplitude of the carrier wave is changed (switched) according to the digital input signal (modulating signal).

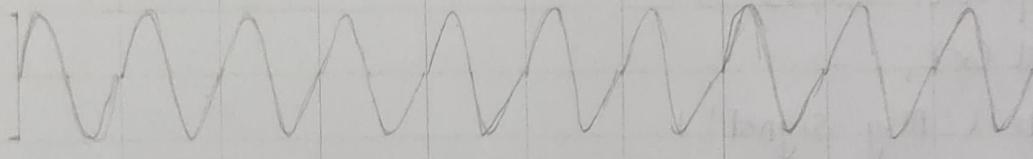


ASK

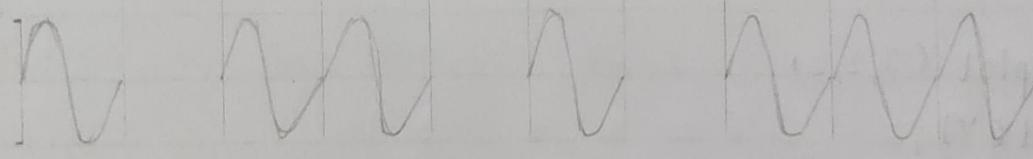
ASK
Binary
Input



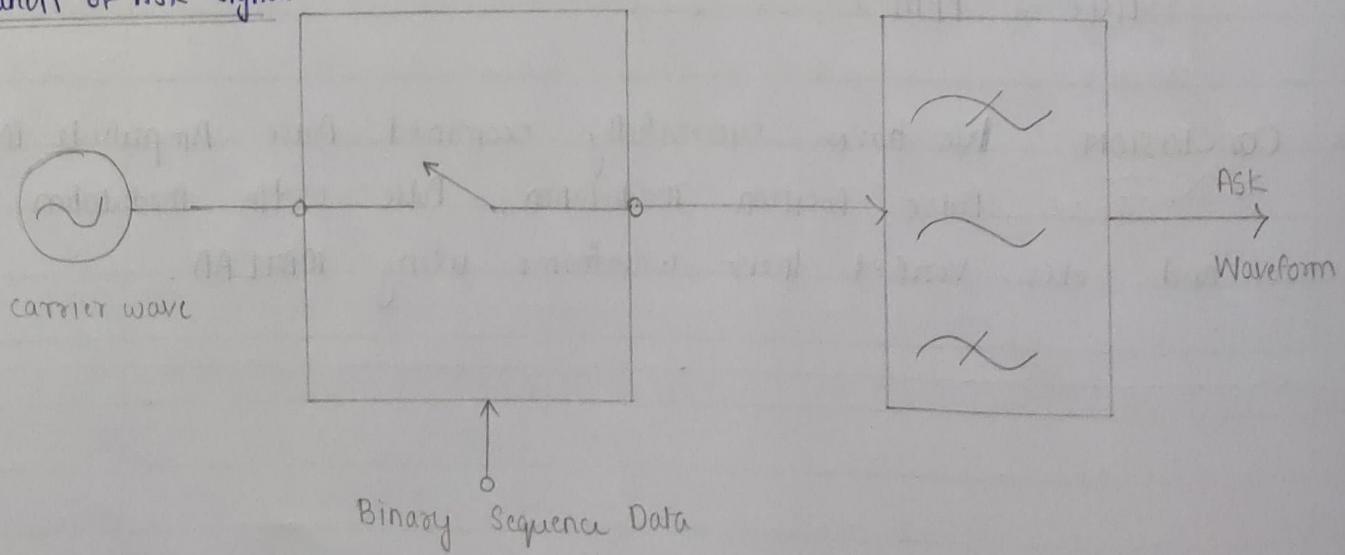
Carrier
Signal



ASK



Generation of ASK signal :



Application of ASK : 1.) Wireless Base station

2.) Low Frequency RF Application

3.) Fastru Industrial Network Devias

3.) FSK (Frequency Shift Keying)

→ If the frequency of sinusoidal carrier wave is varied (switched) depending on the digital input signal, then it is known as the frequency shift keying.

→ Application of FSK :-

1. High Frequency Radio Transmission

4.) PSK (Phase Shift Keying)

In PSK, phase of the carrier wave (analog in nature) is switched as per the input digital signal.

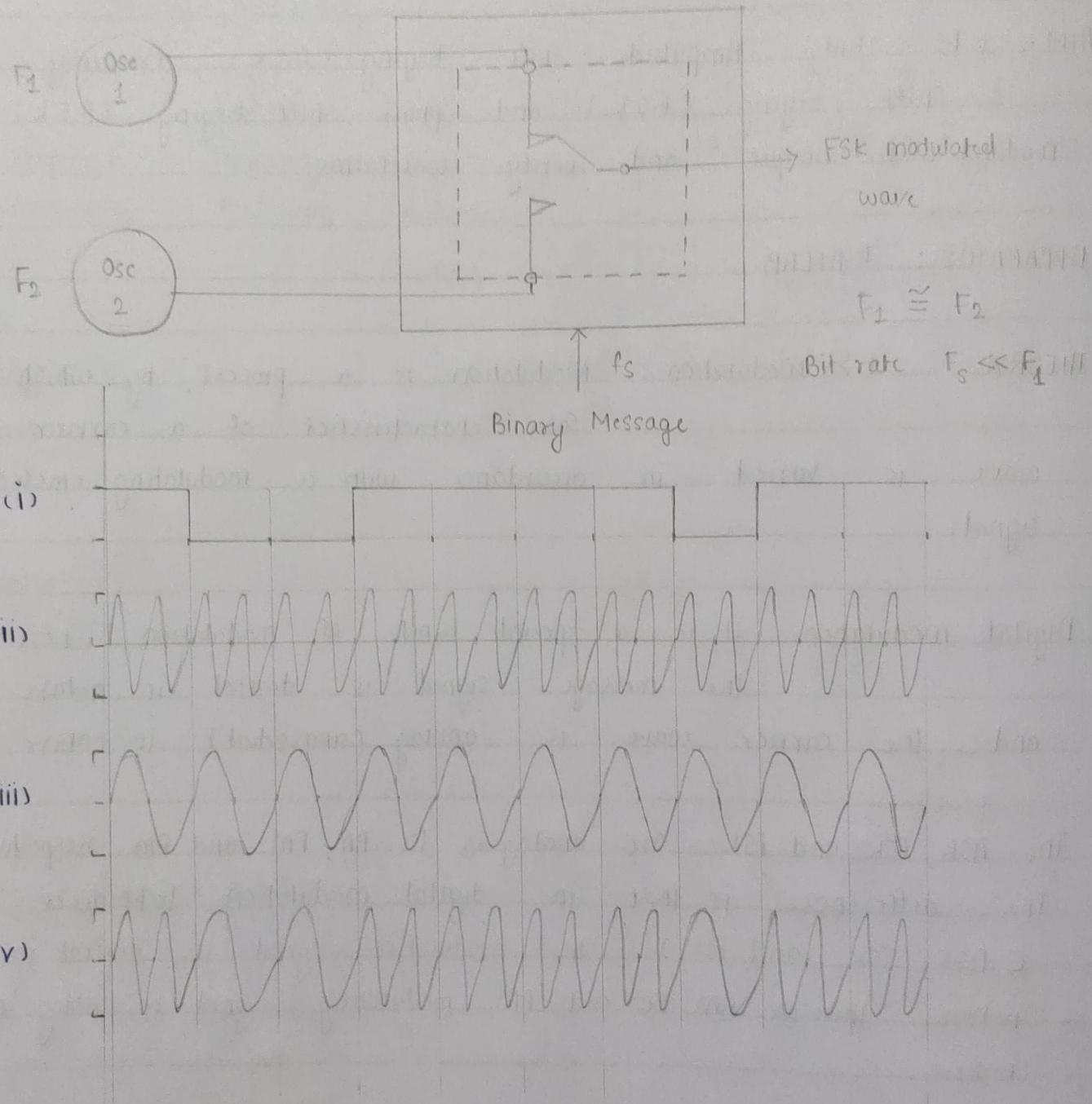
Application of PSK :

1. It is widely used for wireless LANs, RFID and Bluetooth communication.

(4)

FSK

Generation of FSK



(i) Digital Bitstream

(ii) High frequency carrier wave

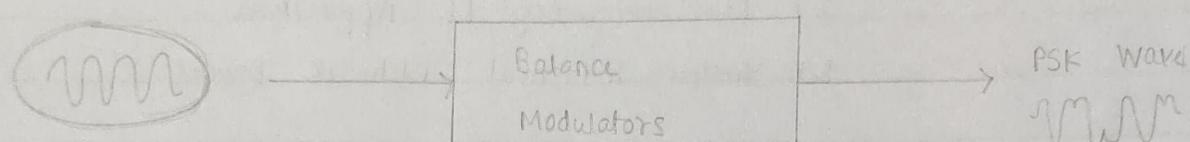
(iii) Low frequency carrier wave

(iv) FSK modulated wave

PSK

(5)

Generation of PSK

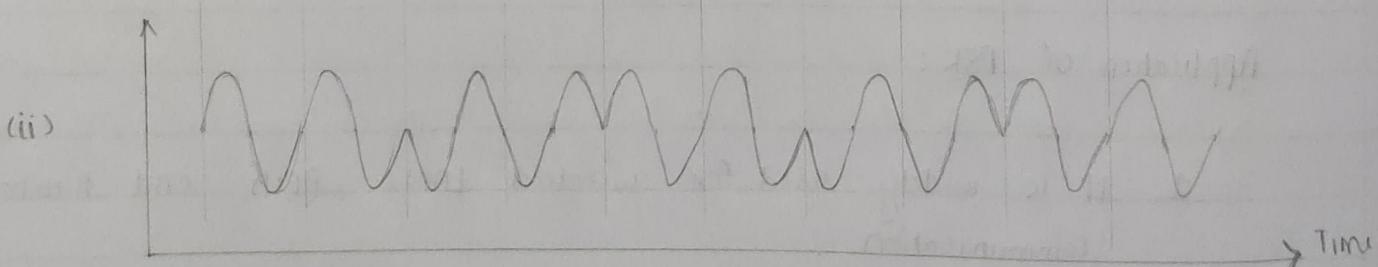
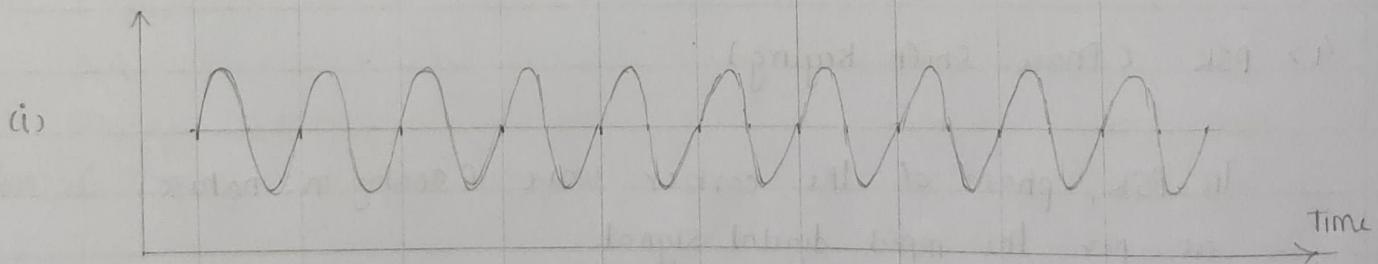
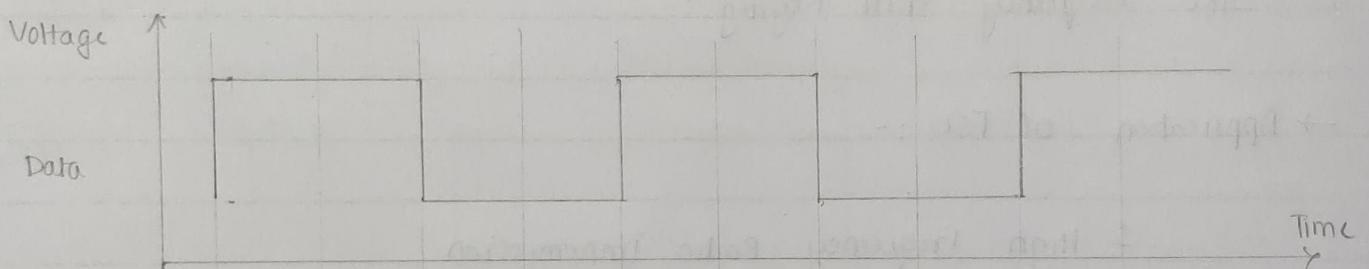


Carrier Wave
generator

Binary
Sequence (Data)

PSK Wave

WVN



(i) Carrier Frequency Before Modulation

(ii) Carrier Frequency After Modulation

> MATLAB CODE :

% % ASK

```
clc; close all; clear all; % for deleting all variables from memory
fc = input('Enter the freq of Sine Wave carrier:');
fp = input('Enter the freq of Periodic Binary pulse (message):');
amp = input('Enter the amplitude (For carrier & Binary Pulse message):');

t = 0: 0.001:1; % for setting the sampling interval
c = amp. * sinc(2*pi*fc*t); % for generating carrier sine wave

subplot(3,1,1) % For Plotting Carrier wave
plot(t,c)
xlabel('Time')
ylabel('Amplitude')
title ('carrier wave')

m = amp/2 . * square(2*pi*fp*t) + (amp/2); % Square wave msg

subplot(3,1,2) % Plotting square Binary Pulse
plot(t,m)
xlabel('Time')
ylabel('Amplitude')
title ('Binary Message Pulse')

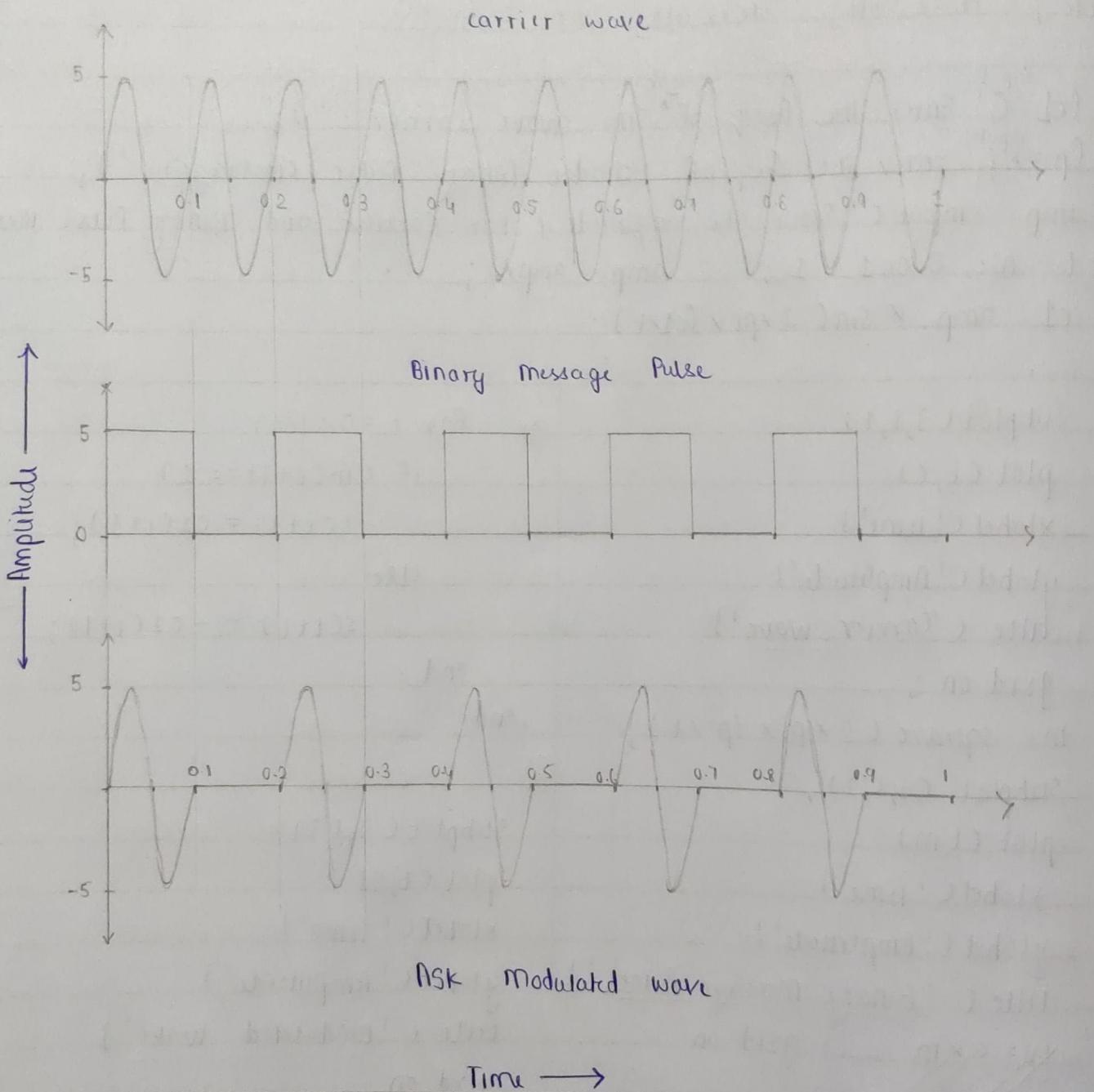
w = c*m % The Shift Keyed wave

subplot(3,1,3) % for plotting ASK wave
plot(t,w)
xlabel('Time')
ylabel('Amplitude')
title ('Amplitude Shift Keyed Signal')
```

(A) **ASK :**

(7)

3.) $F_c = 10 \text{ Hz}$ $F_p = 5 \text{ Hz}$ Amp = 5



% % FSK

clc; close all; clear all;

fc1 = input('Enter the freq of 1st sine wave carrier: ');

fc2 = input('Enter the freq of 2nd sine wave carrier: ');

fp = input('Enter the freq of Periodic Binary pulse (message): ');

amp = amp/2;

t = 0: 0.001 : 1;

c1 = amp. * sin (2*pi* fc1*t);

c2 = amp. * sin (2*pi* fc2*t);

① subplot(4,1,1);

plot(t,c1)

xlabel ('Time')

ylabel ('Amplitude')

title ('carrier 1 wave')

② subplot(4,1,2);

plot(t,c2)

xlabel ('Time')

ylabel ('Amplitude')

title ('carrier 2 wave')

③ m = amp. * square (2*pi*fp*t) + amp; % square wave form

subplot(4,1,3)

plot(t,m)

xlabel ('Time')

ylabel ('Amplitude')

title ('Binary message pulses')

④ for i=0:1000

if m(i+1) == 0

mm(i+1)= c2(i+1);

else

mm(i+1)=c1(i+1);

end

end

⑤ subplot(4,1,4)

plot(t,mm)

xlabel ('Time')

ylabel ('Amplitude')

title ('Modulated Wave')

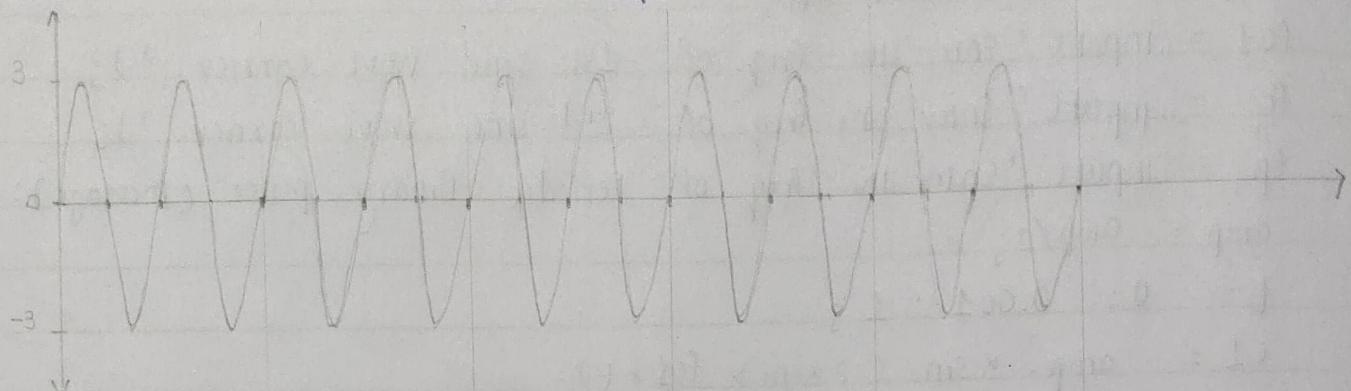
(B)

FSK :

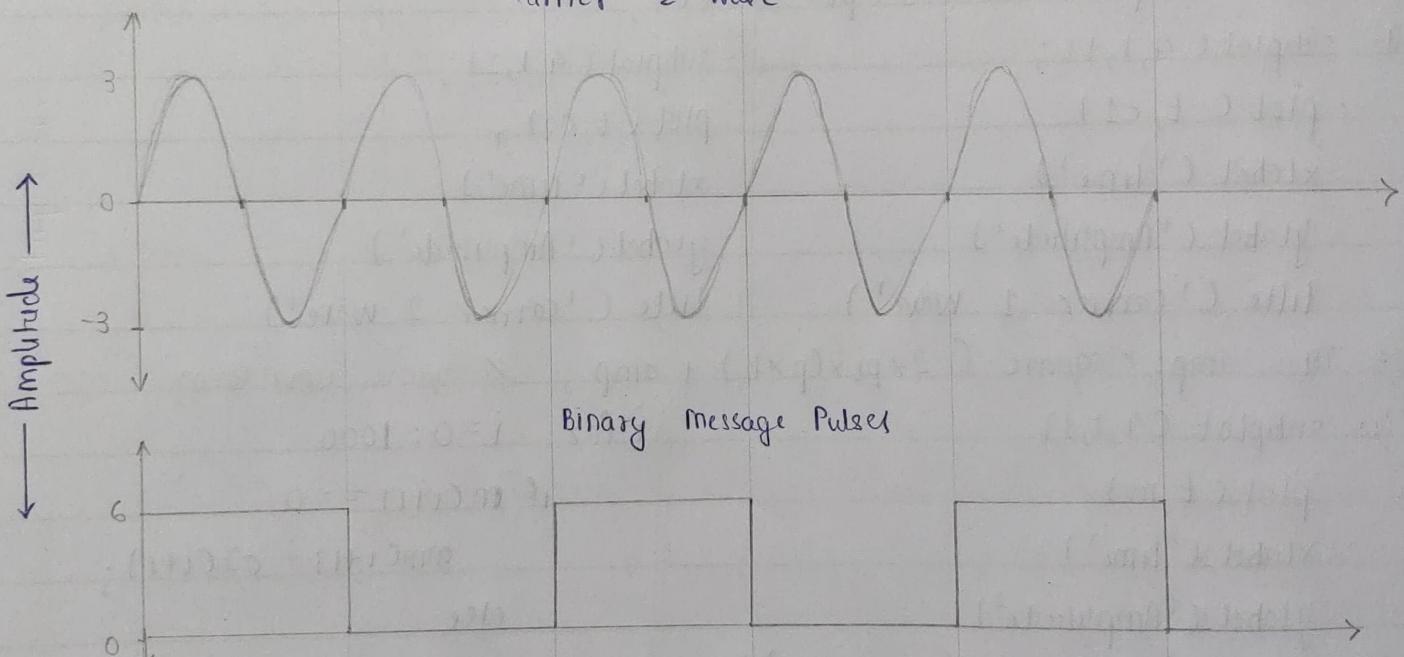
$$2. \gamma \quad F_{C1} = 30 \quad F_{C2} = 10 \quad F_p = 5 \quad \text{amp} = 6$$

(9)

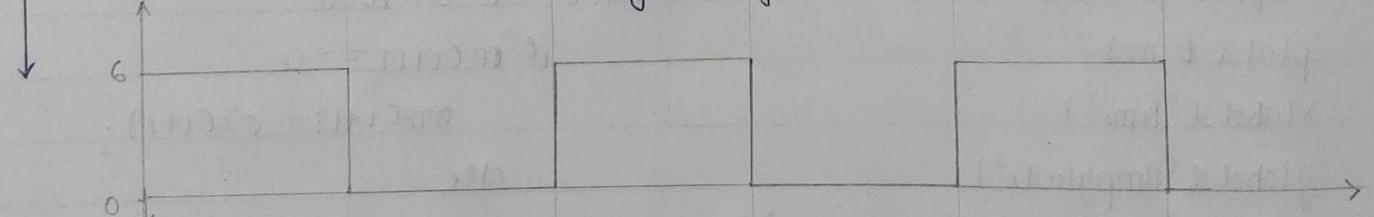
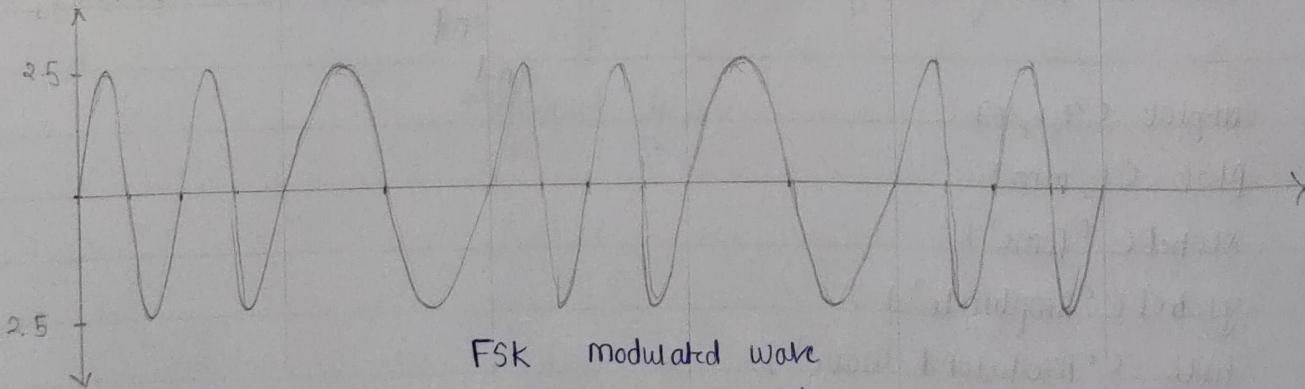
Carrier 1 wave



Carrier 2 wave



Binary message Pulse

FSK modulated wave
Time

% % PSK

clc; close all; clear all;

fc = ^{input}('Enter the freq. of ^{1st} Sine wave carrier:');fp = ^{input}('Enter the freq. of Periodic Binary Pulse (message):');

amp = input('Enter the amplitude (For Carrier and Binary Pulse Message);

t = 0 : 0.001 : 1; amp = amp/2;

c1 = amp * sin(2*pi*fc*t);

(1) subplot(3,1,1)

plot(t,c1)

xlabel('Time')

ylabel('Amplitude')

title('Carrier wave')

grid on;

m = square(2*pi*fp*t);

(2) subplot(3,1,2),

plot(t,m)

xlabel('Time')

ylabel('Amplitude')

title('Binary Message Pulse')

w = c1*m grid on

subplot(3,1,3)

(3) for i=0:1000

if cm(i+1) == 1

sc(i+1) = c1(i+1);

else

sc(i+1) = -c1(i+1);

end

end

(4)

subplot(3,1,3)

plot(t,s)

xlabel('Time')

ylabel('Amplitude')

title('modulated wave')

grid on

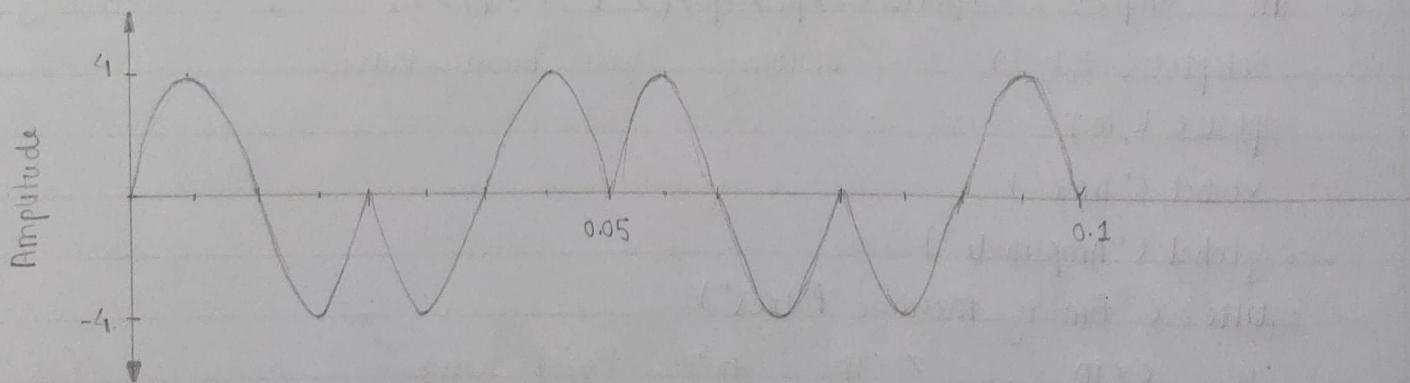
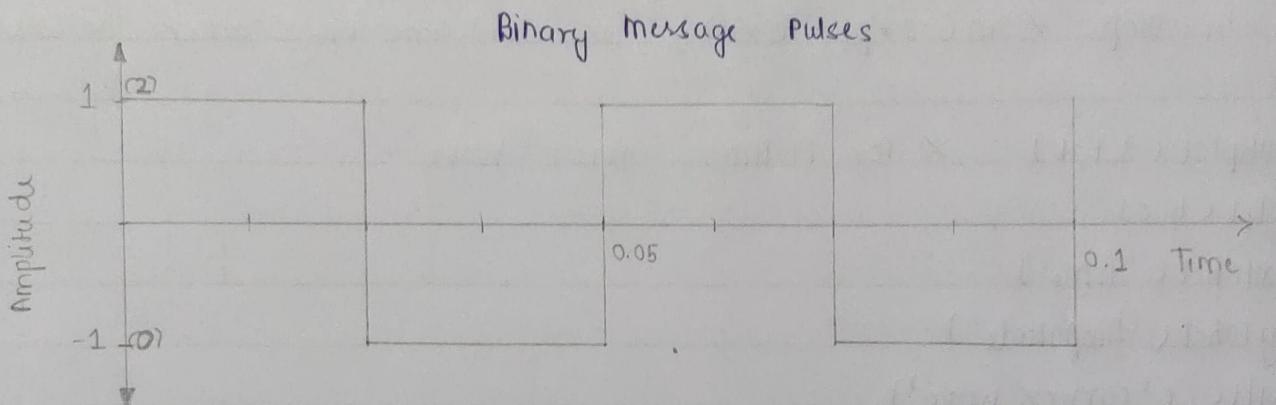
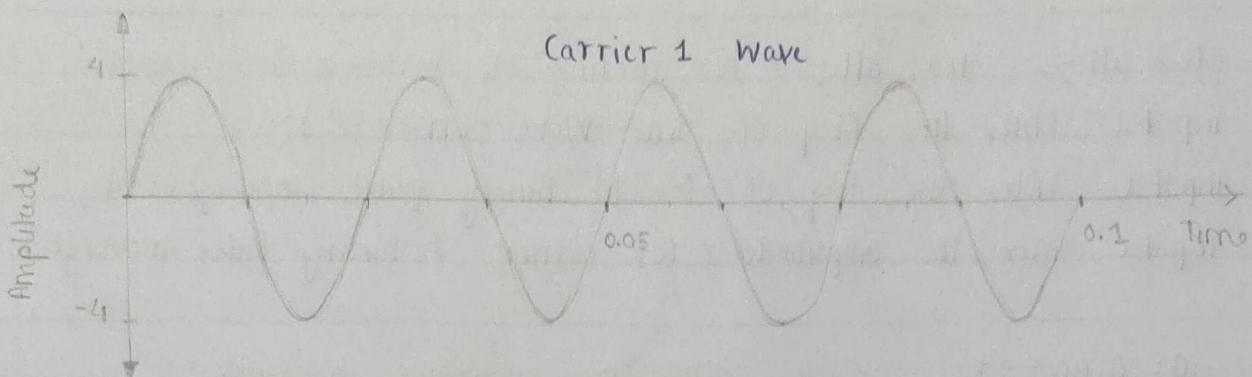
Waveforms using MATLAB

(A) (C)

(11)

PSK :

1.) $F_{c1} = 40\text{Hz}$ $F_p = 20\text{Hz}$ Amp = 8V



Modulated Wave

[U19CS012]

CONCLUSION :

- 1) We have successfully studied ASK, PSK and FSK modulation technique and verified their waveforms using MATLAB. We also observed the schematic diagrams for ASK, FSK & PSK.

EXPERIMENT 7 :

[U19CS012]

EFFECT OF AWGN ON AM AND FM

AWGN : Additive white Gaussian noise

AIM: To study the transmission of Amplitude modulated (AM) and Frequency modulated (FM) signal under the Additive Gaussian Noise channel.

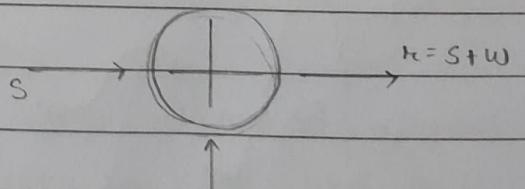
APPARATUS: MATLAB

THEORY: 1. > Additive White Gaussian Noise (AWGN)

A Basic Noise model used to mimic the effect of many random processes that occur in nature. Channel produces Additive white Gaussian Noise. (AWGN)

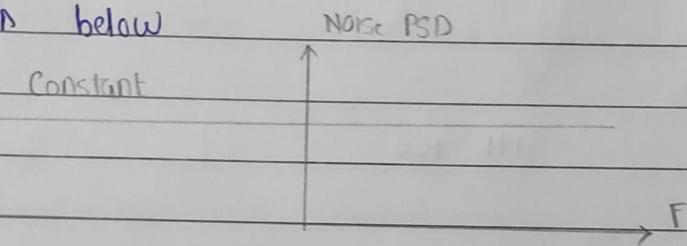
① Additive: The received signal equals the transmit signal plus some noise, where the noise is statistically independent of the signal.

$$r(t) = s(t) + w(t)$$



② White: It refers that the noise has the same power distribution at every frequency OR it has uniform power across the frequency band for the information system.

- It is an analogy to the color white which has uniform emissions at all frequencies in the visible spectrum. If we focussed a beam of light for each color on the visible spectrum onto a single spot, that combination would result in a beam of white light.
- As a consequence, the Power spectral density (PSD) of white noise is constant for all frequencies ranging from $-\infty$ to $+\infty$ as shown below



③ Gaussian - Gaussian distribution, or a normal distribution, has an average of zero in the time domain, and is represented as a bell shaped curve.

- The probability distribution of the noise samples is Gaussian with a zero mean.
- The values close to zero have a higher chance of occurrence while the values far away from zero are less likely to appear.
- In reality, the ideal flat spectrum from $-\infty$ to $+\infty$ is true for frequencies of interest in wireless communication (few kHz - hundred GHz) but not for higher frequencies.

2.7 Signal to Noise Ratio

- The SNR or S/N is a measure used in science and engineering that compares the level of a desired signal to the level of background noise.
- It is defined as the ratio of signal power to the noise power, often expressed in decibels. A ratio higher than 1:1 (greater than 0 dB) indicates more signal than noise.
- SNR, bandwidth and channel capacity of a communication channel are connected by the Shannon-Hartley theorem.

$$\text{SNR}_{\text{dB}} = 10 \log_{10} \left(\frac{P_{\text{signal}}}{P_{\text{noise}}} \right)$$

Shannon-Hartley Theorem

It states that the channel capacity (bits per second) or information rate of data that can be communicated at low error data using an average received signal power through communication channel subject to additive white Gaussian noise (AWGN) of power.

$$C = B \log_2 \left(1 + \frac{S}{N} \right), \quad B = \text{Bandwidth of channel in Hz}$$

- It is related to signal to noise (SNR) or carrier to noise (CNR) [linear power ratio]

- 5 dB - 10 dB \Rightarrow It is below the minimum level to establish a connection due to the noise level being nearly indistinguishable from the desired signal (useful information)
- 25 dB - 40 dB = deemed to be good.
- 41 dB or higher = considered to be excellent

3.) Mathematics of AM

- Let modulating signal be $e_m = E_m \sin(\omega_m t)$

carrier signal be $e_c = E_c \sin(\omega_c t)$

$$\begin{aligned}\therefore E_{Am} &= E_c + e_m \\ &= E_c + E_m \sin(\omega_m t)\end{aligned}$$

The instantaneous value of the amplitude modulated wave can be given as

$$\begin{aligned}e_{Am} &= E_{Am} \sin(\theta) \\ &= E_{Am} \sin(\omega_c t)\end{aligned}$$

$$e_{Am} = (E_c + E_m \sin(\omega_m t)) \sin(\omega_c t)$$

This is an equation of AM wave.

4.) Mathematics of FM

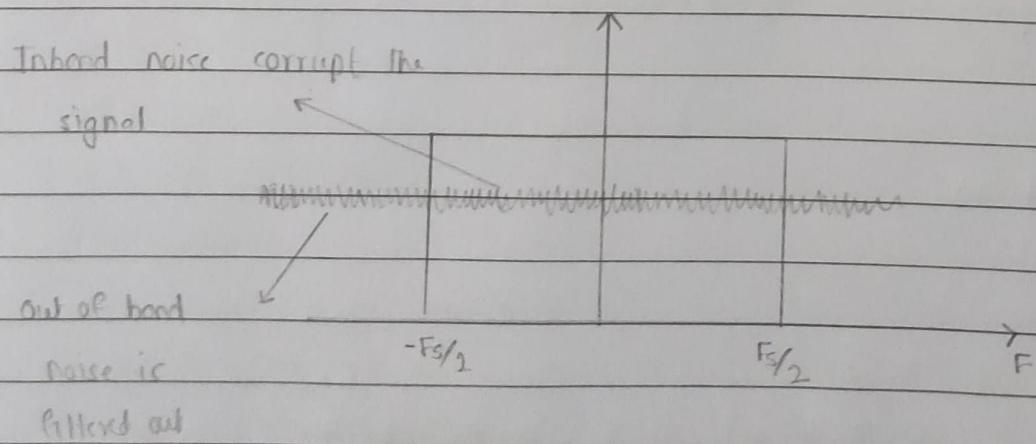
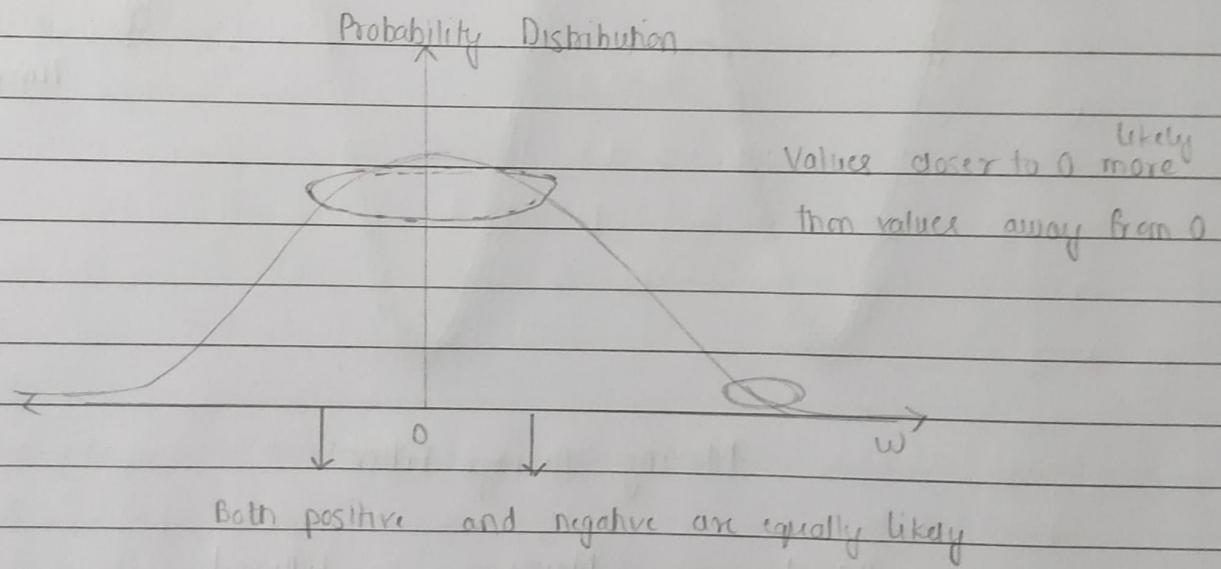
$$s(t) = E_s \sin(\omega_c t + m_f \sin(\omega_m t))$$

This is the expression for FM wave, m_f = modulation index

$$m_F = \frac{\text{Frequency deviation}}{\text{Modulating Frequency}} = \frac{\Delta f}{f_m}$$

- Frequency deviation Δf represents the maximum departure of the instantaneous frequency $F_i(t)$ of the FM wave from the carrier frequency F_c .

\Rightarrow Gaussian



> MATLAB CODE :

AWGN in different function

```
clc;
clear all;
t = 0 : 0.1 : 10;
x = sawtooth(t);
y = awgn(x, 10, 'measured');
plot(t, [x, y]);
legend('original signal', 'signal with AWGN');
```

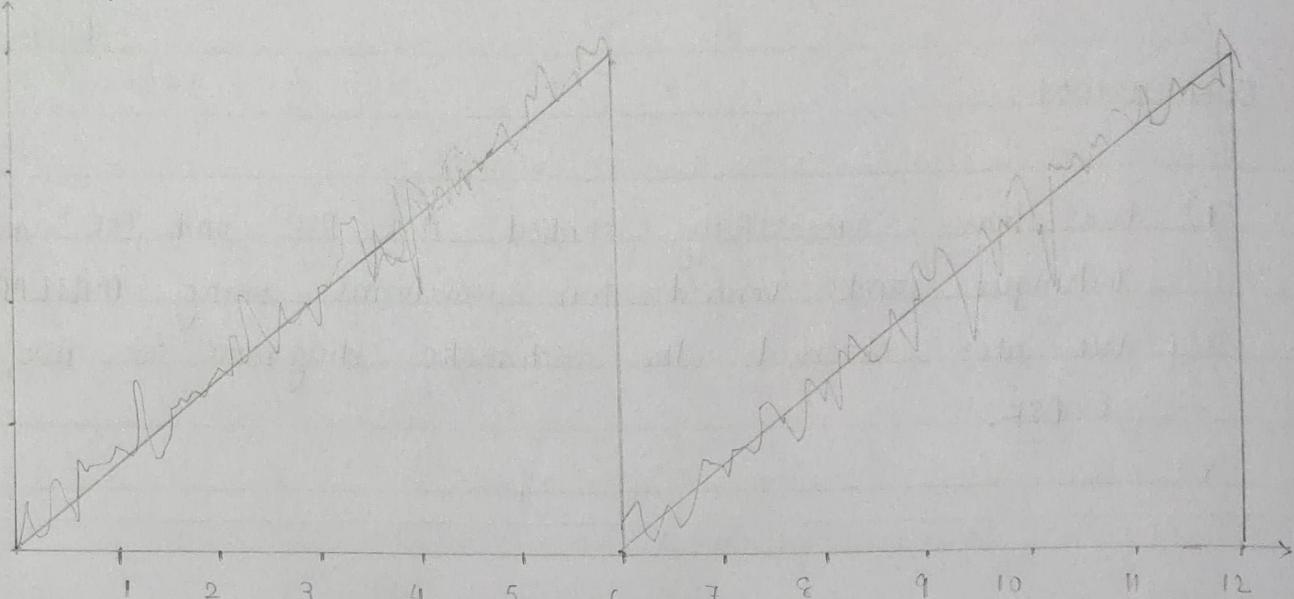
```
clc;
clear all;
t = (0 : 0.1 : 10);
x = sin(t);
y = awgn(x, 10, 'measured');
plot(t, [x, y]);
legend('original signal', 'signal with AWGN');
```

```
clc;
clear all;
t = (0 : 0.1 : 10);
x = cos(t);
y = awgn(x, 10, 'measured');
plot(t, [x, y]);
legend('original signal', 'signal with AWGN');
```

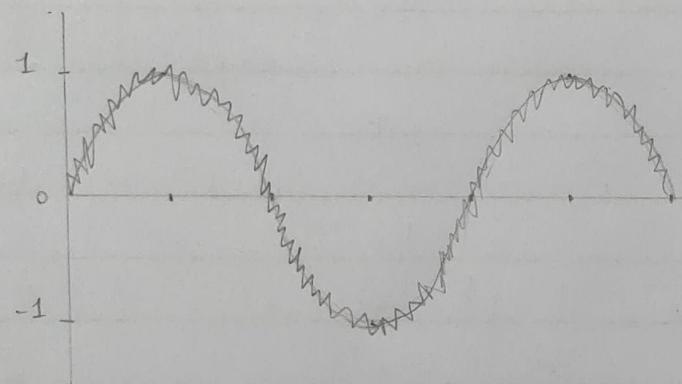
④

AWGN Effect on Different functions

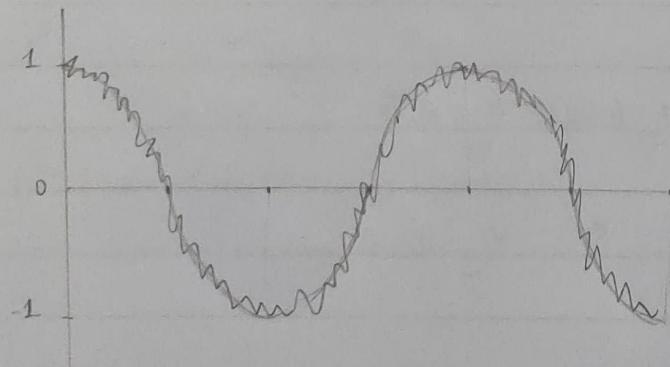
1) Sawtooth



2) Sine



3) cosine



AWGN in AM

dc;

clear all;

t = 0 : 0.001 : 1;

Vm = 5;

Vc = 10;

fm = 2;

fc = 25;

m = Vm * sin(2 * pi * fm * t);

c = Vc * sin(2 * pi * fc * t);

amp = Vc + Vm * sin(2 * pi * fm * t);

am = amp. * sin(2 * pi * fe * t);

y = awgn(am, 10, 'measured');

(1)

subplot(4,1,1);
plot(t,m);
xlabel('Time');
ylabel('amplitude')

(2)

subplot(4,1,2);
plot(t,c);
xlabel('Time');
ylabel('amplitude');

(3)

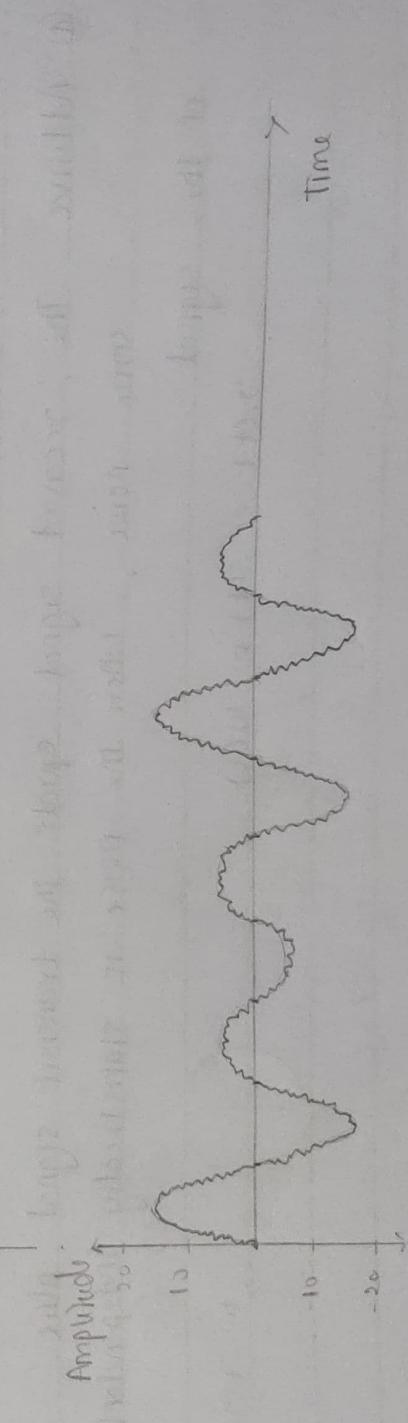
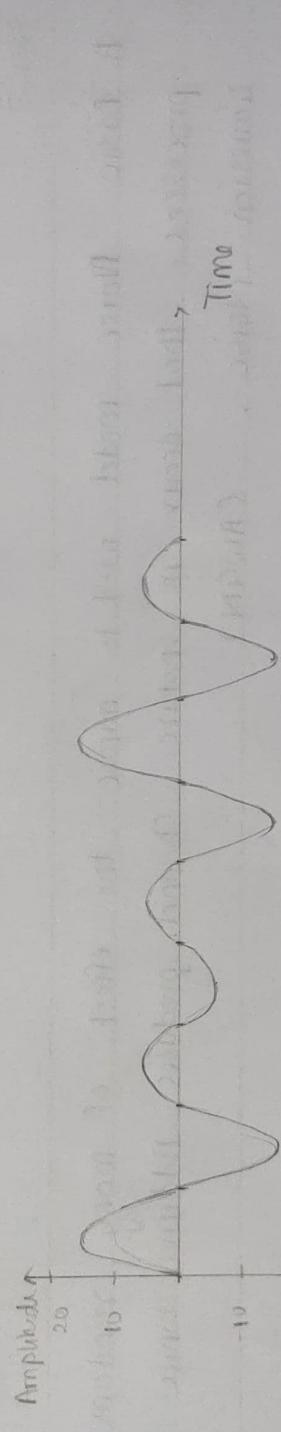
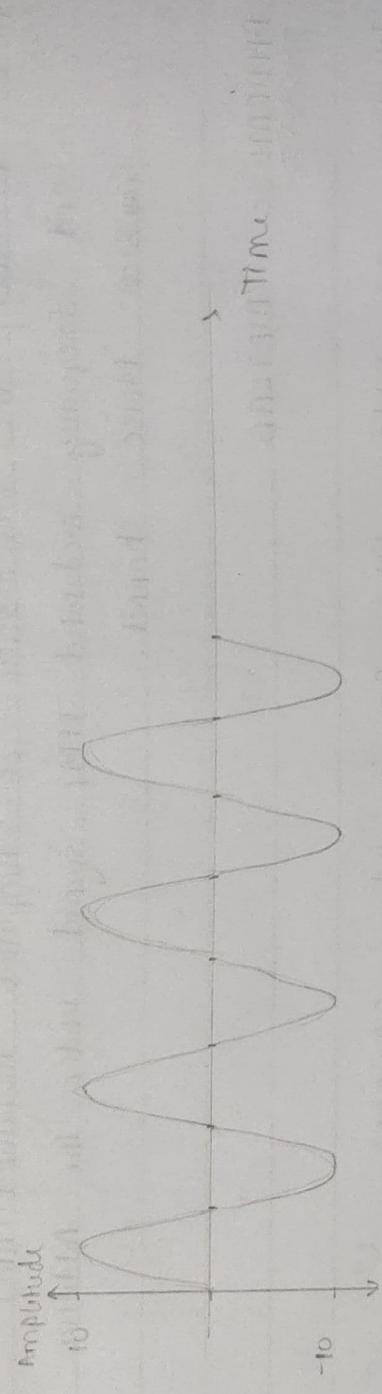
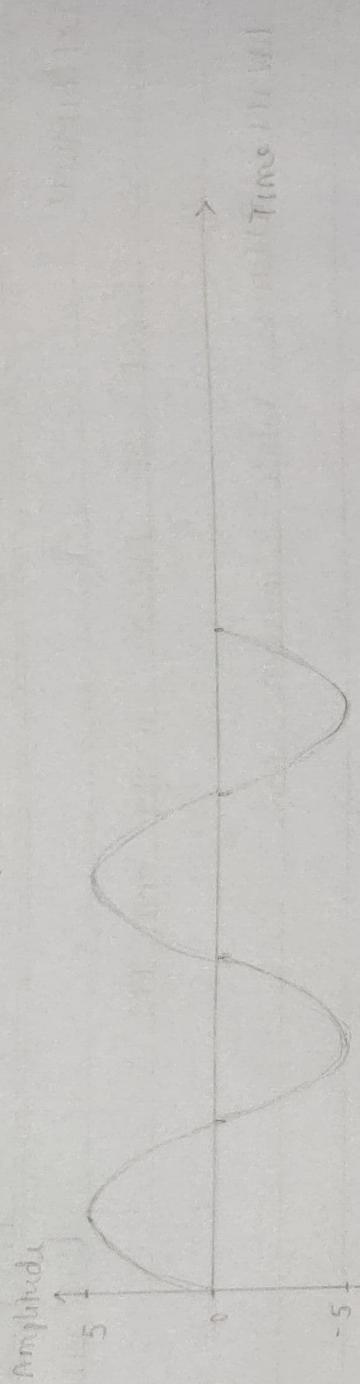
subplot(4,1,3);
plot(t, am);
xlabel('Time');
ylabel('amplitude');

(4)

subplot(4,4,4);
plot(t,y);
xlabel('Time');
ylabel('amplitude');
title('amplitude modulated signal with AWGN');

Am signal under AWGN

⑨



AWGN in different SNR

```
clc; clear all;
```

```
t = 0: 0.001: 1;
```

```
Vm = 5; fm = 2;
```

```
Vc = 10; fc = 25;
```

```
m = Vm * sin( 2*pi*(m*t) );
```

```
c = Vc * sin( 2*pi*(fc*t) );
```

```
amp = Vc + Vm * sin( 2*pi*(fm*t) );
```

```
am = amp. * sin( 2*pi*(fc*t) );
```

```
y1 = awgn(c, 10, 'measured');
```

```
y2 = awgn(c, 100, 'measured');
```

```
y3 = awgn(c, 1000, 'measured');
```

(1)

```
subplot(4,1,1);
```

```
plot(t, am)
```

```
xlabel('time')
```

```
ylabel('amplitude')
```

```
title('amplitude modulated signal');
```

(2)

```
subplot(4,1,2);
```

```
plot(t, y1);
```

```
xlabel('time')
```

```
ylabel('amplitude')
```

```
title('AM signal with AWGN [SNR 10]');
```

(3)

```
subplot(4,1,3);
```

```
plot(t, y2);
```

```
xlabel('time')
```

```
ylabel('amplitude')
```

```
title('AM signal with AWGN [SNR 100]');
```

(4)

```
subplot(4,1,4);
```

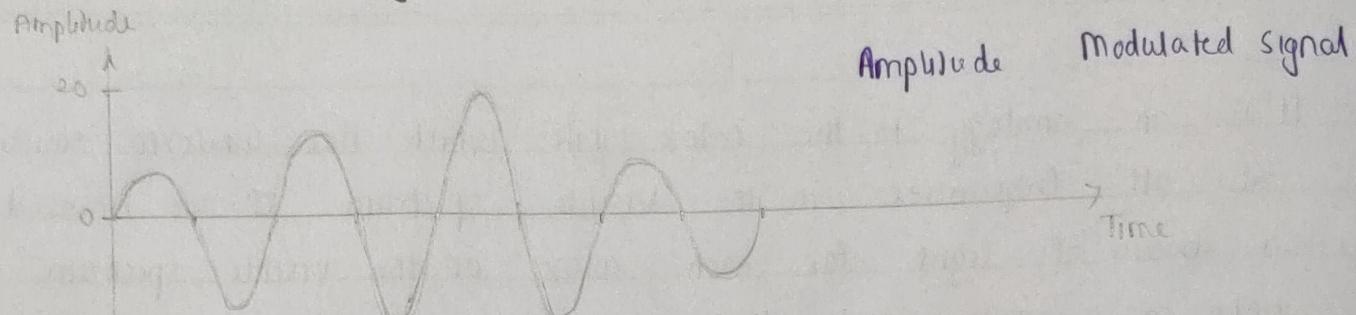
```
plot(t, y3);
```

```
xlabel('time')
```

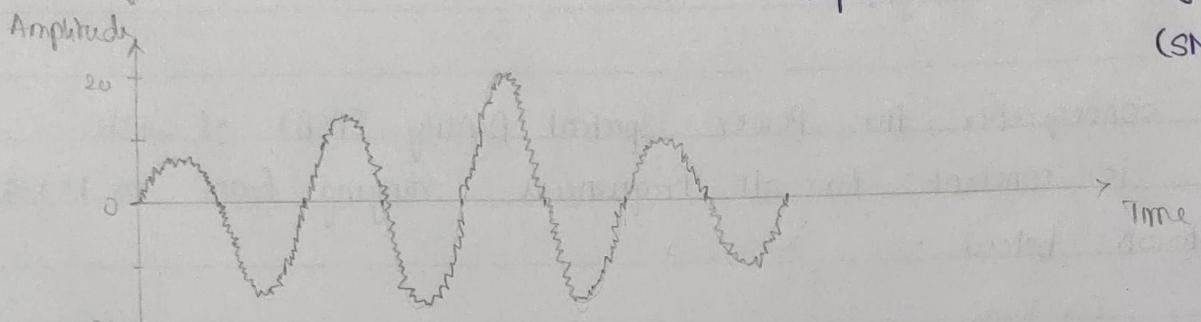
```
ylabel('amplitude')
```

```
title('AM signal with AWGN  
[SNR 1000]');
```

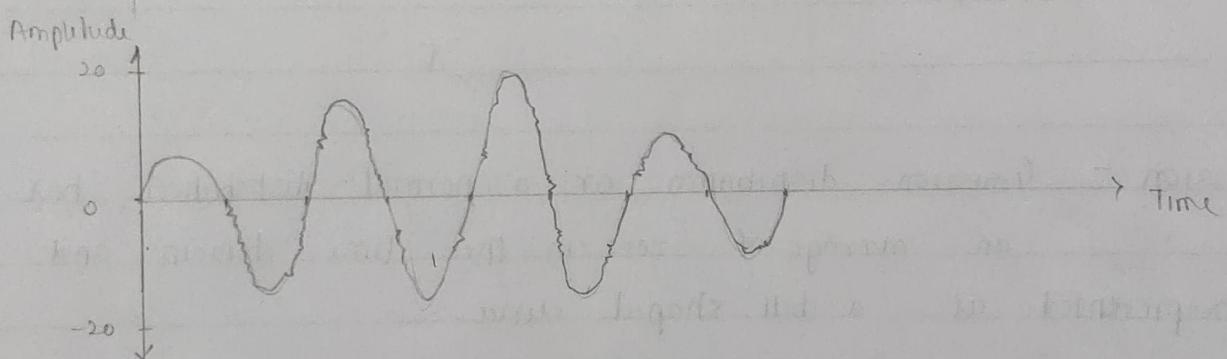
AM Signal with different SNR values



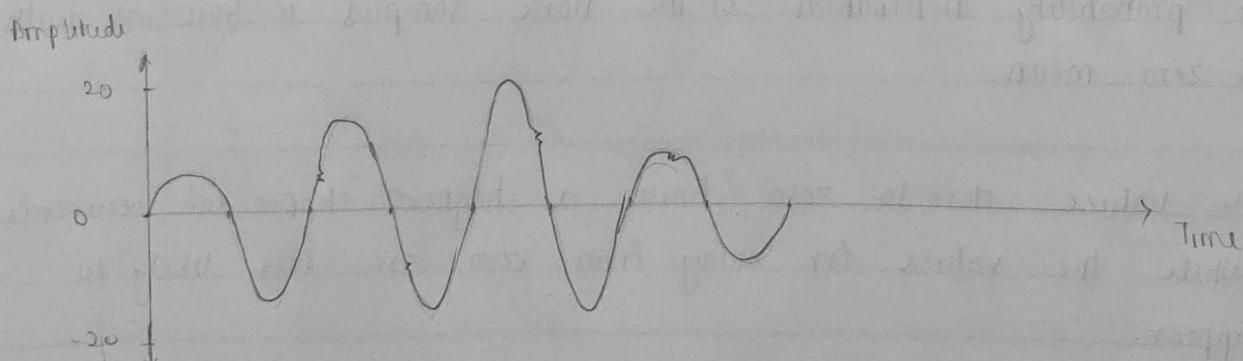
Amplitude Modulated Signal with AWGN
(SNR = 10)



SNR = 100



SNR = 1000



AWGN in FM

```

clc;
clear all;
t = 0 : 0.001 : 1;
Vm = 5;
Vc = 5;
fm = 2;
fc = 25;
fd = 5;
msg = Vm * sin(2 * pi * fm * t);
c = Vc * sin(2 * pi * fc * t);
y = Vc * sin(2 * pi * fc * t + fd * cos(2 * pi * fm * t));
z = awgn(y, 5, 'measured');

```

①

```

subplot(4,1,1);
plot(t, msg);
xlabel('time');
ylabel('Amplitude');
title('message signal');

```

②

```

subplot(4,1,2);
plot(t, c);
xlabel('time');
ylabel('amplitude');
title('carrier signal');

```

③

```

subplot(4,1,3);
plot(t, y);
xlabel('time');
ylabel('Amplitude');
title('Frequency modulated signal');

```

④

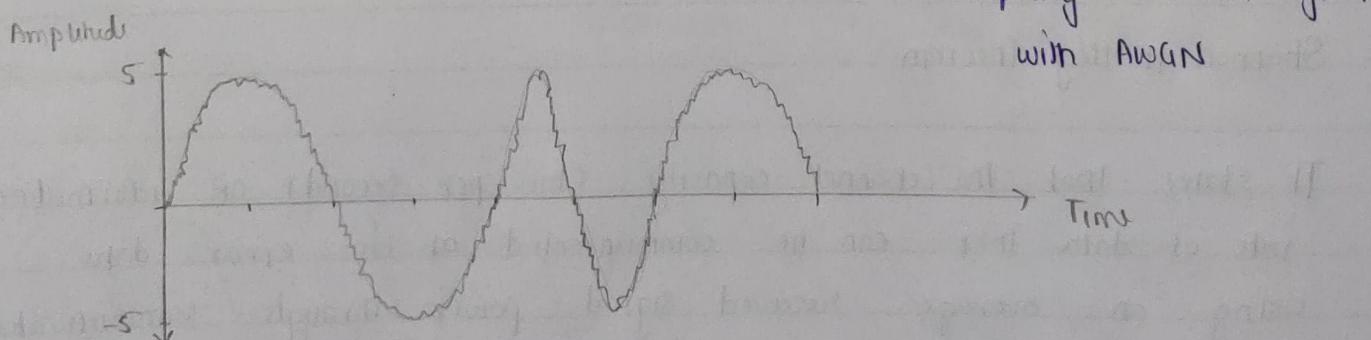
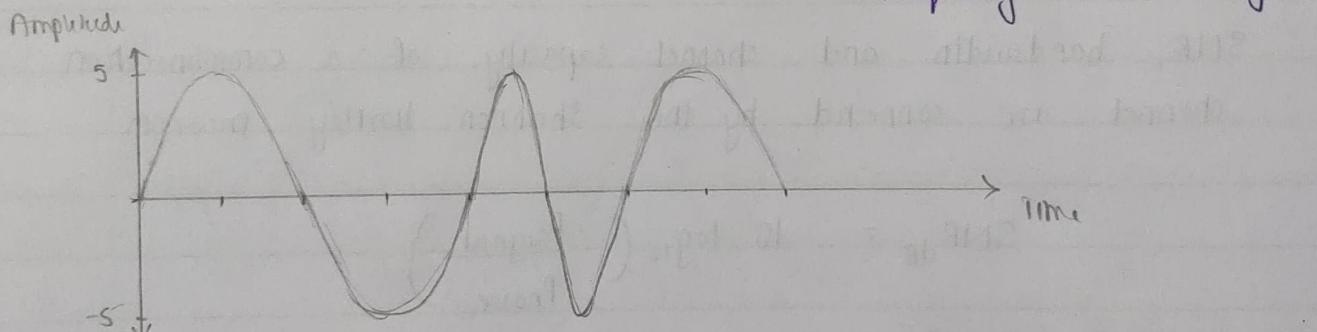
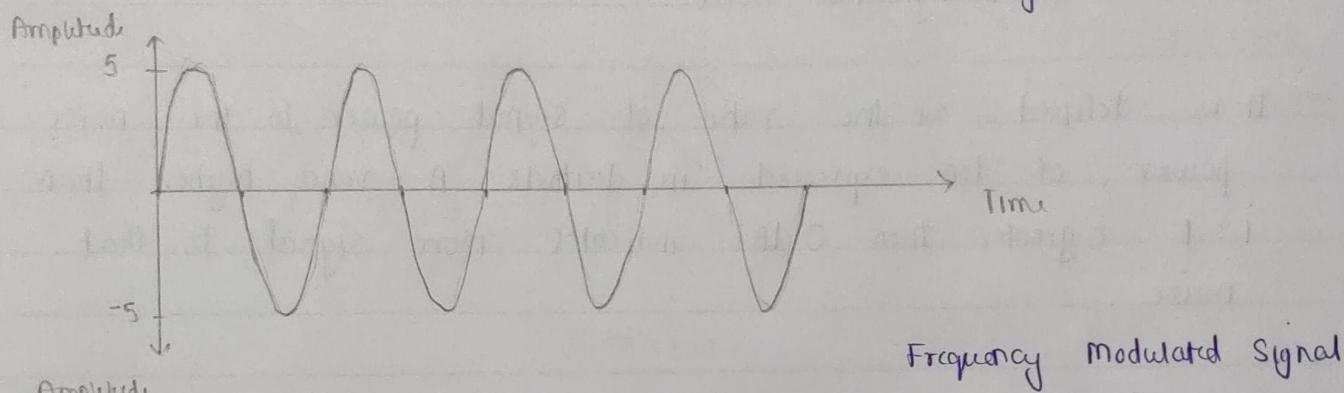
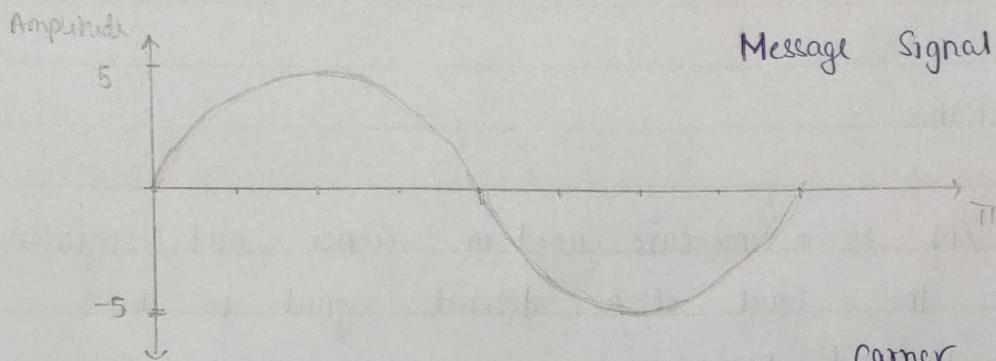
```

subplot(4,1,4);
plot(t, z);
xlabel('time');
ylabel('amplitude');
title('Frequency modulated signal with AWGN');

```

FM Signal under AWGN

(13)



FM in Different SNR

dc; clear all;

t = 0 : 0.001 : 1;

vm = 10; fm = 2;

vc = 5; fc = 28;

fd = 10

m = vm * sin(2*pi*fm*t);

c = vc * sin(2*pi*fc*t);

amp = vc + vm * sin(2*pi*fm*t);

y = vc * sin(2*pi*fc*t) + fd * cos(2*pi*fm*t);

y1 = awgn(y, 1, 'measured');

y2 = awgn(y, 10, 'measured');

y3 = awgn(y, 100, 'measured');

① subplot(4,1,1);

plot(t, y);

xlabel('time')

ylabel('amplitude')

title('Frequency modulated signal')

② subplot(4,1,2);

plot(t, y1);

xlabel('time');

ylabel('amplitude');

title('SNR 10');

③ subplot(4,1,3);

plot(t, y2);

xlabel('time');

ylabel('amplitude');

title('AWGN [SNR 10] FM');

④ subplot(4,1,4);

plot(t, y3);

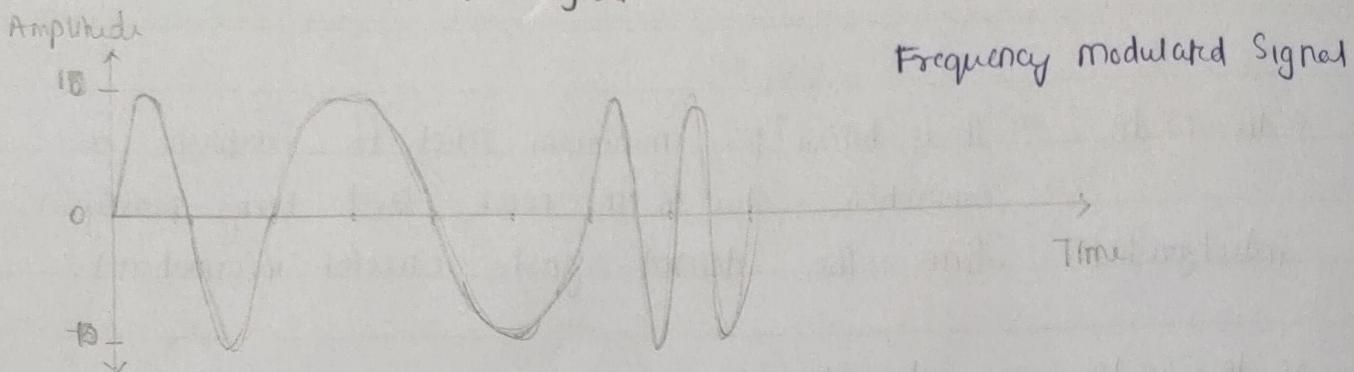
xlabel('time');

ylabel('amplitude');

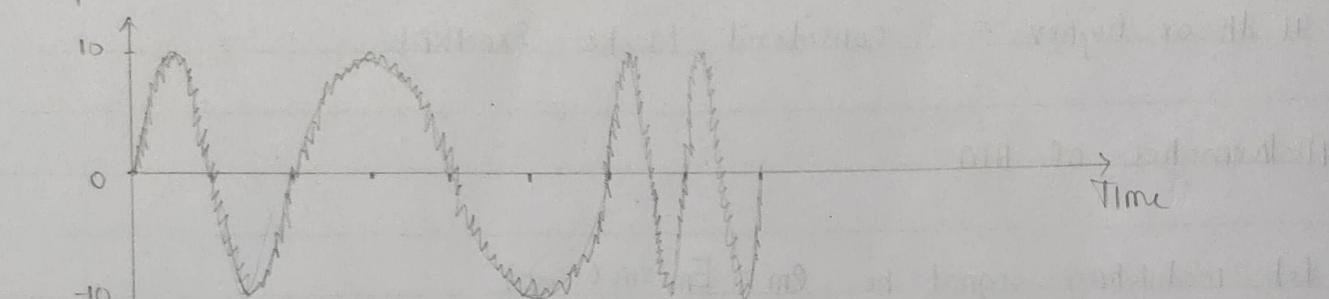
title('AWGN [SNR 100] FM');

FM signal with different SNR

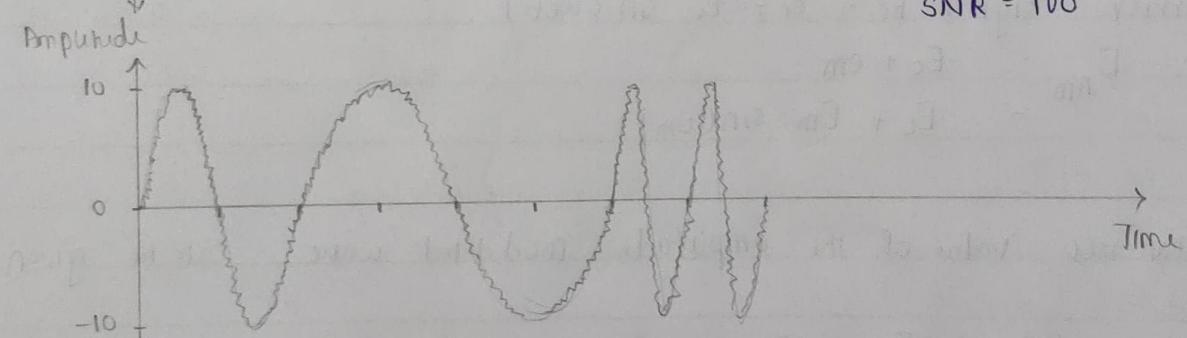
(15)



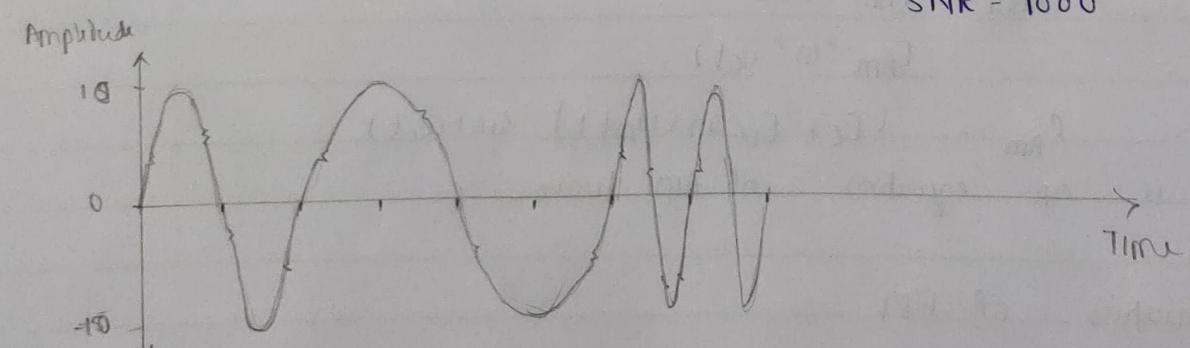
SNR = 10



SNR = 100



SNR = 1000



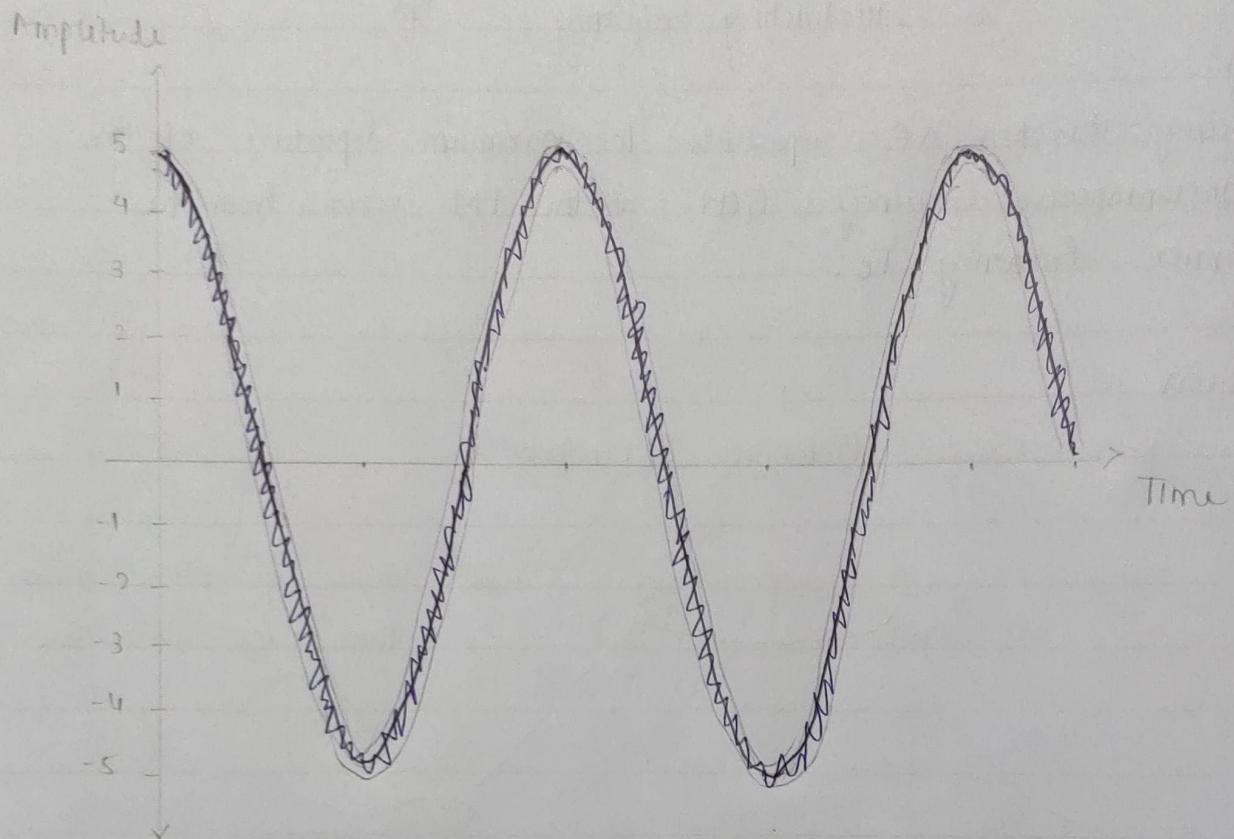
[U19CS012]

Moving Average Filter

```
clear all; clc;  
close all;  
fs = 500000;  
fm = 10000;  
t = 1:200;  
x = 5 * (sin(2*pi*(fm/fs)*t));  
z = awgn(x, 5);  
plot(x, 'g', 'LineWidth', 1.5);  
hold on;  
plot(z); hold on;  
for i = 1:194;  
    y(i) = (z(i) + z(i+1) + z(i+2) + z(i+3) + z(i+4) + z(i+5))/6;  
end  
plot(y, 'r', 'LineWidth', 1.5);  
legend('Actual', 'Noisy', 'Filtered');  
title('moving Average Filter', 'FontSize', 12);  
xlabel('--> time in 2us');  
ylabel('--> volts');
```

> CONCLUSION: We have successfully studied the effect of AWGN on transmission of Amplitude modulation (AM) and Frequency Modulation (FM).

Use of moving average filter to retrieve the signal by averaging the noise fluctuation



Moving Average Filter

— = Actual — = Noisy - = Filtered

EXPERIMENT - 8

[UI9CS012]

SINGLE SIDE BAND (SSB-SC) MODULATION

SCHEME

AIM: Write and simulate a program for single side-band (SSB) modulation scheme. Draw the message/carrier waveforms and resultant modulated signal in time domain and frequency domain. Show input/output using matlab code in virtual mode.

APPARATUS: MATLAB

THEORY:

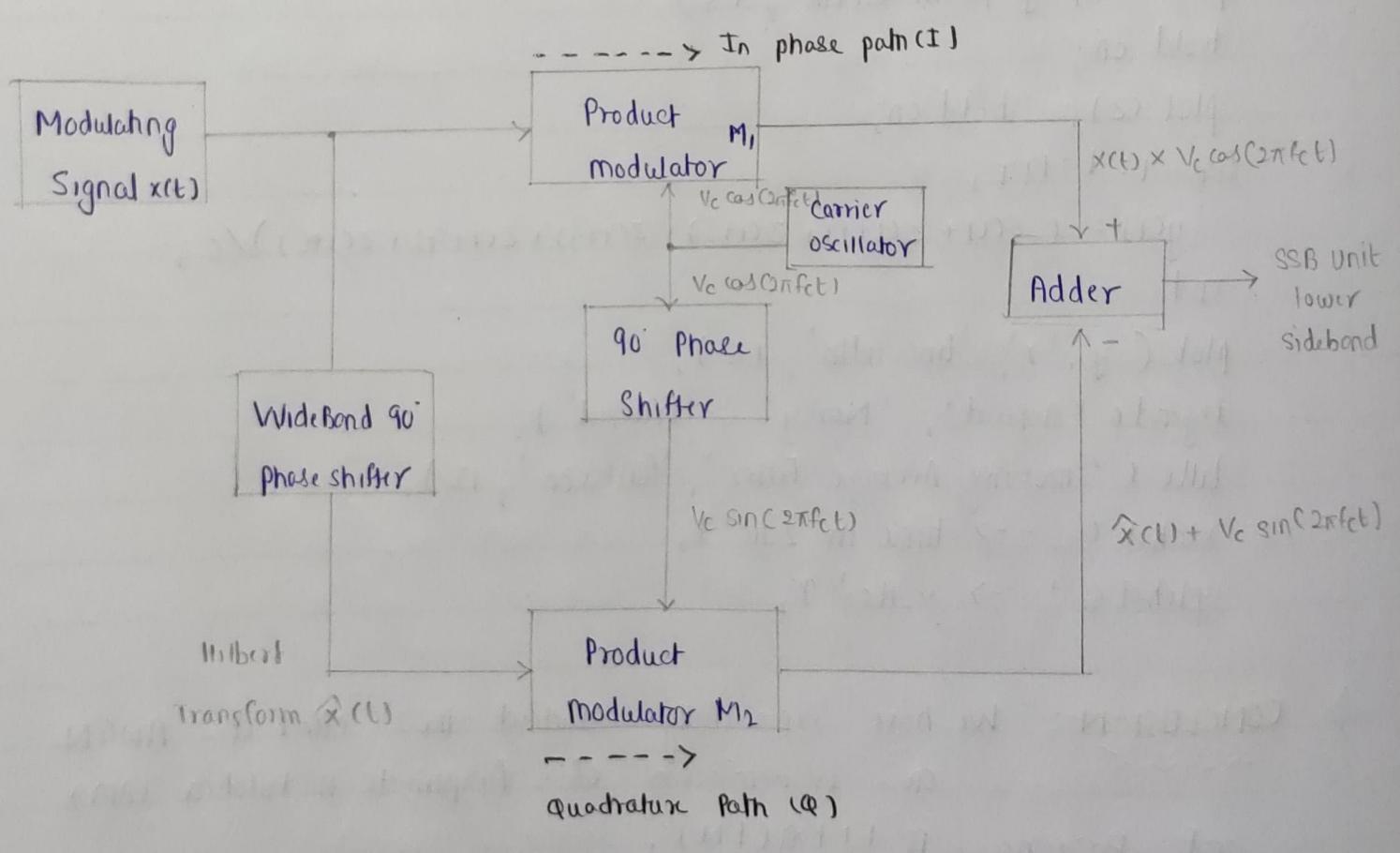
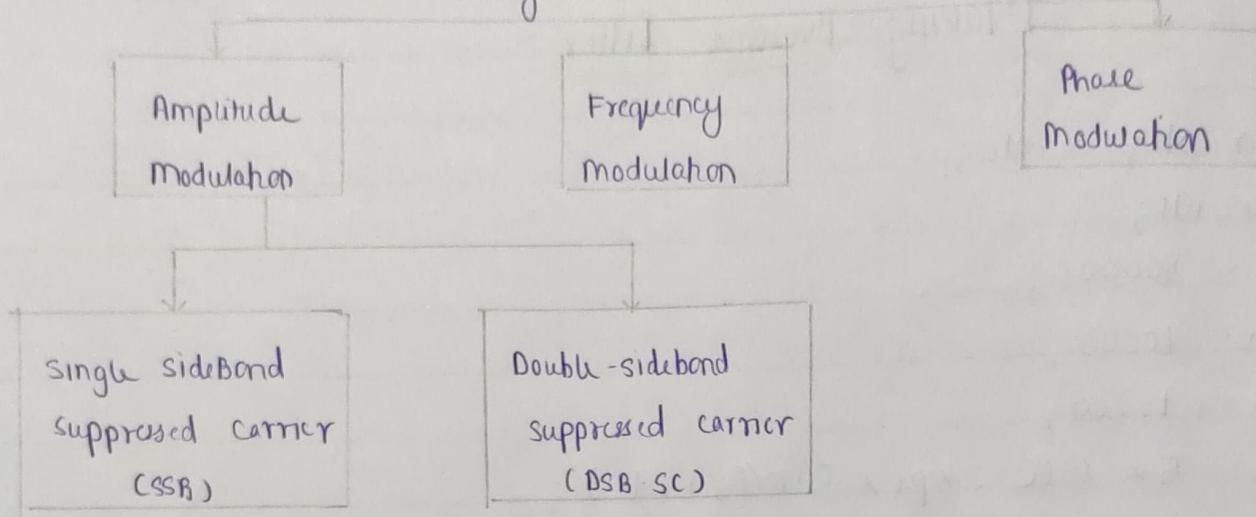
1.) Modulation: Modulation is a process by which some characteristics of a carrier wave is varied in accordance with a modulating (message) signal.

2) Analog Modulation: It is a kind of modulation, where the message signal and the carrier wave both are analog in nature.

3.) Single Side Band (SSB-SC) modulation :

- SSB-SC is a type of Amplitude Modulation
- In conventional A.M, we have two side band and the one carrier wave (no information is contained by the carrier)
- In SSB-SC modulation, only one side band is transmitted because

Analog modulation methods



Generation of SSB-SC : By Hilbert Transform method

both USB (upper side band) and LSB (lower side band) having the same information.

- Therefore, the transmission bandwidth is reduced to half and also required less power compare to other method of A.M.

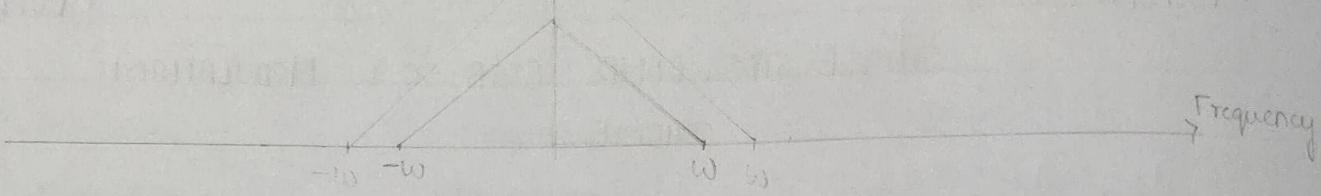
4.) There are two methods of generation of SSB-SC :

- ① Frequency discrimination method
- ② Hilbert transform method or Phase discrimination method

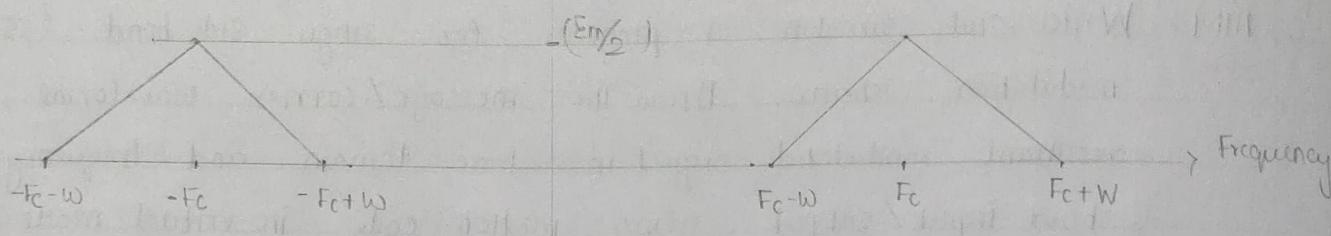
5.) Applications :

- In point-to-point communications
- Radar Communication
- Where the power saving and low bandwidth requirements are important-
- In many voice applications.

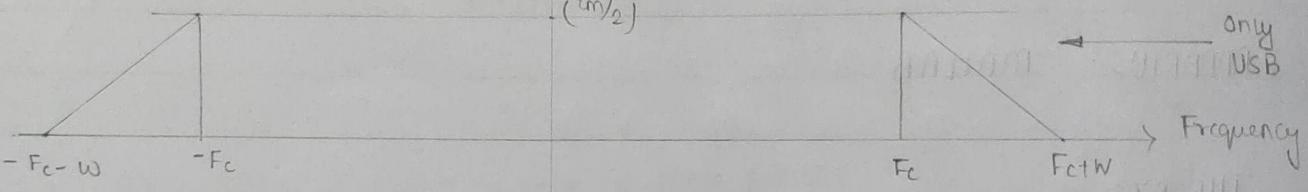
(a)



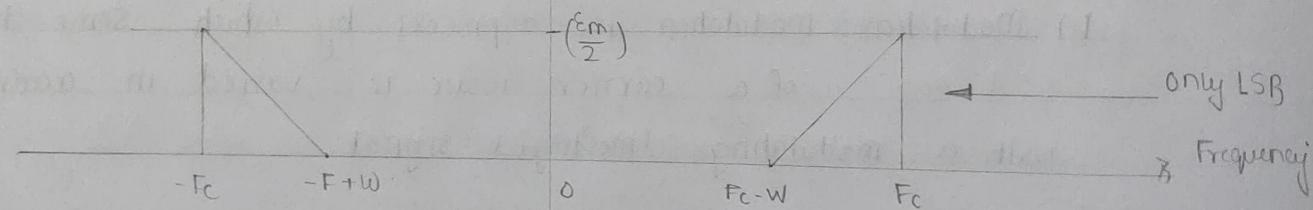
(b)



(c)



(d)



- (a) Spectrum of Message Signal
- (b) Spectrum of DSB-SC wave
- (c) Spectrum of DSB-SC with only USB Transmission
- (d) Spectrum of DSB-SC with only LSB Transmission

MATLAB Code :

```
clc;
```

```
clear all;
```

```
close all;
```

```
am = 1 ;
```

% amplitude of modulating signal

```
ac = 1 ;
```

% amplitude of carrier signal

```
fm = 500 ;
```

% modulating signal frequency

```
fc = 5000 ;
```

% carrier frequency

```
fs = 100000 ;
```

% sampling frequency

```
ts = 1/fs ;
```

% sampling interval

```
N = 10000 ;
```

% no. of samples

```
t = (-N/2 : 1 : (N/2 - 1)) * ts ;
```

% time interval

```
m = am * cos(2 * pi * fm * t) ;
```

% modulating signal

```
mh = am * sin(2 * pi * fm * t) ;
```

% hilbert transformation of message signal

```
c = ac * cos(2 * pi * fc * t) ;
```

% carrier signal

```
ch = ac * sin(2 * pi * fc * t) ;
```

% hilbert transform of carrier signal

```
st = m * c - mh * ch ;
```

% SSB-SC signal

% time domain of all signals

```
subplot (3,2,1)
```

```
plot (t, m, 'red', 'LineWidth', 1.5);
```

```
axis [0 0.005 -2.5 2.5];
```

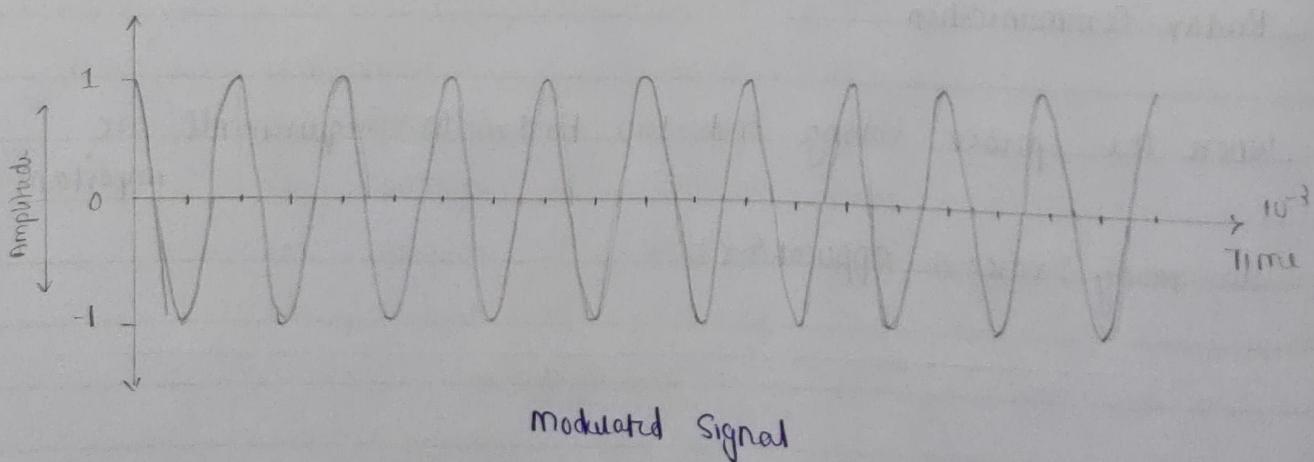
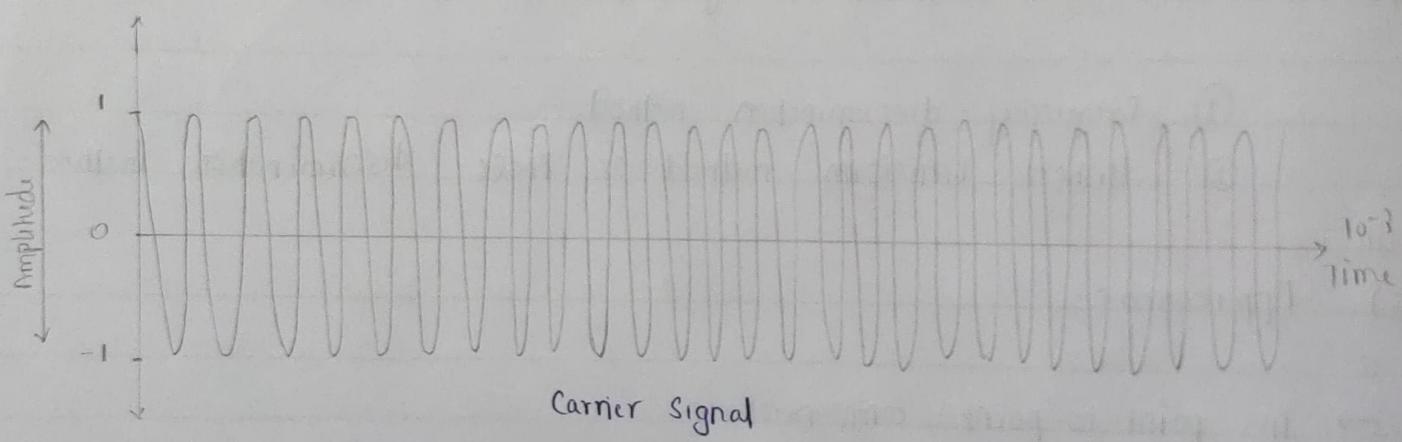
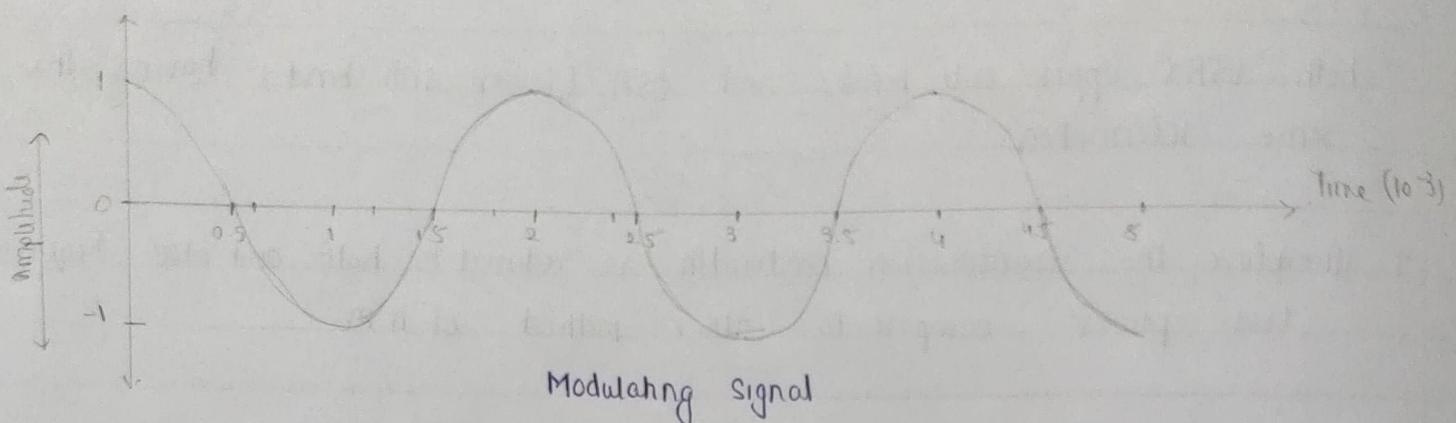
```
xlabel ('Time');
```

```
ylabel ('Amplitude');
```

```
title ('modulating signal');
```

```
grid on;
```

©



subplot(3,2,3)

```
plot(t, c, 'black', 'LineWidth', 1.5);  
axis([0 0.005 -2.5 2.5]);  
xlabel('time');  
ylabel('amplitude');  
title('carrier signal');  
grid on;
```

subplot(3,2,5)

```
plot(t, st, 'blue', 'LineWidth', 1.5);  
axis([0 0.005 -2.5 2.5]);  
xlabel('time');  
ylabel('amplitude');  
title('modulated signal');  
grid on;
```

% spectrum of all signals

$$f = (-N/2 : 1 : (N/2 - 1)) \times fs/N;$$

$$M = abs((2/N) * fftshift(fft(m)));$$

$$C = abs((2/N) * fftshift(fft(c)));$$

$$SF = abs((2/N) * fftshift(fft(st)));$$

subplot(3,2,2);

```
plot(f, M/max(M), 'red', 'LineWidth', 1.5);
```

```
axis([-2*fc 2*fc -0.1 1.1]);
```

```
xlabel('frequency');
```

```
ylabel('amplitude');
```

```
title('modulating signal');
```

```
grid on;
```

subplot(3,2,4);

```
plot(f, C/max(c), 'black', 'LineWidth', 1.5);
```

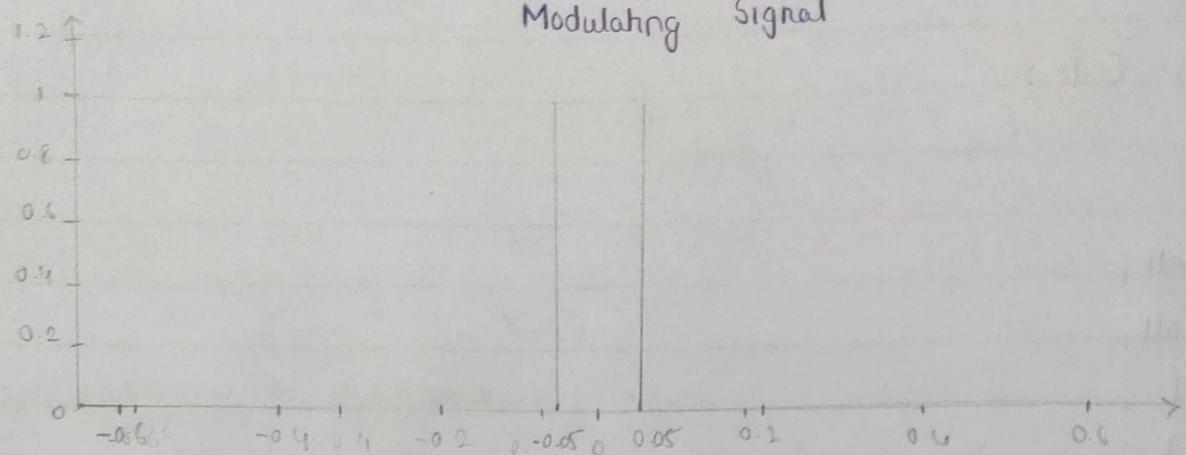
```
axis([-2*fc 2*fc -0.1 1.1]);
```

```
xlabel('frequency');
```

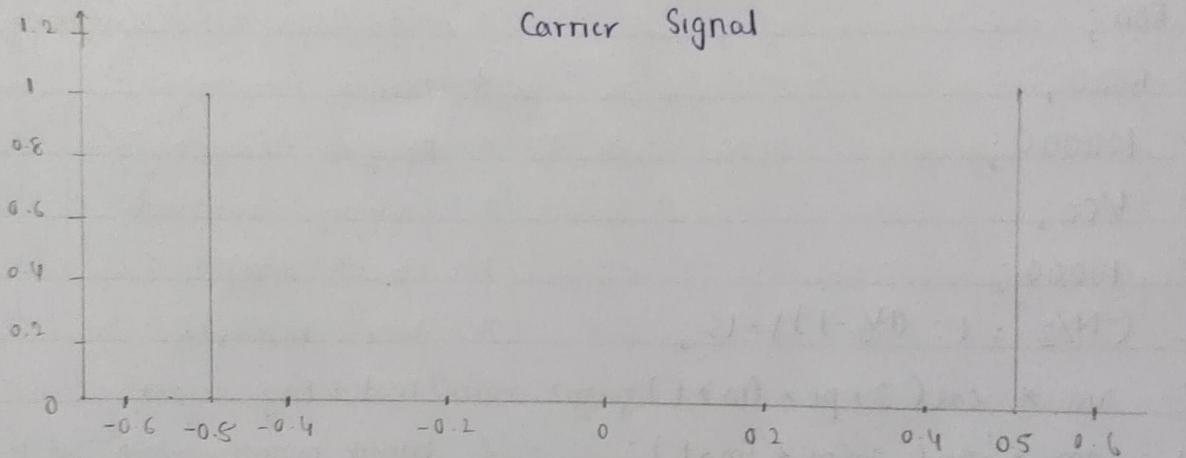
```
ylabel('carrier amplitude');
```

```
title('carrier signal'); grid on;
```

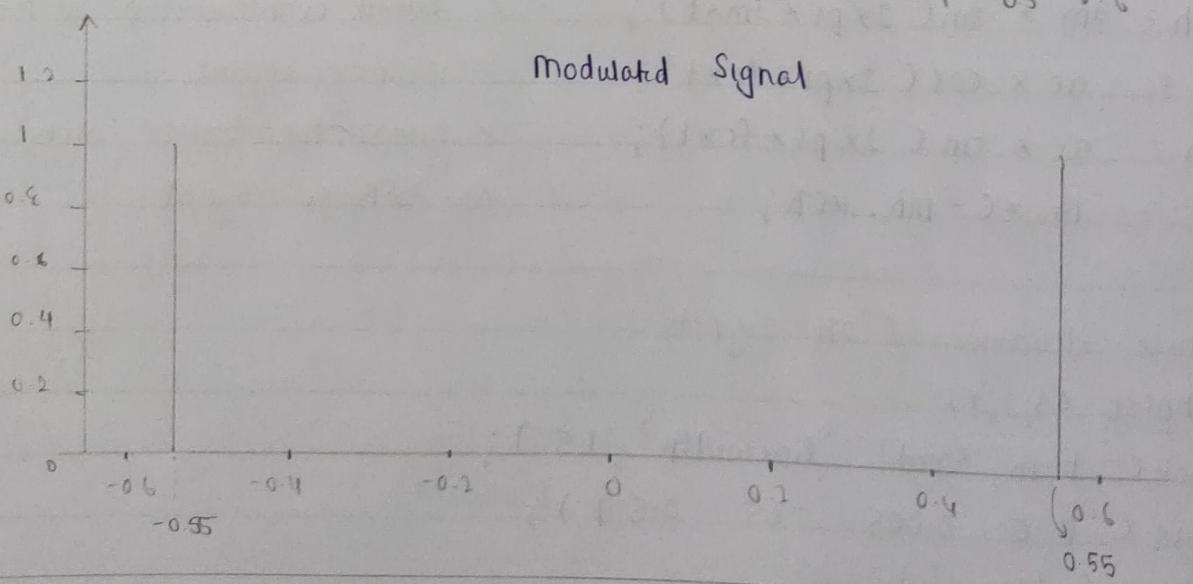
Modulating Signal



Carrier Signal



Modulated Signal



[U19CS012]

```
subplot (3,2,6);
```

```
plot ( f, SF/max(SF) , 'blue' , 'linewidth' , 1.5 );
```

```
axis [ -2*fc 2*fc -0.1 1.1 ] ;
```

```
xlabel ( 'frequency' );
```

```
ylabel ( 'amplitude' );
```

```
title ( 'modulating signal' );
```

```
grid on;
```

CONCLUSION : We successfully observed single side Band (SSB-SC) Modulation scheme and as we come to know that here low Bandwidth is required for transmission. Hence, we also save power.

x-

EXPERIMENT 9

[U19CS012]

QAM MODULATION AND
DE MODULATION

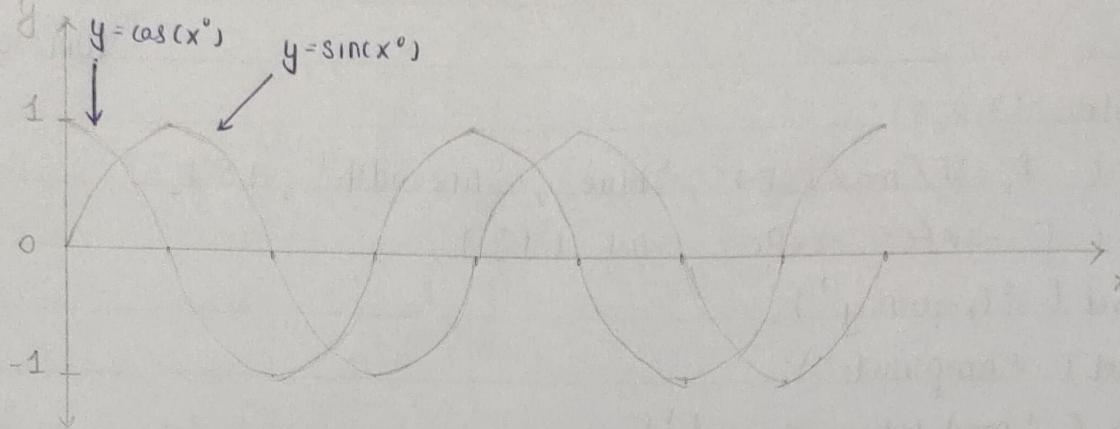
AIM: Study of 16 QAM Modulation and Demodulation technique with constellation diagram and waveforms.

APPARATUS: MATLAB

THEORY: ① QAM: Quadrature Amplitude Modulation or QAM is a form of modulation which is widely used for modulating data signals onto a carrier used for radio communications.

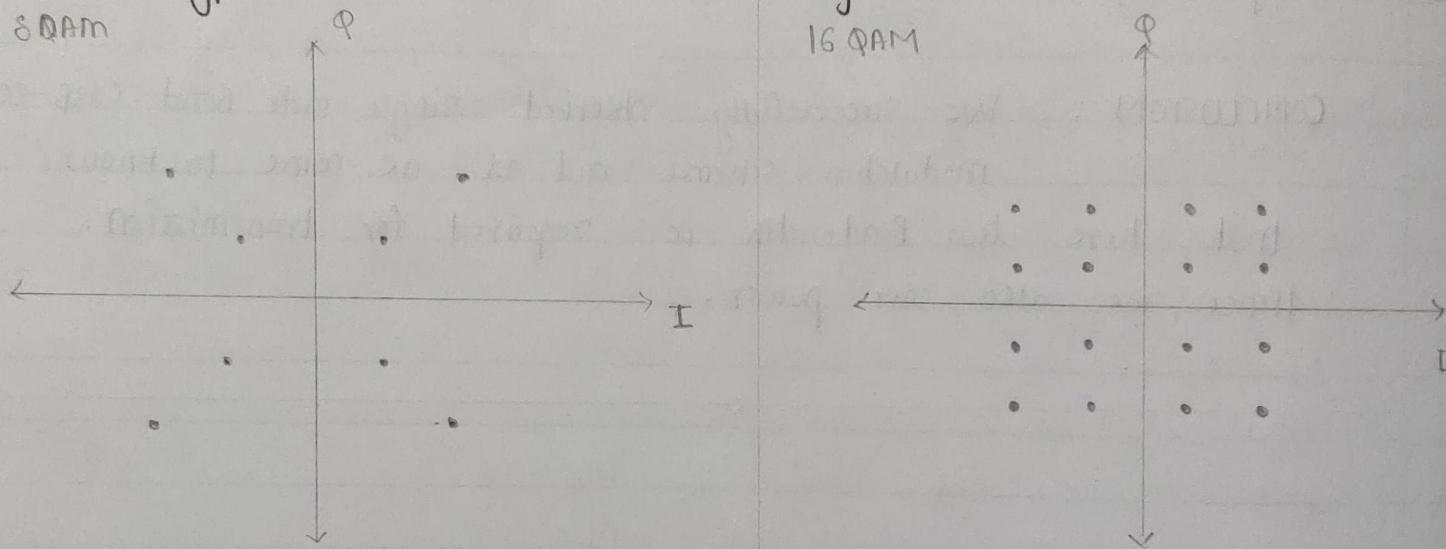
- QAM is a signal in which two carriers shifted in phase by 90° are modulated & the resultant output consists of both amplitude and phase variations.
- hence it may also be considered as a mixture of amplitude and phase modulation. QAM is both an analog and digital modulation technique.
- ② Main parameters to be considered while designing any communication system
 - Transmission Power
 - Transmission Bandwidth
- Although the SSB-SC systems are most power and bandwidth efficient but still their performance lags in the noisy environment.

Quadrature = Sine wave + Cosine wave

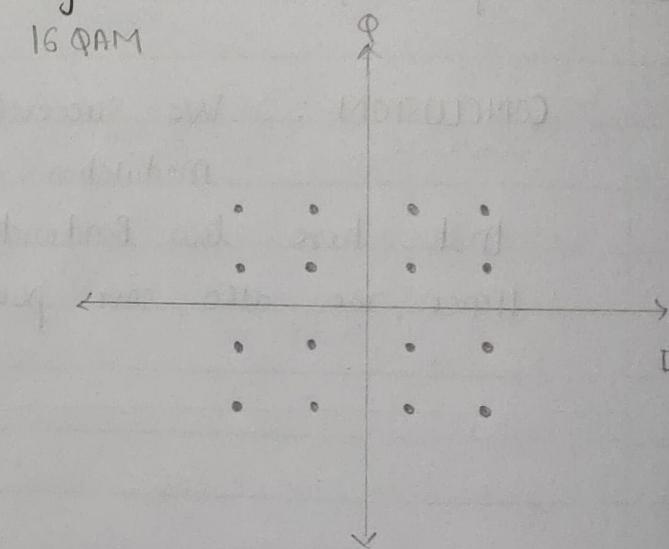


Types of QAM - constellation Diagram \rightarrow

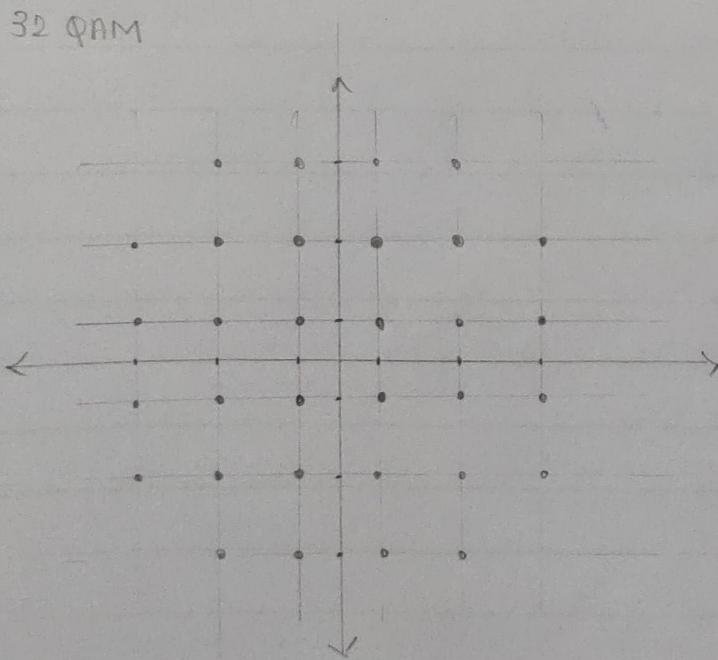
8 QAM



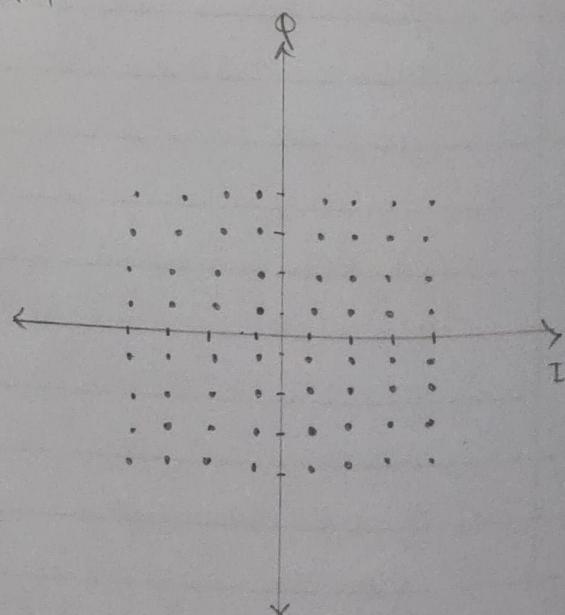
16 QAM



32 QAM



64 QAM



3. Why QAM?

- The main aim is to save bandwidth: Two modulated signal occupies the same transmission channel.
- A motivation for the use of QAM comes from the fact that a straight amplitude modulated signal occupies twice the bandwidth of the modulating signal.
- This is very wasteful of the available frequency spectrum
- QAM places two independent double sideband suppressed carrier signals in the same spectrum.

4.1 Types of QAM

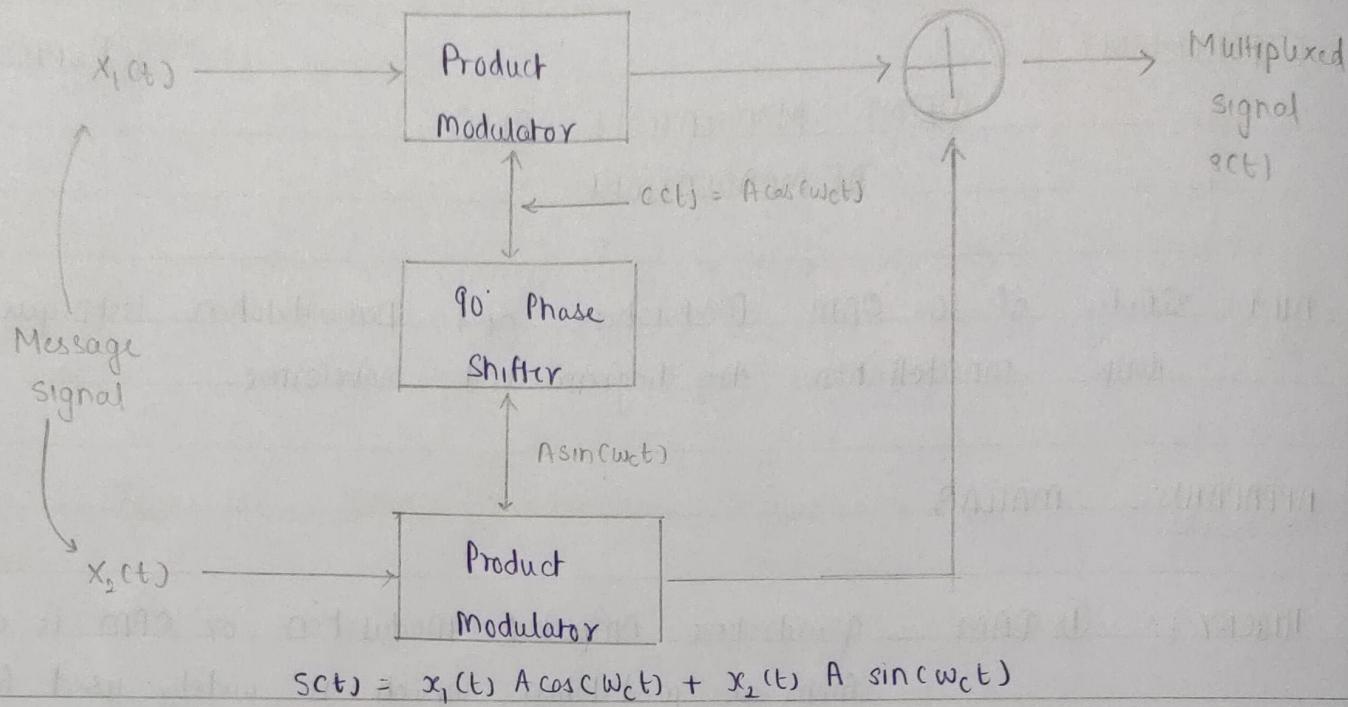
- A variety of forms of QAM are available which include:
 - 16 QAM
 - 64 QAM
 - 256 QAM
 - 32 QAM
 - 128 QAM

5.1 QAM Modulation

- QAM theory states that both Amplitude and phase changes within a QAM signal.
- The basic way in which a QAM signal can be generated is to generate two signals that are 90° out of phase with each other and then sum them.

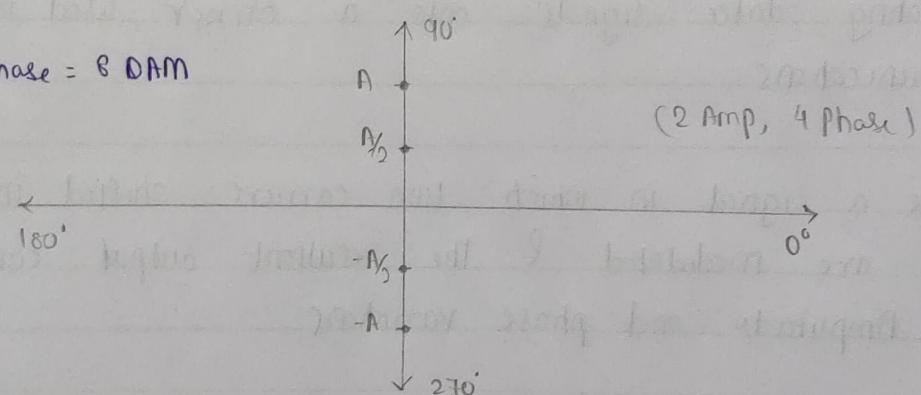
QAM Modulation

(4)

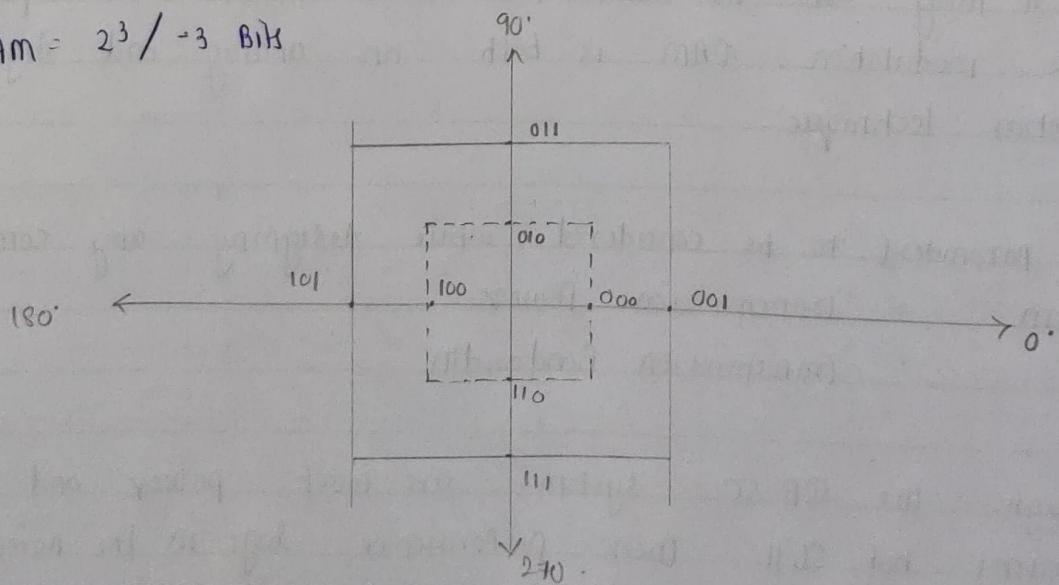


$$s(t) = x_1(t) A \cos(\omega_c t) + x_2(t) A \sin(\omega_c t)$$

$2 \text{ Amp} \times 4 \text{ phase} = 8 \text{ QAM}$



$8 \text{ QAM} = 2^3 / -3 \text{ Bits}$



- The I and Q signals can be represented by the equation below:

$$I = A \cos(\phi)$$

$$Q = A \sin(\phi)$$

- These signals will not overlap with each other because they are orthogonal.

"2f_m"

- It is possible to transmit two DSB-SC signal within bandwidth of f_m .
- It provides bandwidth efficiency.
- Gives better performance than SSB and also improves data rate.

6.) QAM Demodulation

- The QAM demodulator is very much the reverse of the QAM modulator.

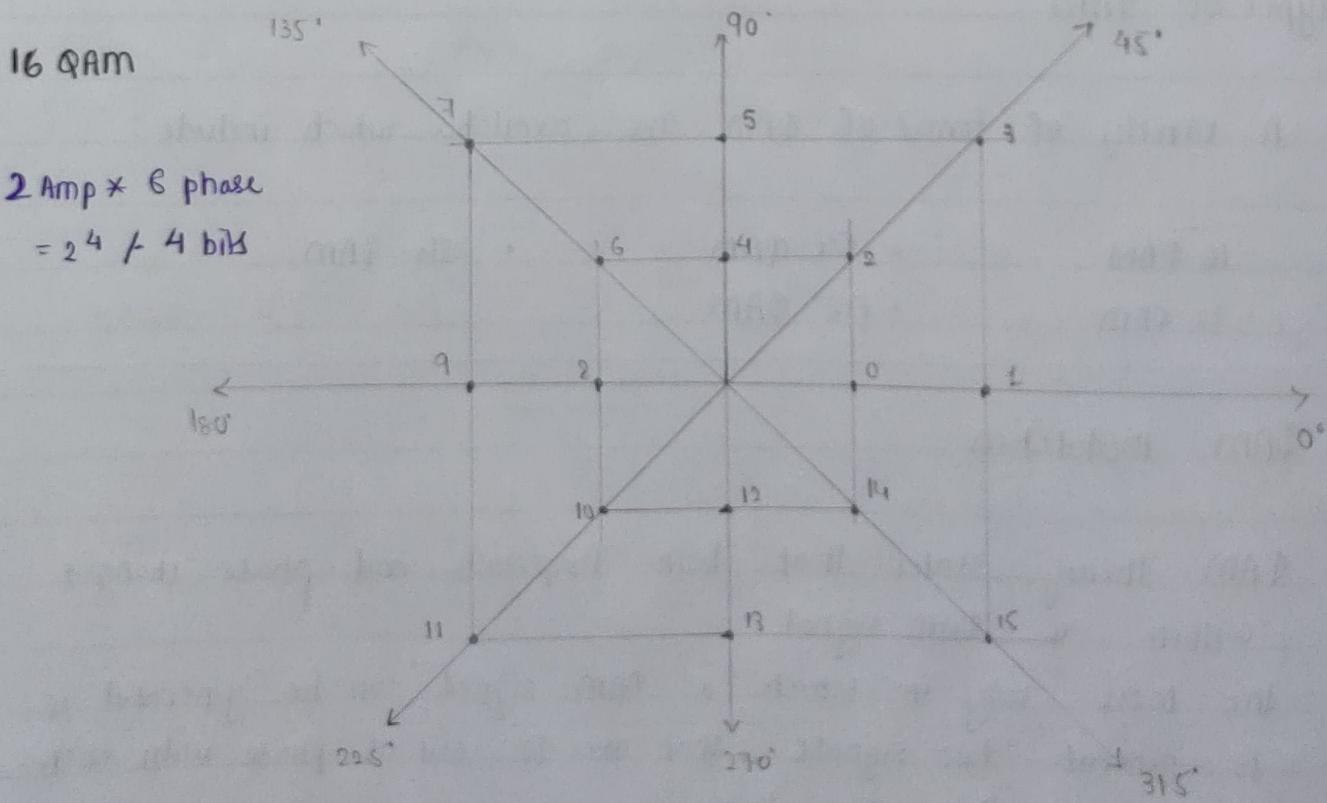
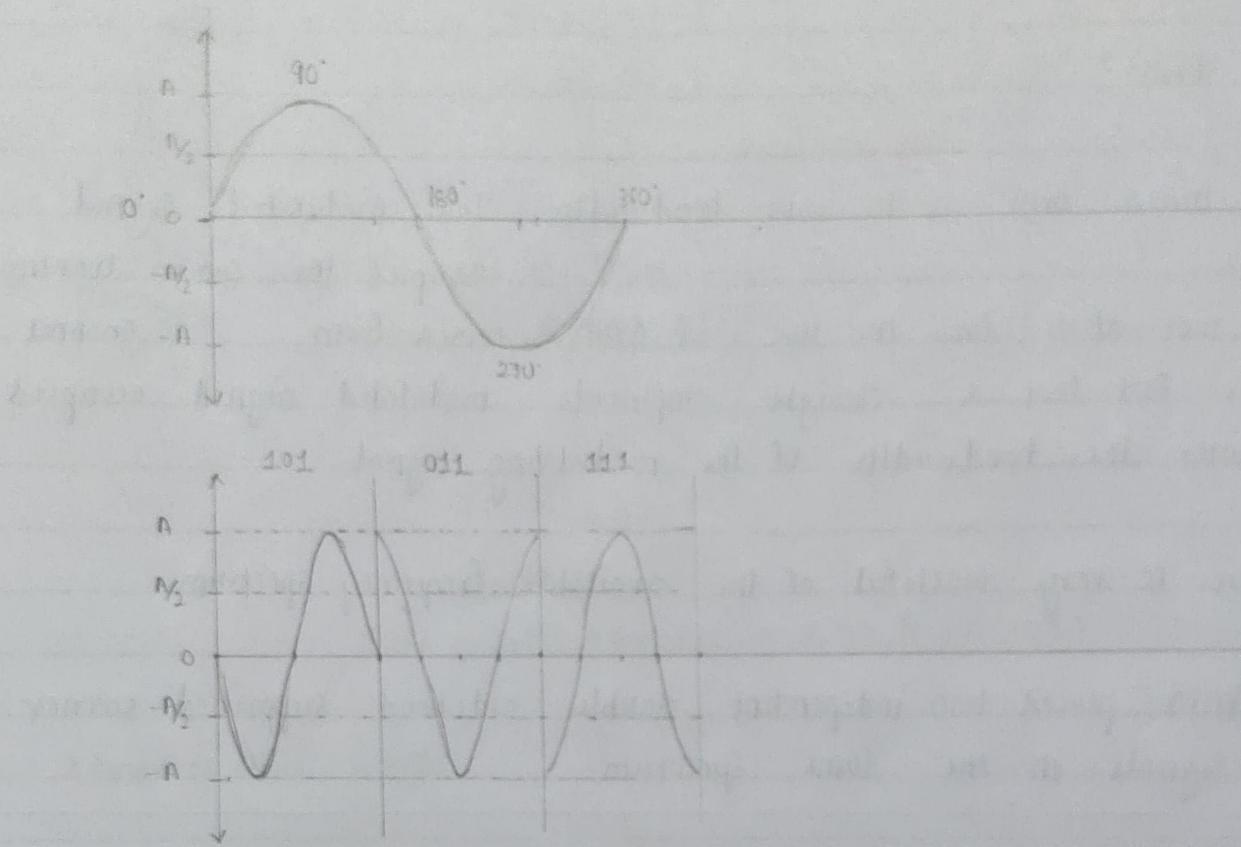
- The signals enter the system, they are split and each side is applied to a mixer.

7.) Bit error Rate (Received Bits)

- While higher order modulation rates are able to offer much faster data rates and higher levels of spectral efficiency for the radio communication system, this comes at a price.
- The higher order modulation schemes are considerably less robust to noise and interference.

(6)

Phasor Diagram



- Many radio communications systems now use dynamic adaptive modulation techniques. They sense the channel conditions and adapt the modulation scheme to obtain the highest data rate for the given conditions.
- M-QAM technique provides better bit error rate performance than M-PSK modulation techniques.

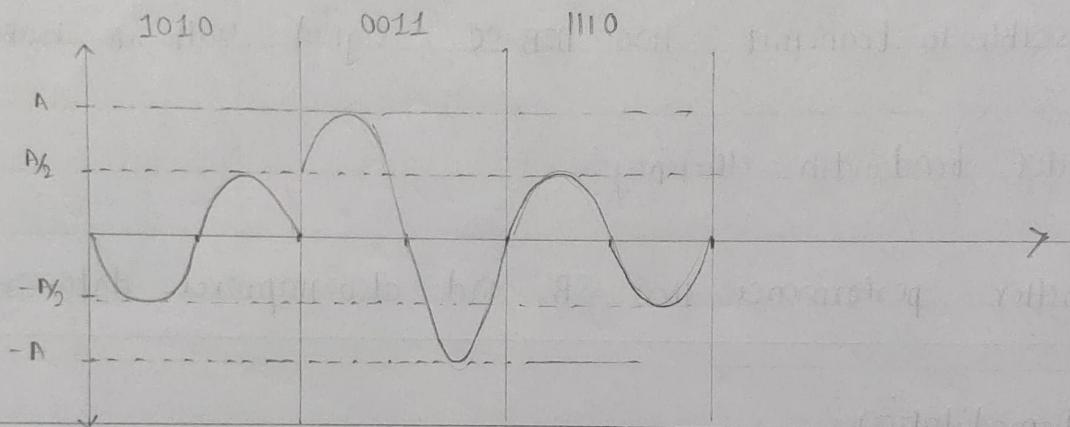
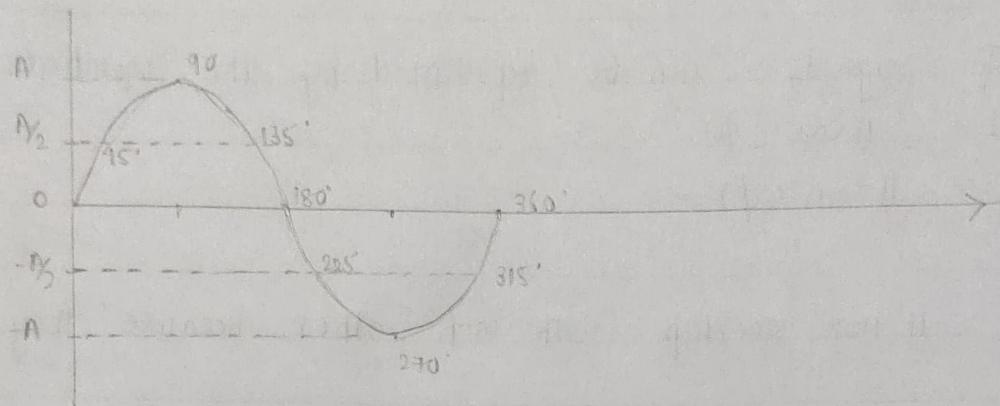
8. > Advantages

- The advantage of using QAM is that it is a higher order form of modulation. As a result, it is able to carry more bits of information per symbol.
- By selecting a higher order format of QAM, the data rate of a link can be increased.
- Bit rate is increased without increasing the bandwidth.

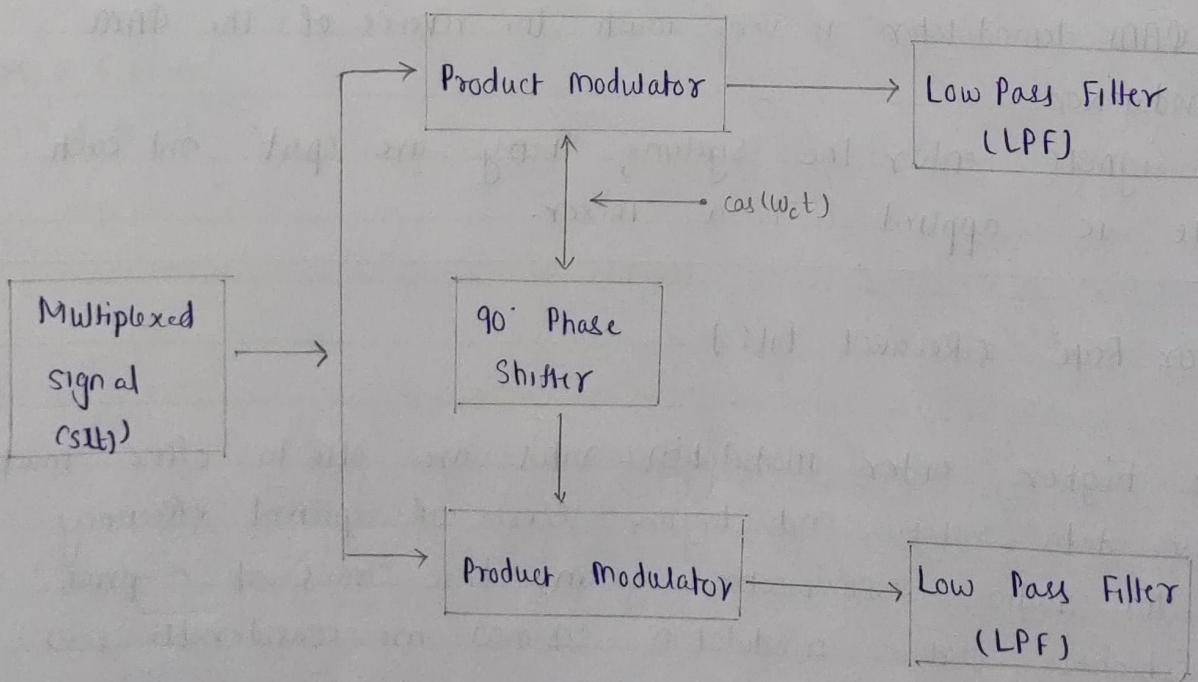
9. > Applications

- Quadrature multiplexing is used in color television to multiplex the so-called chrominance signals which carry the information about colors.
- QAM scheme is used on telephone lines for data transmission.
- Ultra high capacity microwave Backhaul systems also use 1024-QAM.

Phasor Diagram



QAM Demodulation



> MATLAB Code:

clc;

clear all;

close all;

M = 16;

x = (0 : M-1);

y = gammod(x, M);

scatterplot(y);

% z = qam demod(y, M, pi/4);

% scatterplot(z);

ber_1 = [];

for EbN0dB = 0 : 20;

$$((3 * \log_2(M) * \epsilon_{bN0}) / 2 * (M-1))$$

EbN0 = 10^(EaN0dB/10);

ber = (1 / log2(M)) * (2 * (1 - sqrt(1/M)) * erfc(sqrt(^1)))

ber_1 = [ber_1 ber];

end

EbN0dB = 0 : 20;

figure

semilogy(EaN0dB, ber_1(1, :), 'r-');

xlabel('Eb/N0(dB)');

ylabel('BER');

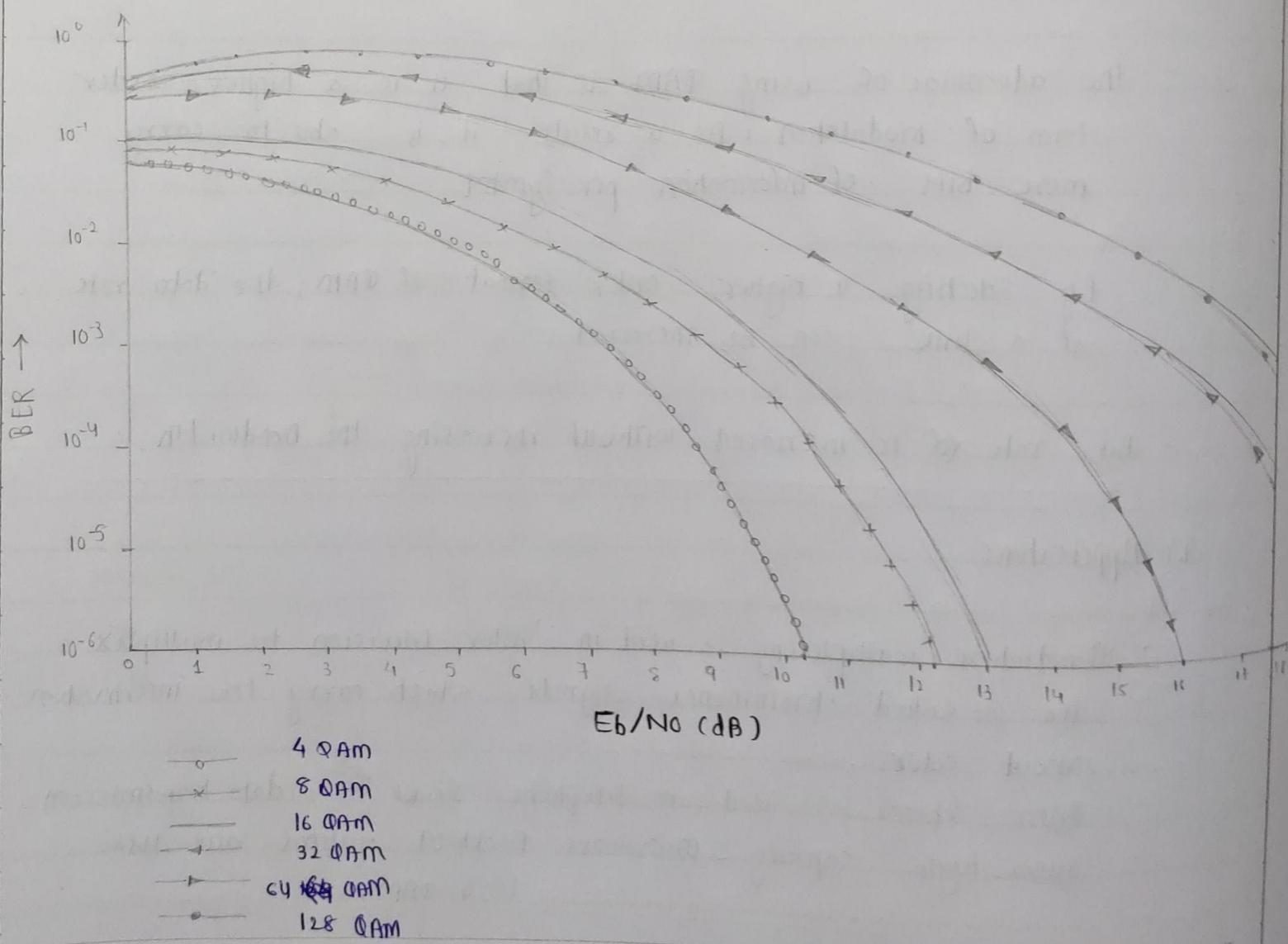
title('BER of 16-QAM');

axis([0 16 10^-6 10^0]);

grid on;

Modulation	Bit Per Symbol	Symbol Rate
BPSK	1	1 Bit Rate
QPSK	2	$\frac{1}{2}$ Bit Rate
8PSK	3	$\frac{1}{3}$ Bit Rate
16 PSK	4	$\frac{1}{4}$ bit Rate
32 PSK	5	$\frac{1}{5}$ bit Rate
64 PSK	6	$\frac{1}{6}$ bit Rate

"BER Values" using MATLAB



[UI9CS012]

1. BER comparison of various M-QAM

dc; clear; close all;

$$M = [4 8 16 64 128 256]$$

for $i = 1 : \text{length}(M)$

ber_m1 = [];

for $E_{bNodB} = 0 : 20$

$$E_{bNOD} = 10^{(E_{bNodB}/10)};$$

$$\text{ber} = (1 / \log_2(M(i))) * (2 * (1 - \sqrt{1/m(i)})) * \\ \text{erfc}(\sqrt{(3 * \log_2(M(i)) * E_{bNOD}) / (2 * (m(i) - 1))})$$

ber_th1 = [ber_m1 ber];

end

ber_th = [ber_th1 ber_th];

end

$E_{bNodB} = 0 : 20;$

semilogy(E_{bNodB} , ber_th(1, :), 'ro-'); hold on

semilogy(E_{bNodB} , ber_th(2, :), 'gt-'); hold on

semilogy(E_{bNodB} , ber_th(3, :), 'y.-'); hold on

semilogy(E_{bNodB} , ber_th(4, :), 'k>-'); hold on

semilogy(E_{bNodB} , ber_th(5, :), 'c<-'); hold on

semilogy(E_{bNodB} , ber_th(6, :), 'mx-'); hold on

xlabel('Eb/N0(dB)'), ylabel('BER'), axis([0 20 10^-4 10^0]);

CONCLUSION: We successfully examined the 16-Quadrature Amplitude Modulation (16-QAM) and Demodulation scheme.

We also evaluated 16 BER values for different QAM using MATLAB.

EXPERIMENT 10

[U19CS012]

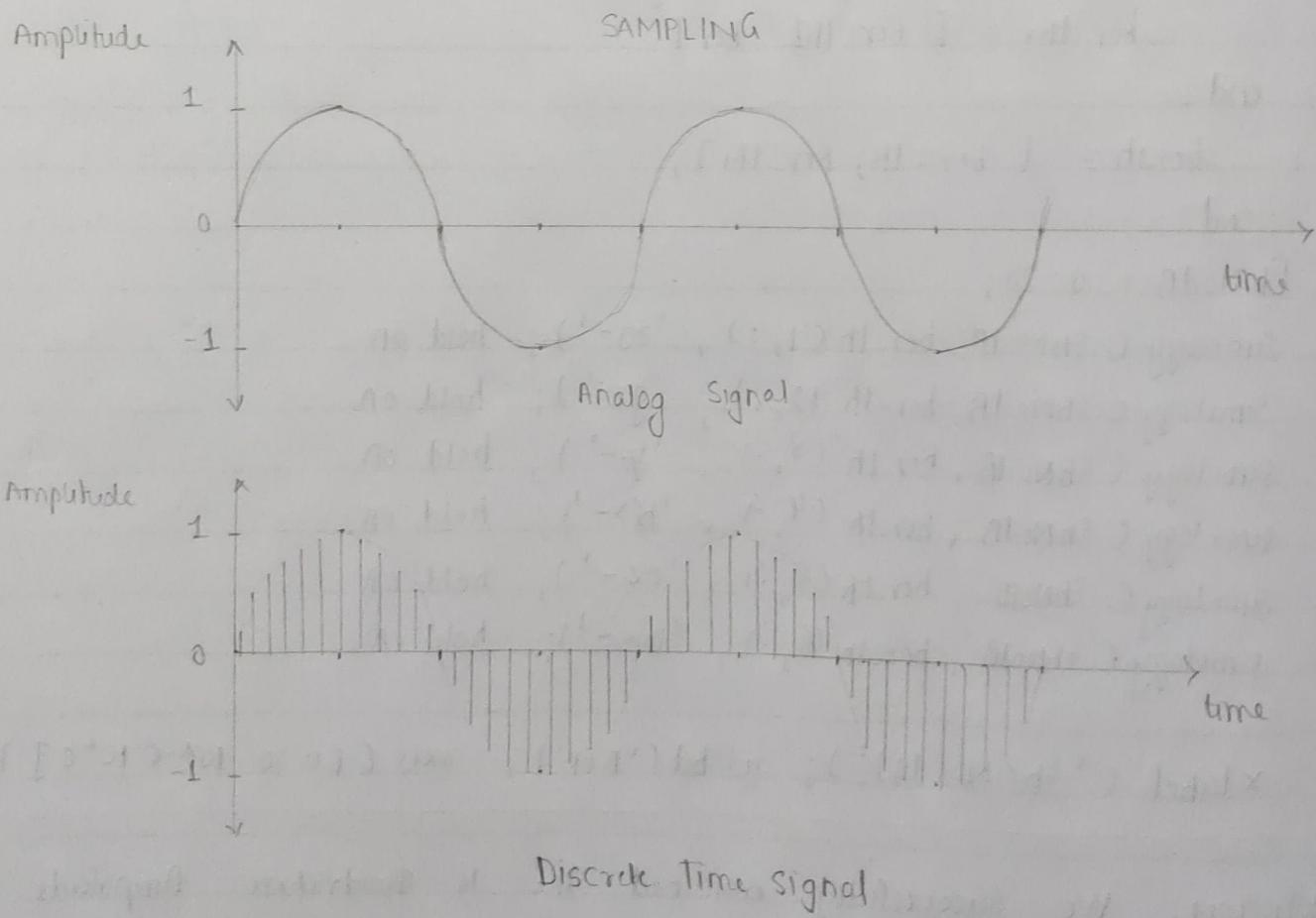
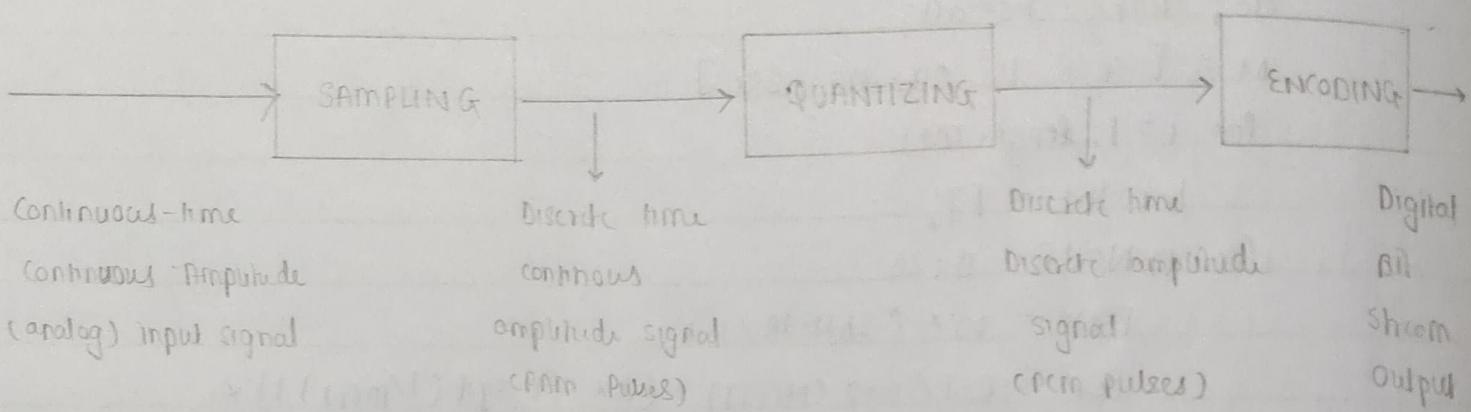
PULSE CODE MODULATION AND
DEMODULATION

AIM: To demonstrate the pulse code modulation (PCM) and demodulation technique. To show the sampled, quantized / encoded and decoded time domain signal for different bit-codes.

SOFTWARE: MATLAB

THEORY: 1. > Pulse Code Modulation (PCM)

- PCM is a technique, which is used to convert an analog signal into digital signal.
- PCM is a preferred method of communication within public switched telephone network (PSTN).
- A PCM stream is determined by two following steps:
 - a) Sampling Rate: which the number of times per second that samples are taken.
 - b) Bit depth: which determines the number of possible digital values that can be used to represent each sample.
- Hence, the output of PCM resembles a binary sequence.



2.) Reasons for Digital Transmission

- Less susceptible to interference cause by noise due to discrete level.
- Easy to detect errors due to discrete levels
- Easy to encrypt (Higher Security)
- Simpler to store digital data

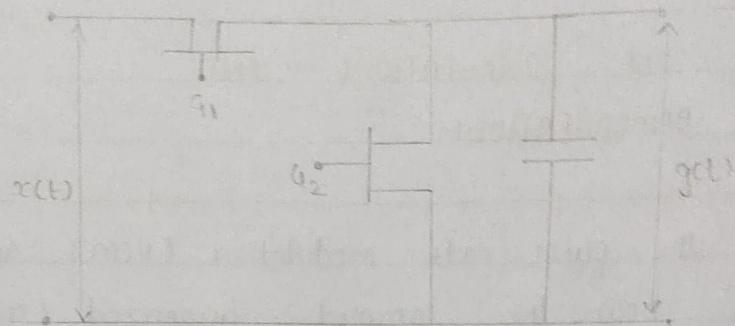
3.) Sampling

- Sampler extract samples of a continuous signal.
- Sampler produces samples that are equivalent to the instantaneous value of the continuous signal at the specified various points.
- The sampling process generates Flat-top Pulse Amplitude modulated (PAM) signal.

4.) Quantization

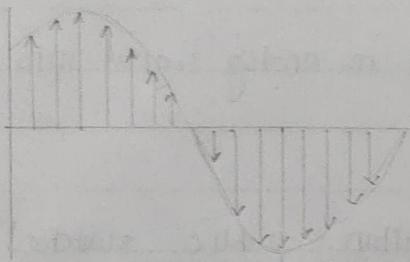
- Quantization is done by dividing the range of possible values of the analog samples into some different levels and assigning the center value of each level to any sample in the quantization interval.
- Quantization approximates the analog signal values with the nearest quantization values.

Flat-top PAM



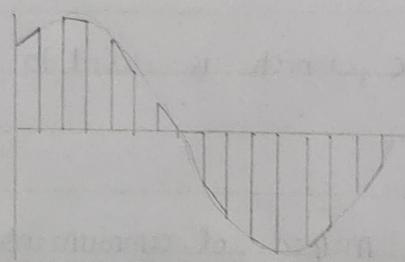
Instantaneous Sampling

It is not practical method
Sample rate = infinity



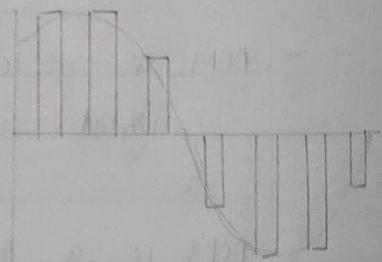
Natural Sampling

This method is used practically
Sample rate satisfied Nyquist



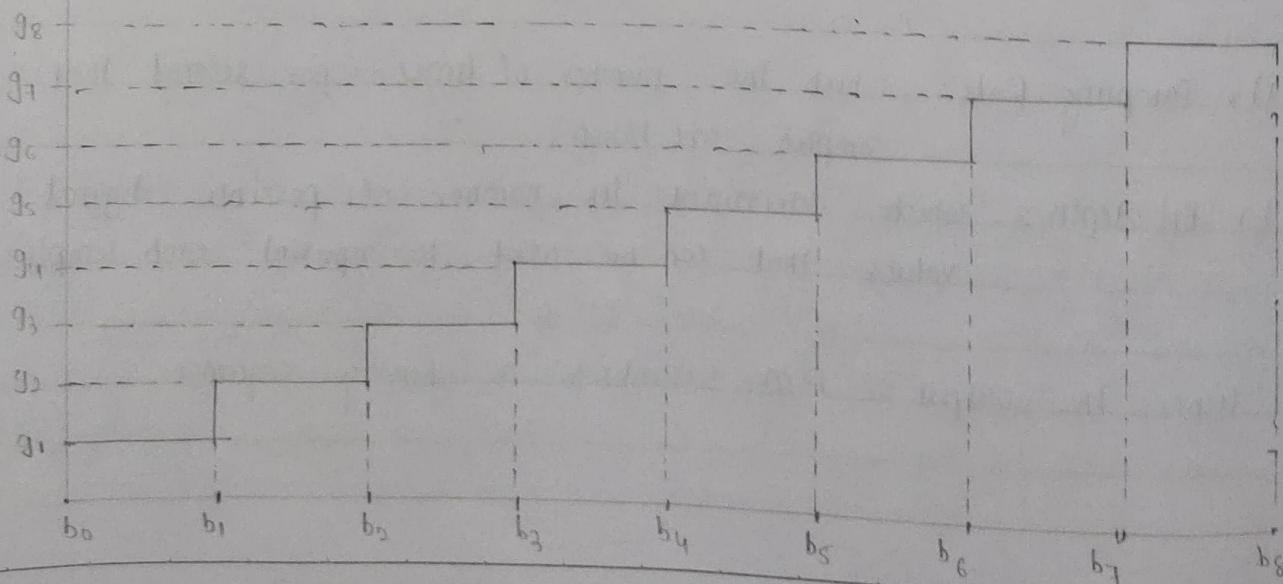
Flat-top Sampling

This is also used practically
Sample rate satisfied Nyquist



Uniformly Quantized Signal

A/D output = n bits per sample (quantization level $M = 2^n$)



5.) Pulse Code Modulation (PCM) is a method of converting an Analog signal into a digital signal. (A/D conversion)

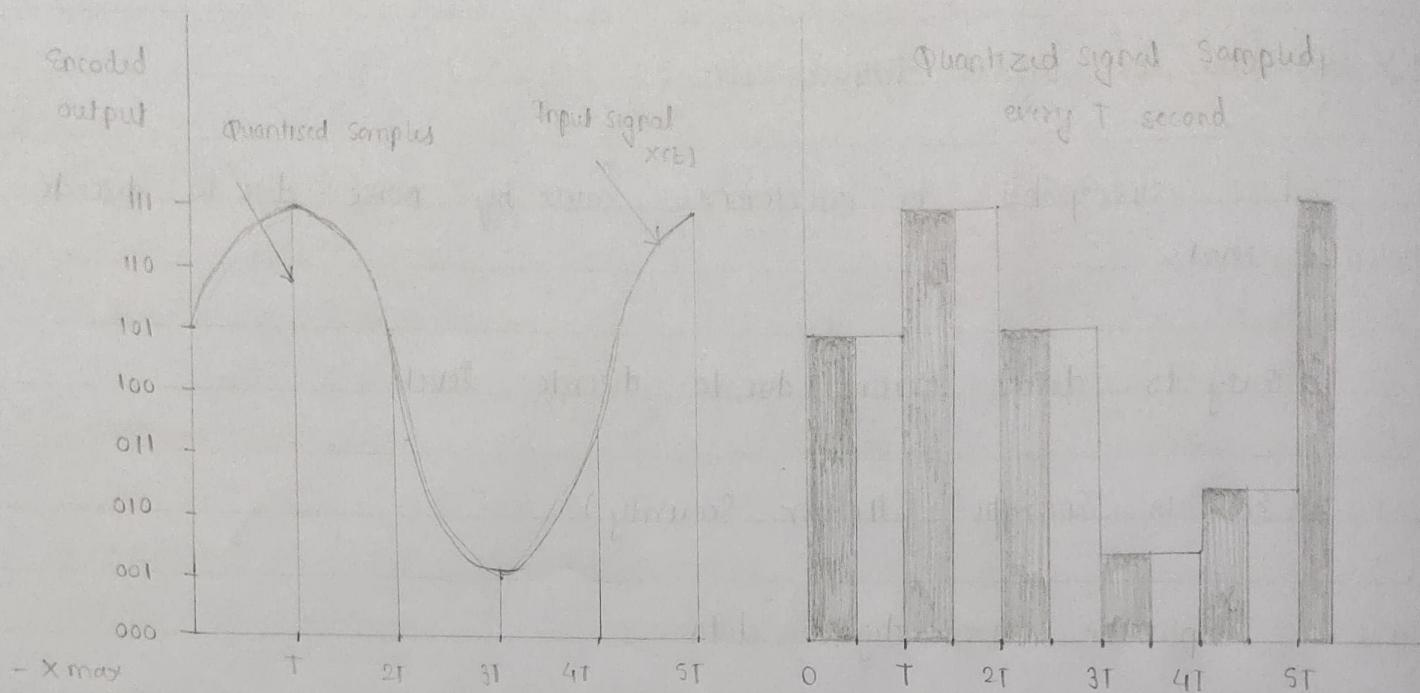
- PCM produces a series of number or digits instead of pulse train.
- Each one of these digits, in binary code, represents the approximate amplitude of the signal sample at that instant.

6.) Concluding Remark for PCM

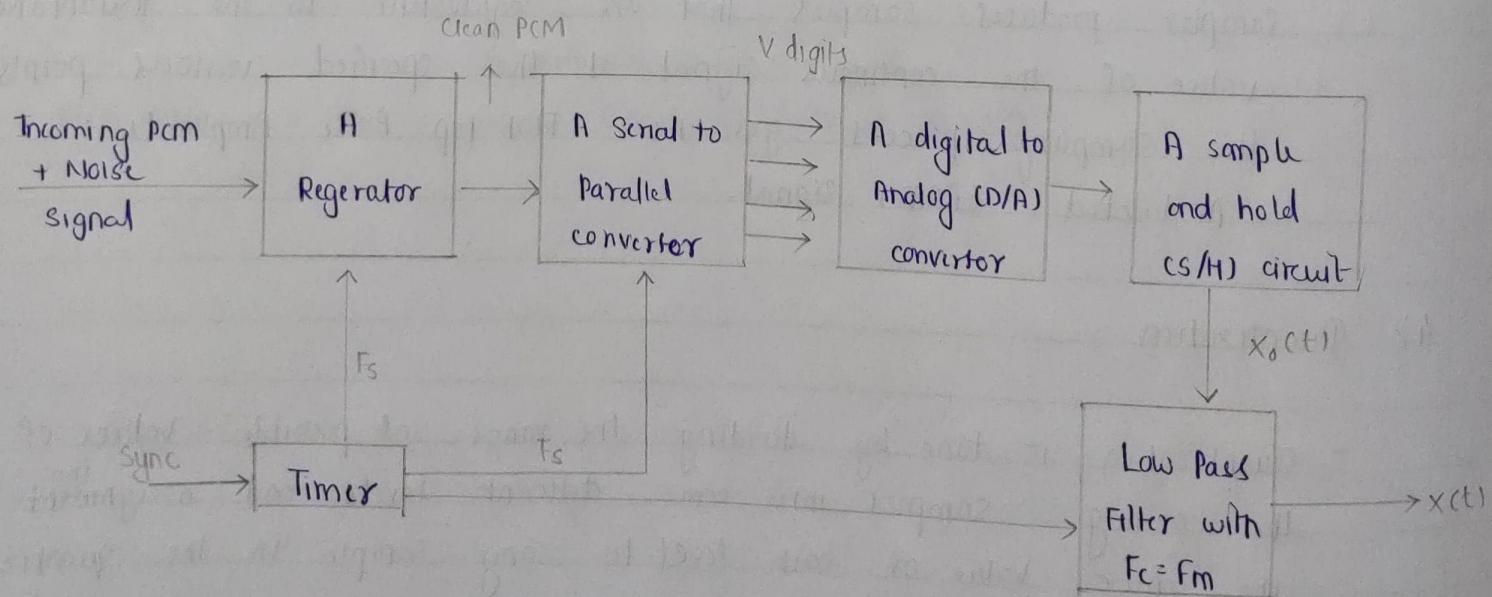
- In PCM Transmitter, the signal $x(t)$ is first passed through the low pass filter of cut-off frequency F_m Hz.
- This low pass filter blocks all the Frequency components above F_m Hz. This means that now the signal $x(t)$ is band-limited to F_m Hz.
- The Sample and Hold circuit then samples this signal at the rate of F_s .
- Sampling Frequency F_s is selected sufficiently above Nyquist rate to avoid Aliasing.
- The Output from sample and hold circuit is denoted by $x(nT_s)$

Transmitter

Figure: ↓ Quantization of a sampled Analog signal



PCM Receiver



- This signal $x(nT)$ is discrete in time and continuous in Amplitude
- A q -level quantizer compares input $x(nT)$ with its fixed digital levels.
- Quantized signal is then encoded in PCM output using encoder.

7.) PCM Standards

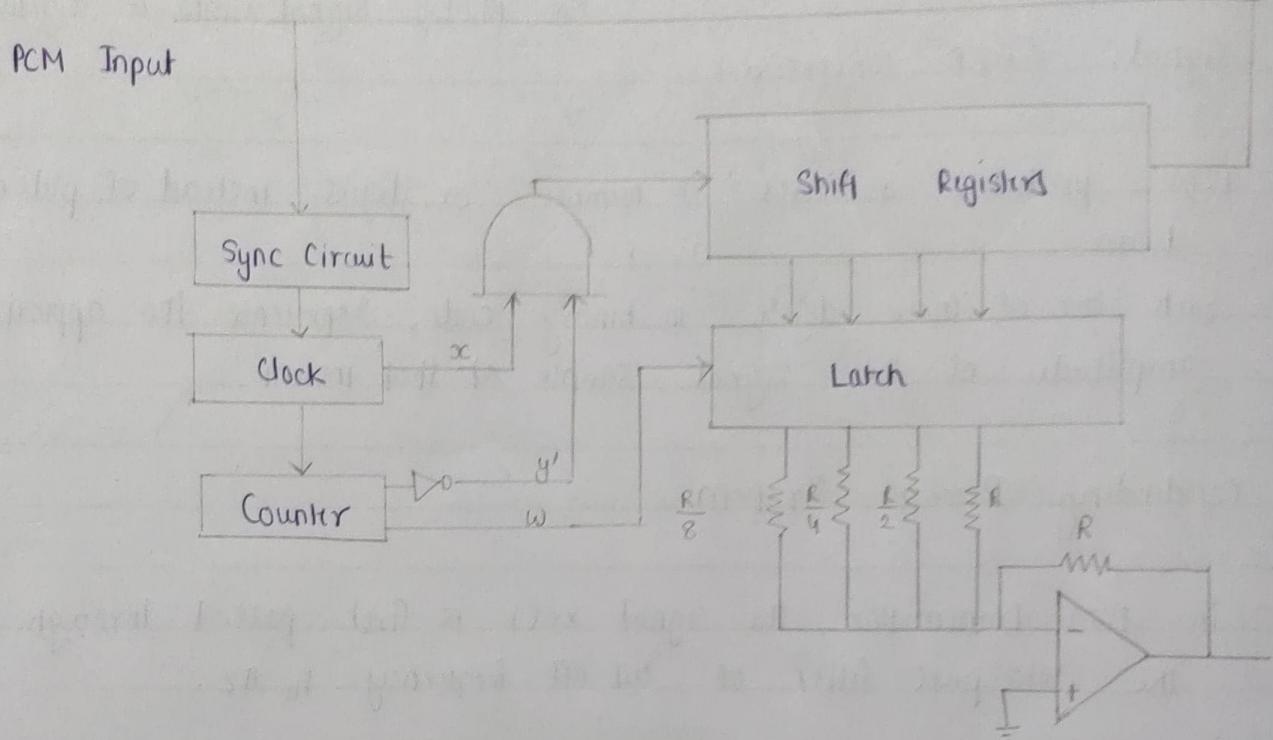
- There are two standards of PCM
 - ① The European standard
 - ② The American standard
- They differ slightly in the detail of their working but the principles are the same.
- European PCM = 30 channels
- North American PCM = 24 channels
- Japanese PCM = 24 channels

In India, we follow the European PCM of 30 channels system working.

8.) Applications

- In Compact Discs
- Digital Telephony
- Digital Audio Applications

PCM Demodulator



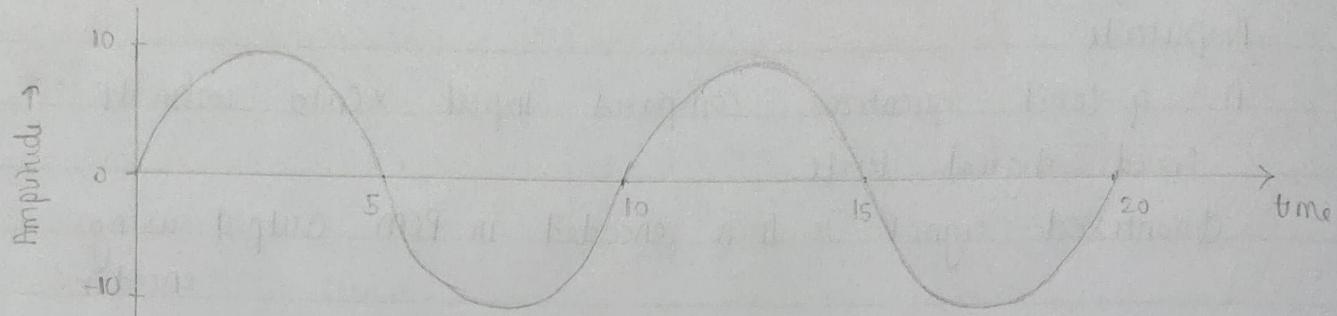
MATLAB CODE : ① Sampling

```
n = input('Enter n value for n-bit PCM system: ');
n1 = input('Enter number of samples in a period: ');
L = 2^n;

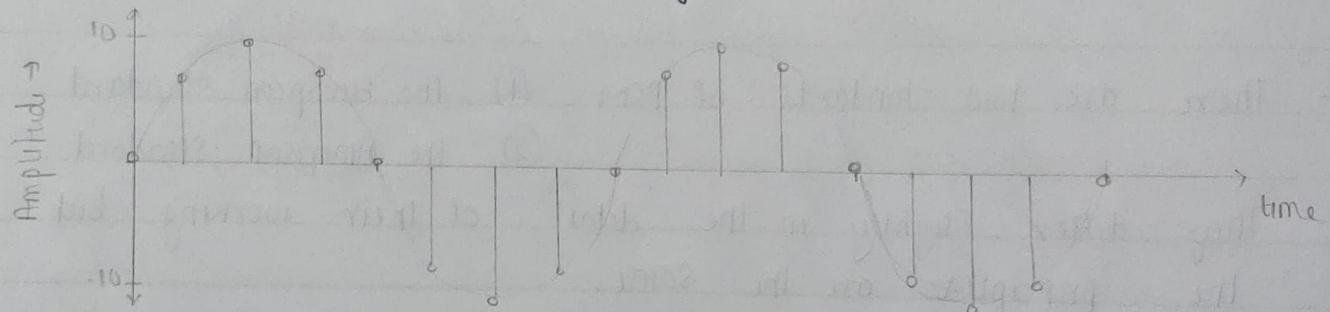
% // Signal generation
x = 0:1/100:4*pi;
y = 8 * sinc(x);
subplot(2,2,1);
plot(x,y); grid on;

% SAMPLING OPERATION
x = 0:2*pi/n1:4*pi;
s = 8 * sinc(x);
subplot(3,1,1);
plot(s);
title('Analog Signal');
ylabel('Amplitude ->');
xlabel('Time ->');

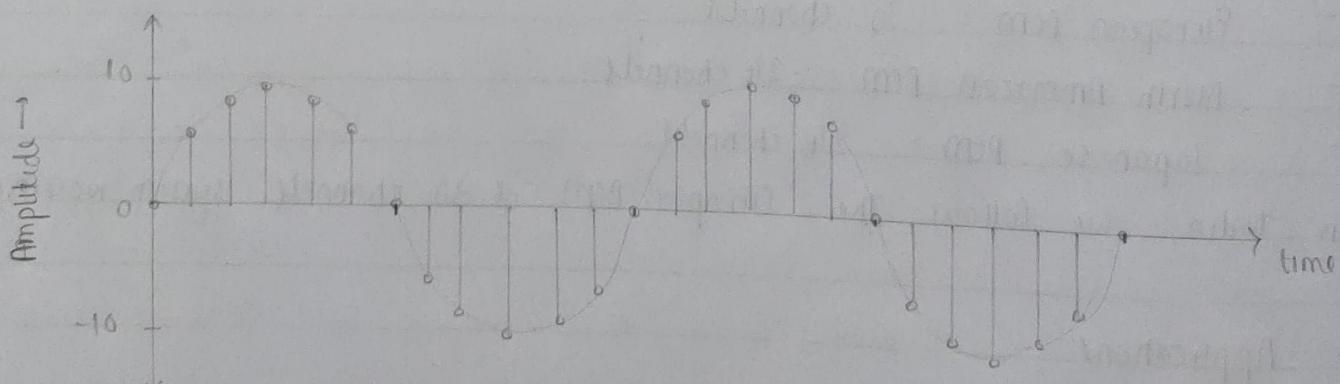
subplot(3,1,2);
stem(s);
grid on;
title('Sampled Signal');
ylabel('Amplitude ->');
xlabel('Time ->');
```

Outputs from MATLAB

Analog Signal ↑



Sampled Signal (↑)



Quantized Signal

② Quantization Process

$$V_{\max} = 8$$

$$V_{\min} = -V_{\max}; \quad \% \text{ level are between } V_{\min} \text{ & } V_{\max} \text{ with diff del}$$

$$\text{del} = (V_{\max} - V_{\min}) / L;$$

$$\text{part} = V_{\min} : \text{del} : V_{\max};$$

$$\text{code} = V_{\min} - (\text{del}/2) : \text{del} : V_{\max} + (\text{del}/2);$$

[ind, q] = quantiz (s, part, code); $\quad \% \text{ quantization Process}$

$$l_1 = \text{length}(ind);$$

$$l_2 = \text{length}(q);$$

for i=1: l1 $\quad \% \text{ to make index as binary decimal so started from}$

if (ind(i) ~= 0)

$$ind(i) = ind(i) - 1;$$

end

i = i + 1;

end

for i=1: l2 $\quad \% \text{ to make quantize value in between l1l}$

$$\text{if } (q(i)) == V_{\min} - (\text{del}/2) \}$$

$$q(i) = V_{\min} + (\text{del}/2);$$

end

subplot(3,1,3);

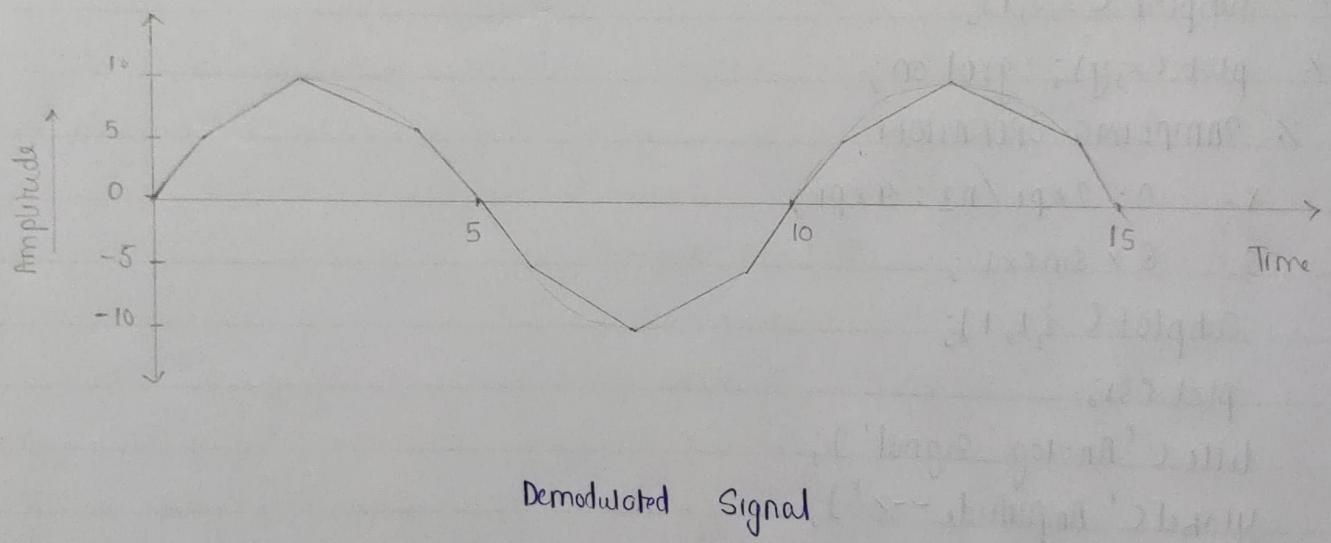
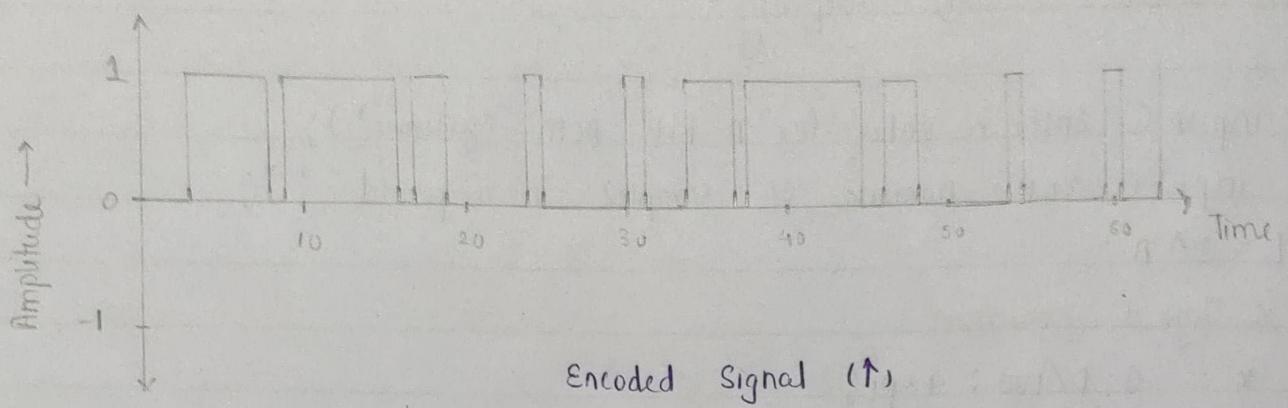
$\quad \% \text{ Display quantize values}$

stem(q); grid on;

title('Quantized Signal');

ylabel('Amplitude ->');

xlabel('Time ->');



③ Encoding

1. Encoding Process

figure

```
code = dec2bin(ind, 'left-msb'); % convert decimal to binary
```

```
k=1;
```

```
for i=1: l1
```

```
    for j=1:n
```

```
        coded(k) = code(i,j); % convert code matrix to coded row
```

```
        j=j+1;
```

```
        k=k+1;
```

```
    end
```

```
i=i+1;
```

```
end
```

```
subplot(2,1,1); grid on;
```

```
stairs(coded);
```

```
axis([0 100 -2 3]); % Display the encoded signal
```

```
title('Encoded Signal');
```

```
ylabel('Amplitude ->');
```

```
xlabel('Time ->');
```

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(4) Demodulation of PCM signal

```
quant = reshape ( coded, n, length(coded)/n );
index = bi2de ( quant', 'left-msb' ); % get back index in decimal
q = del * index + Vmin + ( dd/2 ); % get back quantized values
subplot ( 2, 1, 2 );
plot ( q );
title ( 'Demodulated Signal' ); % Plot Demodulated Signal
ylabel ( 'Amplitude ->' );
xlabel ( 'Time ->' );
```

- > CONCLUSION: (1) We successfully demonstrated the Pulse Code Modulation (PCM) and demodulation technique.
- (2) We observed block diagrams for receiver and transmitter of PCM signals. In later stage we also observed demodulation circuit which consist of Shift Registers, Latch and opamp.
- (3) In the last phase, we executed MATLAB code and observed sampling, quantization, Encoding and Demodulation wave and drawn them.

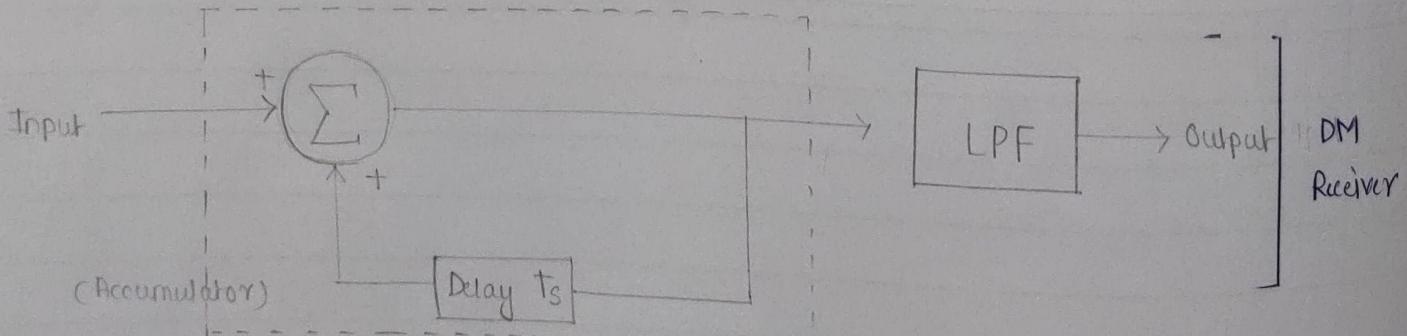
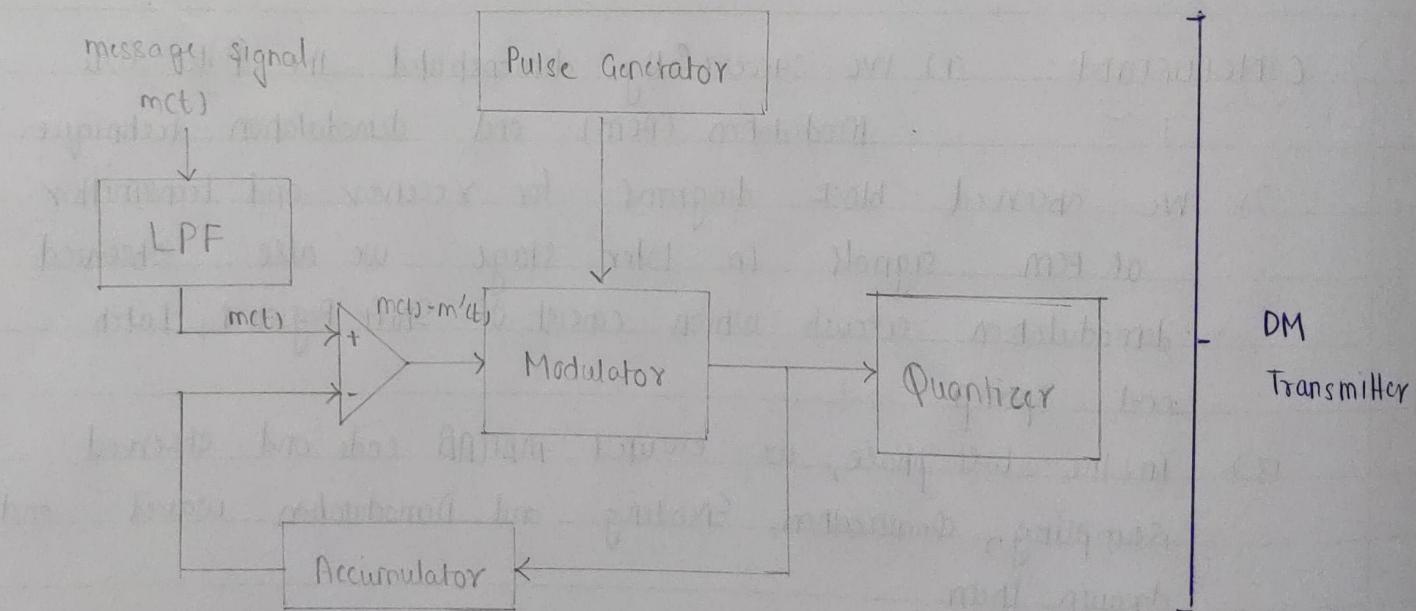
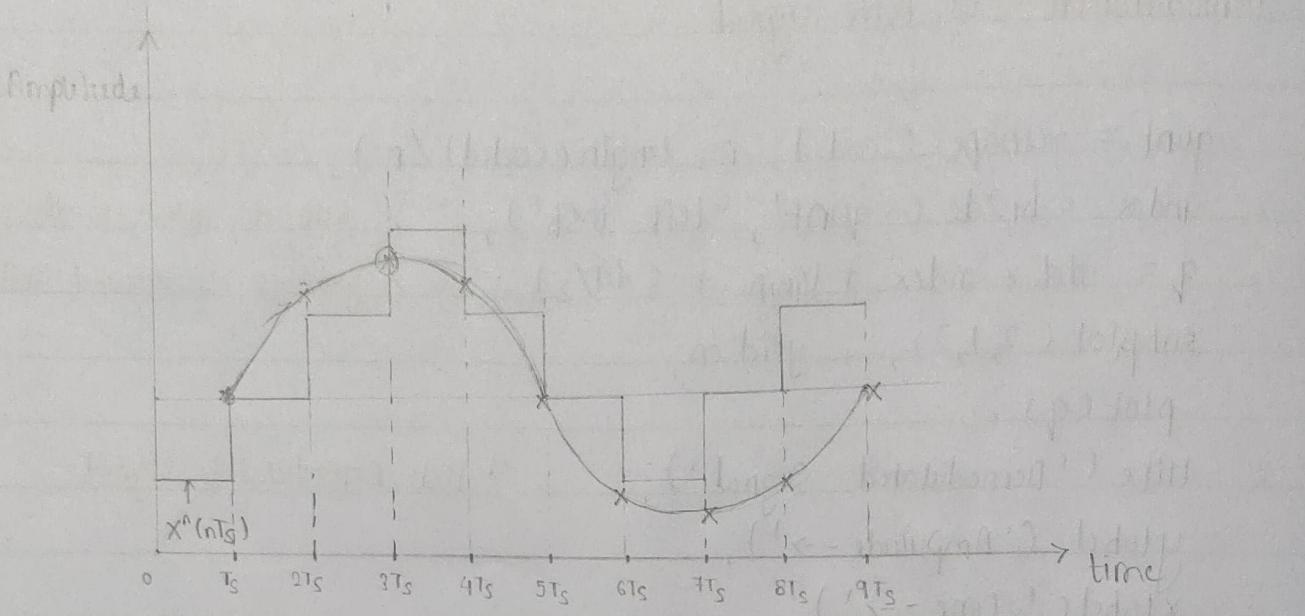
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EXPERIMENT - 11

[U19CS012]

DELTA MODULATION

- AIM: To demonstrate the delta modulation (DM) and demodulation technique.
- SOFTWARE: MATLAB
- THEORY: ① Delta Modulation
- It is a technique used to convert analog-to-digital and digital-to-analog signal.
 - In this modulation signal is sent in differential form, the data is encrypted/transmitted in 1 bit.
 - The analog signal is approximated with series of segments and each segment is compared to original analog to determine the change in relative Amplitude.
 - Hence, only changes in information is sent and if no change occurs it remains on the same state.
 - This is the simplified form of Differential Pulse Code Modulation and also called as 1 bit (2 level) version of DPCM.
 - It provides a staircase approximation of over-sampled base-band signal. Here, the difference between the present sample and



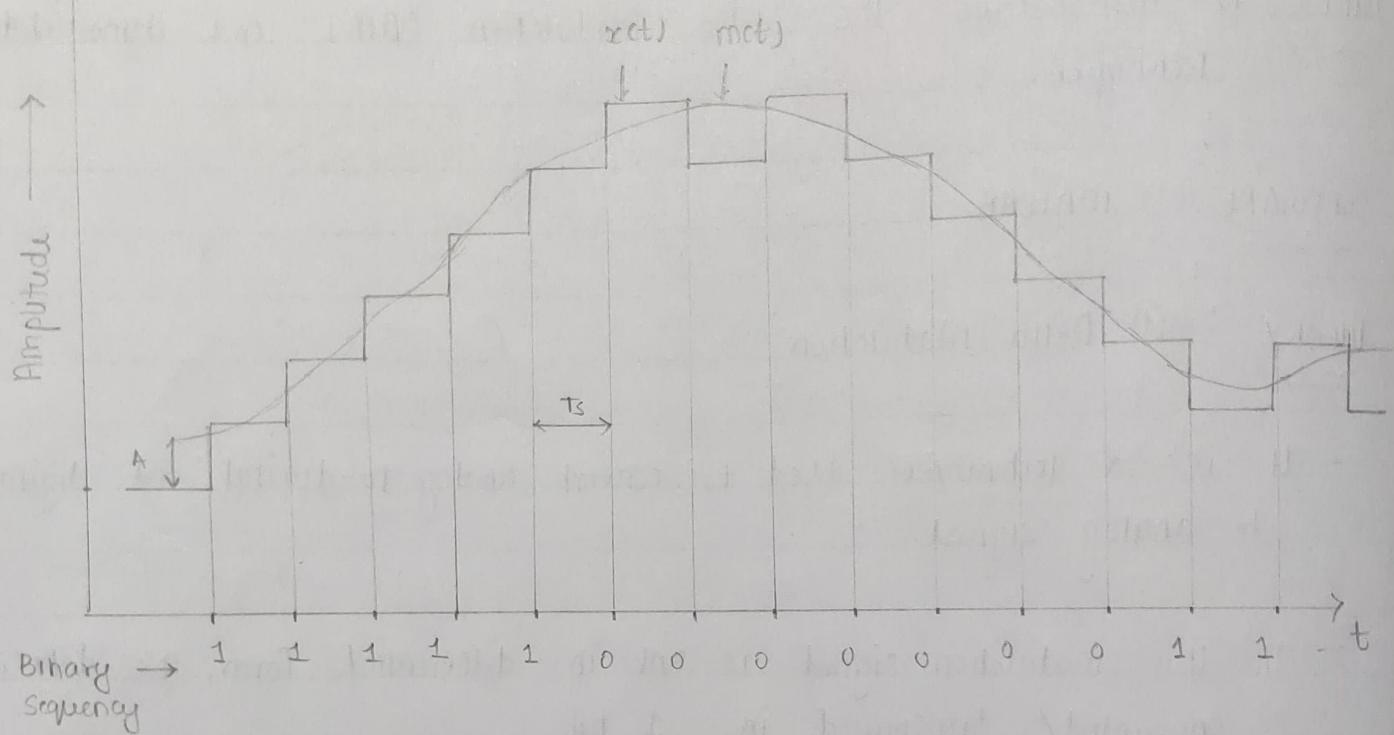
previous approximate sample is quantized into two levels i.e Δ (delta).

- This is used for voice transmission.

2.7 Operating Principle

- The operating principle of DPCM is such that, a comparison between present and previously sampled value is performed, the difference of which decides the increment or decrement in the transmitted values.
- When the two sample values are compared, either we get difference having a positive polarity or negative polarity.
- If the difference polarity is positive, then the step of the signal denoted by Δ is increased by 1. As against in case when difference polarity is negative then step of the signal is decreased i.e. reduction in Δ .
- When $+\Delta$ is noticed i.e. increase in step size, then 1 is transmitted. However, in case of $-\Delta$ i.e. decrease in step size, 0 is transmitted.

Waveform Representation of Delta modulated Signal



3) Advantages of Delta Modulation

- Due to transmission of 1 bit per sample, it permits low channel bandwidth as well as signaling rate.
- ADC is not required. Thus permits easy generation and detection.

4) Disadvantages of Delta Modulation

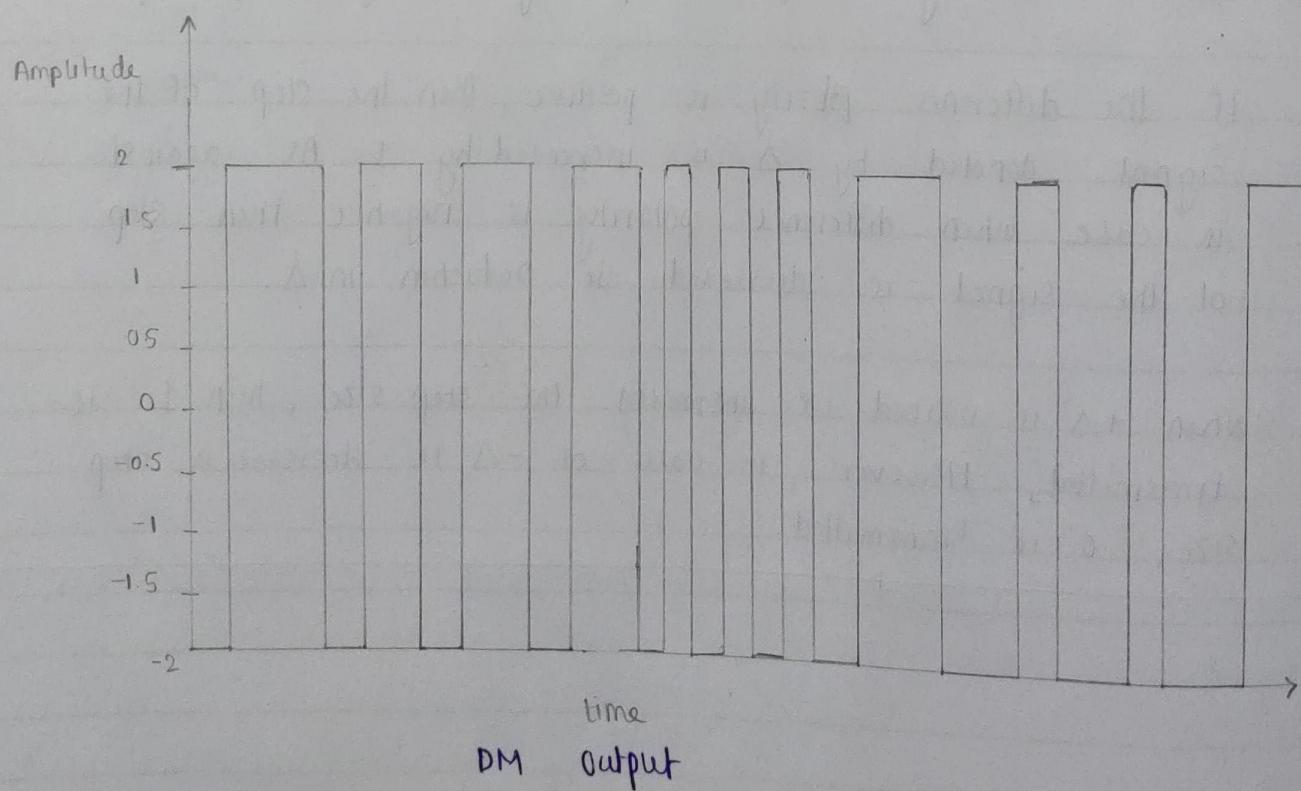
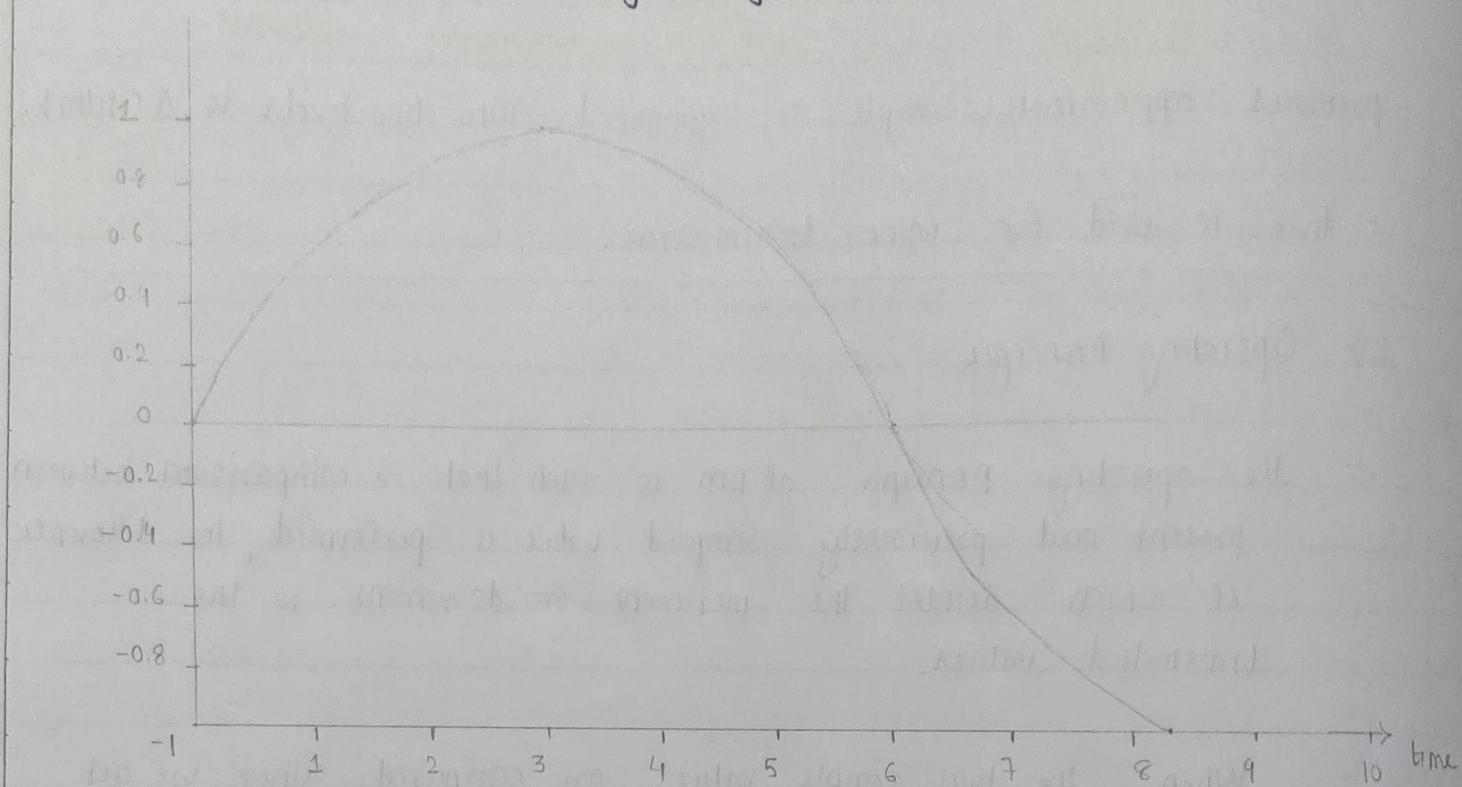
- Delta modulation leads to drawbacks such as slope overload distortion (when Δ is small) and granular noise (when Δ is large).

5) Application of Delta Modulation

- It is widely used in radio communication devices and digital voice storage and voice transmission.

(6)

original signal



6) MATLAB CODE :

% % Delta Modulation (DM)

predictor = [0 1];

partition = [-1:1:9];

step = 0.2

partition = [0]

codebook = [-1 * step step];

% DM Quantizer

t = [0: pi/20 : 2*pi];

x = 1.1 * sinc(2*pi*x 0.1*t); % Analog Signal

% Quantize x(t) using DPCM

encoded_x = dpcmenco (x, codebook, partition, predictor);

% Try to recover x from modulated signal

decoded_x = dpcmdeco (encoded_x, codebook, predictor);

% Plots

figure

plot(t, x);

xlabel('time');

title('original signal');

figure

stairs (t, 10.*codebook (encoded_x +1). 'g');

xlabel('time');

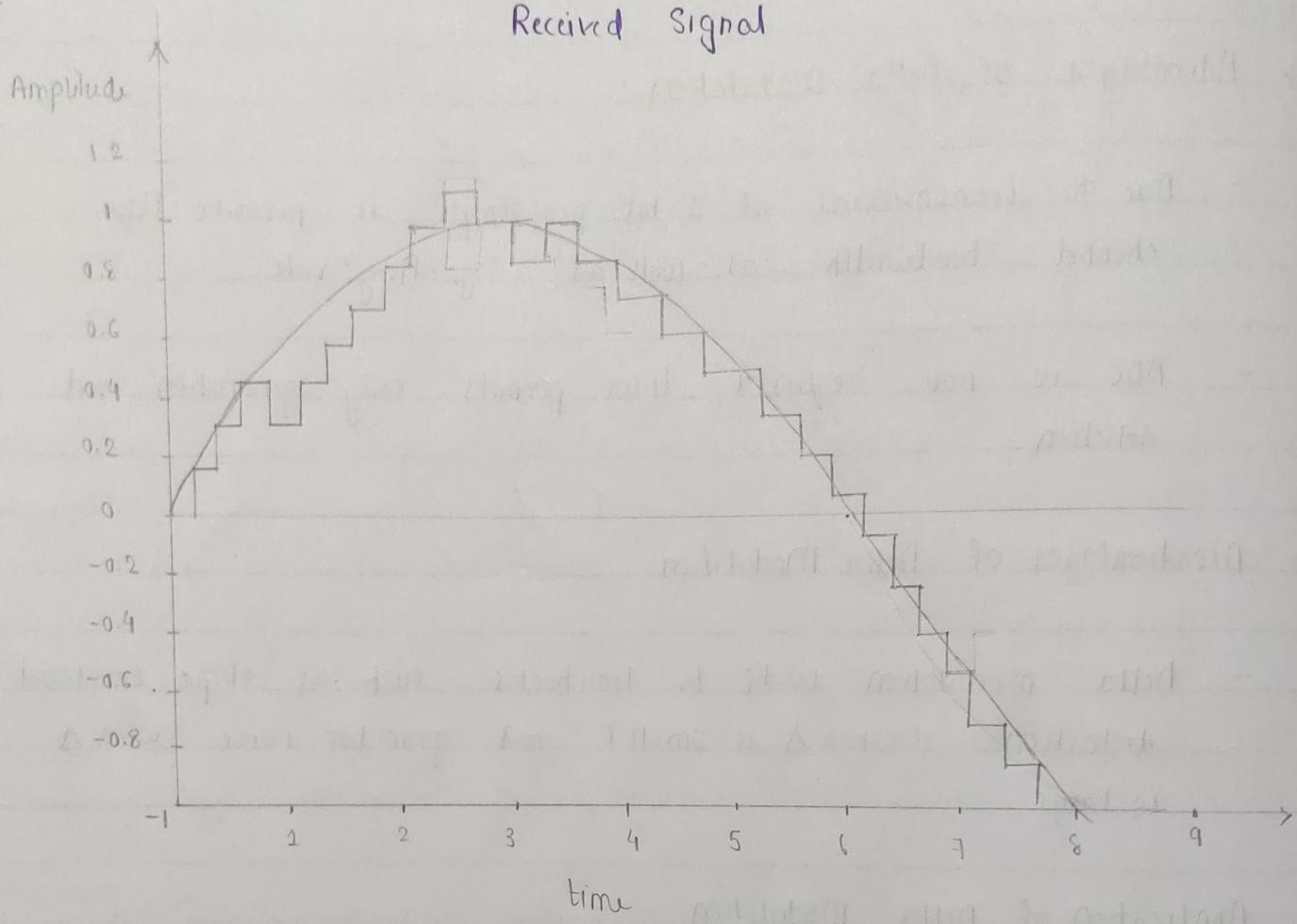
title('dm output');

figure

plot(t, x)

hold;

Received Signal



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```
stairs( t, decoded_x );
```

```
grid;
```

```
xlabel('time');
```

```
title('received signal');
```

CONCLUSION: We have successfully understood and demonstrated the delta modulation (DM) and demodulation technique. and also verified it with sampled, quantized /encoded and decoded time domain signal using MATLAB in virtual LAB mode.

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END OF DCOM JOURNAL

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C. S. E, SVNIT (2nd yr)